

Information Technology

2023-2024
Spring Semester

» Mobile and Sensor Networks

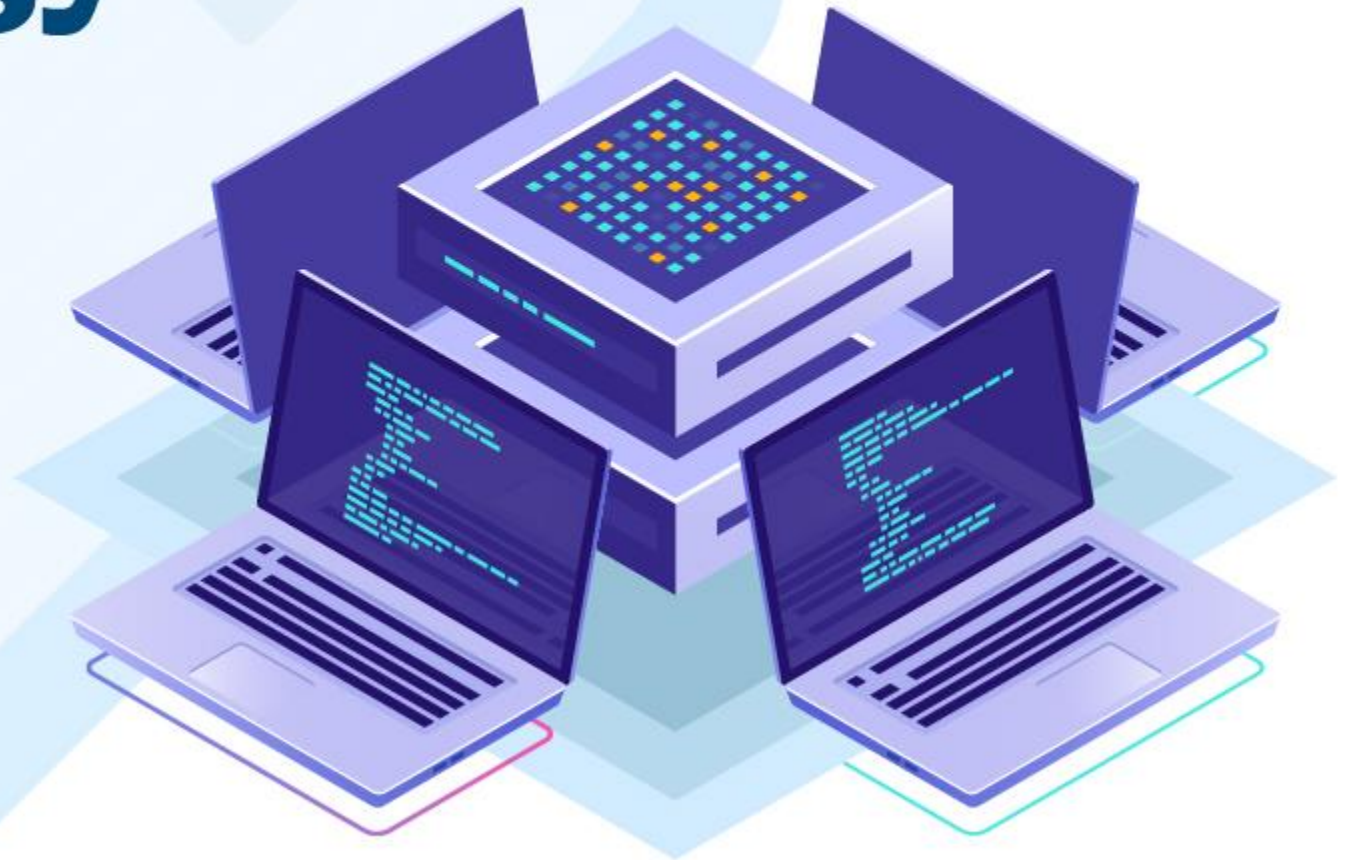
» Dr. Ahmed Abdelreheem

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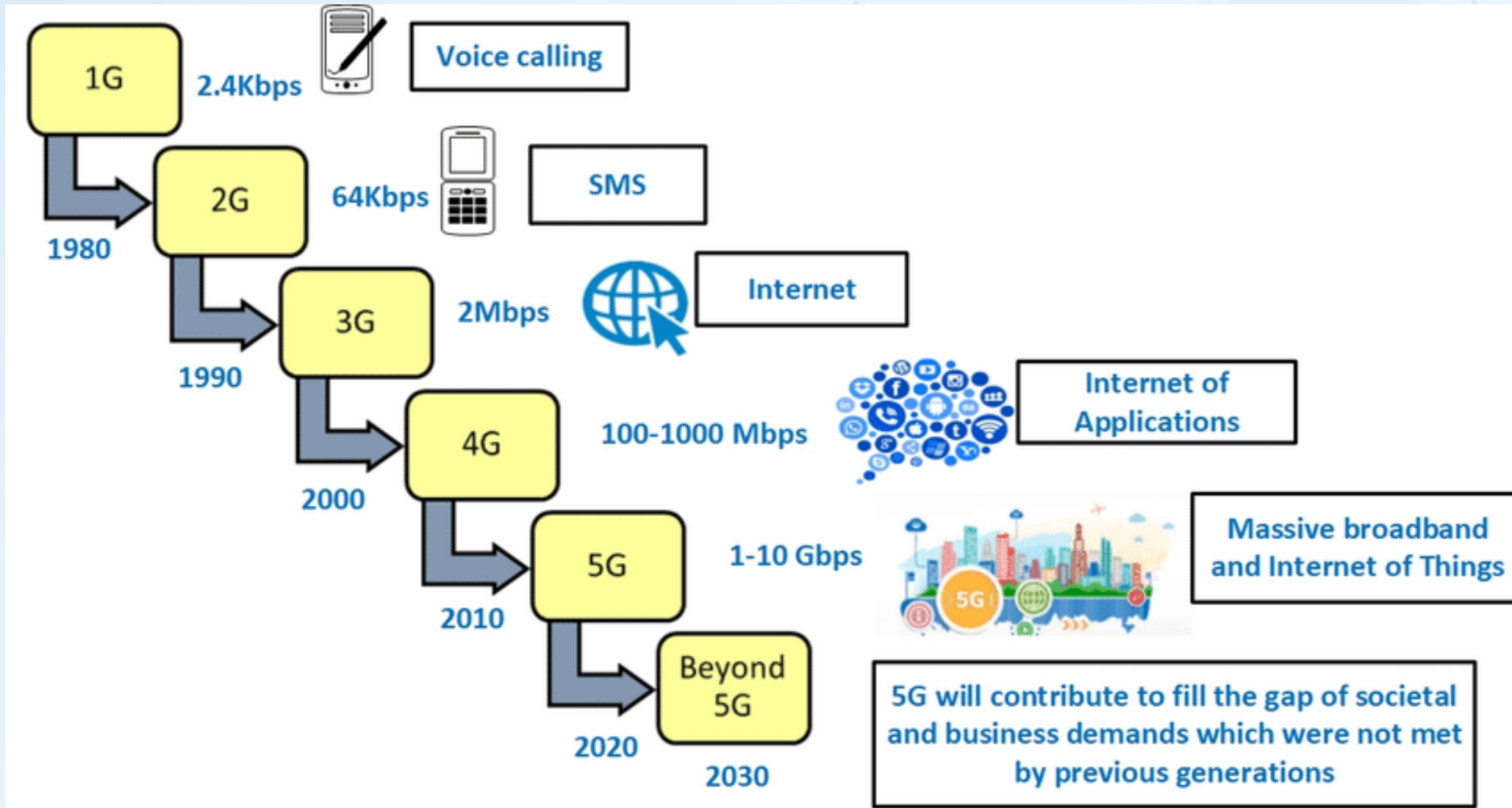
الجامعة المصرية للتعليم الإلكتروني
THE EGYPTIAN E-LEARNING UNIVERSITY



Outlines

- **Module 01: Introduction and history of wireless networks**
- Module 02: Wireless Physical and Mac Layers
- Module 03: Mobile Network Layer
- Module 04: Cellular Technology Concepts and Standards
