

## Statistics Session 03: Probabilistic Distributions

Continues Distributions

STATISTICS

### Topics

- Probabilistic Distributions
- Continuous Distributions
- Normal Distribution
- Uniform Distribution
- Exponential Distribution

## What Is a Probabilistic Distributions

In Data Analytics, we **rarely** know outcomes **with certainty**.

**Instead of saying:**

*“Tomorrow’s sales will be exactly 120 units”*

**We say:**

*“Sales will most likely be around 120, but could reasonably vary”*

A **probabilistic distribution** is a formal way to describe this uncertainty by answering to the below three questions:

- What values can a variable take?
- How likely is each value (or range of values)?
- How is uncertainty spread across those values?

## From Raw Data to Distribution

**When we observe data repeatedly:**

- Customer purchases
- Session durations
- Delivery times

**Patterns emerge.**

A distribution is a **model** that summarizes those patterns instead of listing every observation.

## Random Variables

A **random variable** is a numerical description of an uncertain outcome.

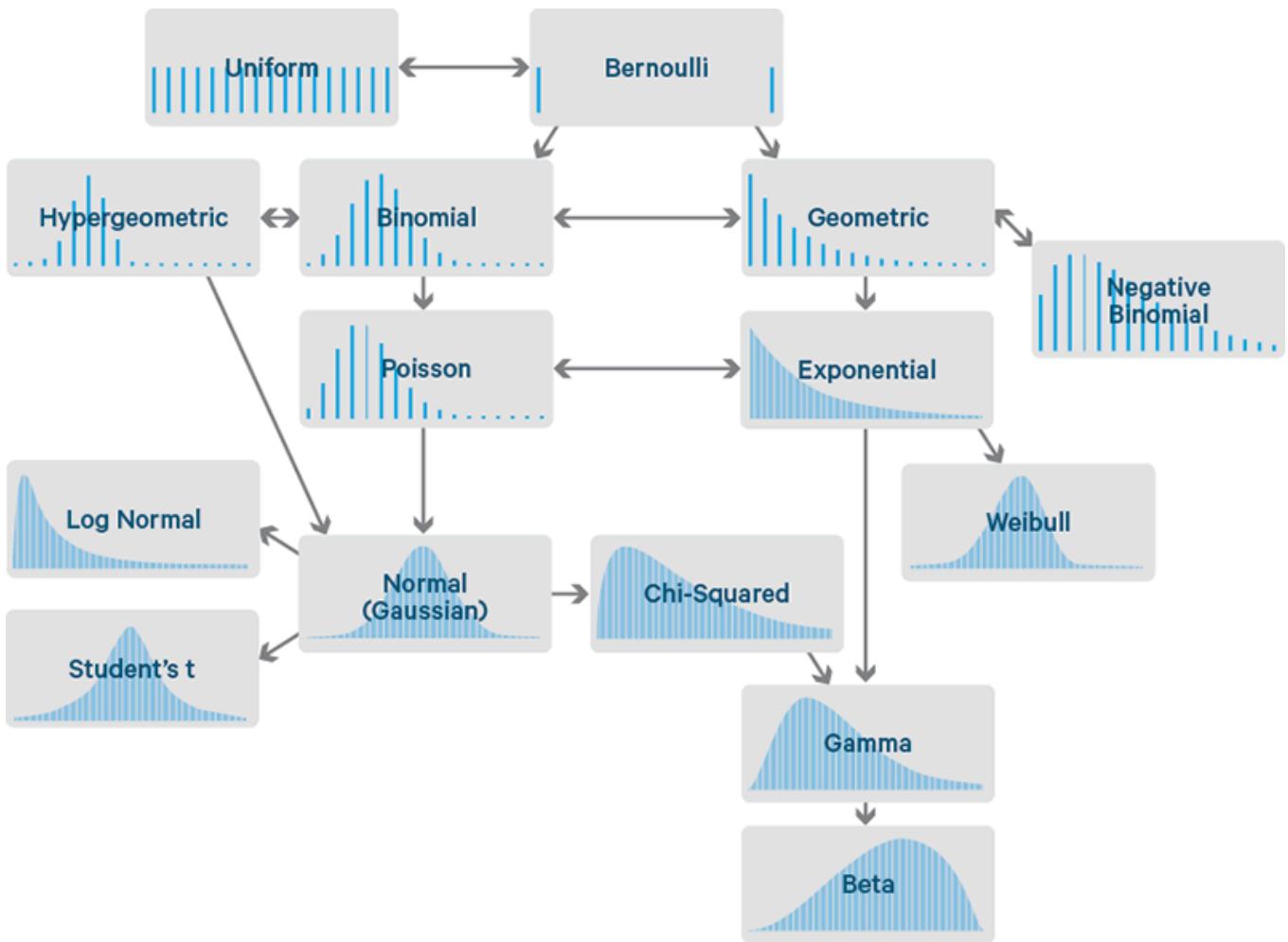
### Examples:

- Number of purchases today
- Time (in minutes) until a customer churns
- Whether a user clicks an ad (1 or 0)

From the above example we could notice that the **Random Variable** could be

- **Discrete:** take counts , **yes / no** outcomes
  - Number of complaints per day
  - Number of items sold
  - Email opened or not
  - etc..
- **Continuous:** measured not counted
  - Revenue
  - Time
  - Weight
  - Distance
  - etc..

