

## Insertion in B-Tree

```
void insert_btree(int k)
{
    if (root == NULL)
    {
        root = new BNode(t, true);
        root->keys[0] = k;
        root->n = 1;
    }
    else {
        if (root->n == 2*t - 1)
        {
            BNode *s = new BNode(t, false);
            s->C[0] = root;
            s->splitChild(0, root);
            int i = 0;
            if (s->keys[0] < k)
                i++;
            s->C[i] -> insertNonFull(k);
            root = s;
        }
        else
            root->insertNonFull(k);
    }
}
```

```
void insertNonFull(int k)
{
```

```
    int i = n - 1;
```

```
    if (leaf == true)
```

```
    {
```

```
        while (i >= 0 && keys[i] > k)
```

```
        {
```

```
            keys[i+1] = keys[i];
```

```
            i--;
```

```
        }
```

```
        keys[i+1] = k;
```

```
        n = n + 1;
```

```
    }
```

```
    else
```

```
    {
```

```
        while (i >= 0 && keys[i] > k)
```

```
        i--;
```

```
        if (c[i+1] > n == 2 * t - 1)
```

```
        {
```

```
            splitChild(i+1, c[i+1]);
```

```
            if (keys[i+1] < k)
```

```
                i++;
```

```
        }
```

```
        c[i+1] > insertNonFull(k);
```

```
    }
```

```
}
```

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