電腦視覺與應用 Computer Vision and Applications

Lecture-06-1 Two-views geometry

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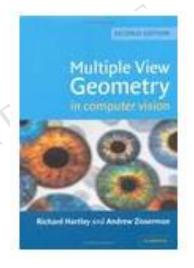


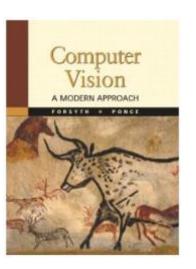




Two-views geometry

- Description for *fundamental matrix*, **F**, and *essential matrix*, **E**
- Lecture Reference at:
 - Multiple View Geometry in Computer Vision, Chapter 9,
 11
 - Computer Vision A Modern Approach, Chapter 10.

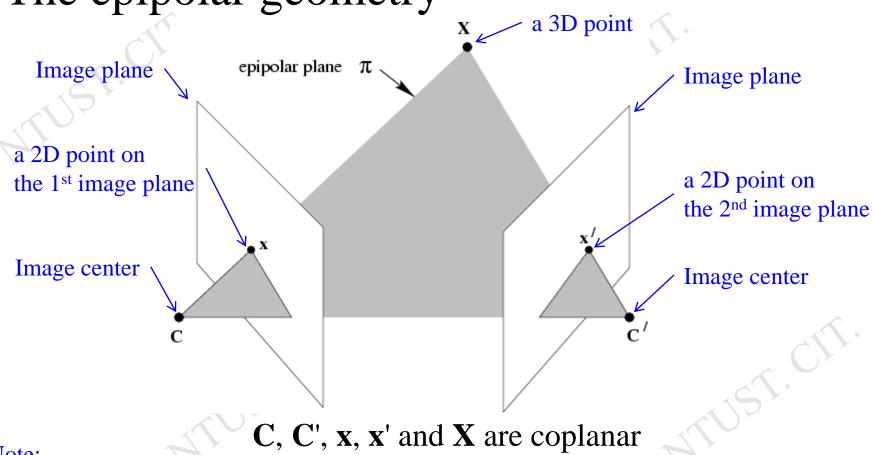




Two-views geometry – Outline

- epipole
- epipolar line
- epipolar plane
- Fundamental matrix **F**
- \blacksquare Essential matrix $\mathbf{E} \rightarrow$ special case of \mathbf{F}
- Computation for *Fundamental Matrix* **F**



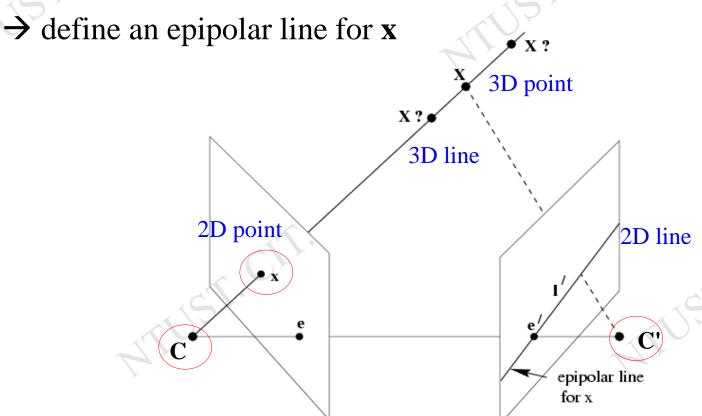


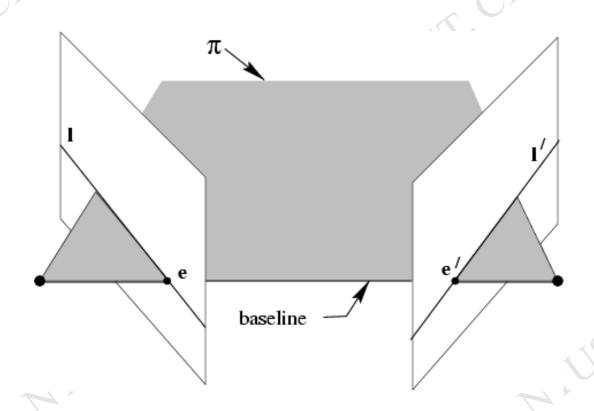
Note:

Two images may have different intrinsic parameter, be taken at either the same or different periods.



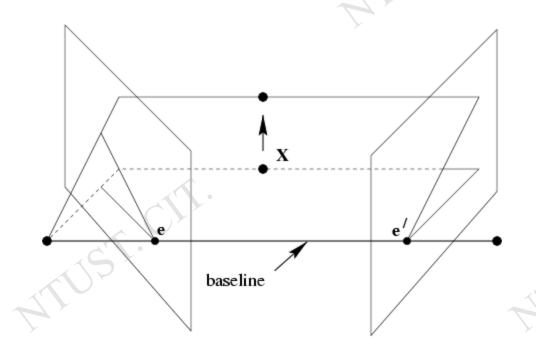
In case of given c, c' (says e, e' as well) and x?



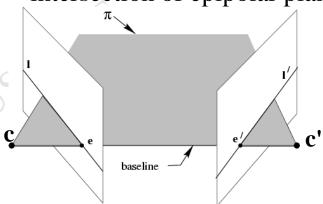


All points on π project on \mathbf{l} and \mathbf{l}'

Family of planes π and lines l and l' intersection in e and e'

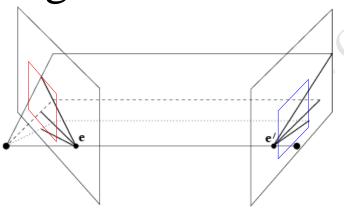


- Summary for definition
 - epipoles e, e'
 - = intersection of baseline with image plane
 - = projection of projection center in other image
 - = vanishing point of camera motion direction
 - epipolar plane = plane containing baseline
 - epipolar line = intersection of epipolar plane with image

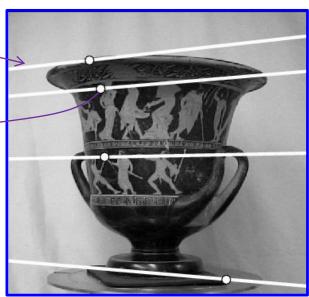




Example: converged stereo-camera



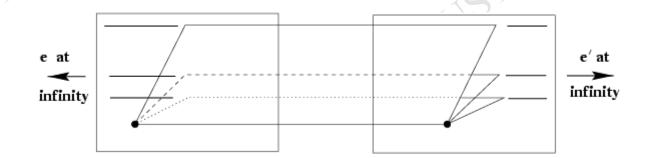


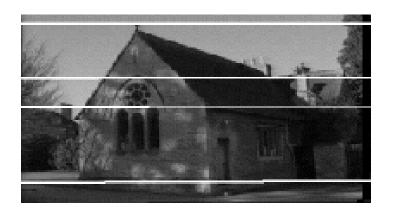


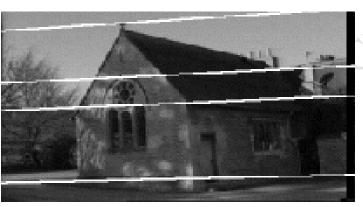




Example: motion parallel with image plane

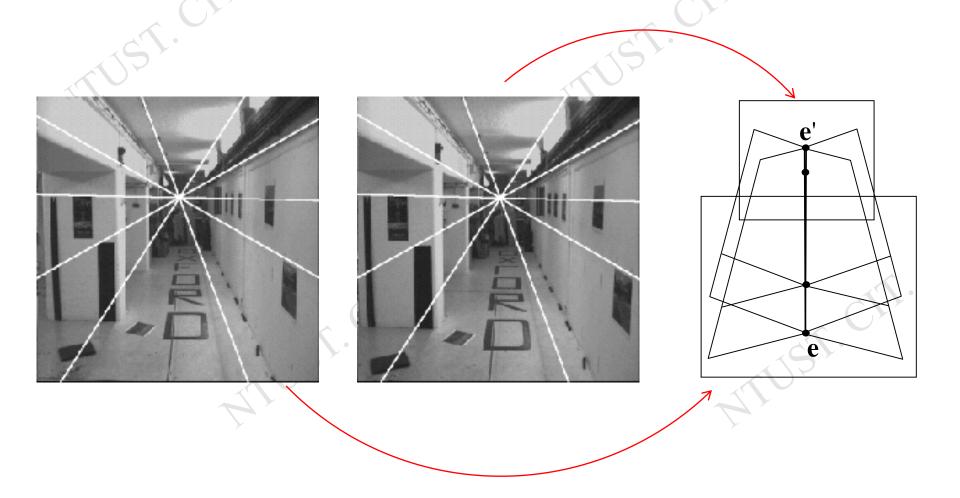








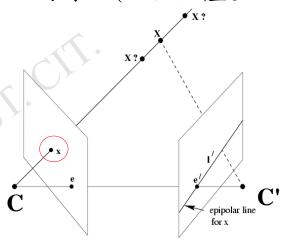
Example: forward motion





Fundamental matrix F

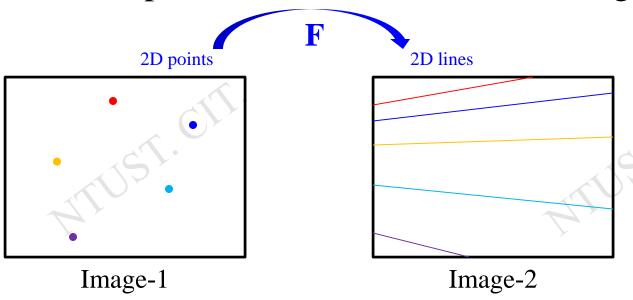
- Algebraic representation of epipolar geometry $\mathbf{x} \mapsto \mathbf{l}'$
- •We will see that mapping is (singular) correlation (i.e. projective mapping from points to lines) represented by the fundamental matrix \mathbf{F} .
- ·註:已知兩張照片的F轉換,可從一張影像的特徵點,可以預估這些特徵點會落在另一張影像上的線上(一個點產生一條線)





