

# Gödelfish

<https://esolangs.org/wiki/User:Salpynx>

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## Abstract

The abstract text goes here.

## 1 Introduction

Gödelfish is a Gödel numbering for the esoteric programming language Deadfish. It also provides a range of output encodings for the results of executing the code.

A Gödelfish program,  $\ddot{\varphi}$ , can be formed from a Deadfish program by making the following substitutions and interpreting the result as a base4 numeral.

Table 1: Gödel numbering.

Deadfish	Gödelfish (base4)
d	0
i	1
s	2
o	3

## 2 Conversion to Brainföctal

A Gödelfish program,  $\ddot{\varphi}$ , can be converted to a corresponding Brainföctal (a Turing complete Gödel numbering language) value,  $\beta$ , using the following bijective continuous piecewise linear function:

$$b : \mathbb{R} \rightarrow \mathbb{N} \text{ given by } b(\ddot{\varphi}) = \beta$$

$$b^{-1} : \mathbb{N} \rightarrow \mathbb{R} \text{ given by } b^{-1}(\beta) = \ddot{\varphi}$$

$$b(\ddot{\varphi}) = \sum_{i=0}^{\lfloor \log_4 \ddot{\varphi} \rfloor + 1} b_{\text{IDSO}} \left( \left\lfloor \frac{\ddot{\varphi}}{4^i} \right\rfloor \bmod 4 \right) \cdot 8^{\sum_{j=0}^i \lfloor \log_8 (b_{\text{IDSO}}(\lfloor \frac{\ddot{\varphi}}{4^j} \rfloor \bmod 4)) \rfloor + 1} \quad (1)$$

$$b_{\text{IDSO}}(x) = \max(b_{\text{ID}}(x), b_{\text{SO}}(x)) \quad (2)$$

$$b_{\text{ID}}(x) = 216x \cdot 8^{136} + d \quad (3)$$

$$b_{\text{SO}}(x) = ox - g \quad (4)$$

$$d = 32370779665404705561807609489961735142772450595278948496424386 \\ 66768114984669819898111048909997575431027847057652566964551746 \quad (5)$$

$$o = 14405520897770861239295320965768628031155278608853989995878087 \\ 51039303575288379014650106747233088457451983932729811175340555 \\ 027052154015192163827170902870107520892608 \quad (6)$$

$$g = 26754243754103765292330832085990828424744263601285353899531352 \\ 52873368656423787611508483038332610047342918664129411722483469 \\ 658221319869868861186264640741264481336638 \quad (7)$$

This converted number can then be executed as Brainföctal, and will produce the expected Deadfish output.

The crossover point for the two linear equations that make up  $b_{\text{IDSO}}(x)$  is roughly 1.9

$$b_{\text{IDSO}}(x) = \begin{cases} b_{\text{ID}}(x), & \text{if } x \lesssim 1.9 \\ b_{\text{SO}}(x), & \text{if } x \gtrsim 1.9 \end{cases} \quad (8)$$

## 2.1 Variants

There are two variants of Gödelfish.

$\ddot{\varphi} \in \mathbb{N}$ : *Natural* Gödelfish.

$\ddot{\varphi} \in \mathbb{R}$ : *Real* Gödelfish.

Where  $\ddot{\varphi} \in (\mathbb{R} - \mathbb{N})$  can be termed *Unnatural* Gödelfish.

## 3 Gödelfish Code Generation

The following function generates a Gödelfish program that sets the accumulator to  $i$ , where  $i \in \mathbb{N}_{i \neq 256}$ :

$$\phi(i) = \frac{4^{\frac{|\alpha(i)| + \alpha(i)}{2}} - 1}{3} + \gamma(i)(38^2 + 2)4^{|i-17^2|} + \frac{0}{(4^4 - i)(|i| + i)} \quad (9)$$

where

$$\alpha(i) = i|1 - \gamma(i)| + \gamma(i)(i - 17^2) \quad (10)$$

and  $\gamma : \mathbb{N} \rightarrow \{0, 1\}$  given by

$$\gamma(i) = \left\lfloor \frac{i - 4^4}{1 + (i - 4^4)^2} \right\rfloor \quad (11)$$

This is by no means an optimised conversion, but it does produce accurate output for all valid inputs. There are other possible code generation functions.

To modify a program to output the accumulator value, simply multiply by 4, and add 3:

$$\ddot{\varphi}_{\text{OUTPUT}} = 4\phi(i) + 3 \quad (12)$$

## 4 Evaluation and output encoding

$$O(\ddot{\varphi}, r, d) = \left\lfloor \frac{E(\ddot{\varphi}, r^d)}{r^d} \right\rfloor \quad (13)$$

where

$$E(\ddot{\varphi}, z) = \sum_{i=0}^{\lfloor \log_4 \ddot{\varphi} \rfloor + 2} v \left( E(s(\ddot{\varphi}, i, 2), z) \bmod z, d \left( E(s(\ddot{\varphi}, i, 2), z), c(\ddot{\varphi}, i), z \right) \right) \quad (14)$$

$$s(\ddot{\varphi}, i, n) = \left\lfloor \frac{\ddot{\varphi}}{4^{\lfloor \log_4 \ddot{\varphi} \rfloor - i + n}} \right\rfloor \quad (15)$$

$$c(\ddot{\varphi}, i) = s(\ddot{\varphi}, i, 1) - 4s(\ddot{\varphi}, i, 2) \quad (16)$$

$$v(a, x) = \begin{cases} -a, & \text{if } a + x < 0 \\ -a, & \text{if } a + x = 256 \\ x & \end{cases} \quad (17)$$

$$d(x, c, z) = \begin{cases} -1, & \text{if } c = 0 \\ 1, & \text{if } c = 1 \\ (x \bmod z)^2 - x \bmod z, & \text{if } c = 2 \\ x(z - 1) + x \bmod z, & \text{if } c = 3 \end{cases} \quad (18)$$

$\ddot{\varphi}$  = Gödelish value,  $\ddot{\varphi} \in \mathbb{N}$   
and  $r$  = Radix of output values.  
 $d$  = Number of digits per output value in base radix.

## 5 Conclusion

Gödelfish is TG.