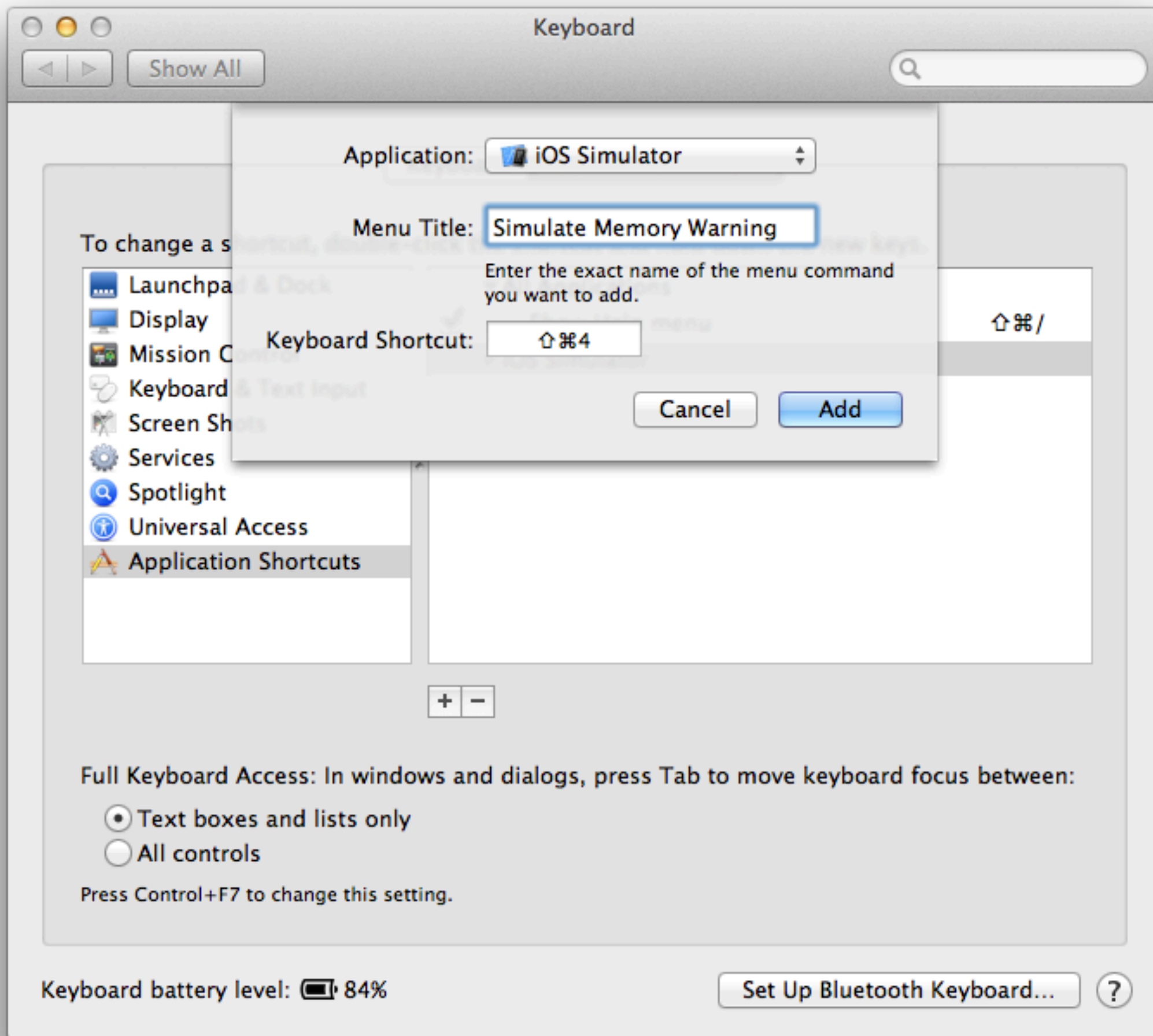




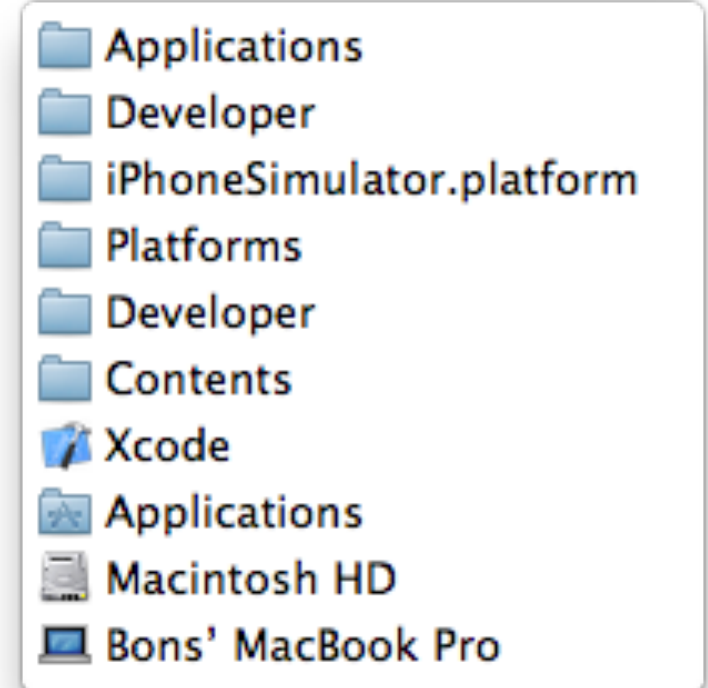
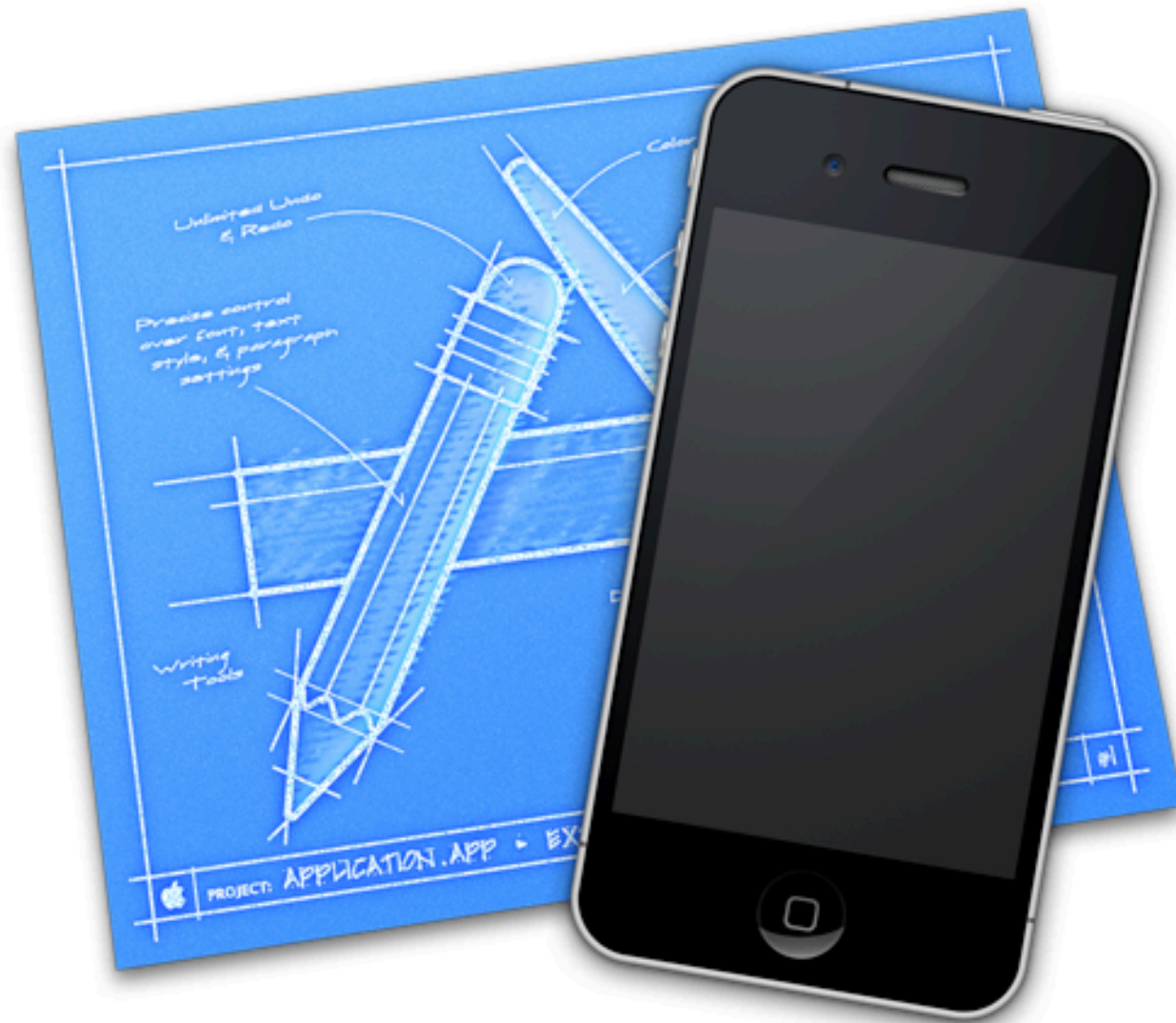
@andybons



Memory Warnings



Where is it?



Method Swizzling

```
void Swizzle(Class c, SEL orig, SEL new) {  
    Method origMethod = class_getInstanceMethod(c, orig);  
    Method newMethod = class_getInstanceMethod(c, new);  
    if (class_addMethod(c, orig, method_getImplementation(newMethod), method_getTypeEncoding(newMethod)))  
        class_replaceMethod(c, new, method_getImplementation(origMethod), method_getTypeEncoding(origMethod));  
    else  
        method_exchangeImplementations(origMethod, newMethod);  
}
```

Code by Mike Ash

<http://www.cocoadev.com/index.pl?MethodSwizzling>

Chained Breakpoints

(gdb) break SomeFile.m:42

...

(gdb) break SomeOtherFile.m:84

...

(gdb) info breakpoints

...

(gdb) disable 1

(gdb) commands 2

>enable 1

>continue

>end

(gdb) continue

☒ STTableViewController.m:235

Condition

Ignore

0



times before stopping

Action

Debugger Command



enable 1

Options

☐

Automatically continue after evaluating

Done

Questions

You should follow me on Twitter
[@andybons](https://twitter.com/andybons)