# 1.7 Triangles

## 1 SAS - Side, Angle, Side

If 2 sides and an angle are  $\cong$  on triangles  $\rightarrow$   $\cong$ 

## 2 SSS - Side, Side, Side

If 3 sides of a triangle are  $\cong$  to corresponding 3 sides of another triangle,  $\cong$ 

## 3 ASA - Angle, Side, Angle

If two  $\cong$  angles and one  $\cong$  side, both  $\cong$ 

#### 4 How to Reflect

Make the opposite coordinate opposite (eg if reflecting over the y axis, make the x coord opposite)