

4.2 — Void

ALEX MAY 24, 2021

Void is the easiest of the data types to explain. Basically, **void** means “no type”!

Consequently, variables can not be defined with a type of void:

```
1 void value; // won't work, variables can't be defined with a void type
```

Void is typically used in several different contexts.

Functions that do not return a value

Most commonly, *void* is used to indicate that a function does not return a value:

```
1 void writeValue(int x) // void here means no return value
{
    std::cout << "The value of x is: " << x << '\n';
    // no return statement, because this function doesn't return a
    value
2 }
```

If you use a return statement to try to return a value in such a function, a compile error will result:

```
1 void noReturn(int x) // void here means no return
  value
{
    return 5; // error
}
```

On Visual Studio 2017, this produced the error:

error C2562: 'noReturn': 'void' function returning a value

Deprecated: Functions that do not take parameters

In C, void is used as a way to indicate that a function does not take any parameters:

```
1 | int getValue(void) // void here means no  
  | parameters  
  | {  
  |     int x{};  
  |     std::cin >> x;  
2 |     return x;  
3 | }
```

Although this will compile in C++ (for backwards compatibility reasons), this use of keyword *void* is considered deprecated in C++. The following code is equivalent, and preferred in C++:

```
1 | int getValue() // empty function parameters is an implicit  
  | void  
  | {  
  |     int x{};  
  |     std::cin >> x;  
  |     return x;  
  | }
```

Best practice

Use an empty parameter list instead of *void* to indicate that a function has no parameters.

Other uses of void

The void keyword has a third (more advanced) use in C++ that we cover in section [10.20 -- Void pointers](#). Since we haven't covered what a pointer is yet, you don't need to worry about this case for now.

Let's move on!



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