

# Alex Hovakimyan

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## Education

**Computer Science** — *San Jose State University*

Sep 2022 - July 2026 (est.)

- **GPA:** 3.9
- **Coursework:** Algorithms and Data Structures (C++), Multivariable Calculus, Linear Algebra, Differential Equations, Intro to Assembly Language (X86), Probability and Statistics for CS (Python)

## Work Experience

**National Renewable Energy Laboratory (NREL)** — *Intern*

Jun 2023 - Sep 2023

- Worked as a full-stack developer on CYSAT-Hydro, a software utility that provides a comprehensive anomaly detection and mitigation tool for hydro power plants.
- Developed gRPC services to route data and analyze hydro power plants' economic metrics
- Designed an asp.net core front-end which displayed data from a mongoDB

**Google's Computer Science Summer Institute** — *Scholar*

Jul 2022 - Aug 2022

- Participated in a 4-week intensive computer science summer program for high-achieving students
- Attended product design, resume development, and software engineering interview workshops
- Delivered a collaborative final project presentation that included a live demonstration to Google employees and community leaders

## Robotics Projects

**Chess Robot Arm** — *Python, OpenCV2*

Apr 2024 - July 2024

- Created chess robot arm with foothill engineering club
- Used aruco markers to identify and localize pieces to the board
- Used camera calibration to undistort images taken by the robot

**Self Driving Car** — *Python, OpenCV2, Tensorflow*

Apr 2023 - May 2024

- Setup all car electronics and RPI4
- Designed and coded software pipeline from collecting data to the car self driving
- Used tensorflow model with convolutional layers for vision-to-actuator model

**Stereo Camera Depth Detector** — *Python, OpenCV2*

Jun 2023 - July 2023

- Setup 2 web cameras to measure depth using stereo camera setup
- Used opencv stereo camera and calibration libraries
- Created depth map from disparity map

**Arduino Dribbling Timer** — *C++*

Mar 2021

- Built a device which times soccer dribbling exercises
- Utilizes Arduino UNO R3 and an ultrasonic sensor to track the ball's position

## Skills

**Programming Languages:** C++, Python, Javascript, Java, C#

**Developer Tools:** OpenCV2, Git, Github, TensorFlow