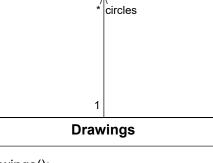## Circle

+ Circle(int, int, int):

- yCoordinate: int
- radius: int
- xCoordinate: int

+ hashCode(): int
+ toString(): String
+ draw(CodeDraw): void
+ equals(Object): boolean

* circles

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Drawings

+ Drawings():

- circles: Circle[]

+ getCircles(): Circle[]
+ parser(String): void