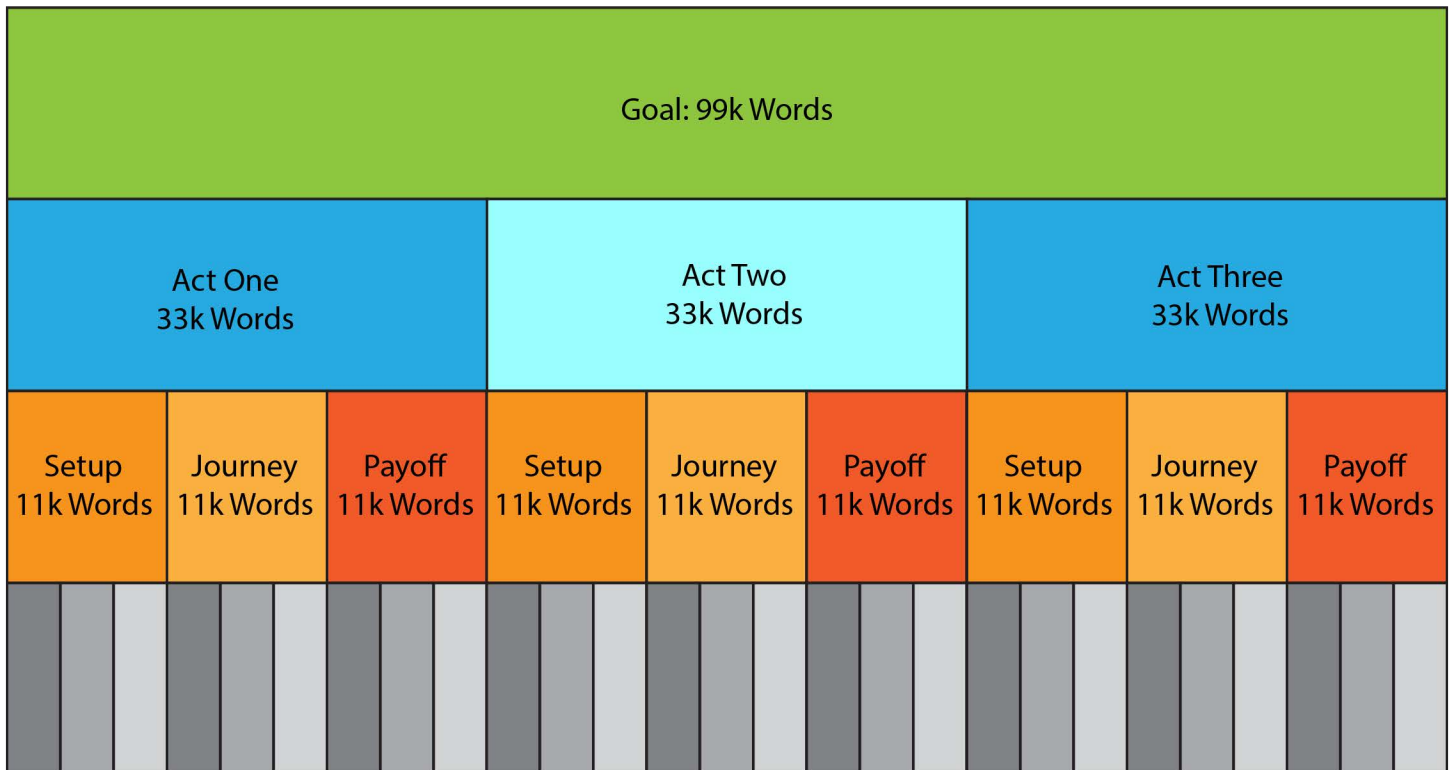


# Plot Structure



27 Story Beats, 3.7k Words Each

1. Introduction to characters and setting
2. External incident leads to character and plot development
3. New information with strong character reactions.
4. The implications of these reactions develop.
5. A character makes an active decision to change the situation.
6. Explore the consequences of this decision.
7. The pressure starts to build on the characters.
8. A crisis, and the way looks hopeless.
9. A character's prior decision, along with help from a new party, saves the day.
10. With the immediate danger gone, the characters find themselves stronger/in a better position.
11. The characters explore their newfound power and surroundings.
12. The characters revisit an old situation, to show how much things have changed.
13. The characters refine their goals, and make specific preparations.
14. The Midpoint. New information comes to light that gives new perspective on the world.
15. This new information subverts previous expectations about how the world works.
16. The consequences of this reveal to the characters.
17. The characters undergo a trial of their choosing.
18. Success cements their dedication.
19. Buildup towards the final conflict.
20. The characters must manage an unexpected obstacle.
21. A failure. All hope seems lost.
22. The characters find that they had more power than they thought.
23. A decision is made, though the way to victory seems difficult.
24. Characters, ideas, and storylines converge.
25. An extended conflict, struggle, and battle.
26. The climax. The characters emerge victorious, and changed.
27. Resolution, cooldown, and setup for book two.