PLEASE CLICK 'DOWNLOAD' – THERE ARE OVER 200 SLIDES AND GITHUB WILL NOT DISPLAY ALL OF THEM

Artificial Intelligence and the Future of Medicine/Mankind

Howard Schneider
Sheppard Clinic North, Toronto, Canada

Ontario Medical Association (OMA)
Section on Primary Care Mental Health
Toronto, October 22, 2020

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PRELIMINARIES….

NO MEDICAL COMMERCIAL NAMES

- but….many non-medical AI-related products are company specific

CONFLICTS OF INTEREST

- None

DR HOWARD SCHNEIDER, MD, MDPAC(C), CCFP, FCFP

WHY SHOULD I GIVE THIS TALK?

Practicing physician

- Background –General Practice/ Family Practice
- A decade –Psychiatry Consultations in ER (Laval)
- Two decades –Community Mental HealthCare(GTA)

DR HOWARD SCHNEIDER, MD, MDPAC(C), CCFP, FCFP

WHY SHOULD I GIVE THIS TALK?

Interest – How does mind work?
Flip side – How to create an AGI?
(==Artificial General Intelligence, 'HLAI', 'Strong AI')

- Research – Cognitive Architectures
- (I design machines to produce AI/AGI)

LEARNING OBJECTIVES

- 1. **Real understanding of what AI is:**
- 1a. Deep Learning and Reinforcement Learning
- 1b. Field of Artificial Intelligence (AI)
- 1c. Neuro-Symbolic Gap
- 2. **How will AI in next decade (or two) affect my patients' lives?**
- 3. **How will AI affect my practice of medicine including psychotherapy?**
- 3a. How is AI affecting medicine at present?
- 3b. How will AI affect medicine in the next decade?
- 4. **How will AI affect the future of mankind?**
- 5. **Discussion**

WILL DO BEST TO KEEP ON SCHEDULE….

(90 MINUTES TALK, 30 MINUTES QUESTIONS)

NOT REQUIRED…. BUT…. CONSIDER MAKING NOTES IF THIS HELPS YOU LEARN….

To download a copy of these slides:

SEARCH (EG, *GOOGLE*):

"DR HOWARD SCHNEIDER TORONTO"

OR ENTER:

HTTPS://GITHUB.COM/HOWARD8888/AI-AND-THE-FUTURE-OF-MEDICINE/BLOB/MASTER/AI%20AND%20THE%20FUTURE%20OF%20MEDICINE.PDF

LEARNING OBJECTIVES

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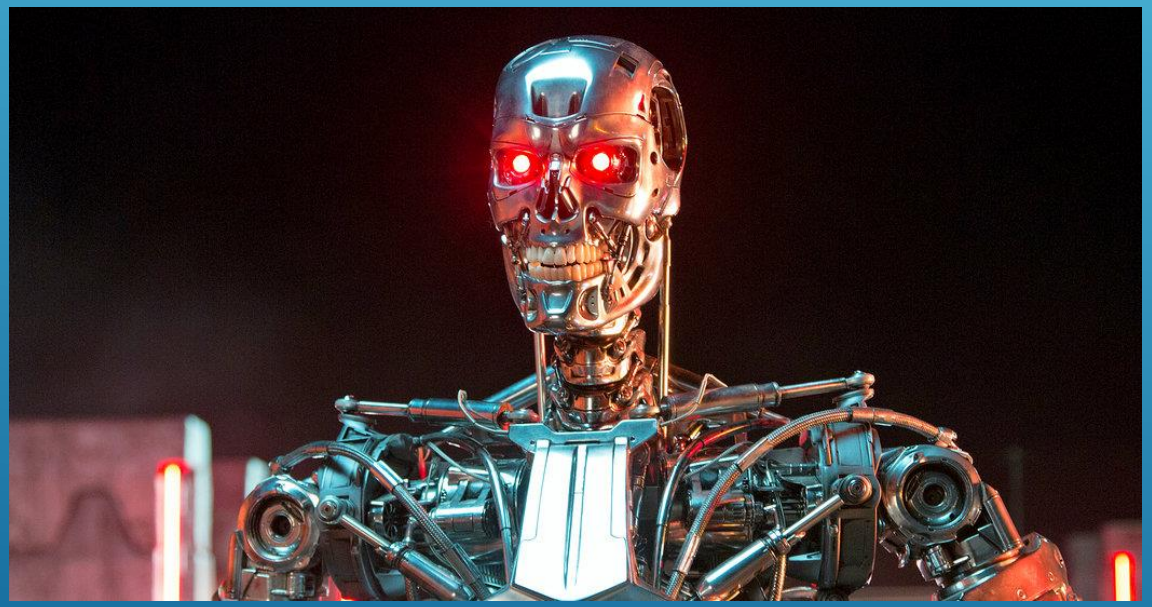
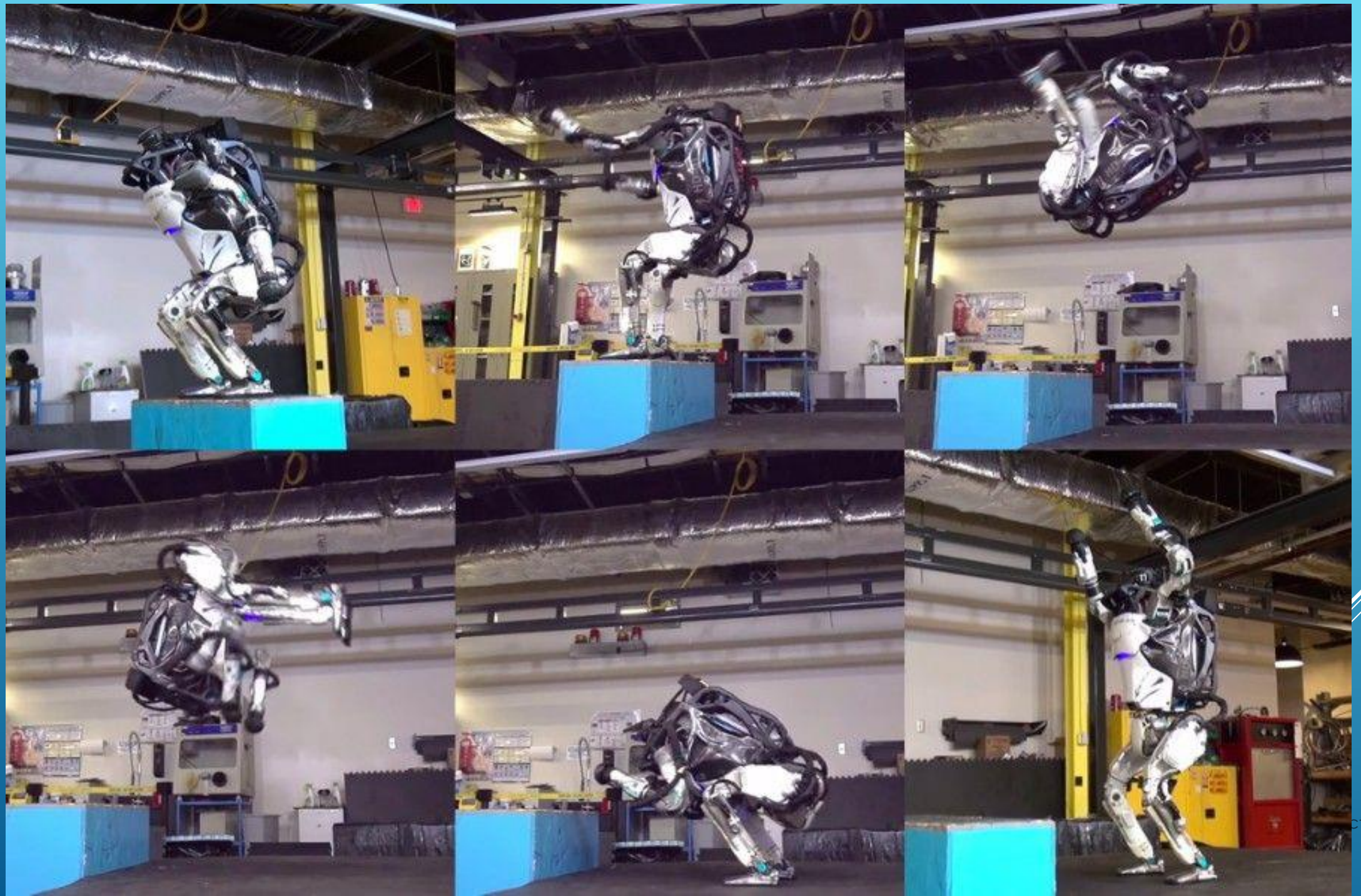
INTRODUCTION

FORGET ABOUT CURRENT HYPE YOU SEE ABOUT AI (ARTIFICIAL INTELLIGENCE) ALL AROUND YOU IN THE MEDIA….



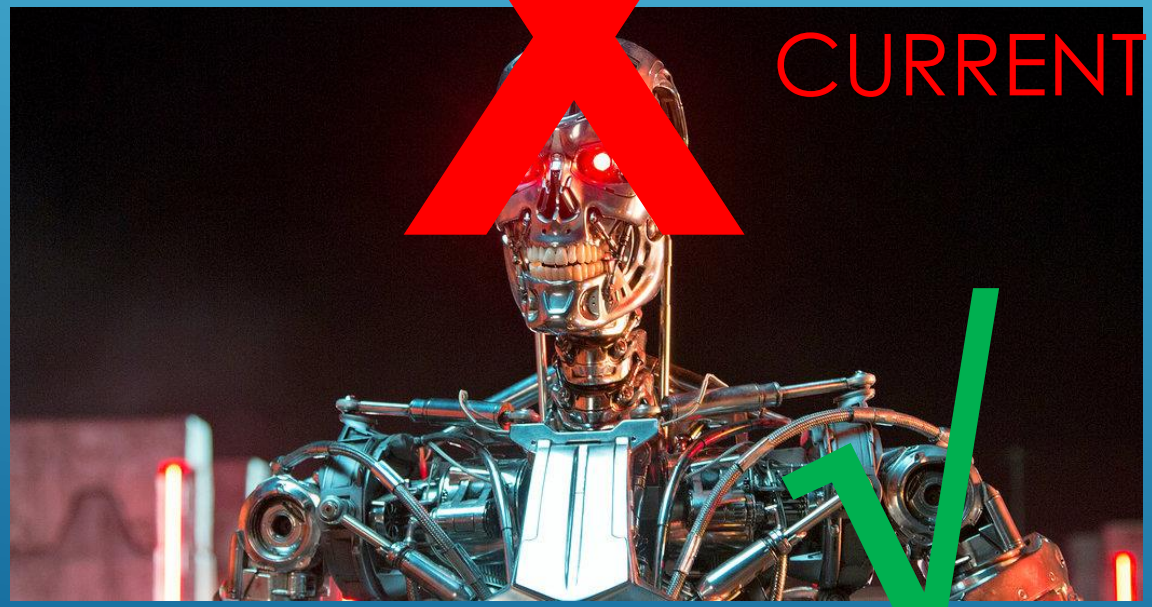
-Human-like(and dog-like) robots **do** exist

-They **can** walk, run, jump, even do back-flips….



“If I only had a brain….”

FORGET ABOUT CURRENT HYPE YOU SEE ABOUT AI (ARTIFICIAL INTELLIGENCE) ALL AROUND YOU IN THE MEDIA….



WILL **NOT** HAPPEN WITH CURRENT TECHNOLOGY

AT PRESENT: FORGET ABOUT CURRENT HYPE YOU SEE IN MEDICINE ABOUT AI

Straightforward computer engineering can greatly improve EMRs
(an almost magical AI would be nice to have…. but huge improvements are possible with normal computer engineering)

MANY **IMPROVEMENTS** IN EMR (FOR EXAMPLE) POSSIBLE WITH **GOOD COMPUTER ENGINEERING** PRACTICES (THE AI PART MAY BE MINUSCULE)

NOT REALLY AI

AT PRESENT: FORGET ABOUT CURRENT HYPE YOU SEE IN MEDICINE ABOUT AI

RUNNING HOSPITALS OR YOUR PRACTICE BY BIG DATA IS NOT TRUE MEDICINE – IT IS SIMPLY VERY POWERFUL STATISTICS

(WE WILL COME BACK AND TALK ABOUT THIS LATER)

LEARNING OBJECTIVES

- 1. **Real understanding of what AI is:**
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DEEP LEARNING

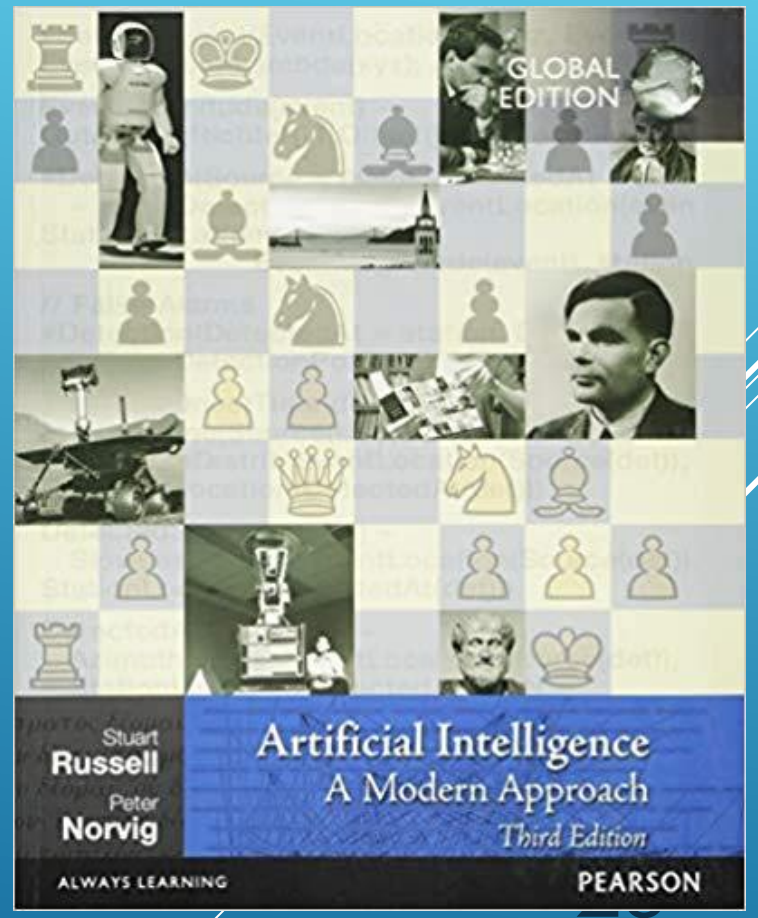
THESE DAYS, PEOPLE USE THE TERM "**AI**" TO REFER TO **DEEP LEARNING**

Of course, AI is much more than 'Deep Learning' – we'll talk about that later.

“Of course, AI is much more than ‘Deep Learning’ – we’ll talk about that later.”

Deep Learning actually only tiny part of AI
AI a huge field – even an introduction to the subject is massive

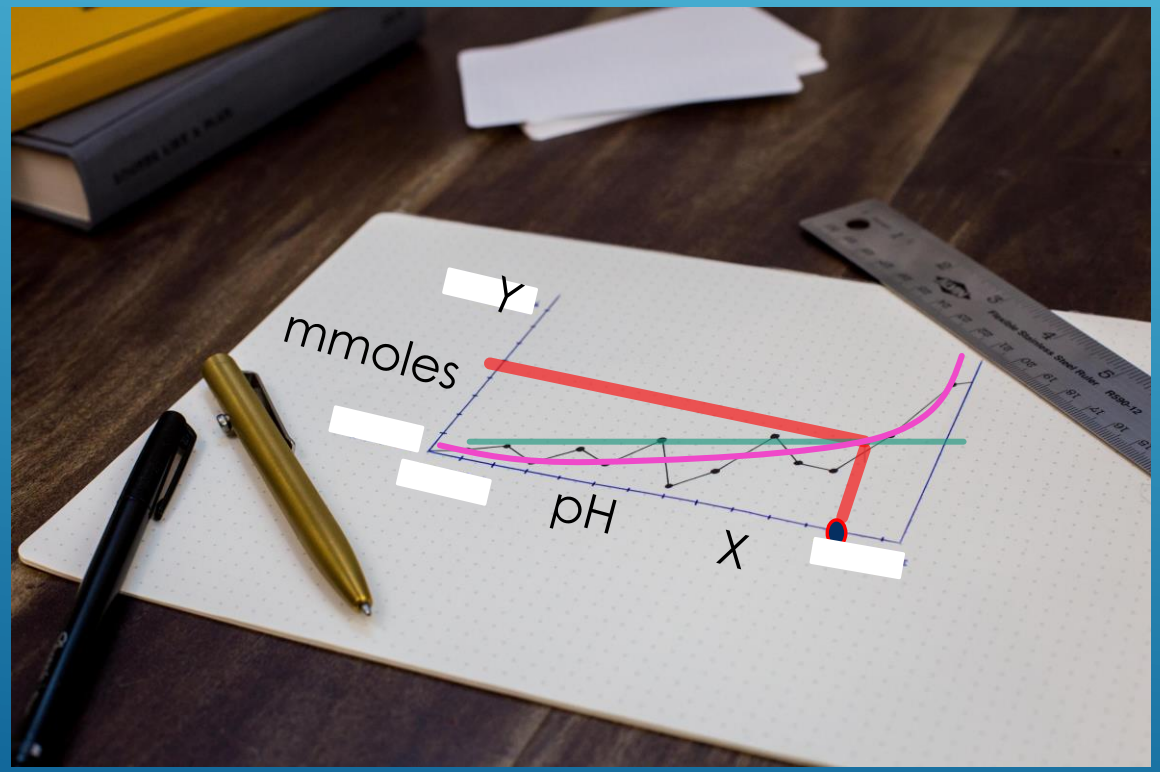
1. Definition of AI
2. History of AI
3. Mathematical Primer
4. Computer Science Theoretical Concepts
5. Computational Devices
6. Programming Languages
7. …… …… ……



DEEP LEARNING….
LET'S JUST JUMP IN….

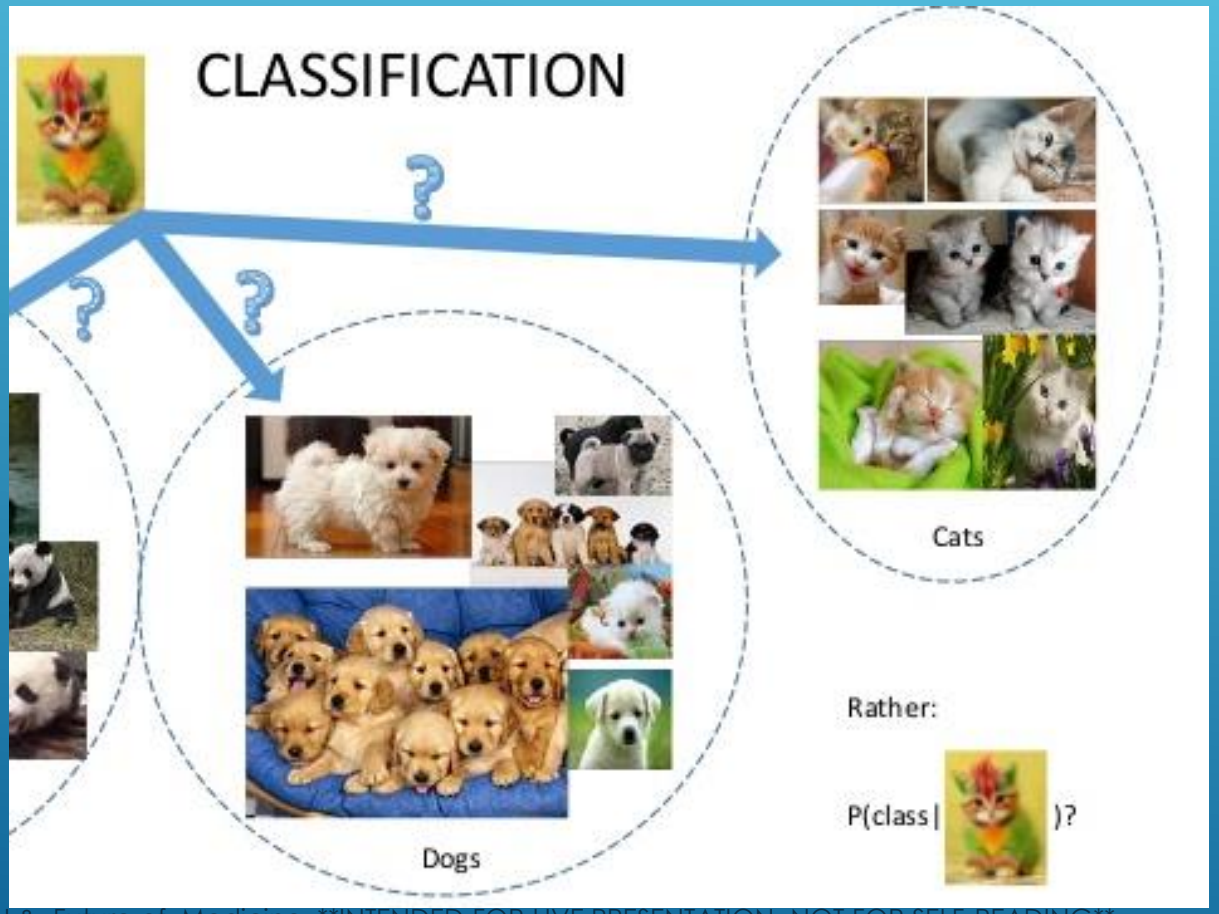
OK…. WHAT IS DEEP LEARNING?

THIS IS YOU – EG, PREMED CHEMISTRY – DOING SIMPLE "ARTIFICIAL INTELLIGENCE", IE, DEEP LEARNING

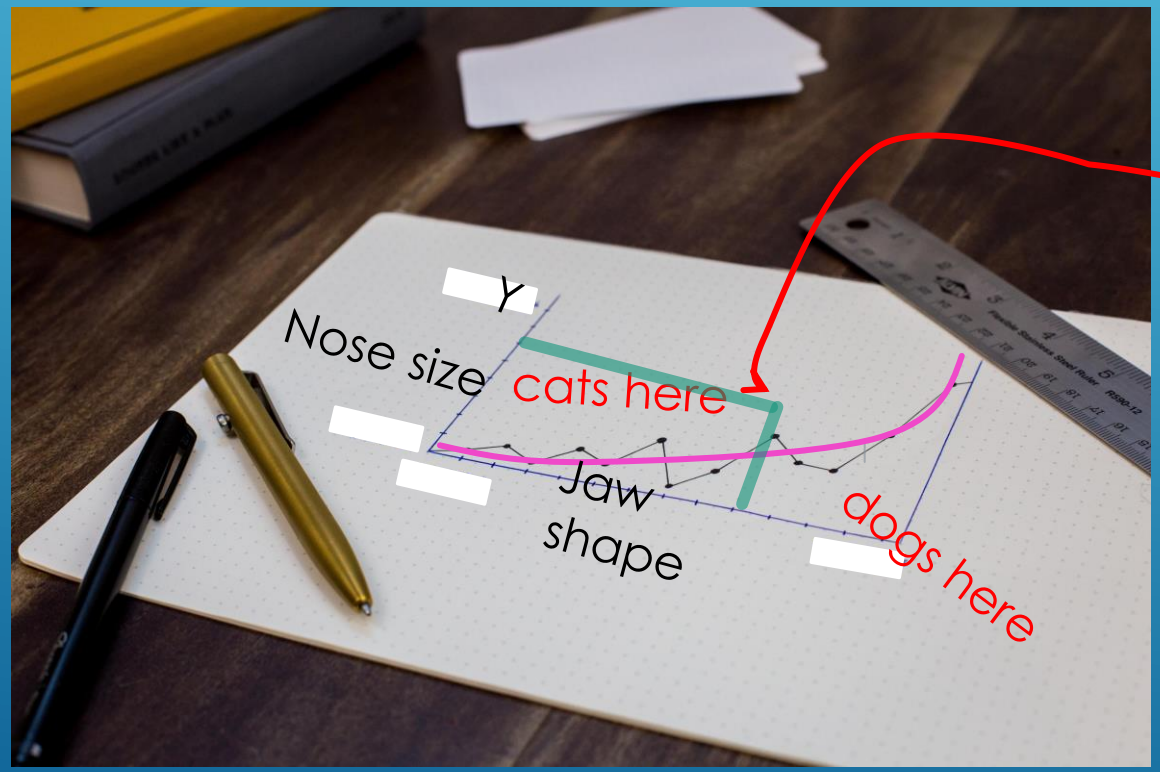


New X value never seen before, you can predict the Y value

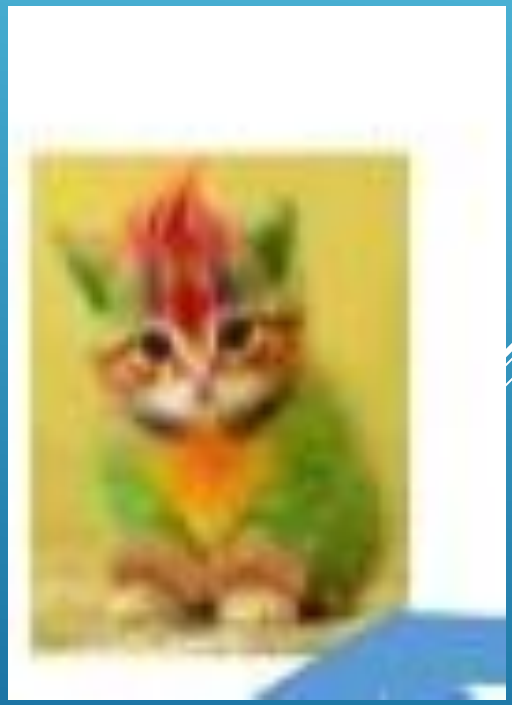
IS THIS A DOG OR A CAT?



