

```

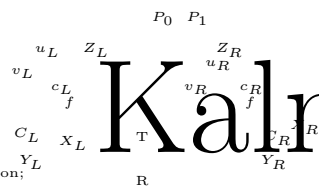
,rect-
an-
gle,
rounded
cor-
ners,fill=gray!20,
rotate=-
90,
auto,on
grid,align=center]
vecArrow
=
[thick,
dec-
o-
ra-
tion=markings,mark=at
po-
si-
tion
1
with
[semithick]open
tri-
an-
gle
60,
dou-
ble
dis-
tance=1.4pt,
shorten
>=
5.5pt,
pre-
ac-
tion
=
dec-
o-
rate,
postac-
tion
=
draw,line
width=1.4pt,
white,shorten
>=
4.5pt]
ve-
cAr-
row1
=
[thick,
dec-
o-
ra-
tion=markings,mark=at
po-
si-
tion
0.9
with
,
dou-
ble
dis-
tance=1.4pt,
shorten
>=
5.5pt,
pre-
ac-
tion
=
dec-
o-
rate,
postac-
tion
=
draw,line
width=1.4pt,
white,shorten
>=
4.5pt]
in-
ner-
White
=
[semithick,
white,line
width=1.4pt,
shorten
>=
4.5pt]
[in-
ner
sep=0pt]
(tri)
at
(3.5,-
0.35).14

```

```

[scale=5]figures/triangulation;
[in-
ner
sep=0pt]
(1)
at
(-
4,0.5)[width=.1]figures/p1.png;
[in-
ner
sep=0pt]
(2)
at
(-
4,-
1.1)
[width=.1]figures/p2.png;
[pro-
cess]
(pose)
at
(-
1,-
0.35)
Track-
ing
2D
Pose;
[pro-
cess2]
(sort)
at
(-
1,0.75)
Strong-
Sort;
[pro-
cess2]
(vit-
pose)
at

```



# Kalman triangulation