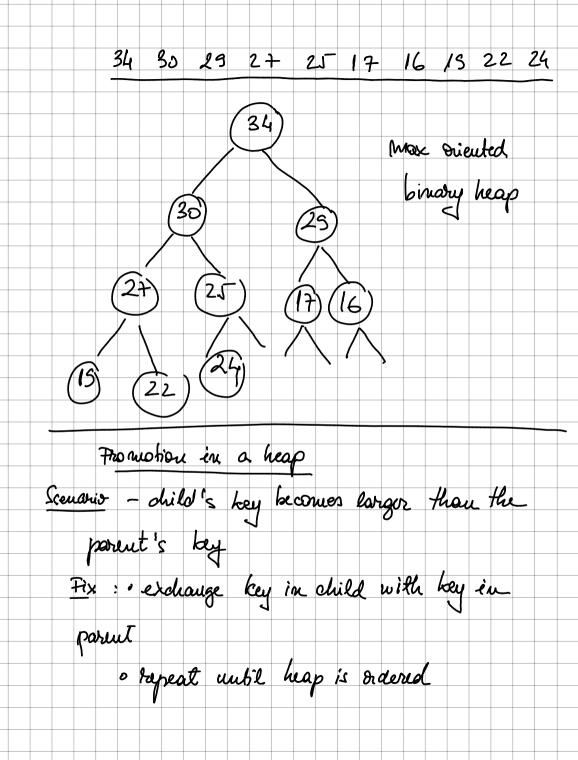
Priority Queues o pionty gueue: remove the largest (de smalled) item API/ class Max PQ < key extends Comparables - void Invert (key v) · key delete Hax () · boolean is Empty () o jeuvralises: stack, queue, hourdonnised queues . Challenge: find the largest M items in a show of x items * not enough monusy to store XI items * use a min oriented priority guerre if (pg. size () > M) 2 . del Mine () · court soit because we coult fore all Viteus · elementary PQ O(HXX) - too Sow

- binary heap O(N/ogM) / space M Binary Hap * Complete Binary The Binary Tree: empty or made with links to left and right binary kies NULL NULL Complete tree : porfectly balanced, except for bottom level Proporty: Height of a complete free with N modes is [/g N] * height only increases when X is a power

Binary heap : array representation of a heap-ordered complete binary tree Heap-ordered binary her · keys in reades o parent's key no smaller than children's key (>=) Attray representation o indices start at 1 · take modes in level order o no explicit links needed Ginary heap proporties · largest key is a [1] => root of the o can use array indices to move through tree. - parent of mode (b) is at 1k/2 (int airitu) - ehildren of mode 6 are at (2k) (2k+1)



Peter principle ?: node promoted to level of incongretence o Insurtion in a heap - add a new made at the end and swine it - cost: at most / 1-lg 11/compares Demotion in a heap Senario - parent's key becomes smaller than one (or both) of its dildren's key in face with larger dild · rapeat until order es restored Delete the maximum in a heap o exchange hoot made with made at the end, then (find the small made down · at most 12/g 11 compares

* Fibouacci Max Pa => insert O(1) del max O(1911) max 0(1) - linumutability of keys - underflow and overflow o underflow: throw exception if deleting from eruply PQ o overflow: add no-cong constructor and are tunzing of whay * min oriented priority queue => ruflace (les) with quater)