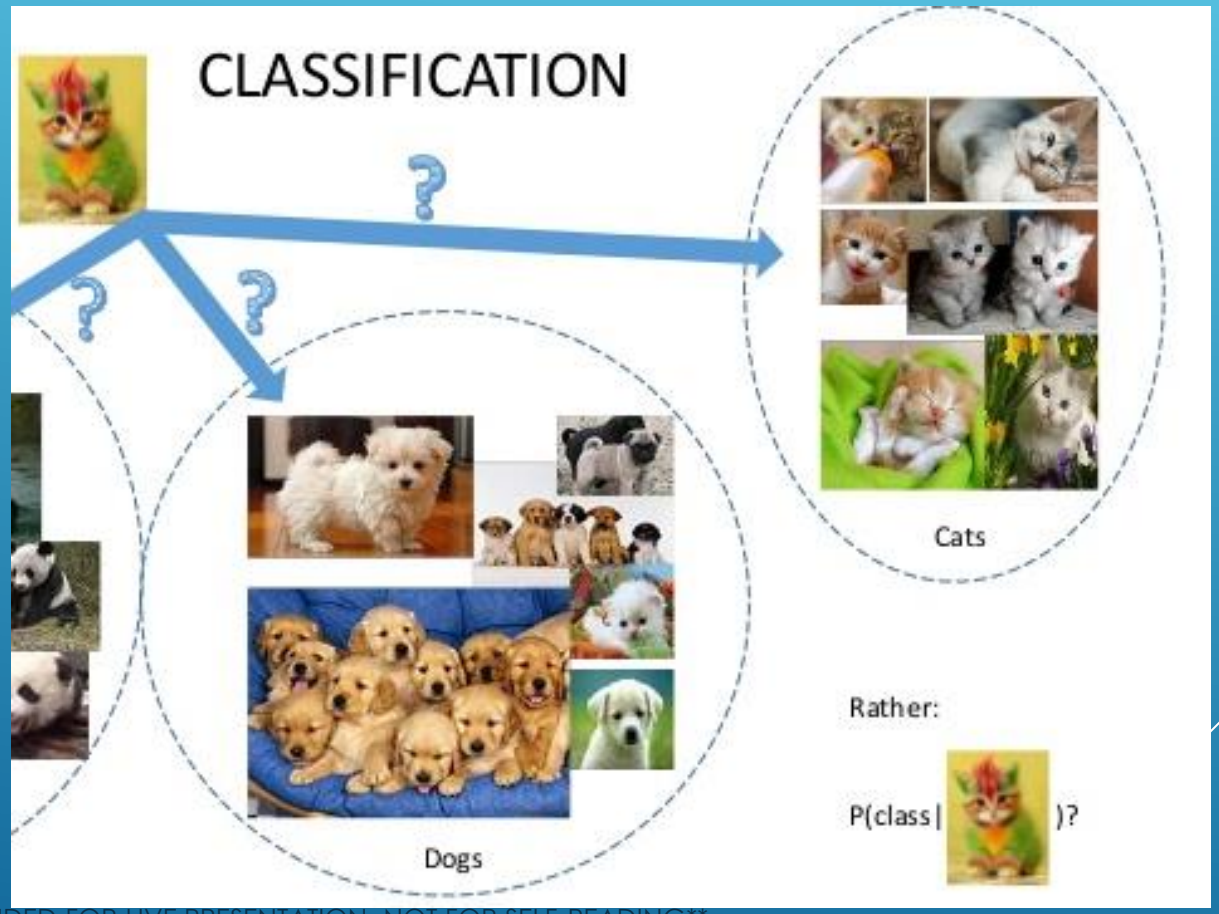
Plot nose size vs jaw shape, and where point ends up predicts if it is a cat or a dog



It's a cat!!

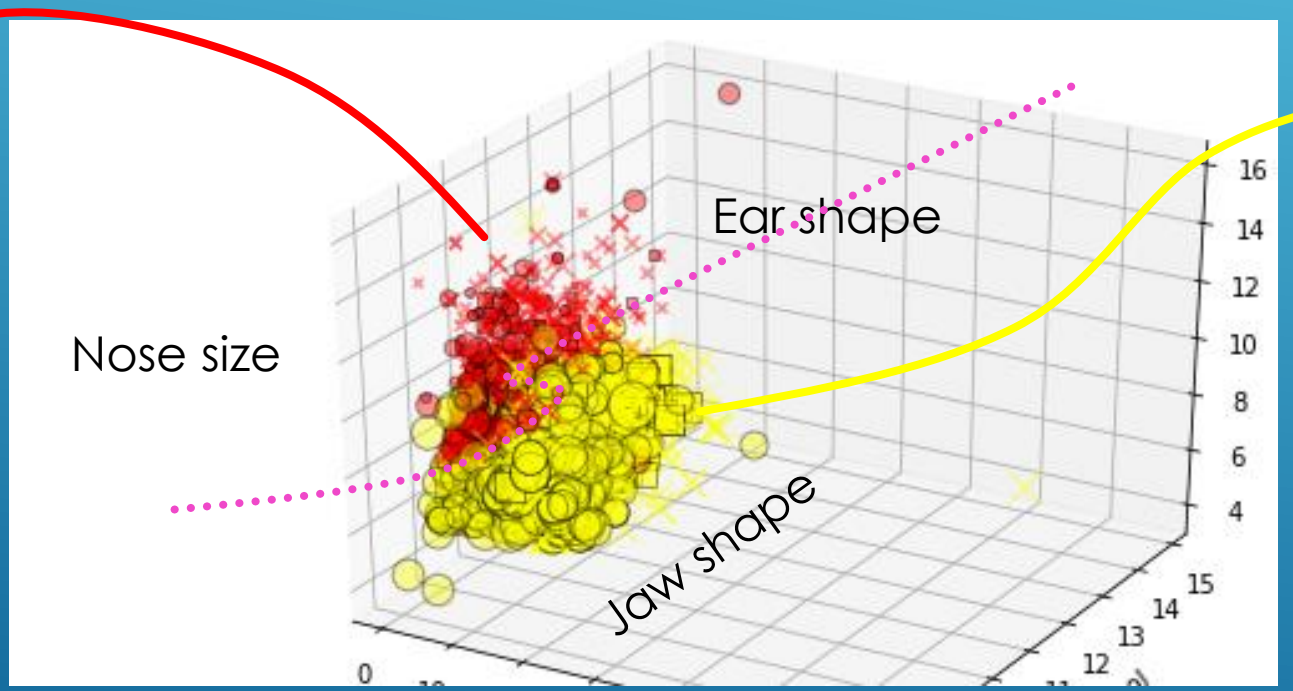


-TO IDENTIFY A CAT VS DOG, NEED MORE THAN 2 FEATURES (EG, NOSE SIZE AND JAW SHAPE)

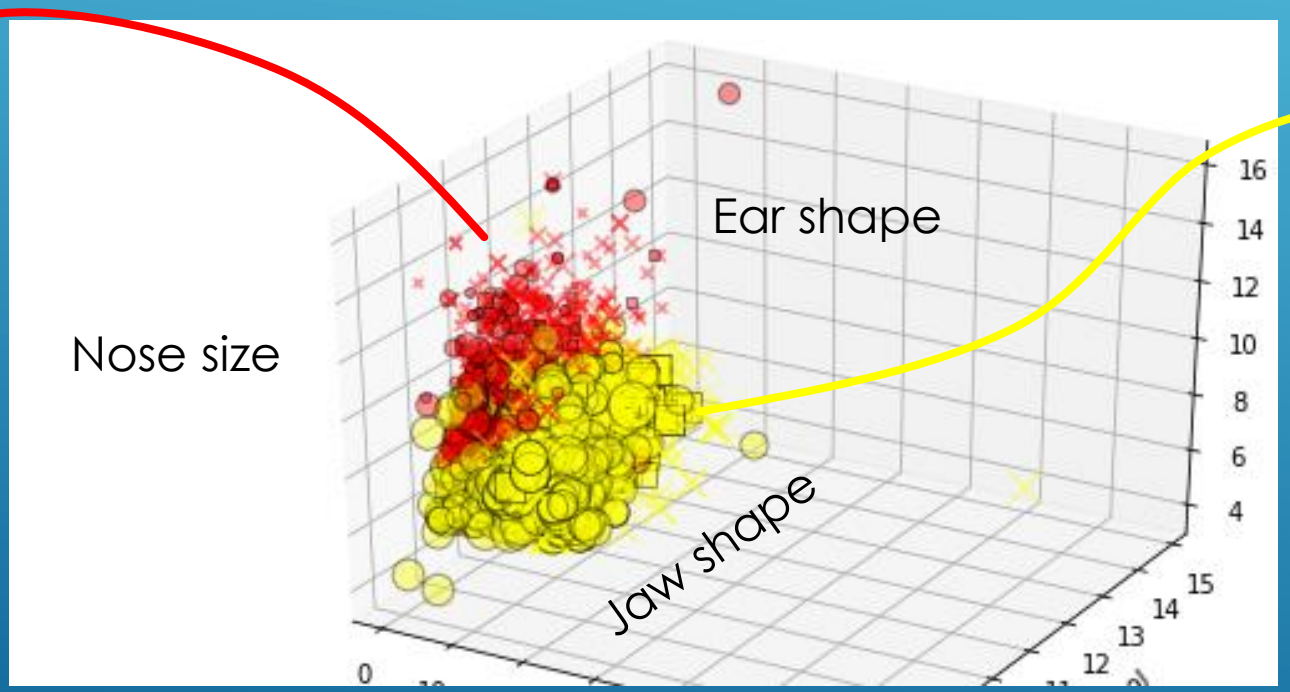


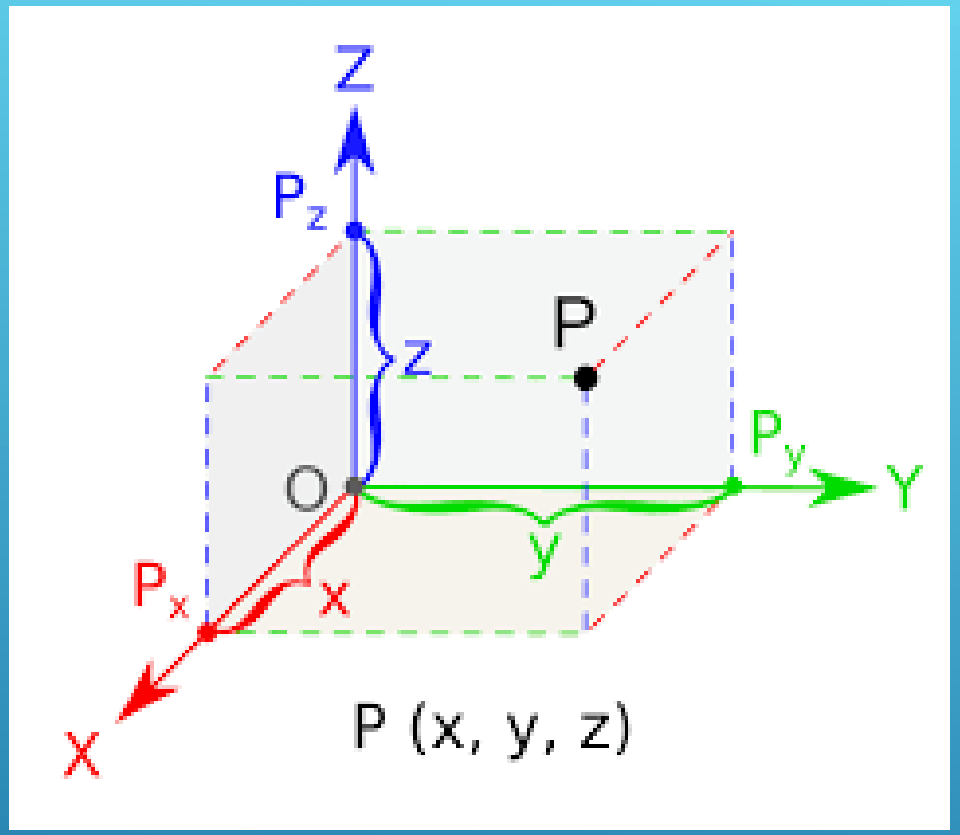
-TO IDENTIFY A CAT VS DOG, NEED MORE THAN 2 FEATURES (EG, NOSE SIZE AND JAW SHAPE)

-BELOW WE ADD 'EAR SHAPE' (THUS, NEED 3 DIMENSION GRAPH)

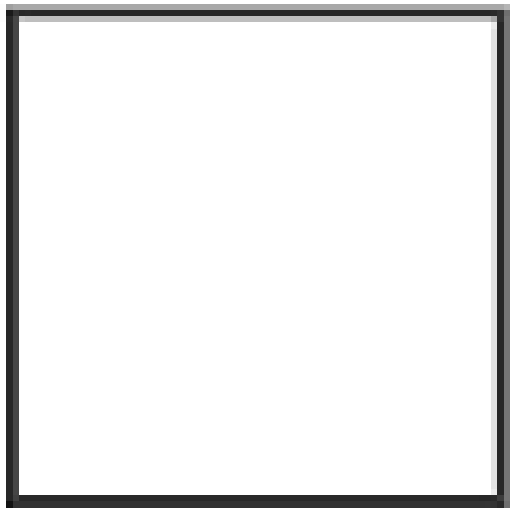


BELOW IS 3-D BUT MAYBE REALLY NEED 1000-D (OR 64,000 DIMENSIONS!!)

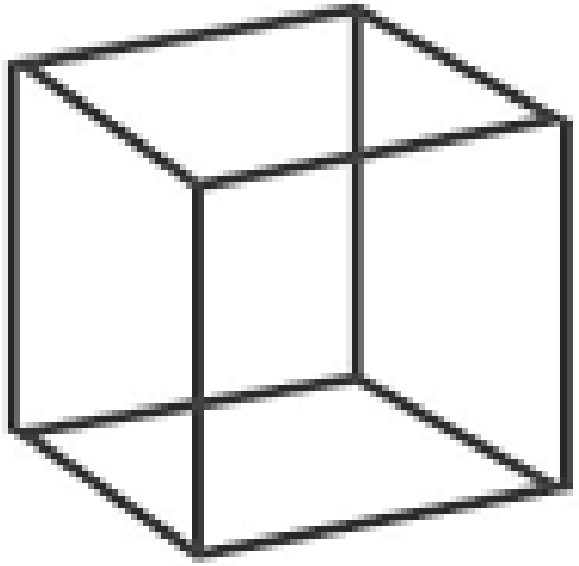




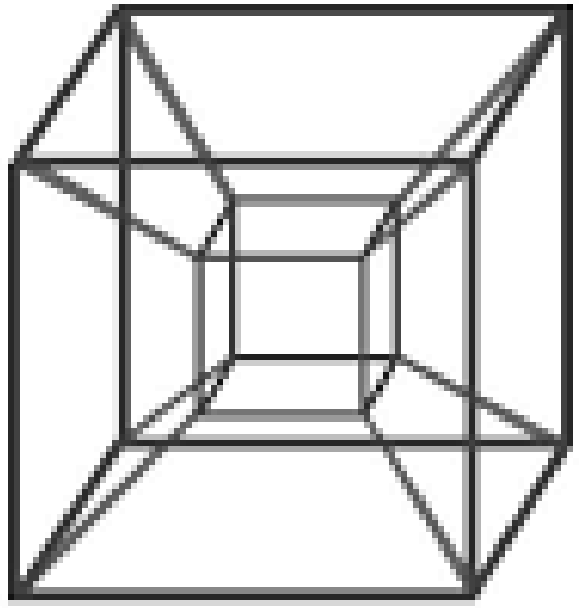
Don't be afraid to go past 3 dimensions….



Square



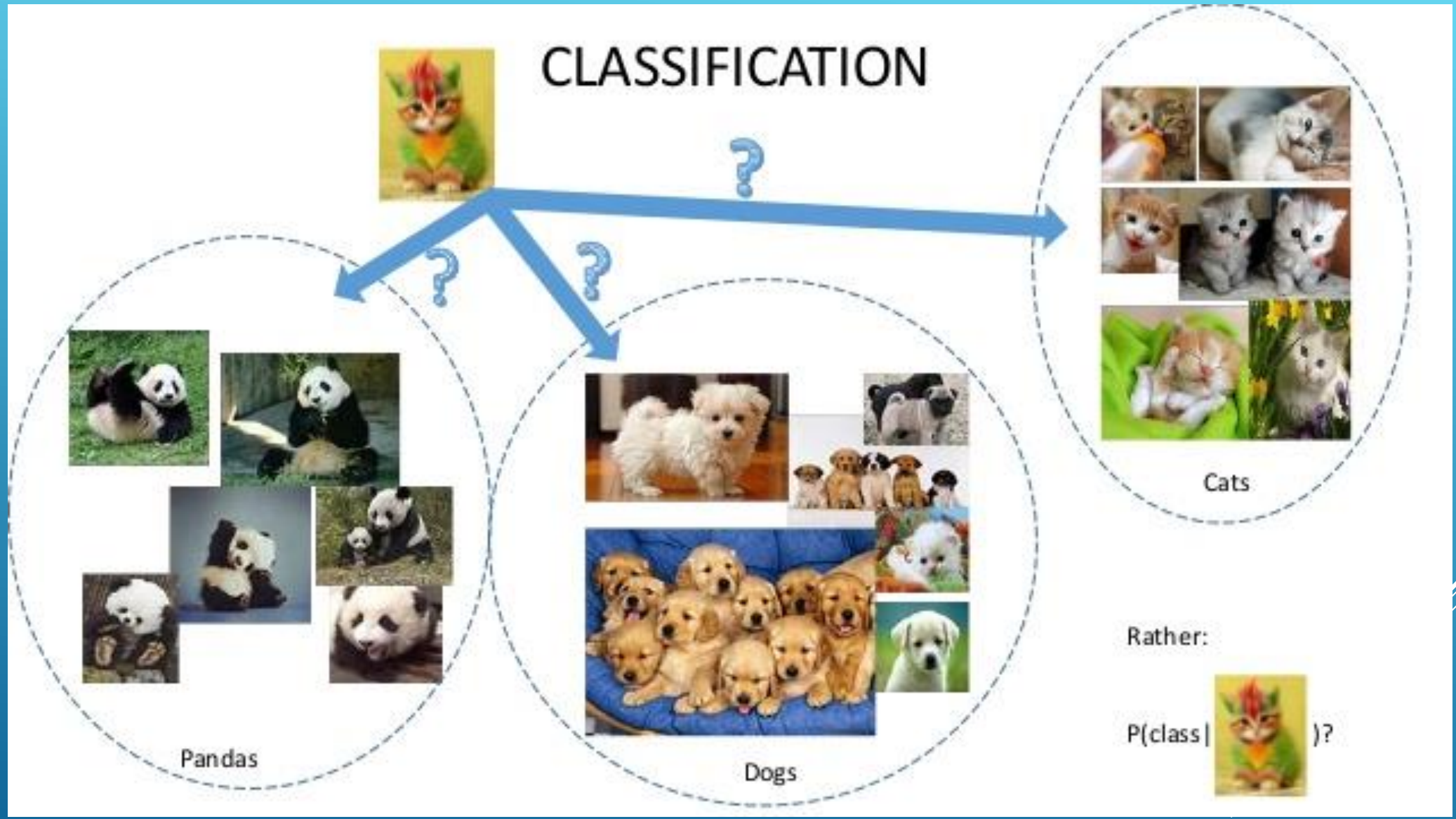
Cube



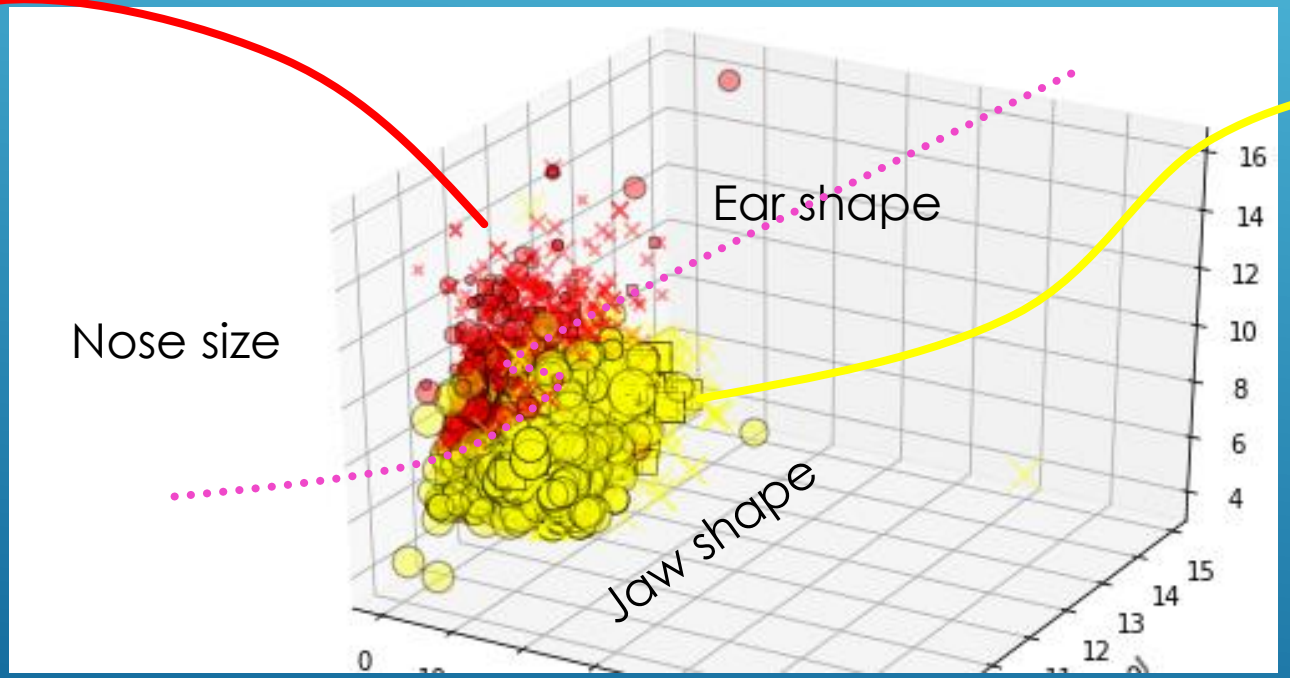
Tesseract

4-D SPACE (analogue of cube)

6-D SPACE (analogue of cube)

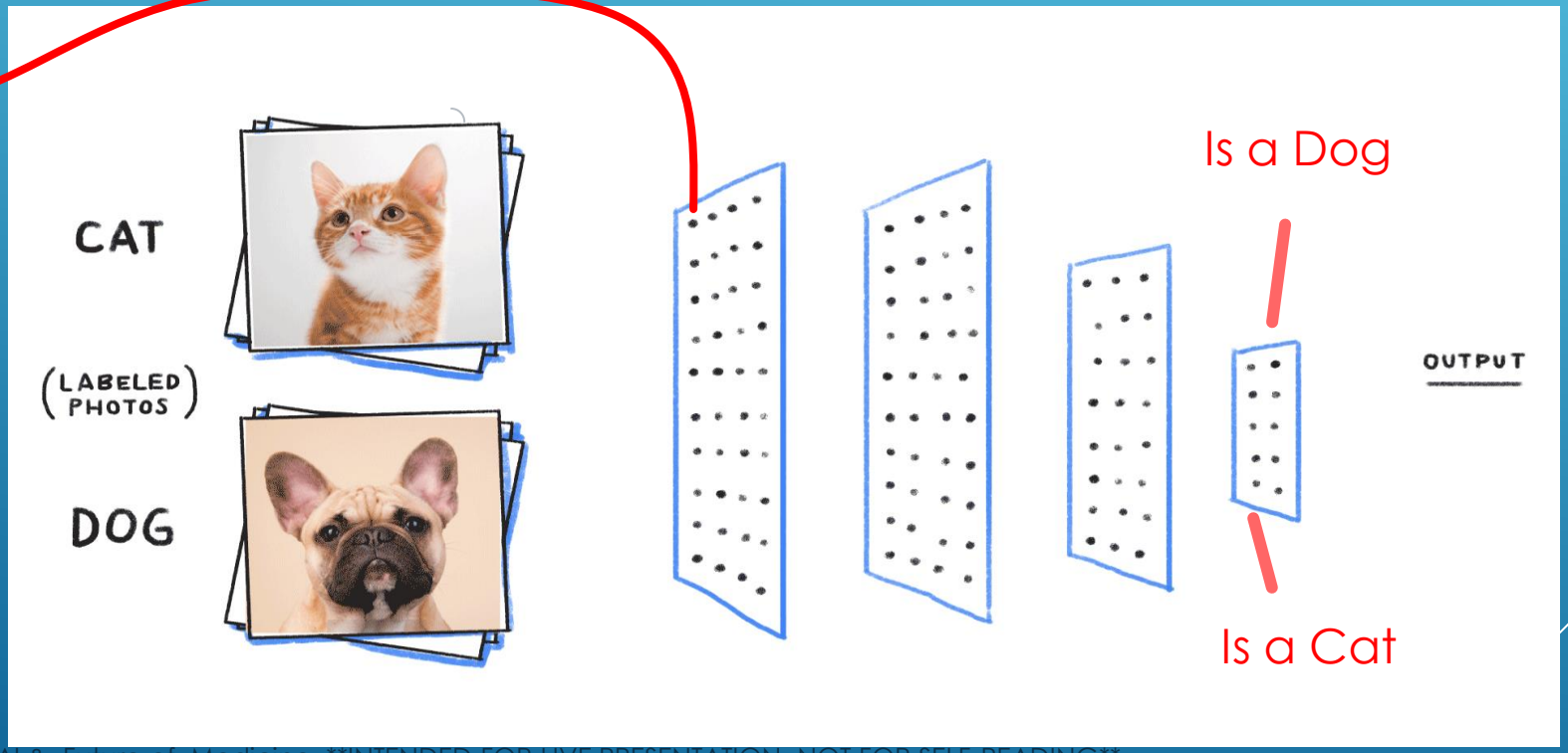

CLASSIFICATION
?
?
?
Pandas
Dogs
Cats
Rather:
P(class|)?

