

走马观花看莫比乌斯变换

Möbius transformation. (分式线性变换)

$$f(z) = \frac{az+b}{cz+d}, \quad a, b, c, d \in \mathbb{C}.$$

定义. $ad-bc \neq 0$

$$\begin{cases} \text{if } ad=bc. \\ f(z)=\text{const} \end{cases}$$

Property 1. $f(z)$ is 1-1.

$$\frac{az+b}{cz+d} = w \quad z = \frac{dw-b}{a-cw} \quad (w \neq \frac{a}{c})$$

Note. if $c \neq 0$, $f(z)$ is not defined at $z = -\frac{d}{c}$.

Property 2. $f(z)$ can be extended to a function on $\hat{\mathbb{S}} = \mathbb{C} \cup \{\infty\}$,

which establishes a 1-1 correspondence between Riemann sphere

Case 1. If $c \neq 0$.
 $f(-\frac{d}{c}) = \infty$
 $f(\infty) = \frac{a}{c}$

Case 2. If $c=0$. $f(z) = \frac{az+b}{d}$ $f(\infty) = \infty$.

$$|z-p|=R$$

Property 3. Möbius transform maps circles to circles.
 (line is a special circle)

Property 4. Möbius transform is a conformal map. (定理 12.4.7)

$f(z) = \frac{az+b}{cz+d}$ is
 a composition of $\xrightarrow{\quad}$

(i) $z \mapsto z + \frac{d}{c}$, 这是一个平移;

(ii) $z \mapsto \underline{(1/z)}$;

(iii) $z \mapsto -\frac{(ad-bc)}{c^2}z$, 这是一个伸缩和一个旋转;

(iv) $z \mapsto z + \frac{a}{c}$, 这是另一个平移.

basic transformations.

$z \rightarrow \frac{1}{z}$ is called a 反演 (Inversion).

$$\cdot re^{i\theta} \rightarrow \frac{1}{r}e^{i\theta}, \quad \text{关于原点的反演.}$$

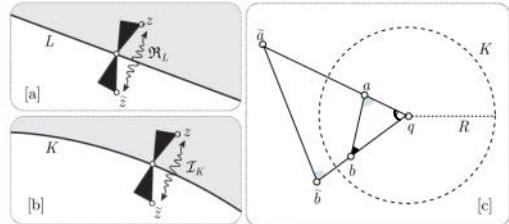
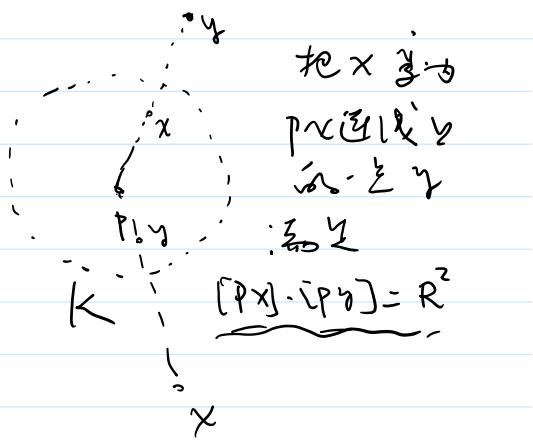
$$\frac{1}{r}e^{-i\theta} \rightarrow \frac{1}{r}e^{-i\theta}, \quad \text{反共轭于原点的反演.}$$

(把圆周映成圆周)

反共轭.

$$\frac{1}{r} e^{i\theta} \rightarrow \frac{1}{r} e^{-i\theta}, \text{ 及 } \bar{z} = x - y i.$$

关于反演，设 L 为圆心 K 为半径的反演，保留 L 不动
变换圆的内外。



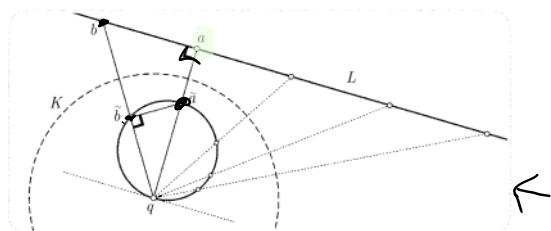
$$R^2 = [pa] \cdot [pb] = [pb] \cdot [pt]$$

