OpenStreetMap Data Model

Objectives:

- Understanding Concept of tag, key, dan value in OpenStreetMap
- Knowing OpenStreetMap wiki page as a guideline for key and value
- Understanding Objects which can be mapped into OpenStreetMap
- Knowing and Understanding data model as a part of mapping preparation plan
- Checking specific key and value in TagInfo website

In this module, you will learn about *key* and *value* concept in *OpenStreetMap* (OSM) as well as data model in OSM objects. Knowing about data model will help you to prepare your mapping activity plan efficiently start from planning, field survey and input the field survey data. You also learn some websites which can help you to find specific information key and value that you need based on OpenStreetMap standard.

I. Tag, Key, dan Value Concept

In *OpenStreetMap* there are 3 types of object. They are: *Nodes*, *Ways*, and *Polygon/Closedways*. Each type of data has information that can represent the object. That information called *Tag* which structured by *key* and *value*.

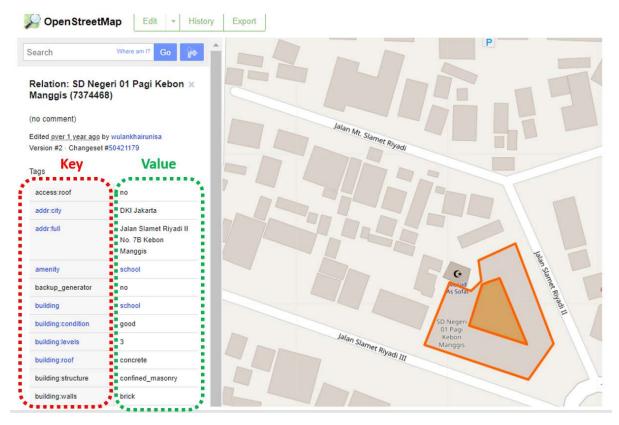
For instance, there is a school in your area. Therefore, the school should be **Tagged** as a school in OpenStreetMap. The school's tag has some details information that make the school being different from other schools. Those information such as name, address, building level, school type, etc. In OpenStreetMap, they are *Key* while each information of them called *Value*.

Example of School Tag:

name=SDN Kebon Manggis 11 Pagi

address= Jalan Slamet Riyadi II.

In the example above, "name and address" are **Key** while "SDN Kebon Manggis 11 Pagi and Jalan Slamet Riyadi II" are **Value**. See the image below to see the explanation in OpenStreetMap website:



Key and value of an object on OpenStreetMap

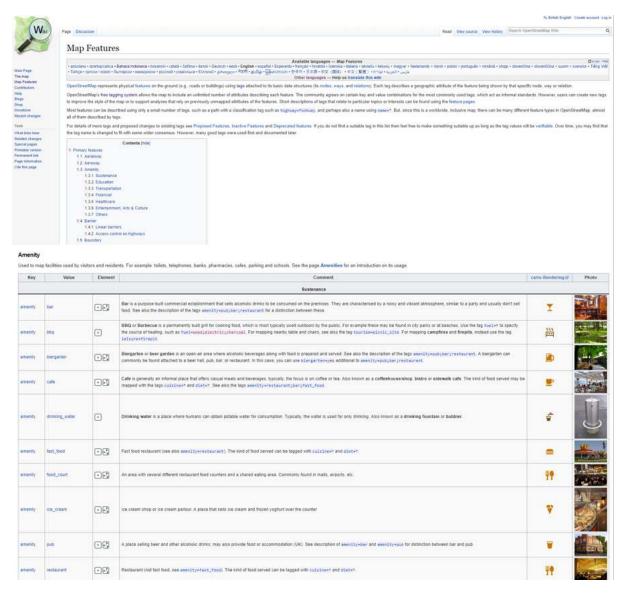
As you can see on the picture above, key and value always written in english according to the Open-StreetMap standard. You do not need to remember all key and value in OpenStreetMap because you can find them in wikipedia *OpenStreetMap* website which will be explained in this module.

II. Wikipedia OpenStreetMap to see Key and Value

As a one of mapping participatory platform, OpenStreetMap has millions of contributors all around the globe. Therefore to produce and ensure a good quality data and information in OpenStreetMap, the contributors together established rules and standardization guidelines and put into one open-source platform site called wikipedia.

a. Global Wikipedia OpenStreetMap

Further explanation and list of key and value in OpenStreetMap have been made and put into specific OSM wikipedia page called *Map Feature*. In this page, you can search and find any key and value that used in OpenStreetMap globally. To access this page please visit at: https://wiki.openstreetmap.org/wiki/Map_Features



Interface of Map Features Website Page

Every key and value in this page is absolute and has been standard information for any object that you want to map in OpenStreetMap and cannot be changed or modified as you want. Therefore, this page is a guideline for all OSM contributors all over the world to find any information about their mapping object in OpenStreetMap.

