Yutian Li

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WORK EXPERIENCE

AUG 2017 - JAN 2018

Intern at Tesla

Autopilot

Designed and implemented fleet data engine for hard negative case mining. Neural

network training.

JAN 2016 - JAN 2017

Engineer at MEGVII, BEIJING

Infrastructure Development

Cluster resource scheduling and containerized run-time. Large-scale neural networks training system. Support for cluster parallel training. Familiar with advanced C++ feature for the container of the contain

tures and system design.

JAN - FEB 2015

Assistant Developer Intern at Jane Street Asia Limited

Most work done in OCaml, a functional programming language. Worked on projects both in horizontal and vertical scope. Projects finished by myself went into production

system.

FEB 2014 - JAN 2015

Full-Time Intern at MICROSOFT RESEARCH ASIA, BEIJING

Systems Research Group

Distributed CUDA system by the name of Minerva. Designed for rapid training of deep neural networks. Devised a technique to speed up convolution by up to 50%. Contributed a major part of the code, consisting of interface design, memory and thread

management, scheduling.

EDUCATION

Current

Master of Science, Computer Science Department

SEPT 2015

Stanford University

GPA: 4.0. Specializing in computer systems.

AUG 2010 - JUL 2015

Bachelor of Science in Engineering, COMPUTER SCIENCE AND TECHNO-

LOGY

Tsinghua University

Major GPA 92/100, ranked 4th out of 123. Changed major from Physics.

Graduated with distinction.

AUG - DEC 2013

Undergraduate Exchange Program, COMPUTER SCIENCE

University of Texas at Austin GPA: 4.0 with University Honors.

PROJECTS

MINPY

Pure NumPy with third party operators and gradients.

Integrated NumPy exprience with MXNet. Offered Python interface native to NumPy

with customizable operators and automatic gradient calculation.

VISUALGENOME

Connecting structured image concepts to language.

Worked under supervision of Fei-Fei Li. Helped with design and implementation of automated data cleaning and storage systems. Aimed to be a dense knowledge base of

images, descriptions, and concepts.

MXNET

An efficient, flexible distributed framework for deep learning.

Built upon experience from Minerva, CXXNET, and many more robust frameworks. Worked under DMLC to provide flexibility and portability for legacy and new code. Designed and implemented the engine to support efficient task scheduling. Published in Neural Information Processing Systems, Workshop on Machine Learning Systems, 2015.