

Acronym	Identifier
AH	Augmented Human International Conference
ASSETS	Computers and Accessibility
ASSETS	Accessibility and Computing
AutomotiveUI	Automotive User Interfaces and Interactive Vehicular Applications
AVI	Advanced Visual Interfaces
C&C	Creativity and Cognition
CHI	Human Factors in Computing Systems
CHI PLAY	Computer-Human Interaction in Play
CI	Collective Intelligence
COMPASS	Computing and Sustainable Societies
CSCW	Computer-Supported Cooperative Work
CSCW	Proceedings of the ACM on Human-Computer Interaction
DIS	Designing Interactive Systems
EICS	Engineering Interactive Computing Systems
EICS	Engineering interactive computing systems
ETRA	Eye Tracking Research and Applications
GI	Graphics Interface
GROUP	Supporting Group Work
HCII	HCI International
HRI	Human Robot Interaction
ICMI	Multimodal Interaction
IDC	Interaction Design and Children
IJHCI	Journal of Human-Computer Interaction
IJHCS	Human-Computer Studies
IMWUT	Interactive, Mobile, Wearable and Ubiquitous Technologies
IMX	Interactive Media Experiences
INTERACT	Human-Computer Interaction – INTERACT
ISMAR	International Symposium on Mixed and Augmented Reality
ISS	Interactive Surfaces and Spaces
ISWC	International Symposium on Wearable Computers
ITS	Interactive Tabletops and Surfaces
IUI	Intelligent User Interfaces
MobileHCI	Mobile Human-Computer Interaction
MobileHCI	Human-Computer Interaction with Mobile Devices and Services
NA	IEEE Pervasive Computing
NA	Interacting with Computers
NA	Mensch und Computer
NA	Behaviour and Information Technology
NA	Interactive Mobile Technologies
NA	Universal Access in the Information Society
NordiCHI	Nordic Conference on Human-Computer Interaction
NordiCHI	Nordic Human-Computer Interaction Conference
OzCHI	Australian Conference on Computer-Human Interaction
RecSys	Recommender Systems
SMC	Transactions on Human-Machine Systems
SUI	Spatial User Interaction
TAC	Transactions on Affective Computing
TACCESS	Transactions on Accessible Computing
TEI	Tangible, Embedded, and Embodied Interaction
TOCHI	Transactions on Computer-Human Interaction
Ubicomp	Pervasive and ubiquitous computing
UIST	User Interface Software and Technology
UMAP	User Modeling, Adaptation and Personalization
VL/HCC	Visual Languages and Human-Centric Computing
VR	Virtual Reality and 3D User Interfaces
VRST	Virtual Reality Software and Technology