

LAB03

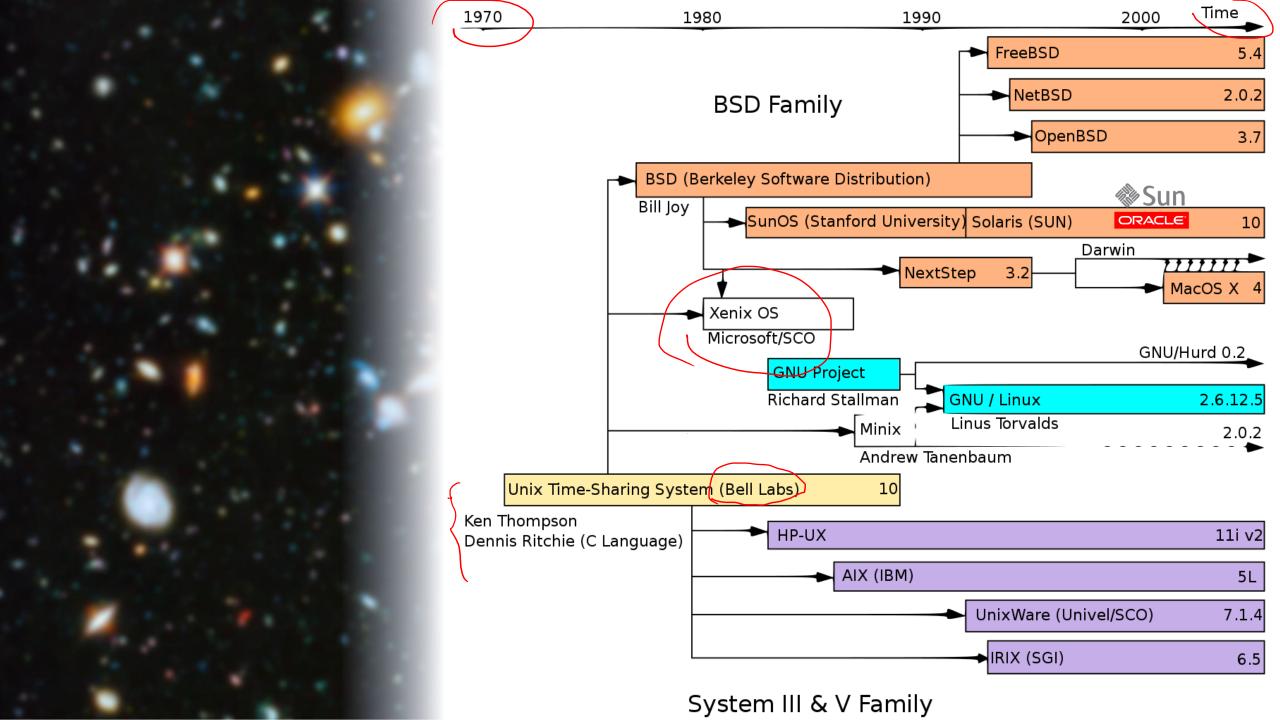
Labs > Lab03: C and Assembly

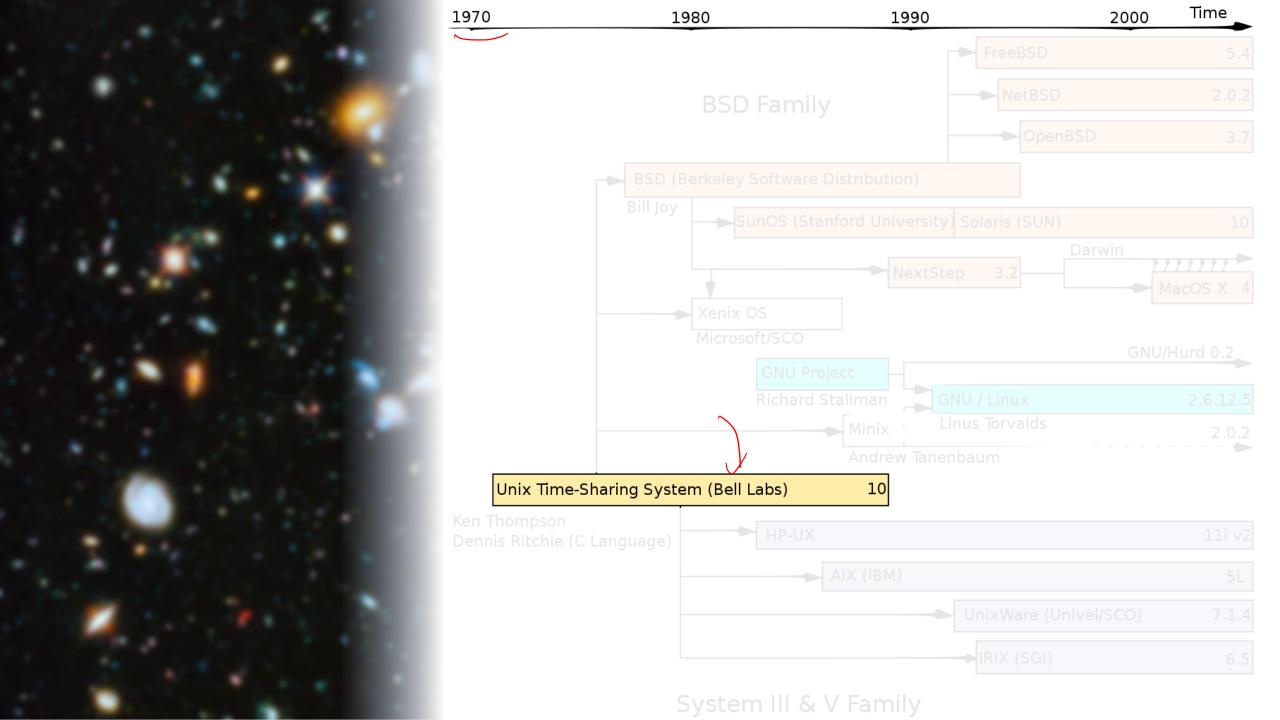
LEC03 Lecs > Lec03: Shell

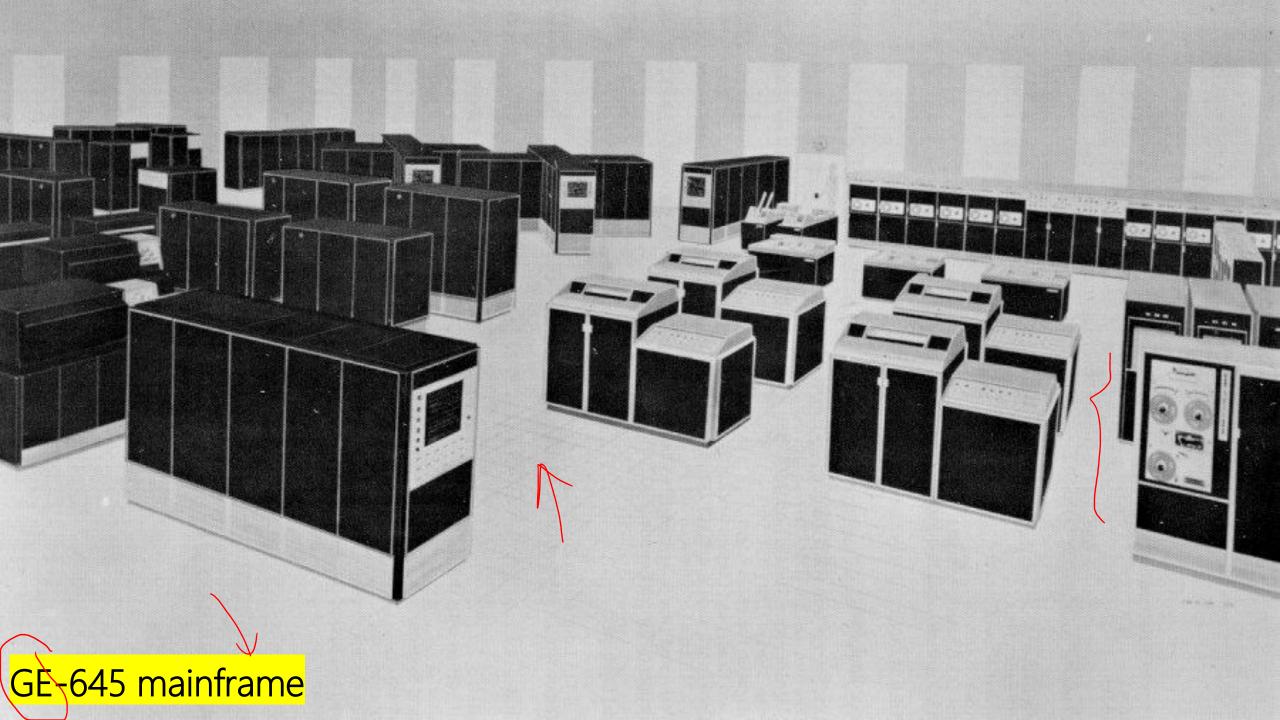
OS, UNIX, Kernel, BIOS, MBR, Bootstrap, Program, C, Compiler, Assembler, Opcodes, Shell, Process, Processor, IP, Memory, System Call, IRQ, Library Routines, Static Linking, Dynamic Linking, ...