OK….HOW DO WE AUTOMATICALLY BUILD SUCH A 3-D OR 1000-DIMENSION GRAPH?

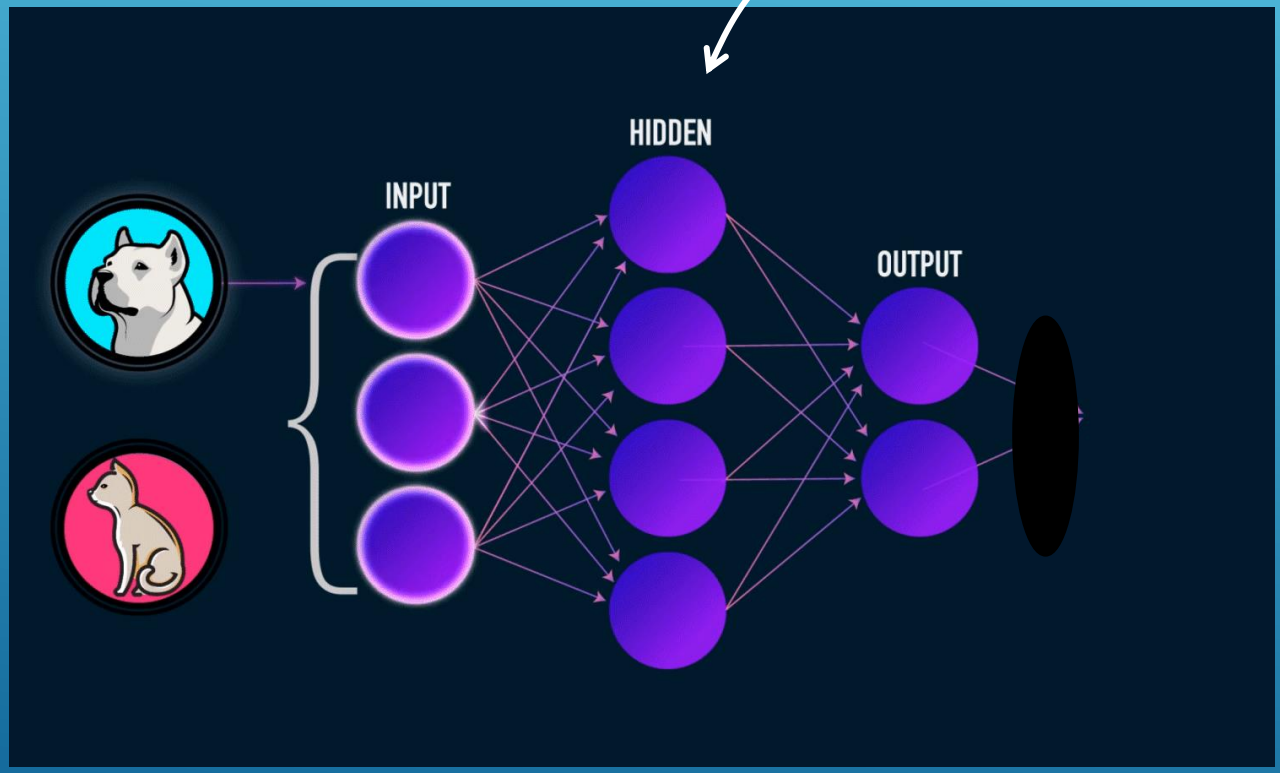


LOOK AT MANY PIXELS OF THE PHOTOGRAPHS AND PLOT IN MANY DIMENSIONS WITH A NEURAL NETWORK

Simplified!! (even 256 x256 pixel small photo would have over 65,000 inputs)

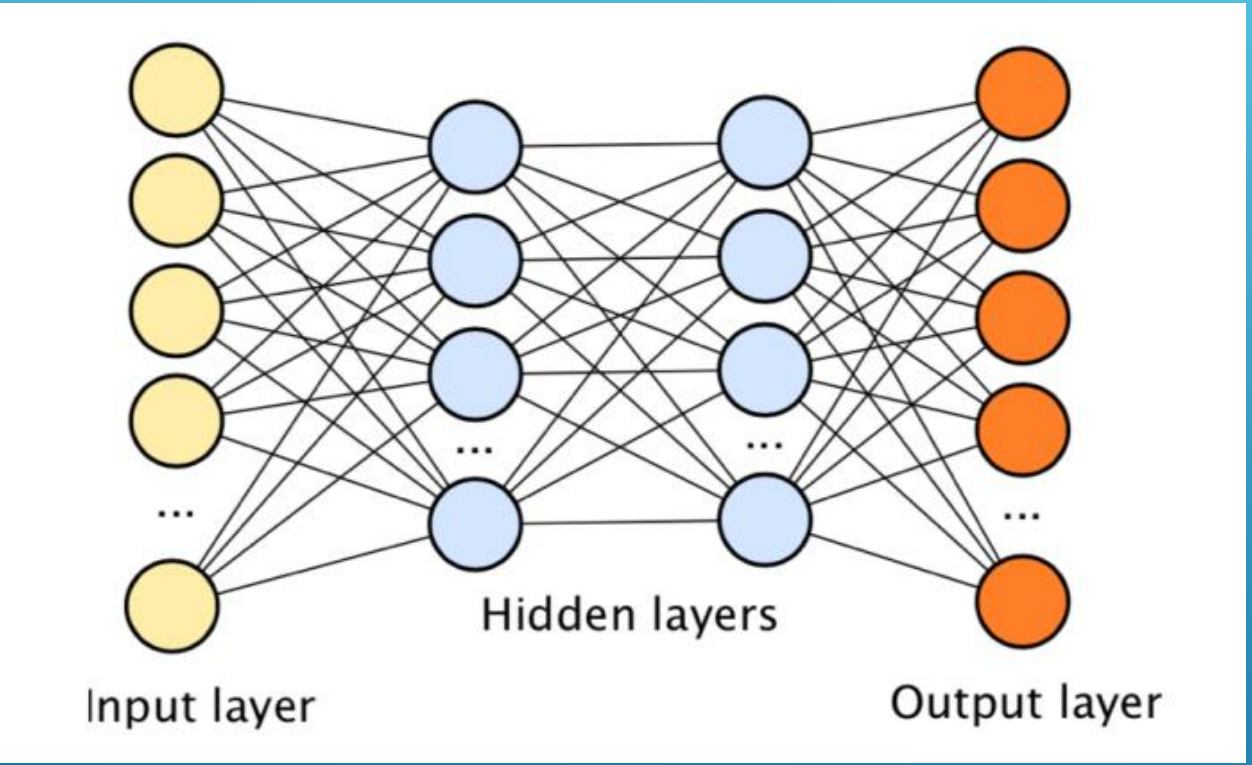


(VERY SIMPLIFIED) NEURAL NETWORK TO 'AUTOMATICALLY' LEARN TO TELL A DOG FROM A CAT

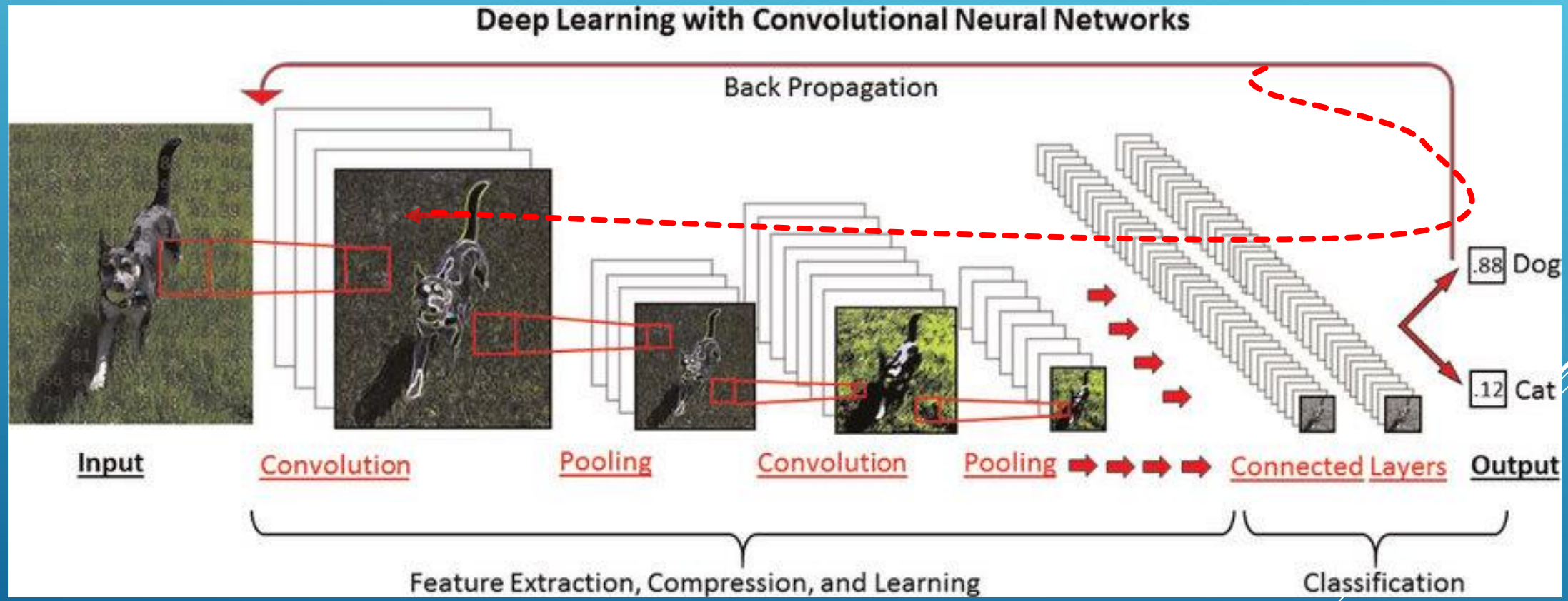


Simplified
*Real Deep Learning Neural Network will have *many* hidden layers*

*Deep Learning Neural Network will have *many* hidden layers*

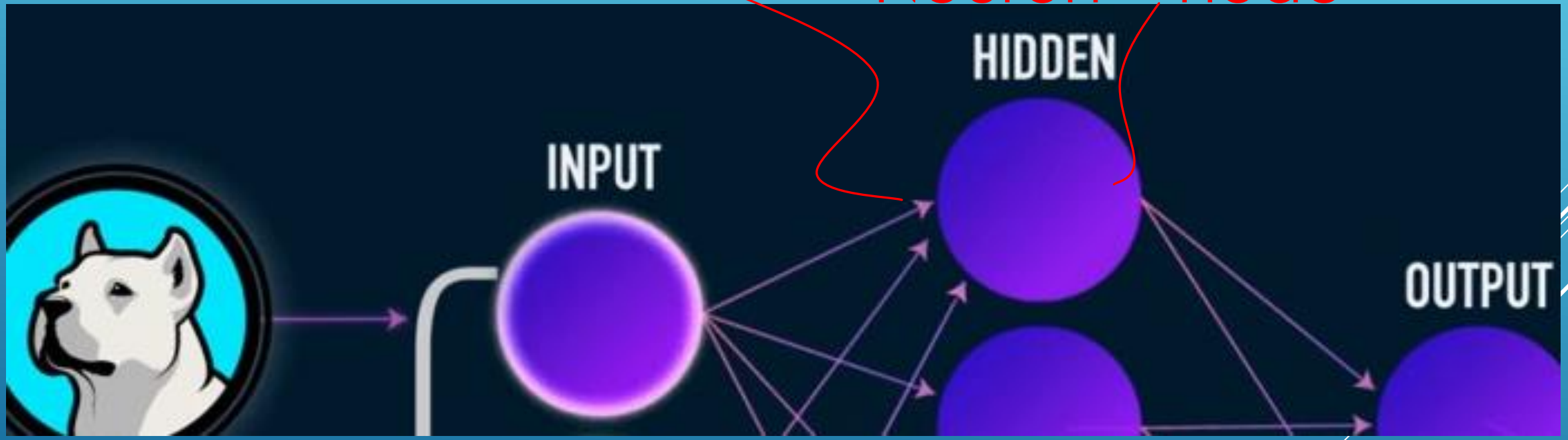


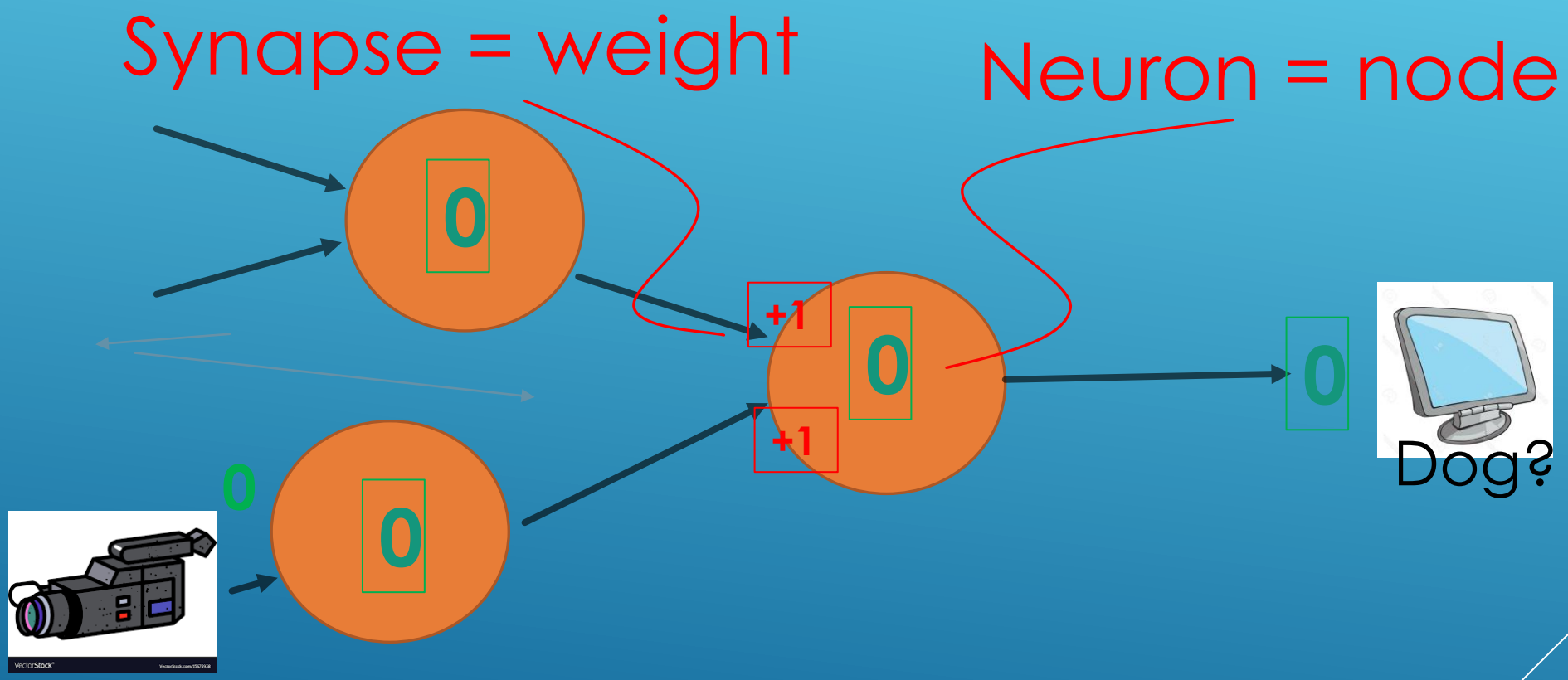
SIMPLE, REALISTIC *DEEP LEARNING NEURAL NETWORK WILL HAVE *MANY* HIDDEN LAYERS*



Synapse = weight

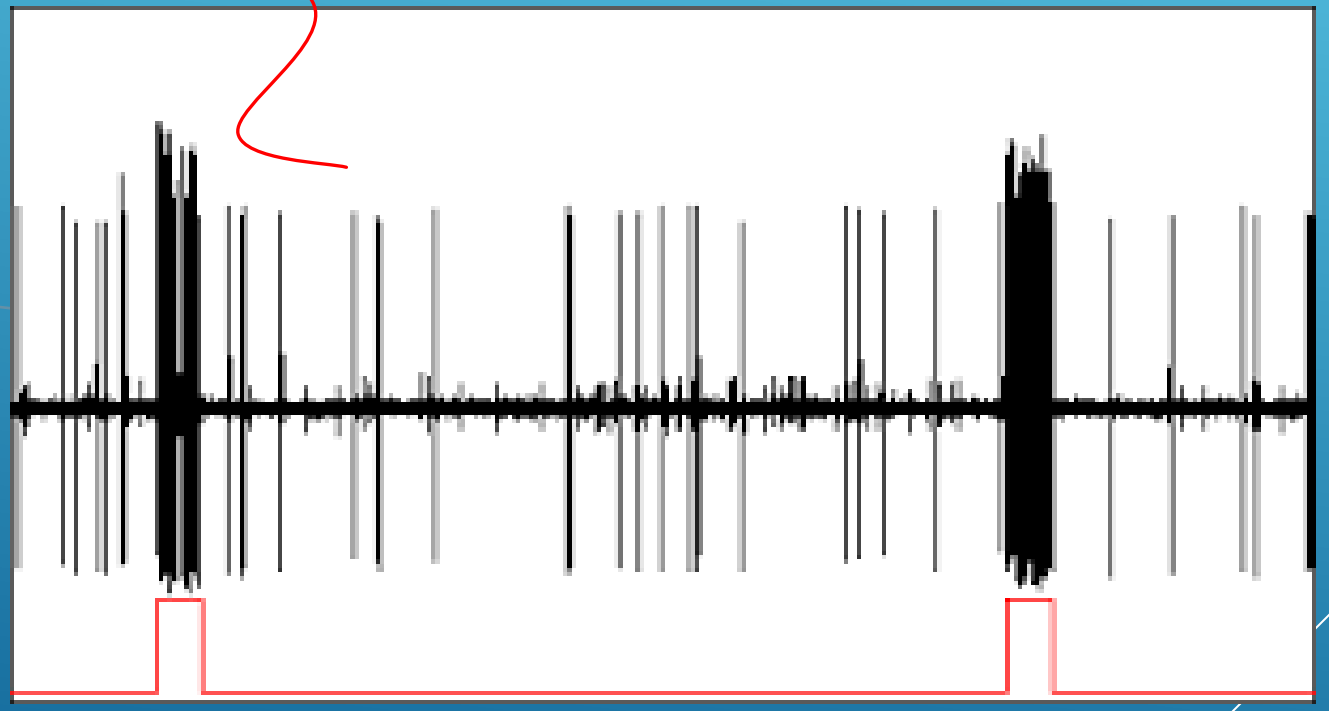
Neuron = node



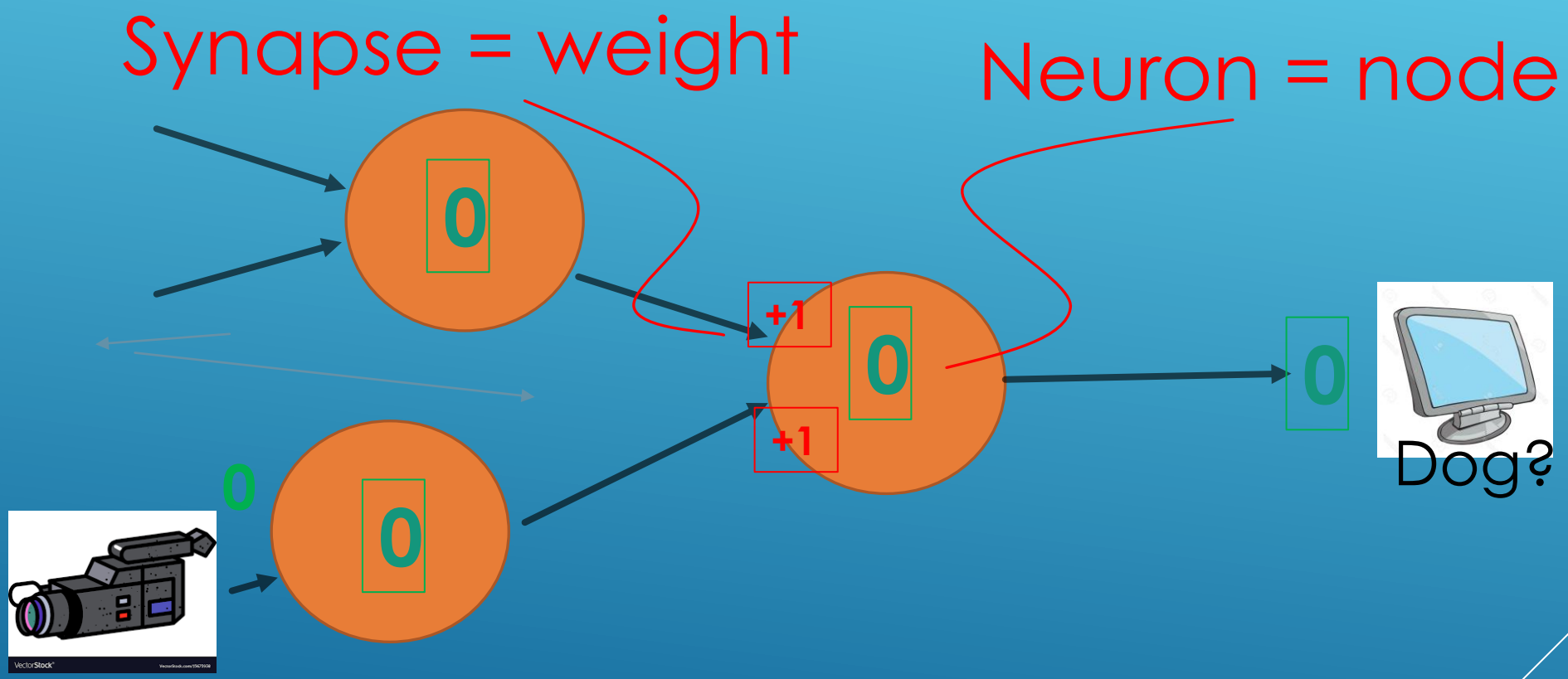

Synapse = weight
Neuron = node
0
0
0
+1
+1
0
0
Dog?