- Module 05: Case Studies: WLAN and Sensor Networks

Mobile Communication Generations



2G GSM Architecture

➤ The Base Transceiver Station (BTS)

- Encoding, encrypting, multiplexing, modulating, and feeding the RF signals to the antenna
- Time and frequency synchronizing

➤ The Base Station Controller (BSC)

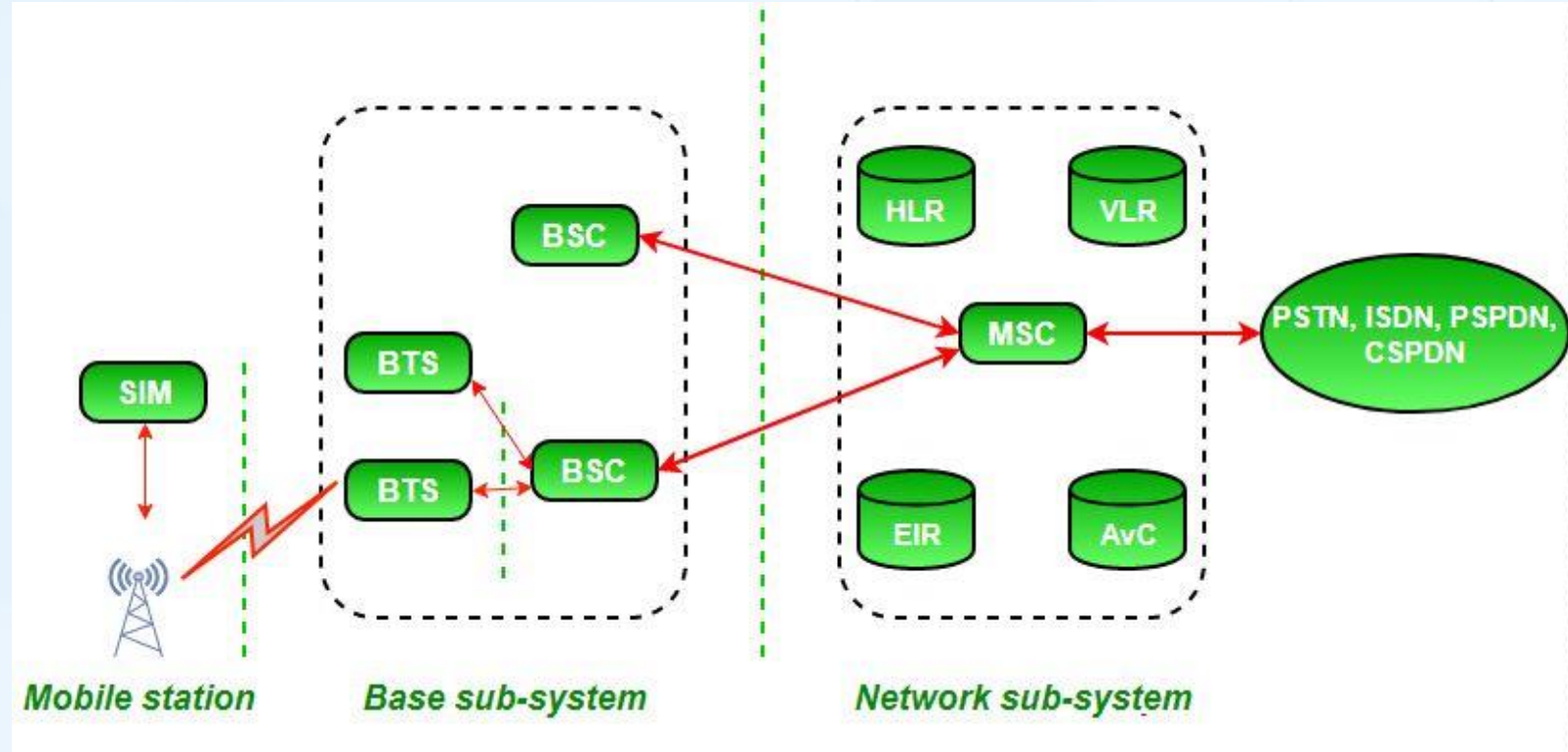
- Control of frequency hopping
- Reallocation of frequencies among BTSs
- Time and frequency synchronization
- Power management
- Time-delay measurements of received signals from the MS

