NOTETAKERS NEEDED

We are looking

Recording ...

NUTETAKER

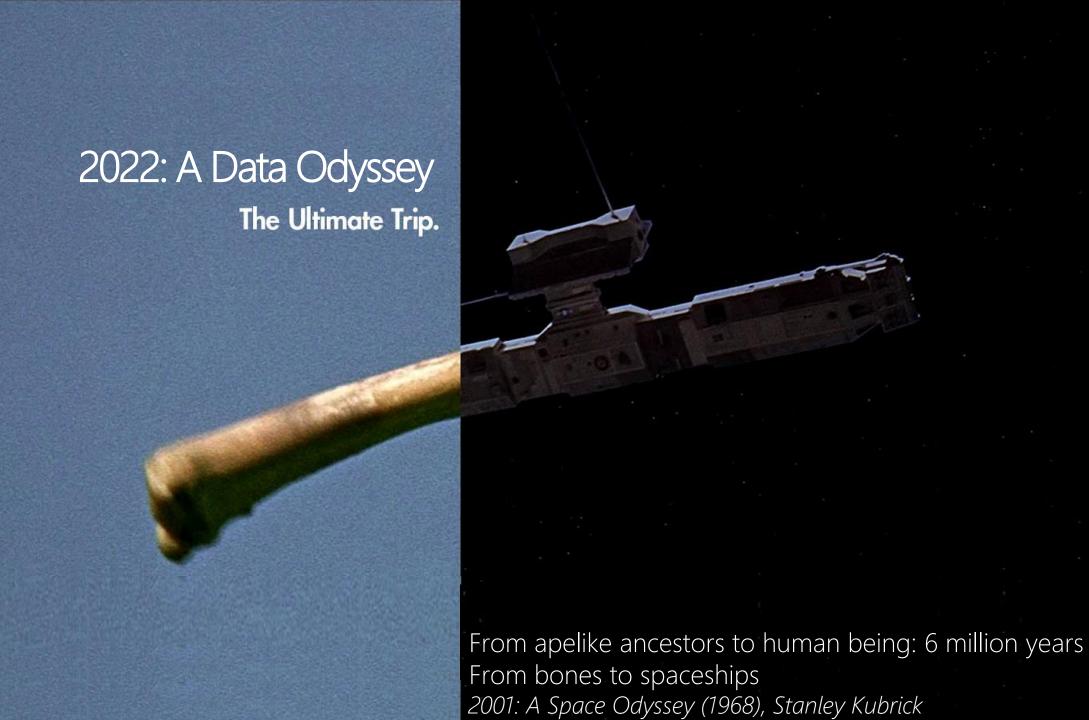
like to volunteer
please email
notetaker@uwindsor.ca



NOTETAKERS NEEDED

VOLUNTEER TO BE A NOTETAKER We are looking
for a volunteer
notetaker for this
class. If you would
like to volunteer
please email
notetaker@uwindsor.ca





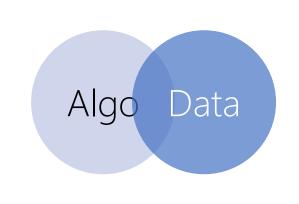
This Week 4

```
Welcome | Course Information | Data Modeling | Memory | File | Database | Welcome | Course Information | Data Modeling | Memory | File | Database | Welcome | Course Information | Data Modeling | Memory | File | Database | Welcome | Course Information | Data Modeling | Memory | File | Database | Welcome | Course Information | Data Modeling | Memory | File | Database | Welcome | Course Information | Data Modeling | Memory | File | Database | Database | Database | Course Information | Data Modeling | Memory | File | Database | Database
```

2022: A Data Odyssey × Academy

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Algorithm Design Algorithm Analysis Artificial Intelligence (Al) Machine Learning Data Mining



Data Structure (Memory)
File Structure (File Systems)
Database Management Systems
Data Warehouse
Big Data
Cloud

2022: A Data Odyssey × Real World 6

Data Modeling: Real World Entity

Conceptual Level | Logical Level | Physical Level | Conceptual Level | Logical Level | Physical Level | Conceptual Level | Logical Level | Physical Level | Conceptual Level | Logical Level | Computable Entity

2022: A Data Odyssey × Real World

```
Data Modeling: Real World Entity

Conceptual Level | Logical Level | Physical Level

Conceptual Level | Logical Level | Physical Level

Conceptual Level | Logical Level | Physical Level

Conceptual Level | Logical Level | Computable Entity
```