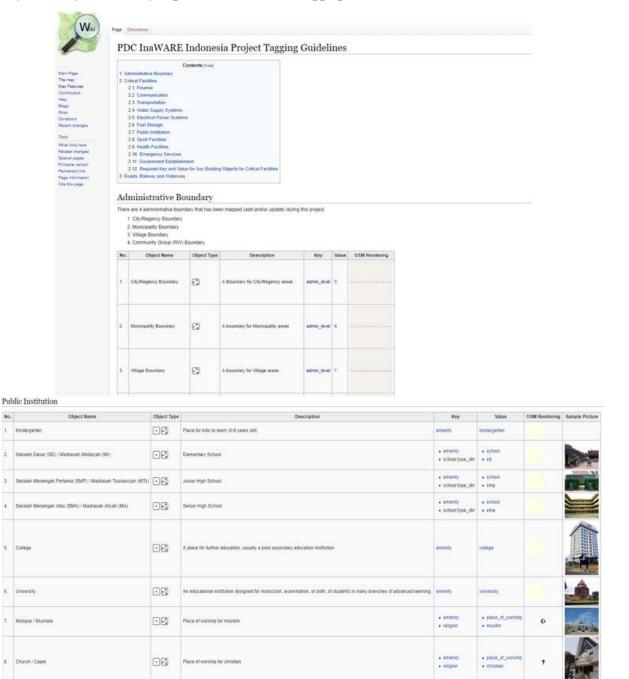
b. Indonesia OpenStreetMap Wikipedia

Number of OSM Contributors in Indonesia has been increasing in recent years. As one of biggest OSM contributors in the world, Indonesia OSM contributors need a guideline about key and value information especially particular information for objects in Indonesia. However, they are usually difficult to find a tag that match with the mapping object. There are so many information in the Map Feature page yet sadly most of them are unneeded or unnecessary for objects in Indonesia. Moreover, object's name in Map Feature often can not be recognized by OSM contributors in Indonesia because it is using global name while Indonesia using local name. Therefore, Humanitarian *OpenStreetMap* Team (HOT) Indonesia made another page in OSM wikipedia that shows specific information about key and value mapping objects in Indonesia as a guideline for Indonesia OSM contributors.

Main difference between *Map Features* and Indonesia OSM Wikipedia page is list of the mapping objects. While Map Features shows all information for mapping objects all over the world, Indonesia OSM Wikipedia only showing information about objects in Indonesia and some of them do not available in the map feature. For instance, schools in Indonesia have various information including types of school start usually called SD (elementary school), SMP (junior high school) and SMA (senior high school). Health

facilities also has various type depending of its type such as Rumah Sakit (Hospital), Puskesmas (hospital in village level), Posyandu (hospital in rural area). These information are essential in Indonesia therefore they have been placed in Indonesia OpenStreetMap Wikipedia page. Another example is you only can find name kiosk as a name and key of small store in Map Feature while the name is not familiar and known by most of Indonesian in Indonesia OpenStreetMap Wikipedia page this small store has been given a local name called "warung" even though still has key=kiosk for its tag in OpenStreetMap.

You can see list of objects information in Indonesia OpenStreetMap Wikipedia page by click this link: https://wiki.openstreetmap.org/wiki/Id:Indonesian_Tagging_Guidelines



Page of Indonesia OpenStreetMap Wikipedia Page

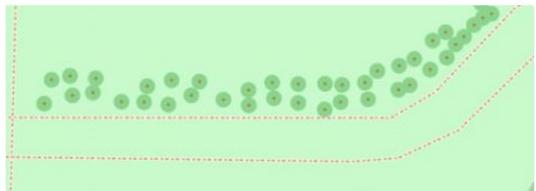
- III. Mapping Objects in OpenStreetMap
- a. Data types in OpenStreetMap

In this module, you have been explained about data types in OpenStreetMap: point (*Nodes*), line (*Ways*) and area (*Polygon/Relation*). These are further explanation of each data type in OpenStreetMap.

• Point (Nodes)

Point usually being used to represent position or location of certain object. For instance, objects which drawn as a point (nodes) in OpenStreetMap such as traffic light, gas station or restaurant in a mall or shopping center.





