

## I) Mergesort

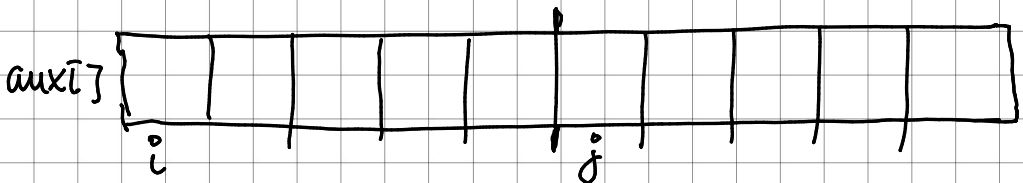
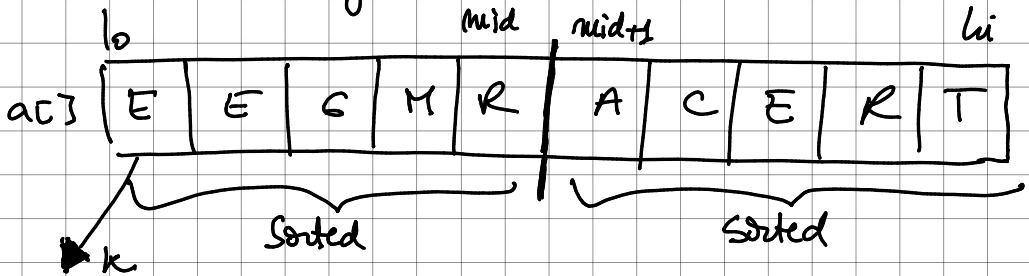
- one of two basic sorting algorithms

Merge sort - Java sort for objects

Quick sort - Java sort for primitive types

### Basic Plan

- divide array in 2 halves
- recursively sort each half and
- merge the two halves



given two sorted subarrays  $a[lo] - a[mid]$   
 $a[mid+1] - a[hi]$

replace with sorted sub-array  $a[l_0] - a[l_i]$

- at each step  $\rightarrow$  compare the minimum in each subarray, ~~move that and incre-~~  
copy

move its pointer

Proposition: Mergesort uses at most  $N \lg N$  compares and  $6N \lg N$  array accesses to sort an array of size  $N$

Proof

$C(N)$  - no. of compares

$A(N)$  - no. of array accesses

satisfies the recurrences:

$$C(N) \leq \underbrace{C(N/2)}_{\text{left half}} + \underbrace{C(N/2)}_{\text{right half}} + N \quad \begin{array}{l} \Delta \text{ merge} \\ N > 1 \\ C(1) = 0 \end{array}$$

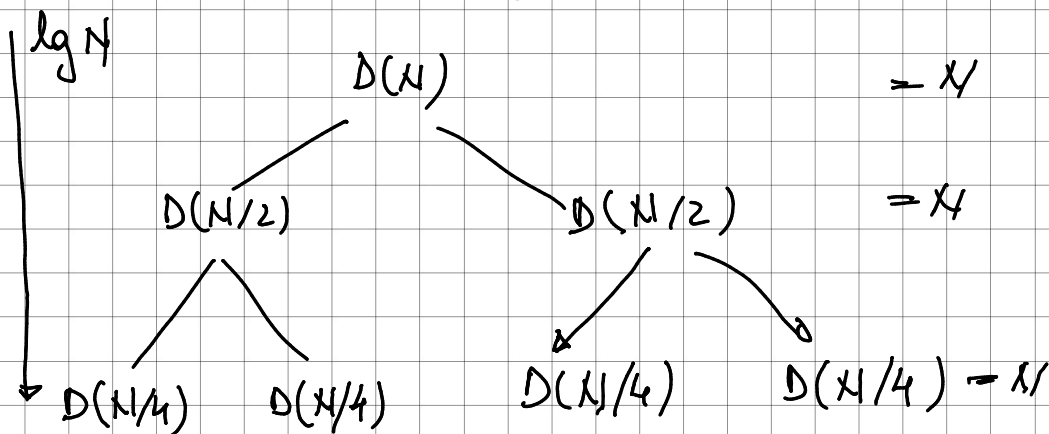
$$A(N) \leq A(N/2) + A(N/2) + 6N, \quad N > 1$$

$A(1) = 0$

• we solve the recurrence when  $n$  is a power of 2  $\Rightarrow$  result holds for all  $N$

$$D(N) = 2D(N/2) + N, \quad N \geq 1, \quad D(1) = 0$$

$$\Rightarrow \boxed{D(N) = N \lg N}$$



cost

$$\boxed{N \times \lg N}$$

Mergesort: Memory analysis

- extra aux array for the merge operation
- it's not a in-place merge
- possible in theory, too complicated in practice

## Optimisations

- use insertion sort for small subarrays
  - too much overhead for tiny arrays
- \* eliminate the copy of the aux array
- save time not space by switching the role of the input in and auxiliary array in each recursive call