

Project Assignment for the Course on Programming for Ubiquitous Things Spring 2019 IFI/UiO

AutoSure - an app for auto insurance Testing/Demonstration Roadmap

This document is intended to help students when testing their project. Note that these are non-exhaustive tests. Further actions may be requested by the teacher depending on the implementation decisions of certain features. Students are advised to test their project thoroughly.

Scenario Setup:

• 2 users present in the server state with at least one claim and one claim message for each.

Basic Features

- Test 1: User Login, Logout and detailed information Setup: Load server with sample users
 - Step 1: Login with a user (user1) using the correct id and incorrect password
 Expected output: login should not succeed
 - Step 2: Login user1 with correct id and correct password.
 Expected output: login should succeed
 - o Step 3: Display **user1** detailed information
 - Step 4: Logout and show that the user is no longer allowed to interact with his account Expected output: logout should succeed
 - Step 5: Login with a different user (user2) using the correct id and correct password.
 Expected output: login should succeed.
 - o Step 6: Display **user2** detailed information

• Test 2: List Claims.

- Step 1: List the claims for the logged in user Expected output: a list-form of claims available.
- Step2: Select a claim
 Expected output: the claim detailed information should be presented to the user

• Test 3: Submit new Claim

- O Step 1: Select the option to file a new claim
- Step 2: Fill in all the claim details, selecting one of the available number plates
- o Step 3: Submit the new claim
- Step 4: List claims
 Expected output: the new claim should be present in the list
- Step 5: Select the fresh issued claim
 Expected output: the claim detailed information should be presented to the user

• Test 4: Claim Messages

- O Step 1: Show how a user can view the messages of a particular claim
- O Step 2: Create a new message
- Step 3: Fill in the message details
- o Step 4: Send the message
- Step 5: List the messages for that claim
 Expected output: the new message sent should be shown
- O Step 6: Allow to see the full details of a message for that particular claim
- Step 7: Show how a user can view the messages of a different claim Expected output: a different list of messages should appear

Advanced Features

• Test 5: New Message Notification

 Step1: In the server, issue a new message to the user logged in Expected result: a form of notification should appear in the emulator informing the arrival of the new message.

• **Test 6**: Offline Mode

- o Step 1: In the emulator with the application running, disconnect the network
- Step 2: Show that partial information accessed before step 1 is still available offline.
- o Step 3: Fully close the application
- Step 4: Open the application again and show that partial information accessed before step 1 is still available offline.
- O Step 5: In the emulator, connect the network

- o Step 6: Logout
- O Step 7: Login with a user different from the previous user
- O Step 8: In the emulator, disconnect the network
- Step 9: View the customer information
 Expected output: the information of the previous user logged in should **not** be displayed