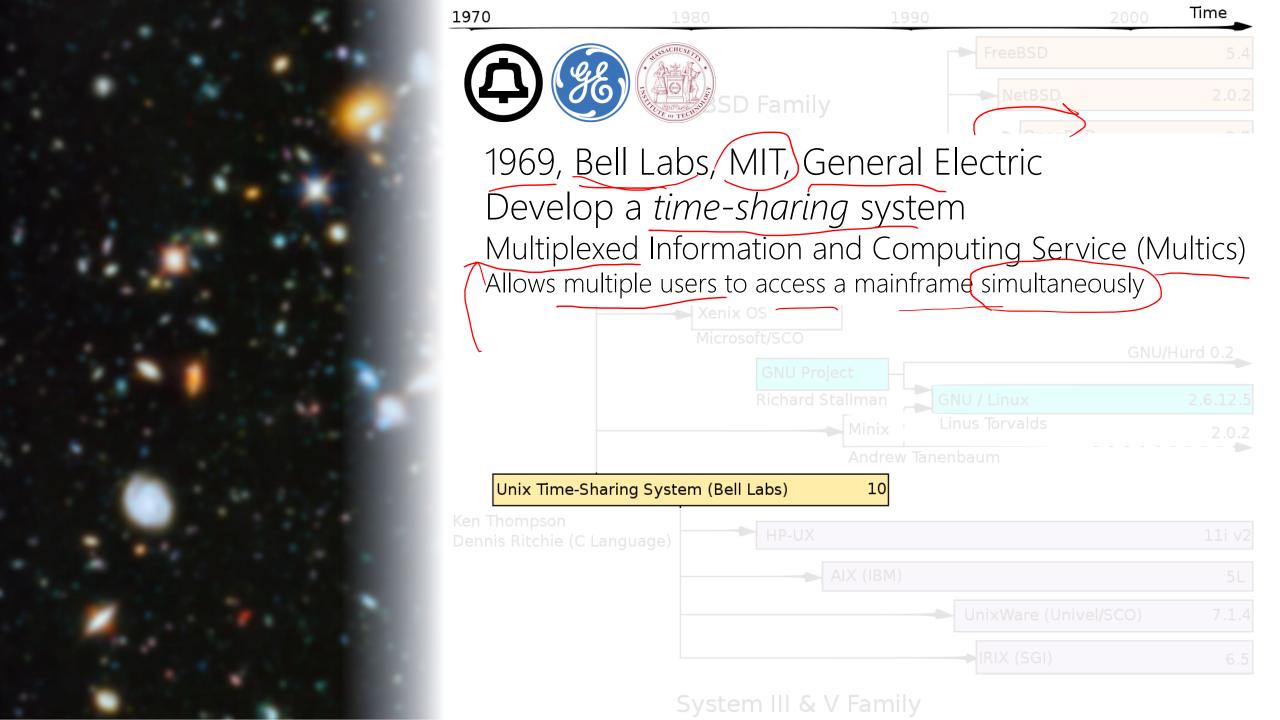






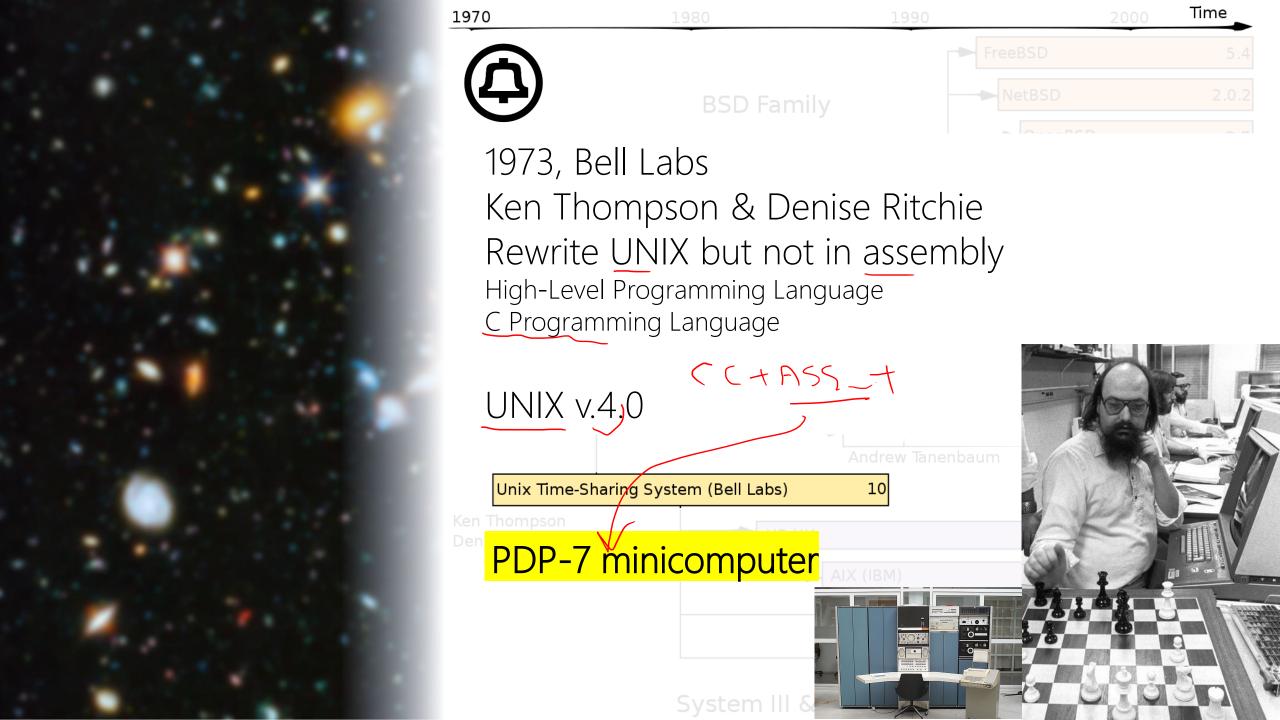


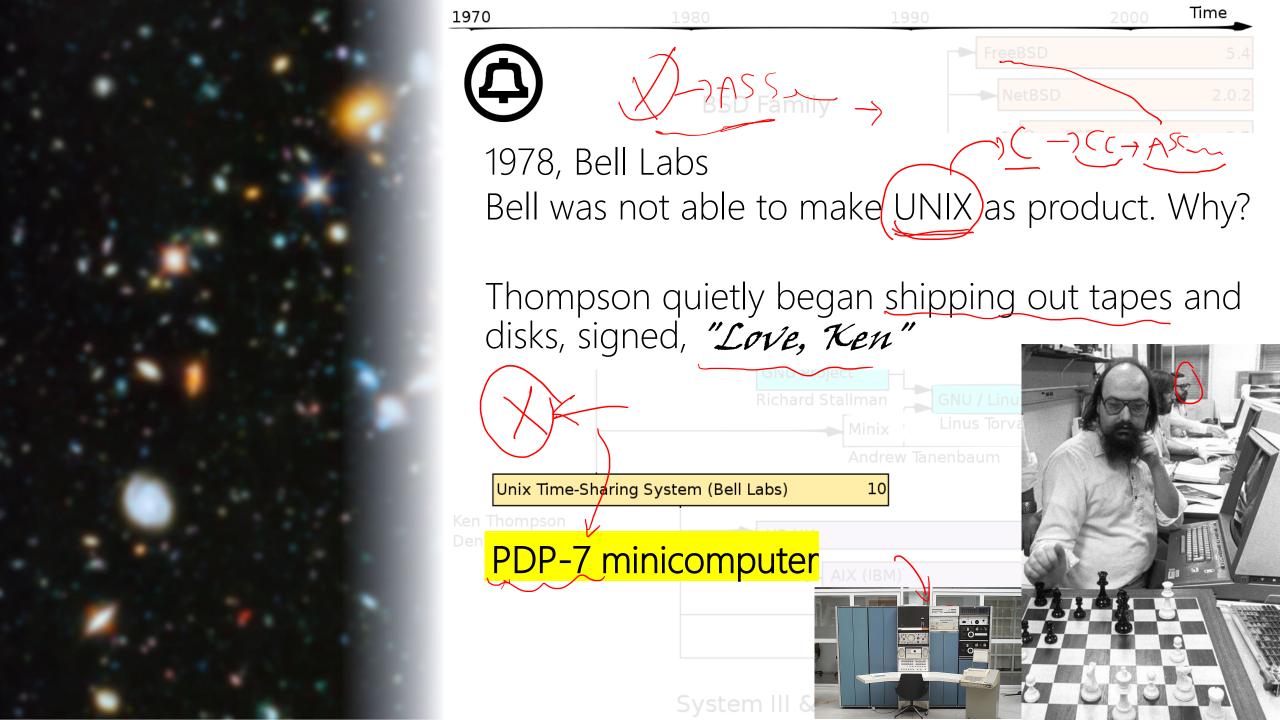


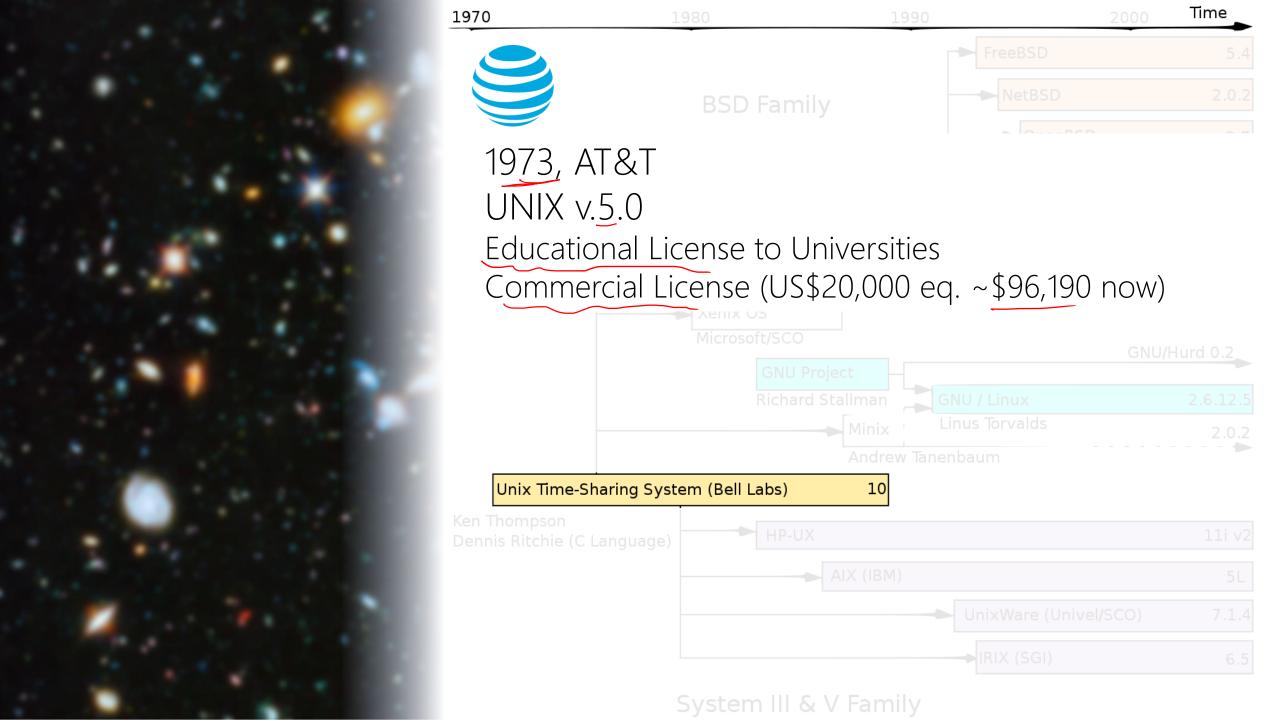














ONE UNIX DIFFERENT TYPES OF COMPUTERS

C Compiler
Assembly
Assembler

UNIX Source Code

<printf@plt>:

.pq *0x3002(%rip)

pushq \$0x0

jmpq 401000 <.plt>

<main>:

push %rbp

mov %rsp,%rbp

mov \$0x0,%eax

callq 401010 <printf@plt>

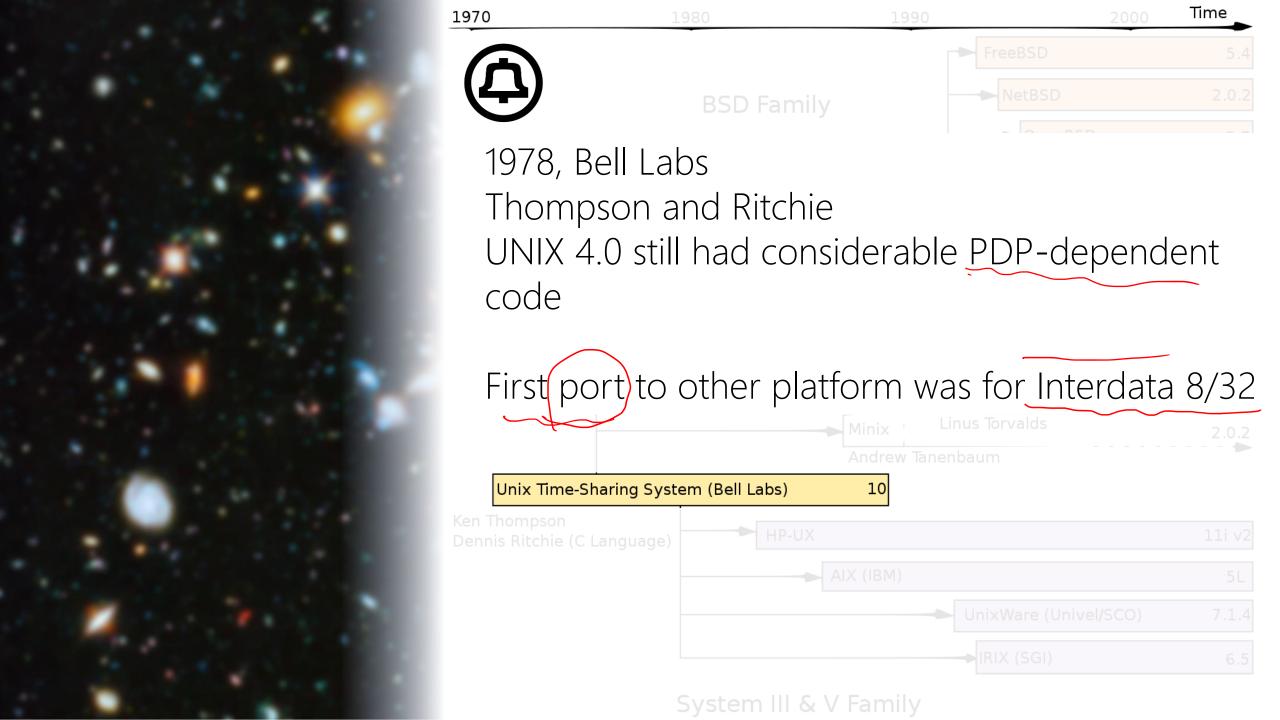
nop

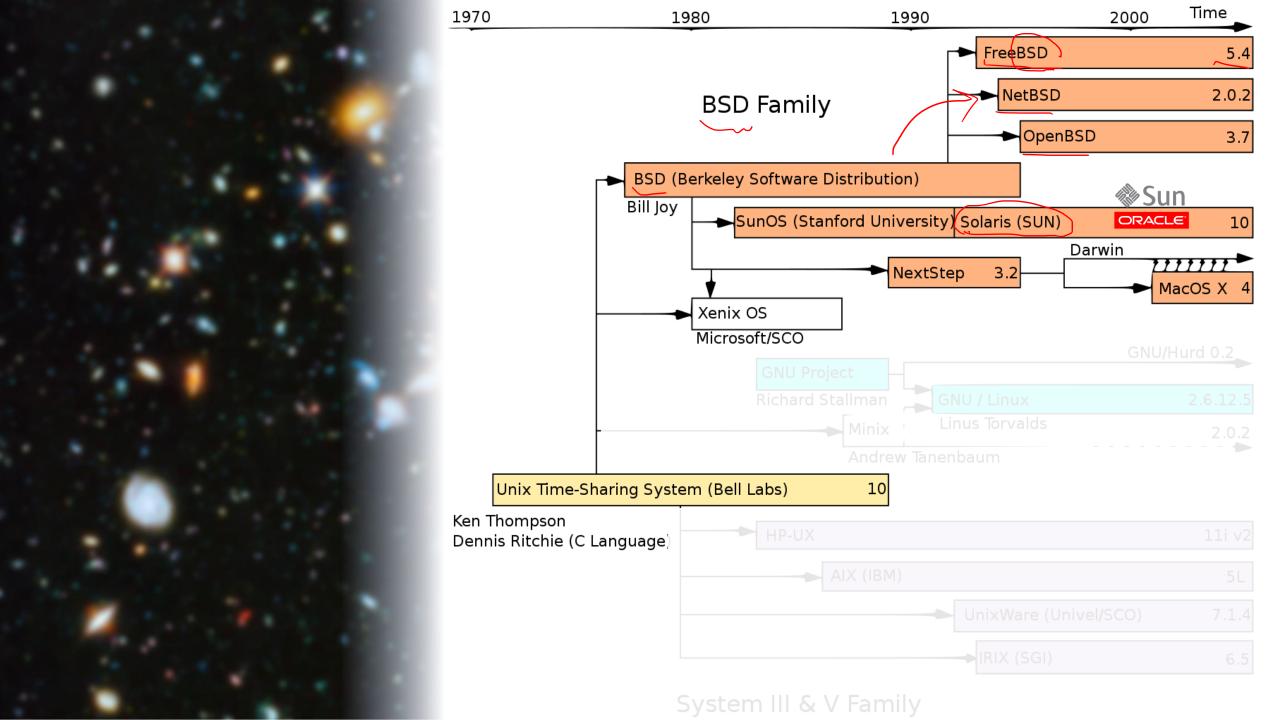
pop %rbp

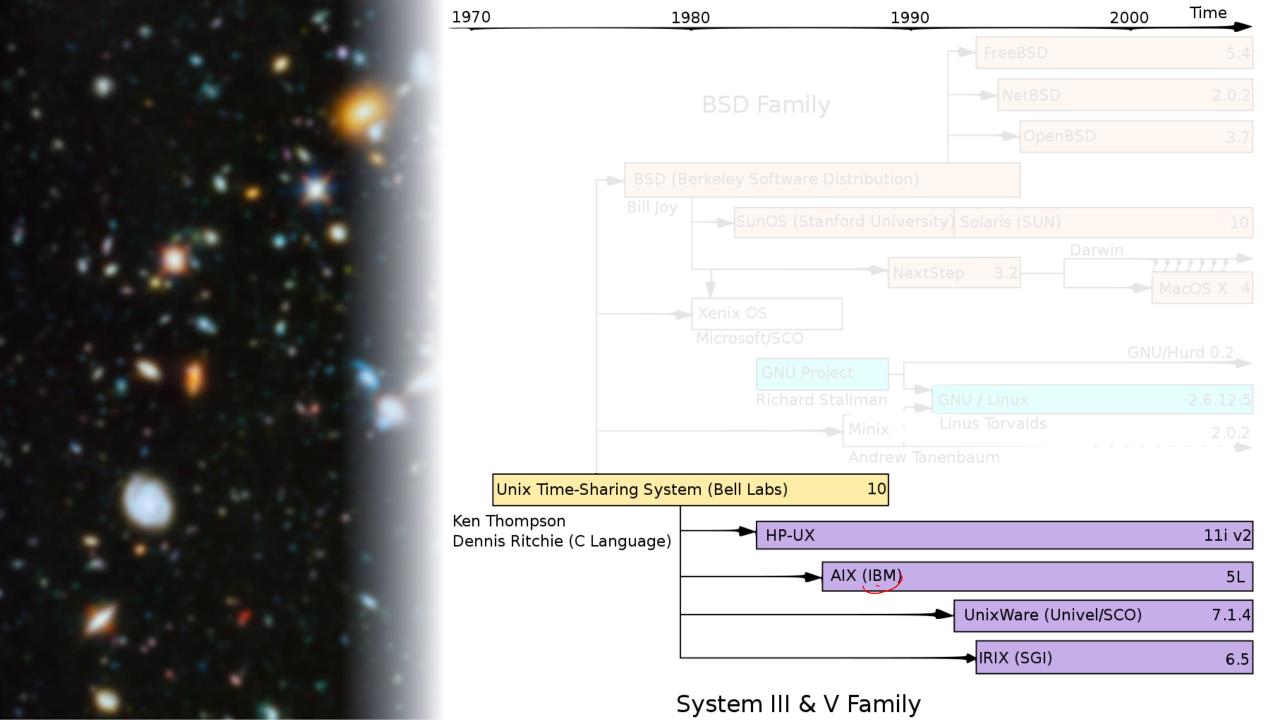
retq

OP Code

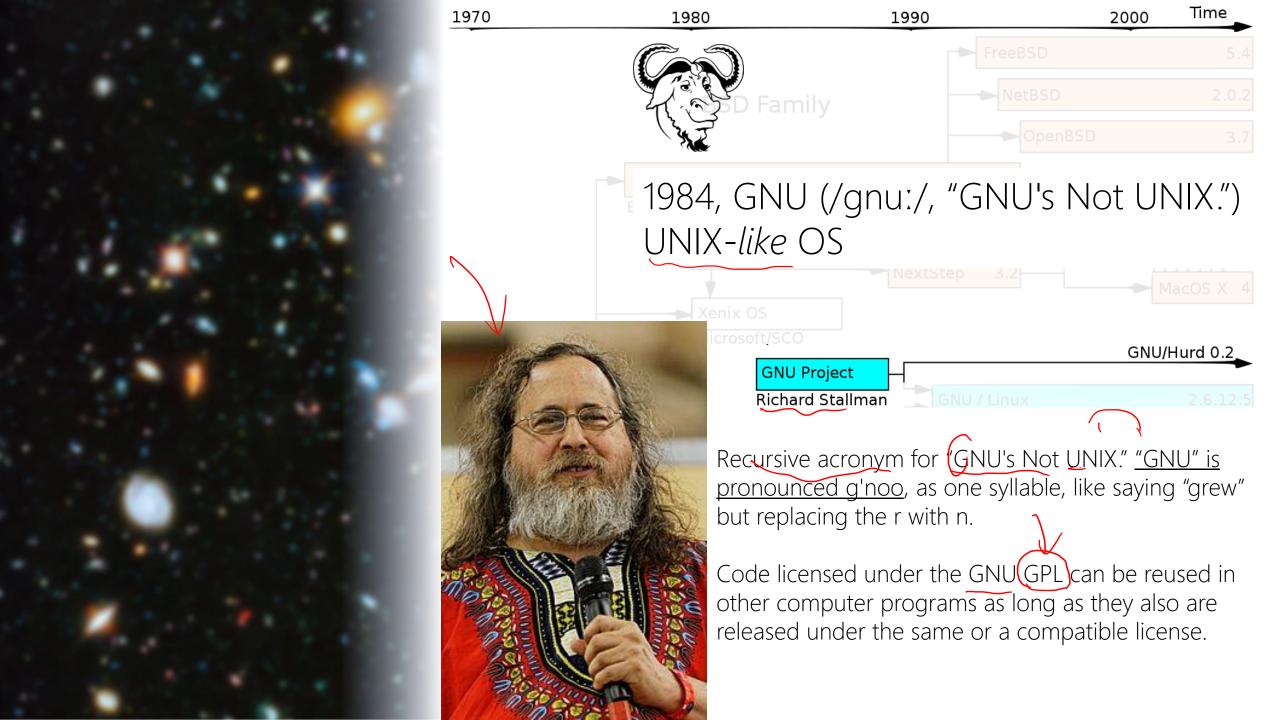
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PLATFORM-FREE UNIX





Open Source Community

gratis vs. <u>libre</u> Free Software vs. Libre Software

ort/SCO

GNU Project

"Think free as in free speech, not free beer"
"Free as in freedom, not free as in free beer"

Access to the source code?

Make modifications?

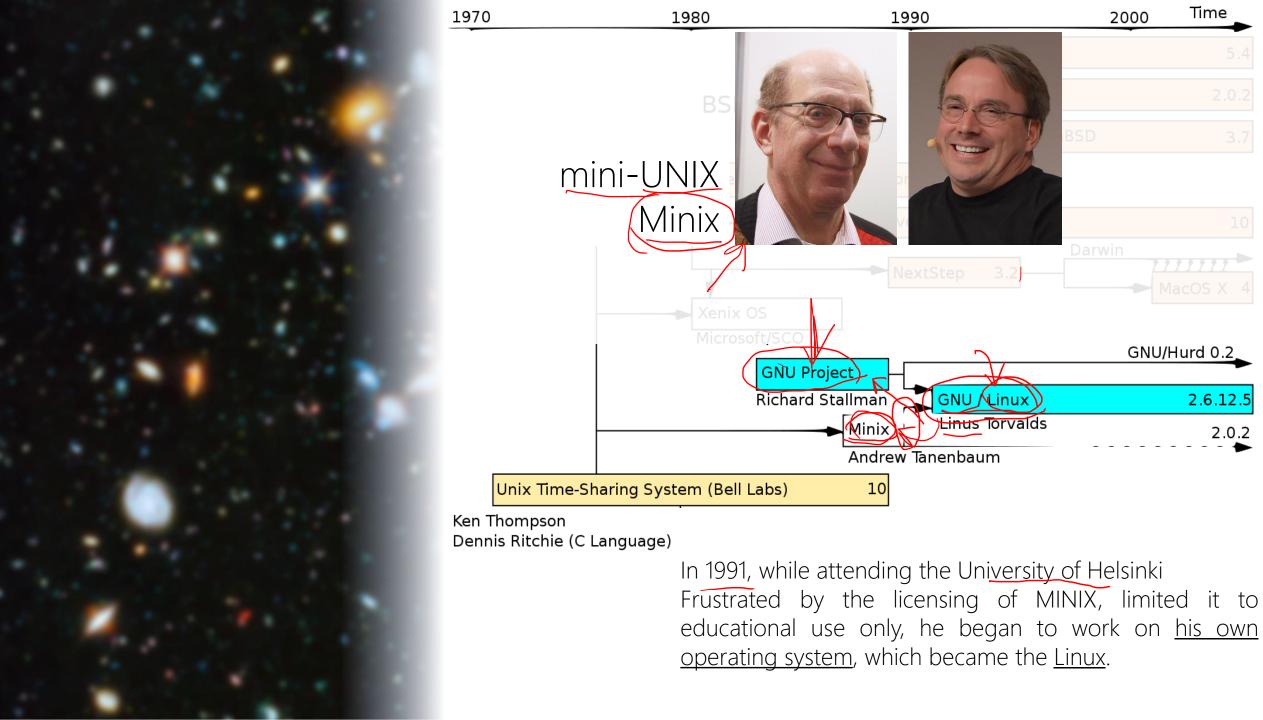
Make money?



CÉCILE DUFLOT, JEAN-LUC MÉLENCHON, LAURENT BERGER...