Fundamental matrix F

- •Points(or features) in image-1 are mapped into lines in image-2 by applying a 3x3 matrix **F.**
- •Note!!! all points in image-1 are NOT necessary to be co-planar in 3D space. (different from 3x3 homography)



Fundamental matrix F

- •How to determine **F** from two images?(from textbook Hartley04)
 - 1) Using known 3x3 Homography (3D points on one plane) and the epipole
 - 2) Algebraic method
 - Using known correspondences (feature matching between two images) → most popular method in practice

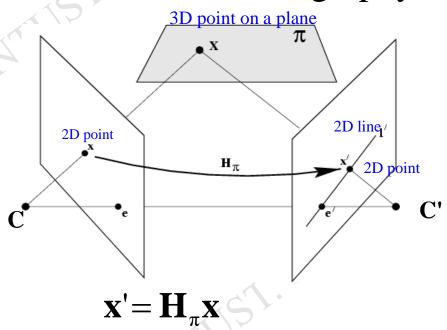


- 1) from 3x3 homography
- 2) from algebraic derivation
- 3) from correspondence from two-views





1) from 3x3 homography



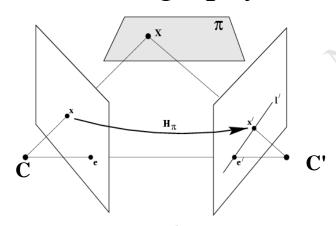
Note! notation

vector
$$\mathbf{e'} = \begin{bmatrix} e_1 & e_2 & e_3 \end{bmatrix}^T$$

$$\mathbf{l'} = \mathbf{e'} \times \mathbf{x'} = \mathbf{e'} \times (\mathbf{H_{\pi}} \mathbf{x}) = ([\mathbf{e'}]_{\times} \mathbf{H_{\pi}}) \mathbf{x} = \mathbf{F} \mathbf{x}$$
epipole (vector)
epipole (matrix)



■ 1) from 3x3 homography—cont.



$$\mathbf{X'} = \mathbf{H}_{\pi} \mathbf{X}$$
 \rightarrow (3x3) homography mapping 2D points mapping to 2D points

$$l'=F_X$$
 \rightarrow 2-Dimensional Mapping



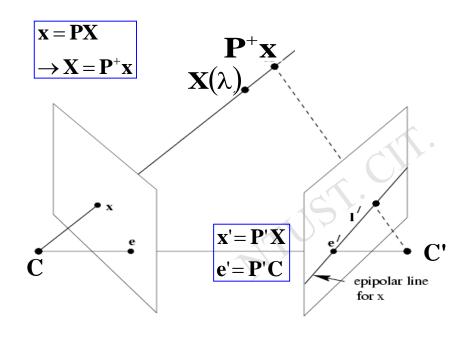


2) from algebraic derivation

$$\mathbf{X}(\lambda) = \mathbf{P}^{+}\mathbf{x} + \lambda\mathbf{C}$$
$$\mathbf{I}' = \mathbf{P}'\mathbf{C} \times \mathbf{P}'\mathbf{P}^{+}\mathbf{x}$$
$$\mathbf{F} = [\mathbf{e}']_{\times}\mathbf{P}'\mathbf{P}^{+}$$

This method is the same formula with the previous method, by replace P'P' with H.

$$\left(\mathbf{P}^{+}\mathbf{P}=\mathbf{I}\right)$$







- 3) from correspondence from two-views
 - correspondence condition
 - The fundamental matrix satisfies the condition that for any pair of corresponding points **x**↔**x**' in the two images (one point on one line could be written as:)

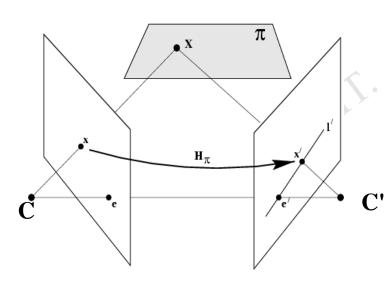
$$\mathbf{x}^{\mathrm{T}}\mathbf{l} = \mathbf{0} = \mathbf{l}^{\mathrm{T}}\mathbf{x}$$

So, the governing equation will be

$$\mathbf{x}^{\mathsf{T}} \mathbf{F} \mathbf{x} = 0$$

Since we have the following equation in image-2.

$$\mathbf{x}'^{\mathrm{T}} \mathbf{l}' = 0$$





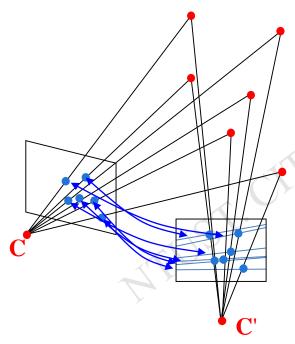
- 3) from correspondence from two-views—cont.
 - So called Weak calibration (for determining **F** in two views)

General form:

$$\mathbf{x}^{\mathsf{T}} \mathbf{F} \mathbf{x} = 0$$

Written in matrix form:

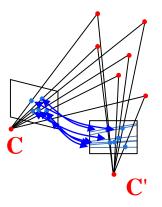
$$[u' \quad v' \quad 1] \begin{bmatrix} F_{11} & F_{12} & F_{13} \\ F_{21} & F_{22} & F_{23} \\ F_{31} & F_{32} & F_{33} \end{bmatrix} \begin{bmatrix} u \\ v \\ 1 \end{bmatrix} = 0$$





- 3) from correspondence from two-views—cont.
 - Weak calibration

$$\begin{bmatrix} u' & v' & 1 \end{bmatrix} \begin{bmatrix} F_{11} & F_{12} & F_{13} \\ F_{21} & F_{22} & F_{23} \\ F_{31} & F_{32} & F_{33} \end{bmatrix} \begin{bmatrix} u \\ v \\ 1 \end{bmatrix} = 0$$



$$\rightarrow F_{11}u'u + F_{12}u'v + F_{13}u' + F_{21}uv' + F_{22}vv' + F_{23}v' + F_{31}u + F_{32}v + F_{33} = 0$$

Since **F** has 9-1 DOF, let F_{33} =1 and solving **F**.

$$\begin{bmatrix} u'u & u'v & u' & uv' & vv' & v' & u & v \end{bmatrix} \begin{bmatrix} F_{11} \\ F_{12} \\ F_{13} \\ F_{21} \\ F_{22} \\ F_{23} \\ F_{31} \\ F_{32} \end{bmatrix} = -1$$

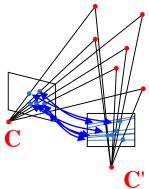
8 unknowns, and one correspondence gives one constraint. It needs at least 8 correspondences.



- 3) from correspondence from two-views—cont.
 - Weak calibration

$$\mathbf{x}^{\mathsf{T}} \mathbf{F} \mathbf{x} = 0$$

$$\begin{bmatrix} u_1'u_1 & u_1'v_1 & u_1' & u_1v_1' & v_1v_1' & v_1' & u_1 & v_1 \\ u_2'u_2 & u_2'v_2 & u_2' & u_2v_2' & v_2v_2' & v_2' & u_2 & v_2 \\ u_3'u_3 & u_3'v_3 & u_3' & u_3v_3' & v_3v_3' & v_3' & u_3 & v_3 \\ u_4'u_4 & u_4'v_4 & u_4' & u_4v_4' & v_4v_4' & v_4' & u_4 & v_4 \\ u_5'u_5 & u_5'v_5 & u_5' & u_5v_5' & v_5v_5' & v_5' & u_5 & v_5 \\ u_6'u_6 & u_6'v_6 & u_6' & u_6v_6' & v_6v_6' & v_6' & u_6 & v_6 \\ u_7'u_7 & u_7'v_7 & u_7' & u_7v_7' & v_7v_7' & v_7' & u_7 & v_7 \\ u_8'u_8 & u_8'v_8 & u_8' & u_8v_8' & v_8v_8' & v_8' & u_8 & v_8 \end{bmatrix} \begin{bmatrix} F_{11} \\ F_{12} \\ F_{13} \\ F_{21} \\ F_{22} \\ F_{23} \\ F_{31} \\ F_{32} \end{bmatrix} = \begin{bmatrix} -1 \\ -1 \\ -1 \\ -1 \end{bmatrix}$$



Solve **F** by taking an inverse operation to the above equation.

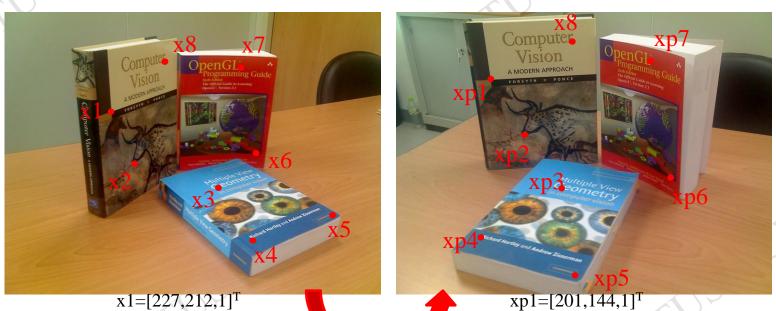
If you get more than 8 correspondences, least-square method or SVD may be used.

NOTE!! Since the order in every column is very different. The 1^{st} column has values around $10^4 \sim 10^6$, but the 3th column is 10²~10³. Without normalized, Least-Square-Method may yield poor results.

Property of the fundamental matrix F

- **F** is the unique 3x3 rank 2 matrix that satisfies $\mathbf{x}'^{\mathrm{T}}\mathbf{F}\mathbf{x}=0$ for all $\mathbf{x}\leftrightarrow\mathbf{x}'$
 - 1) **Transpose:** if \mathbf{F} is fundamental matrix for the pair of cameras $(\mathbf{P}, \mathbf{P}')$, then \mathbf{F}^{T} is fundamental matrix for $(\mathbf{P}', \mathbf{P})$
 - 2) Epipolar lines: $l=Fx \& l=F^Tx'$
 - 3) **Epipoles:** on all epipolar lines, thus $\mathbf{e}^{\mathsf{T}}\mathbf{F}\mathbf{x}=0$, $\forall \mathbf{x} \Rightarrow \mathbf{e}^{\mathsf{T}}\mathbf{F}=0$, similarly $\mathbf{F}\mathbf{e}=0$
 - 4) **F** has 7 DOF, i.e. 3x3-1 (homogeneous)-1(rank2)
 - F is a correlation, projective mapping from a point x to a line l'=Fx (not a proper correlation, i.e. not invertible)

correspondence from two-views—example



 $x2=[275,322,1]^T$

 $x3=[449,370,1]^T$

 $x4=[525,481,1]^T$

 $x5=[699,432,1]^{T}$

 $x6=[535,298,1]^{T}$

 $x7 = [498, 118, 1]^T$

 $x8=[339,106,1]^{T}$

F?

Note! This is **NOT** 2D point to point mapping $xp2=[275,261,1]^T$

 $xp3=[349,369,1]^T$

 $xp4=[182,479,1]^T$

 $xp5=[380,562,1]^T$

 $xp6=[584,351,1]^T$

 $xp7=[542,108,1]^T$

 $xp8=[373,64,1]^T$





correspondence from two-views—example

-0.0000

-0.0011 -0.0093

0.0000

0.0105

1.0000

```
x1=[227,212,1]^T
x2=[275,322,1]^T
x3=[449,370,1]^T
                                 A=[
x4=[525,481,1]^T
x5=[699,432,1]^T
x6=[535,298,1]^T
x7=[498,118,1]^T
x8=[339,106,1]^T
xp1=[201,144,1]^T
xp2=[275,261,1]^T
xp3=[349,369,1]^T
xp4=[182,479,1]^T
xp5=[380,562,1]^T
xp6=[584,351,1]^T
xp7=[542,108,1]^T
xp8=[373,64,1]^T
```

```
u_8'u_8 u_8'v_8 u_8' u_8v_8' v_8v_8' v_8' u_8 v_8 \parallel F_{32} \parallel
xp1(1)*x1(1) xp1(1)*x1(2) xp1(1) x1(1)*xp1(2) x1(2)*xp1(2) xp1(2) x1(1) x1(2);
xp2(1)*x2(1) xp2(1)*x2(2) xp2(1) x2(1)*xp2(2) x2(2)*xp2(2) xp2(2) x2(1) x2(2);
xp3(1)*x3(1) xp3(1)*x3(2) xp3(1) x3(1)*xp3(2) x3(2)*xp3(2) xp3(2) x3(1) x3(2);
xp4(1)*x4(1) xp4(1)*x4(2) xp4(1) x4(1)*xp4(2) x4(2)*xp4(2) xp4(2) x4(1) x4(2);
xp5(1)*x5(1) xp5(1)*x5(2) xp5(1) x5(1)*xp5(2) x5(2)*xp5(2) xp5(2) x5(1) x5(2);
xp6(1)*x6(1) xp6(1)*x6(2) xp6(1) x6(1)*xp6(2) x6(2)*xp6(2) xp6(2) x6(1) x6(2);
xp7(1)*x7(1) xp7(1)*x7(2) xp7(1) x7(1)*xp7(2) x7(2)*xp7(2) xp7(2) x7(1) x7(2);
xp8(1)*x8(1) xp8(1)*x8(2) xp8(1) x8(1)*xp8(2) x8(2)*xp8(2) xp8(2) x8(1) x8(2)
                   F =
                     0.0000 -0.0000 -0.0007
```





correspondence from two-views—example, cont.

$$l = Fx$$

0.0000	-0.0000	-0.0007
-0.0000	0.0000	0.0105
-0.0011	-0.0093	1.0000

1p1 =	lp2 =	l p3 =	l p4 =	lp5 =	l p6 =	l p7 =	l p8 =
							-0.0005
0.0098	0.0101	0.0089	0.0089	0.0073	0.0078	0.0071	0.0083
-1.2267	-2.3044	-2 9449	-4.0631	-3.8003	-2.3701	-0.6527	-0.3641

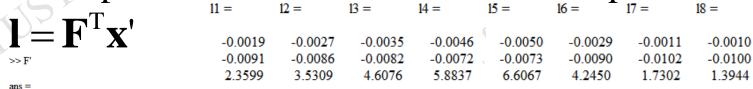






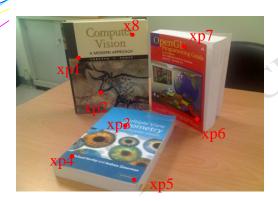


correspondence from two-views—example, cont.

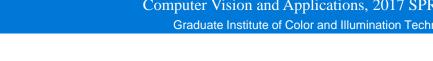


0.0000 -0.0000 -0.0011 -0.0000 0.0000 -0.0093







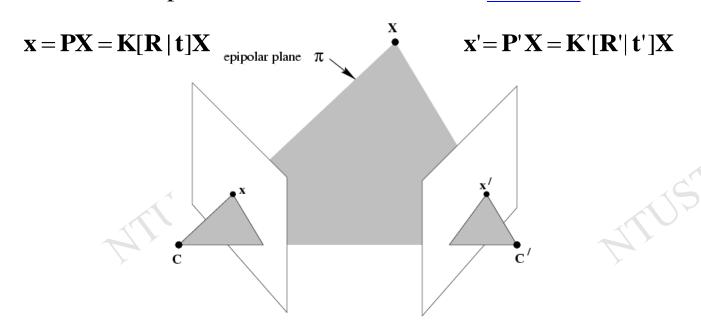


- correspondence from two-views—example, cont.
 - Evaluation for error, for example check $\mathbf{l'}^T \mathbf{x'}$ or $\mathbf{l}^T \mathbf{x}$ or $\mathbf{x'}^T \mathbf{F} \mathbf{x}$

	$\mathbf{l'}^{\mathrm{T}} \mathbf{x'}$	$\mathbf{l}^{\mathrm{T}}\mathbf{x}$	$\mathbf{x'}^{\mathrm{T}} \mathbf{F} \mathbf{x}$
1)	-2.4425e-015	-2.6645e-015	-2.6645e-015
2)	4.5741e-014	-3.5527e-015	-3.5527e-015
3)	-1.2390e-013	-4.4409e-015	-4.4409e-015
4)	-5.3291e-015	-5.3291e-015	-5.3291e-015
5)	-3.5527e-015	-3.5527e-015	-3.5527e-015
6)	-3.5527e-015	-3.5527e-015	-3.5527e-015
7)	-8.8818e-016	-8.8818e-016	-8.8818e-016
8)	-1.6653e-015	-1.5543e-015	-1.5543e-015

Essential matrix E

The *essential matrix* is the specialization of the *fundamental matrix* to the case of normalized image coordinate. Historically, the *essential matrix* was introduced before the *fundamental matrix*, and the *fundamental matrix* may be thought of as the generalization of the *essential matrix* in which the assumption of calibrated cameras is removed.





Essential matrix E

- •Normalized coordinates:
- •Consider the image without **K** effect.

2D points on a normalized image

2D points on an image

$$\mathbf{x} = \mathbf{P}\mathbf{X} = \mathbf{K}[\mathbf{R} \mid \mathbf{t}]\mathbf{X}$$

$$\mathbf{x}' = \mathbf{P}' \mathbf{X} = \mathbf{K}' [\mathbf{R}' | \mathbf{t}'] \mathbf{X}$$



$$\hat{\mathbf{x}} = \mathbf{K}^{-1}\mathbf{x} = \mathbf{K}^{-1}\mathbf{P}\mathbf{X} = [\mathbf{R} \mid \mathbf{t}]\mathbf{X}$$

$$\hat{\mathbf{x}}' = \mathbf{K}'^{-1} \mathbf{x}' = \mathbf{K}'^{-1} \mathbf{P}' \mathbf{X} = [\mathbf{R}' | \mathbf{t}'] \mathbf{X}$$

$$P = K[R | t]$$

→ general camera matrix

$$\mathbf{K}^{-1}\mathbf{P} = [\mathbf{R} \mid \mathbf{t}]$$

→normalized camera matrix

$$\hat{\mathbf{x}}^{\mathsf{T}} \mathbf{E} \hat{\mathbf{x}} = \mathbf{0}$$

similar to fundamental matrix format

$$\mathbf{\hat{x}} = \mathbf{K}^{-1}\mathbf{x}$$

$$\mathbf{\hat{x}}' = \mathbf{K}^{-1}\mathbf{x}'$$

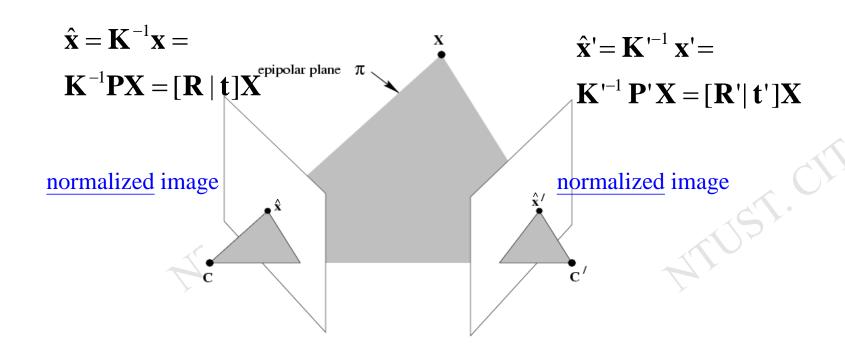
$$\mathbf{\hat{x}}' = \mathbf{K}^{'-1}\mathbf{x}'$$

$$-(\mathbf{K}'\hat{\mathbf{x}}')^{\mathrm{T}}\mathbf{F}(\mathbf{K}\hat{\mathbf{x}}) = 0 \implies \hat{\mathbf{x}}'^{\mathrm{T}}(\mathbf{K}'^{\mathrm{T}}\mathbf{F}\mathbf{K})\hat{\mathbf{x}} = 0 \implies \mathbf{E} = \mathbf{K}'^{\mathrm{T}}\mathbf{F}\mathbf{K}$$



Essential matrix E

- •Normalized coordinates:
- •Consider the image without **K** effect.



