

About Me

I'm a team player first and foremost, but I can go it alone and self-organize when needed. I am at my best in a work environment where people truly come together and work as one to create something magical. I always strive to better myself and my skills. I take ownership of my work and treat mistakes as an opportunity to learn. I am open to other people's ideas and enjoy looking at problems together from multiple angles. I have a professional get things done attitude, but always in a friendly manner. I'm empathic, sensitive, and take into consideration my team members emotions. I always do my part to create an energetic and innovative work environment where no one gets stressed out, no one feels left out, and everyone has fun while we get things done. I enjoy a challenge, but I also know when it's time to ask for help. I'm hardworking, highly motivated, and quick to adapt to change. I have strong problem-solving skills. My greatest and most cherished accomplishment in life is my marriage and two children.

Work Experience

Present

Full Stack Developer, ONEiO Cloud, 2 years

Working in a startup environment with the latest and greatest tech stacks. I created several microservices and worked with huge amounts of legacy code and other microservices.

Journalist, Kulttuurivihkot, 5+ years

Writing political commentary in Finnish. I enjoy writing in general.

Past

Software Developer, Accenture, 2+ years

Working as a developer in an agile team. Worked in two different projects with large code-base and complex, poor architectures.

Teaching Assistant, University of Helsinki, 1+ year Worked as a teaching assistant in following courses: Basic and Advanced Java programming, Databases, Computer Organization.

Education

BSc, University of Helsinki

Major, Computer Science

Minor, Mathematics

Minor, Animation (Aalto ARTS)

Language Skills

Finnish, native speaker and writer

English, native speaker and writer

Farsi, native speaker and advanced writer

IT Skills

Advanced programming skills: Most experienced in Java and Kotlin, followed by TypeScript and Angular. Able to learn quickly, and strong desire to do so. I love creating maintainable, understandable code spending, extra time on planning to make sure that I'm not creating technical debt.

Industry knowledge: Mongo DB, Kafka, Docker, Postman, Git, Maven, SQL, Spring, html.

Environments mostly used: Linux, Windows, IntelliJ, Studio3t.

Hobbies

Video games, movies and TV, board games, soccer.

Hossein Bahmanpour

GitHub: <https://github.com/hosseinbahmanpour>

Some games I've made: <https://bahmanpour.wordpress.com/>