Leurs propositions pour un budget plus vert et solidaire PAGES 6-9





Time

2.6.12.5

2.0.2







Hello everybody out there using minix -

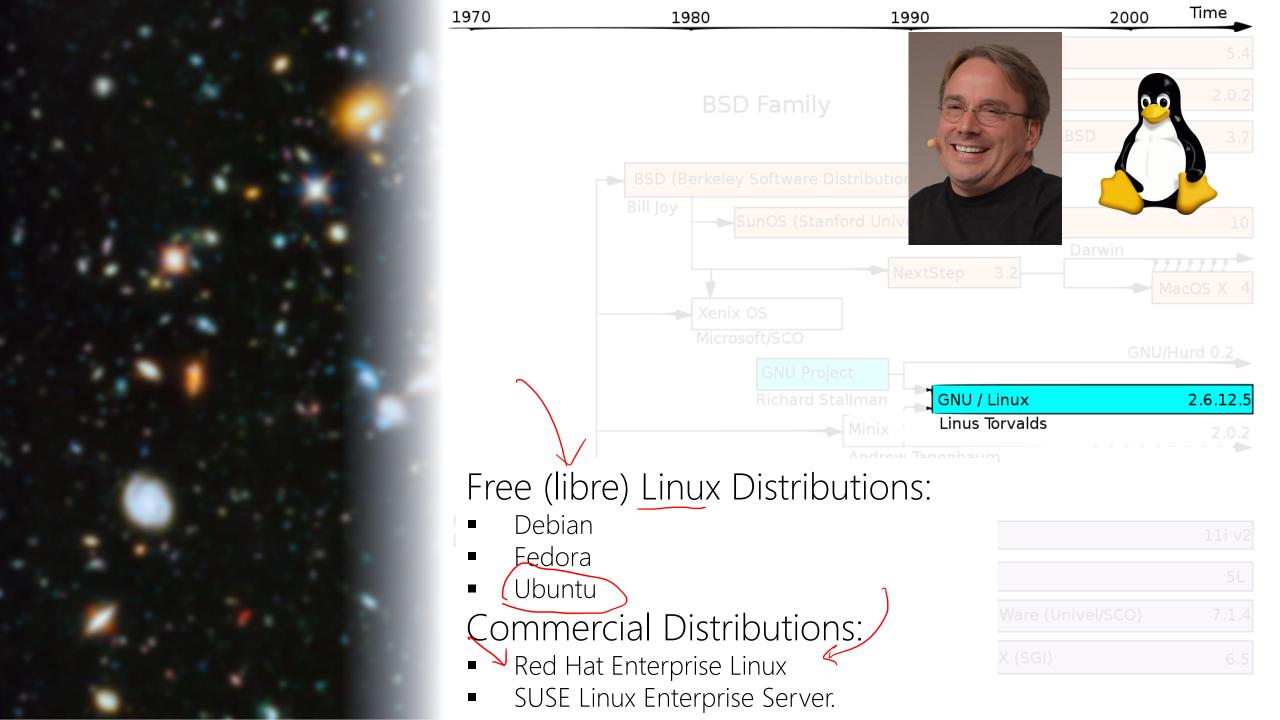
Linus Benedict Torvalds

I'm doing a (free) operating system (just a hobby, won't be big and professional like gnu) for 386(486) AT clones. This has been brewing since april, and is starting to get ready. I'd like any feedback on things people like/dislike in minix, as my OS resembles it somewhat (same physical layout of the file-system (due to practical reasons) among other things).

I've currently ported bash(1.08) and gcc(1.40), and things seem to work. This implies that I'll get something practical within a few months, and I'd like to know what features most people would want. Any suggestions are welcome, but I won't promise I'll implement them :-)

Linus (torv...@kruuna.helsinki.fi)

PS. Yes - it's free of any minix code, and it has a multi-threaded fs. It is NOT protable (uses 386 task switching etc), and it probably never will support anything other than AT-harddisks, as that's all I have :-(.







Dylan Bourque

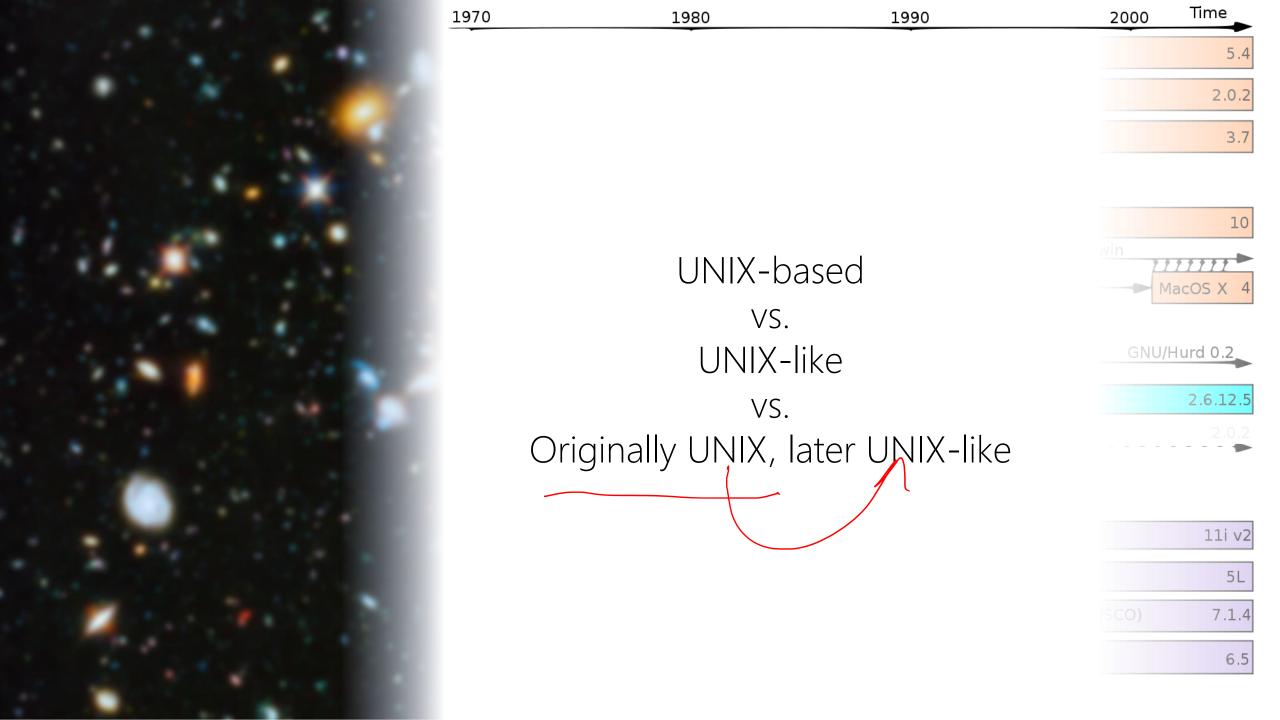
Interesting Excerpt on Windows going Open Source

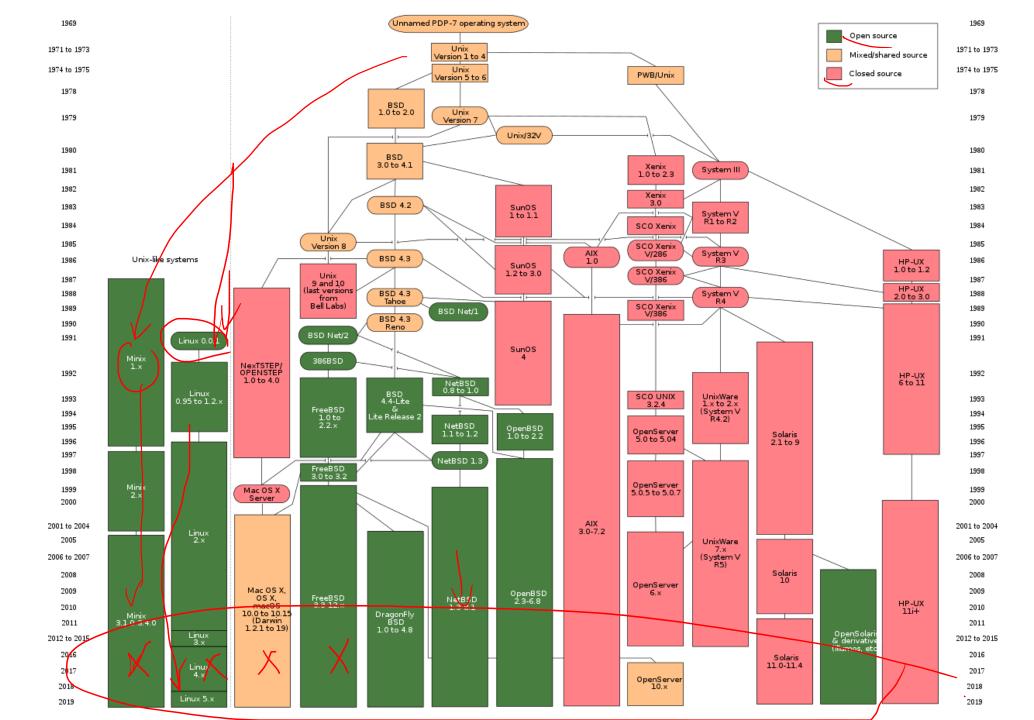


While doign research on my 2660 Technical article I came across this and felt it was relevant to our discusison on the history of Open Source and Linux:

" When Satya Nadella took over as boss of Microsoft in 2014 he started by opening Windows. Unlike his predecessors, who had kept the software giant's crown jewel hermetically sealed from the outside world, he exposed the operating system (os) to the breeze of competition. The firm's other programs, which used to run almost exclusively on Windows, could now operate on other oss, including Linux, an "open-source" rival which Microsoft had previously called a "cancer". The manoeuvre both broadened the market for Microsoft's software and improved Windows by forcing it to compete with rival oss on more equal terms. In the process, it shook up Microsoft's culture, helped it shed its reputation as a nasty monopolist and paved the way for a stunning revival that saw its market value soar above \$2trn." (Economist Sept 2021, Intel's turnaround and the future of chipmaking)

Maybe Open Source is good business?





MANY UNIXS DIFFERENT TYPES OF COMPUTERS

STANDARD

UNIX wars

e.g., ask kernel to allocate memory (System Call)

UNIX: Linux-Debian Linux-Ubuntu MacOS OpenBSD

xxxx(10 byte) yyyy(10 byte) Not Available aaaa (10 byte) Not Available

Time 2.0.2 3.7 NU/Hurd 0.2 2.6.12.5 2.0.2

11i v2

5L

7.1.4

6.5

e.g., ask kernel to allocate memory (System Call)

```
UNIX:
Linux-Debian
Linux-Ubuntu
MacOS
OpenBSD
```

```
xxxx(10 byte)

xxxx(10 byte)

xxxx(10 byte)

xxxx(10 byte)

xxxx(10 byte)
```

...

A min common-denominator system interface

Same Set of System Calls Each System Call

- Same input, same result. How is not important!
- 10 byte = $\frac{1}{5}$ byte + $\frac{1}{5}$ byte = 10 byte

Time 2.0.2 3.7 NU/Hurd 0.2 2.6.12.5 2.0.2 11i v2 5L 7.1.4

6.5



The Open Group owns the UNIX trademark and uses the Single UNIX Specification to define the interfaces an implementation must support to call itself a UNIX system. Vendors must file conformance statements, pass test suites to verify conformance, and license the right to use the UNIX trademark.

POSIX

Portable Operating System Interface

a family of standards by the IEEE Computer Society for maintaining compatibility between operating systems

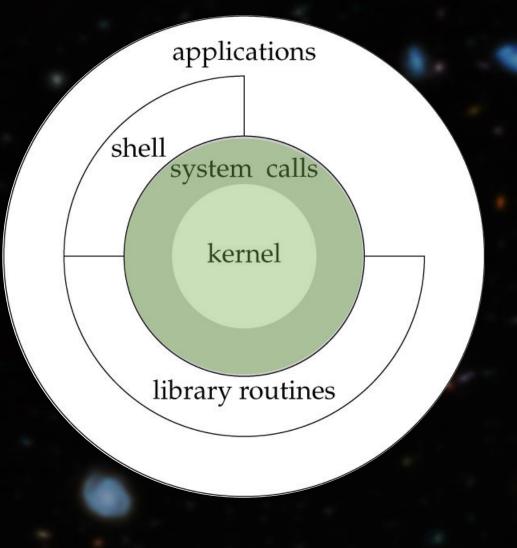
POSIX

Is UNIX POSIX-compliant?

Is MacOS POSIX-compliant?

Is Linux POSIX-compliant?

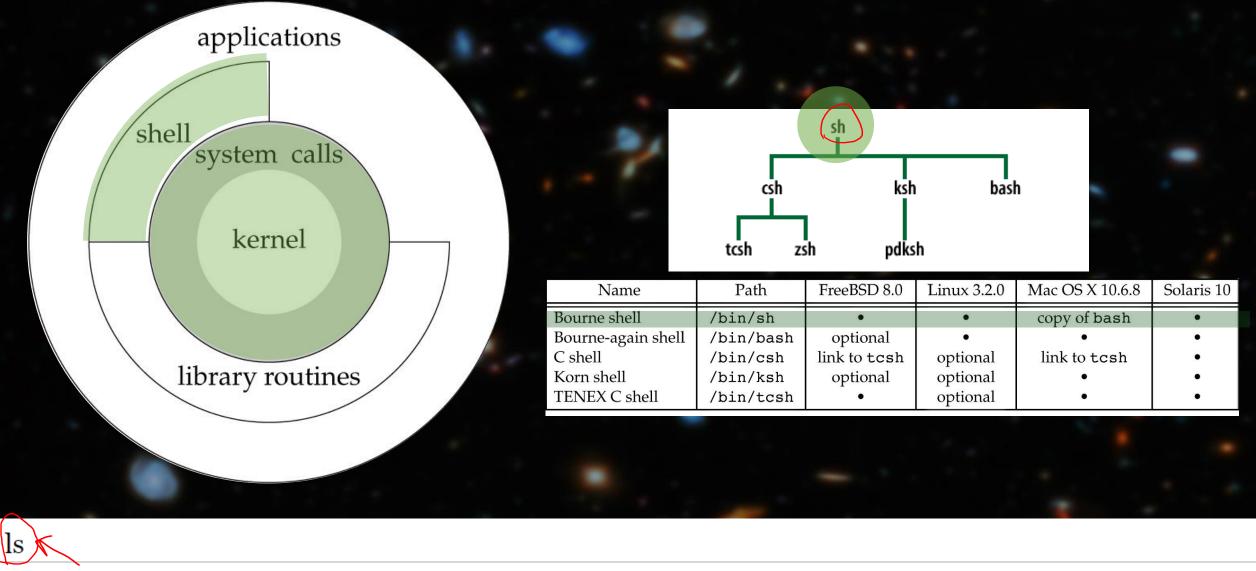
Is Windows10 POSIX-compliant?