Essential matrix E –example

Continue the previous example:

```
F =
```

```
0.0000 -0.0000 -0.0007
-0.0000 0.0000 0.0105
-0.0011 -0.0093 1.0000
```

Assume we have intrinsic parameter of image 1&2:

```
K=[
857.249077 0.000000 402.813609
0.000000 866.660878 250.492920
0.000000 0.000000 1.000000]
```

Essential matrix can be determined by $\mathbf{E} = \mathbf{K}^{\mathsf{T}} \mathbf{F} \mathbf{K}$

```
>> E=K'*F*K
E =
```

```
1.2509 -2.0515 -0.6399
-5.9498 4.1481 7.4831
-2.0853 -7.8357 0.0815
```

Intrinsic parameter of image-2

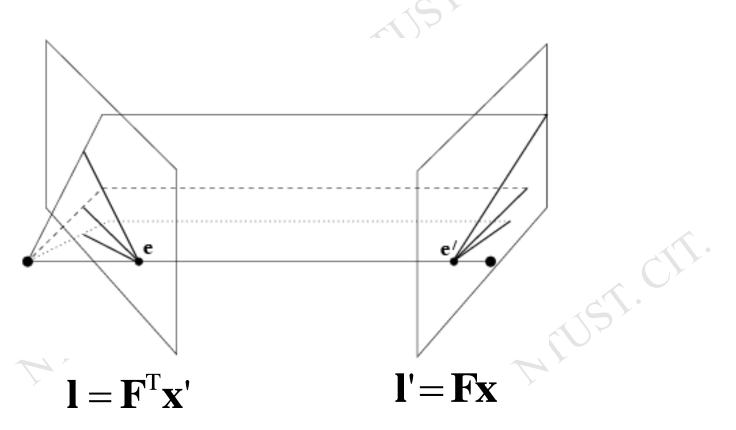
Intrinsic parameter of image-1

Fundamental matrix from image-1 to image-2



Epipolar geometry

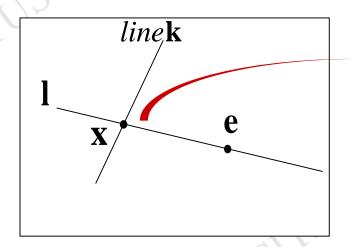
■ Review:

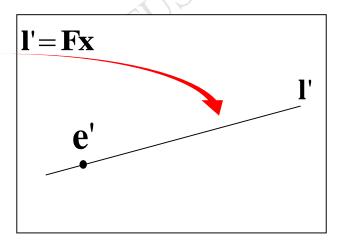




Epipolar geometry-epipolar line homography

■ I, I' epipolar lines in left and right images.





Suppose I and I' are corresponding epipolar lines, and k is ANY "line" NOT passing through the epipole e, then I and I' are related by

$$\mathbf{l}' = \mathbf{F}[\mathbf{k}] \mathbf{l} \rightarrow \mathbf{k}^{\mathrm{T}} \mathbf{e} \neq 0, \quad \mathbf{e}^{\mathrm{T}} \mathbf{e} \neq 0$$

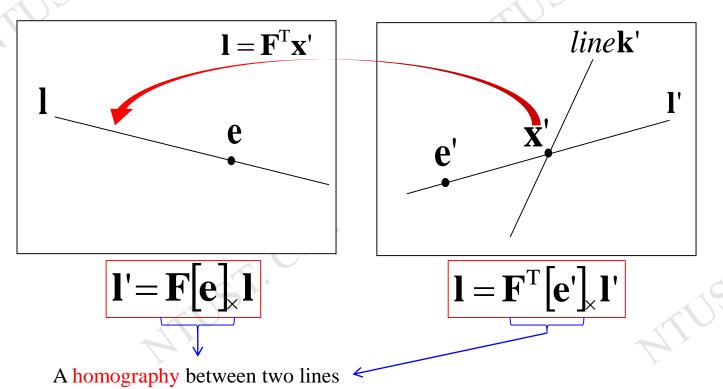
$$l'=F[e]_{\times}l$$

→Note: **e**, here, means the LINE for convenience not passing through the epipole **e**. So, we say **e** is one choice of line **k**. Hartley04, sec.9.2.5



Epipolar geometry-epipolar line homography

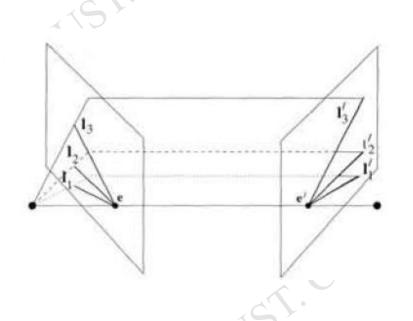
I, I' epipolar lines in left and right images.

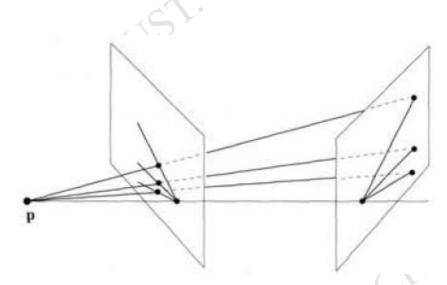


Hartley04, sec.9.2.5



Epipolar geometry-epipolar line homography

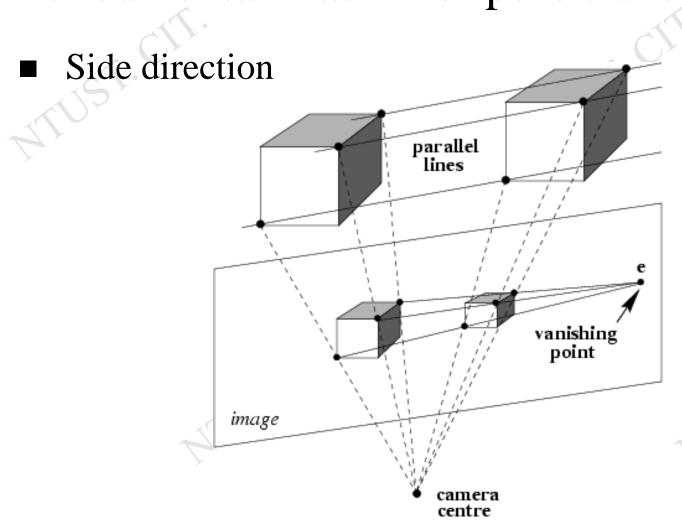




p is any point on the baseline



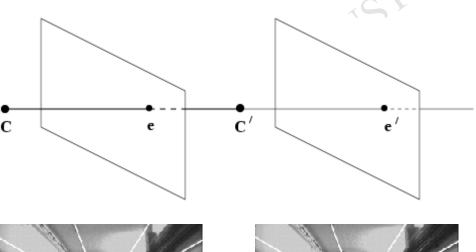
Fundamental matrix for pure translation

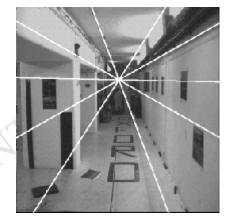


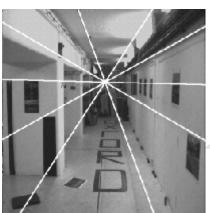


Fundamental matrix for pure translation

Forward and backward











Fundamental matrix—example1



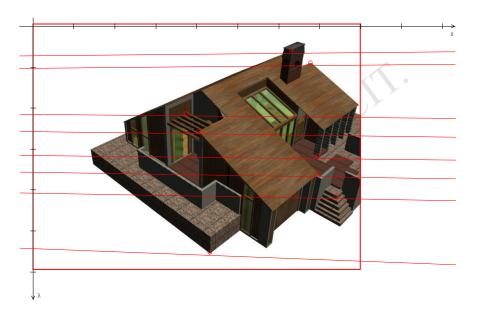


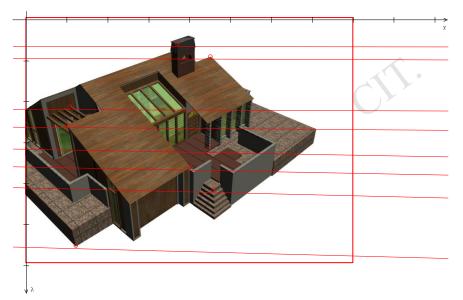
 $x1=[375,219,1]^T$ $x2=[405,263,1]^{T}$ $x3=[433,560,1]^T$ $x4=[630,66,1]^T$ $x5=[678,96,1]^{T}$ $x6=[698,323,1]^T$ $x7 = [696, 367, 1]^T$ $x8=[741,421,1]^T$ $xp1=[108,219,1]^T$ $xp2=[100,263,1]^T$ $xp3=[123,559,1]^T$ $xp4=[370,65,1]^T$ $xp5=[452,96,1]^T$ $xp6=[448,324,1]^T$ $xp7=[403,367,1]^T$ $xp8=[458,421,1]^T$





```
A=[
xp1(1)*x1(1) xp1(1)*x1(2) xp1(1) xp1(2)*x1(1) xp1(2)*x1(2) xp1(2) x1(1) x1(2);
xp2(1)*x2(1) xp2(1)*x2(2) xp2(1) xp2(2)*x2(1) xp2(2)*x2(2) xp2(2) x2(1) x2(2);
xp3(1)*x3(1) xp3(1)*x3(2) xp3(1) xp3(2)*x3(1) xp3(2)*x3(2) xp3(2) x3(1) x3(2);
xp4(1)*x4(1) xp4(1)*x4(2) xp4(1) xp4(2)*x4(1) xp4(2)*x4(2) xp4(2) x4(1) x4(2);
xp5(1)*x5(1) xp5(1)*x5(2) xp5(1) xp5(2)*x5(1) xp5(2)*x5(2) xp5(2) x5(1) x5(2);
xp6(1)*x6(1) xp6(1)*x6(2) xp6(1) xp6(2)*x6(1) xp6(2)*x6(2) xp6(2) x6(1) x6(2);
xp7(1)*x7(1) xp7(1)*x7(2) xp7(1) xp7(2)*x7(1) xp7(2)*x7(2) xp7(2) x7(1) x7(2);
xp8(1)*x8(1) xp8(1)*x8(2) xp8(1) xp8(2)*x8(1) xp8(2)*x8(2) xp8(2) x8(1) x8(2) ];
d=[-1 -1 -1 -1 -1 -1 -1 -1]';
f=inv(A)*d;
F=[f(1:3)';f(4:6)';f(7:8)']
```

