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3/14/2020

## Assignment 7

### Instructions.

1. Due April 16.
2. This is a team assignment. Work in teams of 3-4 students. Submit one assignment per team, with the names of all students making the team.
3. You will submit on Blackboard one single pdf file with the solutions to all exercises. For this you'll take the .tex file for this assignment and modify it. In the box above replace Ann, Bob, Charlie with your names. Write down your answers for each question after Answer:.

For editing the above document with Latex, see the template posted on the course website.

`http://orion.towson.edu/~mzimand/adatastruct/assignment-`

`template.tex` and

`http://orion.towson.edu/~mzimand/adatastruct/assignment-`

`template.pdf`

To append in the latex file a .jpg file (for a photo; for example, in case you draw a picture by hand and take a photo of it with your phone camera), use

```
\includegraphics[angle=270,origin=c,width=\linewidth]{file.jpg}
```

The parameter `angle=270` is for rotating the photo, and you may have to change 270 to whatever angle works for your photo.

1 Show that the language  $A = \{ \langle M \rangle \mid L(M) \text{ contains the string } 0 \}$  is not decidable.

Hint: As we did several times in class, you need to reduce  $ATM$  to  $A$ . You need to transform an input  $\langle M, w \rangle$  for  $ATM$  into an input  $\langle M \rangle$  for the problem  $A$  given above, so that  $\langle M, w \rangle$  is in  $ATM$  if and only if  $\langle M \rangle$  is in  $A$  (in other words, your transformation is such that yes-instances for  $ATM$  become yes-instances for  $A$ , and no-instances for  $ATM$  become no-instances for  $A$ ). To present the Turing machine  $M_1$ , describe in plain English what  $M_1$  does on an arbitrary input  $y$ .

Present your proof in the style of the proof of Th. 5.3 (page 219, in the 3rd edition, and page 191, in the 2nd edition).

Answer:

Let  $R$  be a TM that decides  $HTM$  and construct TM  $K$  such that it decides  $ATM$ . The algorithm is shown below:

-On input  $\langle m, w \rangle$ ,  $m$  denotes a TM &  $w$  is a string.

1. Construct TM  $m_2$

$M_2 =$  on input  $x$

1. If  $x$  has form  $1^n$ , accept

2. If  $x$  is not in this form, run  $m$  with input  $w$  & accept if  $m$  would accept  $w$ .

2. Run  $R$  with input  $m$

3. If  $R$  would accept, accept it, if  $R$  rejects then reject.

Explanation:

If an algorithm exists, then another algorithm  $A$  could be written so that when  $B$  is given as input decides if  $B$  accepts all strings.

-If  $B$  cannot accept all strings,  $A$  outputs some program  $A(B)$  that doesn't accept all strings.

If  $B$  doesn't accept all,  $A$  omits some program that would accept all strings.

-There is a TM which doesn't allow any string

-There is a TM that accepts every string

-This means having non trivial property which functions computed by  $A$ 's elements.

-Hence,  $A$

is not

decidable

2 Show that the language

$B = \{ \langle M \rangle \mid \text{the Turing machine } M \text{ halts on at least one of the inputs } 0, 1, \text{ or } 00 \}$

is Turing recognizable.

Hint: You need to describe an algorithm  $S$  that on input  $\langle M \rangle$  has the following properties:

(a) if  $M$  accepts at least one of  $\{0, 1, 00\}$ , then  $S$  accepts,

(b) if  $M$  does not accept any of the three strings, then  $S$  rejects or loops.

Of course  $S$  will have to run simulations of  $M$  on various inputs, and the issue is to organize those simulations in the right way to obtain (a) and (b). The main difficulty is that  $M$  may loop on some inputs, and, therefore, the algorithm  $S$  must have a way to avoid being stuck on a simulation of  $M$  on an input  $x$  on which it loops, so it has to use parallelism (see the proof of Theorem 4.22 in the textbook). You need to describe with sufficient details how this parallelism can be achieved by  $S$ .

Answer:.

$M$ =input  
 $x$

1.Run  
both  $M$   
and  $S$   
simotaneo  
us

1.  
If  $\langle M \rangle$   
 $>$  is  
not  
endco  
ding  
some  
of  
TM  
1.then

return  
reject

2.for  $i < I$  to  $\infty$   
Do counter:=0  
For  $j < 1$  to  $i$   
If counter  $\geq 3$   
Return reject

Running  
two  
machines  
simultane  
ously  
means  
that  $M$  has  
two tapes.  
Each  
string is  
either in  
 $M$  or  $S$ .

So  $M$  is a  
 decider  
 for  $A$  and  
 $B$  therefore  
 $A \cap B$  is  
 decidable.

3  $A$  and  $B$  denote languages, and  $\bar{A}$  is the complement of  $A$ , and  $\bar{B}$  is the complement of  $B$ .  $A \cap B$  is the intersection of  $A$  and  $B$ . Consider the following statements:

- (a)  $A$  is context-free.
- (b)  $B$  is Turing-recognizable. (c)  $A$  is context-free.
- (d)  $\bar{A}$  is decidable.
- (e)  $A \cap B$  is decidable.
- (f)  $A \cap B$  is Turing-recognizable. (g)  $B$  is Turing-recognizable.

Answer the following questions (TRUE or FALSE) and provide short justifications:

(1) Does (a) imply (c)?

- False; complement of context-free language can be context free or not

(2) Does (a) imply (d)?

- True; if language  $A$  is context free, then its decidable. Decidable language is closed under complementation. So  $L'$  is decidable

(3) Does (a) and (b) imply (e)?

- False

(4) Does (a) and (b) imply (f)?

- True

(5) Does (b) imply (g)?

- False; turning  
recognizable  
languages are not  
closed under  
complement

Answer: