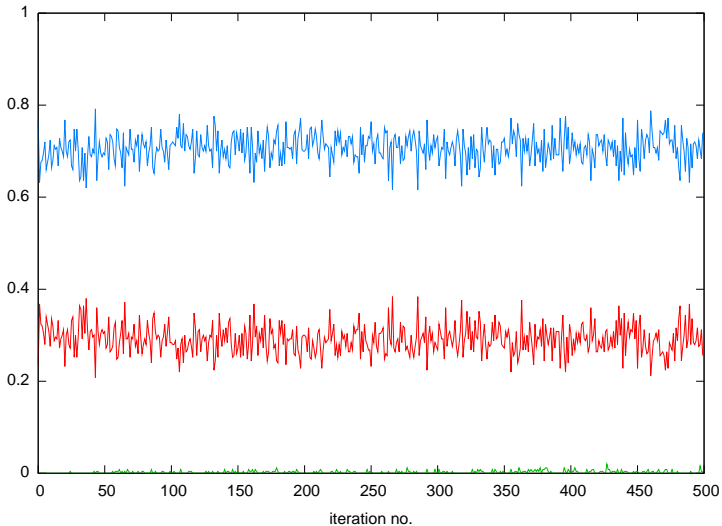


Crossover + Mutation effect



fitness increase —
fitness same —
fitness decreased —