▪ Mobile Services Switching Center (MSC)

- The MSC performs the switching of calls between the mobile and other fixed or mobile network users
- the management of mobile services such as registration, authentication, location updating, handovers, and call routing to a roaming subscriber.
- It also performs such functions as toll ticketing, network interfacing, common channel signaling, and others.

➤ Home Location Register (HLR)

- The HLR is a database used for storage and management of subscriptions.
- it stores a subscriber's service profile, location information, and activity status. When an individual buys a subscription in.



➤ Visitor Location Register (VLR)

- temporary information about subscribers that is needed by the MSC in order to service visiting subscribers.
- if the mobile station makes a call, the VLR will have the information needed for call setup without having to interrogate the HLR each time

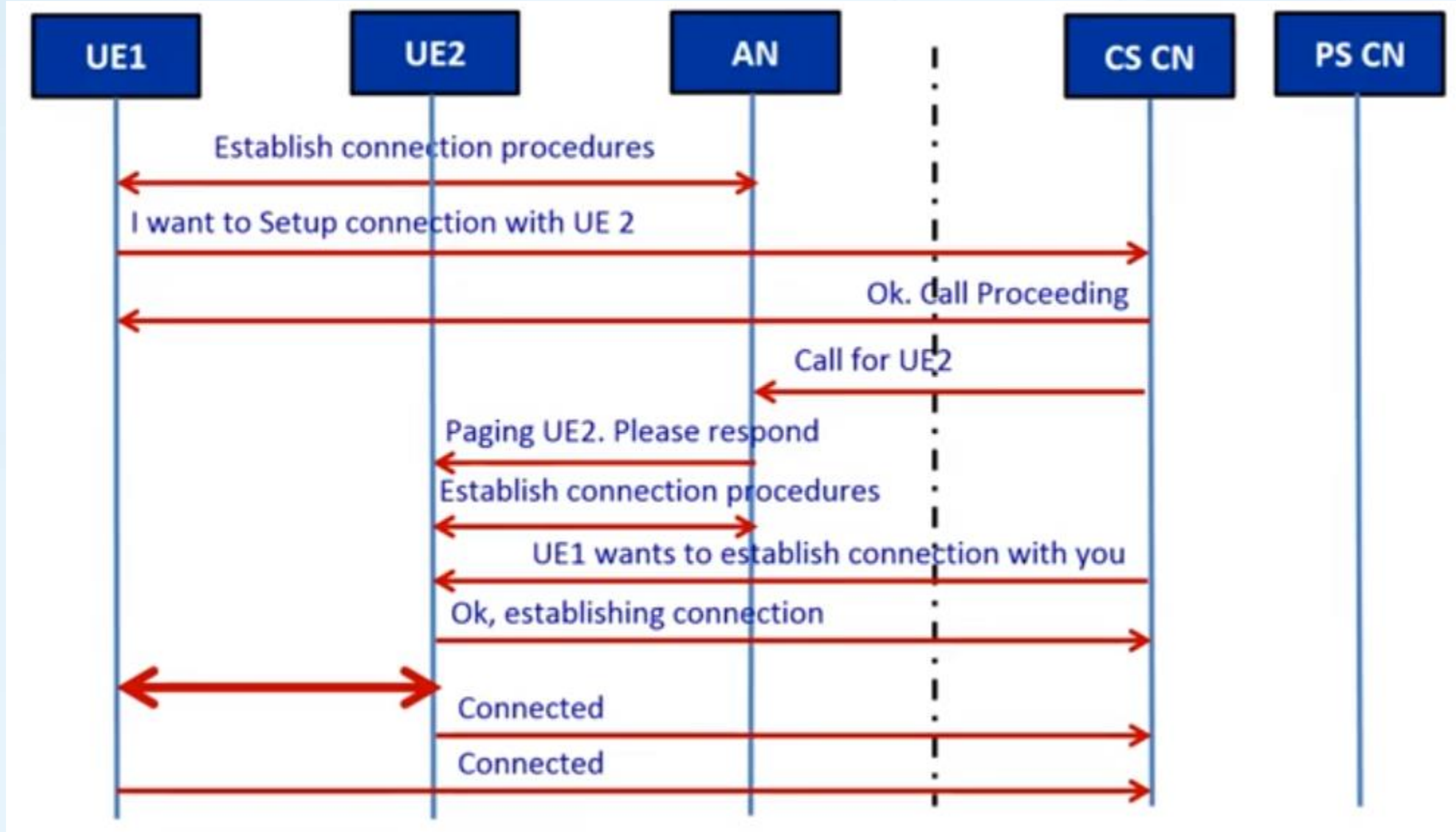
➤ Authentication Center (AUC)

- a protected database that stores a copy of the secret key stored in each subscriber's SIM card, which is used for authentication and ciphering of the radio channel.