再加上公共角 $\angle aqb = \angle \tilde{a}\tilde{q}\tilde{b}$, 即得

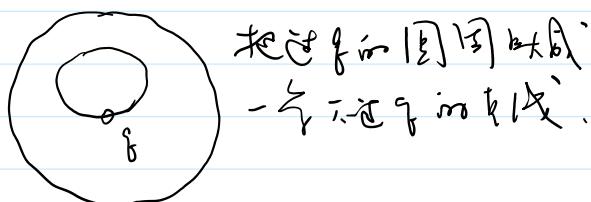
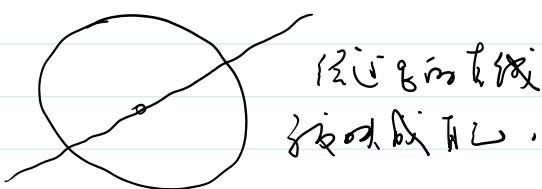
若对一个以 q 为中心的圆周的反演，将其两个点 a 和 b 映为 \tilde{a} 和 \tilde{b} ，则三角形 aqb 与 $\tilde{b}\tilde{q}\tilde{a}$ 相似。

若直线 L 不经过 K 的中心 q ，则它对 K 的反演把 L 映为一个经过 q 的圆周。

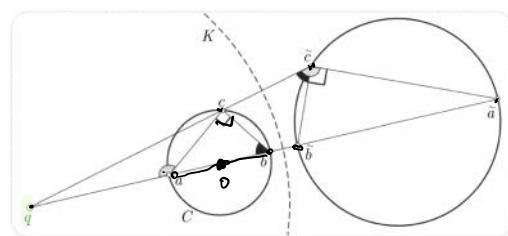
Prop. 平面上关于圆周 K 的反演把圆周变圆周。



$$L \rightarrow \text{以 } q\tilde{a} \text{ 为直径的圆周} \\ \forall b \in L \\ \angle p\tilde{b}\tilde{a} = \pi/2 \Rightarrow \tilde{b} \text{ 垂直于} \\ \tilde{a} \text{ 为直径的圆周上.}$$



若圆周 C 不经过 K 的中心 q ，则对 K 的反演将 C 映为另一个也不过 q 的圆周。



$$\begin{aligned} \triangle bac &= \triangle \tilde{g}\tilde{c}\tilde{a} \\ \angle gbc &= \angle \tilde{g}\tilde{c}\tilde{b} \\ \angle \tilde{b}\tilde{c}\tilde{a} &= \angle f\tilde{c}\tilde{a} - \angle g\tilde{c}\tilde{b} \\ &= \angle fac - \angle gbc \\ C \rightarrow \text{以 } \tilde{a}\tilde{b} \text{ 为直径的圆周} &\uparrow \\ \text{key: } \angle \tilde{b}\tilde{c}\tilde{a} &= \pi/2 \end{aligned}$$

M: $C \rightarrow \mathbb{C}$ is called a conformal map
if it preserves angles, i.e. $\nabla p \subset C$. $\forall \gamma_1, \gamma_2$
two smooth paths passing through p : $\gamma_1(o) = \gamma_2(o) = p$.

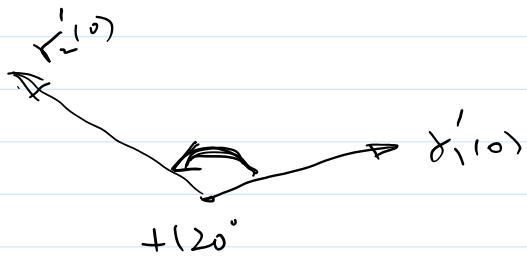
if it preserves angles. i.e. $\forall p \in C$. $\forall \gamma_1, \gamma_2$
two smooth paths passing through p . $\gamma_1(0) = \gamma_2(0) = p$.

$$\oint_P \gamma_1 \gamma_2 = \oint_{M(p)} M(\gamma_1) M(\gamma_2)$$

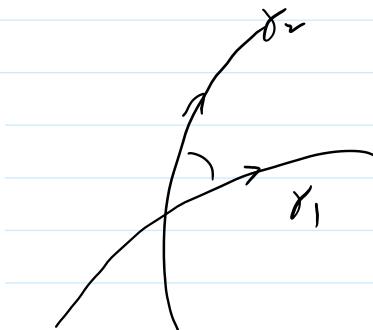
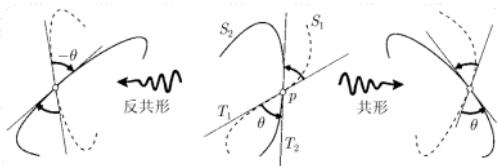
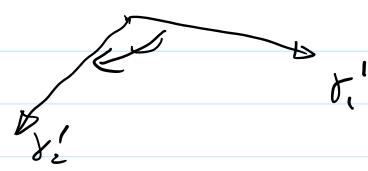
$\forall p \in C$ let γ_1, γ_2 be two smooth paths passing through p .

$$\oint_P \gamma_1 \gamma_2 := \oint_{\gamma_1(0)} \gamma_2'(0) \in [-\pi, \pi]$$

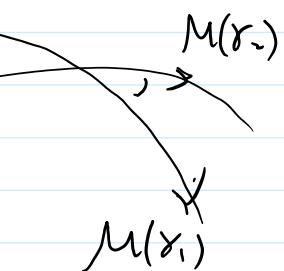
positive if $\gamma_1'(0) \rightarrow \gamma_2'(0)$ counter-clockwise
negative if $\gamma_1'(0) \rightarrow \gamma_2'(0)$ clockwise



-120°



M



$M(\gamma_2)$

在对 K 的反演下, 每个正交于 K 的圆必映为自己.

