

SE_3XA3_L03G09 SnakeGame

Feb. 3, 2022

SE_3XA3_L03G09

https://gitlab.cas.mcmaster.ca/yel16/se_3xa3_l03g09.git

Project manager

Longwei Ye

Project dates

Feb. 2, 2022 - Apr. 5, 2022

Completion

0%

Tasks

14

Resources

3

Tasks

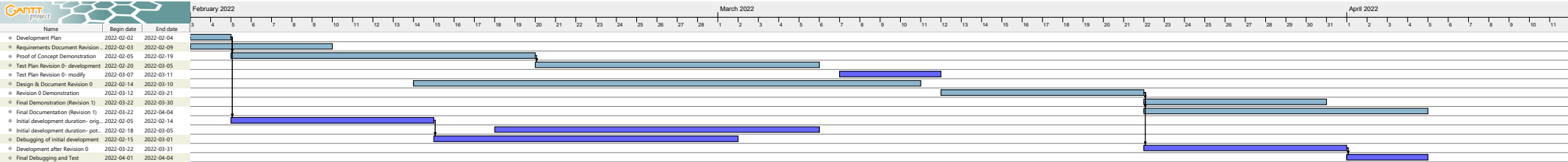
2

Name	Begin date	End date
Development Plan	2022-02-02	2022-02-04
Requirements Document Revision 0	2022-02-03	2022-02-09
Proof of Concept Demonstration	2022-02-05	2022-02-19
Test Plan Revision 0- development	2022-02-20	2022-03-05
Test Plan Revision 0- modify	2022-03-07	2022-03-11
Design & Document Revision 0	2022-02-14	2022-03-10
Revision 0 Demonstration	2022-03-12	2022-03-21
Final Demonstration (Revision 1)	2022-03-22	2022-03-30
Final Documentation (Revision 1)	2022-03-22	2022-04-04
Initial development duration- original code review	2022-02-05	2022-02-14
Initial development duration- potential new feature implement	2022-02-18	2022-03-05
Debugging of initial development	2022-02-15	2022-03-01
Development after Revision 0	2022-03-22	2022-03-31
Final Debugging and Test	2022-04-01	2022-04-04

Resources

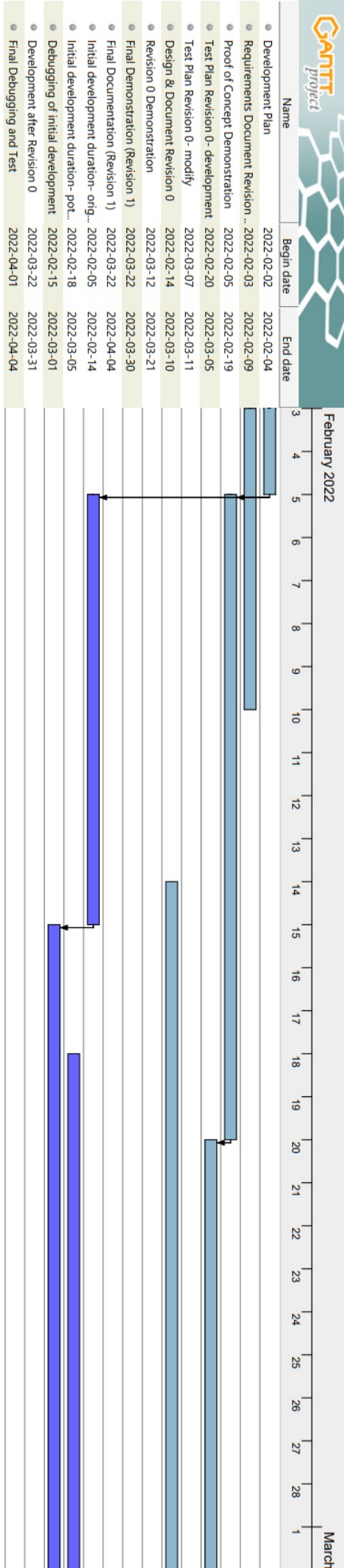
Name	Default role
Zhiwei Li	undefined
Qiang Gao	undefined
Longwei Ye	project manager

Gantt Chart



SE_3XA3_L03G09 SnakeGame

Gantt Chart



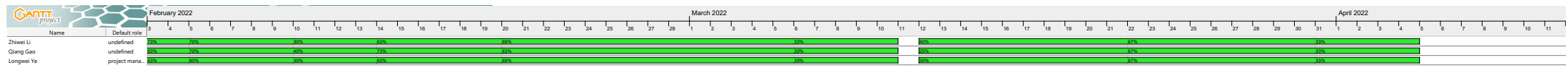
March 2022

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31

April 2022

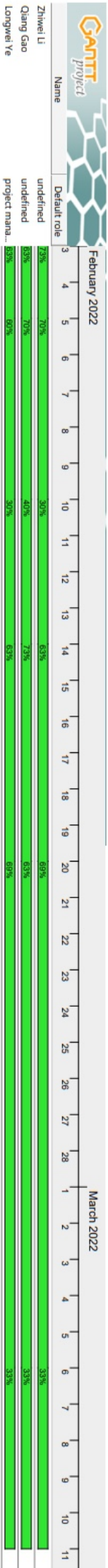
1 2 3 4 5





SE_3XA3_L03G09 SnakeGame

Resources Chart



Feb. 3, 2022