Example of Points in OpenStreetMap

• Line (Ways)

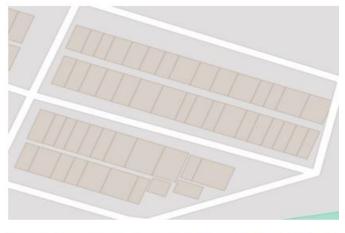
Line is an object that is formed by sequence of points (*nodes*) which connect one to another. Some objects which usually drawn as a line in OpenStreetMap such as road, river, railway and administration boundary.



Example of lines in OpenStreetMap

• Area (Polygon)

Area is formed by sequence of lines (ways) which connect one to another. Some objects in Open-StreetMap such as building, park, land use and lake are drawn as area.







Example of area (polygon) in OpenStreetMap

b. Mapping Objects in HOT-PDC Project

In *OpenStreetMap*, you can map any object on earth surface as long as it is real and permanent. Real means that the object has physical form and can be seen such as building and roads whereas non-real object such as high level or population density. Permanent means the object has specific location and not moving in particular time.

Choosing what objects that we want to map in OpenStreetMap depends on the purposes of the mapping project itself. In HOT-PDC InAWARE, the purpose is to collecting critical infrastructures which can be used for disaster management. These are list of objects that has been mapped into OpenStreetMap in HOT-PDC InAWARE project:

1.Economic Facilities

- · Traditional Market
- Supermarket

• Bank

2. Education Facilities

- University
- College
- School (SD, SMP, SMA)
- Kindergarten

3. Health Facilities

- Hospital
- Clinic

4. Communication

· Communication Tower

5. Emergency Service

- · Police Office
- · Fire Station
- · Evacuation Center
- Hydrant

6. Government

- · Government Office (Governor, Mayor, District, Sub-district, village and sub-village office)
- Embassy
- Government Institution (Ministry)

7. Electricity

- · Power tower
- · Power substation
- Power Plant

8. Transportation

- Airport
- · Bus Station
- Train Station
- · Harbour / Dock

9. Public Facilities

- Place of Worship (Mosque, Church, Temple)
- Sport Facility (Sport Center, Stadium, Sports Field)
- · Public Spaces

10. Water

- · Water Tower
- Water Gate
- Pump House
- Embankment
- River
- · Lake / Dam

11. Gas Station

12. Administration Boundary

- · City / District Boundary
- · Sub-district boundary
- · Village boundary
- · Sub-village boundary

13. Road Network

IV. Data Mapping Model in OpenStreetMap

Data model is a compilation of some information for an object where consisted from key and value in OpenStreetMap. A data model does not have a standard for what information that should be put in an object. The model should be followed the purposes of mapping project. For instance, if you want to map school in you area and you need information of school name, address, school type, school operator, and building level then your data model should be like this:

School Tag Information Table

key	(possible) values
amenity	school
building	school
school:type_idn	sd [SD/MI (Elementary School)], smp [SMP/MTs (Junior High School)], sma [SMA/SMK/MA
	(Senior High School)]
name	(building name)
addr:full	(address)
operator:type	government, private, community
building:levels	(number of building floor)

amenity=school is a compulsory tag for the school information. Key and value in this tag are main information that identify the object as a school.

building=school is a tag that show the school has its own building. Some schools are located in another building such as government office area therefore if that was the case then this tag is unnecessary.

a. HOT-PDC InAWARE Data Model

The purpose of HOT-PDC InAWARE mapping project is to gather information of critical infrastructures in context of disaster management. Therefore, you need to create data model that can help the survey team to collect the information in the field and upload them into OpenStreetMap. These are data model for each priority object in HOT-PDC InaWARE mapping project:

Color Information:

- Warna biru the key and value are compulsory for the object.
- Warna merah the _key _and _value _are information for building of the object. This tag /information only collected if the object has its own building. Otherwise, the tag is unnecessary.
- Warna hitam artinya *key* dan *value* tersebut **sebaiknya** dimasukkan ke dalam objek pemetaan baik objek tersebut memiliki bangunan sendiri ataupun menumpang di bangunan yang lain.
- Black color means the *key* and *value* **should be** added regardless the object has its own building or not.