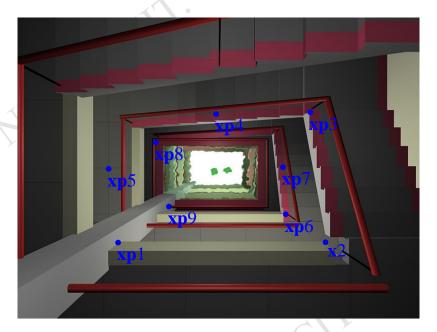




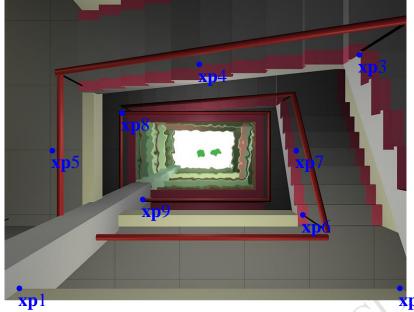




Fundamental matrix—example2

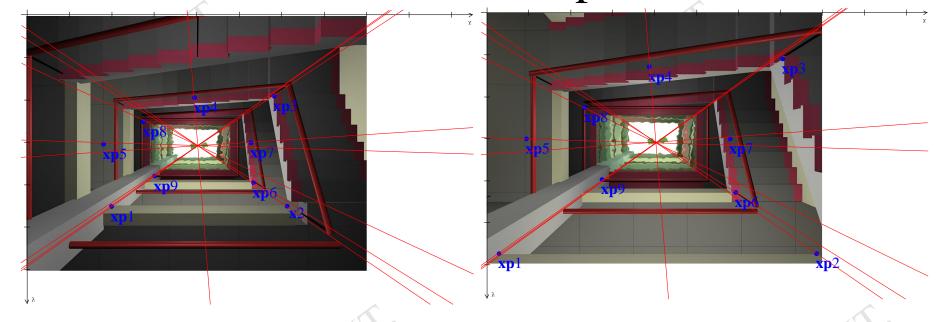


 $x1=[207,446,1]^T$ $x2=[605,446,1]^T$ $x3=[586,182,1]^T$ $x4=[393,191,1]^T$ $x5=[182,301,1]^T$ $x6=[535,390,1]^T$ $x7=[532,299,1]^T$ $x8=[274,246,1]^T$ $x9=[303,377,1]^T$



 $xp1=[34,577,1]^T$ $xp2=[790,577,1]^T$ $xp3=[705,105,1]^T$ $xp4=[389,131,1]^T$ $xp5=[92,300,1]^T$ $xp6=[592,428,1]^T$ $xp7=[581,297,1]^T$ $xp8=[236,230,1]^T$ $xp9=[275,401,1]^T$





Solve it by OpenCV F=[-0.000001 0.000648 -0.199148 -0.000636 -0.000002 0.256521 0.197009 -0.260813 1.000000]

$\mathbf{l}_1^{\mathrm{T}} =$			142.2416
$\mathbf{l}_{2}^{T} =$	-0.1708	0.2500	-8.3143
	0.1295	0.1958 -	112.4646
$) \vee$	0.1133	-0.0090	-42.8643
	0.0061	-0.2018	59.6347
	-0.0758	0.1219	-7.1046
	0.0075	0.1151	-38.5183
	0.0505	-0.1083	13.0009
$\mathbf{l}_{9}^{\mathrm{T}} =$	-0.0583	-0.0834	49.0992

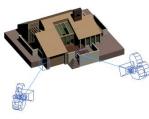
l' , ^T =	0.0897	0.1240	-74.5417
$\mathbf{l'}_{2}^{\mathbf{T}} =$	0.0893	-0.1292	3.8678
:	-0.0818	-0.1165	68.9793
•		0.0062	
	-0.0043	0.1402	-41.6491
	0.0530	-0.0845	4.6827
	-0.0059	-0.0824	27.8257
	-0.0400	0.0818	-9.1795
$\mathbf{l'}_{\mathbf{o}}^{T} =$	0.0448	0.0631	-37.6328



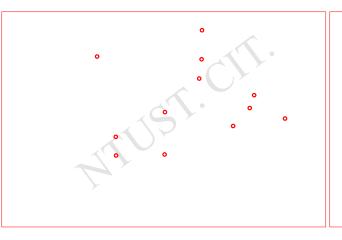
Fundamental matrix—example3

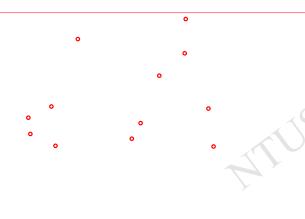






 $x1=[211,99,1]^T$ $x2=[252,278,1]^{T}$ $x3=[253,320,1]^T$ $x4=[362,318,1]^T$ $x5=[362,223,1]^T$ $x6=[514,255,1]^T$ $x7 = [630, 238, 1]^T$ $x8=[551,214,1]^{T}$ $x9=[561,185,1]^{T}$ $x10=[437,148,1]^T$ $x11=[444,105,1]^T$ $x12=[445,39,1]^T$





 $xp1=[205,57,1]^T$ $xp2=[95,233,1]^T$ $xp3=[99,270,1]^T$ $xp4=[156,296,1]^T$ $xp5=[146,210,1]^T$ $xp6=[325,279,1]^T$ $xp7=[507,296,1]^T$ $xp8=[345,246,1]^T$ $xp9=[496,211,1]^T$ $xp10=[386,140,1]^T$ $xp11=[442,90,1]^T$ $xp12=[445,12,1]^T$





$x1=[211,99,1]^T$ $x2=[252,278,1]^{T}$ $x3=[253,320,1]^T$ $x4=[362,318,1]^T$ $x5=[362,223,1]^T$ $x6=[514,255,1]^T$ $x7 = [630, 238, 1]^T$ $x8=[551,214,1]^{T}$ $x9=[561,185,1]^{T}$ $x10=[437,148,1]^T$ $x11=[444,105,1]^T$ $x12=[445,39,1]^T$

normalized

							>				
	- 4	Α	В	С	D	Е	F	G	Н	I	J
	1	х						length		nx	
	2	211	99		-207.5	-102.8333		231.5836		-2.03549	-1.00875
	3	252	278		-166.5	76.16667		183.0945		-1.63329	0.747163
	4	253	320		-165.5	118.1667		203.3559		-1.62348	1.159165
	5	362	318		-56.5	116.1667		129.178		-0.55424	1.139545
	6	362	223		-56.5	21.16667		60.33471		-0.55424	0.207636
	7	514	255		95.5	53.16667		109.3021		0.936814	0.521542
	8	630	238		211.5	36.16667		214.57		2.074725	0.35478
	9	551	214		132.5	12.16667		133.0574		1.299769	0.11935
	10	561	185		142.5	-16.83333		143.4908		1.397864	-0.16513
	11	437	148		18.5	-53.83333		56.92344		0.181477	-0.52808
	12	444	105		25.5	-96.83333		100.1346		0.250144	-0.94989
	13	445	39		26.5	-162.8333		164.9756		0.259954	-1.59733
	14	Average									
/	15	418.5	201.83333		0	3.27E-13		144.1667			

$$\mathbf{T} = \begin{bmatrix} \frac{\sqrt{2}}{144.1667} & 0 & 0\\ 0 & \frac{\sqrt{2}}{144.1667} & 0\\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & -418.5\\ 0 & 1 & -201.8333\\ 0 & 0 & 1 \end{bmatrix}$$

T =0.0098 0 -4.1053 0.0098 -1.9799 1.0000





 $xp1=[205,57,1]^T$ $xp2=[95,233,1]^T$ $xp3=[99,270,1]^T$ $xp4=[156,296,1]^T$ $xp5=[146,210,1]^T$ $xp6=[325,279,1]^T$ $xp7=[507,296,1]^T$ $xp8=[345,246,1]^T$ $xp9=[496,211,1]^T$ $xp10=[386,140,1]^T$ $xp11=[442,90,1]^T$ $xp12=[445,12,1]^T$

normalized

	A	В	С	D	Е	F	G	Н	I	J
1	хр						length		nxp	
2	205	57		-98.9167	-138		169.789596		-0.83388	-1.16336
3	95	233		-208.917	38		212.344469		-1.76119	0.320345
4	99	270		-204.917	75		218.210541		-1.72747	0.63226
5	156	296		-147.917	101		179.109855		-1.24696	0.851443
6	146	210		-157.917	15		158.627468		-1.33126	0.126452
7	325	279		21.08333	84		86.6054672		0.177735	0.708131
8	507	296		203.0833	101		226.812346		1.712019	0.851443
9	345	246		41.08333	51		65.4892379		0.346338	0.429937
10	496	211		192.0833	16		192.748559		1.619287	0.134882
11	386	140		82.08333	-55		98.8062428		0.691973	-0.46366
12	442	90		138.0833	-105		173.470479		1.16406	-0.88516
13	445	12		141.0833	-183		231.070351		1.189351	-1.54271
14	Average									
15	303.9167	195		6.44E-13	0		167.757051			

$$\mathbf{T'} = \begin{bmatrix} \frac{\sqrt{2}}{167.757051} & 0 & 0\\ 0 & \frac{\sqrt{2}}{167.757051} & 0\\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & -303.9167\\ 0 & 1 & -195\\ 0 & 0 & 1 \end{bmatrix}$$

TP =0.0084 0 -2.5621 0.0084 -1.6439 0 1.0000



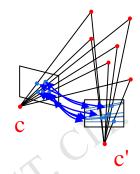
■ In this example, we have 12 correspondences (over-determine than 8), solve it by SVD.

$$\mathbf{X}^{\mathsf{T}} \mathbf{F} \mathbf{X} = \mathbf{0} \rightarrow \begin{bmatrix} u' & v' & 1 \end{bmatrix} \begin{bmatrix} F_{11} & F_{12} & F_{13} \\ F_{21} & F_{22} & F_{23} \\ F_{31} & F_{32} & F_{33} \end{bmatrix} \begin{bmatrix} u \\ v \\ 1 \end{bmatrix} = 0$$

$$\rightarrow F_{11}u'u + F_{12}u'v + F_{13}u' + F_{21}uv' + F_{22}vv' + F_{23}v' + F_{31}u + F_{32}v + F_{33} = 0$$

$$\Rightarrow F_{11}u'u + F_{12}u'v + F_{13}u' + F_{21}uv' + F_{22}vv' + F_{23}v' + F_{31}u$$

$$= \begin{bmatrix} u'u & u'v & u' & uv' & vv' & v' & u & v & 1 \end{bmatrix} \begin{bmatrix} F_{11} \\ F_{12} \\ F_{13} \\ F_{21} \\ F_{23} \\ F_{31} \\ F_{32} \\ F_{33} \end{bmatrix} = 0$$



0.0009

0.0060 -0.2791





Fundamental matrix—example3, cont.