- 1. Identify Real World Entities, Attributes, Relationships
- 2. Create Schema

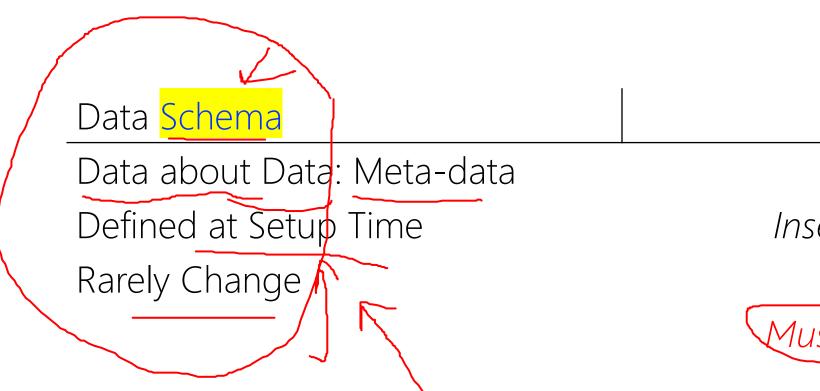
Movié Schema Movie Data Instance Title (char[]) 2001: A Space Odyssey Sci-fi

English



```
Genre (char[])
Language (char[])
RunningTime (int)
Poster (char[])
```

10



Data Instance

Actual Data
Inserted at Running Time
Rapidly Change
Must Conform to Schema

11

Movie × Director × Company Relationships:

```
Director makes Movie | Movie is made by Director Company distributes Movie | Movie is distributed by Company Company budgets Movie | Movie is budgeted by Company
```

Practice2: Data Modeling for the UWindsor at Conceptual Level

Entities: ?

Attributes: ?

Relationships: ?

```
Priorities: Time & Money

Book > Staff > Student vs. Book > Student > Staff 
Student > Course vs. Student > Course > Staff
```

2019: A Data Odyssey × Real World 14

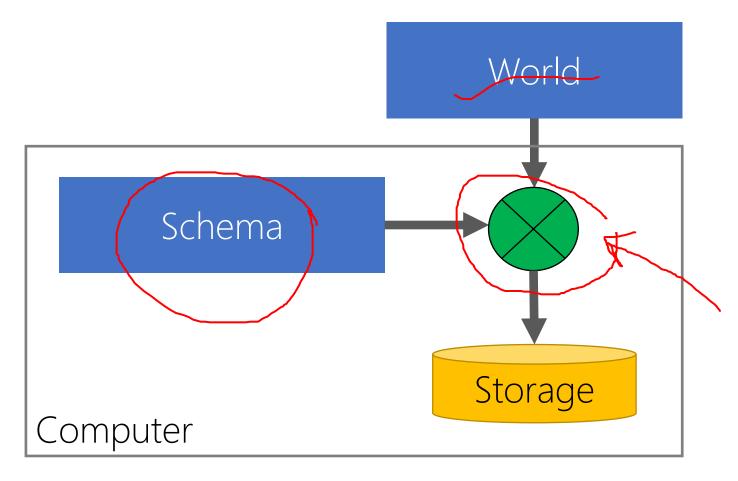
```
Data Modeling: Real World Entity

Conceptual Level | Logical Level | Physical Level

Conceptual Level | Logical Level | Physical Level

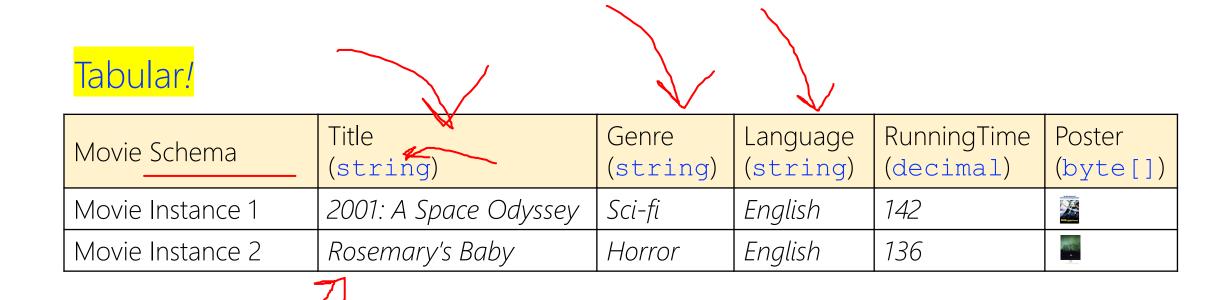
Conceptual Level | Logical Level | Physical Level

Conceptual Level | Logical Level | Computable Entity
```



How

- 1. Instances of entities
- 2. Their values of attributes
- 3. Relationships should be represented.