## Well-Known Distributions



## Continues Distribution

Many real-world business variables are measured: *Revenue, Time, Cost, Duration, Distances etc..*

A distribution is **continuous** if:

- The variable can take **any real value** in a range
- There are infinitely many possible values
- Exact values are not meaningful on their own

### Remember

For a continuous random variable  $X$ :

$$P(X = x) = 0$$

**This is not a mistake.**

Probability only makes sense over **intervals**:

$$P(a \leq X \leq b)$$

**To understand a Continuous probability distribution, we start with a simple experiment:**

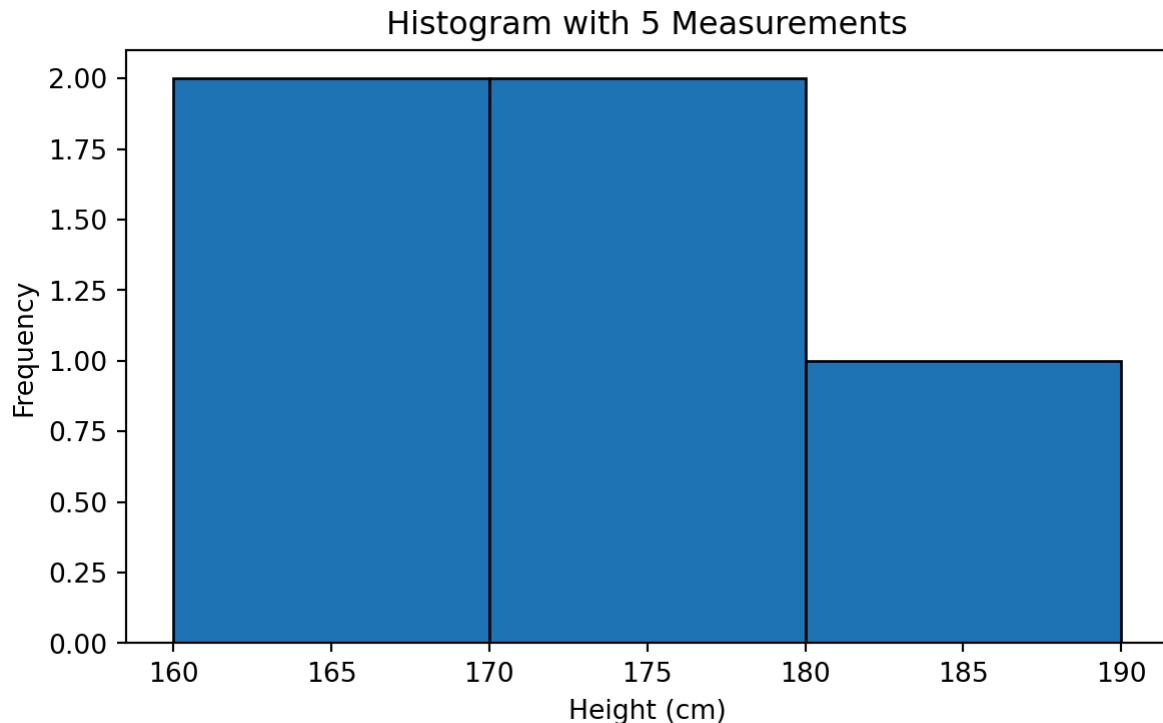
We go outside and measure people's heights, one person at a time. Assume the true average height in the population is around **170 cm**.

We begin with just a few measurements and gradually build the distribution.

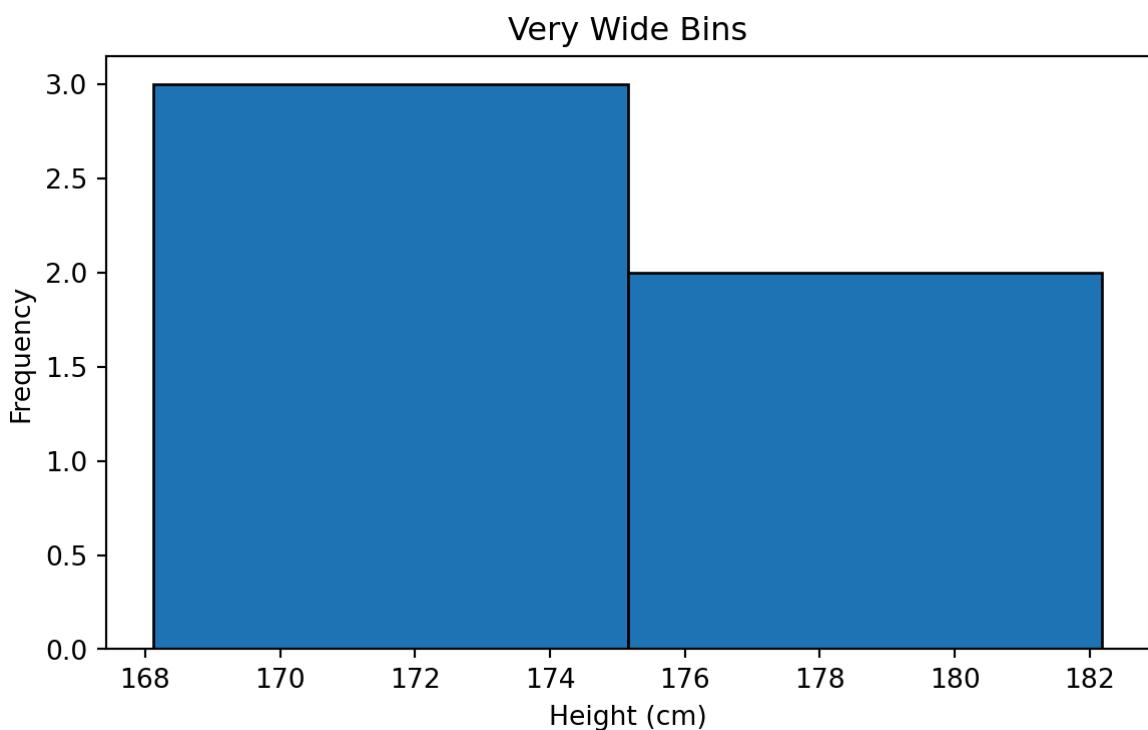
### The heights of the first 5 People:

[174, 169, 175, 182, 168]

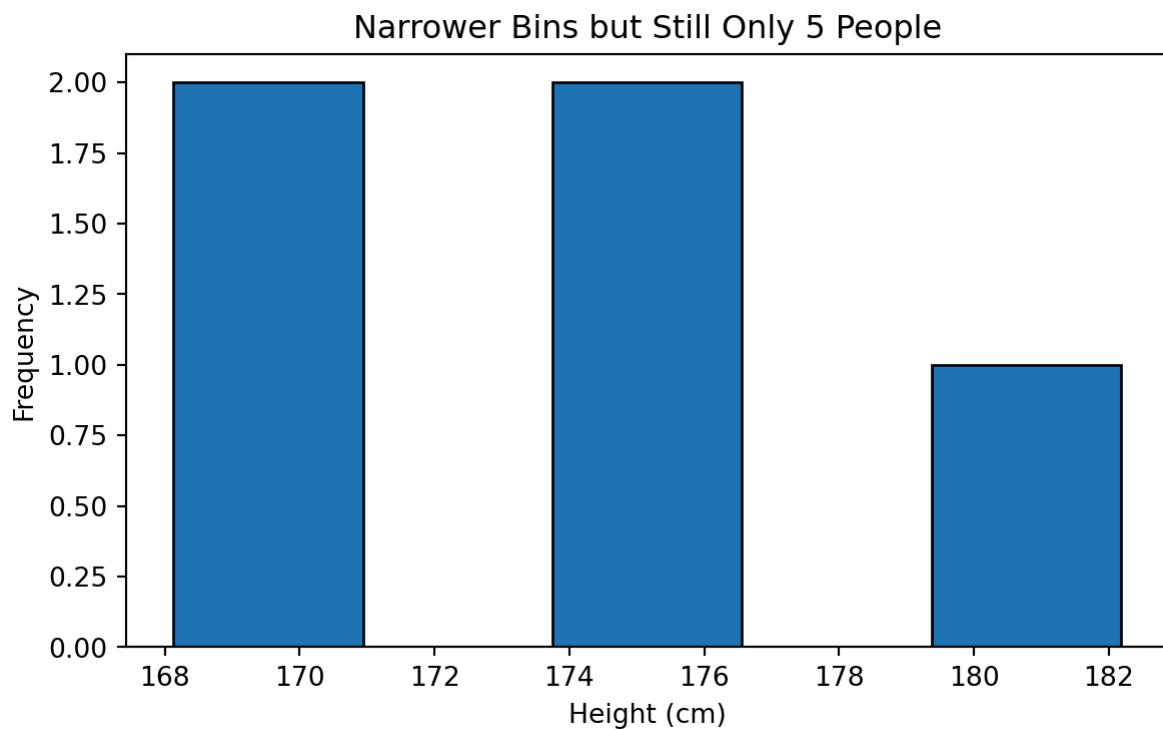
### Histogram with 5 People



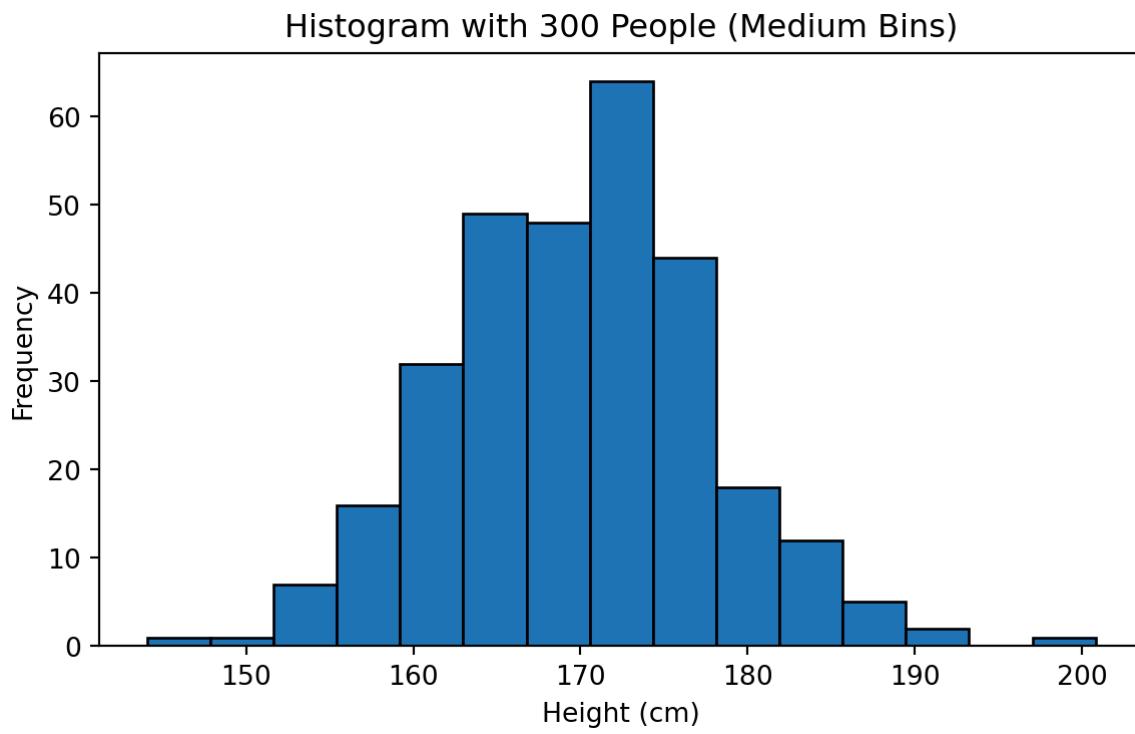
### Wider Bins



## Narrower Bins



## Increasing Sample Size to 300



## Probability Density Function (PDF)

Continuous distributions are described by a **Probability Density Function (PDF)**.

**The PDF:**

- Is always non-negative

- Integrates to 1 over its entire range
- Describes how “dense” probability is around a value

### Mathematically:

*Imagine as calculating the area under the curves!*

$$\int_{-\infty}^{\infty} f(x) dx = 1$$

#### Important

- A higher PDF value means: Values around that point are more likely
- It does **not** mean: The probability at that exact point is higher

## Expected Value (Mean)

The **expected value** represents the long-run average outcome.

### For a continuous distribution:

$$E[X] = \int_{-\infty}^{\infty} x f(x) dx$$

#### Business Interpretation

##### Expected value answers:

“If we repeated this process many times, what average outcome should we expect?”

## Variance

Variance measures **spread** or **uncertainty** around the mean.

### For a continuous distribution:

$$Var(X) = \int_{-\infty}^{\infty} (x - \mu)^2 f(x) dx$$

where  $\mu = E[X]$ .

#### Business Interpretation

- Low variance  $\rightarrow$  predictable outcomes
- High variance  $\rightarrow$  risky or unstable outcomes

## Why Continuous Distributions Are Powerful in Analytics

### They allow us to:

- Model natural variability
- Estimate probabilities over ranges
- Build confidence intervals
- Perform forecasting and optimization

# Continuous Distributions in Practice

In this course, we focus on:

- Normal Distribution
- Uniform Distribution
- Exponential Distribution

## Normal Distribution

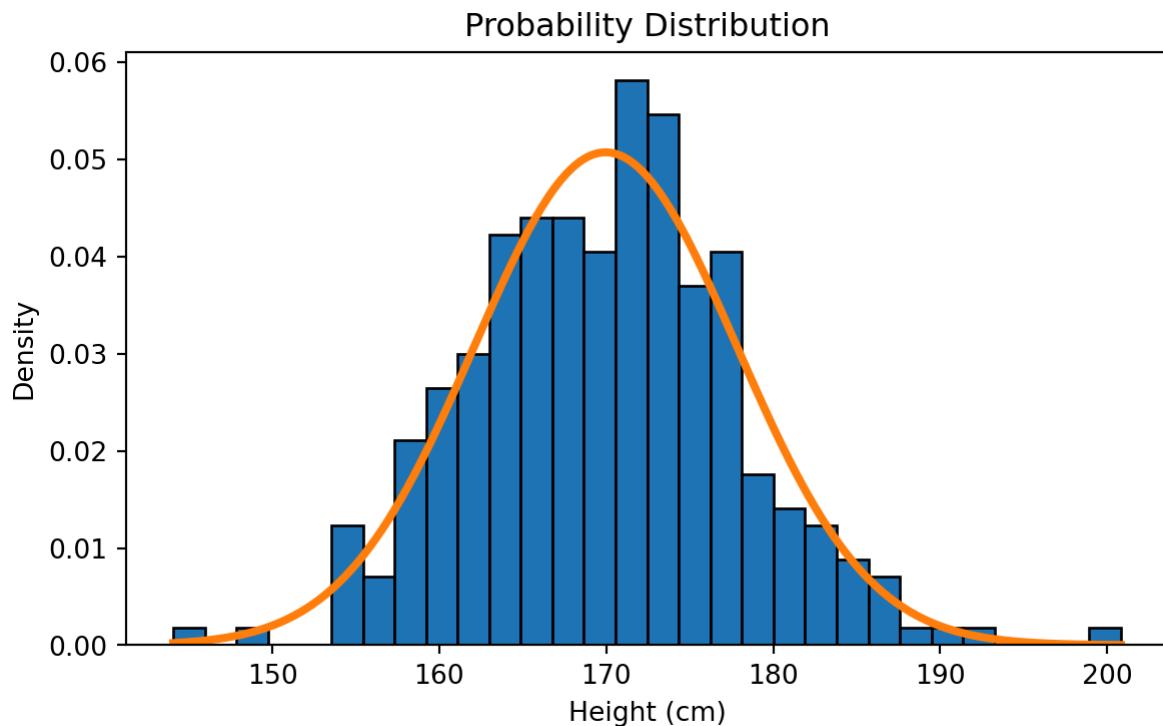
As the sample size increased and bins became finer, the histogram began to resemble a **smooth, symmetric, bell-shaped curve**. This shape corresponds to the **Normal Distribution**.

