1/54

Functional Scala

刘光聪

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Horance Liu Functional Scala 2016-10-15

Contents

- 编程范式
- 面向对象设计
- 函数式设计
- 设计本质
- 致谢

Horance Liu Functional Scala 2016-10-15 2 / 54

编程范式

编程范式

主流编程范式

- 指令式: Imperative Programming
- ② 函数式: Functional Programming
- 逻辑式: Logic Programming
- 面向对象: Object Oriented Programming



4/54

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大师互殴

"Object-oriented programming is an exceptionally bad idea which could only have originated in California."

E.W. Dijkstra

"You probably know that arrogance, in computer science, is measured in nanodijkstras."

- Alan Kay



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不公开的较量

OO pattern/principle

- Single Responsibility Principle
- Open/Closed principle
- Dependency Inversion Principle
- Interface Segregation Principle
- Factory pattern
- Strategy pattern
- Decorator pattern
- Visitor pattern

FP pattern/principle

- Functions
- Functions
- Functions, also
- Functions
- · Yes, functions
- · Oh my, functions again!
- Functions
- Functions []



编程范式

Scala = OO + FP

- 自由的
- 开放的
- 简洁的
- 高阶的



Horance Liu Functional Scala 2016-10-15 7 / 54

面向对象设计

迭代 1

需求

● 需求 1: 判断某个单词是否包含数字

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快速实现

```
def hasDigit(word: String): Boolean = {
  var i = 0
  while (i < word.length) {</pre>
    if (word.charAt(i).isDigit)
      return true
    i += 1
  return false
1}
```

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```
def hasDigit(word: String): Boolean = {
  for (c <- word if c.isDigit)</pre>
    return true
  false
```

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^{迭代2}

■ 需求 1: 判断某个单词是否包含数字

2 需求 2: 判断某个单词是否包含大写字母



Horance Liu Functional Scala 2016-10-15 12 / 54

迭代 2

复制-粘贴

```
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```

```
def hasUpper(word: String): Boolean = {
  for (c <- word if c.isUpper)
    return true
  false
}</pre>
```

numberbyehabter

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 Functional Scala
 2016-10-15
 13 / 54

选代2 抽象

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```
trait CharSpec {
   def satisfy(c: Char): Boolean
}

def exists(word: String, spec: CharSpec): Boolean = {
   for (c <- word if spec.satisfy(c))
      return true
   false
}</pre>
```

numberbyehabter



Horance Liu Functional Scala 2016-10-15 14/54

```
exists(word, new CharSpec {
  def satisfy(c: Char): Boolean = c.isDigit
1})
exists(word, new CharSpec {
  def satisfy(c: Char): Boolean = c.isUpper
})
```



Horance Liu Functional Scala 15 / 542016-10-15

复用对象

```
object IsDigit extends CharSpec {
  def satisfy(c: Char): Boolean = c.isDigit
}
object IsUpper extends CharSpec {
  def satisfy(c: Char): Boolean = c.isUpper
}
exists(word, IsDigit)
exists(word, IsUpper)
```

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Horance Liu Functional Scala 2016-10-15 16 / 54

- 需求 1: 判断某个单词是否包含数字
- ② 需求 2: 判断某个单词是否包含大写字母
- 3 需求 3: 判断某个单词是否包含下划线

具名函数对象

```
numberbychapter
case class Equals(ch: Char) extends CharSpec {
  def satisfy(ch: Char): Boolean = this.ch == ch
}
exists(word, Equals('_'))
```

numberbyehapter

需求

- 需求 1: 判断某个单词是否包含数字
- ② 需求 2: 判断某个单词是否包含大写字母
- 需求3:判断某个单词是否包含下划线
- 需求 4: 判断某个单词是否不包含下划线

修饰语义

numberbyendbeer

```
def exists(word: String, spec: CharSpec): Boolean = {
  for (c <- word if spec.satisfy(c))</pre>
    return true
  false
def forall(word: String, spec: CharSpec): Boolean = {
  for (c <- word if !spec.satisfy(c))</pre>
    return false
 true
case class Not(spec: CharSpec) extends CharSpec {
  def satisfy(ch: Char): Boolean = !spec.satisfy(ch)
forall(word, Not(Equals('_')))
```

Horance Liu Functional Scala 2016-10-15 20 / 54

消除重复

```
private def comb(word: String, spec: CharSpec, shortcut: Boolean): \
   Boolean = {
    for (c <- word if spec.satisfy(c) == shortcut)
        return shortcut
   !shortcut
}

def exists(word: String, spec: CharSpec): Boolean =
    comb(word, spec, true)

def forall(word: String, spec: CharSpec): Boolean =
    comb(word, spec, false)</pre>
```

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Horance Liu Functional Scala 2016-10-15 21 / 54

需求

- 需求 1: 判断某个单词是否包含数字
- ◎ 需求 2: 判断某个单词是否包含大写字母
- 需求 3: 判断某个单词是否包含下划线
- △ 需求 4: 判断某个单词是否不包含
- ⑤ 需求 5: 判断某个单词是否包含 . 或者 *

迭代 5

组合或

