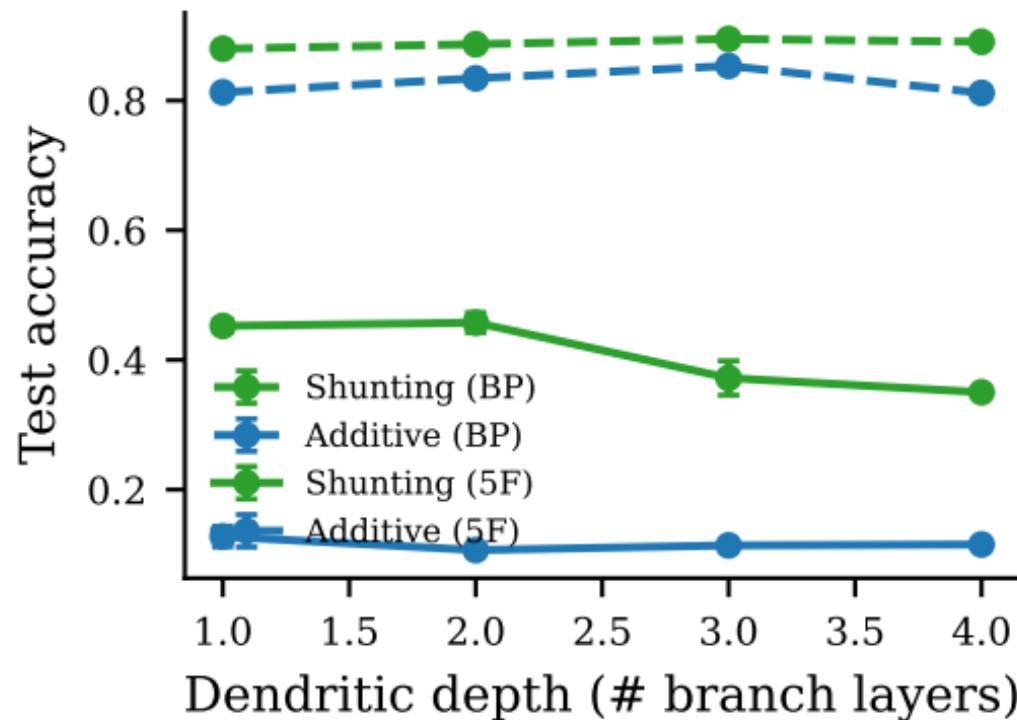


Depth scaling (Bartunov-style)

Accuracy vs depth



Backprop gap vs depth