A **Normal Distribution** is a continuous distribution that is:

- Symmetric around its mean
- Bell-shaped
- Fully described by **two parameters**
  - Mean  $\mu$
  - Variance  $\sigma^2$

It is denoted as:

$$X \sim \mathcal{N}(\mu, \sigma^2)$$



## Probability Density Function

$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left(-\frac{(x-\mu)^2}{2\sigma^2}\right)$$

- $f(x)$  gives the probability density at value  $x$ . It describes how concentrated the distribution is around that point.
- $\mu$  is the mean.
- $\sigma$  is the standard deviation.
  - small  $\sigma$  makes the curve narrow and tall,
  - large  $\sigma$  makes it wide and flat.

The term  $\frac{1}{\sigma\sqrt{2\pi}}$  ensures that the total area under the curve equals **1**, as required for any probability distribution.

## Expected Value

For a normal random variable  $X \sim \mathcal{N}(\mu, \sigma^2)$ :

$$E[X] = \mu$$

### Business Interpretation

The expected value represents the **typical** or **average** outcome.

### Examples:

- Average customer height
- Average daily revenue
- Average delivery time

## Variance of the Normal Distribution

For a normal random variable:

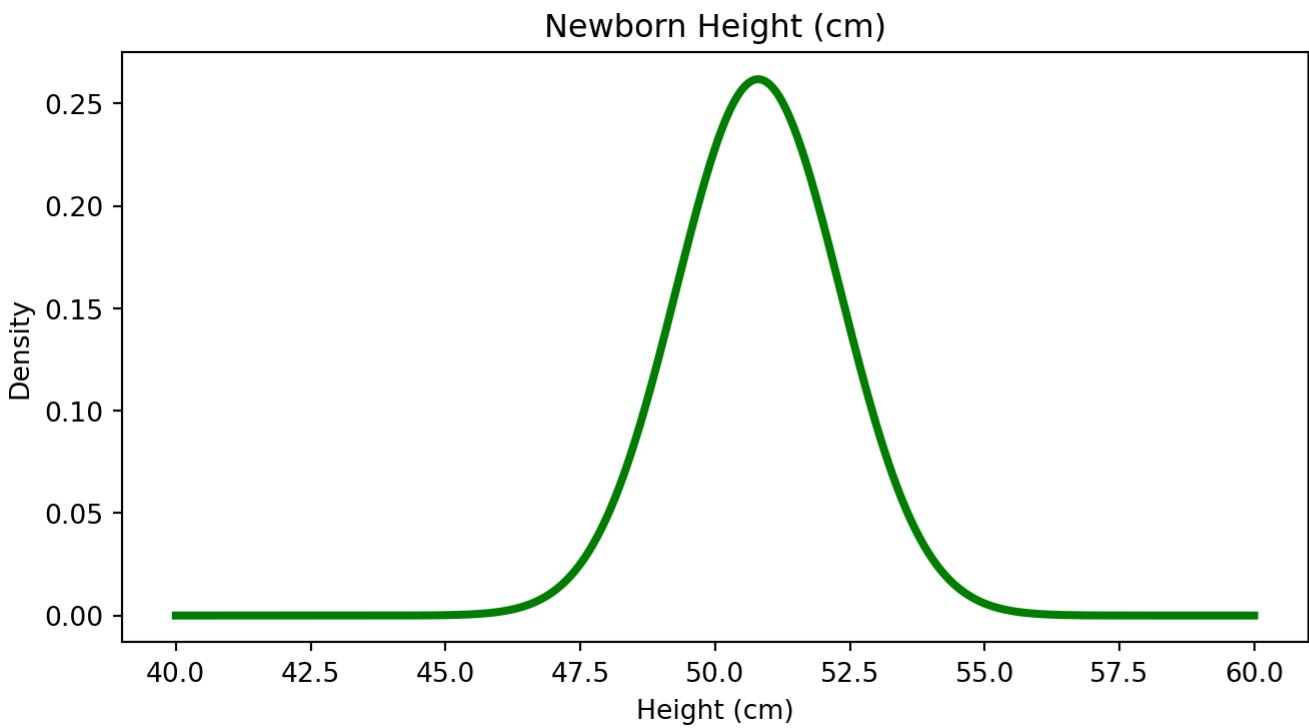
$$Var(X) = \sigma^2$$

### Business Interpretation

Variance controls **spread**:

- Small  $\sigma^2 \rightarrow$  values tightly clustered around the mean
- Large  $\sigma^2 \rightarrow$  values widely spread and more uncertain