1)
١)

Director Schema	Name (char[])		PlaceOfBirth (char[])	Photo (char[])
Director Instance 1	Stanley Kubrick	1949	USA	
Director Instance 2	Roman Polanski	1933	France	

1	0

Company Schema	Name (char[])	Address (char[])	DateOfEstablishment (int)	Logo (char[])
Company Instance 1	Metro-Goldwyn-Mayer Studios Inc.	Beverly Hills, CA, USA	1924	TRACE Soldings Many
Company Instance 2	Warner Bros	NULL	1923	

Movie Schema	Title (char[])	Genre (char[])	Language (char[])	RunningTime (int)	Poster (char[])
Movie Instance 1	2001: A Space Odyssey	Sci-fi	English	142	a Restriction.
Movie Instance 2	Rosemary's Baby	Horror	English	136	
Director Schema	Name (char[])	DateOfBirth (int)	PlaceOfBirth (char[])	Photo (char[])	
Director Instance 1	Stanley Kubrick	1949	USA		
Director Instance 2	Roman Polanski	1933	France	9	
Company Schema	Name (char[])	Address (char[])	DateOfEstablishment (int)	Logo (char[])	
Company Instance 1	Metro-Goldwyn-Mayer Studios Inc.	Beverly Hills, CA, USA	1924	TRACE MADE	
Company Instance 2	Warner Bros	NULL	1923		

	2001: A Space Odyssex				
	Rosemary's Baby No Re	lationship!			
	Movie × Dire	ctor × Co	mpany		
Conceptual le	vel identifies the ent	ities, attribute	es, and relati	ionships	only.
Company Schema	Name Does not say ho	w to represer	nt them!	Logo (byte[])	

Movie Schema					Poster	DirectedBy (Director Schema)			
Movie Schema	(char[])	(char[])	(char[])	(int)	(char[])	Name (char[])	DateOfBirth (int)	PlaceOfBirth (char[])	Photo (char[])
Movie Instance 1	2001: A Space Odyssey	Sci-fi	English	142	2	Stanley Kubrick	1949	USA	
Movie Instance 2	Rosemary' s Baby —	Horror	English	136	Zerên :	Roman Polanski	1933	France	9

Mayia Cahama	Title Genre Language RunningTime Poster	Poster			tedBy r Schema)							
Movie Schema	(char[])	(char[])	(char[])			(int)	int) (char[])	(char[])	Name (char[])	DateOfBirth (int)	PlaceOfBirth (char[])	Photo (char[])
Movie Instance 1	2001: A Space Odyssey	Sci-fi	English	142		Stanley Kubrick	1949	USA	_			
Movie Instance 2	Rosemary' s Baby	Horror	English	136		Roman Polanski	1933	France				
Movie Instance 3	A Clockwork Orange	Sci-fi	English	136	**************************************	Stanley Kubrick	1949	USA	,			

24

Redundancy! Wasting space. Not important tho!

Movie Schema	Title Genre Language RunningTime Poster	Poster			tedBy r Schema)							
Movie Schema	(char[])	(char[])	(char[])	(char[])	(char[])	(int)	int) (char[])	t) (char[])	Name (char[])	DateOfBirth (int)	PlaceOfBirth (char[])	Photo (char[])
Movie Instance 1	2001: A Space Odyssey	Sci-fi	English	142	2	Stanley Kubrick	1949	USA				
Movie Instance 2	Rosemary' s Baby	Horror	English	136		Roman Polanski	1933	France				
Movie Instance 3	A Clockwork Orange	Sci-fi	English	136	A September 1	Stanley Kubrick	1949	America	,			

26

Inconsistency! Incoherent pieces of information.

Movie Schema	ovie Schema Title (char[]) Genre (char[]) Language RunningTime (char[]) (char[])	Poster			tedBy r Schema)							
IVIOVIE SCHEITIA		(char[])	(char[])	(char[])	ar[]) (char[]) (i	(int)	char[]) (int)	har[]) (int)	nt) (char[])	Name (char[])	DateOfBirth (int)	PlaceOfBirth (char[])
Movie Instance 1	2001: A Space Odyssey	Sci-fi	English	142	%	Stanley Kubrick	1949	America				
Movie Instance 2	Rosemary' s Baby	Horror	English	136		Roman Polanski	1933	France				
Movie Instance 3	A Clockwork Orange	Sci-fi	English	136	A Company of the Comp	Stanley Kubrick	1949	America				

28

Speed! Cascading of updates/deletions.