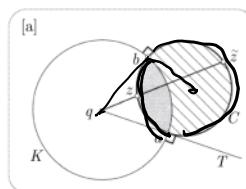
$$\begin{aligned} a &\rightarrow a \\ b &\rightarrow b \\ q_a &\rightarrow q_a \end{aligned}$$

$$C \rightarrow [2][3]$$

C 为反演圆



\tilde{C} 为反演圆. \tilde{C} 和 b 重合.



$$\Rightarrow \tilde{C} = C$$

对圆周的反演是反共形映射.

$\forall p \neq 0$ $\forall V$ $p \in V$ \exists γ_1, γ_2 通过 p 且 $\gamma_1 \cap \gamma_2 = \{p\}$
经过 p 和 V 相切. 且和 K 相切.

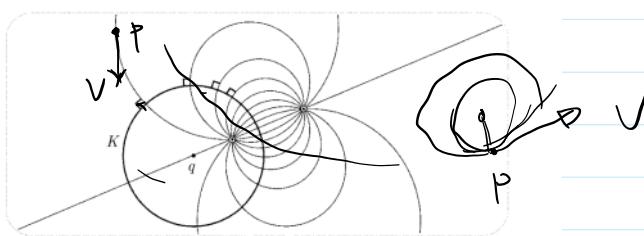
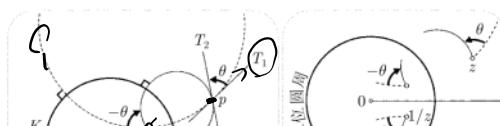


图 3-9

$$\begin{aligned} p \in C_1 &\quad \tilde{p} \in \tilde{C}_1 = C_1 \\ p \in C_2 &\quad \tilde{p} \in \tilde{C}_2 = C_2 \end{aligned}$$



$$\begin{aligned} p \in C_1 & \quad \tilde{p} \in C_2 = C_2 \\ \Rightarrow p, \tilde{p} & \in C_1 \cap C_2. \end{aligned}$$

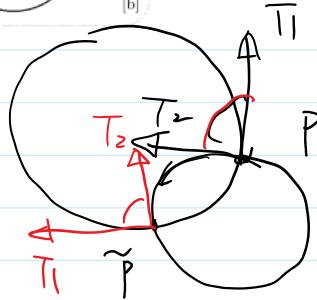
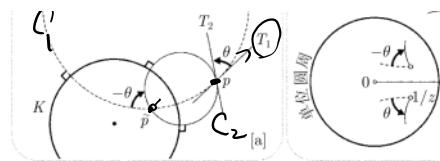
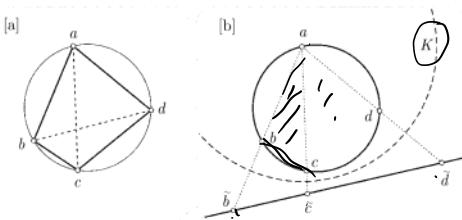


图 3-18a 画出了一个内接于圆的四边形 $abcd$. 托勒密^①给出了一个美丽的事实: 两对对边乘积之和等于两对角线之乘积. 这就是著名的托勒密定理. 用符号来写就是

$$[ad][bc] + [ab][cd] = [ac][bd].$$



在 a 中这叫托勒密定理.

$$[\tilde{b}\tilde{c}] + [\tilde{c}\tilde{d}] = [\tilde{b}\tilde{d}]$$



$$\frac{[br]}{[\tilde{b}\tilde{c}]} = \frac{[ab]}{[ac]} \quad \frac{[cd]}{[\tilde{c}\tilde{d}]} = \frac{[ad]}{[ac]} \quad \frac{[bd]}{[\tilde{b}\tilde{d}]} = \frac{[ab]}{[ad]}$$

$$\Rightarrow [ab][cd] + [ad][bc] = [ac][bd]$$

Thm $\forall g, r, s \in \mathbb{C} \cup \{\infty\}$, $\exists g', r', s' \in \mathbb{C} \cup \{-1\}$ s.t. $M(g) = g'$, $M(r) = r'$, $M(s) = s'$.