## Two Normal Distributions



## Spreadsheet Demonstration

1. **Generation:** =NORM.INV(RAND(), 170, 8)
2. **Mean:** =AVERAGE(range)
3. **Standard Deviation:** =STDEV.P(range)
4. **Variance:** =VAR.P(range)
5. **PDF:** =NORM.DIST(x, mean, std, FALSE)
6. **Cumulative Probability CDF:** =NORM.DIST(x, mean, std, TRUE)

### Tip

Checkout the Normal Distribution on practice [here](#)

## Standard Normal Distribution

The **Standard Normal Distribution** is a special case of the normal distribution where:

$$\mu = 0 \quad \text{and} \quad \sigma = 1$$

**It is denoted as:**

$$Z \sim \mathcal{N}(0, 1)$$

Any normal random variable  $X \sim \mathcal{N}(\mu, \sigma^2)$  can be transformed into a standard normal variable using **standardization**:

$$Z = \frac{X - \mu}{\sigma}$$

### Recall

**Standardization allows us to:**

- Compare values measured on different scales
- Compute probabilities using a single reference distribution
- Interpret how many **standard deviations** a value is from the mean

## Normal vs Gaussian Distribution

The **Normal Distribution** and the **Gaussian Distribution** are **the same thing**.

They are two names for the **same mathematical distribution**.

- **Gaussian** is the name used in mathematics and physics, after Carl Friedrich Gauss
- **Normal** is the name commonly used in statistics and data analytics

Both refer to the distribution defined by the PDF:

$$f(x) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(x-\mu)^2}{2\sigma^2}\right)$$

They are **completely interchangeable terms**.

## Uniform Distribution

The **Uniform Distribution** models situations where **all values within a range are equally likely**.

**There is:**

- No center
- No peak
- No value more likely than another

**Imagine the following situations:**

- A random number generator picks a number between 0 and 1
- A customer arrives at a store at a random time between 09:00 and 10:00
- A system assigns users randomly to time slots between 0 and 30 minutes

**In all these cases:**

Every value in the interval is equally likely

**Another example:**

Imagine a telecom system that assigns a customer to one of several identical support bots **randomly**. The system waits somewhere between **0 and 10 seconds** before routing the customer, and **every value in that interval is equally likely**.

This kind of process has **no preference**:

- not more likely to assign earlier,
- not more likely to assign later.

## Definition

A **Uniform Distribution** on the interval  $[a, b]$  is denoted as:

$$X \sim \text{Uniform}(a, b)$$

where:

- $a$  is the minimum possible value
- $b$  is the maximum possible value

## Probability Density Function (PDF)

If  $X \sim U(a, b)$ , then:

$$f(x) = \frac{1}{b - a}, \quad a \leq x \leq b$$

- $f(x) = 0$  outside the interval
- $[a, b]$  is equally likely.

Suppose we observe a sample  $x_1, x_2, \dots, x_n$  from a uniform distribution  $U(a, b)$ .

The likelihood of the parameters  $(a, b)$  given the data is:

$$L(a, b \mid x_1, \dots, x_n) = \prod_{i=1}^n f(x_i)$$

Because the PDF is constant inside the interval:

- If **all** observations lie in  $[a, b]$ :

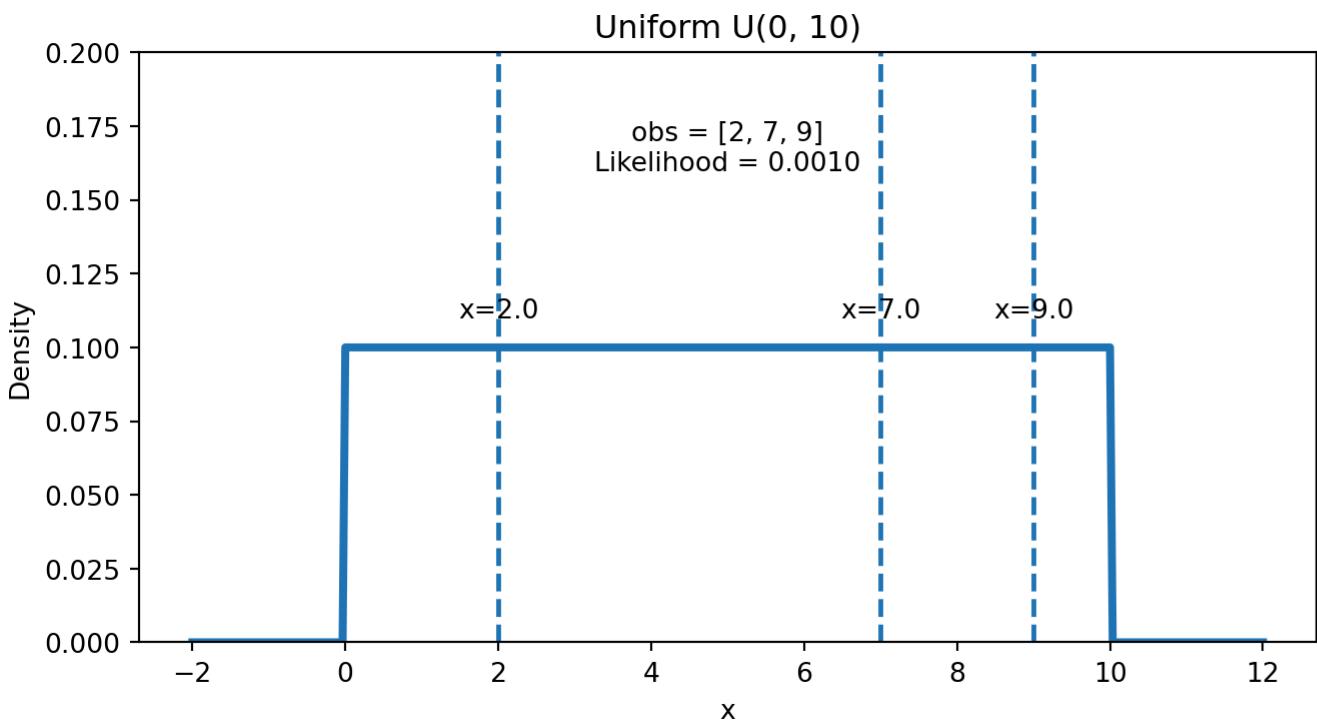
$$L(a, b \mid x_1, \dots, x_n) = \left( \frac{1}{b - a} \right)^n$$