```
case class Or(left: CharSpec, right: CharSpec) extends CharSpec {
  def satisfy(c: Char): Boolean =
    left.satisfy(c) || right.satisfy(c)
  }
  exists(word, Or(Equals('_'), Equals('*')))
  runnerbyehapter
```

需求

- 需求 1: 判断某个单词是否包含数字
- ② 需求 2: 判断某个单词是否包含大写字母
- ❸ 需求 3: 判断某个单词是否包含下划线
- 需求 4: 判断某个单词是否不包含_
- る 需求 5: 判断某个单词是否包含 _, 或者
- 6 需求 6: 判断某个单词是否包含空白符, 但除去空格

组合与

```
case class And(left: CharSpec, right: CharSpec) extends CharSpec {
 def satisfy(c: Char): Boolean =
    left.satisfy(c) && right.satisfy(c)
object IsWhitespace extends CharSpec {
  def satisfy(c: Char): Boolean = c.isWhitespace
exists(word, And(IsWhitespace, Not(Equals(' '))))
```

Functional Scala Horance Liu 2016-10-15 25 / 54

· · ·

- 需求 1: 判断某个单词是否包含数字
- ② 需求 2: 判断某个单词是否包含大写字母
- 3 需求 3: 判断某个单词是否包含下划线
- 需求 4: 判断某个单词是否不包含_
- ⑤ 需求 5: 判断某个单词是否包含 _, 或者
- 6 需求 6: 判断某个单词是否包含空白符, 但除去空格
- ◎ 需求 7: 判断某个单词是否包含字母 x, 且不区分大小写

2016-10-15

```
numberbychanter
```

```
case class IgnoringCase(spec: CharSpec) extends CharSpec {
  def satisfy(c: Char): Boolean = spec.satisfy(c.toLower)
}
object IgnoringCase {
  def equals(ch: Char) = IgnoringCase(Equals(ch.toLower))
}
exists(word, IgnoringCase.equals('x'))
```

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Horance Liu Functional Scala 2016-10-15 27 / 54

需求

- 需求 1: 判断某个单词是否包含数字
- ② 需求 2: 判断某个单词是否包含大写字母
- ③ 需求 3: 判断某个单词是否包含下划线
- 需求 4: 判断某个单词是否不包含_
- ◎ 需求 5: 判断某个单词是否包含 _, 或者
- ◎ 需求 6: 判断某个单词是否包含空白符, 但除去空格
- ◎ 需求7: 判断某个单词是否包含字母x, 且不区分大小写
- 8 需求 8: 判断某个单词满足某种特征, 总时成功

占位符

```
sealed class Placeholder(bool: Boolean) extends CharSpec {
   def satisfy(c: Char): Boolean = bool
   }
   object Always extends Placeholder(true)
   object Never extends Placeholder(false)
   exists(word, Always)
   exists(word, Never)
```

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增强 String

```
implicit class RichString(s: String) {
   def exists(spec: CharSpec): Boolean = comb(spec, true)
   def forall(spec: CharSpec): Boolean = comb(spec, false)

   private def comb(spec: CharSpec, shortcut: Boolean): Boolean = {
      for (c <- s if spec.satisfy(c) == shortcut)
            return shortcut
      !shortcut
   }
}
word.exists(IgnoringCase.equals('x'))</pre>
```

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函数式设计

函数式接口

函数类型

```
trait CharSpec {
   def satisfy(c: Char): Boolean
}

trait Function1[-T, +R] {
   def apply(t: T): R

   def compose[A](g: A => T): A => R = x => apply(g(x))
   def andThen[A](g: R => A): T => A = x => g(apply(x))
}

val hasUpper: Char => Boolean = _.isUpper
val hasDigit: Char => Boolean = _.isDigit
```

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递归

尾递归

```
def exists(s: Seq[Char])(p: Char => Boolean): Boolean =
    s match {
    case h +: t if (p(h)) => true
    case h +: t => exists(t)(p)
    case _ => false
}

def forall(s: Seq[Char])(p: Char => Boolean): Boolean =
    s match {
    case h +: t if (!p(h)) => false
    case h +: t => forall(t)(p)
    case _ => true
}
```

Horance Liu Functional Scala 2016-10-15 33 / 54

表准库实现: String <-> StringOps

隐式转换: StringOps 实现了 exists, forall 等所有集合方法