NOTE! Data is normalized! So far, we are determining **F**

```
nxp1(1)*nx1(1) nxp1(1)*nx1(2) nxp1(1) nxp1(2)*nx1(1) nxp1(2)*nx1(2) nxp1(2) nx1(1) nx1(2) 1;
nxp2(1)*nx2(1) nxp2(1)*nx2(2) nxp2(1) nxp2(2)*nx2(1) nxp2(2)*nx2(2) nxp2(2) nxp2(2) nxp2(2) 1;
nxp3(1)*nx3(1) nxp3(1)*nx3(2) nxp3(1) nxp3(2)*nx3(1) nxp3(2)*nx3(2) nxp3(2) nx3(1) nx3(2) 1;
nxp4(1)*nx4(1) nxp4(1)*nx4(2) nxp4(1) nxp4(2)*nx4(1) nxp4(2)*nx4(2) nxp4(2) 
nxp5(1)*nx5(1) nxp5(1)*nx5(2) nxp5(1) nxp5(2)*nx5(1) nxp5(2)*nx5(2) nxp5(2) nxp5(2) nx5(1) nxp5(2) 1;
nxp6(1)*nx6(1) nxp6(1)*nx6(2) nxp6(1) nxp6(2)*nx6(1) nxp6(2)*nx6(2) nxp6(2) 
nxp7(1)*nx7(1) nxp7(1)*nx7(2) nxp7(1) nxp7(2)*nx7(1) nxp7(2)*nx7(2) nxp7(2) nxp7(2) nxp7(2) nxp7(2) 1;
nxp8(1)*nx8(1) nxp8(1)*nx8(2) nxp8(1) nxp8(2)*nx8(1) nxp8(2)*nx8(2) nxp8(2) nxp8(2) nx8(1) nx8(2) 1;
nxp9(1)*nx9(1) nxp9(1)*nx9(2) nxp9(1) nxp9(2)*nx9(1) nxp9(2)*nx9(2) nxp9(2) nxp9(2) nxp9(2) nxp9(2) 1;
nxp11(1)*nx11(1) nxp11(1)*nx11(2) nxp11(1) nxp11(2)*nx11(1) nxp11(2)*nx11(2) nxp11(2) nxp11(1) nx11(2) 1;
nxp12(1)*nx12(1) nxp12(1)*nx12(2) nxp12(1) nxp12(2)*nx12(1) nxp12(2)*nx12(2) nxp12(2) nxp12(2) nxp12(1) nxp12(2) 1]
```

[U,S,V]=svd(A)

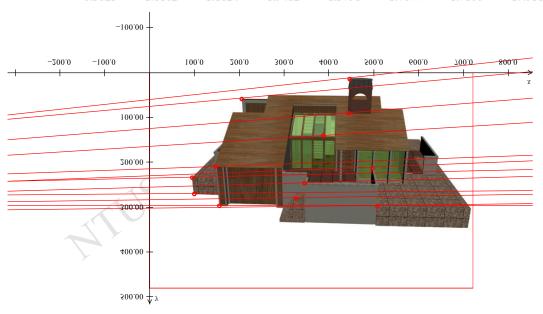




Find epipolar lines in the 2^{nd} image for points of 1^{st} image $\underset{>>F^*x1}{=}$ $\underset{>>F^*x2}{=}$ $\underset{>>F^*x3}{=}$ $\underset{>>F^*x4}{=}$ $\underset{>>F^*x5}{=}$ $\underset{>>F^*x6}{=}$ $\underset{>>F^*x7}{=}$ $\underset{>>F^*x8}{=}$ $\underset{>>F^*x9}{=}$ $\underset{>>F^*x10}{=}$ $\underset{>>F^*x11}{=}$ $\underset{>>F^*x12}{=}$



| ans = |
|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| -0.0006 | -0.0002 | -0.0001 | -0.0000 | -0.0002 | -0.0001 | -0.0001 | -0.0002 | -0.0002 | -0.0004 | -0.0005 | -0.0006 |
| -0.0067 | -0.0068 | -0.0069 | -0.0066 | -0.0064 | -0.0060 | -0.0057 | -0.0059 | -0.0058 | -0.0061 | -0.0060 | -0.0059 |
| 0.5025 | 1.6102 | 1.8624 | 1.9482 | 1.3798 | 1.7077 | 1.7100 | 1.4955 | 1.3310 | 0.9984 | 0.7474 | 0.3534 |



TUST. CIT

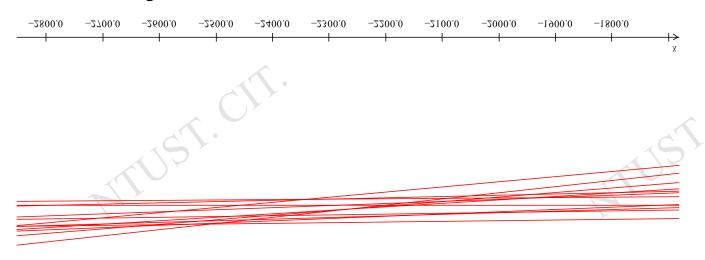




Estimate the error, by $\mathbf{x'}^T \mathbf{F} \mathbf{x}$

>> xp1'*F*x1	>> xp2'*F*x2	>> xp3'*F*x3	>> xp4'*F*x4	>> xp5'*F*x5	>> xp6'*F*x6	>> xp7'*F*x7	>> xp8'*F*x8	>> xp9'*F*x9	>> xp10'*F*x10	>> xp11'*F*x11	>> xp12'*F*x12
ans =	ans =	ans =									
-5.3137e-004	0.0045	-0.0042	0.0020	-0.0020	-5.4760e-004	4.2649e-004	-2.6209e-004	-5.8426e-004	0.0023	-0.0018	7.5518e-004

Correspondences 2 has large error than others, let remove them then re-calculate (see next slide)





```
A=[
 nxp1(1)*nx1(1) nxp1(1)*nx1(2) nxp1(1) nxp1(2)*nx1(1) nxp1(2)*nx1(2) nxp1(2) 
 nxp3(1)*nx3(1) nxp3(1)*nx3(2) nxp3(1) nxp3(2)*nx3(1) nxp3(2)*nx3(2) nxp3(2) nxp3(2) nx3(1) nx3(2) 1;
   nxp4(1)*nx4(1) nxp4(1)*nx4(2) nxp4(1) nxp4(2)*nx4(1) nxp4(2)*nx4(2) nxp4(2) nxp4(2) nxp4(2) nxp4(2) 1;
 nxp5(1)*nx5(1) nxp5(1)*nx5(2) nxp5(1) nxp5(2)*nx5(1) nxp5(2)*nx5(2) nxp5(2) 
   nxp6(1)*nx6(1) nxp6(1)*nx6(2) nxp6(1) nxp6(2)*nx6(1) nxp6(2)*nx6(2) nxp6(2) nxp6(2) nx6(1) nxp6(2) 1;
nxp7(1)*nx7(1) nxp7(1)*nx7(2) nxp7(1) nxp7(2)*nx7(1) nxp7(2)*nx7(2) nxp7(2) 
 nxp8(1)*nx8(1) nxp8(1)*nx8(2) nxp8(1) nxp8(2)*nx8(1) nxp8(2)*nx8(2) nxp8(2) nxp8(2) nxp8(2) nxp8(2) 1;
 nxp9(1)*nx9(1) nxp9(1)*nx9(2) nxp9(1) nxp9(2)*nx9(1) nxp9(2)*nx9(2) nxp9(2) nxp9(2) nxp9(2) nxp9(2) 1;
 nxp11(1)*nx11(1) nxp11(1)*nx11(2) nxp11(1) nxp11(2)*nx11(1) nxp11(2)*nx11(2) nxp11(2) nxp11
 nxp12(1)*nx12(1) nxp12(1)*nx12(2) nxp12(1) nxp12(2)*nx12(1) nxp12(2)*nx12(2) nxp12(2) nxp12
```

```
[U,S,V]=svd(A)
Fh=[V(1:3,9)';V(4:6,9)';V(7:9,9)']
F=TP'*Fh*T
```

