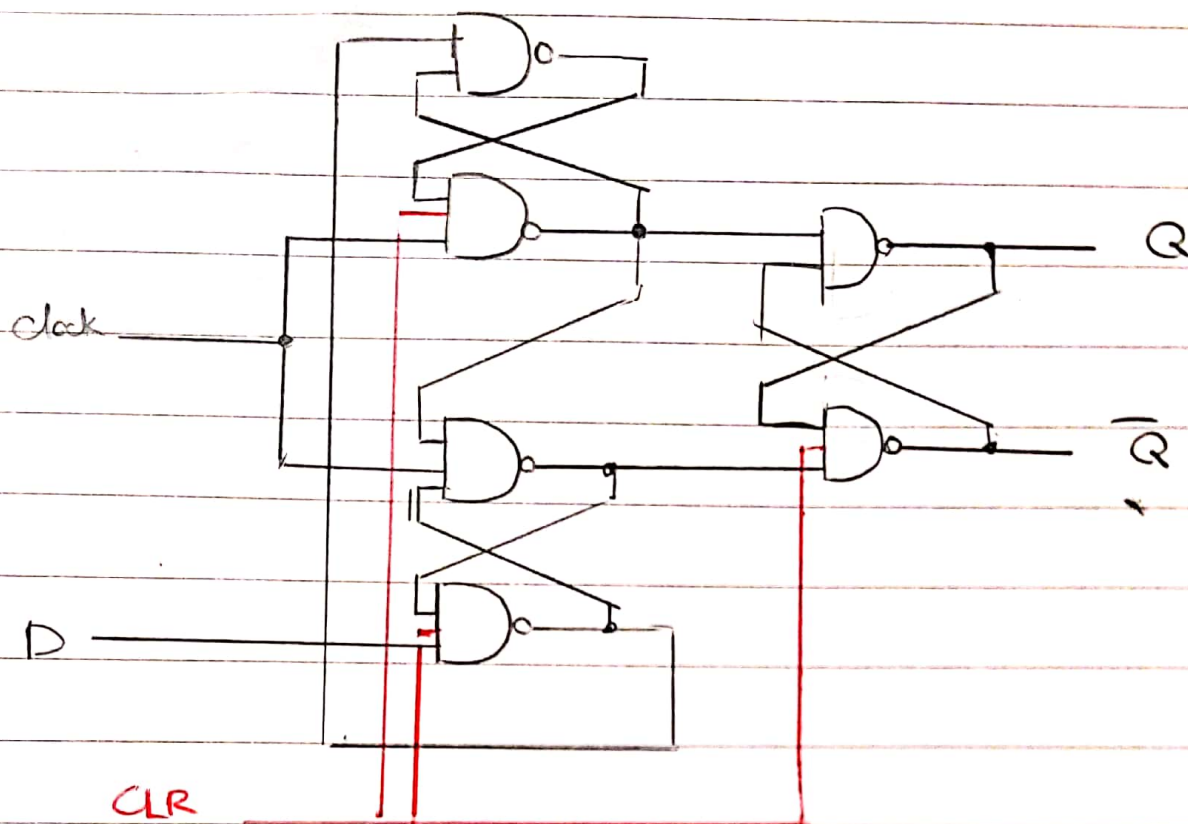
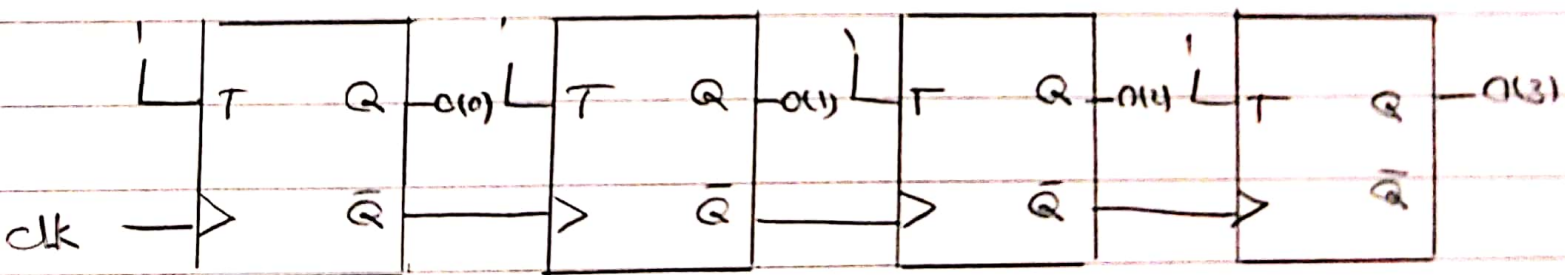
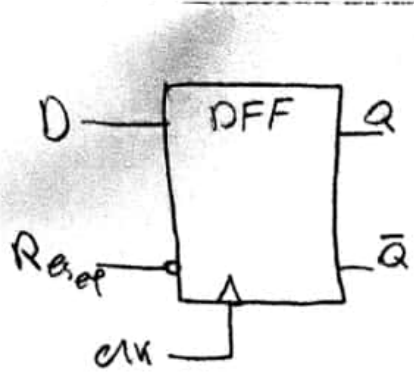


