# Lecture Summary: Introduction to Software Engineering

#### What is Software?

- Program: Simple code made by one person to do a task.
- دحاو صخش هبتكی طیسب دوك :جمانرب -
- Software: A big system with many components (design, testing, maintenance).

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## Types of Software:

- Generic: Sold to many users (e.g., MS Word).
- ليمع نم رتكأل عابتيب :ماع -
- Bespoke: Custom-made for one client.

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.طقف دحاو ليمعل لومعم :صصخ

# Software Categories:

- Web, smartphone apps, system software, embedded systems, databases, graphics, real-time control, etc.
- . ةجمدم ةزهجأ ، تاموسر ، يظحل مكحت ، ليغشت ةمظنأ ، تانايب دعاوق ، تاقيبطت : قل ثمأ -

### What is Software Engineering?

- The science of building large software systems in a cost-effective, organized way.

.ةيداصتقاو ةيجهنم ةقيرطب ةريبك تايجمرب ءانب ملع -

#### Who's Involved?

- Client: Pays and expects the product.

جتنملا زياعو عفديب :ليمعلا -

- Customer: Approves or buys the product.

. جتنملا راتخي وأ يرتشي: نوبزلا -

- User: Uses the software.

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### What Makes Good Software?

- Functionality, Usability, Maintainability, Efficiency, Dependability

ةيقوثوملا - ةءافكلا - ةنايصلا - مادختسالا ةلوهس - فئاظولا :حيتافم سمخلا -

# Three-Way Trade-Off:

- Functionality: More features = more cost & time

- Cost: Cheaper = fewer features or more time

- Time: Faster = more cost or less features

فئاظولاا ،ةفلكتلا ،تقولا :نيب نزاوت مزال -

# Why Projects Fail?

- Functionality problems, Misunderstood requirements, Inadequate testing
- Schedule delays, Cost overruns, Resource misallocation
- طلغ فرص ، بوسحم ريغ عيسوت ، كطاخ مهف ، ءاطخاً ،ريخاًت :لشفلا بابسأ -

Success = Client Satisfaction:

- Even with perfect code, if the client isn't happy the project is a failure.
- ليمعلا اضر = يقيقحلا حاجنلا -

Main Challenges in Software Engineering:

- توافتلا 1. Heterogeneity
- Different environments → software must work everywhere.
- ميلستلا 2. Delivery
- Fast delivery vs. high quality.
- ةق *ث*ال 3. Trust
- Users must trust software for privacy, correctness, and security.

Final Takeaway:

- Software engineering = people + process + quality + trust
- .ةلماك ةموظنم يد ،دوك درجم شم -