**Instructions**

1. **Select two heroes**

**From class (start) in package controller , once you click run the start window will appear and once you clicked on start button a new window will appear and from this window ,the first player can choose his hero and the second player can also choose .**

1. **How the current hero plays a minion**

**Answer: Firstly , the current hero should has enough mana crystals to play a minion by clicking on endturn button to collect mana crystals and once you did it ,you can play the minion that you want by clicking on its button from the hand .**

1. **How the current hero casts all types of spells**

**Answer : if you want to cast a spell , firstly you should have enough mana crystals to use this spell then you should choose it from the hand by clicking on it, Secondly if this spell need a minion to be casted, you should choose the minion you want then click on CastSpell button . if this spell need a Hero to be casted, Just click on CastSpell button after choosing the spell and the effect will appear on the hero.If the spell doesn’t need either hero or minion to be casted just click on CastSpell button after choosing the spell and the effect will appear on the hand or on the field .**

1. **Attack with minion**

**Case1: Attack minion with minion: Firstly there must be two minion on the field , one on the opponent field and the other on the current field , you should firstly click on the minion that in his turn then click on the other minion that you want to attack then click on the attack button . In the same turn the attacker minion has only one time to attack .**

**Case2: Attack hero with minion : a minion can attack a hero in any turn except his first turn by clicking on the minion in the field and click on the attack button and the current hp of the hero will be decreased ( note : there are some minions can’t attack heroes).**

1. **How to end the turn**

**If the current hero doesn’t have enough mana crystals on his hand he should click on endturn button to collect mana crystals**

**and the current hero’s hand & field will be updated.**

**If you click on end turn till your hand becomes full the new drawn card will be a burned card.**

**After clicking on endturn button the current hero will be the opponent and the opponent will be the current hero**

1. **Screen Orientation**

**Start Screen : There are start button**

**Heroes Screen: There are button for each hero**

**HearthStone Screen : North of the screen there are the info for the opponent and the hidden hand of the opponent.**

**South of the screen there are the info for the current hero and its hand.**

**East of the screen there are the bottoms that responsible for actions like endturn,castspell,attack,useheropower**

**Center of the screen in top of the center there are the opponent’s field and in the bottom there are the currenthero’s field.**

1. **Use hero power**

**If the current use his unique hero power used by clicking heropowerused button which can use it in his turn and the hero can use it one time only per the turn.**