rising edge active low async reset OFF



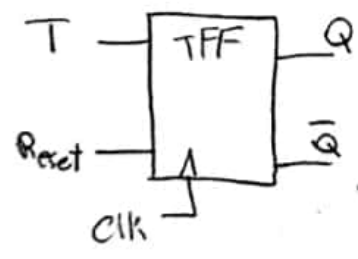
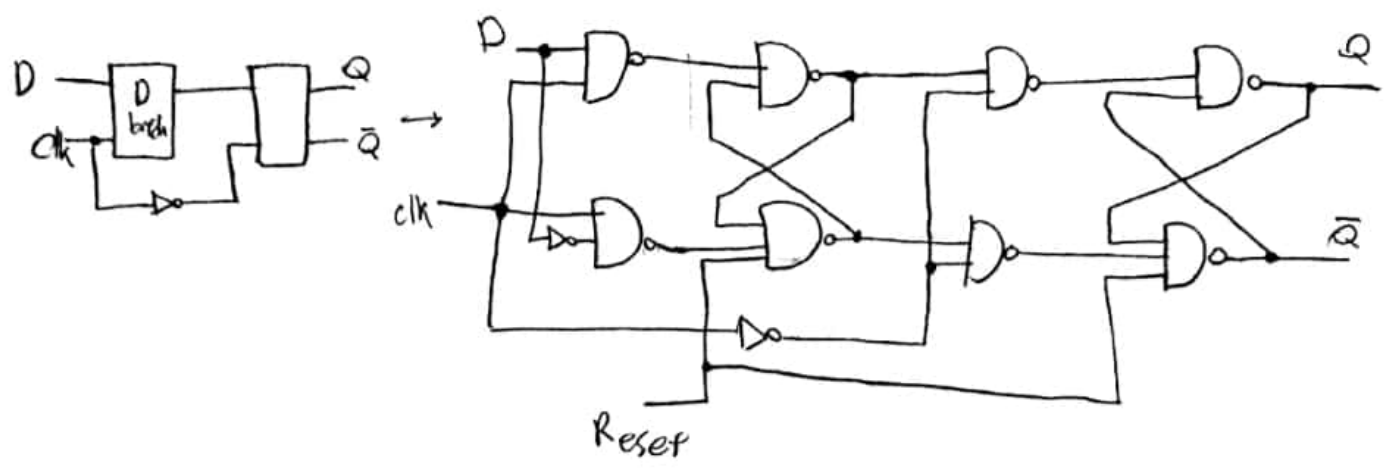
UP - Ripple - Counter - 4 bit





Pos edge : clk } DFF
active low asynchronous : Reset

↓



Pos edge : clk } TFF
Asynchronous : Reset