```
object Predef {
  implicit def wrap(x: String): StringOps = new StringOps(x)
  implicit def unwrap(x: StringOps): String = x.repr
```

StringOps 的继承树

隐式转换: StringOps 实现了 exists, forall 等所有集合方法

```
trait IndexedSeqOptimized[+A, +Repr] with IndexedSeqLike[A, Repr] {
  private def prefixLength(p: A => Boolean, expectTrue: Boolean): \
   Int = {
    var i = 0
    while (i < length && p(apply(i)) == expectTrue) i += 1</pre>
  override def forall(p: A => Boolean): Boolean =
    prefixLength(p, true) == length
 override def exists(p: A => Boolean): Boolean =
    prefixLength(p, false) != length
```

Horance Liu Functional Scala 2016-10-15 35 / 54

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```
def always: Any => Boolean = _ => true
def never: Any => Boolean = _ => false
```

word.exists(always)

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逻辑相等性

```
numberhychanter
```

```
def equalTo[T](expected: T): T => Boolean = _ == expected
```

word.exists(equalTo('_'))

对象一致性

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def same[T <: AnyRef](t: T): T => Boolean = t eq _

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38 / 54

原子

类型校验

```
def instanceOf[T : ClassTag]: Any => Boolean = x =>
 x match {
   case _: T => true
   case _ => false
```

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```
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```

```
val nil = equalTo[AnyRef](null)
val empty = equalTo("")
```

组合

组合器

```
numberbychanter
```

```
def allof[T](matchers: (T => Boolean)*): T => Boolean =
    actual => matchers.forall(_(actual))

def anyof[T](matchers: (T => Boolean)*): T => Boolean =
    actual => matchers.exists(_(actual))
```

组合

语法糖

```
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```

```
def blank: String => Boolean =
   """\s*""".r.pattern.matcher(_).matches

val emptyOrNil = anyof(nil, equalTo(""))
val blankOrNil = anyof(nil, blank)
```

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```
def not[T](matcher: T => Boolean): T => Boolean = !matcher(_)
def is[T](matcher: T => Boolean): T => Boolean = matcher
word.exist(not(equalTo('_')))
```

语法糖

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```
def not[T](expected: T): T => Boolean = not(equalTo(expected))
def is[T](expected: T): T => Boolean = is(equalTo(expected))
word.exist(not('_'))
```

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Horance Liu Functional Scala 2016-10-15 44/54

字符修饰器

```
type CharMatcher = Char => Char => Boolean
def ignoringCase(matcher: CharMatcher): CharMatcher = sc =>
    c => matcher(sc.toLower)(c.toLower)
word.exist(ignoringCase(equalTo)('x'))
```

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字符串修饰器

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```
type StringMatcher = String => String => Boolean
def starts: StringMatcher = prefix =>
  _ startsWith prefix
def ends: StringMatcher = suffix =>
  endsWith suffix
def contains: StringMatcher = substr =>
  contains substr
def ignoringCase(matcher: StringMatcher): StringMatcher = substr =>
  str => matcher(substr.toLowerCase)(str.toLowerCase)
```

流式接口

numbanbuchan+ar

```
word.exists { anyof(is('a'), is('z')) }
word.exists { is('a') || is('z') }
```

增强谓词: Matcher

```
implicit class Matcher[-A](pred: A => Boolean) extends (A => \
 Boolean) {
  self =>
  def &&[A1 <: A](that: A1 => Boolean): A1 => Boolean =
    x \Rightarrow self(x) \&\& that(x)
  def ||[A1 <: A](that: A1 => Boolean): A1 => Boolean =
    x \Rightarrow self(x) || that(x)
  def unary_![A1 <: A]: A1 => Boolean =
    !self(_)
  def apply(x: A): Boolean = pred(x)
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```

Horance Liu Functional Scala 2016-10-15 48 / 54

设计本质

Horance Liu Functional Scala 2016-10-15 49 / 54

心智的活动,除了尽力产生各种简单的认识之外,主要表现在如下三个方面: 1) 榜若干简单认识组合为一个复合认识,由此产生出各种复杂的认识。2) 将两个认识 放在一起对照,不管它们如何简单或者复杂,在这样做时并不将它们合而为一。由此得到有关它们的相互关系的认识。3) 将有关认识与那些在实际中和它们同在的所有其他认识隔离开,这就是抽象,所有具有普遍性的认识都是这样得到的。

John Locke, *In Cisay Concerning H-man Vinderstanding*(有关人类理解的随笔, 1690)

设计本质

设计本质

- 抽象
- 原子
- 组合

参考文献

参考文献

Horance Liu Functional Scala 2016-10-15 52 / 54

推荐书籍

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文献

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