1.Economic Facilities

· Table of Traditional Market Data Model

key
possible values
amenity
marketplace
building
marketplace
name
addr:full

addr:city

capacity:persons

<50, 50-100, 100-250, 250-500, >500

building:levels

building:structure

confined_masonry, steel_frame, wood_frame, bamboo_frame

building:material

brick, concrete, wood, bamboo, glass

building:floor

ground, wood, cement, tekhel, ceramics

building:roof

tile, tin, asbestos, concrete

access:roof

yes, no

building: condition

poor, good

ground_floor:height

building ground floor to the surface in metre

backup_generator

yes, no

source

HOT_InAWARESurvey_2018

· Table of Supermarket Data Model

key

possible values

shop

supermarket

building

supermarket

name

addr:full

addr:city

capacity:persons

<50, 50-100, 100-250, 250-500, >500

building:levels

building:structure

confined_masonry, steel_frame, wood_frame, bamboo_frame

building:material

brick, concrete, wood, bamboo, glass

building:floor

ground, wood, cement, tekhel, ceramics building:roof tile, tin, asbestos, concrete access:roof yes, no ground_floor:height poor, good building: condition building ground floor to the surface in metre backup_generator yes, no source HOT_InAWARESurvey_2018 · Table of Bank Data Model key possible values amenity bank building bank name addr:full addr:city capacity:persons <50, 50-100, 100-250, 250-500, >500 building:levels building:structure confined_masonry, steel_frame, wood_frame, bamboo_frame building:material brick, concrete, wood, bamboo, glass building:floor ground, wood, cement, tekhel, ceramics

access:roof

tile, tin, asbestos, concrete

yes, no

building:roof

building: condition

poor, good

ground_floor:height=

building ground floor to the surface in metre

backup_generator

yes, no

source

HOT_InAWARESurvey_2018

2. Education Facilities

· Table of University Data Model

key

possible values

amenity

university

building

university

name

addr:full

addr:city

operator:type

government, private, community

capacity:persons

<50, 50-100, 100-250, 250-500, >500

building:levels

building:structure

confined_masonry, steel_frame, wood_frame, bamboo_frame

building:material

brick, concrete, wood, bamboo, glass

building:floor

ground, wood, cement, tekhel, ceramics

building:roof

tile, tin, asbestos, concrete

access:roof

yes, no

building: condition

poor, good

ground_floor:height=

building ground floor to the surface in metre

backup_generator

yes, no

source

HOT_InAWARESurvey_2018

```
evacuation_center
yes, no
shelter_type
tent, building
water_source
water_works, manual_pump, powered_pump
kitchen:facilities
yes, no
toilet:facilities
yes, no
toilets:number
   • Table of College Data Model
key
possible values
amenity
college
building
college
name
addr:full
addr:city
operator:type
government, private, community
capacity:persons
<50, 50-100, 100-250, 250-500, >500
building:levels
building:structure
confined_masonry, steel_frame, wood_frame, bamboo_frame
building:material
brick, concrete, wood, bamboo, glass
building:floor
ground, wood, cement, tekhel, ceramics
building:roof
tile, tin, asbestos, concrete
access:roof
yes, no
building: condition
poor, good
```

ground_floor:height=

```
building ground floor to the surface in metre
backup_generator
yes, no
source
HOT_InAWARESurvey_2018
evacuation_center
yes, no
shelter_type
tent, building
water_source
water_works, manual_pump, powered_pump
kitchen:facilities
yes, no
toilet:facilities
yes, no
toilets:number
   • Table of School Data Model (SD, SMP, SMA)
key
possible values
school:type_idn
sd [SD/MI (Elementary School)], smp [SMP/MTs (Junior High School)], sma [SMA/SMK/MA (Senior High
School)]
amenity
school
building
school
name
addr:full
addr:city
operator:type
government, private, community
capacity:persons
<50, 50-100, 100-250, 250-500, >500
building:levels
building:structure
confined_masonry, steel_frame, wood_frame, bamboo_frame
building:material
brick, concrete, wood, bamboo, glass
```

building:floor

ground, wood, cement, tekhel, ceramics building:roof tile, tin, asbestos, concrete access:roof yes, no building: condition poor, good ground_floor:height= building ground floor to the surface in metre backup_generator yes, no source HOT_InAWARESurvey_2018 evacuation_center yes, no shelter_type tent, building water_source water_works, manual_pump, powered_pump kitchen:facilities yes, no toilet:facilities yes, no toilets:number • Table of Kindergarten Data Model key possible values amenity Kindergarten [PAUD/ Play Group / TK (Early education / Play group / Kindergarten)] building kindergarten name addr:full addr:city operator:type government, private, community capacity:persons <50, 50-100, 100-250, 250-500, >500

