

Algorithms

Graph Representation Homework 1

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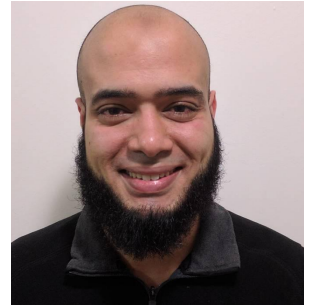
Teaching, Training and Coaching for more than a decade!

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Consider during the Graph Sections

- The graphs you are given will always be valid
 - Input vertices are always in the range $[0, N-1]$
- If graph attributes are not specified assume:
 - **directed unweighted** graph
 - with possibly **multiple edges** and loops
 - implemented using **adjacency list**
 - If the graph is **weighted**: then weights are **integers**
- In **testing**, always consider special graphs
 - Graph of a single node (maybe with a loop)
 - Graph of N nodes and zero edges
 - Graph that is: chain, tree, complete, dense, sparse

Problem #1: Edge List representation

- An edge list representation is a **collection of the graph edges**.
- For example, if we have 10 edges, then we have a vector of 10 edges
- `typedef vector<edge> GRAPH;`
- Implement a class edge that contains the relevant edges information
 - The edges should be comparable based on the **edge weight**
- `void add_edge(GRAPH &graph, int from, int to, int cost)`
- `void print_adjacency_matrix(GRAPH &graph)`
- Read the edges into the data structure. Print them **ordered** based on cost
- State the space complexity.
- State the time complexity for the possible operations

Problem #2: Adjacency Hashset Representation

- Can we iterate on neighbours efficiently ($O(\text{Degree})$), while still checking whether an edge exists or not in $O(1)$? *The best of 2 worlds?*
- Simply, yes. Instead of a list per node, use a **hashset**!
- `typedef vector<unordered_set<int>> GRAPH;`
 - Assume it is unweighted graph
- State the time and space complexity
- State the disadvantages of this representation

Problem #3: Adjacency matrix with multiple edges

- What if we can't just pick up one edge from the multiple edges?
- Change the adjacency matrix representation somehow to be able to keep the multiple edges
- Print the graph such that the edges of each node are printed first
 - The order of the printed edges per (source) node doesn't matter
 - See the example
 - The graph edges are directed
 - The graph weights are integer values

Problem #3:

Adjacency matrix with multiple edges

```
5 10
0 1 10 —
1 2 7
0 1 7 —
2 3 9
2 3 15
3 4 50
0 4 52
0 4 30
2 4 36
4 0 150
```

```
From 0 to 1 the cost is 10
From 0 to 1 the cost is 7
From 0 to 4 the cost is 52
From 0 to 4 the cost is 30
From 1 to 2 the cost is 7
From 2 to 3 the cost is 9
From 2 to 3 the cost is 15
From 2 to 4 the cost is 36
From 3 to 4 the cost is 50
From 4 to 0 the cost is 150
```

“Acquire knowledge and impart it to the people.”

“Seek knowledge from the Cradle to the Grave.”