

CSE225L – Data Structures and Algorithms Lab

Lab 08

Stack (Array-based)

In today's lab we will design and implement the Stack ADT using array.

stacktype.h

```
#ifndef STACKTYPE_H
#define STACKTYPE_H

const int SIZE = 5;

// Exception class thrown by Push when the stack is full
class FullStack {};

// Exception class thrown by Pop and Top when the stack is empty
class EmptyStack {};

template<class T>
class StackType
{
private:
    T* data;
    int top;
public:
    StackType();
    ~StackType();
    bool IsFull();
    bool IsEmpty();
    void Push(T);
    void Pop();
    T Top();
};

#endif // STACKTYPE_H
```

stacktype.cpp

```
#include <iostream>
#include "stacktype.h"

using namespace std;

template<class T>
StackType<T>::StackType()
{
    data = new T[SIZE];
    top = -1;
}

template<class T>
StackType<T>::~~StackType()
{
    delete[] data;
}

template<class T>
bool StackType<T>::IsEmpty()
{
    return (top == -1);
}
```

```

template<class T>
bool StackType<T>::IsFull()
{
    return (top == SIZE - 1);
}

template<class T>
void StackType<T>::Push(T value)
{
    try
    {
        if (IsFull())
        {
            throw FullStack();
        }
        else
        {
            top++;
            data[top] = value;
        }
    }
    catch (FullStack e)
    {
        cout << "Error: Stack is full" << endl;
    }
}

template<class T>
void StackType<T>::Pop()
{
    try
    {
        if (IsEmpty())
        {
            throw EmptyStack();
        }
        else
        {
            top--;
        }
    }
    catch (EmptyStack e)
    {
        cout << "Error: Stack is empty" << endl;
    }
}

template<class T>
T StackType<T>::Top()
{
    try
    {
        if (IsEmpty())
        {
            throw EmptyStack();
        }
        else
        {
            return data[top];
        }
    }
    catch (EmptyStack e)
    {
        cout << "Error: Stack is empty" << endl;
    }
}

```

Generate the **driver file (main.cpp)** where you perform the following tasks. Note that you cannot make any change to the header file or the source file.

| Operation to Be Tested and Description of Action | Input Values | Expected Output |
|--|------------------|--------------------|
| Create a stack of integers | | |
| Check if the stack is empty | | Stack is Empty |
| Push four items | 5, 7, 4, 2 | |
| Check if the stack is empty | | Stack is not Empty |
| Check if the stack is full | | Stack is not full |
| Print the values in the stack (in the order the values are given) | | 5, 7, 4, 2 |
| Push another item | 3 | |
| Print the values in the stack | | 5, 7, 4, 2, 3 |
| Check if the stack is full | | Stack is full |
| Pop two items | | |
| Print top item | | 4 |
| Take strings of parentheses as input from the user and <u>use a stack</u> to check if each string is balanced. | () | Balanced |
| | (())() (())() () | Balanced |
| | (())() (() | Not Balanced |
| | ((())) (() | Not Balanced |
| | ((())))) | Not Balanced |