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Not All Data Models at Logical Level are Efficient.

Not All Logical Models are Efficient.

Not All Data Models are Efficient.

3()

There are other representations as well.

There are other logical models as well.

There are other data models at logical level as well.

~1960: Object Oriented

1969: Relational: Mathematical Relationships ~1996: XML

There are other representations as well.

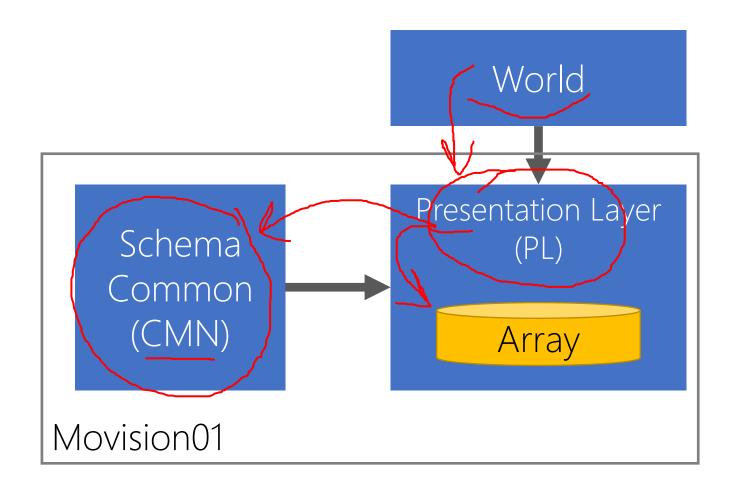
There are other logical models as well.

There are other data models at logical level as well.

~1960: Object Oriented

COMP-2120: Object-Oriented Programming Using Java

Logical Level × Object Oriented



Logical Level × Object Oriented

Conceptual Model

Logical Model by OO

Movie Schema

Title

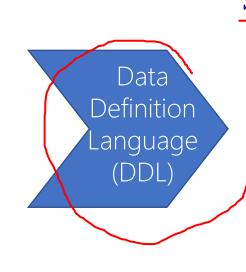
Genre

Language

RunningTime

Poster

. .



```
struct Movie {
  char title[100];
  char genre[10];
  char language[2];
  int runningTime;
  char poster[1024];
}
```

Conceptual Model

Logical Model by OO

Movie *Instance*

Title	Genre	Language	RunningTime	Poster
2001: A Space Odyssey	Sci-fi	English	142	An epic down a di apparation and exploration and exploration and exploration 2001 a guarantee di apparation and a superation

```
Movie Object
struct(Movie)newMovie;
strcpy(newMovie.name; "2001: A Space Odyssey";
strcpy(newMovie.genre, "Sci-fi");
strcpy(newMovie.language, "English");
newMovie.runningTime = 142;
newMovie.poster = ?;
```

Data Manipulation Language (DML)

Logical Level × Object Oriented

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Conceptual Model	Transformation	Logical Model by OO
Data <mark>Schema</mark> R	DDL	Class Struct
Data <mark>Instance</mark>	DML	Object

Data Definition Language (DDL): Commands for setting up schema of data Data Manipulation Language (DML): Commands to manipulate data, also called "query language"

Logical Level × Object Oriented

37



Pros

Time | Random Access Memory (RAM) | Fast

Variety of Data Structures
Array, Linked List, Stack, Queue, Tree, HashTable, ...
struct Movie movies[100]

Easy DML in Memory

```
SELECT: Movie m = movies[int index];
INSERT: movies[int index] = m;
DELETE: movies[int index] = NULL;
UPDATE: movies[int index].title = "new title";
```

Any Computation Sorting, Searching, ...

Space Far Too Small
Expensive
NOT DURABLE
Volatility | Transient | Short-term Retention
Portability

2019: A Data Odyssey × Real World 38

```
Data Modeling: Real World Entity

Conceptual Level | Logical Level | Physical Level

Conceptual Level | Logical Level | Physical Level

Conceptual Level | Logical Level | Physical Level

Conceptual Level | Logical Level | Computable Entity
```

1. Where and how are the data instances stored in physical storage.

Data Modeling × Physical Level

40

We already have seen one physical storage, haven't we?

Data Modeling × Physical Level

41

There are other physical storages as well.

There are other physical models as well.

There are other data models at physical level as well.

File Database Cloud

Data Modeling × Physical Level

42

There are other physical storages as well.

There are other physical models as well.

There are other data models at physical level as well.