Proof: On Uniqueness (不唯一)

$$f(z) = z$$

Observation: A M\"obius transformation has at most two fixed-points,

$$\frac{az+b}{cz+d} = z \rightarrow cz^2 + (d-a)z - b = 0$$

$$\Rightarrow \text{最多有 } 2 \text{ 个根.}$$

Suppose $\exists M_1 \neq M_2$ s.t.

$$M_i(g) = g', \quad M_i(r) = r', \quad M_i(s) = s'. \quad i=1,2.$$

$$\Rightarrow M_1^{-1} M_2(g) = g$$

Note. $M_1^{-1} M_2$ is inv.

$$\Rightarrow M_1 \circ M_2 (g) = f$$

$$M_1^{-1} \circ M_2 (r) = r$$

$$M_1^{-1} \circ M_2 (s) = s$$

Note. $M_1^{-1} \circ M_2$ is also a Möbius transformation which fixes g, r, s .

$$\Rightarrow M_1^{-1} \circ M_2 = \bar{c}$$

$$\Rightarrow M_1 = M_2 \text{ contradiction.}$$

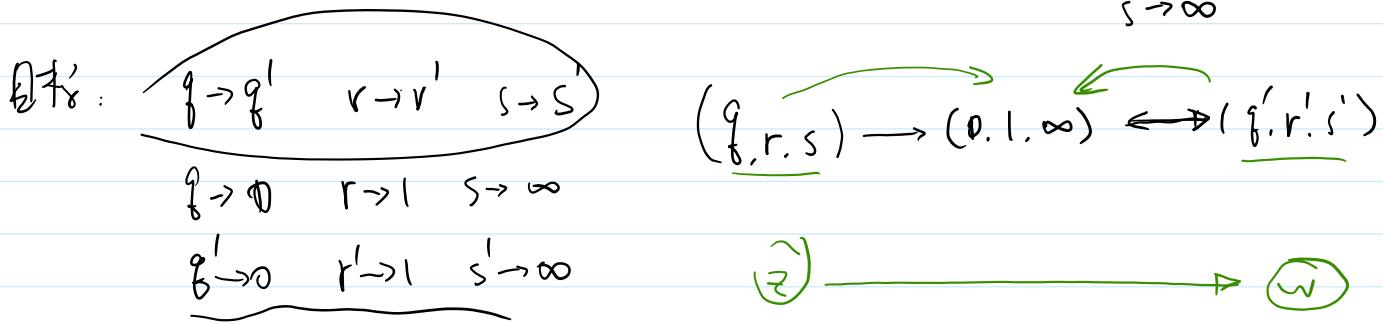
\Rightarrow Uniqueness.

On existence. \exists it (cross ratio)

$$[z, g, r, s] := \frac{(z-g)(r-s)}{(z-s)(r-g)} = f(z)$$

$\underbrace{\qquad}_{\begin{matrix} g \rightarrow 0 \\ \sim \end{matrix}} \quad \underbrace{r \rightarrow 1}_{\sim} \quad \underbrace{s \rightarrow \infty}_{\sim}$

Note. $f(z)$ is a Möbius transform. which maps $\begin{matrix} g \rightarrow 0, r \rightarrow 1 \\ s \rightarrow \infty \end{matrix}$



If w satisfies

$$[w, q', r', s'] = [z, g, r, s]$$

then $w = w(z)$ is the Möbius transform which maps (g, r, s) to (q', r', s') .

Möbius transformation \rightarrow group \longrightarrow Matrix.

$$f(z) = \frac{a_1 z + b_1}{c_1 z + d_1}$$

$$g(z) = \frac{a_2 z + b_2}{c_2 z + d_2}$$

$$g \circ f(z) = \frac{a_2 \left(\frac{a_1 z + b_1}{c_1 z + d_1} \right) + b_2}{c_2 \left(\frac{a_1 z + b_1}{c_1 z + d_1} \right) + d_2} = \frac{\boxed{a_2} z + \boxed{b_2}}{\boxed{c_2} z + \boxed{d_2}}$$

$$g(z) = \frac{a_1 z + b_1}{c_1 z + d_1} \stackrel{\text{Def}}{=} c_2(z) + d_2 = \frac{1}{1 - z}$$

$$\begin{pmatrix} a_1 & b_1 \\ c_1 & d_1 \end{pmatrix} \begin{pmatrix} \square D \\ \square D \end{pmatrix} \stackrel{?}{=} \begin{pmatrix} a_2 & b_2 \\ c_2 & d_2 \end{pmatrix} \cdot \begin{pmatrix} a_1 & b_1 \\ c_1 & d_1 \end{pmatrix}$$

$$\begin{pmatrix} a_2 & b_2 \\ c_2 & d_2 \end{pmatrix}$$

$\begin{pmatrix} a & b \\ c & d \end{pmatrix}$ acts on \mathbb{C}^2