Data Structures Heap Homework 2

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Problem #: Kth Smallest number (stream)

```
110 public:
        KthNumberProcessor(int k): k(k){
111⊕
112
113
        int next(int new num) {
114⊕
124 };
125
126⊖int main() {
        KthNumberProcessor processor(4);
127
128
129
        int num;
130
        while (cin >> num)
            cout << processor.next(num) << "\n";</pre>
131
132
```

- This class receives a **infinite stream** of numbers, each time
 return the kth smallest number
 - Or largest if elements < k
- In other words, if numbers are sorted, it is arr[k-1]

Problem #1: Kth Smallest number (stream)

- Assume input: 9 8 7 6 5 4 10 8 3 5 15
- Let's simulate

```
0 \Rightarrow 9
```

- \circ 89 \Rightarrow 9
- \circ 789 \Rightarrow 9
- \circ 6789 \Rightarrow 9
- \circ 56789 \Rightarrow 8
- \circ 456789 \Rightarrow 7
- \circ 456**7**8910 \Rightarrow 7
- \circ 456788910 \Rightarrow 7
- \circ 3 4 5 6 7 8 8 9 10 \Rightarrow 6
- \circ 3 4 5 **5** 6 7 8 8 9 10 \Rightarrow 5
- \circ 3 4 5 **5** 6 7 8 8 9 10 15 \Rightarrow 5

Problem #2: Priority Queue

- Priority queue is a queue in which each element has a "priority" associated with it. Elements with high priority are served first before low priority.
- Assume, in an OS, we have tasks each with priority [and positive value]
 - Assume we enqueued as following:
 - Enqueue (task id = 1131, priority = 1)
 - Enqueue (task_id = 3111, priority = 3)
 - Enqueue (task id = 2211, priority = 2)
 - Enqueue (task id = 3161, priority = 3)
 - Let's print tasks in order: 3111 3161 2211 1131
- Implement a priority queue based on max-heap code
 - Max Heap by definition always has the element of a max value as top
 - So max heap is a perfect underlying implementation to the priority queue ADT

Problem #2: Priority Queue

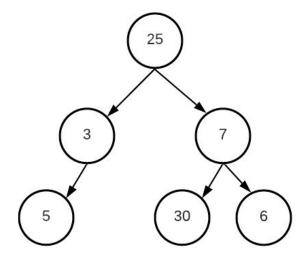
```
PriorityQueue tasks;
tasks.enqueue(1131, 1);
tasks.enqueue(3111, 3);
tasks.enqueue(2211, 2);
tasks.enqueue(3161, 3);
tasks.enqueue(7761, 7);
cout << tasks.dequeue() << "\n";</pre>
cout << tasks.dequeue() << "\n";</pre>
tasks.enqueue(1535, 1);
tasks.enqueue(2815, 2);
tasks.enqueue(3845, 3);
tasks.enqueue(3145, 3);
while (!tasks.isempty())
    cout << tasks.dequeue() << " ";
```

```
7761
3111
3145 3161 3845 2815 2211 1131 1535
```

- Observe
 - Value 3161 is added before 3145.
 - Value 3161 is printed after 3145
 - This is valid: the constraint is tasks with higher priority are printed first
 - If same priority = print in any order
- Study this example to know WHY max-heap couldn't preserve input order

Problem #3: Binary Tree Special Traversal

- Going back to the Binary Tree section: Add member function
- void level_order_traversal_sorted()
- It does level order traversal, but at each level values are printed for large to small.
- Use STL prioirty_queue to do the task
- Output for this tree
 - 0 25
 - 0 73
 - 0 3065



Optional Mini-Project - No solution from me

- Design a data structure that provides find_min and find_max in O(1)
 - Other operations: insert(value), delete_min, delete_max
- One mentality: let's **reuse** the common data-structures
 - You will use several ones in the same time
 - E.g. min-heap + max-heap + doubly linked list
 - Interesting: min and max heaps store addresses of nodes
- Another mentality: let's invent a new data-structure
 - Min-max heap is an interesting DS
 - Even level acts like a min heap (e.g. node smaller than descendants)
 - Odd level acts like a max heap
 - Code is like a merge of the 2 heaps
 - Interesting <u>read</u>

"Acquire knowledge and impart it to the people."

"Seek knowledge from the Cradle to the Grave."