File
Database
Cloud

Physical Level × File World Presentation Layer Schema Common Data Access Layer (CMN) (DAL) File Movision02

43



Physical Level × File

45

1, Dunkirk, Christopher Nolan

2,Get Out,Jordan Peele

3,Lady Bird,Greta Gerwig

4,Phantom Thread,Paul Thomas Anderson

5,The Shape of Water,Guillermo del Toro

2D vs. 1D

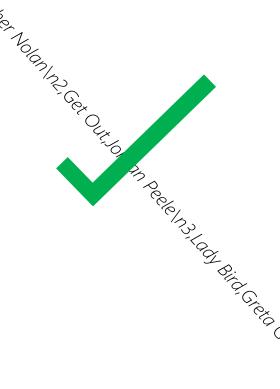
Physical Level × File

46

1,Dunkirk,Christopher Nolan
2,Get Out,Johan Gele
3,Lady Bird,Gran Gerwig
4,Phantom Lea Paul Thomas Anderson

5,The Shape of Water,Guillermo del Toro

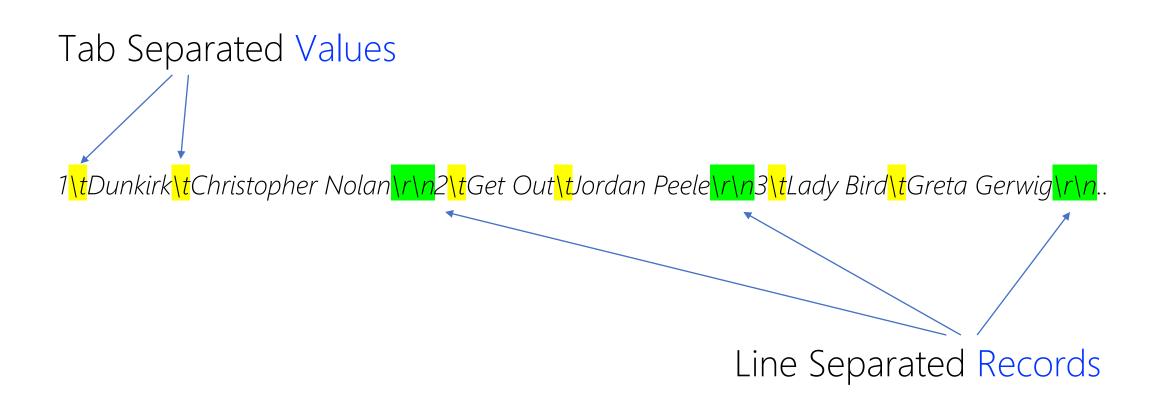
2D vs. 1D



Comma Separated Values

1<mark>,</mark>Dunkirk<mark>,</mark>Christopher Nolan<mark>\n</mark>2,Get Out<mark>,</mark>Jordan Peele<mark>\n</mark>3,Lady Bird<mark>,</mark>Greta Gerwig<mark>\n</mark>..

Line Separated Records



```
Physical Level × File × DDL
```

DDL = File Structure

```
Text csv, tsv, json, xml, ...
Binary pdf, jpg, pkl, ...
```

Portability: Love me, Love me not!

If only self-explanatory, we can say it's portable.

Not Easy DML

DELETE

Strategy#1: Create a new file without the deleted record.

Strategy#2: Shift all following over the deleted record.

Strategy#3: Logical Deletion | Invalidate Record

JPDATE

Strategy#1: Replace bytes of old value with bytes of new value

Strategy#2: Delete Record + Insert Record

```
-Moviesion02
    Movies.txt
    -ca.uwindsor.cs.comp3150.cmn
        Director.c
        Movie.c
    -ca.uwindsor.cs.comp3150 dal
        MovieFileManager.c
    -ca.uwindsor.cs.comp3150 pl
        Moviesion.c
```

Conceptual Model Logical Model by OO Physical Model by File

Data Schema Class | Struct CSV File

JSON File

XML File: XSD

Data *Instance*

Object

Record

2019: A Data Odyssey × Real World 53

```
Real World Entity

Conceptual Level | Instance Level | Physical Level

Conceptual Level | Logical Level | Object Level

Conceptual Level | Logical Level | Physical Level | Record

Conceptual Level | Logical Level | Computable Entity
```

Pros

Space

Cons

Time

Hard Disk Drive (HDD), Sequential Access, Electromechanical Solid State Drive (SSD), Random Access, Expensive

DURABLE

Persistency | Long-term Retention

Portable (self-explanatory)

Not Easy DML
DELETE | UPDATE

Not Portable

No ACID Properties