building:levels

building:structure

confined_masonry, steel_frame, wood_frame, bamboo_frame

building:material

brick, concrete, wood, bamboo, glass

building:floor

ground, wood, cement, tekhel, ceramics

building:roof

tile, tin, asbestos, concrete

access:roof

yes, no

building: condition

poor, good

ground_floor:height=

building ground floor to the surface in metre

backup_generator

yes, no

source

HOT_InAWARESurvey_2018

3. Health Facilities

· Table of Hospital Data Model

key

possible values

amenity

hospital

name

addr:full

addr:city

operator:type

government, private, community

building

hospital

capacity:persons

<50, 50-100, 100-250, 250-500, >500

building:levels

building:structure

confined_masonry, steel_frame, wood_frame, bamboo_frame

building:material

brick, concrete, wood, bamboo, glass

building:floor

ground, wood, cement, tekhel, ceramics building:roof tile, tin, asbestos, concrete access:roof yes, no building: condition poor, good ground_floor:height building ground floor to the surface in metre backup_generator yes, no source HOT_InAWARESurvey_2018 evacuation_center yes, no shelter_type tent, building water_source water_works, manual_pump, powered_pump kitchen:facilities yes, no toilet:facilities yes, no toilets:number · Table of Clinic Data Model key possible values amenity

clinic

name

addr:full

addr:city

operator:type

government, private, community

building

clinic

capacity:persons

<50, 50-100, 100-250, 250-500, >500

building:levels

building:structure

confined_masonry, steel_frame, wood_frame, bamboo_frame

building:material

brick, concrete, wood, bamboo, glass

building:floor

ground, wood, cement, tekhel, ceramics

building:roof

tile, tin, asbestos, concrete

access:roof

yes, no

building: condition

poor, good

ground_floor:height

building ground floor to the surface in metre

backup_generator

yes, no

source

HOT_InAWARESurvey_2018

evacuation_center

yes, no

shelter_type

tent, building

water_source

water_works, manual_pump, powered_pump

kitchen:facilities

yes, no

toilet:facilities

yes, no

toilets:number

4. Communication

• Table of Communication Tower Data Model

key

possible values

man_made

tower

tower:type

communication

name

height

```
operator
```

Telkomsel, Indosat, XL, Tri, Smartfren

communication:mobile

yes,no

communication:radio

yes,no

addr:city

source

HOT_InAWARESurvey_2018

5. Emergency Services

· Table of Police Office Data Model

key

possible values

amenity

police

building

police

name

addr:full

addr:city

capacity:persons

<50, 50-100, 100-250, 250-500, >500

building:levels

building:structure

confined_masonry, steel_frame, wood_frame, bamboo_frame

building:material

brick, concrete, wood, bamboo, glass

building:floor

ground, wood, cement, tekhel, ceramics

building:roof

tile, tin, asbestos, concrete

access:roof

yes, no

building: condition

poor, good

ground_floor:height

building ground floor to the surface in metre

backup_generator

yes, no

source

HOT_InAWARESurvey_2018

· Table of Fire Station Data Model

key

possible values

amenity

fire_station

building

fire_station

name

addr:full

addr:city

capacity:persons

<50, 50-100, 100-250, 250-500, >500

building:levels

building:structure

confined_masonry, steel_frame, wood_frame, bamboo_frame

building:material

brick, concrete, wood, bamboo, glass

building:floor

ground, wood, cement, tekhel, ceramics

building:roof

tile, tin, asbestos, concrete

access:roof

yes, no

building: condition

poor, good

ground_floor:height

building ground floor to the surface in metre

backup_generator

yes, no

source

HOT_InAWARESurvey_2018

Table of Hydrant Data Model

key

possible values

emergency

fire_hydrant

fire_hydrant:type

```
underground, pillar, wall, pond
name
operator
addr:city
source
HOT_InAWARESurvey_2018
6. Government
   • Table of Government Office Data Model Model (Governor, Mayor, District, Sub-district, village and
     sub-village office)
key
possible values
office
government
building
governor_office, townhall, subdistrict_office, village_office, community_group_office
admin_level
4 (governor office), 5 (town hall), 6 (subdistrict office), 7 (village office), 9 (subvillage office)
name
addr:full
addr:city
capacity:persons
<50, 50-100, 100-250, 250-500, >500
building:levels
building:structure
confined_masonry, steel_frame, wood_frame, bamboo_frame
building:material
brick, concrete, wood, bamboo, glass
building:floor
ground, wood, cement, tekhel, ceramics
building:roof
tile, tin, asbestos, concrete
access:roof
yes, no
building: condition
poor, good
ground_floor:height
building ground floor to the surface in metre
backup_generator
```