➤ Equipment Identity Register (EIR)

- a database that contains a list of all valid mobile equipment on the network, where its International Mobile Equipment Identity (IMEI) identifies each MS.

Call Setup in 2G



3G Architecture

➤ Node B

- performs the air interface processing (channel coding, rate adaptation, spreading, synchronization, power control).

➤ RNC (Radio Network Controller) (equivalent to GSM BSC)

- Responsible for radio resource management and control of the Node Bs.
- Handoff decisions, congestion control, power control, encryption, admission control, protocol conversion

➤ GMSC (Gateway MSC)

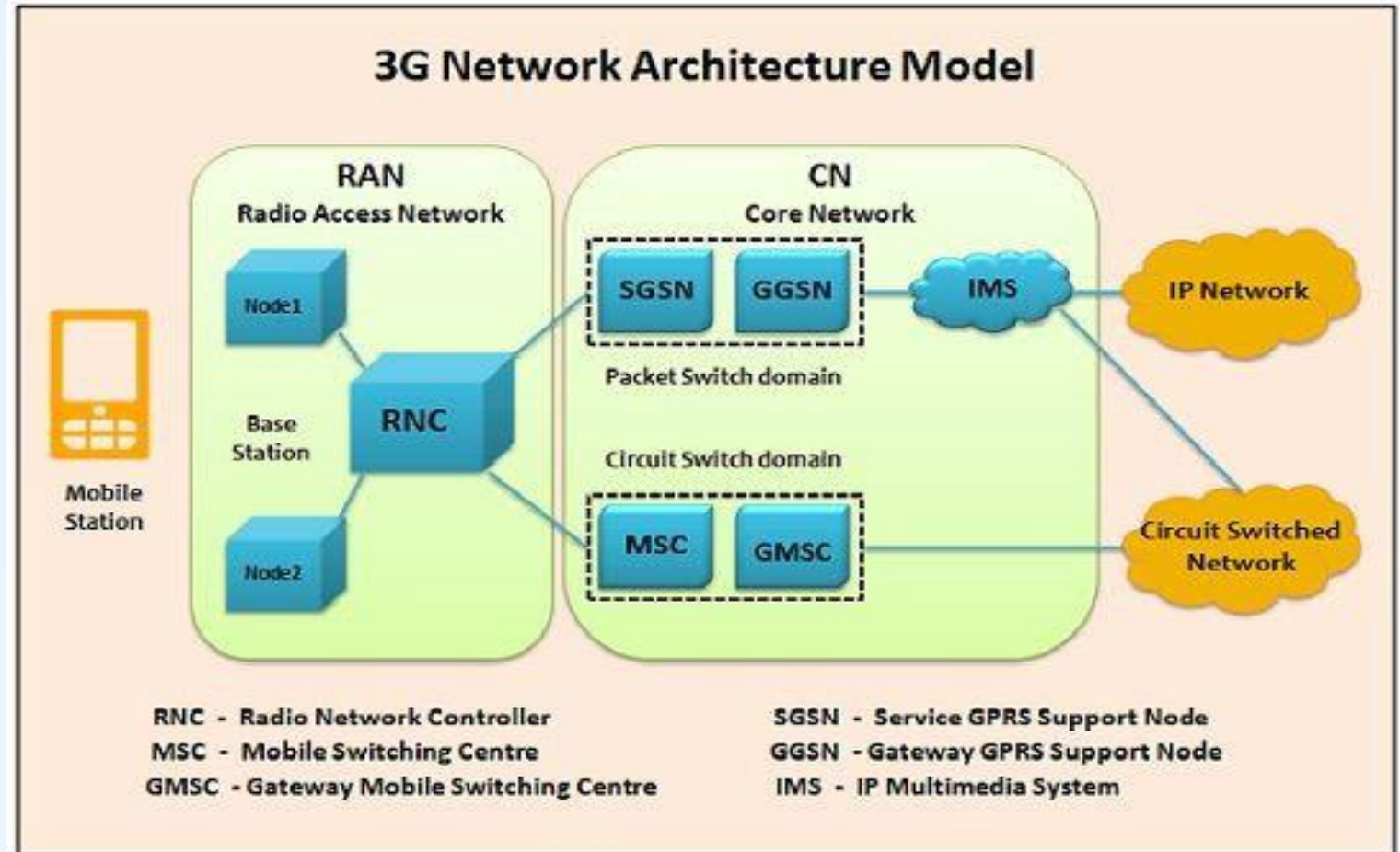
- Switch at the point where UMTS is connected to external CS networks. All incoming and outgoing CS connections go through GMSC.

➤ SGSN (Serving GPRS Support Node)

- Similar to that of MSC / VLR but is used for Packet Switched (PS) services.
- The part of the network that is accessed via the SGSN is often referred to as the PS domain.

➤ GGSN (Gateway GPRS Support Node)

- Functionality is close to that of GMSC but is in the relation to PS services.



