Hongru Hou

https://hongru.hou.io hongru@hou.io +86 188-1026-6180





Master of Fine Arts

Design California College of the Arts Class of 2017

Master of Engineering

Computer Technology
Beijing Institute of Technology
Class of 2013

Bachelor of Engineering

Computer Science & Technology Inner Mongolia University Class of 2011

Experience Designer (L5 → L6 → L7) @ Airbnb

San Francisco → Beijing, 07/2017 – present

Worked on Airbnb Experiences team and China Host team successively. Created and aligned vision with various stakeholders, and made concepts a reality through iteration and leading collabrative process, such as design sprints. Launched 30+ host/guest/internal-facing projects across iOS, Android, Web, Wechat mini-app, email. Got promoted twice within a year.

UI/UX Design Intern @ Google's Nest

Palo Alto, 05/2016 - 09/2016

Worked on the UI/UX design team to help shape the out-of-box experience of Nest Secure. Conducted competitive research, made 8 prototypes and tested with 16 users. Also worked on online store, onboarding emails, and an in-app AR measurement tool.

Design Technologist Intern @ Amazon

Seattle, 05/2015 - 08/2015

As a DT intern on the Human-Centered Design team, I worked on a Smart Staffing Board project for Amazon fulfillment centers to help managers and associates refine their workflow and improve their efficiency. My responsibility included user research, UI/UX design, software & hardware prototyping, and user testing.

Front-end R&D Engineer @ Baidu

Beijing, 07/2013 - 04/2014

By bridging the gap between our design team and engineering team, I designed, developed and maintained the first Front-end Style Guide for Baidu Maps mobile Web app, which increased the consistency of user experience and improved the average page loading speed by 11%.

Collaboration Skills	Research Skills	Design Skills	Prototyping Skills
Visioning	Contextual Inquiry	Experience Design	Figma/Framer/After Effects
Strategic Thinking	Questionnaire	Interaction Design	HTML
Design Sprint	Interview	Visual Design	CSS/Sass
Storytelling	Card Sorting	Motion Design	JavaScript
Influencing	A/B Testing	Content Design	Arduino/Processing