yes, no

```
source
HOT_InAWARESurvey_2018
evacuation_center
yes, no
shelter_type
tent, building
water_source
water_works, manual_pump, powered_pump
kitchen:facilities
yes, no
toilet:facilities
yes, no
toilets:number
   • Table of Government Institution Data Model (Ministry)
key
possible values
office
government
building
government_office
name
addr:full
addr:city
admin_level
7 (village level), 6 (sub district level), 5 (city level), 4 (Province level)
capacity:persons
<50, 50-100, 100-250, 250-500, >500
building:levels
building:structure
confined_masonry, steel_frame, wood_frame, bamboo_frame
building:material
brick, concrete, wood, bamboo, glass
building:floor
ground, wood, cement, tekhel, ceramics
building:roof
tile, tin, asbestos, concrete
access:roof
```

yes, no

building: condition

```
poor, good
backup_generator
yes, no
source
HOT_InAWARESurvey_2018
7. Electricity
   • Table of Power Tower Data Model
key
possible values
power
tower
name
addr:city
operator
source
HOT_InAWARESurvey_2018
   • Table of Power Sub Station Data Model
key
possible values
power
substation
substation
transmission (Main substation), distribution (Distribution sub station)
building
power_substation
name
<power substation name>
addr:city
rating
<user define>
operator
source
HOT_InAWARESurvey_2018
   • Table of Power Plant Data Model
key
possible values
power
```

plant

building

power_plant

name

operator

addr:full

addr:city

operator

source

HOT_InAWARESurvey_2018

8. Transportation

· Table of Airport Data Model

key

possible values

aeroway

aerodrome

building

aerodrome

Name

addr:full

addr:city

capacity:persons

<50, 50-100, 100-250, 250-500, >500

building:levels

building:structure

confined_masonry, steel_frame, wood_frame, bamboo_frame

building:material

brick, concrete, wood, bamboo, glass

building:floor

ground, wood, cement, tekhel, ceramics

building:roof

tile, tin, asbestos, concrete

access:roof

yes, no

building: condition

poor, good

backup_generator

yes, no

source

HOT_InAWARESurvey_2018

· Table of Bus Station Data Model key possible values amenity bus_station name addr:full addr:city source HOT_InAWARESurvey_2018 · Table of Train Station Data Model key possible values railway station name ele operator addr:full addr:city source HOT_InAWARESurvey_2018 • Table of Harbour / Dock Data Model key possible values amenity ferry_terminal building ferry_terminal name addr:full addr:city capacity:persons <50, 50-100, 100-250, 250-500, >500 building:levels building:structure confined_masonry, steel_frame, wood_frame, bamboo_frame building:material

brick, concrete, wood, bamboo, glass

```
building:floor
ground, wood, cement, tekhel, ceramics
building:roof
tile, tin, asbestos, concrete
access:roof
yes, no
building: condition
poor, good
backup_generator
yes, no
source
HOT_InAWARESurvey_2018
9. Public Facilities
   · Table of Place of Worship Data Model
key
possible values
amenity
place_of_worship
religion
muslim, christian, hindu, buddhist, confucian
name
addr:full
addr:city
building
mosque, church, temple
capacity:persons
<50, 50-100, 100-250, 250-500, >500
building:levels
building:structure
confined_masonry (Rangka beton bertulang), steel_frame (Rangka baja), wood_frame (Rangka kayu),
bamboo_frame (Rangka bambu)
building:material
brick (Bata), concrete (Beton), wood (Papan kayu), bamboo (Bambu), glass (Kaca)
building:floor
ground (Tanah), wood (Papan kayu), cement (Plester / Semen), tekhel (Tegel), ceramics (Keramik)
building:roof
tile (Genteng), tin (Seng), asbestos (Asbes), concrete (Beton)
access:roof
```

yes (Ada), no (Tidak ada)

```
building: condition
poor (Buruk), good (Baik)
ground_floor:height=
Tinggi bangunan dari jalan dalam satuan meter
backup_generator
yes (Ada), no (Tidak ada)
source
HOT InAWARESurvey 2018
evacuation_center
yes (Ya), no (Bukan)
shelter_type
tent (Tenda), building (Bangunan)
water_source
water_works (PDAM), manual_pump (Pompa Tangan), powered_pump (Mesin Pompa)
kitchen:facilities
yes (Ada), no (Tidak ada)
toilet:facilities
yes (Ada), no (Tidak ada)
toilets:number
   • Tabel Model Data Fasilitas Olahraga (GOR, Lapangan Olahraga, Stadium)
key
possible values
leisure
stadium (Stadion), sports_centre (Pusat Kegiatan Olahraga / GOR), pitch (Lapangan Olahraga)
building
stadium, sports_centre, yes (futsal field)
name
addr:full
addr:city
sport
soccer,futsal,basketball,badminton,tennis,volleyball,swimming,athletics,
baseball, cycling, multi
capacity:persons
<50, 50-100, 100-250, 250-500, >500
building:levels
building:structure
confined_masonry, steel_frame, wood_frame, bamboo_frame
building:material
```