Header	FreeBSD	Linux	Mac OS X	Solaris	Description
	8.0	3.2.0	10.6.8	10	Description
<mqueue.h></mqueue.h>	•	•			message queues
<spawn.h></spawn.h>	•	•	•	•	real-time spawn interface
	-				

Figure 2.4 Optional headers defined by the POSIX standard

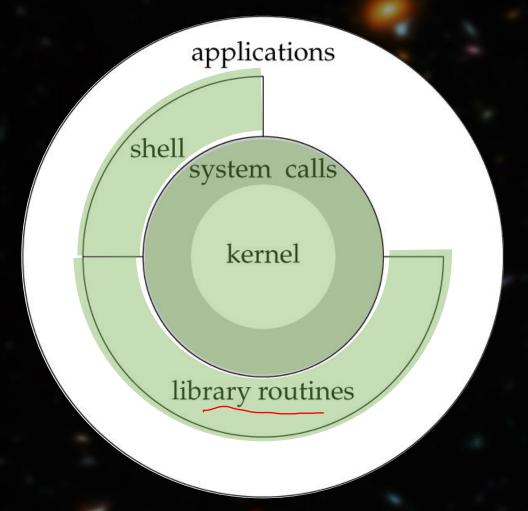
Header	FreeBSD 8.0	Linux 3.2.0	Mac OS X 10.6.8	Solaris 10	Description
<aio.h></aio.h>	•	_		•	asynchronous I/O
<cpio.h></cpio.h>					cpio archive values
<dirent.h></dirent.h>					directory entries (Section 4.22)
<dlfcn.h></dlfcn.h>					dynamic linking
<fcntl.h></fcntl.h>					file control (Section 3.14)
<fnmatch.h></fnmatch.h>					filename-matching types
<glob.h></glob.h>		Ĭ			pathname pattern-matching and generation
_					
<grp.h> <iconv.h></iconv.h></grp.h>					group file (Section 6.4)
		•	•	•	codeset conversion utility
<langinfo.h></langinfo.h>	•	•	•	•	language information constants
<monetary.h></monetary.h>	•	•	•	•	monetary types and functions
<netdb.h></netdb.h>	•	•	•	•	network database operations
<nl_types.h></nl_types.h>	•	•	•	•	message catalogs
<poll.h></poll.h>	•	•	•	•	poll function (Section 14.4.2)
<pthread.h></pthread.h>	•	•	•	•	threads (Chapters 11 and 12)
<pwd.h></pwd.h>	•	•	•	•	password file (Section 6.2)
<regex.h></regex.h>	•	•	•	•	regular expressions
<sched.h></sched.h>	•	•	•	•	execution scheduling
<semaphore.h></semaphore.h>	•	•	•	•	semaphores
<strings.h></strings.h>	•	•	•	•	string operations
<tar.h></tar.h>	•	•	•	•	tar archive values
<termios.h></termios.h>	•	•	•	•	terminal I/O (Chapter 18)
<unistd.h></unistd.h>	•	•	•	•	symbolic constants
<wordexp.h></wordexp.h>	•	•	•	•	word-expansion definitions
<arpa inet.h=""></arpa>	•	•	•	•	Internet definitions (Chapter 16)
<net if.h=""></net>	•	•	•	•	socket local interfaces (Chapter 16)
<netinet in.h=""></netinet>	•	•	•	•	Internet address family (Section 16.3)
<netinet tcp.h=""></netinet>	•	•	•	•	Transmission Control Protocol definitions
<sys mman.h=""></sys>	•	•	•	•	memory management declarations
<sys select.h=""></sys>	•	•	•	•	select function (Section 14.4.1)
<sys socket.h=""></sys>	•	•	•	•	sockets interface (Chapter 16)
<sys stat.h=""></sys>	•	•	•	•	file status (Chapter 4)
<sys statvfs.h=""></sys>	•	•	•	•	file system information
<sys times.h=""></sys>	•	•	•	•	process times (Section 8.17)
<sys types.h=""></sys>	•	•	•	•	primitive system data types (Section 2.8)
<sys un.h=""></sys>	•	•	•	•	UNIX domain socket definitions (Section 17.2)
<sys utsname.h=""></sys>	•	•	•	•	system name (Section 6.9)
<sys wait.h=""></sys>	•	•	•	•	process control (Section 8.6)



From Wikipedia, the free encyclopedia

For other uses, see LS (disambiguation).

In computing, 1s is a command to *list* computer files in Unix and Unix-like operating systems. 1s is specified by POSIX and the Single UNIX Specification. When invoked without any arguments, Is lists the files in the current working directory. The command is also available in the EFI shell.^[1] In other environments, such as DOS, OS/2, and Microsoft Windows, similar functionality is provided by the directory. The command is also available in the EFI shell.^[1] In other environments, such as DOS, OS/2, and Microsoft Windows, similar functionality is provided by the directory. The command is also available in the EFI shell.^[1] In other environments, such as DOS, OS/2, and Microsoft Windows, similar functionality is provided by the directory. The command is also available in the EFI shell.^[1] In other environments, such as DOS, OS/2, and Microsoft Windows, similar functionality is provided by the directory. The command is also available in the EFI shell.^[1] In other environments, such as DOS, OS/2, and Microsoft Windows, similar functionality is provided by the directory. The command is also available in the EFI shell.^[1] In other environments, such as DOS, OS/2, and Microsoft Windows, similar functionality is provided by the directory. The command is also available in the EFI shell.^[1] In other environments, such as DOS, OS/2, and Microsoft Windows, similar functionality is provided by the directory.



Header			Mac OS X		Description
	8.0	3.2.0	10.6.8	10	-1
Kassert.h>	•	•	•	•	verify program assertion
<complex.h></complex.h>	•	•	•	•	complex arithmetic support
<ctype.h></ctype.h>	•	•	•	•	character classification and mapping support
<errno.h></errno.h>	•	•	•	•	error codes (Section 1.7)
<fenv.h></fenv.h>	•	•	•	•	floating-point environment
<float.h></float.h>	•	•	•	•	floating-point constants and characteristics
<inttypes.h></inttypes.h>	•	•	•	•	integer type format conversion
<iso646.h></iso646.h>	•	•	•	•	macros for assignment, relational, and unary operators
imits.h>	•	•	•	•	implementation constants (Section 2.5)
<locale.h></locale.h>	•	•	•	•	locale categories and related definitions
<math.h></math.h>	•	•	•	•	mathematical function and type declarations and constants
<setjmp.h></setjmp.h>	•	•	•	•	nonlocal goto (Section 7.10)
<signal.h></signal.h>	•	•	•	•	signals (Chapter 10)
<stdarg.h></stdarg.h>	•	•	•	•	variable argument lists
<stdbool.h></stdbool.h>	•	•	•	•	Boolean type and values
<stddef.h></stddef.h>	•	•	•	•	standard definitions
<stdint.h></stdint.h>	•	•	•	•	integer types
<stdio.h></stdio.h>	•	•	•	•	standard I/O library (Chapter 5)
<stdlib.h></stdlib.h>	•	•	•	•	utility functions
%string.h>	•	•	•	•	string operations
<tgmath.h></tgmath.h>	•	•	•	•	type-generic math macros
<time.h></time.h>	•	•	•	•	time and date (Section 6.10)
<wchar.h></wchar.h>	•	•	•	•	extended multibyte and wide character support
<wctype.h></wctype.h>	•	•	•	•	wide character classification and mapping support

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Base Specifications, Issue 7, 2018 Edition

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Reference#: C181

Technically identical to IEEE Std 1003.1, 2017 Edition (published in 2018)

The 2018 Edition incorporates the Single UNIX Specification, Version 4 Technical Corrigendum No. 1 and Technical Corrigendum No. 2.

Availability *

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POSIX-compliant printf

https://pubs.opengroup.org/onlinepubs/9699919799/functions/fprintf.html

int printf(const char *restrict format, ...);

University of California (BSD) printf

https://unix.superglobalmegacorp.com/Net2/newsrc/stand/printf.c.html

Linus Torvalds (Linux) printf

https://code.woboq.org/linux/linux/arch/x86/boot/printf.c.html

int printf(const char *fmt, ...)

Is Linux POSIX-compliant?

mostly!

Has its own standard: Linux Standard Base (LSB) - compliant

Is MacOS POSIX-compliant?

Since 2009 (10.5 Leopard)