>> xp1'*F*x1	>> xp3'*F*x3	>> xp4'*F*x4	>> xp5'*F*x5	>> xp6'*F*x6	>> xp7'*F*x7	>> xp8'*F*x8	>> xp9'*F*x9	>> xp10'*F*x10	>> xp11'*F*x11	>> xp12'*F*x12
ans =	ans =	ans =								
-9.0214e-005	9.6499e-004	-0.0019	2.3422e-004	0.0025	-4.8966e-004	-7.3015e-004	6.9723e-005	-0.0015	8.8603e-004	5.1497e-005



```
A=[
 nxp1(1)*nx1(1) nxp1(1)*nx1(2) nxp1(1) nxp1(2)*nx1(1) nxp1(2)*nx1(2) nxp1(2) 
 nxp3(1)*nx3(1) nxp3(1)*nx3(2) nxp3(1) nxp3(2)*nx3(1) nxp3(2)*nx3(2) nxp3(2) nxp3(2) nx3(1) nx3(2) 1;
   nxp4(1)*nx4(1) nxp4(1)*nx4(2) nxp4(1) nxp4(2)*nx4(1) nxp4(2)*nx4(2) nxp4(2) nxp4(2) nx4(1) nx4(2) 1;
 nxp5(1)*nx5(1) nxp5(1)*nx5(2) nxp5(1) nxp5(2)*nx5(1) nxp5(2)*nx5(2) nxp5(2) 
   nxp7(1)*nx7(1) nxp7(1)*nx7(2) nxp7(1) nxp7(2)*nx7(1) nxp7(2)*nx7(2) nxp7(2) nxp7(2) nx7(1) nx7(2) 1;
nxp8(1)*nx8(1) nxp8(1)*nx8(2) nxp8(1) nxp8(2)*nx8(1) nxp8(2)*nx8(2) nxp8(2) 
 nxp9(1)*nx9(1) nxp9(1)*nx9(2) nxp9(1) nxp9(2)*nx9(1) nxp9(2)*nx9(2) nxp9(2) nxp9(2) nxp9(2) nxp9(2) 1;
 nxp10(1)*nx10(1) nxp10(1)*nx10(2) nxp10(1) nxp10(2)*nx10(1) nxp10(2)*nx10(2) nxp10(2) nxp10
 nxp11(1)*nx11(1) nxp11(1)*nx11(2) nxp11(1) nxp11(2)*nx11(1) nxp11(2)*nx11(2) nxp11(2) nxp11(2) nx11(2) 1;
   nxp12(1)*nx12(1) nxp12(1)*nx12(2) nxp12(1) nxp12(2)*nx12(1) nxp12(2)*nx12(2) nxp12(2) nxp12
```

```
[U,S,V]=svd(A)
Fh=[V(1:3,9)';V(4:6,9)';V(7:9,9)']
F=TP'*Fh*T
```

>> xp1'*F*x1	>> xp3'*F*x3	>> xp4'*F*x4	>> xp5'*F*x5	>> xp7'*F*x7	>> xp8'*F*x8	>> xp9'*F*x9	>> xp10'*F*x10	>> xp11'*F*x11	>> xp12'*F*x12
ans =	ans =	ans =							
-4.4279e-005	-1.5922e-004	1.1958e-004	2.4719e-004	1.0935e-004	-2.8128e-004	-1.6777e-005	-1.5967e-004	2.4016e-004	-5.5050e-005



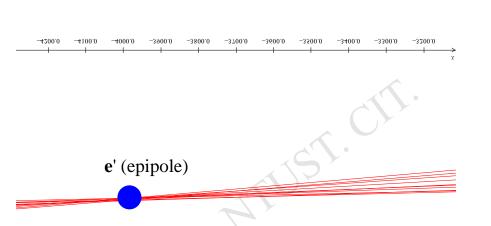


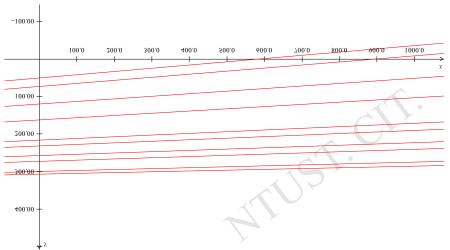
Find epipolar lines in the 2nd image for points of 1st image (10 correspondences)



| ans = |
|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| 0.0006 | 0.0002 | 0.0002 | 0.0003 | 0.0001 | 0.0002 | 0.0002 | 0.0004 | 0.0004 | 0.0005 |
| 0.0067 | 0.0071 | 0.0067 | 0.0065 | 0.0056 | 0.0058 | 0.0057 | 0.0060 | 0.0059 | 0.0058 |
| -0.4978 | -1.9467 | -2.0165 | -1.4073 | -1.7067 | -1.4929 | -1.3145 | -0.9833 | -0.7129 | -0.2904 |

>> F*x1 >> F*x3 >> F*x4 >> F*x5 >> F*x7 >> F*x8 >> F*x9 >> F*x10 >> F*x11 >> F*x12







```
A=[
 nxp1(1)*nx1(1) nxp1(1)*nx1(2) nxp1(1) nxp1(2)*nx1(1) nxp1(2)*nx1(2) nxp1(2) 
 nxp3(1)*nx3(1) nxp3(1)*nx3(2) nxp3(1) nxp3(2)*nx3(1) nxp3(2)*nx3(2) nxp3(2) nxp3(2) nx3(1) nx3(2) 1;
   nxp4(1)*nx4(1) nxp4(1)*nx4(2) nxp4(1) nxp4(2)*nx4(1) nxp4(2)*nx4(2) nxp4(2) nxp4(2) nxp4(1) nxp4(2) 1;
 nxp5(1)*nx5(1) nxp5(1)*nx5(2) nxp5(1) nxp5(2)*nx5(1) nxp5(2)*nx5(2) nxp5(2) 
 nxp7(1)*nx7(1) nxp7(1)*nx7(2) nxp7(1) nxp7(2)*nx7(1) nxp7(2)*nx7(2) nxp7(2) nxp7(2) nx7(1) nxp7(2) 1;
nxp9(1)*nx9(1) nxp9(1)*nx9(2) nxp9(1) nxp9(2)*nx9(1) nxp9(2)*nx9(2) nxp9(2) 
 nxp10(1)*nx10(1) nxp10(1)*nx10(2) nxp10(1) nxp10(2)*nx10(1) nxp10(2)*nx10(2) nxp10(2) nxp10
 nxp11(1)*nx11(1) nxp11(1)*nx11(2) nxp11(1) nxp11(2)*nx11(1) nxp11(2)*nx11(2) nxp11(2) nxp11(2) nx11(2) 1;
   nxp12(1)*nx12(1) nxp12(1)*nx12(2) nxp12(1) nxp12(2)*nx12(1) nxp12(2)*nx12(2) nxp12(2) nxp12
 [U,S,V]=svd(A)
```

```
Fh=[V(1:3,9)';V(4:6,9)';V(7:9,9)']
F=TP'*Fh*T
```

>> xp1'*F*x1	>> xp3'*F*x3	>> xp4'*F*x4	>> xp5'*F*x5	>> xp7'*F*x7	>> xp9'*F*x9	>> xp10'*F*x10	>> xp11'*F*x11	>> xp12'*F*x12
ans =	ans =	ans =						
-1.2016e-005	1.7811e-005	-2.4047e-005	1.6801e-006	2.8201e-005	-5.3142e-005	3.7243e-005	3.0845e-006	1.1849e-006



Error estimation

Fundamental matrix—example3, cont.

```
A=[
  nxp1(1)*nx1(1) nxp1(1)*nx1(2) nxp1(1) nxp1(2)*nx1(1) nxp1(2)*nx1(2) nxp1(2) nx1(1) nx1(2) 1;
  nxp2(1)*nx2(1) nxp2(1)*nx2(2) nxp2(1) nxp2(2)*nx2(1) nxp2(2)*nx2(2) nxp2(2) nxp2(2) nx2(1) nxp2(2) 1;
  nxp3(1)*nx3(1) nxp3(1)*nx3(2) nxp3(1) nxp3(2)*nx3(1) nxp3(2)*nx3(2) nxp3(2) nxp3(2) nx3(1) nx3(2) 1;
  nxp4(1)*nx4(1) nxp4(1)*nx4(2) nxp4(1) nxp4(2)*nx4(1) nxp4(2)*nx4(2) nxp4(2) 
  nxp6(1)*nx6(1) nxp6(1)*nx6(2) nxp6(1) nxp6(2)*nx6(1) nxp6(2)*nx6(2) nxp6(2) 
  nxp7(1)*nx7(1) nxp7(1)*nx7(2) nxp7(1) nxp7(2)*nx7(1) nxp7(2)*nx7(2) nxp7(2) nx7(1) nx7(2) 1;
  nxp8(1)*nx8(1) nxp8(1)*nx8(2) nxp8(1) nxp8(2)*nx8(1) nxp8(2)*nx8(2) nxp8(2) nxp8(2) nx8(1) nx8(2) 1;
  nxp9(1)*nx9(1) nxp9(1)*nx9(2) nxp9(1) nxp9(2)*nx9(1) nxp9(2)*nx9(2) nxp9(2) nxp9(2) nxp9(2) 1;
  nxp10(1)*nx10(1) nxp10(1)*nx10(2) nxp10(1) nxp10(2)*nx10(1) nxp10(2)*nx10(2) nxp10(2) nxp10
  nxp11(1)*nx11(1) nxp11(1)*nx11(2) nxp11(1) nxp11(2)*nx11(1) nxp11(2)*nx11(2) nxp11(2) nxp11
  nxp12(1)*nx12(1) nxp12(1)*nx12(2) nxp12(1) nxp12(2)*nx12(1) nxp12(2)*nx12(2) nxp12(2) nxp12
```

[U,S,V]=svd(A)Fh=[V(1:3,9)';V(4:6,9)';V(7:9,9)'] F=TP'*Fh*T

lp1=F*x1;lp	o1=lp1./s	sqrt(lp1(1))^2+lp1	$(2)^{2};$
-------------	-----------	-------------	---------	------------

1p	1-1 X1,1p1	ip1./sqrτ(ip	71(1) 2+1p1((2) 2),							function	
•••												
xp1'*lp1	xp2'*lp2	xp3'*lp3	xp4'*lp4	xp5'*lp5	xp6'*lp6	xp7'*lp7	xp8'*lp8	xp9'*lp9	xp10'*lp10	xp11'*lp11	xp12'*lp12	•
ans =	ans =	ans =	Euclidean distance									
-0.0795	0.6574	-0.6152	0.2976	-0.3051	-0.0908	0.0753	-0.0448	-0.1011	0.3848	-0.3072	0.1278	
>> xp1'*F*x1	>> xp2'*F*x2	>> xp3'*F*x3	>> xp4'*F*x4	>> xp5'*F*x5	>> xp6'*F*x6	>> xp7'*F*x7	>> xp8'*F*x8	>> xp9'*F*x9	>> xp10'*F*x10	>> xp11'*F*x11	>> xp12'*F*x12	
nns =	ans =	ans =	ans =	$\mathbf{x}^{T} \mathbf{F} \mathbf{x}$								
-5.3137e-004	0.0045	-0.0042	0.0020	-0.0020	-5.4760e-004	4.2649e-004	-2.6209e-004	-5.8426e-004	0.0023	-0.0018	7.5518e-004	