brick, concrete, wood, bamboo, glass

building:floor ground, wood, cement, tekhel, ceramics building:roof tile, tin, asbestos, concrete access:roof yes, no building: condition poor, good ground_floor:height building ground floor to the surface in metre backup_generator yes, no source HOT_InAWARESurvey_2018 evacuation_center yes, no shelter_type tent, building water_source water_works, manual_pump, powered_pump kitchen:facilities yes, no toilet:facilities yes, no toilets:number · Table of Park Data Model key possible values leisure park name addr:full addr:city source HOT_InAWARESurvey_2018 evacuation_center

yes, no

shelter_type tent, building

```
water_source
water_works, manual_pump, powered_pump
kitchen:facilities
yes, no
toilet:facilities
yes, no
toilets:number
10. Sarana Perairan
   · Table of Water Tower Data Model
key
possible values
man_made
water_tower
name
operator
addr:city
source
HOT_InAWARESurvey_2018
   · Table of Flood Gate Data Model
key
possible values
waterway
floodgate
name
operator
floodgate:unit
elevation
condition
good, poor
addr:city
source
HOT_InAWARESurvey_2018
   · Tabel Model Data Rumah Pompa
```

key

possible values

man_made

pumping_station

building

pumping_station

name addr:full addr:city operator pump:unit elevation capacity:pump <pump capacity (l/s)> building:levels building:structure confined_masonry, steel_frame, wood_frame, bamboo_frame building:material brick, concrete, wood, bamboo, glass building:floor ground, wood, cement, tekhel, ceramics building:roof tile, tin, asbestos, concrete access:roof yes, no building: condition poor, good backup_generator yes, no source HOT_InAWARESurvey_2018 · Table of Embankment Data Model key possible values man_made embankment name material concrete, stone, soil, sand source HOT_InAWARESurvey_2018 · Table of River Data Model key possible values

waterway

river, riverbank, canal name width source HOT_InAWARESurvey_2018 · Table of Reservoir Data Model key possible values landuse reservoir name operator addr:city source HOT_InAWARESurvey_2018 11. Gas Station · Table of Gas Station Data Model key possible values amenity fuel name addr:full addr:city operator <PT Pertamina, Shell, etc> source HOT_InAWARESurvey_2018 12. Administration Boundary key possible values type boundary boundary administrative name admin_level 4 (Province), 5 (City / District), 6 (Sub-district), 7 (Village), 8 (Hamlet), 9 (Sub-Village), 10 (Sub-sub Village)

```
is_in:province
is_in:city (City)
is_in:town (District)
is_in:municipality
is_in:village
is_in:RW
flood_prone
[*only for sub village relation]
yes,no
landslide_prone
[*only for sub village relation]
yes,no
source
HOT_InAWARESurvey_2018
13. Road Network
key
possible values
highway
motorway, trunk, primary, secondary, tertiary, service, residential, pedestrian, path, living_street,
track
name
layer
5,4,3,2,1,-1,-2,-3,-4,-5
width
lanes
surface
asphalt, concrete, metal, wood, grass, ground, gravel, mud, sand, paving_stones
smoothness
good, intermediate, bad, impassable
motorcycle
yes,no
oneway
yes, no
ref
source
HOT_InAWARESurvey_2018
```

b. Data Type in OpenStreetMap Based on Object

After knowing data model based on object tag in OpenStreetMap particularly in HOT-PDC InAWARE Project, you also need to know data type based on the object itself. The table below shows you what type of data for each object that you can add into OpenStreetMap:

Color Information:

- Green Color means the object allowed to be mapped in that data type
- Red Color means the object not allowed and prohibited to be mapped in that data type

