```
<u>let</u> rec type_of_expr expr env =
                                             (* .....<del>.</del>
let aux expr env =
if (! debug ) then
                                             ruleInteger = IntegerType
(print endline ((string of ast expr) ^ " -> "
(string_of_type_env env)));
                                             and
match expr with
(* Partie Expression *)
(TrueNode) -> ruleBoolean
                                             ruleAccess env name =
                                             (match (lookforEnv name env) with
(FalseNode) -> ruleBoolean
| (IntegerNode ) -> ruleInteger
                                             | NotFound -> ErrorType
| (AccessNode name) -> ruleAccess env
                                             | (Found t) -> t)
name
| (BinaryNode (op,left,right)) ->
                                             and
ruleBinary env op left right
| (UnaryNode (op,subexpr)) -> ruleUnary
env op subexpr
                                             ruleUnary env op expr =
                                             (match op with
                                             | Negation ->
(* Partie Fonctionnelle *)
| (LetNode (ident,bvalue,bin)) -> ruleLet
                                             let texpr = (type of expr expr env) in
env ident bvalue bin
                                             <u>let</u> , ure = unify texpr BooleanType in
| (IfthenelseNode (cond, ethen, eelse)) -
                                             (if (ure) then BooleanType else
rulelf env cond ethen eelse
                                             ErrorTvpe)
| (FunctionNode (par,body)) ->
                                             Opposite ->
ruleFunction env par body
                                             | (CallNode (fct,par)) -> ruleCall env fct
                                             let , ure = unify texpr IntegerType in
                                             (if (ure) then IntegerType else ErrorType)
par
| (LetrecNode (ident,bvalue,bin)) ->
                                             (* | -> ErrorType *)
ruleLetrec env ident bvalue bin
                                             )
(* Partie Impérative *)
                                             and
(UnitNode) -> ruleUnit
(RefNode subexpr) -> ruleRef env
subexpr
                                             ruleBinary env op left right =
(ReadNode subexpr) -> ruleRead env
                                             <u>let</u> tleft = (type_of_expr left env) <u>in</u>
                                             let tright = (type of expr right env) in
| (WriteNode (left,right)) -> ruleWrite env
                                             (match op with
left right
                                             | (Equal | Different | Lesser |
| (SequenceNode (left,right)) ->
                                             LesserEqual | Greater | GreaterEqual) -
ruleSequence env left right
                                             >
| (WhileNode (cond,body)) -> ruleWhile
                                             <u>let</u> _, url = unify tleft IntegerType <u>in</u>
                                             <u>let</u> , urr = unify tright IntegerType in
env cond body
in
                                             (if (url && urr) then BooleanType else
(normalize (aux expr env))
                                             ErrorType)
                                             | (Add | Substract | Multiply | Divide) ->
                                             <u>let</u> , url = unify tleft IntegerType in
and
                                             <u>let</u> , urr = unify tright IntegerType in
                                             (if (url && urr) then IntegerType else
                                             ErrorType)
ruleBoolean = BooleanType
                                             (Or | And) ->
                                             <u>let</u> , url = unify tleft BooleanType in
and
```

```
<u>let</u> _, urr = unify tright BooleanType <u>in</u>
(if (url && urr) then BooleanType else
ErrorType)
(*
| -> ErrorType)
and
ruleLet env ident bvalue bin =
let typeident = (type of expr bvalue env)
in
(* (print endline ((string of ast bvalue) ^ "
-> " ^ (string of type typeident)));
(print endline ((string of ast bin))); *)
(type of expr bin ((ident,typeident)::env))
and
ruleIf env cond ethen eelse =
<u>let</u> tcond = (type_of_expr cond env) <u>in</u>
let tthen = (type of expression) in
<u>let</u> telse = (type_of_expr eelse env) <u>in</u>
<u>let</u> _urc = unify tcond BooleanType in
let ut_{,}ur = unify tthen telse in
(if (urc && ur) then ut else ErrorType)
and
(* .....A
COMPLETER .....*)
ruleFunction env par body =
let t1 = newVariable() in
let tbody = (type of expr body)
((par,t1)::env)) <u>in</u>
FunctionType(t1,tbody)
```