Real Neural Networks

Action Potentials (spikes)



"Artificial Neural Network" (ANN)



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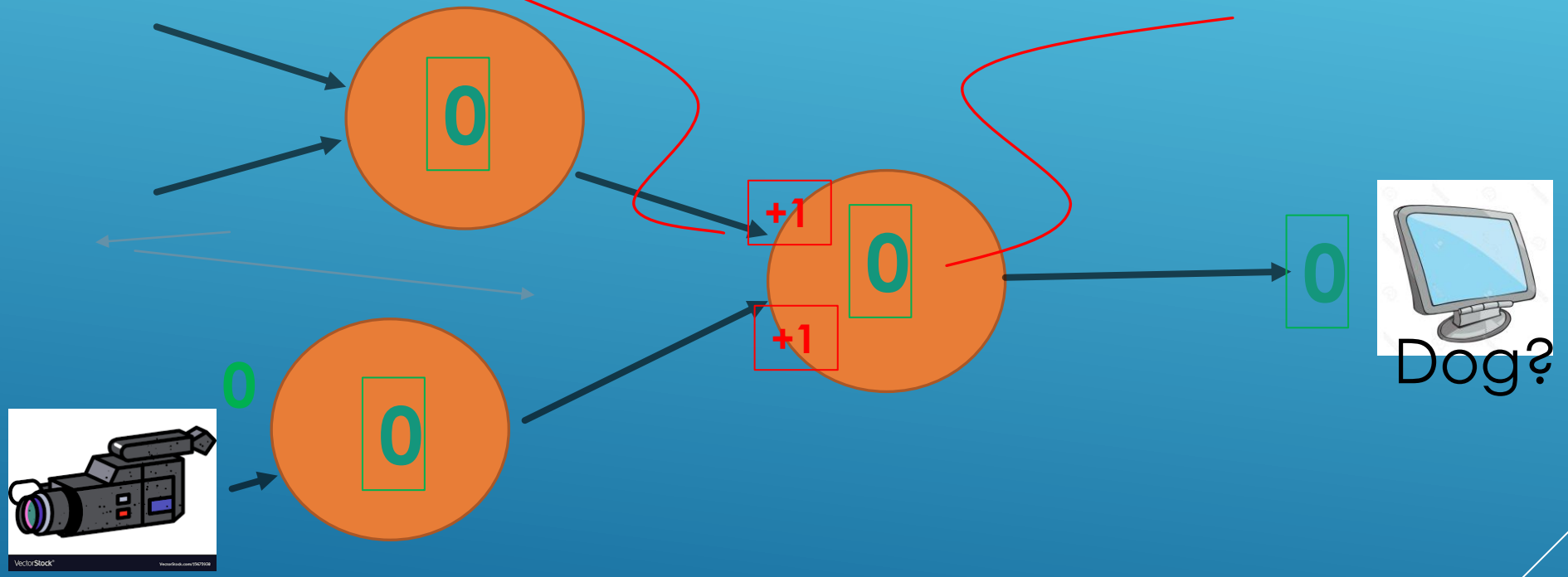
Neuron = node



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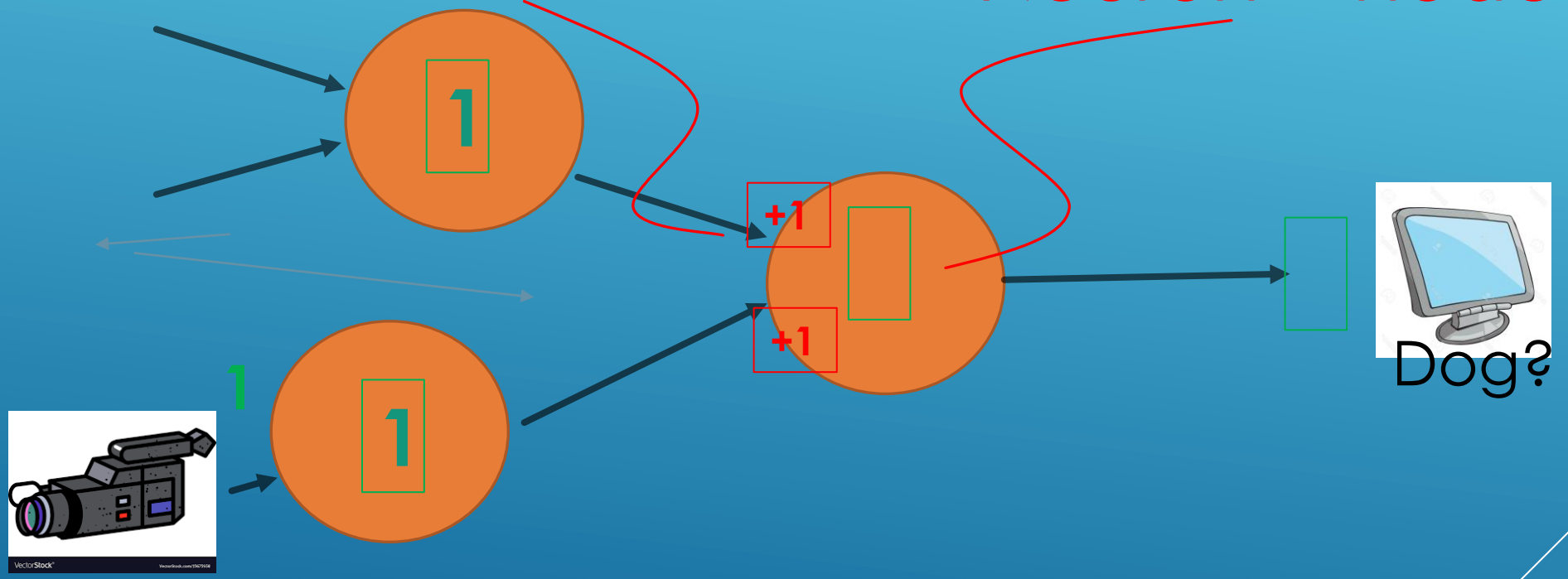
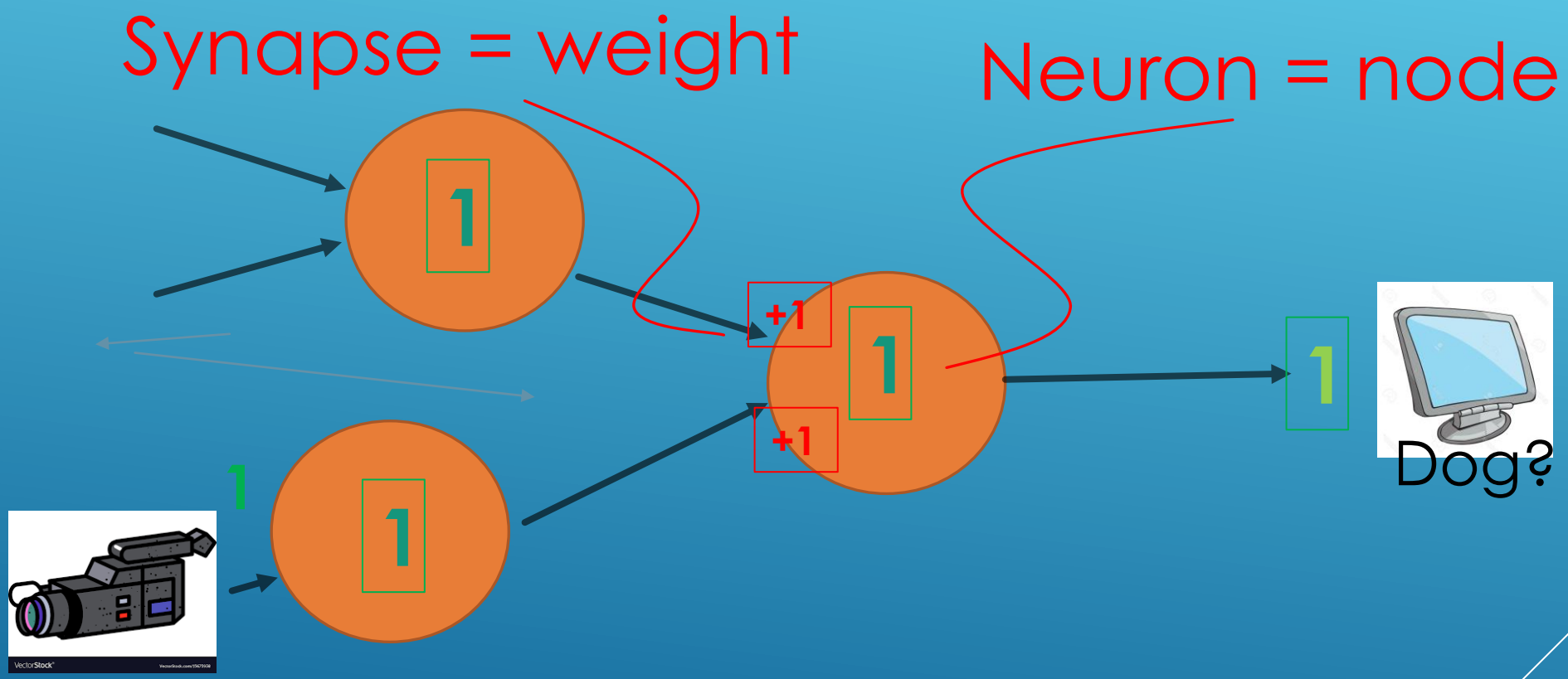
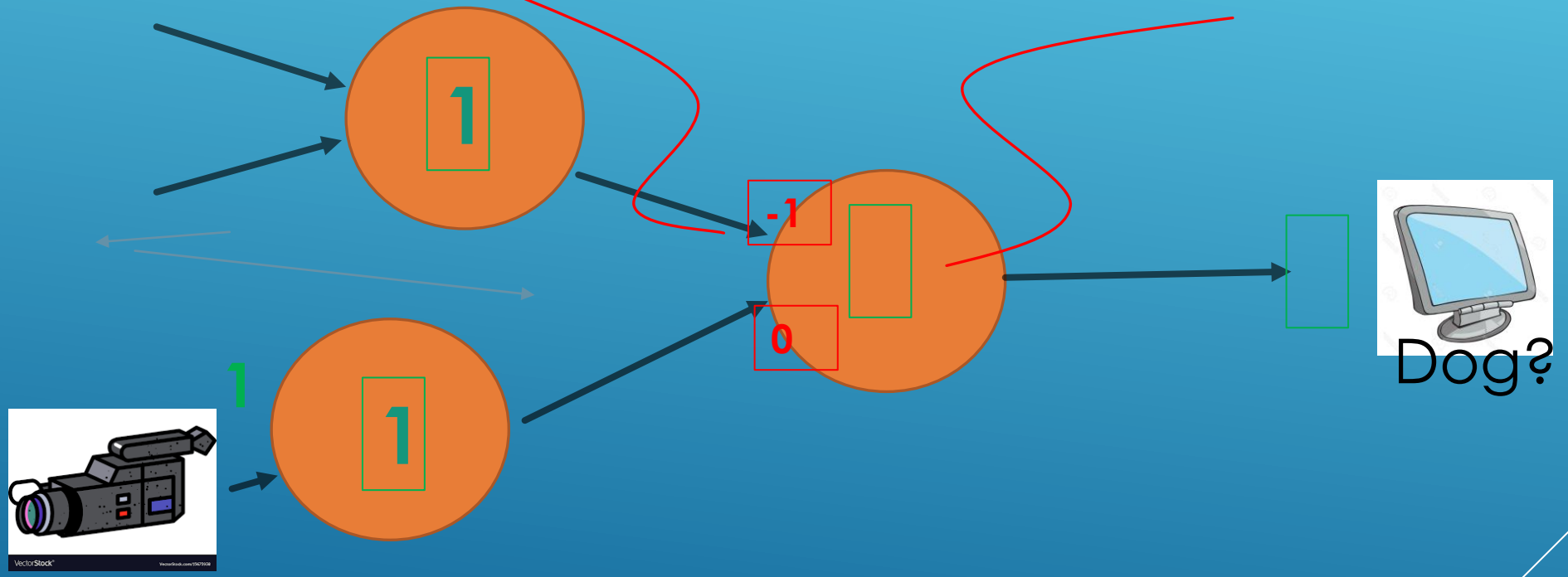



Synapse = weight
Neuron = node
1
1
+1
1
+1
1
1
Dog?

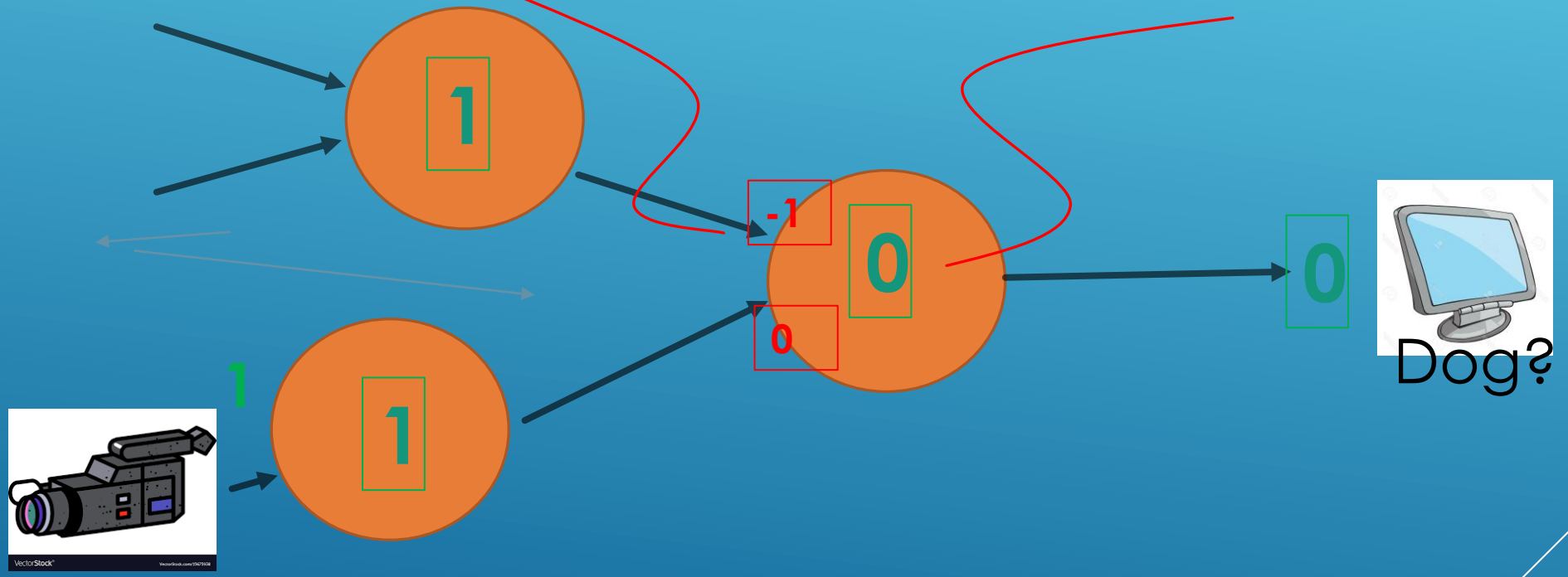
Synapse = weight

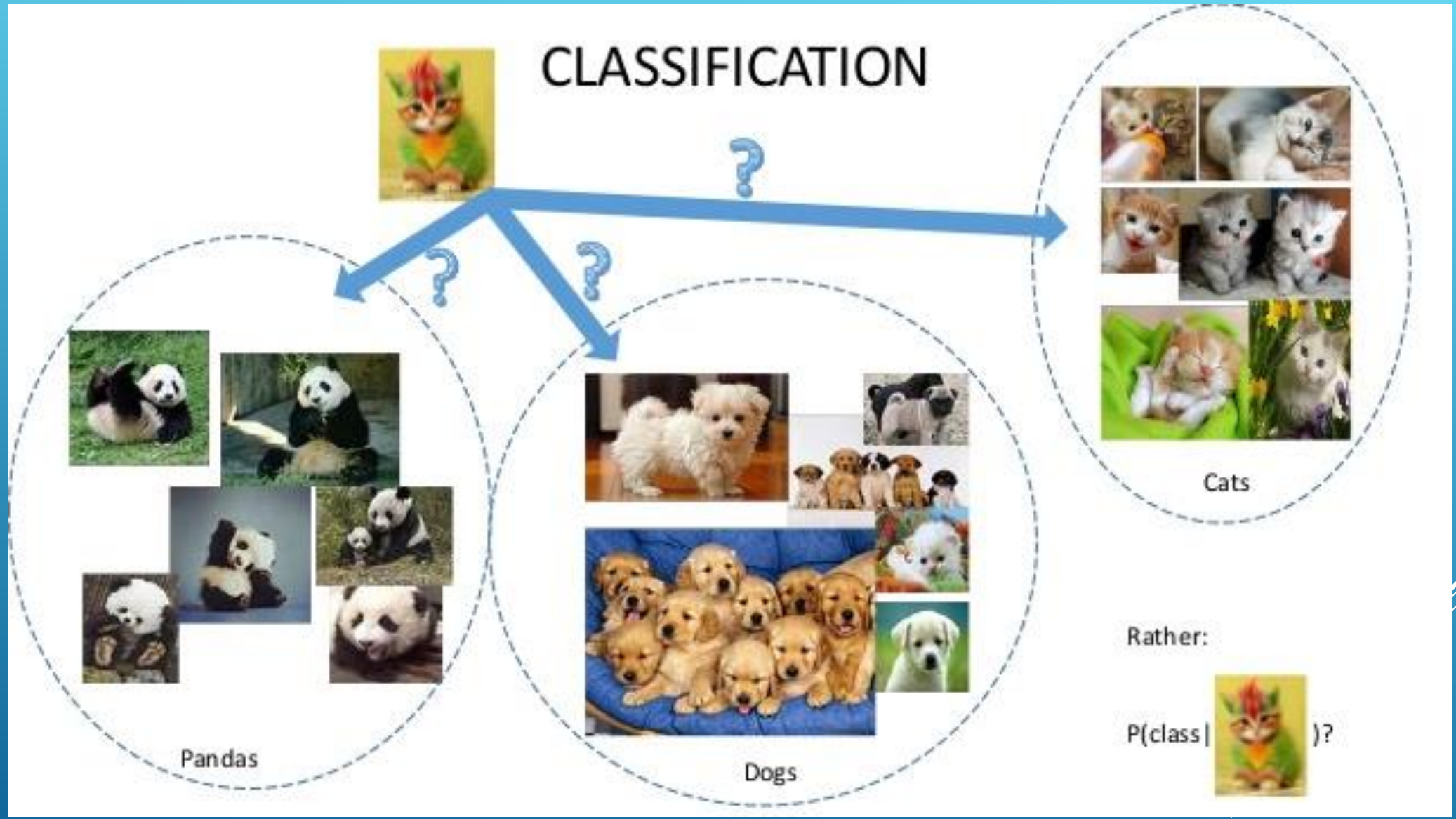
Neuron = node



Synapse = weight

Neuron = node




CLASSIFICATION
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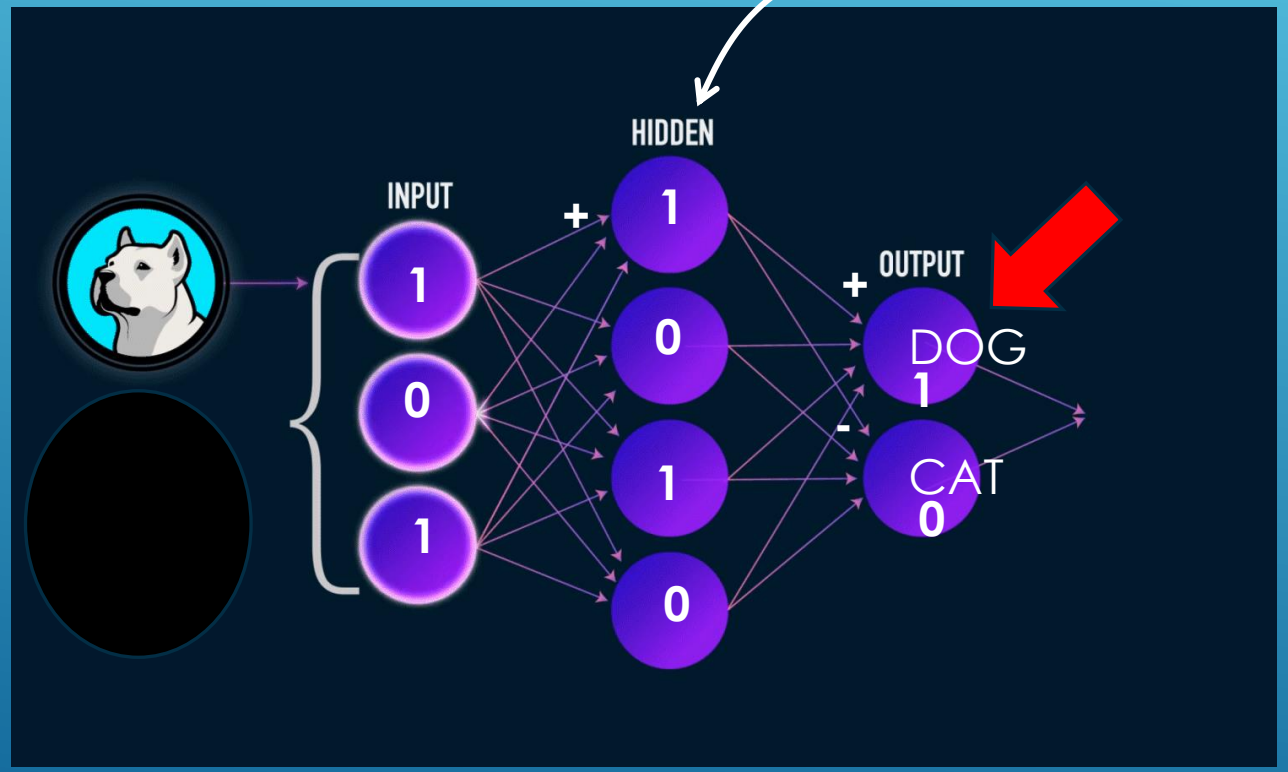
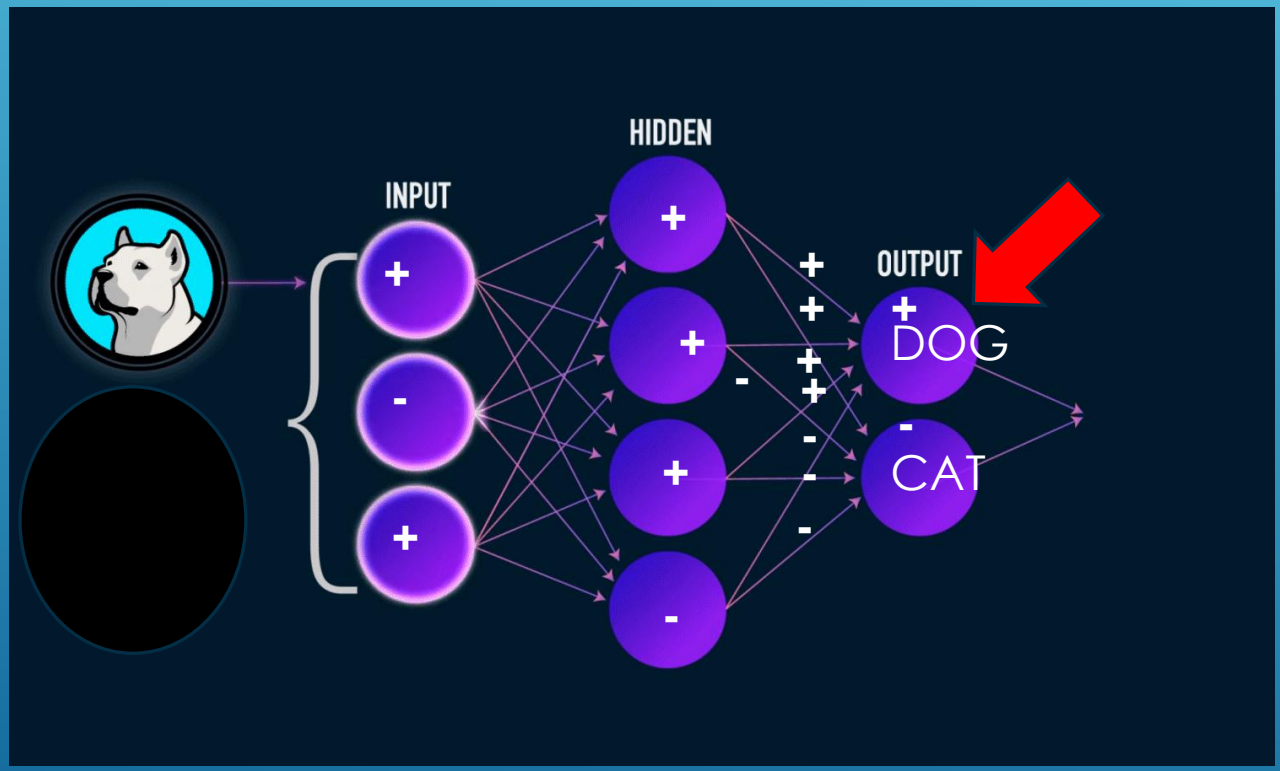
Pandas
Dogs
Cats
Rather:
P(class|)?