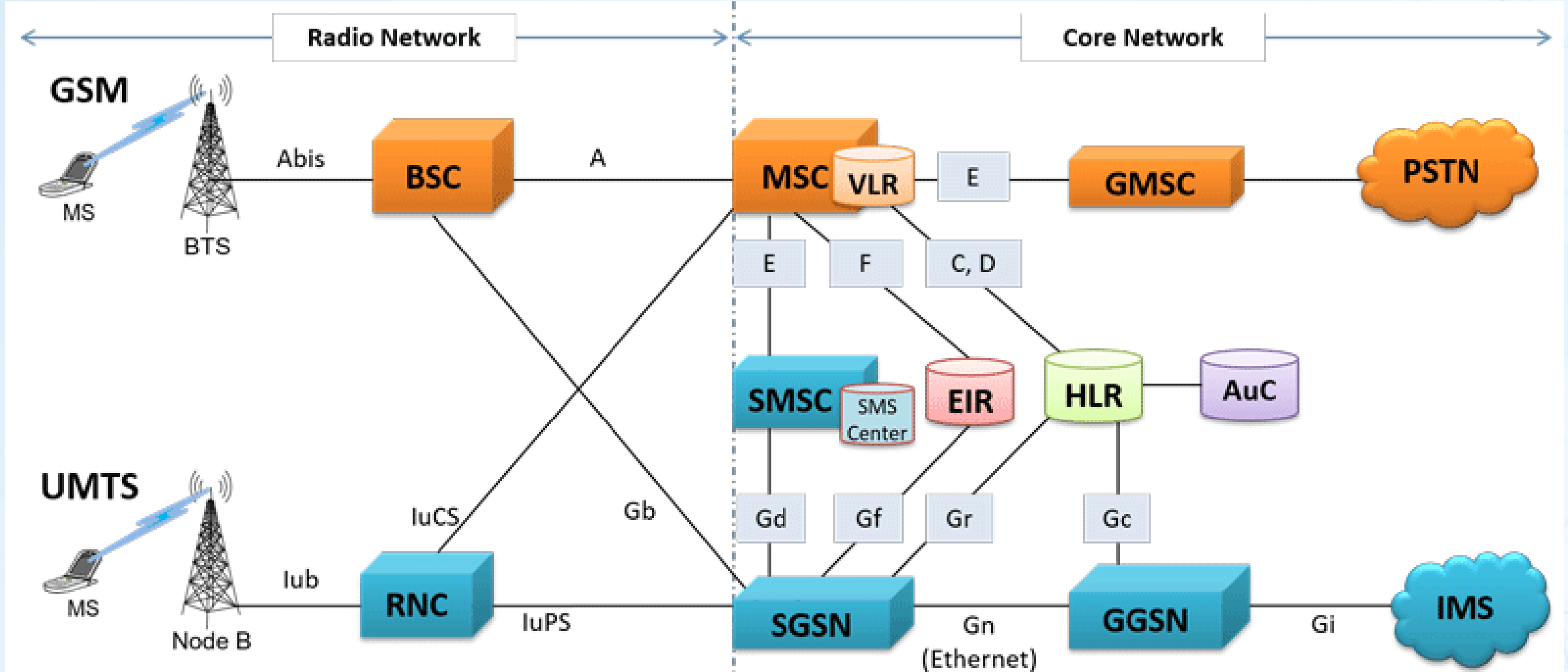
➤ Circuit Switched Domain (CSD)

- Circuit switched service including signaling
- Resource reservation at connection setup
- 3G versions of GSM components (MSC, GMSC, VLR, HLR)

