noodlebox serendipity sequencer | key commands

sixty four pixels

move cursor (○)
show data value at cursor CV
edit data value at cursor CV (○)
fine adjust data point CV GATE (○)
scroll display up/down CV CLONE (○)
shift steps horizontally CV CLEAR (○)
shift data values vertically CV RAND (○)
set scroll automatically CV PAGE

toggle step trig GATE
edit step ties GATE (○)
view/edit gate accent GATE CV (○)
view/edit gate probability GATE RAND (○)
view/edit gate retrigger GATE LOOP (○)
replace gates (euclidean) GATE PAGE (○)
off-grid amount GATE LAYER (○)
set block clone source CLONE

clone steps CLONE (○)
clone data values only CLONE CV (○)
clone gate info only CLONE GATE (○)
clone entire page CLONE PAGE (○)
clone entire layer CLONE LAYER (○)

clear step CLEAR
clear multiple steps CLEAR (○)
clear data values only CLEAR CV (○)
clear gate info only CLEAR GATE (○)
clear entire page CLEAR PAGE (○)
clear entire layer RAND LAYER (○)
randomise data points RAND (○)
save randomised data RAND (○) PAGE
save rand. to other page RAND (○) A B C D
create random page RAND LOOP (○)

set play position to cursor LOOP

change loop points LOOP (○)
cue page for bkgnd play LOOP A B C D
random background play LOOP RAND
bkgnd play page/cancel LOOP PAGE
bkgnd play all pages LOOP LAYER
show page and layer id PAGE
quick copy/clear pages PAGE (○)

select page PAGE A B C D
re-order layers PAGE LAYER (○)
layer menu LAYER
select layer LAYER 1 2 3 4
view mutes/mute layer LAYER PAGE
mute any layer LAYER PAGE 1 2 3 4

start/stop playback RUN
restart playback CV RUN
load/save session MEM 1 ····· 8 (○)
show memory slot MEM
access template slot MEM FN (○)
pitch layer row spacing FN CV
auto add trig with note FN GATE
data point fill mode FN CLONE
show/hide octave grid FN CLEAR
set midi record mode FN RAND
set loop point mode FN LOOP
arm midi recording FN PAGE
global menu FN LAYER

CV **keep button held down**
CV **press and release button**
(○) **turn encoder knob**
1 2 3 4 **use buttons (from left) to select**

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menu commands

sixty four pixels

layer menu

TYP	PTCH	**layer type** note pitch
	MOD	modulation
	OFFS	offset
DUR	TRIG	**gate duration** short trig
	01..15	1/16 .. 15/16 step time
	FULL	full step
RAT	1..32	**step division**
OFG	NONE	**off grid mode**
	SWNG	swing (move even steps)
	SLID	slide (move all steps)
	RAND	random slide
VLT	1..8	**voltage scaling**
	1V0	1 volt per octave
	1.2V	1.2 volt per octave
	HZV	hz/volt
MIX	OFF	**prev layer mix**
	ADD	add cv
	MASK	replace cv at data point
	BOTH	add cv at data point
TRN	-24..+24	**chromatic transposition**
QUA	OFF	**voltage quantization**
	CHRO	force to chromatic scale
	SCAL	force to diatonic scale
OCT	-5..+5	**octaves/volts cv offset**
SLW	OFF	**cv slew/glide**
	ON	slew all steps
	TIES	slew only tied steps
MID	NONE	**midi output mode**
	NOTE	output midi notes
	CC	output midi cc
CHO	1..16	**midi channel for output**
VEL	000..127	**midi velocity**
ACC	000..127	**accent midi velocity**
CC	000-127	**midi cc number**
SMO	OFF..ON	**midi cc value smoothing**
BPM	030-300	**internal clock tempo**

global menu

SCA	IONI...LOCR	**diatonic scale mode**
ROO	C..B	**diatonic scale root**
CLK	INT	**clock source** internal
	MCLK	midi clock (no transport)
	MTRN	midi clock (transport)
	PCLK	pulse clock at sync in
SYI	8..16..24PP	**pulse clock input rate**
SYO	OFF	**sync out mode**
	ON	pulse clock
	RUN	pulse clock when running
	STAR	start trig
	STOP	stop trig
	STST	start/stop trig
	RES	reset trig
	RNNG	running gate
	ACC	accent gate
SCK	8..16..24PP	**sync out clock rate**
AXI	OFF	**aux in mode**
	STST	start/stop trig
	RUN	run gate
	RES	reset trig
AXO	OFF..	**aux out mode** (see SYO)
ACK	8..16..24PP	**aux out clock rate**
MCLK	OFF	**midi clock send**
	ON	send clock
	ON+T	send clock and transport
	RUN	send clock when running
	RN+T	clock when run+transport
MDI	1..OMNI	**midi channel for input**
CAL	OFF	**cv output calibration**
	1V..8V	reference voltage
SCL	-99..+99	cv output scale correct
OFS	-99..+99	cv output offset correct
CV	NORM	**cv redirection** normal
	L1..L4	cv out from other layer
CAT	NORM	**gate redirection** normal
	L1..L4	gate out from other layer

quick reference card **version 1**
full documentation at **six4pix.com/noodle**

items in yellow shown depending on context