"ANN" == ARTIFICIAL NEURAL NETWORK ("DEEP LEARNING"== LOTS OF HIDDEN LAYERS)

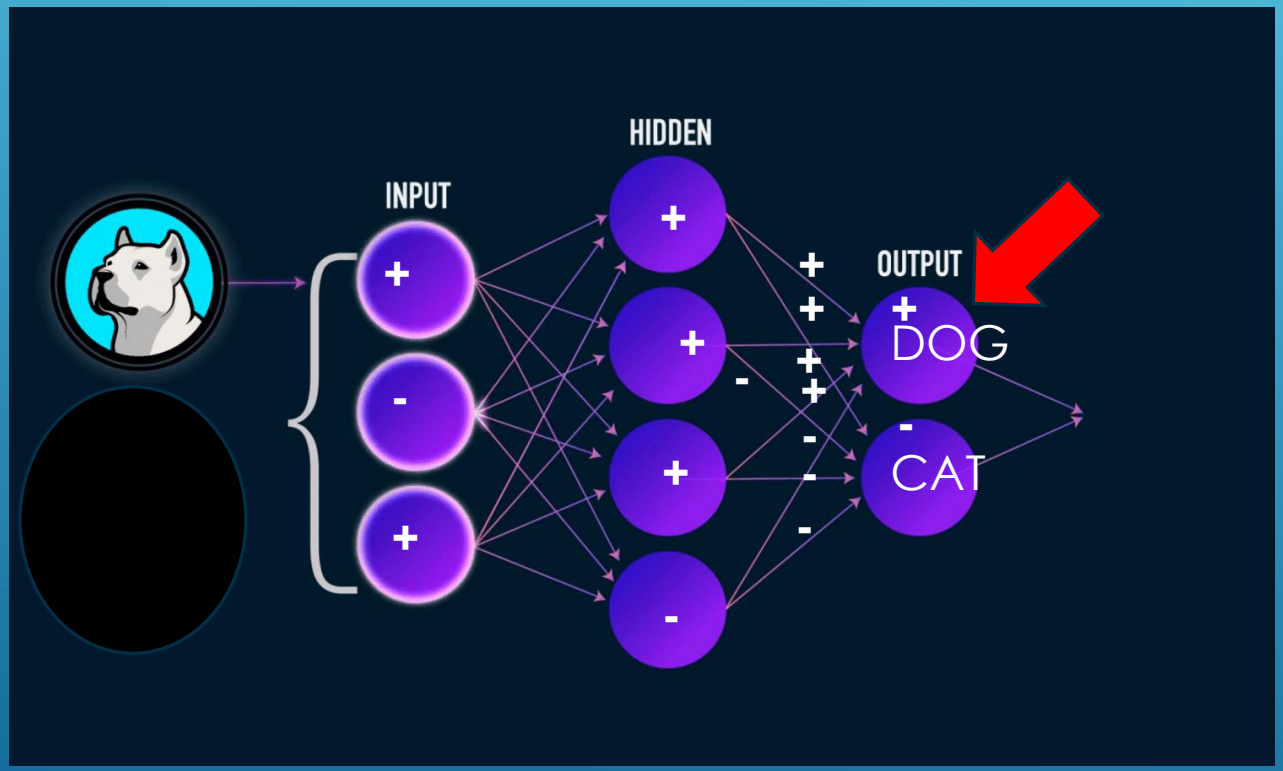


Simplified
*Real Deep Learning Neural Network will have *many* hidden layers*

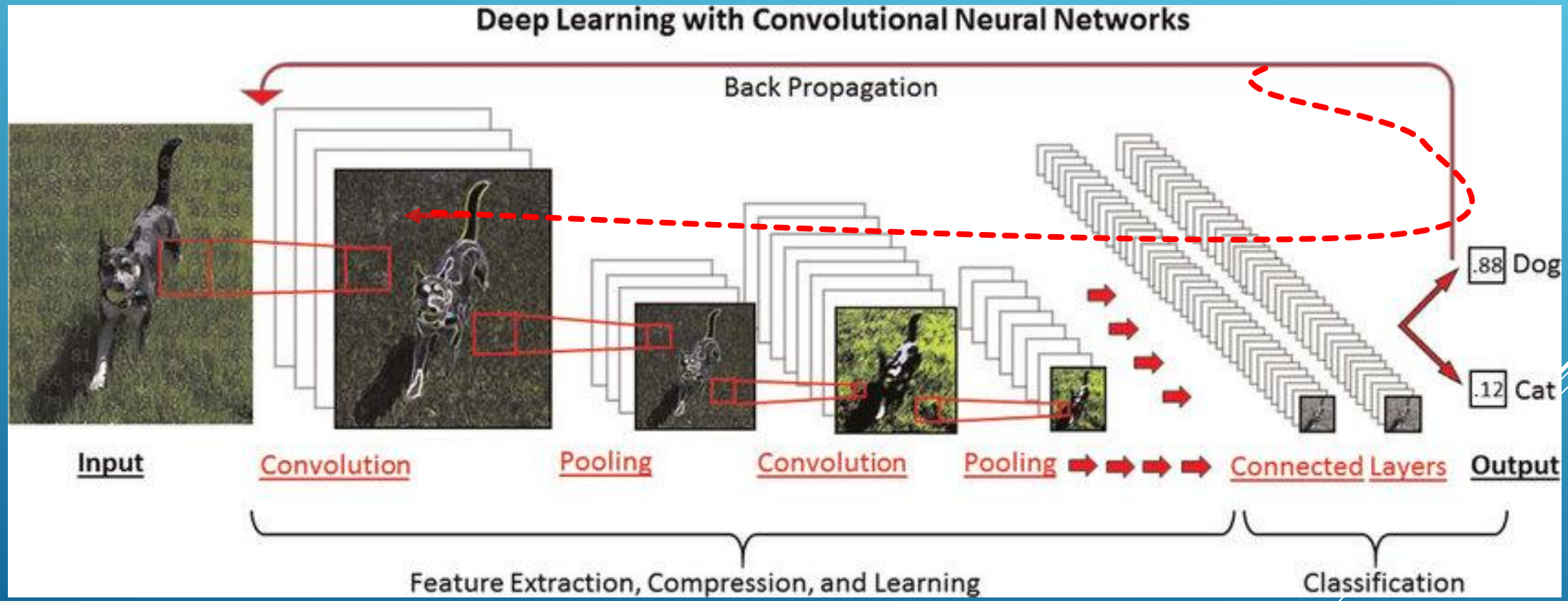
FOR THE PIXEL INPUTS OF THE DOG, STRONGER SYNAPSES GOING TO THE NEURONS FROM INPUT TO HIDDEN TO "DOG" OUTPUT



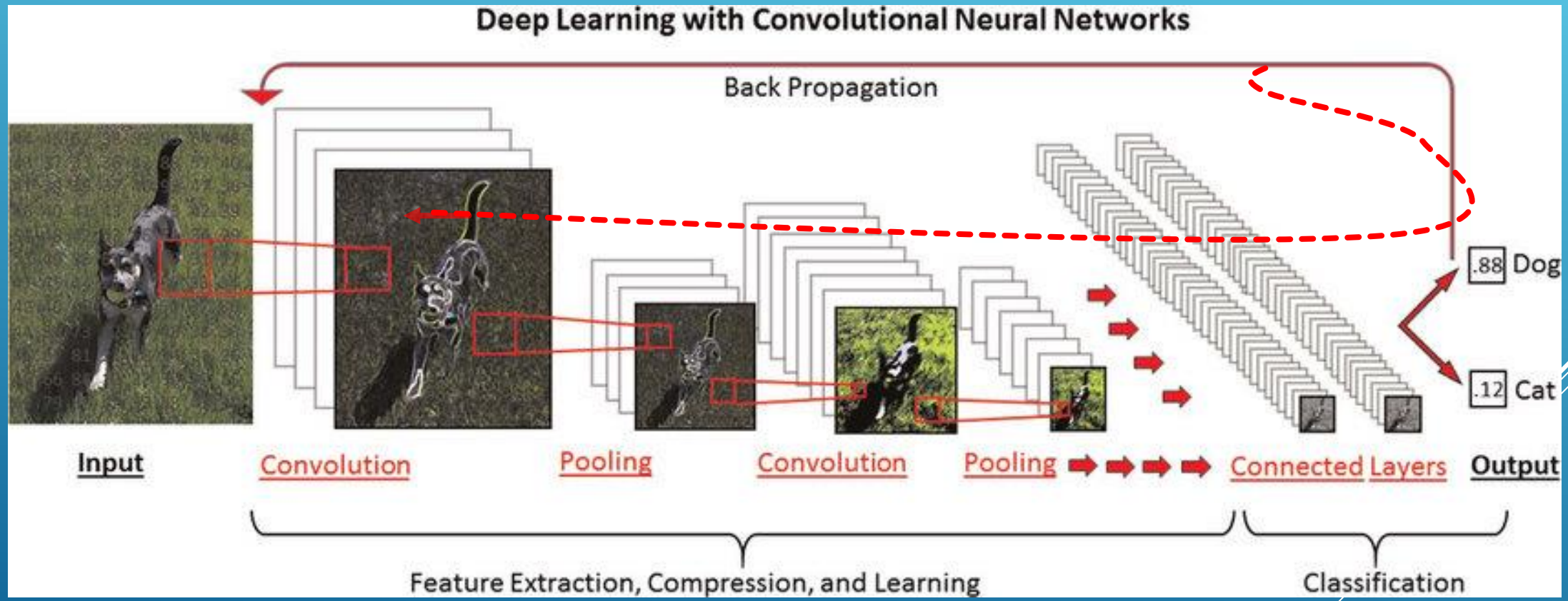
HOW DID THE NEURAL NETWORK ("DEEP LEARNING NETWORK" IF MORE LAYERS) GET WIRED UP LIKE THIS TO GIVE US THIS ANSWER?



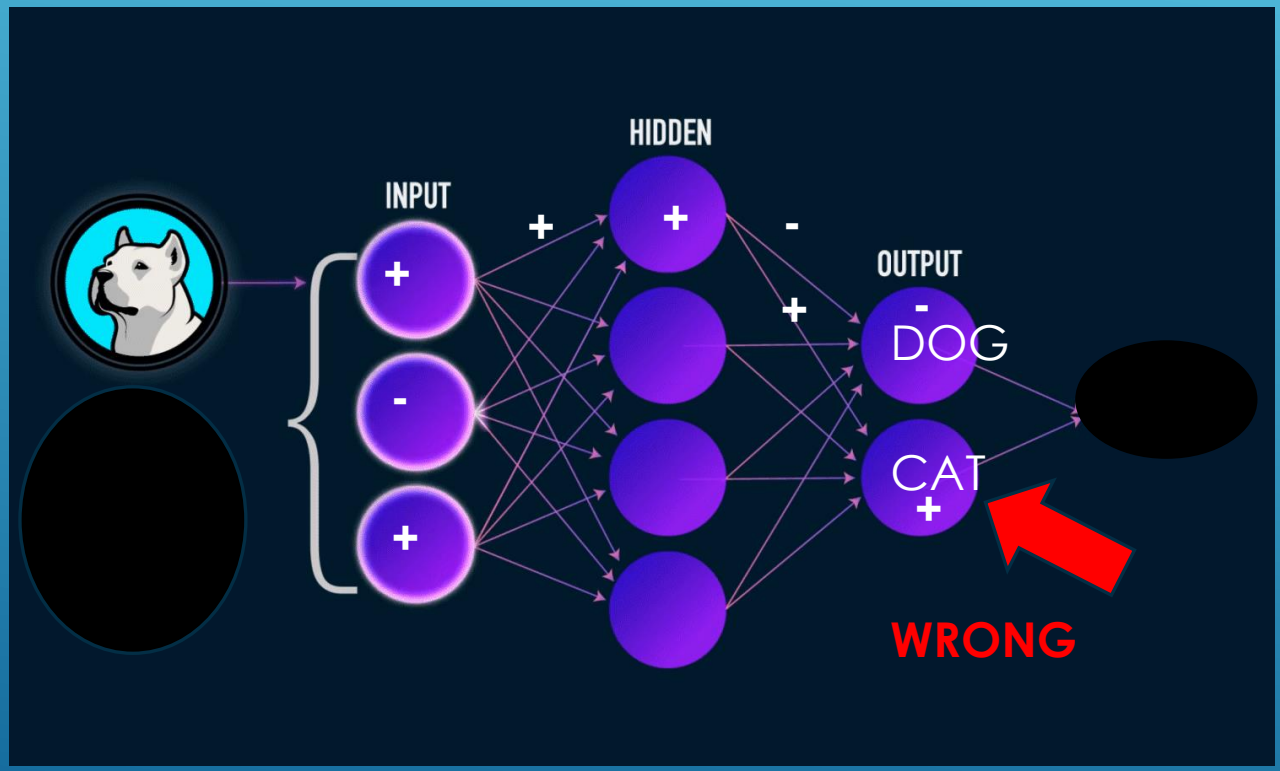
REALLY LOOKS MORE LIKE THIS
("DEEP LEARNING" == LOTS OF HIDDEN LAYERS OF NEURONS)



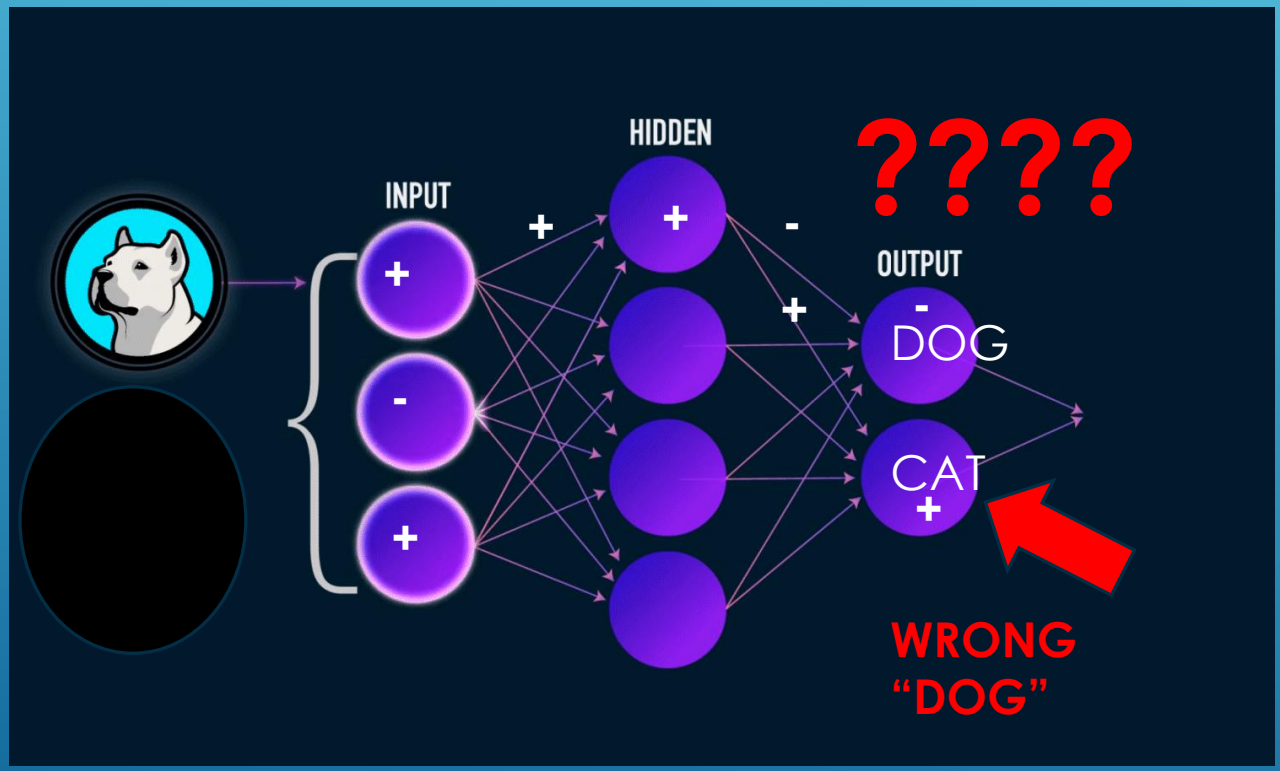
DON'T HAVE TO BUILD THIS UP BY HAND (MASSIVE EFFORT, POOR RESULTS)



START OFF WITH RANDOM WEIGHTS ON THE SYNAPSES….

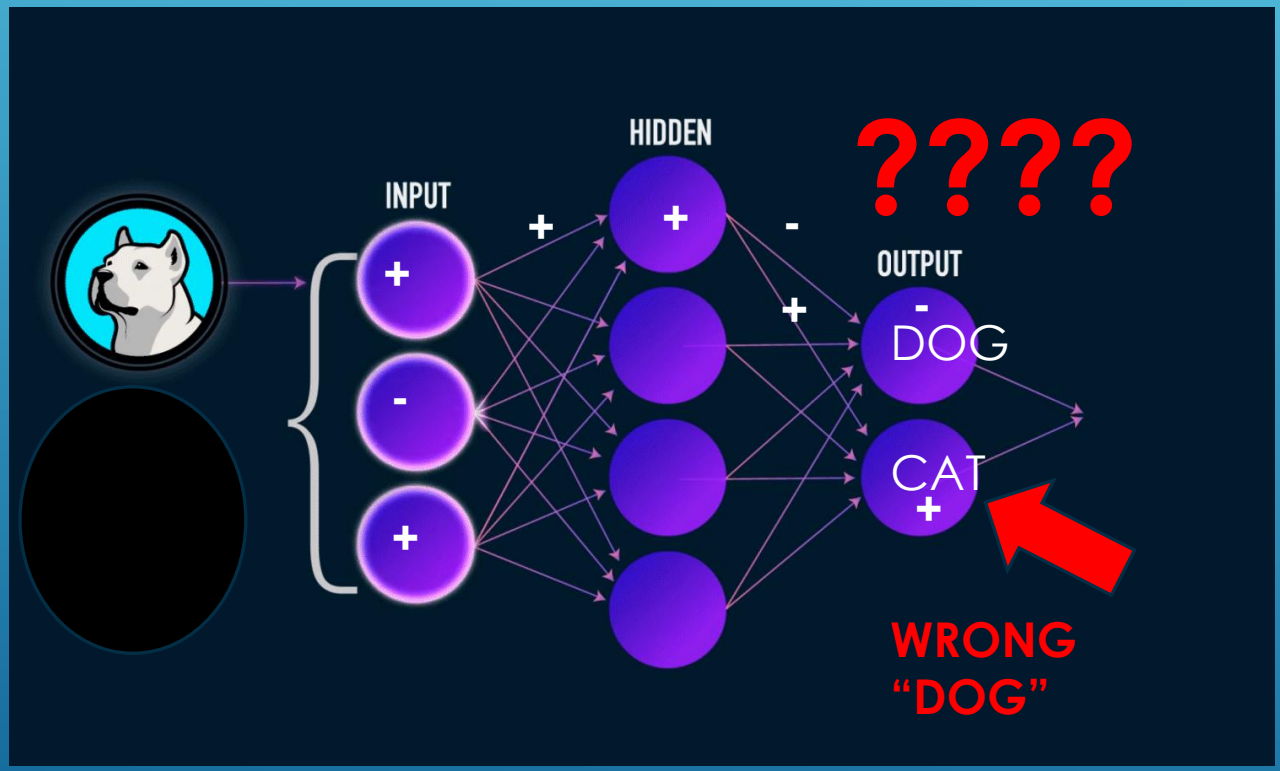


HOW TO FIX THIS AUTOMATICALLY? (WELL….SEMI-AUTOMATICALLY SINCE NEED HUMAN TO HAVE ALREADY FIGURED OUT THIS IS A DOG)



Supervised Learning ("SL")

HOW TO FIX THIS AUTOMATICALLY?
(WELL….SEMI-AUTOMATICALLY SINCE NEED HUMAN TO HAVE ALREADY FIGURED OUT THIS IS A DOG)