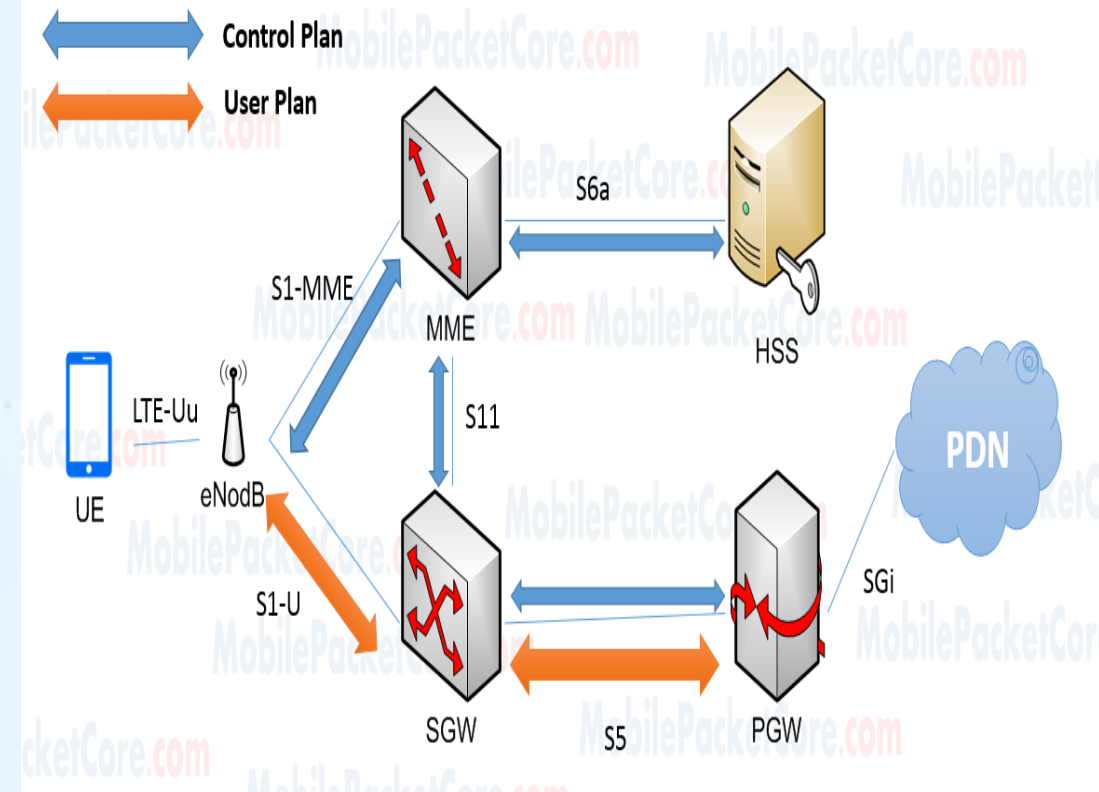
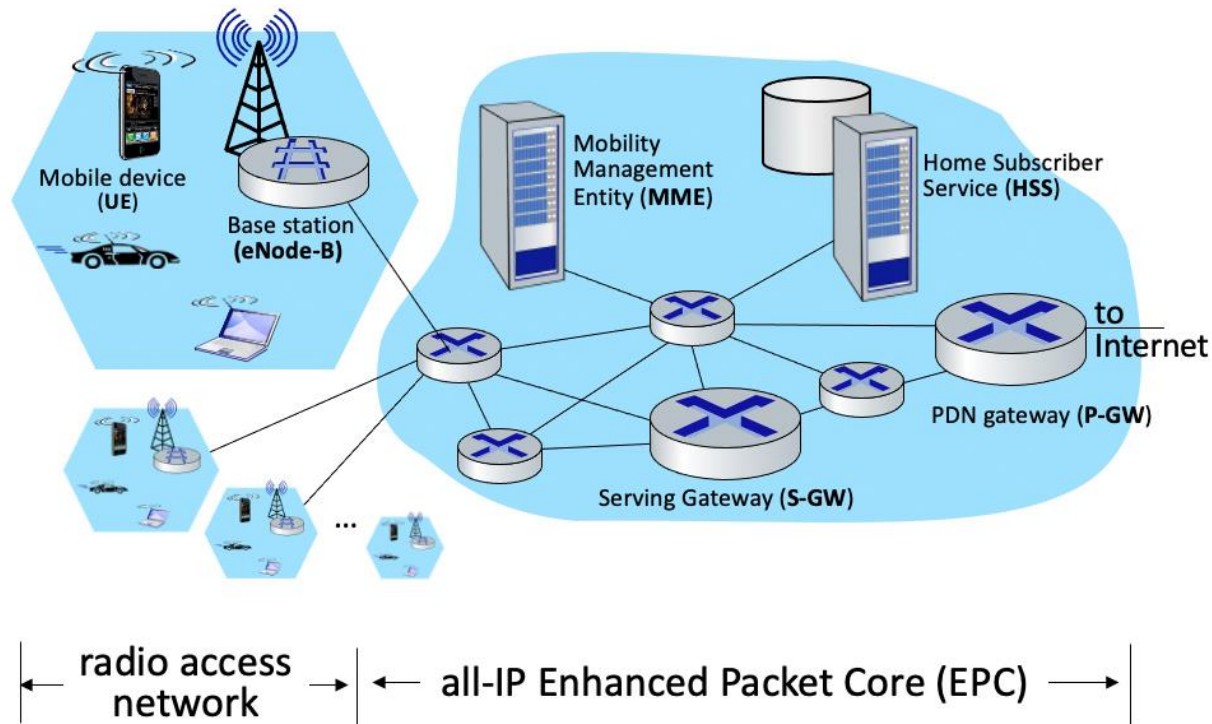
➤ Packet Switched Domain (PSD)

- Handles all packet data services
- 3G versions of GPRS components (SGSN, GGSN)

2G & 3G Architecture



4G LTE Architecture



➤ The EPC

- mobility management, authentication, quality of service, routing upload and download IP packets, IP address allocation, and more.
- The EPC has a “flat” IP architecture that allows the network to handle a great amount of data traffic in an efficient and cost-effective manner.

➤ The MME

- handles all of the signaling exchanges between the UEs and the EPC, as well as those between the eNodeBs and the EPC.
- connects to the eNodeB and performs authentication.
- It connects to the HSS and requests the authentication information for the subscriber trying to connect to the network.