Table of Object and Its Data Type in *OpenStreetMαp*

No	Infrastructure	Object	Data Type			
		Object	Point (Nodes)	Polygon (Building)	Polygon (Area)	Line (Ways)
1	1 2 Economic Facilities	Traditional Market				
2		Supermarket				
3		Bank				
4		University				
5	5 Education Facilities	College				
6	Education Facilities	School				
7		Kindergarten				
8	Health Facilities	Hospital				
9	Health Facilities	Small Hospital, Clinic				
10	Communication	Communication Tower				
11		Police Office				
12	Emergency Services	Fire Station				
13		Hydrant				
14	_	Government Office (Governor, Town Hall, Sub District, Village, Sub Village)				
15	Government	Government Institution (Ministry)				
16		Power Tower				
17	Electricity	Power Sub Station				
18	•	Power Plant				
19		Airport				
	Transportation	Bus Station				
		Train Station				
22		Harbour / Dock				
23	24	Place of Worship (Mosque, Church, Temple)				
24		Sport Facilities (Stadium, Sports Field, Sport Center)				
Public Facilities	Park					
26	26	Gas Station				
27	27 28 29 30 Water	Water Tower				
		Water Gate				
		Pump House				
30		Embankment				
31		River				
32		Lake / Dam				
33	Administration Boundary	Administration Boundary (City, Sub-District, Village, Sub-Village)				
	Road Network	Road Network				
_						

Figure 1: Object Data Type Table

V. Search key and value in Tag Info Website

On previous subchapter, you have been explained about a guideline to see key and value in *Open-StreetMap* using *Map Features* and Indonesia OpenStreetMap Wikipedia page. However, there are certain *key* and *value* that do not explained in the page especially detail and specific information of certain object. For instance, for **building capacity** or **building floor material**. To see the information (*tag*) you can visit a website called tag info: https://taginfo.openstreetmap.org/



Tag Info Website Interface

The picture above shows *KEYS* colom where showing some most searched keys by OpenStreetMap contributor such as *building*, *highway*, *name*, *source*, etc. Moreover, you also can see combination between certain *key* and *value* (tag) which quite common such as *building=yes* and *highway=residential TAGS* colom or you can search your key manually in search box at the top right corner on the website page.

For example, if you want to search information about **how to put your mapping activity as a source of the object** or **Level of Certain Building**, you can click building option in *Keys* colom and you will see this:



KEYS · TAGS · RELATIONS · PROJECTS · REPORTS · ABOUT

building To mark the outline of a building. Combinations Similar Overview Values Map Wiki Projects Other keys used together with this key of 1195 | | | | | | | JSON Id d Page 1 Displaying 1 to 16 of 19118 items Count → Other keys 93 801 426 27.77% 93 801 426 40 525 350 12.00% ■ addr housenum 40 525 350 46.56% 38 956 273 11.53% addristreet 38 956 273 9.12% 30 799 958 addr:city 30 799 958 48.36% 8.06% ■ 27 230 989 addr.postcode 27 230 989 46.61% 4.38% 14 790 310 addr.country 14 790 310 56.09% 4.07% | 13 741 053 start_date 13 741 053 12 037 431 3.56% 12 037 431 wall 11 979 150 3.55% 11 979 150 98.81% 10 878 184 3.22% | 10 878 184 43.37% source date 3.01% 10 170 945 10 170 945 99 83% ■ ref bag 10 060 345 89 09% = 2 98% | height 10 060 345 1.41% 4770 083 4770083 name 7.05% 61.42% 3 815 536 3 815 536 3 092 767 ref:ruian:building 3 092 767 99.97%

Example Combination of tag and value in Tag Info

source:addr

You can choose *Combinations* tab and you will see some combinations for *building* key that commonly used by *OpenStreetMap* contributor. For instance, if you are looking for information about source of building and building level, you can use *source* and *building:levels*. Moreover, you can see another combination for key and value related to building. You can see how often the key have been used in OpenStreetMap by look at *Count* colom. The bigger the number means the key more often and commonly used by OpenStreetMap contributors all over the world.

3 092 233 43.38%

Notes: key and value in OpenStreetMap HAVE TO BE WRITTEN in English key and value in OpenStreetMap HAVE TO BE WRITTEN in lower case Information interface can be set to show in Bahasa Indonesia on JOSM by editing / make special presets Make new presets will be explained in other module called Making OpenStreetMap Presets

SUMMARY

3 092 233

Congratulation! You have learned about data model in *OpenStreetMap*. This material is important and really to be understand by OpenStreetMap contributors so you can do your mapping based on international standard from OpenStreetMap community guidelines. Moreover, you also have known about certain websites which can help you to find the information (tag) for you mapping objects such as OSM wiki *Map Feature* Indonesia, OpenStreetMap Wikipedia page, and *Tag Info*.