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Mathematics of machine learning

Chapter 4: Support Vector Machines and Kernel Methods

Winter term 2024/25

Chapter 4: Support Vector Machines and Kernel Methods Contents

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4.2 Soft SVM

4.3 Kernel SVM

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What it's about?

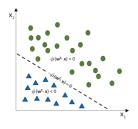
- 1. Get to know further important milestones of machine learning:
 - Support vector machines (SVM) (since 1970s)
 - Kernel methods (since 1990s)

which in combination were the dominant supervised learning ansatz in the 1990s and early 2000s.

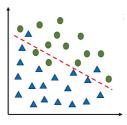
- 2. Understand the advantage of the SVM ansatz in comparison to other linear methods
- 3. Encounter the universal approximation theorem for kernels our way to control ϵ_{app}

Outline of Chatper 4

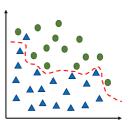
In the following three sections we discuss different approaches of support vector machines applicable in different situations:



Hard SVM for linearly separable data



Soft SVM for non-linearly separable data



Kernel SVM for nonlinear decision boundaries

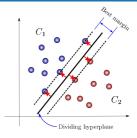
4.1 Hard SVM

Introduction

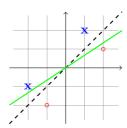
- In the following two sections we will again consider linear hypotheses $h_{\mathbf{w},b} \in \mathcal{L}_d$ which separate $\mathcal{X} = \mathbb{R}^d$ into two halfspaces.
- **Objective:** Find a separating hyperplane that has largest possible distance (margin) to the data.
- Motivation:

This hyperplane separates the data most "clearly" (black separates the data points more clearly than green).

■ We again distinguish whether the sample is linearly separable or not — and start with the simpler case.



Source: towardsdatascience.com



Source: "Understanding Machine Learning" (2014)

The Margin

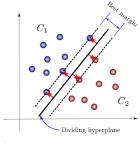
■ The margin of a sample

$$s = ((\mathbf{x}_1, y_1), \dots, (\mathbf{x}_m, y_m))$$

to a hyperplane

$$H_{\mathbf{w},b} := \{ \mathbf{x} \in \mathbb{R}^d \colon \mathbf{w} \cdot \mathbf{x} + b = 0 \}$$

is the smallest distance of a point $\mathbf{x}_i \in \mathbb{R}^d$ to $H_{\mathbf{w},b}.$

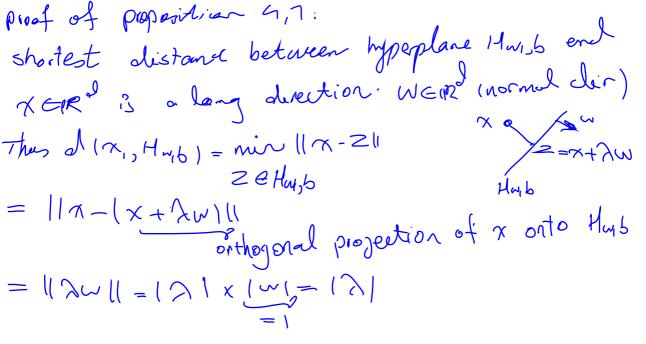


Source: towardsdatascience.com

Proposition 4.1:

Let $\mathbf{w} \in \mathbb{R}^d$ be normalized, i. e. $\|\mathbf{w}\| = 1$. Then the margin of an $\mathbf{x} \in \mathbb{R}^d$ to the hyperplane $H_{\mathbf{w},b}$ is given by

$$d(\mathbf{x}, H_{\mathbf{w},b}) := \min_{\mathbf{z} \in H_{\mathbf{w},b}} ||\mathbf{x} - \mathbf{z}|| = |\mathbf{w} \cdot \mathbf{x} + b|.$$



it suffices to show that for + b = 0 - 0 Wx + NW = + b (- WM + b + have 7+7w eth,6: w(x+2w). largest distara to lovest trong points = argman = argmin rangin = hand 8000 argman x of angmin of Rectar **Remark:** For an arbitrary vector $\mathbf{w} \neq \mathbf{0}$ we have $H_{\mathbf{w},b} = H_{\mathbf{w}/\|\mathbf{w}\|,b/\|\mathbf{w}\|}$ and, hence,

$$d(\mathbf{x}, H_{\mathbf{w},b}) = |\mathbf{w} \cdot \mathbf{x} + b| / ||\mathbf{w}||, \quad \mathbf{x} \in \mathbb{R}^d.$$

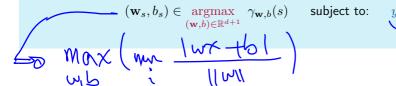
Definition 4.2:

For a hyperplane $H_{\mathbf{w},b} \subset \mathbb{R}^d$, $\mathbf{w} \neq \mathbf{0}$, the margin to a sample $s = ((\mathbf{x}_1, y_1), \dots, (\mathbf{x}_m, y_m))$ is defined as

$$\gamma_{\mathbf{w},b}(s) := \frac{1}{\|\mathbf{w}\|} \min_{i=1,\dots,m} |\mathbf{w} \cdot \mathbf{x}_i + b|.$$