4G LTE Architecture

➤ The S-GW

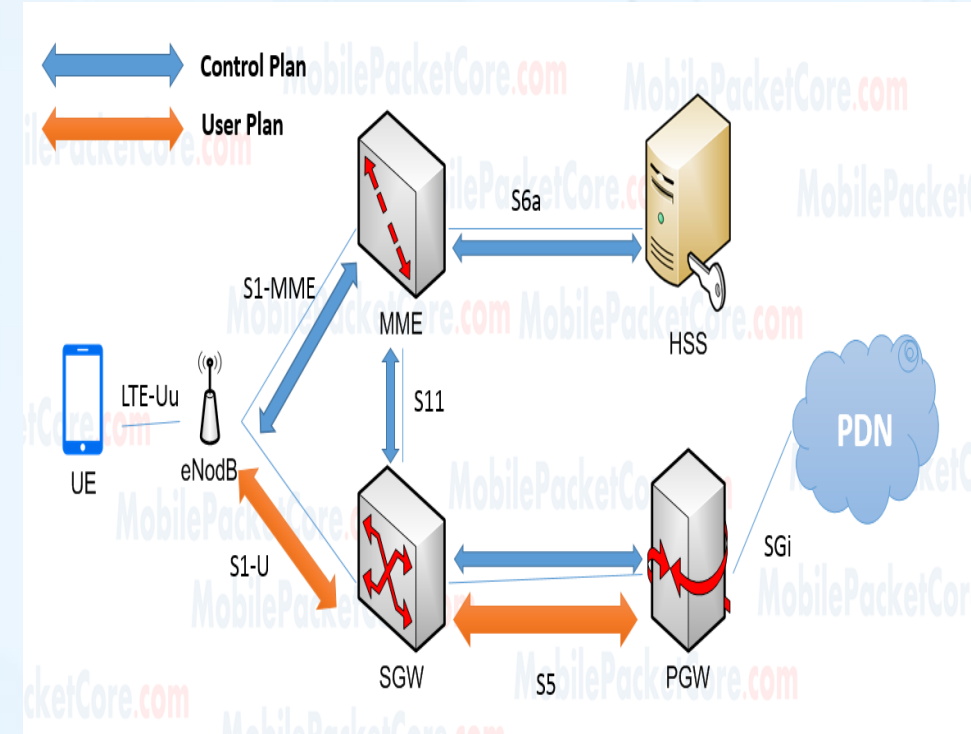
- The S-GW (Serving Gateway) acts like an anchor for handover between neighboring eNodeBs routes and routes all the user data packets.
- The S-GW also handles mobility between LTE and other CS networks.

➤ The P-GW (Packet Data Network Gateway)

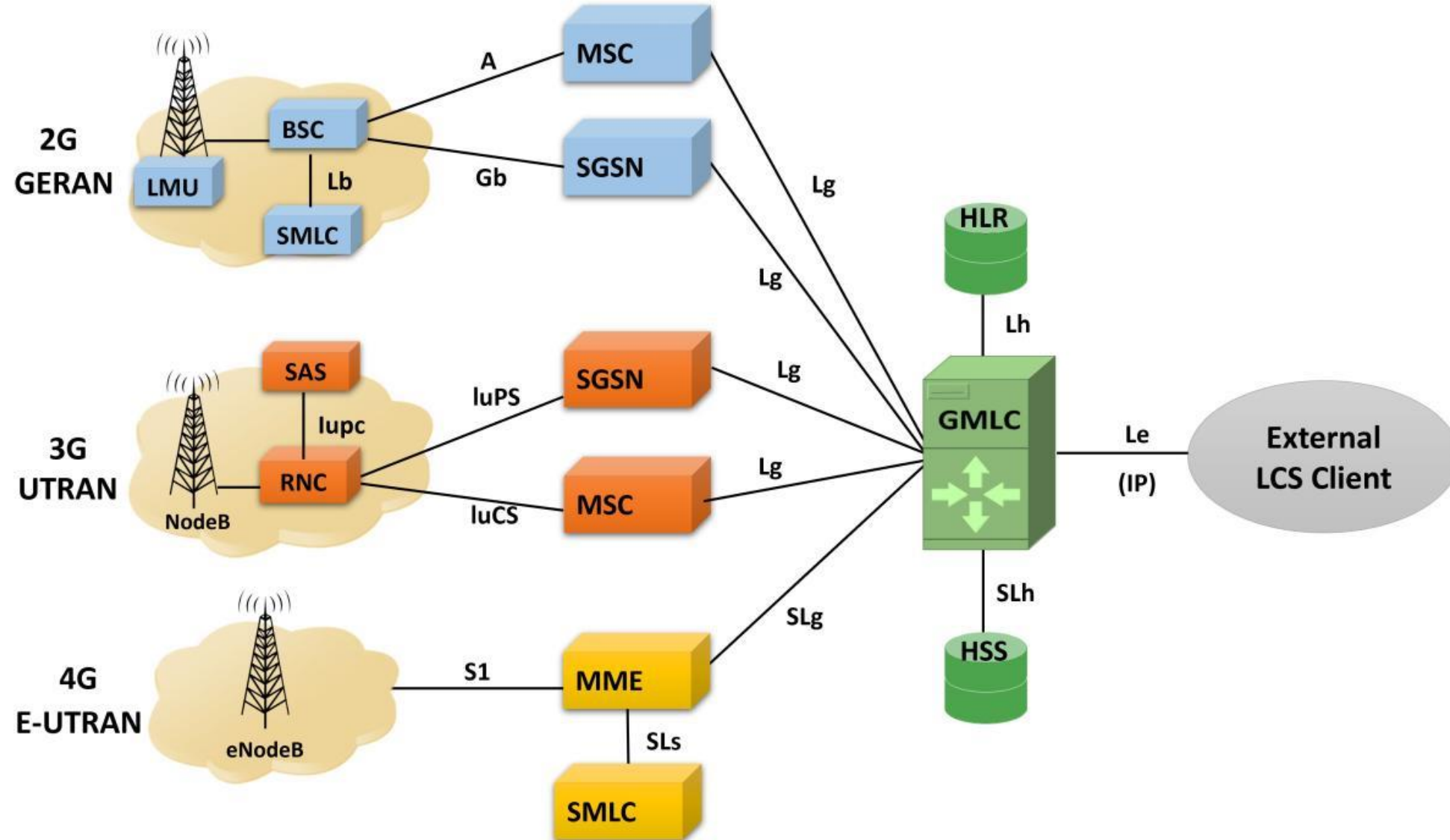
- ensures the UE's connectivity to external packet data networks, acting like the point of exit and entry of traffic for the UE.
- A UE can be connected to more than one P-GW while accessing multiple PDNs.
- The P-GW handles policy enforcement, user by user packet filtering, charging support, lawful interception and packet screening. It also acts like Another key role of the P-GW is to act as the anchor for mobility between 3GPP and non-3GPP technologies such as WiMAX