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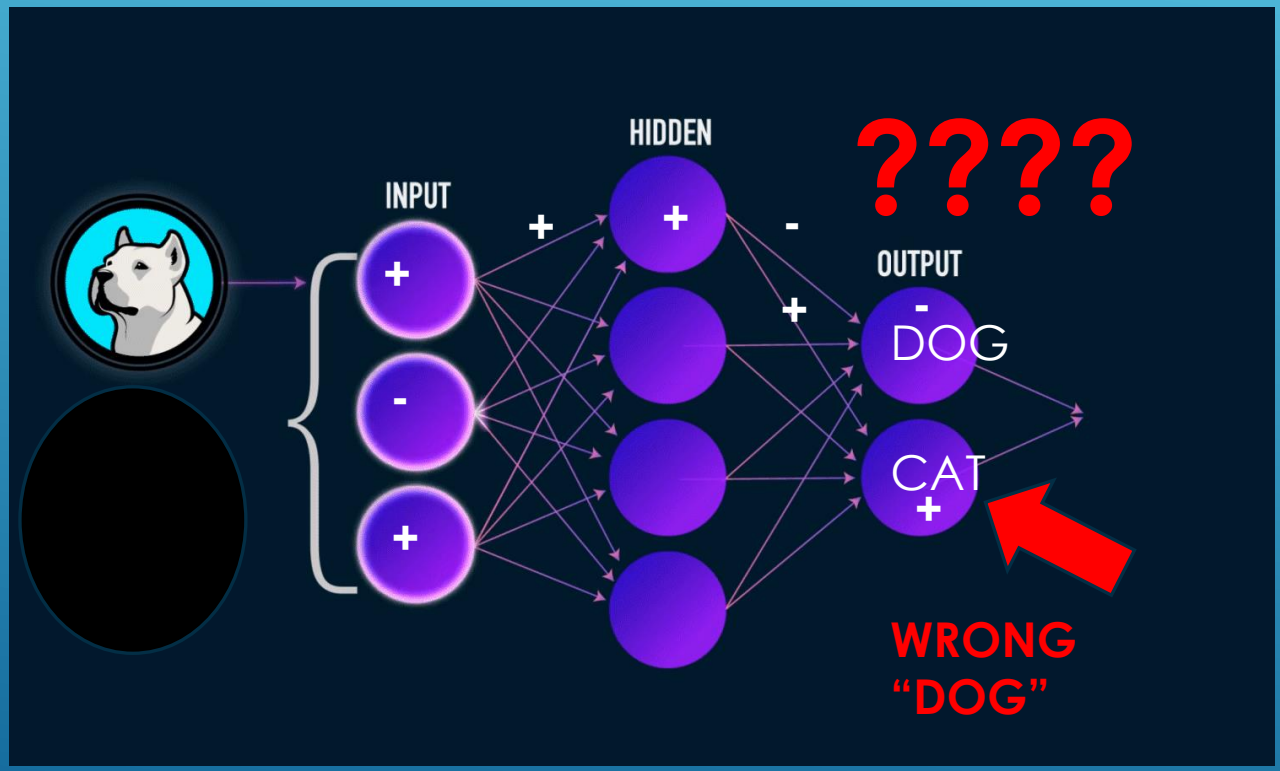
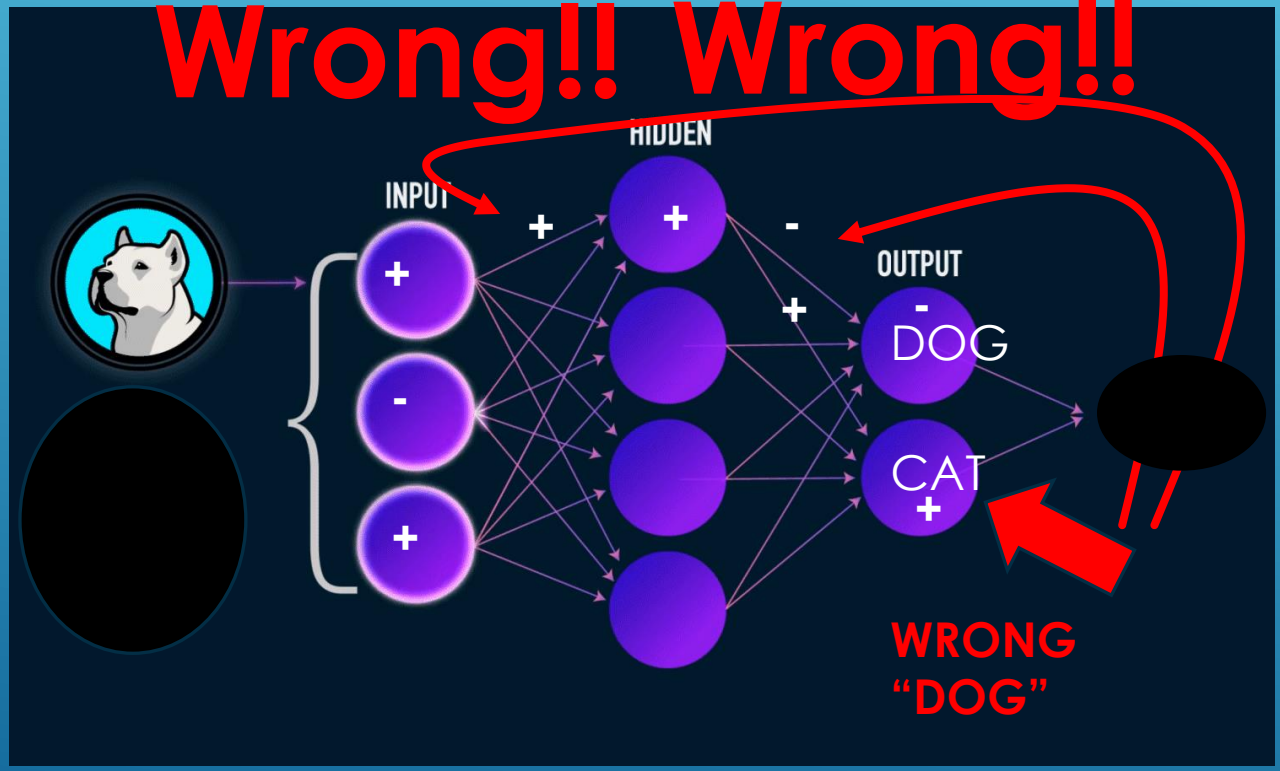
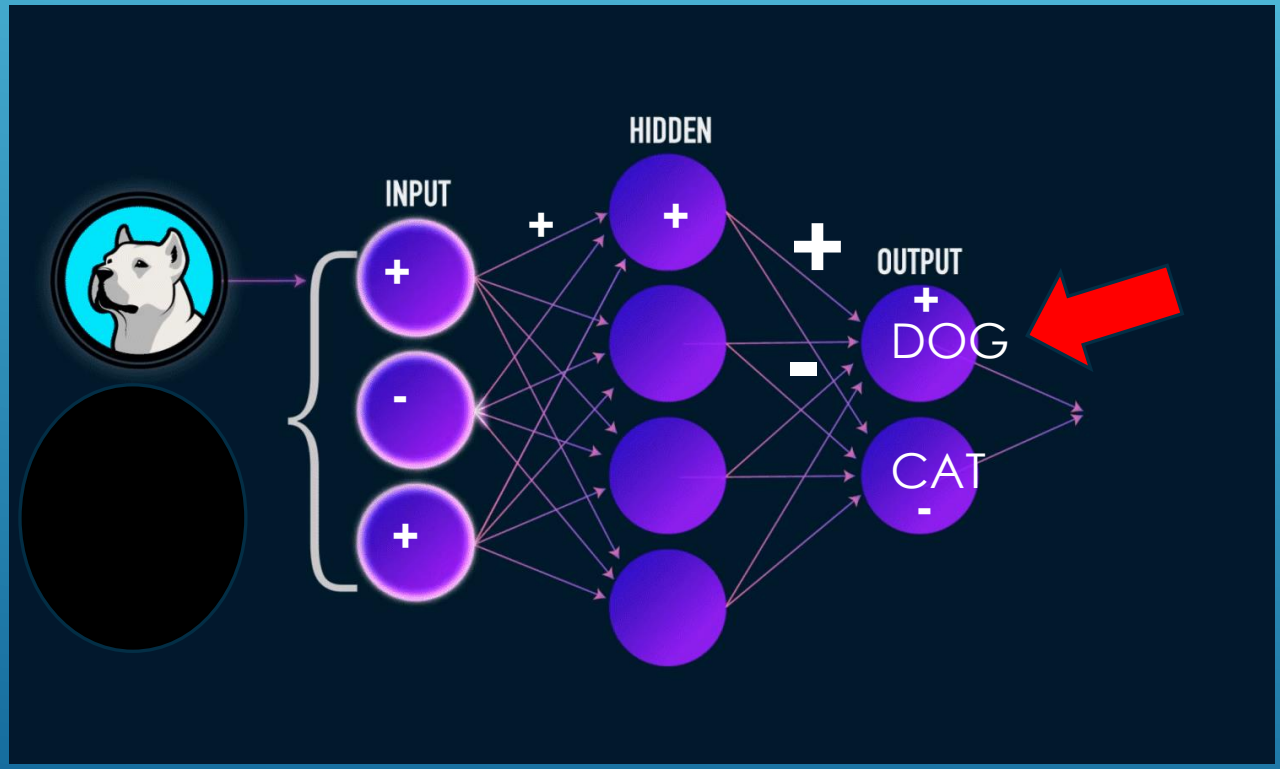


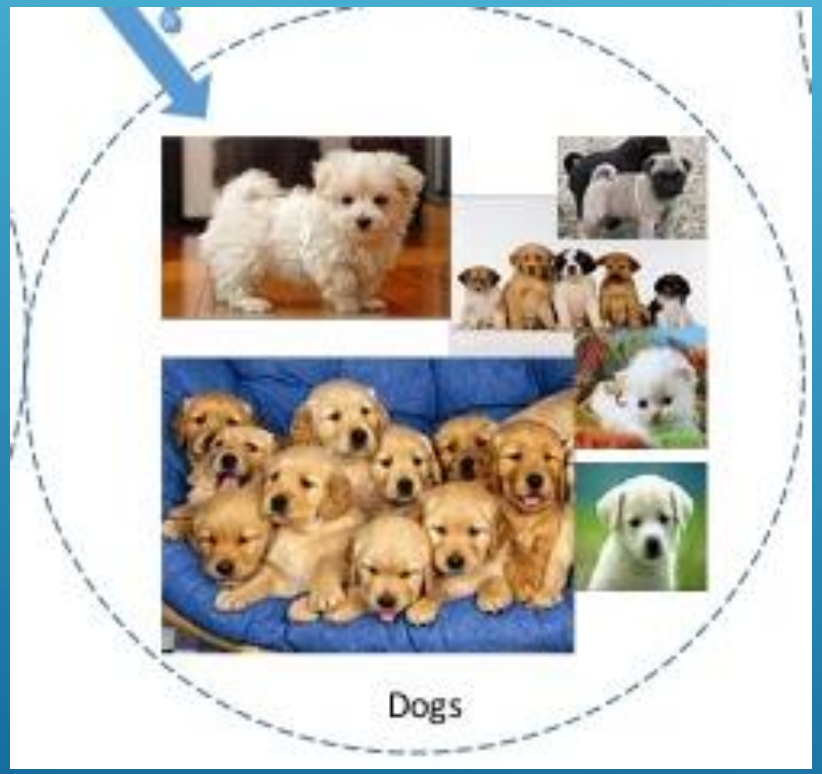
FIX AUTOMATICALLY WITH FEEDBACK



AFTER ENOUGH TRAINING CYCLES, THE NEURAL NETWORK CAN CLASSIFY AN IMAGE AS A DOG VERSUS CAT

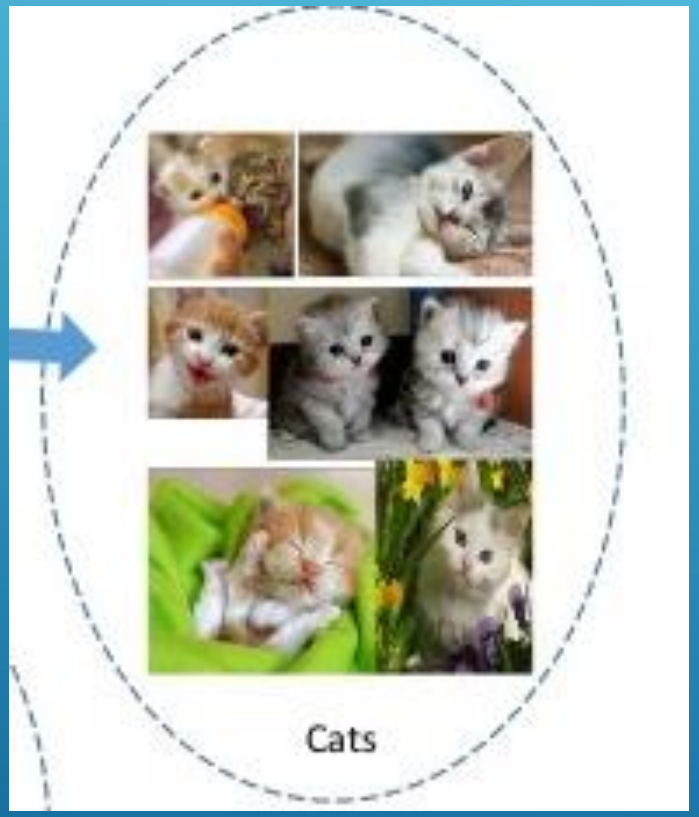


WE TRAIN OUR NETWORK ON A VARIETY OF DIFFERENT DOGS



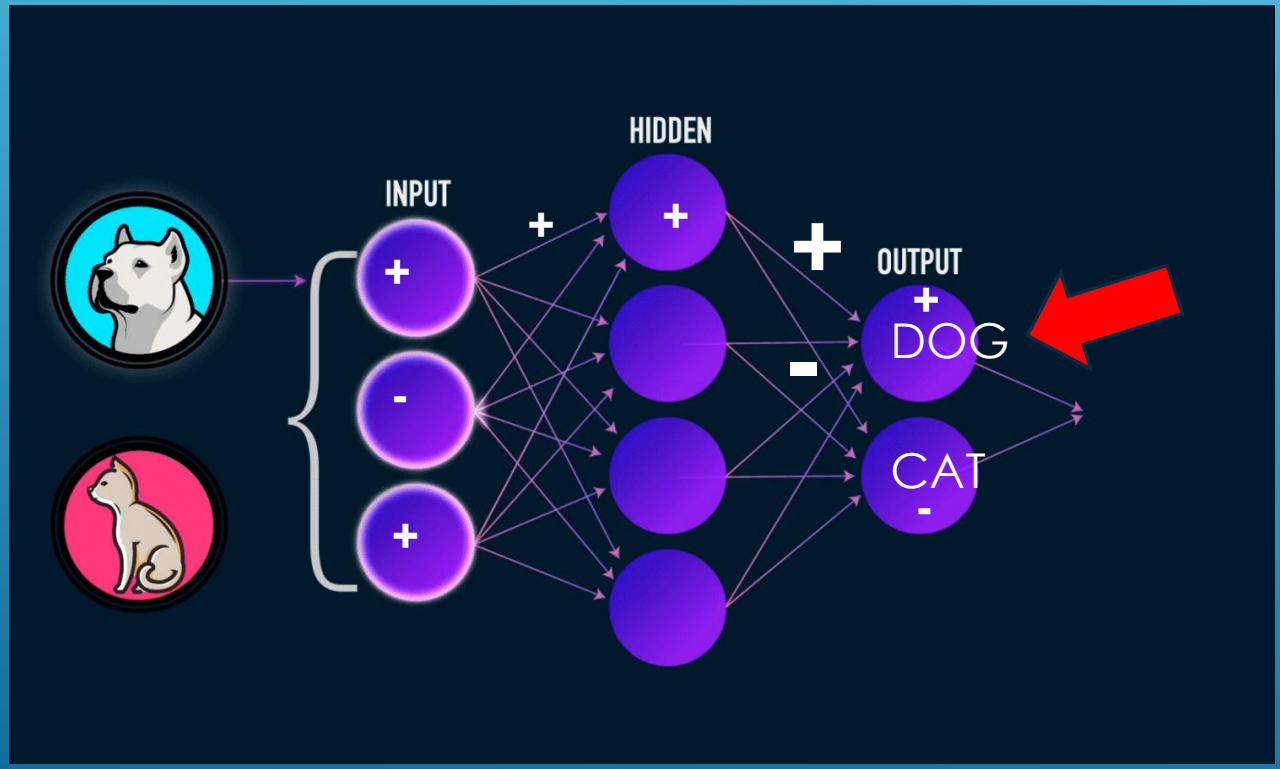
Pass in a file with pictures of many different types of dogs, and all these pictures are labeled "dog" so the neural network will know that the correct answer is to classify as a dog

WE TRAIN OUR NETWORK ON A VARIETY OF DIFFERENT CATS

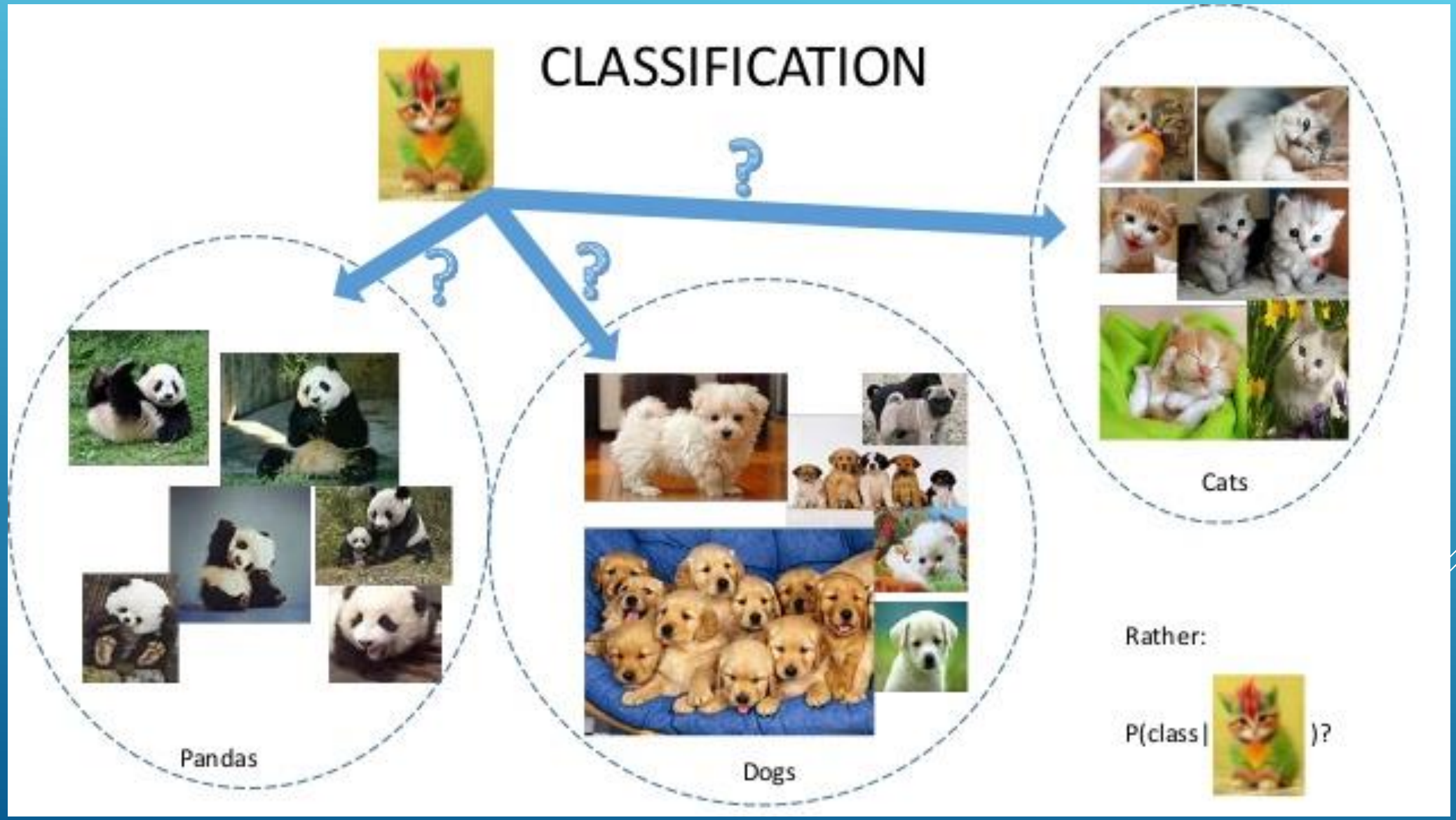


Pass in a file with pictures of many different types of cats, and all these pictures are labeled "cat" so the neural network will know that the correct answer is to classify as a cat

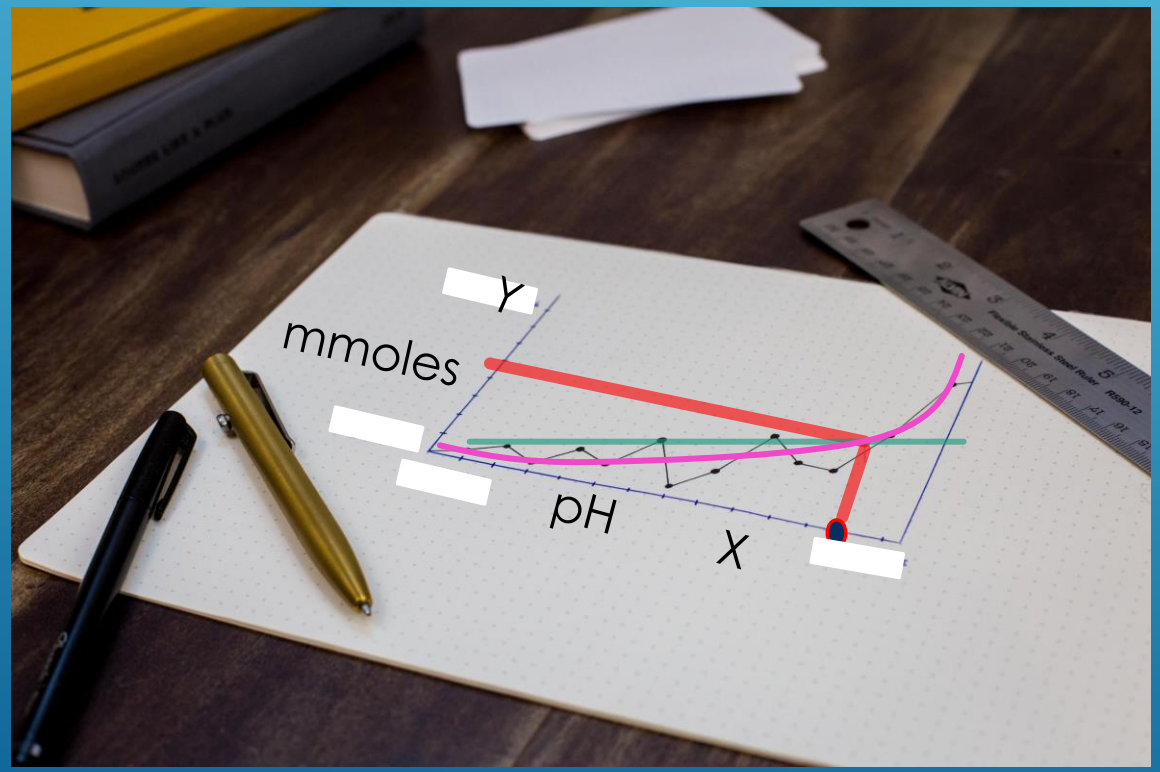
AFTER ENOUGH TRAINING CYCLES, ON DIFFERENT TYPES OF DOGS AND CATS, THE NEURAL NETWORK CAN CLASSIFY DIFFERENT IMAGES AS A DOG VERSUS CAT



NEURAL NETWORK CAN CLASSIFY CAT IT HAS NEVER SEEN BEFORE IN TRAINING

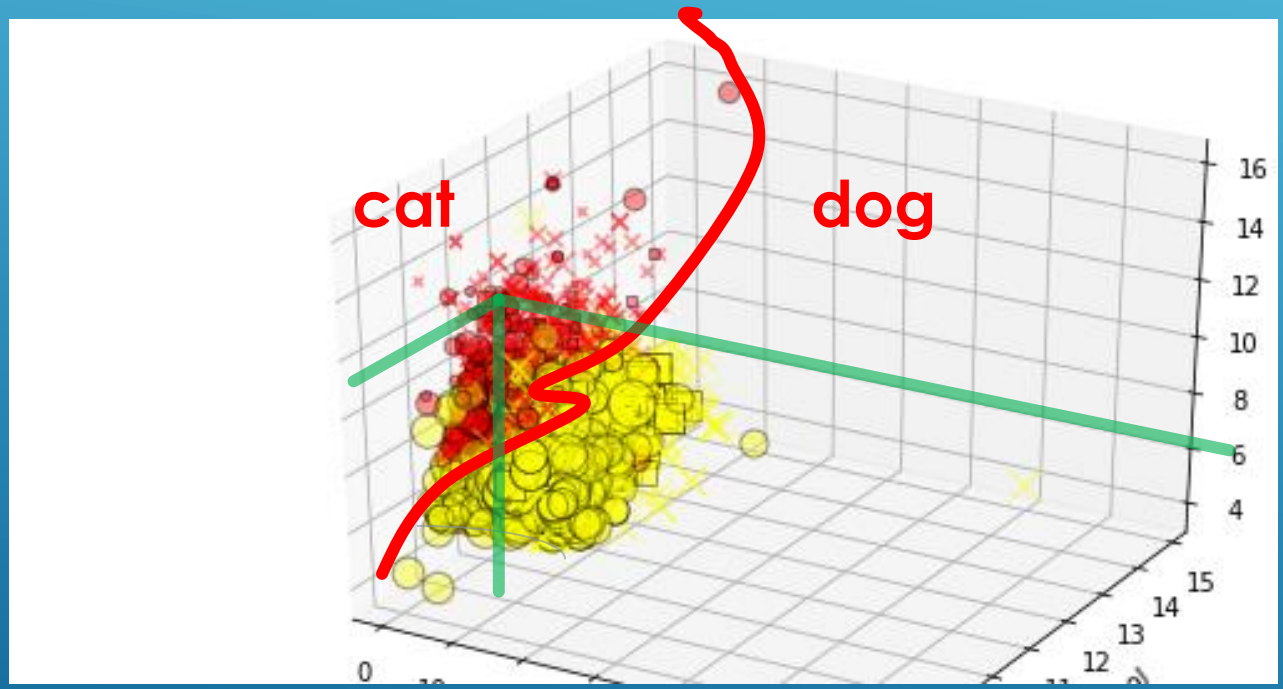


YOU WERE ABLE TO CLASSIFY A DATA POINT YOU NEVER SAW BEFORE ALSO ON YOUR GRAPH



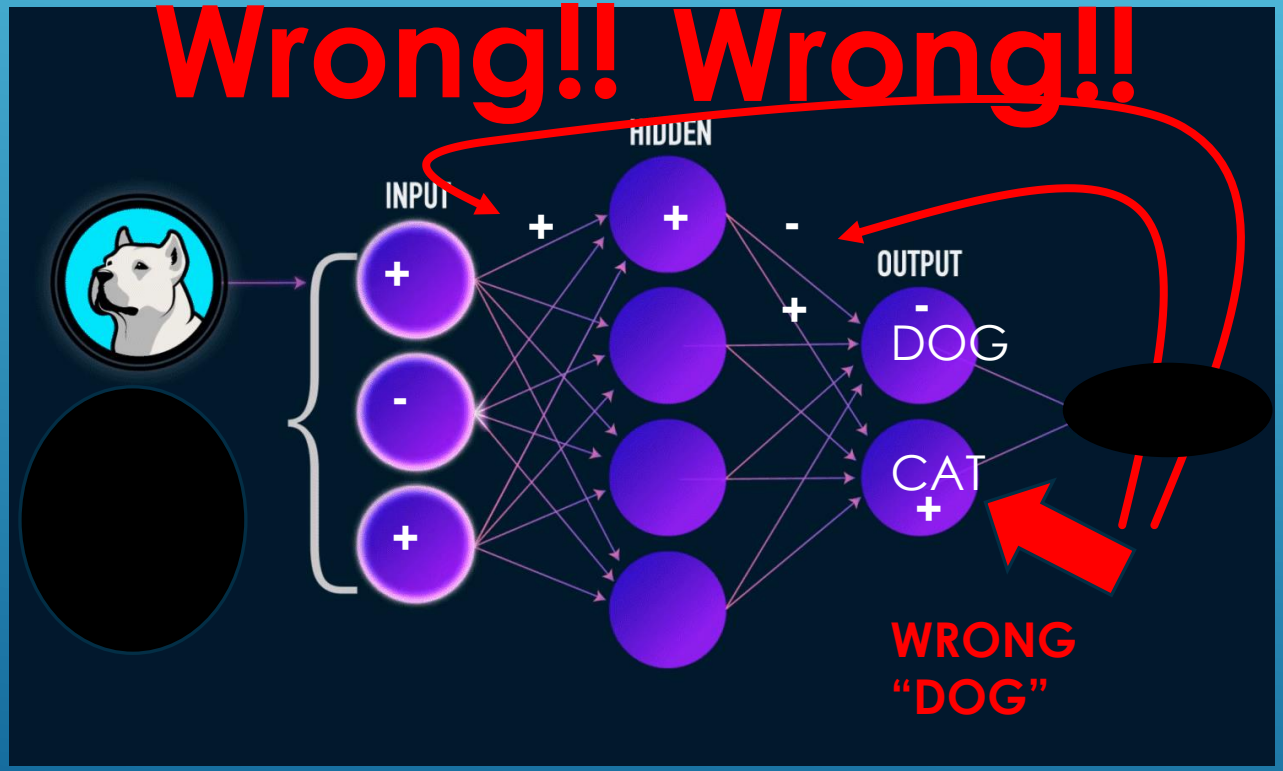
New X value never seen before, you can predict the Y value