- If **any** observation lies outside  $[a, b]$ :

$$L(a, b \mid x_1, \dots, x_n) = 0$$

So uniform likelihood is simple: **constant if all points are inside, zero otherwise.**

## Visualizing Uniform Distribution



### Important Interpretation

Because the PDF is flat:

- No value inside  $[a, b]$  is more likely than another
- Probability depends **only on interval length**, not position

## Expected Value (Mean)

For a uniform random variable  $X \sim \text{Uniform}(a, b)$ :

$$E[X] = \frac{a + b}{2}$$

## Expected Value (Mean)

### Business Interpretation

The expected value is simply the **midpoint** of the interval.

Example:

If arrival time is uniformly distributed between 0 and 60 minutes,  
the average arrival time is **30 minutes**.

## Variance

For a uniform distribution:

$$\text{Var}(X) = \frac{(b - a)^2}{12}$$

### Business Interpretation

- Wider interval → higher uncertainty
- Narrow interval → more predictable outcomes

If  $X \sim \text{Uniform}(0, 10)$ :

$$P(2 \leq X \leq 5) = \frac{5 - 2}{10 - 0} = 0.3$$

## Business Applications of the Uniform Distribution

Uniform distributions are used when:

- Random assignment is required
- No prior preference exists

Examples:

- A/B testing randomization
- Load balancing
- Simulation baselines
- Random sampling assumptions

## Probability as Area

**Because the density is constant:**

$$P(c \leq X \leq d) = \frac{d - c}{b - a}$$

This is simply the **fraction of the interval covered**.

## Spreadsheet Demonstration (Uniform Distribution)

1. **Generate Uniform Data:** `=RAND()*(b-a)+a`
  - Example for [0, 10]: `=RAND()*10`
2. **Expected Value:** `=(a+b)/2`
3. **Variance:** `=(b-a)^2/12`
4. **Probability Between Two Values  $c$  and  $d$ :** `=(d-c)/(b-a)`

### Important

The uniform distribution assumes:

- No structure
- No memory
- No preferred values

# Exponential Distribution

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We now move to a continuous distribution that models **waiting time until an event occurs**.

This distribution is fundamentally different from Normal and Uniform distributions because:

- It is **not symmetric**
- It is **right-skewed**
- It explicitly models **time-to-event behavior**

Consider a supermarket or retail chain.

Customers arrive at the checkout lanes **randomly**, and the store wants to model:

**How long until the next customer arrives at the counter?**

If arrivals are independent and have no memory, then the waiting time\*\* between customer arrivals follows an **Exponential distribution**.\*\*

- if you've been waiting 4 minutes already, the next customer is **not due**
- every moment is a fresh start
- the past does NOT influence the future (Markov Chain)

**This is very common in retail analytics:**

- *time until next customer walks into the store,*
- *time until next person reaches a self-checkout station,*
- *time until next event in an online store: purchase, add-to-cart, click, etc.*

All of these waiting times are modeled by the *Exponential distribution*.

## Definition

A random variable  $X$  follows an **Exponential Distribution** if:

$$X \sim \text{Exp}(\lambda)$$

where:

- $\lambda > 0$  is the **arrival rate** (events per unit time)
- $\frac{1}{\lambda}$  is the **average waiting time**

## Probability Density Function (PDF)

If  $X \sim \text{Exp}(\lambda)$ :

$$f(x) = \lambda e^{-\lambda x}, \quad x \geq 0$$

Where:

- $\lambda$  = customer arrival **rate** (customers per minute)
- $1/\lambda$  = **average waiting time**

## Expected Value (Mean)

$$E[X] = \frac{1}{\lambda}$$

### Business Interpretation

If customers arrive at a rate of:  $\lambda = 2$  customers per minute then the expected waiting time is:  $1/2 = 0.5$  minutes

## Variance

$$Var(X) = \frac{1}{\lambda^2}$$

### Business Interpretation

- High arrival rate  $\rightarrow$  lower variability
- Low arrival rate  $\rightarrow$  higher uncertainty in waiting times

