

Steven Ho

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Education

Purdue University, West Lafayette, IN	Expected Graduation: Spring 2025
Bachelor of Science – Web Programming & Design, Game Development	Academic Honor Roll Spring 2023, Fall 2023

Skills

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- React, Angular, HTML, CSS, PHP, JavaScript, MySQL, TailwindCSS, Git, TypeScript, Vite
 - Unity Engine, Unreal Engine
 - Java, C#, C, Python, Blueprint Visual Scripting (UE5)
 - UI/UX Through a UX Course, grown and used in the development of academic projects
 - Communicative, outgoing, personable, passionate, strong desire to learn, receptive to feedback

Current Projects

Issue Tracker 2024 – Present

- Front-End created using Angular for an issue tracker allowing the user to create tasks and projects.
- Research the usage of Angular, applying Agile Planning, and implementing a clean and efficient interface.

3D Card Game 2024 – Present

- Using Unreal Engine 5 and Blueprint Scripting to create a 3D card/turn-based strategy game where the user plays against an AI player.
- Senior Design project in a large group as a programmer, focusing on development using industry-standard practices

2D/2.5D Platformer Game 2024 – Present

- Using Unreal Engine 5 and Blueprint Scripting, create 2D platformer with a 2.5D level select screen
- Senior Design project in a small team as the lead programmer and technical designer

Experience / Career Summary

Part-Time Front Desk Administrator – Bechtel Innovation Design Center	04/24-Present
Full-Time (Summer) Coding/Game Instructor – Youth Tech INC.	06/24-08/24
Full-Time (Summer) Camp Counselor – Conner Prairie	05/22-08/23
Full-Time (Summer) Paver Renovator – Paver Rescue	05/21-08/21
Part-Time Sales Associate – Express	11/19-05/21
Part-Time Cashier – Panera Bread	04/19-08/19

Organizations

The Porch Young Adult Ministry, Phi Delta Theta, Purdue Solar Racing