-ANIMAL WE HAVE NEVER SEEN BEFORE, WE CAN FIGURE OUT IF A DOG OR A CAT



"BACKPROPAGATION"

METHOD OF USING FEEDBACK TO CHANGE THE WEIGHTS IN A WAY THAT WILL HELP NETWORK CLASSIFY WITH LESS ERROR



BACKPROPAGATION

1. FEEDFORWARD OPERATION – TRY OUT NEURAL NETWORK AND SEE ERROR IT PRODUCES IN OUTPUT
2. BACKPROPAGATION OPERATION – ADJUST WEIGHTS IN RESPONSE TO ERROR

OVER AND OVER AGAIN (VERY FAST COMPUTER)

ONCE YOU ARE SATISFIED WITH TRAINING, STOP AND YOU HAVE A NEURAL NETWORK THAT WORKS WELL

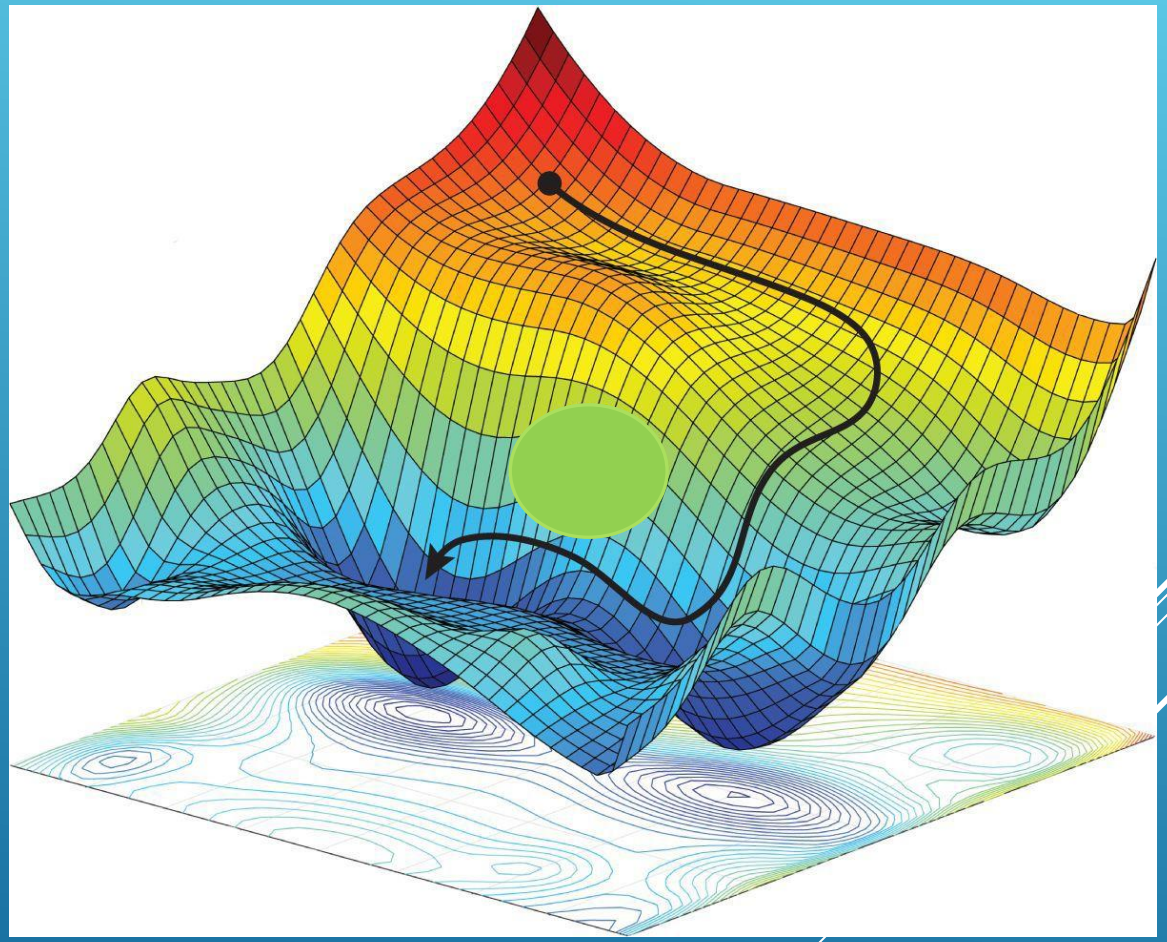
STOCHASTIC GRADIENT DESCENT (SGD)

'Stochastic' – single random sample each iteration

'Gradient' – slope of a function (partial derivatives of set of parameters)

'Gradient Descent' – iterative optimization method

Can apply to 1000's of dimensions, not just 3-D shown in figure



WE CAN COMPUTE GRADIENT FOR 2D, 3D, 4D OR EVEN 1000 DIMENSIONS

Scalar-valued multivariable function

$$\nabla f(x_0, y_0, \dots) = \begin{bmatrix} \frac{\partial f}{\partial x}(x_0, y_0, \dots) \\ \frac{\partial f}{\partial y}(x_0, y_0, \dots) \\ \vdots \end{bmatrix}$$

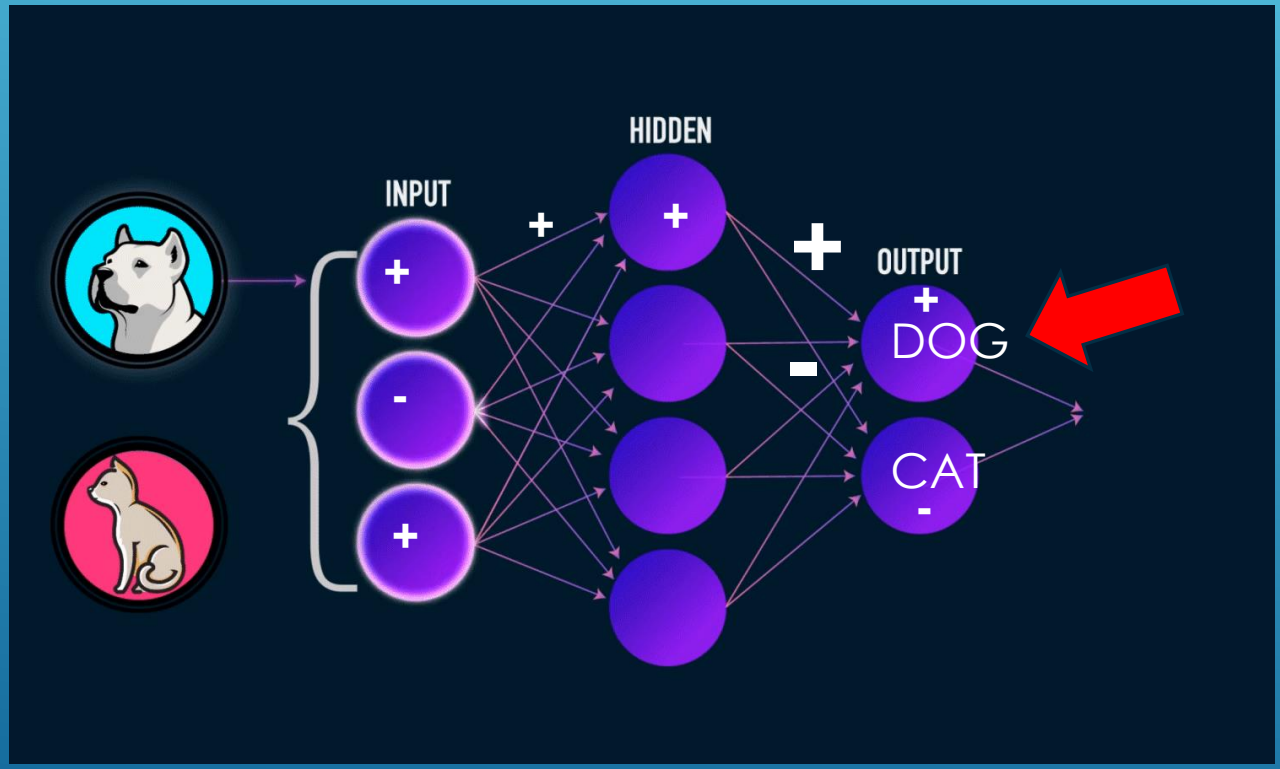
∇f takes the same type of inputs as f

Notation for gradient, called "nabla".

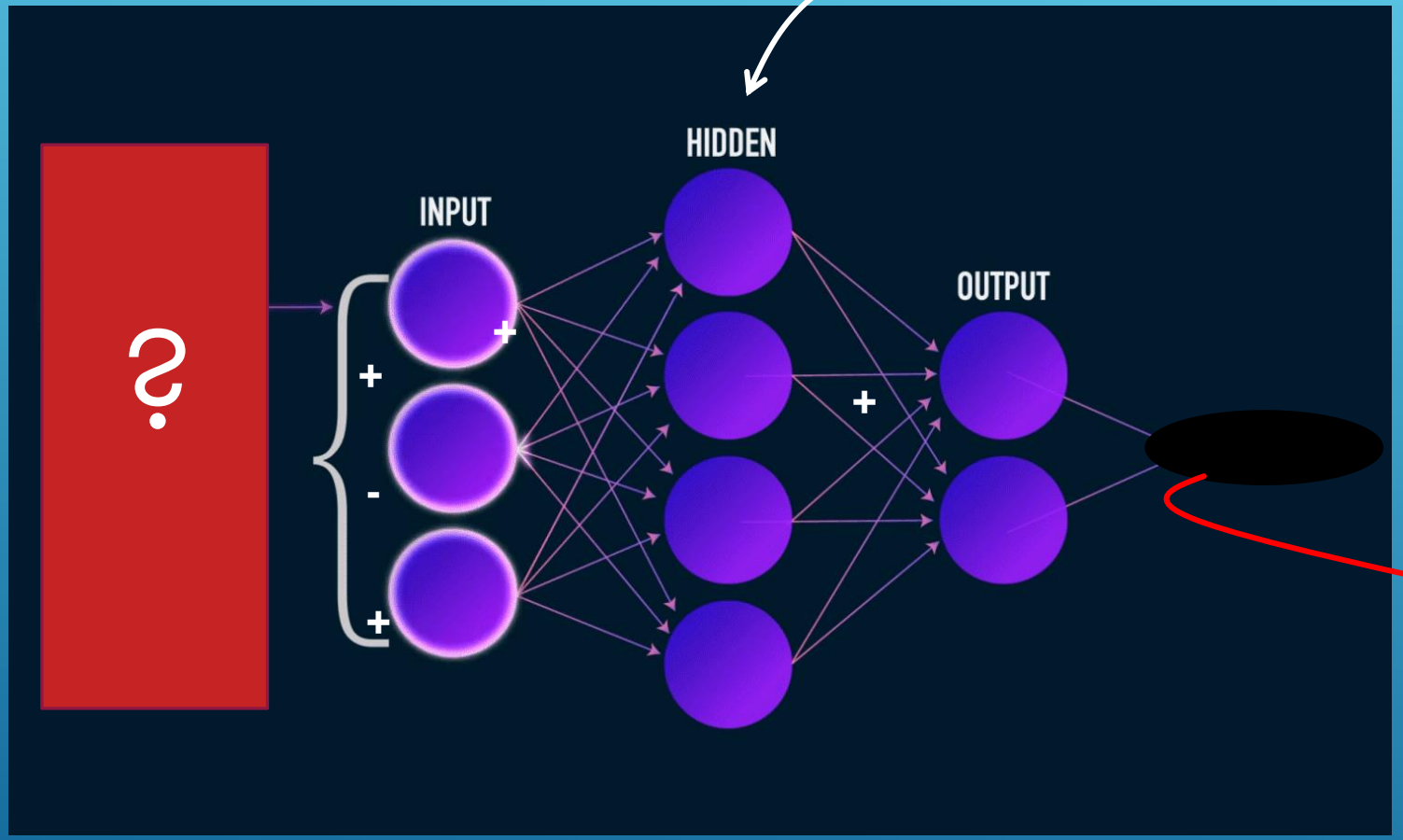
∇f outputs a vector with all possible partial derivatives of f.


Let’s pause, and think about the concepts we just reviewed…..

OUR NEURAL NETWORK CAN RECOGNIZE DOGS FROM CATS…..



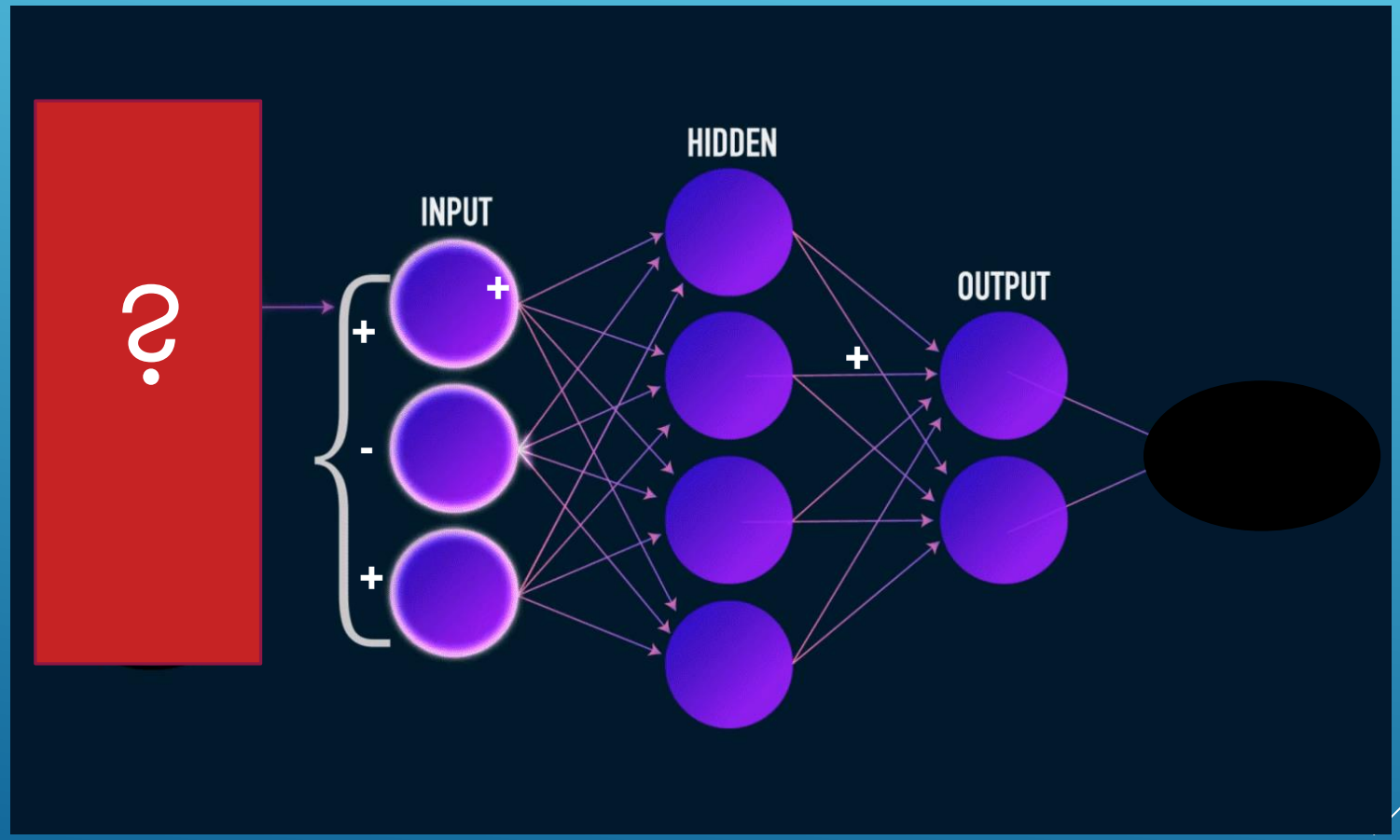
OR IT CAN RECOGNIZE AND CLASSIFY JUST ABOUT ANY IMAGE…..

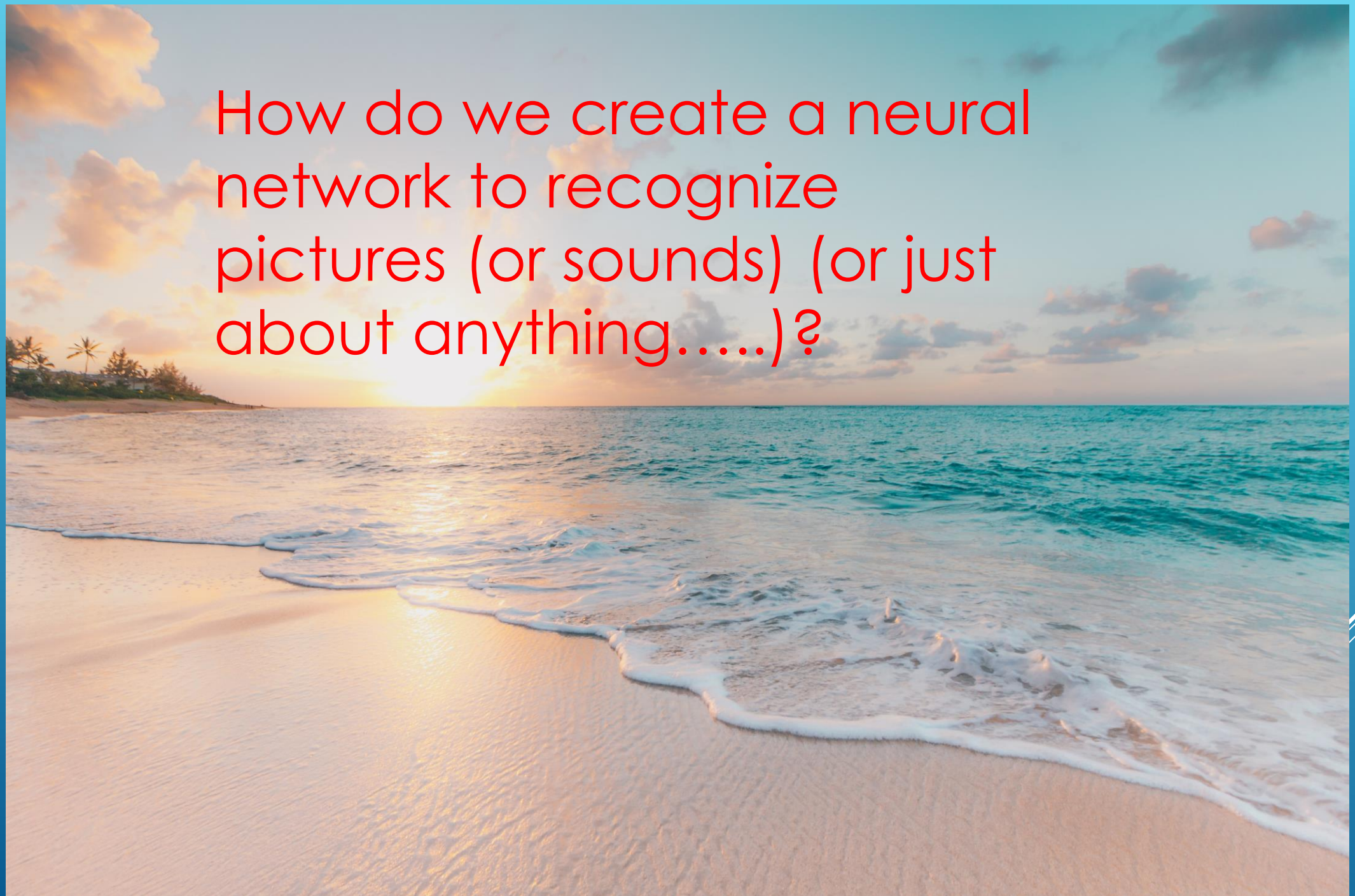


Simplified
*Real Deep Learning Neural Network will have *many* hidden layers*

Recognize anything you train it for

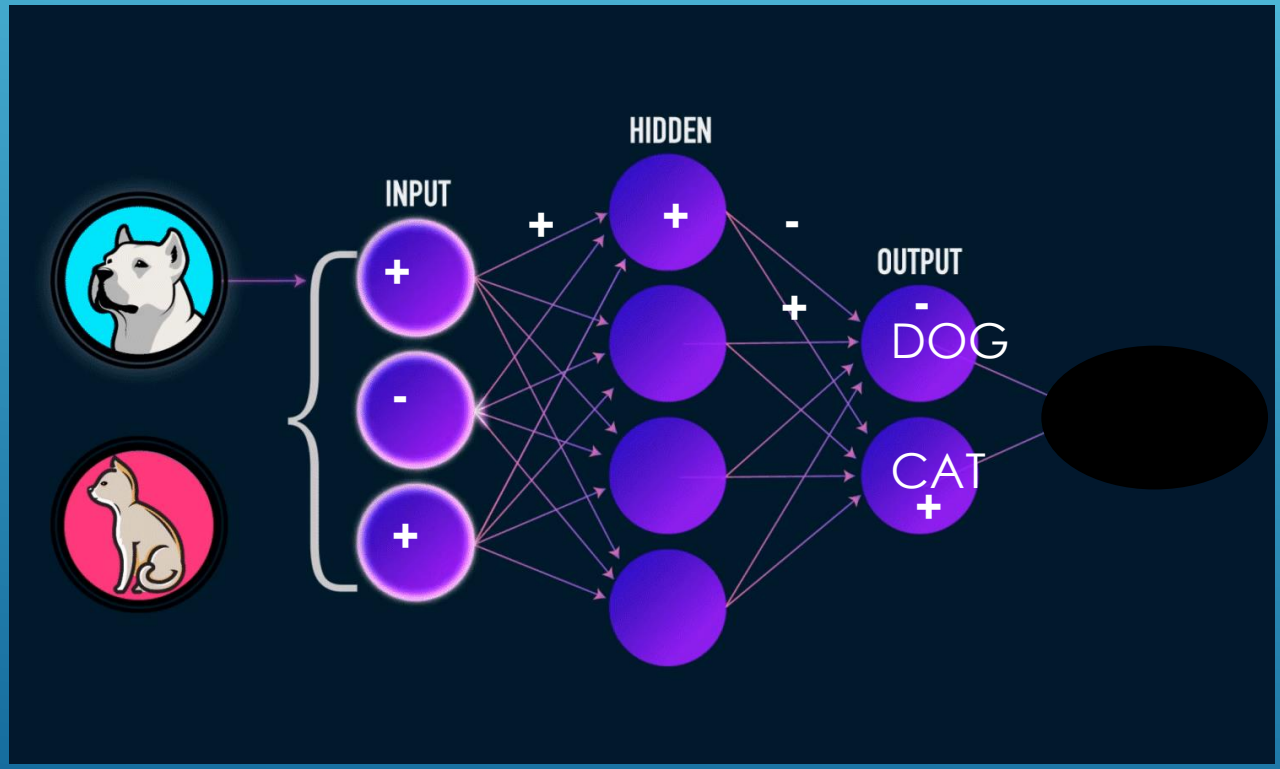
WITH SMALL CHANGES TO THE WAY WE ORGANIZE THE LAYERS, THE NEURAL NETWORK CAN CLASSIFY SOUNDS AND SPEECH AND…. ALMOST ANYTHING