## Likelihood for Observed Retail Data

Suppose we measure actual waiting times between customer arrivals:

$$x_1, x_2, \dots, x_n$$

The likelihood of  $\lambda$  given the data is:

$$L(\lambda) = \prod_{i=1}^n \lambda e^{-\lambda x_i}$$

This simplifies to:

$$L(\lambda) = \lambda^n \exp\left(-\lambda \sum_{i=1}^n x_i\right)$$

Log-likelihood:

$$\ell(\lambda) = n \ln(\lambda) - \lambda \sum x_i$$

Maximum Likelihood Estimate (MLE):

$$\hat{\lambda} = \frac{n}{\sum x_i}$$

### Interpretation:

- fast arrivals  $\rightarrow$  large  $\lambda$
- slow arrivals  $\rightarrow$  small  $\lambda$

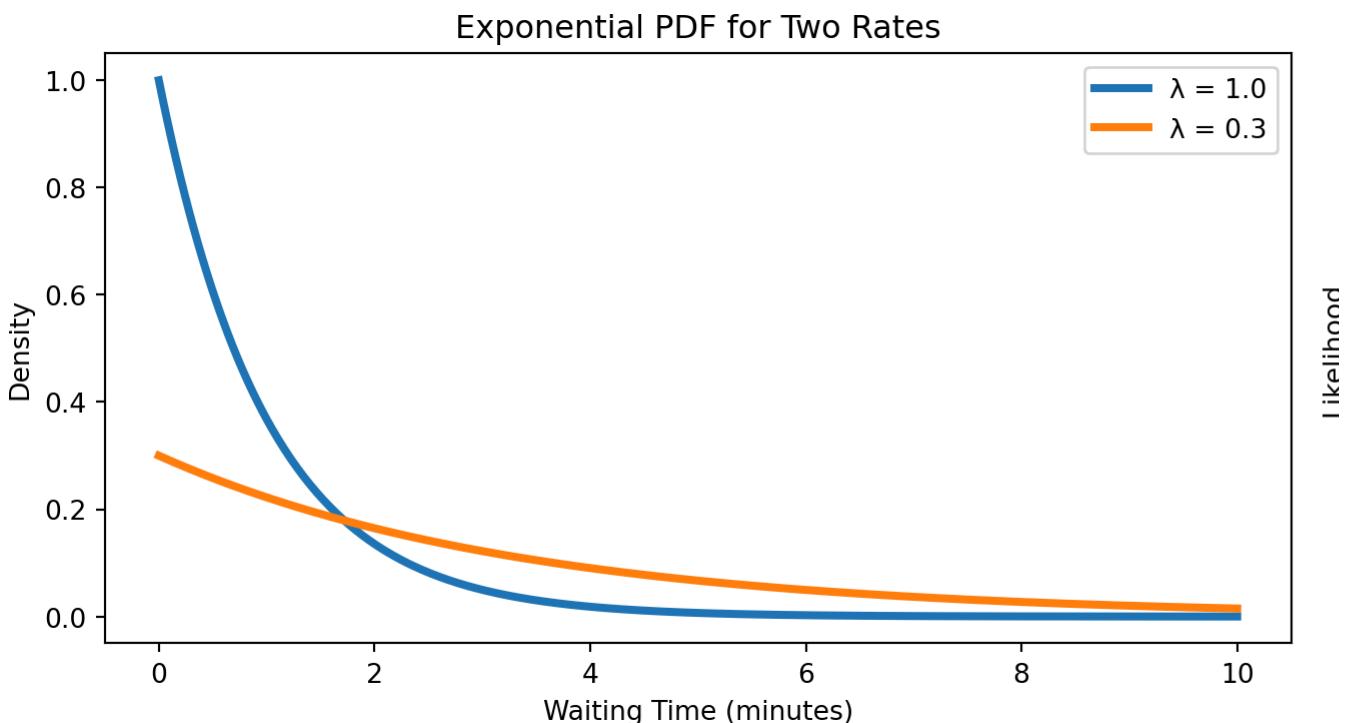
Just like checkout traffic in a retail store.

## Visualization

We use example waiting times in minutes: `obs = [1.2, 0.5, 2.0, 0.8]`

These could be times between customers reaching a checkout lane.

- Left plot → PDF comparison for  $\lambda = 1$  and  $\lambda = 0.3$
- Right plot → Likelihood curve for the observed retail data



## Interpretation

- When customers arrive quickly and consistently, the waiting times shrink → the likelihood favors a **large  $\lambda$** .
- When customers arrive sporadically or slowly, the waiting times grow → the likelihood favors a **small  $\lambda$** .

### In our observed data:

- Average waiting time =  $4.5/4 = 1.125$  minutes
- MLE:  $\hat{\lambda} = 4/4.5 = 0.889$  customers/minute

### Meaning:

- the best-fitting model suggests approximately **0.89 customers per minute**,
- which corresponds to **one customer roughly every 1.1 minutes**.

This type of analysis is central in retail analytics for understanding staffing requirements, managing checkout lanes, predicting peak hours, and optimizing store operations.

## Spreadsheet Demonstration (Exponential Distribution)

1. Generate exponential data: `=-LN(1-RAND())/lambda`
2. Expected value: `=1/lambda`
3. Variance: `=1/(lambda^2)`
4. CDF (event occurs within x): `=1-EXP(-lambda*x)`

## Watching Materials

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1. [Normal Distribution](#)
2. [Exponential Distribution](#)