

## Contact

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github.com/hotakutsuki (Personal)

## Top Skills

Flutter  
Unity 3D  
JavaScript

## Languages

Spanish (Native or Bilingual)  
English (Full Professional)  
Japanese (Elementary)

## Certifications

Flutter  
Software Engineering Fundamentals  
Linear Algebra  
Programming Fundamentals  
Calculus for data analysis

# Josue Ortiz

Remote Full Stack & Mobile Developer | Self-Taught Tech Enthusiast | I believe in creativity and new ideas. I really enjoy new challenges

Quito, Pichincha, Ecuador

## Summary

Software Engineer | Full Stack & Mobile Developer | Flutter Enthusiast

I'm a passionate developer with 7+ years of experience building software that solves real-world problems. My work spans across web applications (both frontend and backend) and mobile development, including native Android (Java) and cross-platform apps using Flutter and Dart.

I've collaborated with international teams on projects in fintech, e-commerce, automation, and streaming, and I also enjoy creating side projects with Unity, machine learning, and cloud platforms like Firebase and AWS.

What drives me?

Clean, scalable code  
Great UX and performance  
Learning new technologies  
Turning ideas into working products

I'm always open to new challenges, especially roles that combine mobile development, full-stack problem-solving, and collaborative environments.

Let's connect!

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## Experience

AltScore

Desarrollador de back-end  
October 2023 - Present (1 year 9 months)

## Gynger

### Full-stack Developer

October 2021 - December 2023 (2 years 3 months)

Texas, United States

Tech Stack used:

React, TypeScript, Postgresql, Node.js

## Cargill

### Software Engineer

March 2020 - December 2023 (3 years 10 months)

Minnesota, United States

In Cargill, we are working to make the shrimp industry the efficient and automatized as it can be.

This is what I've been workin on:

- Reduced the use of data in the web app by 40% by grouping the information requested and handling the calculations on the server.
- Integrated charts for the users with relevant information in the automatization system by adding key data points.
- Improved the time that the user spent adding the data in 20% by defaulting values in an predictive way.

## Jobsity

### Software Engineer

January 2020 - December 2023 (4 years)

Quito, Pichincha, Ecuador

Jobsity is an amazing outsourcing company. While I was getting a client, I could help inside Jobsity's employees dashboard. Helped with the push notifications for events to the Human Resources team and employees, making the communication faster and organized.

## BAYTEQ

### Android Developer

July 2017 - January 2020 (2 years 7 months)

Quito

Bayteq was my first real professional programming job. and I loved it!

Here, I learned about clean code, agile methodologies, good practices a lot more!

I worked mainly in Android applications. here is some of the work that I did:

- Reduced the chance of crashing in the app by 99% in offline scenarios by adding a data sync system.

- Enhance the UX by optimizing 20% of screen usage in tables and forms by applying the recommendations of material design.

#### BuenPlan Tickets

Android Developer

April 2017 - May 2017 (2 months)

Quito, Pichincha, Ecuador

#### Grupo Barlovento

Chief Technology Officer

September 2016 - May 2017 (9 months)

Quito Ecuador

#### ADRA International

System Assistant

October 2010 - December 2010 (3 months)

Quito

#### Ministerio de Cultura y Patrimonio del Ecuador

System Assistant

May 2008 - August 2008 (4 months)

Quito

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## Education

#### Escuela Politécnica Nacional

Ingeniero en Redes de Información, Ingeniería eléctrica y electrónica · (2007 - 2017)