➤ The HSS

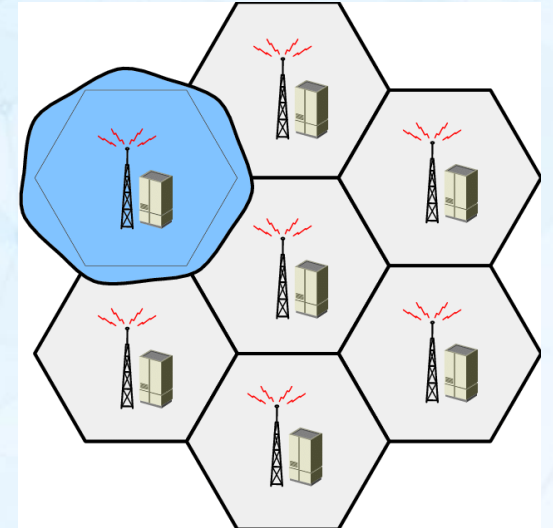
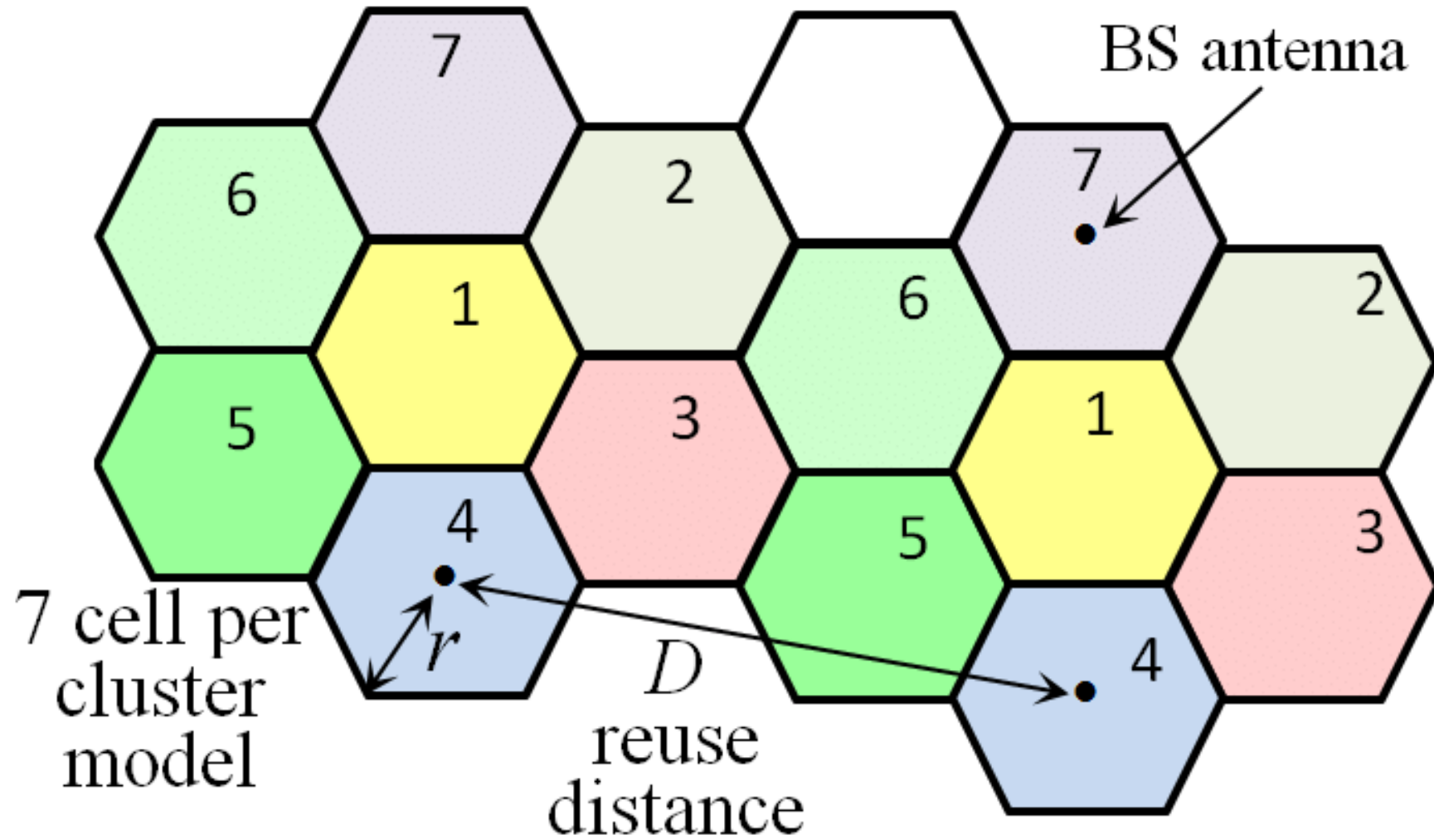
- a central database that contains user-related and subscription-related information. The functions of the HSS include mobility management, call and session establishment support, user authentication and access authorization.
- The HSS is based on the Home Location Register (HLR) and the Authentication Center (AuC) of 2G and 3G networks.



2G, 3G & 4G LTE Architecture



Cellular Mobile Communication





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THANK YOU FOR WATCHING

QUESTIONS?

