

# Tri Luc Ho

## Front-end developer

✉ hotriluc97@gmail.com

☎ +4915151759616

📍 Bottrop, Germany

🔗 <https://portfolio-hotriluc.vercel.app/>

in <https://www.linkedin.com/in/luc-ho/>

🐙 <https://github.com/hotriluc>

## SKILLS

**Programming** (JavaScript, TypeScript, Ruby)

**Front-end** (React, Redux, React Router, ThreeJS, R3F, Angular 2, HTML, PUG, CSS, SCSS)

**Back-end** (NodeJS, Express, Mongo, RoR, PostgreSQL, SQL)

**Testing** (Mocha, Chai, Jest)

**Other** (git, Docker, Figma)

## LANGUAGES

English • Russian • Ukrainian

Vietnamese

## EDUCATION

### MS, Cybersecurity

V.N. Karazin Kharkiv National University 

Sep 2019 – Dec 2020 | Kharkiv, Ukraine

- Grade: **96.214**
- Graduated with honors
- Wrote and published 7 scientific papers in peer-reviewed journals.

### BS, Cybersecurity

V.N. Karazin Kharkiv National University

Sep 2015 – May 2019 | Kharkiv, Ukraine


- Grade: **87.288**

## PROFESSIONAL EXPERIENCE

### Full Stack Web Developer (Junior)

ScaleTools UA

Apr 2021 – Jul 2022 | Kharkiv, Ukraine


The project is a web platform  that provides various solutions to protect companies' physical and/or digital products' authenticity and give them the opportunity for real-time traceability with the use of modern technologies such as IoT and Blockchain.

- Implemented reusable UI components, and landing pages and cooperated with the clients on every development step.
- Collaborated with the team lead and implemented new improvements in terms of security products import schemas.
- Integrated backend data with analytics platforms such as Zoho and Google Analytics to update clients about the current market.
- Reorganized the structure of tests in the project.
- Volunteered in testing mobile applications during releases to meet timelines.

### Ruby on Rails Developer (Trainee)

ScaleTools UA

Dec 2020 – Mar 2021 | Kharkiv, Ukraine

The project is a web platform  that provides users access to various cloud providers in one place, which can be chosen to deploy and run users' high-intensive tasks.

- Implemented UI components using HTML, CSS, ERB, and Bootstrap.
- Identified front-end and back-end code issues and rectified them to remove bugs.