

Can JSX be directly read by the browser? What are some of the differences between ES5 and ES6 syntax?

No. Because browsers only read regular JS objects. For web browsers to read a JSX file, the JSX file must be transformed to JavaScript Object, tools like Babel can transform jsx to js.

ES5	ES6
Only var keyword is used to define a variable.	let and const are newly added keywords can also be used to define a variable.
Arrow functions can not be used.	Arrow functions can be used
Object Destructuring must be done manually, e.g.: <pre>var spec = { speed: 2.6, cores: 12 } var speed = spec.speed console.log(speed) //2.6</pre>	Object Destructuring is easier. <pre>var {age,name} = {age:12,name:"John"} console.log(age)</pre>
module.exports is used to export module.	export keyword is used to export module.
+ must be used for string interpolation, e.g.: <pre>var age = 12 console.log("Adam is " + age + " years old")</pre>	Backticks <code>`</code> , Template Literal, can be used for string interpolation, e.g.: <pre>var age = 12 console.log(`Adam is \${age} years old`)</pre>

ES5	ES6
<p>Spread operator(...) is not available</p>	<p>Spread operator(...) is available</p> <pre data-bbox="1276 239 2346 425">var spec1= {speed:"3.2Ghz",cores:24} var pc={...spec1} console.log(pc)//{speed: '3.2Ghz', cores: 24}</pre>
<p>Import keyword is not available to import a module</p> <pre data-bbox="28 625 1200 704">var Register=require("./Register")</pre>	<p>Import keyword is available to import a module</p> <pre data-bbox="1309 632 2435 696">import Register from './register';</pre>
<p>Shorthand for defining objects with keys and the variable names are not available</p>	<p>Shorthand for defining objects with keys and the variable names are available</p> <pre data-bbox="1276 918 1933 1146">var cores=24 var speed=3.4 var spec={cores,speed} console.log(spec.cores)//24</pre>
<p>Does not support Promises</p>	<p>Supports Promises</p>
<p>There is no class keyword in ES5</p>	<p>ES6 supports classes</p>

ES5

ES5 uses **module.exports** to export objects

ES6

We can use **export default** to export a module, but remember a module can't have multiple **default** exports

```
export default Register;
```

To import it now from another component we do:

```
import Register from './Register';
```

We can export multiple objects:

```
function Register() {  
  return <div>  
    <h1>Register</h1>  
  </div>  
}  
  
export var user1 = { name: "John", age: "82" }  
export var user2 = { name: "Adam", age: "46" }  
  
export default Register;
```

Use `{}` to import multiple exported objects those are exported **without** using the **default** keyword:

```
import Register,{user1,user2} from './Register';
```

But you don't have to use `{}` to import a single object that is exported without using the default keyword:

```
import user1 from './Register';
```

You can change the function's name that is exported using the **default** keyword when importing:

```
function Register() {  
  return <div>  
    <h1>Register</h1>  
  </div>  
}  
export default Register;
```

And you can now import as any name:

```
import RegisterUser from './Register';
```

ES5

ES6

But you can not change the name of the exported object that is exported without using the **default** keyword:

```
export var user1 = { name: "John", age: "82" }
```

You can not import it like this:

```
import user12 from './Register';
```

You must use the same exact exported name when importing:

```
import user1 from './Register';
```

So exports without a **default** tag are Named exports and exports with the **default** tag are default exports. Named exports allow multiple exports in a single file, e.g.:

```
export function MyFunction() {  
  return <h1>Ok</h1>  
}  
  
export function MyFunction2() {  
  return <h1>Ok</h1>  
}
```