Fundamental matrix computation

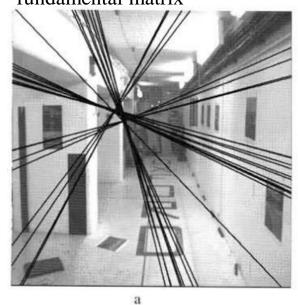
- Short summary
 - Why error occurs?
 - Since the real camera is NOT the perfect pin-hole camera model
 - →undistort images or avoid lens distortion in practice.
 - The image has physical limits in resolution and capacity.
 - →earn more budget? Subpixel? Interpolation / super-resolution
 - Numerical issue. Currently, in computer vision field, less textbooks will teach you the *Analytical Solution*. Iteration error, round-off error, truncated error,
 - Matching error (correspondences) & measurement uncertainty



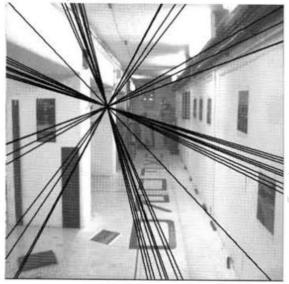


$$\mathbf{F} = \mathbf{U}\mathbf{S}\mathbf{V}^{\mathrm{T}} = \mathbf{U} \begin{bmatrix} r & 0 & 0 \\ 0 & s & 0 \\ 0 & 0 & t \end{bmatrix} \mathbf{V}^{\mathrm{T}} \quad \mathbf{V}^{\mathrm{T}} = \mathbf{U}\mathbf{S}'\mathbf{V}^{\mathrm{T}} = \mathbf{U} \begin{bmatrix} r & 0 & 0 \\ 0 & s & 0 \\ 0 & 0 & 0 \end{bmatrix} \mathbf{V}^{\mathrm{T}}$$

The effect of a non-singular fundamental matrix



A singular fundamental matrix





Example





Recall the previous example again.

Determine the normalized fundamental matrix **F** Then, enforcing the singularity for $\hat{\mathbf{F}}$ to have $\hat{\mathbf{F}}$ ' Denoramalized by $\hat{\mathbf{F}}$ instead of $\hat{\mathbf{F}}$.

//SAMPLE CODE in MATLAB

A = [nxp1(1)*nx1(1) nxp1(1)*nx1(2) nxp1(1) nxp1(2)*nx1(1) nxp1(2)*nx1(2) nxp1(2) nxp

nxp12(1)*nx12(1) nxp12(1)*nx12(2) nxp12(1) nxp12(2)*nx12(1) nxp12(2)*nx12(2) nxp12(2) nxp12

[U,S,V]=svd(A)

f=[V(1:3,9)';V(4:6,9)';V(7:9,9)']

$$[Uf,Sf,Vf]=svd(f)$$

$$\Rightarrow$$

replace it by 0.0

FP=Uf*Sf*Vf'

Sf(3,3)=0;

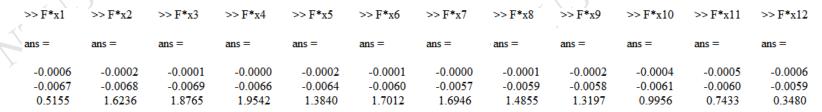
F=TP'*FP*T

$$\mathbf{F} = \mathbf{T}^{\mathsf{T}} \hat{\mathbf{F}}^{\mathsf{T}} \mathbf{T} = \begin{bmatrix} 0.0000 & 0.0000 & -0.0010 \\ 0.0000 & -0.0000 & -0.0071 \\ 0.0008 & 0.0060 & -0.2523 \end{bmatrix}$$

(let's redraw epipolar lines for image2, next slide)



Example—cont.



e' (epipole)







Objective Compute the fundamental matrix between two images.

Algorithm

- (i) Interest points: Compute interest points in each image.
- (ii) Putative correspondences: Compute a set of interest point matches based on proximity and similarity of their intensity neighbourhood.
- (iii) **RANSAC robust estimation:** Repeat for N samples, where N is determined adaptively as in algorithm 4.5(p121):
 - (a) Select a random sample of 7 correspondences and compute the fundamental matrix F as described in section 11.1.2. There will be one or three real solutions.
 - (b) Calculate the distance d_{\perp} for each putative correspondence.
 - (c) Compute the number of inliers consistent with F by the number of correspondences for which d_⊥ < t pixels.</p>
 - (d) If there are three real solutions for F the number of inliers is computed for each solution, and the solution with most inliers retained.

Choose the F with the largest number of inliers. In the case of ties choose the solution that has the lowest standard deviation of inliers.

- (iv) Non-linear estimation: re-estimate F from all correspondences classified as inliers by minimizing a cost function, e.g. (11.6), using the Levenberg–Marquardt algorithm of section A6.2(p600).
- (v) Guided matching: Further interest point correspondences are now determined using the estimated F to define a search strip about the epipolar line.

The last two steps can be iterated until the number of correspondences is stable.



Enforce singularity Fundamental matrix algorithm

Objective

Find the fundamental matrix F that minimizes the algebraic error $\|\mathbf{Af}\|$ subject to $\|\mathbf{f}\| = 1$ and $\det \mathbf{F} = 0$.

Algorithm

- (i) Find a first approximation F_0 for the fundamental matrix using the normalized 8-point algorithm 11.1. Then find the right null-vector \mathbf{e}_0 of \mathbf{F}_0 .
- (ii) Starting with the estimate $e_i = e_0$ for the epipole, compute the matrix E_i according to (11.4), then find the vector $\mathbf{f}_i = \mathbf{E}_i \mathbf{m}_i$ that minimizes $||\mathbf{A}\mathbf{f}_i||$ subject to $||\mathbf{f}_i|| = 1$. This is done using algorithm A5.6(p595).
- (iii) Compute the algebraic error $\epsilon_i = Af_i$. Since f_i and hence ϵ_i is defined only up to sign, correct the sign of ϵ_i (multiplying by minus 1 if necessary) so that $\mathbf{e}_i^\mathsf{T} \mathbf{e}_{i-1} > 0$ for i > 0. This is done to ensure that ϵ_i varies smoothly as a function of e_i .
- (iv) The previous two steps define a mapping $\mathbb{R}^3 \to \mathbb{R}^9$ mapping $\mathbf{e}_i \mapsto \epsilon_i$. Now use the Levenberg–Marquardt algorithm (section A6.2(p600)) to vary e_i iteratively so as to minimize $\|\epsilon_i\|$.
- (v) Upon convergence, \mathbf{f}_i represents the desired fundamental matrix.

- Of course, openCV provides findFundamentalMat function
- Parameters
 - points1 Array of N points from the first image. The point coordinates should be floating-
 - point (single or double precision).
 - points2 Array of the second image points of the same size and format as points1.
 - method Method for computing a fundamental matrix.
 - $-\text{CV_FM_7POINT}$ for a 7-point algorithm. N = 7
 - $-\text{CV_FM_8POINT}$ for an 8-point algorithm. $N \ge 8$
 - $-CV_FM_RANSAC$ for the RANSAC algorithm. $N \ge 8$
 - $-CV_FM_LMEDS$ for the LMedS algorithm. $N \ge 8$



Fundamental matrix using openCV

■ findFundamentalMat





(RANSAC) F= -0.000219 -0.000913 0.292220 0.000103 -0.000245 0.737529 -0.142952 -0.450960 1.000000

(LMEDS, Levenberg-Marquardt)
F=
-0.000219 -0.000913 0.292220
0.000103 -0.000245 0.737529
-0.142952 -0.450960 1.000000

$$\mathbf{F} = \mathbf{U}\mathbf{S}\mathbf{V}^{\mathrm{T}}$$

1.331905 0.000000 0.000000

0.000000 0.281374 0.000000

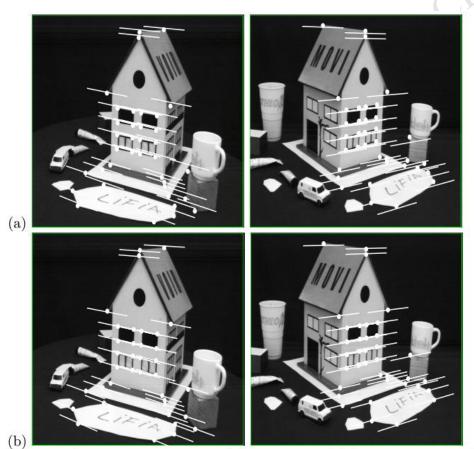
0.000000 0.000000 0.000000

$$\mathbf{e'} = \mathbf{l_1'} \times \mathbf{l_2'} = [\mathbf{Fx_1}] \times [\mathbf{Fx_2}] = \begin{bmatrix} -552.206970 \\ 217.436905 \\ 1.000000 \end{bmatrix}$$

$$\mathbf{e} = \mathbf{l}_1 \times \mathbf{l}_2 = [\mathbf{F}^{\mathrm{T}} \mathbf{x}_1'] \times [\mathbf{F}^{\mathrm{T}} \mathbf{x}_2'] = \begin{bmatrix} -4089.085693 \\ 1298.432373 \\ 1.000000 \end{bmatrix}$$



Comparison of different methods



	Linear Least Squares	[Hartley, 1995]	[Luong et al., 1993]
Av. Dist. 1	2.33 pixels	0.92 pixel	0.86 pixel
Av. Dist. 2	2.18 pixels	0.85 pixel	0.80 pixel

