

Hongru Hou

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Objective

AS AN INTERACTION DESIGN MFA CANDIDATE with a computer science background, I value implementation as much as aesthetics, because internal principles are underpinnings for external feelings. Looking for 2015 summer UI/UX design internship opportunities in San Francisco Bay Area.

Education

M.F.A. OF DESIGN

(INTERACTION DESIGN)

California College of the Arts
Class of 2017

M.S. OF COMPUTER

TECHNOLOGY

Beijing Institute of Technology
Class of 2013

B.S. OF COMPUTER SCIENCE

AND TECHNOLOGY

Inner Mongolia University
Class of 2011

Experience

FRONT-END R&D ENGINEER @ BAIDU

07/2013 - 04/2014

Design, develop and maintain the front-end style guide for Baidu Map's mobile Web app.

FRONT-END ENGINEER INTERN @ BAIDU

05/2012 - 07/2012

User interface design, user interaction design & development for Baidu Map's mobile Web app.

Publication


- **WRITER** of online column *Designers' HTML Booklet*
Douban Read, <http://link.hou.io/column-DHB>, 2014
- **TRANSLATOR** of *Implementing Responsive Design (Simplified Chinese Edition)*
Post & Telecom Press, <http://link.hou.io/book-IRD>, 2013
- **TRANSLATOR** of *Work for Money, Design for Love (Simplified Chinese Edition)*
Post & Telecom Press, <http://link.hou.io/book-WFMDFL>, 2013
- **FIFTH WRITER** of *CG-RTL: a RTL-based function call graph generator*
Journal of Chinese Computer Systems, Vol.35 No.3 2014, 2013

Awards

2011	2010-2011 IMU Merit Students Scholarship, 1st
2011	IMU Merit Student Prize
2010	2009-2010 National Scholarship
2010	ACM/ICPC Inner Mongolia Autonomous Region Contest, 2nd
2009	2008-2009 IMU Merit Students scholarship, 2nd
2009	ACM/ICPC Inner Mongolia Autonomous Region Contest, 2nd
2008	2007-2008 IMU Merit Students scholarship, 3rd

Skills

///// Sketch.app
///// Photoshop
///// Illustrator
///// HTML
///// CSS
///// UI design
//// UX design
//// RWD
//// SCSS
//// JavaScript
//// InDesign
//// Git
//// QC+Origami
/// Framer.js
/// PHP

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