Goal

Among all hyperplanes $H_{\mathbf{w},b}$ separating a sample s find the one that has the largest margin $\gamma_{\mathbf{w},b}(s)$:



then training data V seprated 4. Support Vector Machines and Kernel Methods

The Hard SVM rule

■ The problem

 $\|w\|^2$ is smallest possible w, making int differentiable and convex which makes it easier to solve using quadratic optimization methods.

$$(\mathbf{w}_s, b_s) \in \underset{(\mathbf{w}, b) \in \mathbb{R}^{d+1}}{\operatorname{argmax}} \gamma_{\mathbf{w}, b}(s)$$
 subject to: $y_i(\mathbf{w} \cdot \mathbf{x}_i + b) > 0 \quad \forall i.$ (*)

has infinitely many solutions, since $\lambda(\mathbf{w}_s,b_s)$, $\lambda>0$, produces the same hyperplane. One therefore often adds $\|\mathbf{w}\|=1$ as a constraint.

■ The optimization problem (*) can be conveniently solved by quadratic optimization:

Hard SVM rule

Given: nontrivial, linearly separable sample s with m pairs of data $(\mathbf{x}_i, y_i) \in \mathbb{R}^d \times \{-1, +1\}$.

Compute:
$$h_{\mathbf{w}_s,b_s} = \mathrm{SVM}_{\mathsf{hard}}(s) \in \mathcal{L}_d$$
 given by

$$(\mathbf{w}_s, b_s) = \operatorname*{argmin}_{(\mathbf{w}, b) \in \mathbb{R}^{d+1}} \|\mathbf{w}\|^2$$
 subject to: $y_i(\mathbf{w} \cdot \mathbf{x}_i + b) \ge 1$ $\forall i$.

Theorem 4.3:

If s is linearly separable and nontrivial, i.e., there exist i, j with $y_i \neq y_j$, then the hard SVM rule solves the optimization problem (\star) and the largest possible margin is

est possible margin is
$$(\gamma^{\star}(s)) = \gamma_{\mathbf{w}_{s},b_{s}}(s) = \frac{1}{\|\mathbf{w}_{s}\|}. \quad \text{with} \quad \exists$$

$$wx+b=1$$

Remarks: good = min of we norm

- The hard SVM rule is a convex quadratic optimization task and has a unique solution (\mathbf{w}_s, b_s) provided s is linearly separable and nontrivial.

The smaller the w, the wider the margin.

provided
$$s$$
 is linearly separable and nontrivial.

The (hard) SVM rule yields a particular minimizer of the empirical risk:

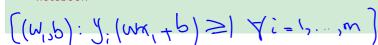
The smaller the w, the wider the margin.

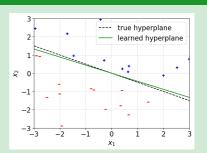
$$h_{\mathbf{w}_s,b_s} = \operatorname{argmax} \left\{ \gamma_{\mathbf{w},b}(S) \colon h_{\mathbf{w},b} \in \operatorname{argmin}_{h \in \mathcal{L}_d} \mathcal{R}_s(h) \right\}$$

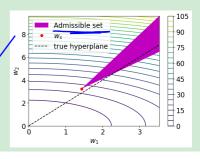
It holds for the value B in Theorem 4.?? on the convergence of the perceptron algorithm that $B = \|\mathbf{w}_s\| = 1 \gamma^*(s).$

Example: Synthetic dataset

- lacksquare For $\mathcal{X}=\mathbb{R}^2$ we want to learn an $h_{\mathbf{w},0}\in\mathcal{L}_d$ by the hard SVM rule.
- The m=25 training data was generated using a true hypothesis from \mathcal{L}_d with $\mathbf{w}^\dagger=(1,2)^\top$, $b^\dagger=0$.
- The hard SVM rule yields $\mathbf{w}_s \approx (1.43, 3.24)$ with a margin $\gamma_{\mathbf{w}_S,0}(s) \approx 0.28$.
- The true separating hyperplane, on the other hand, has a margin of $\gamma_{\mathbf{w}^{\dagger},0}(S) \approx 0.20$.
- This example can again be reproduced by a Jupyter notebook







Why is it called "support vector" machine?

The name support vector machine comes from the fact that the weight vector $\mathbf{w}_s \in \mathbb{R}^d$ learned by the hard SVM rule is composed of very special data points $\mathbf{x}_j \in \mathbb{R}^d$.

