

## Goal 12 - Responsible Consumption and Production

### Ensure sustainable consumption and production patterns

*Sustainable consumption and production is about promoting resource and energy efficiency, sustainable infrastructure, and providing access to basic services, green and decent jobs and a better quality of life for all. Its implementation helps to achieve overall development plans, reduce future economic, environmental and social costs, strengthen economic competitiveness and reduce poverty.*



Approaching solid waste and consumption geospatially can help urban planners and governments understand distribution and patterns of waste and production issues their city faces. Addressing waste issues through participatory mapping allows community members to identify trouble spots for waste that might otherwise be overlooked and allows them to identify priorities for interventions. Additionally, mapping recycling centers and other positive impacts on the consumption cycle can identify where positive impacts are developing and where opportunities still exist.

#### What has been done?

- **Ramani Huria:** The HOT Ramani Huria team worked with local waste company in Dar es Salaam to map buildings and customers using the open mapping workflow and OpenStreetMap. The experience showed that mapping all buildings and units, and providing information in an organized database format allows a collection firm to increase their revenue, and to make that revenue more predictable using OpenStreetMap.
- **Clean Dhaka, Safe Dhaka:** Dhaka faces a tremendous challenge in terms of waste management. The 'Clean Dhaka, Smart Dhaka' project objective is to create a geo-database of waste disposal points in order to identify opportunities to make local urban waste management more sustainable and resilient through OpenStreetMap. This is currently a research project with the implementation, advocacy & activism phase upcoming. This project is initiated by the Bangladesh Open Innovation Lab (BOIL).

#### What else can be mapped?

- Map solid waste sites - both formal and informal - to understand how waste is being produced

- Analyze proximity of waste sites to water points, waterways, schools, and other features to prioritize waste management
- Map restaurants, markets, cafeterias, and other food consumption areas to survey food waste
- Map recycling centers and businesses

## OSM Data Model

### 1. Solid Waste Sites

Key	Value	Description/notes
amenity	waste_dump_site, waste_disposal, waste_basket	Used for sites, features, and facilities where waste is unofficially or officially collected
landuse	landfill	Used to identify land used as a landfill.
dump:official	yes, no	Designates whether or not a site is officially recognized by authorities or waste collection agencies/companies
waste	trash, plastic, organic (food waste), other	Designates type of waste accepted or dumped at a waste site
fee	yes, no	Designates if a fee is necessary to use the waste site
provider		Name of provider, IF different from operator (organization or company responsible for providing operator with waste bins, trash cans, etc.)
name		If waste facility has a name
operator		Name of operator (organization or company responsible for collection)

### 2. Recycling Sites

Key	Value	Description/notes
amenity	recycling	Used for facilities that accept waste for recycling
recycling_type	container, centre	Used to differentiate between large recycling service centers and simple recycling containers
recycling:*	yes,no	Allows for specific details on what materials are accepted for recycling. See examples below.
recycling:aluminum	yes,no	Example of recycling: tag designating whether or not a recycling site accepts a particular material type.*

Key	Value	Description/notes
recycling:glass	yes,no	<i>Example of recycling:</i> tag designating whether or not a recycling site accepts a particular material type.*
recycling:hazardous_waste	yes,no	<i>Example of recycling:</i> tag designating whether or not a recycling site accepts a particular material type.*

### 3. Food distribution sites

See Goal 2 - Zero Hunger