C++ Programming Inheritance Homework 1

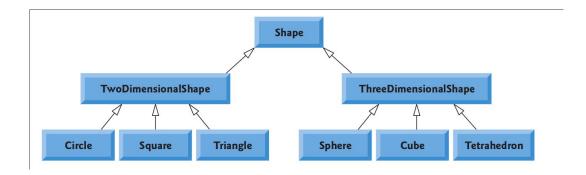
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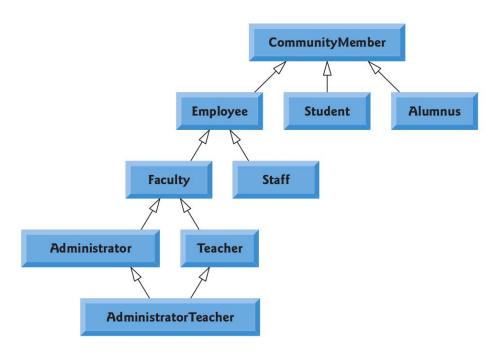
Homework 1: Build Hierarchy

Design set of classes (no data/functions) to express this classes hierarchy



Homework 2: Build Hierarchy

Design set of classes (no data/functions) to express this classes hierarchy

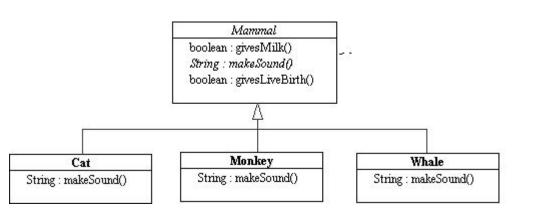


Homework 3: Design Review

```
60 class FourWheels {
7     // Some variables and functions
8 };
9
100 class Engine {
11
12 };
13
140 class Car : public Engine, public FourWheels {
15
16 };
```

- A fresh engineer implemented this system to express a car
 - Code wise: car has all functions it needs to provide
 - It passed system tests
- What is wrong?
 - Provide a tip

Homework 4: Future Prediction!



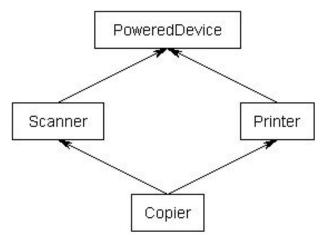
- What does this design for mammals imply?
- This design is correct for these 3 animals.
 - After a year, a new mammal was added to the system, but turned out this design is wrong
 - Find such a mammal
 - o Think & Google

Homework 5: irrelevant!

```
18⊖ class Robot {
    public:
         void drive();
 20
         void clean();
 21
         void do funny movies();
 23 };
 24
    // Represent real animal
 260 class Animal {
    public:
 28
         void go toeilt();
 29
         void make sound();
 30 };
 31
 32@ class Cat : public Animal {
    public:
         void make sound();
 35 };
 36
 37⊖ class Dog : public Animal {
 38 public:
         void make sound();
△39
 40 };
 41
```

- Imagine we have 4 classes, each with 20 function
- There is a need for a new class that has a relationship of "has-a" with the 4 classes to a good extent
 - What is the problem we will face?
 - As more motivation, imagine we wanna Create a RobotDog from the classes on left
 - It is a robot, so it does what robots does
 - It looks like a dog and do its most of its functionalities
 - But it is not real dog, it is a made one

Homework 6: Diamond Hierarchy





- A fresh engineer proposed the following design to corresponds this All-in-one Machine
 - Assume we went to implement it, what is the potential issue in this inheritance?
 - What is a better design for this problem that:
 - Is semantically more valid?
 - Solves the above problem?

"Acquire knowledge and impart it to the people."

"Seek knowledge from the Cradle to the Grave."