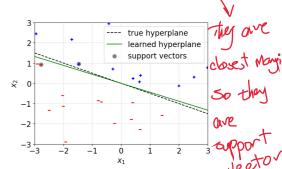
$$\mathbf{w}_s = \sum_{i \in I} \alpha_i \mathbf{x}_i, \qquad j \in J := \{i \colon y_i (\mathbf{w}_s \cdot \mathbf{x}_i + b_s) = 1\}, \quad \alpha_j \in \mathbb{R}.$$

- The vectors \mathbf{x}_j with $y_j(\mathbf{w}_s \cdot \mathbf{x}_j + b_s) = 1$ are called support vectors of \mathbf{w}_s .
- The support vectors are exactly those data points \mathbf{x}_j which have the smallest distance to the hyperplane $H_{\mathbf{w}_s,b_s}$:

$$y_i (\mathbf{w}_s \cdot \mathbf{x}_i + b_s) = 1$$

$$\iff$$

$$d(\mathbf{x}_i, H_{\mathbf{w}_s, b_s}) = \gamma_{\mathbf{w}_s, b_s}(s)$$



Mathematical background

Theorem 4.4: (Karush-Kuhn-Tucker conditions)

Let $f: \mathbb{R}^d \to \mathbb{R}$ be differentiable, $g_i(\mathbf{w}) = \mathbf{a}_i^{\mathsf{T}} \mathbf{w} + c_i$, $\mathbf{a}_i \in \mathbb{R}^d$, $c_i \in \mathbb{R}$, for $i = 1, \dots, m$ and consider

$$\mathbf{w}^* \in \operatorname*{argmin} f(\mathbf{w})$$
 subject to: $g_i(\mathbf{w}) \leq 0 \quad \forall i = 1, \dots, m.$

Then there exist coefficients $\alpha_i > 0$, i = 1, ..., m, such that

$$\nabla f(\mathbf{w}^*) + \sum_{i=1}^m \alpha_i \nabla g_i(\mathbf{w}^*) = \mathbf{0} \qquad \text{und} \quad \alpha_i g_i(\mathbf{w}^*) = 0 \qquad \forall i = 1, \dots, m.$$

Consider now the SVM rule as a special case of the above optimization task:

$$f(\mathbf{w}, b) = \|\mathbf{w}\|^{2}, \qquad \Rightarrow \nabla f(\mathbf{w}, b) = (2\mathbf{w}, 0)$$
$$g_{i}(\mathbf{w}, b) = 1 - y_{i}(\langle \mathbf{w}_{\bullet} \mathbf{x}_{i} \rangle + b) \qquad \Rightarrow \nabla g_{i}(\mathbf{w}, b) = -y_{i}(\mathbf{x}_{i}, 1)^{\top}.$$

then the KKT conditions yield

$$\mathbf{w}_s = \sum_{i \in J} \alpha_i \mathbf{x}_i$$

Advantage of the hard SVM rule

■ The quantitative fundamental theorem as well as Theorem 4.?? yield for the 0-1 loss and under the realizability assumption that with probability of at least $1-\delta$

ntal theorem as well as Theorem 4.77 yield for the 0-1 loss and under the at with probability of at least
$$1-\delta$$
 of only for
$$\mathcal{R}_{\mu}(\mathrm{SVM}_{\mathsf{hard}}(S)) \leq \sqrt{\frac{c}{m}} \left(\frac{d}{d} + \ln \left(\frac{1}{\delta} \right) \right),$$
 size m

for a random sample S of size m

Note: The realizability assumption ensures the linear separability of S almost surely

- The same PAC condition applies to the output of the Perceptron algorithm.
- Notice, the bound grows with the feature dimension d.

PAC condition: P(RyMA(s)) = in fRyth) + E) = 1-8 $\operatorname{Mzm}(\varepsilon,\delta) \leq \frac{C}{C^2}(\operatorname{VG}(H) + \operatorname{lm}(\frac{1}{2}) - (\varepsilon \leq \int_{-\infty}^{C} \operatorname{VG}(H) + \operatorname{ln}(\frac{1}{2})$ Since we letermine & such that for fierce 5665)

> Pum (Ry (AU)) \left(in f Ryll) +E) \geq 1-5

NEH -> ETL: Pun(Ry (A(S))) < inf Ry (h) + J m(VO(H)+ln(z)) tends do 😞 Fundamental Theory

Using refined techniques we can improve the bound for the hard SVM rule for particular μ :

Theorem 4.5:

Let μ be a distribution on $\mathbb{R}^d \times \{-1, +1\}$ with the so-called (γ, ρ) -separability property, i.e., there exists $(\mathbf{w}^*, b^*) \in \mathbb{R}^{d+1}$ with $\|\mathbf{w}^*\| = 1$ and such that for $(\mathbf{X}, Y) \sim \mu$ almost surely

$$Y(\mathbf{w}^* \cdot \mathbf{X} + b^*) > \gamma > 0$$
 and $\|\mathbf{X}\| < \rho$

Then we have with probability at least $1-\delta$ that

it may half for infinite purposes
$$\left(\mathcal{R}_{\mu}(\mathrm{SVM}_{\mathsf{hard}}(S)) \leq \frac{1}{\sqrt{m}} \left(\frac{2\rho}{\gamma} + \sqrt{2\ln\left(\frac{2}{\delta}\right)}\right).$$

Proof: See Chapter 26 in "Understanding Machine Learning" (2014)

This yields, the error of the (hard) SVM rule is dimension independent for such distributions μ . The larger the radius 2 smaller the margin, the larger the bound