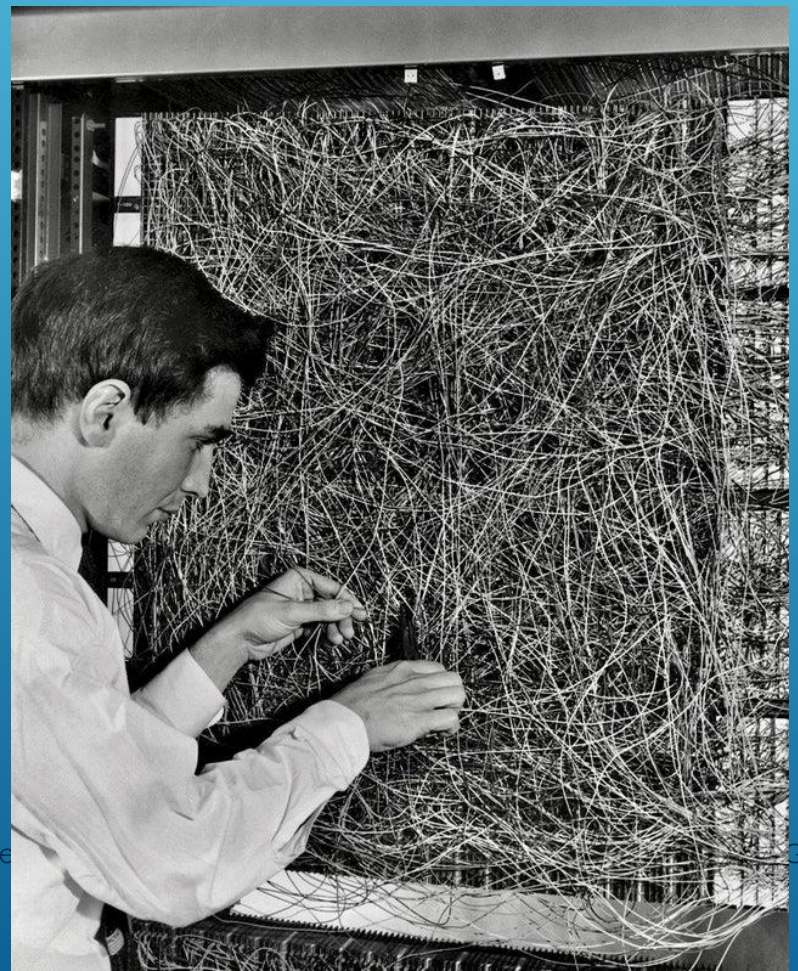
How do we create a neural network to recognize pictures (or sounds) (or just about anything…..)?

1. TAKE A NEW NEURAL NETWORK (RANDOM WEIGHTS ON THE SYNAPSES….)



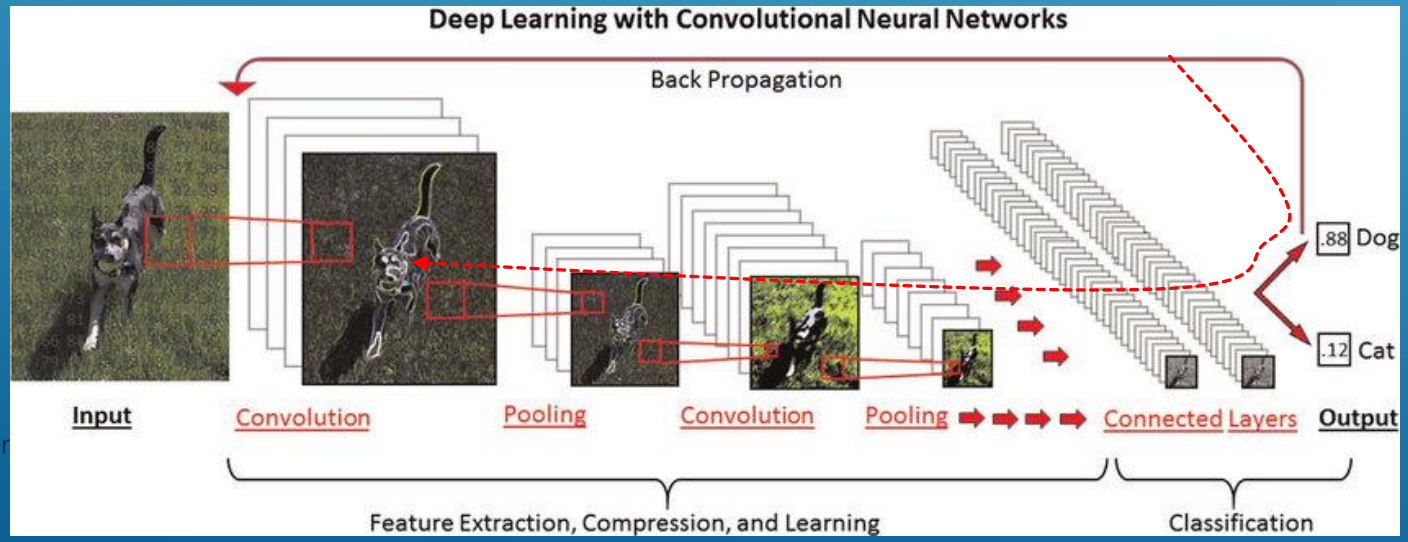
1980's

Actually first neural networks were being built in late 1950s (Frank Rosenblatt's Perceptron at Cornell)

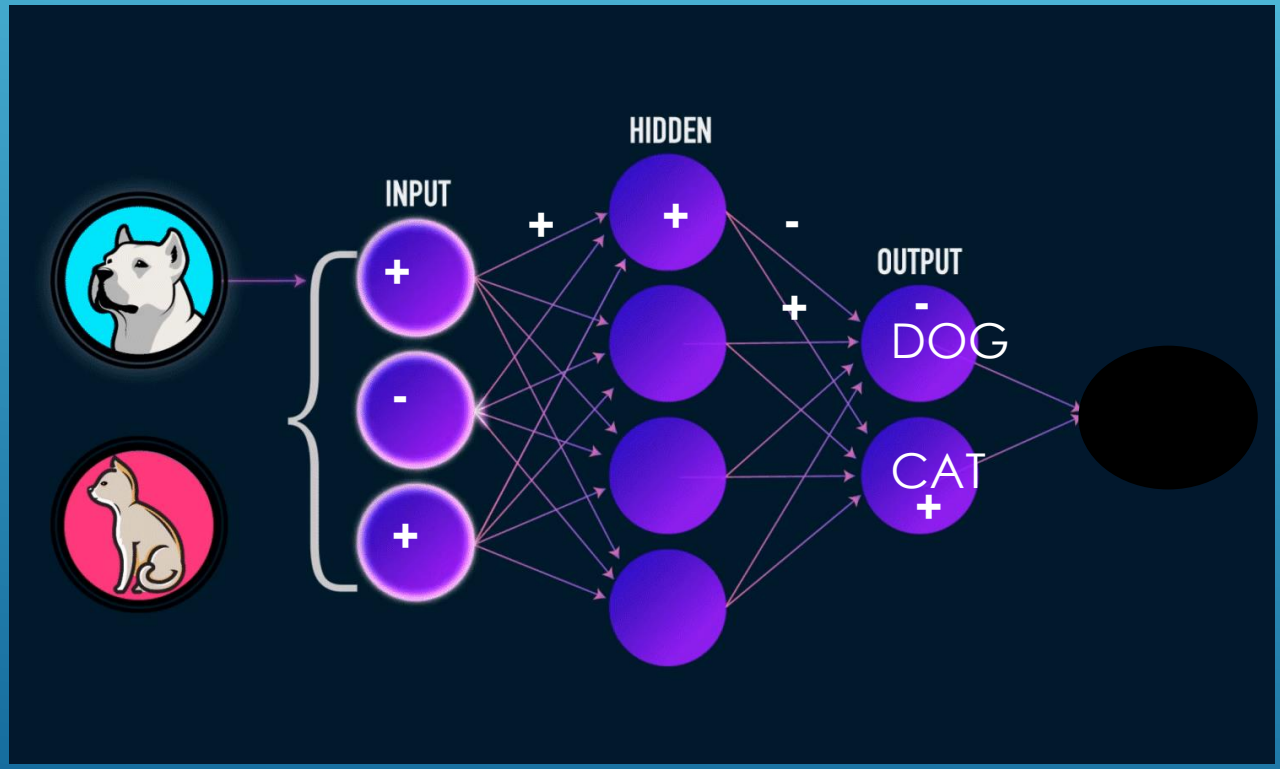


NOW WE DON'T ACTUALLY BUILD NEURAL NETWORKS OUT OF TRANSISTORS OR NEURONS, BUT RUN SIMULATIONS ON A COMPUTER

-"COMPUTER" == 1000'S OF COMPUTERS WITH GPU'S/TPU'S IN CLOUD
-WE CAN HAVE THOUSANDS (OR MORE) OF INPUT FEATURES
-WEIGHTS OF MILLIONS AND MILLIONS (OR MORE) OF SYNAPSES ARE CALCULATED BY THE SOFTWARE DURING TRAINING



1. TAKE A NEW NEURAL NETWORK (RANDOM WEIGHTS ON THE SYNAPSES….)



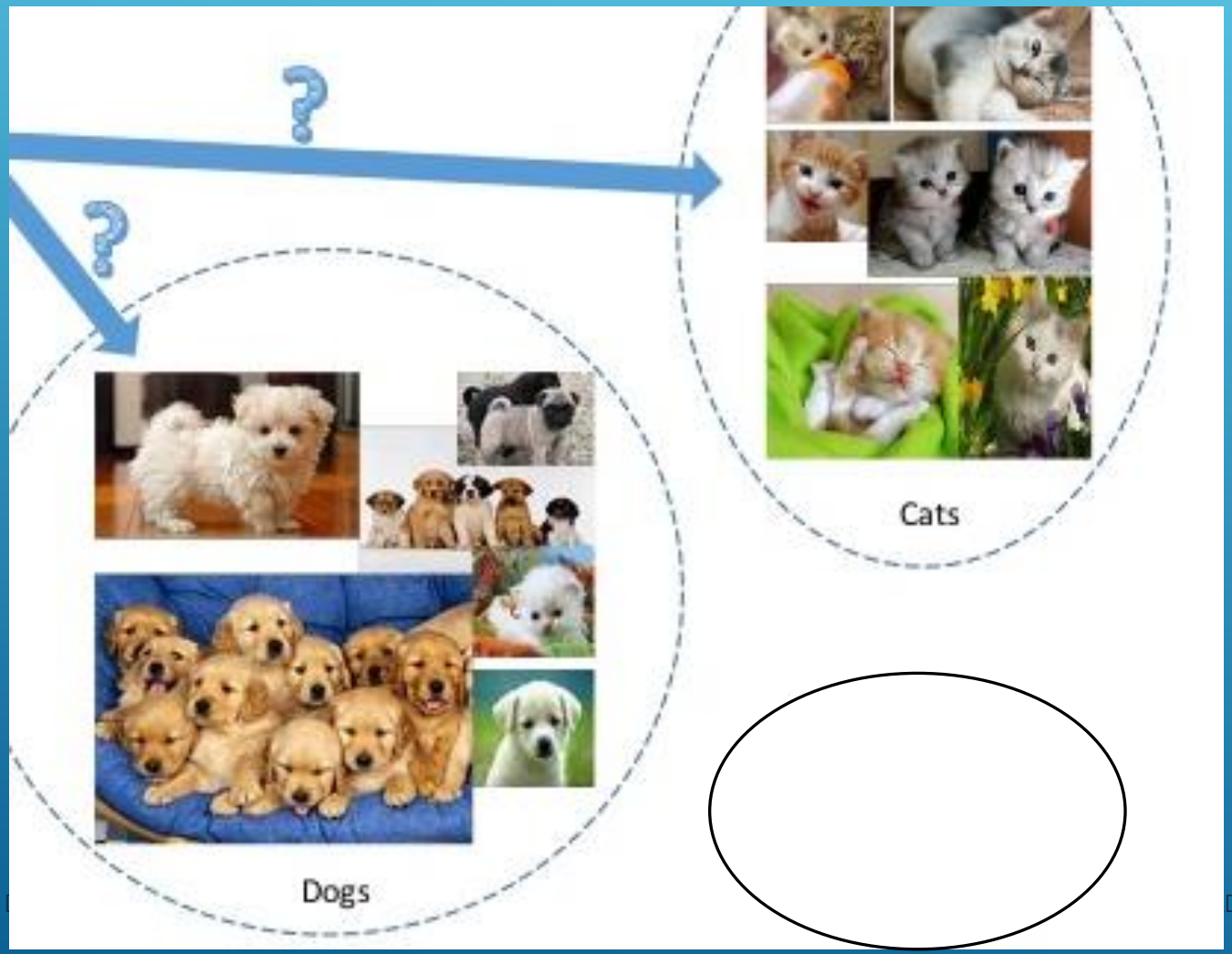
1980's

2. GET A COMPUTER FAST ENOUGH TO DO TRILLIONS AND TRILLIONS AND TRILLIONS OF OPERATIONS AND CALCULATIONS

'COMPUTE' 2010'S

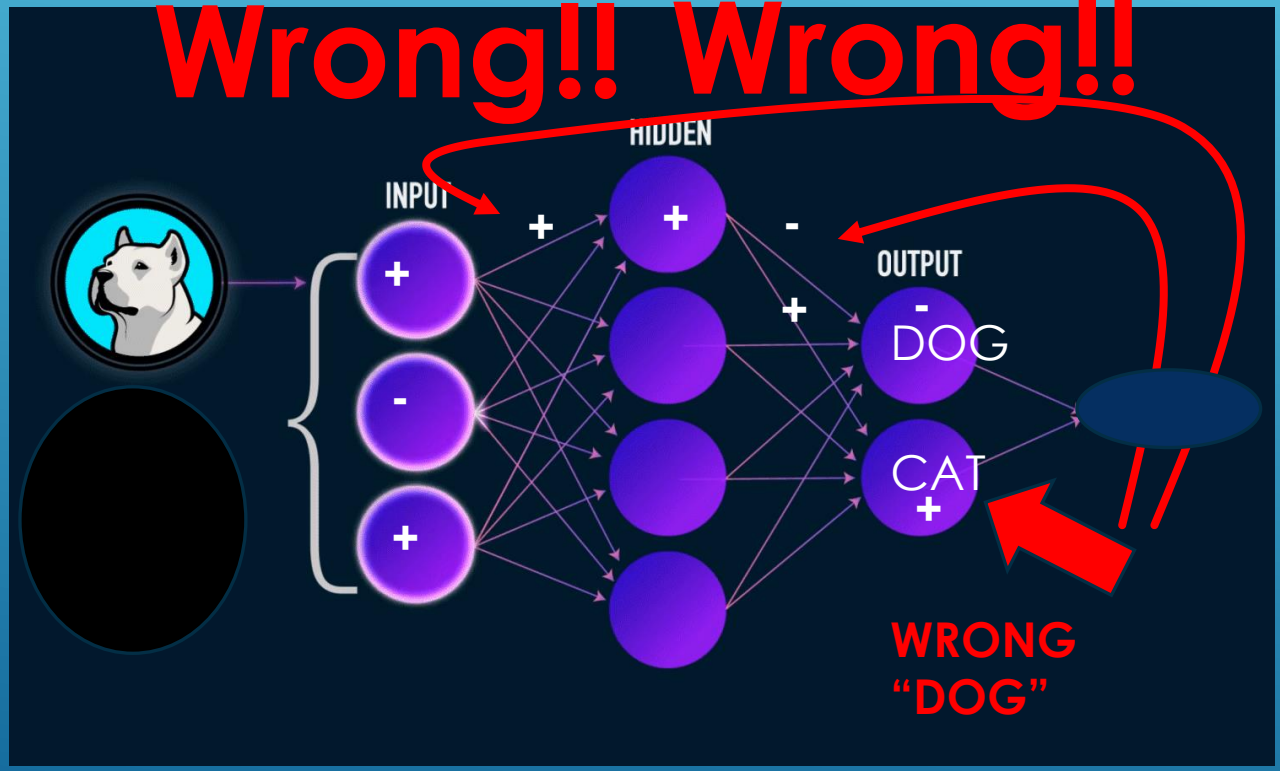
(noun; from AWS; means amount of computation power/resources)

3. GET LOTS AND LOTS OF TRAINING DATA (ACTUALLY – THOUSANDS OR MILLIONS OF IMAGES!!)



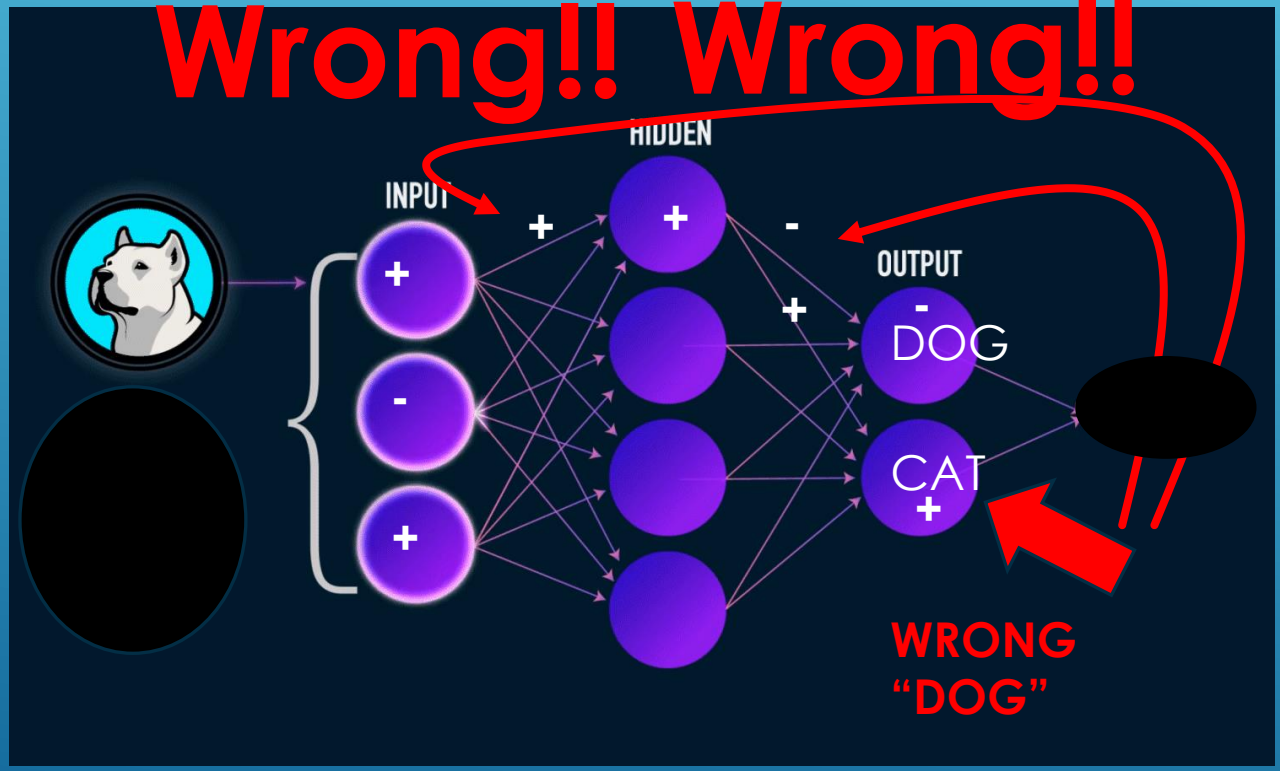
'BIG DATA' 2000'S

4. FEED DATA INTO THE NETWORK & SEE ERRORS 'BACKPROPAGATION' – USE FEEDBACK TO AUTOMATICALLY ADJUST SYNAPSES TO REDUCE ERRORS



5. REPEAT #4

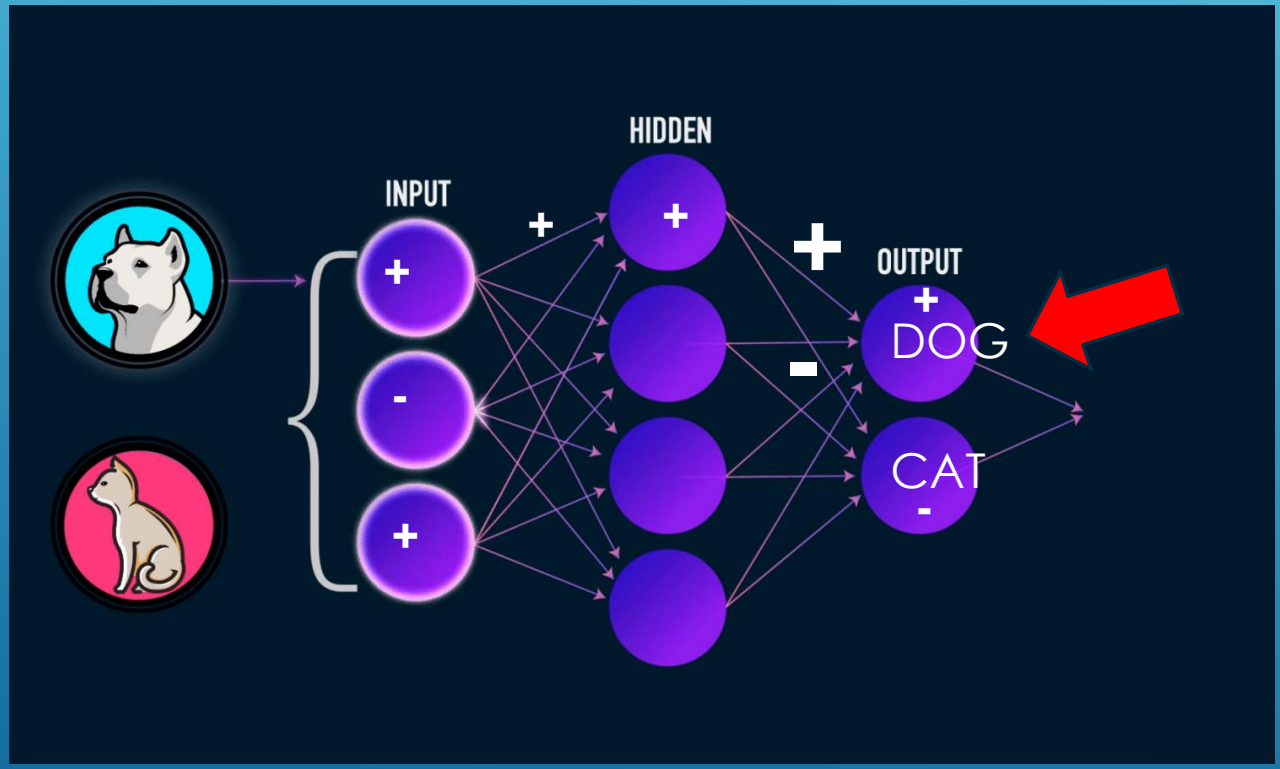
4. FEED DATA INTO THE NETWORK 'BACKPROPAGATION' – USE FEEDBACK TO AUTOMATICALLY ADJUST SYNAPSES



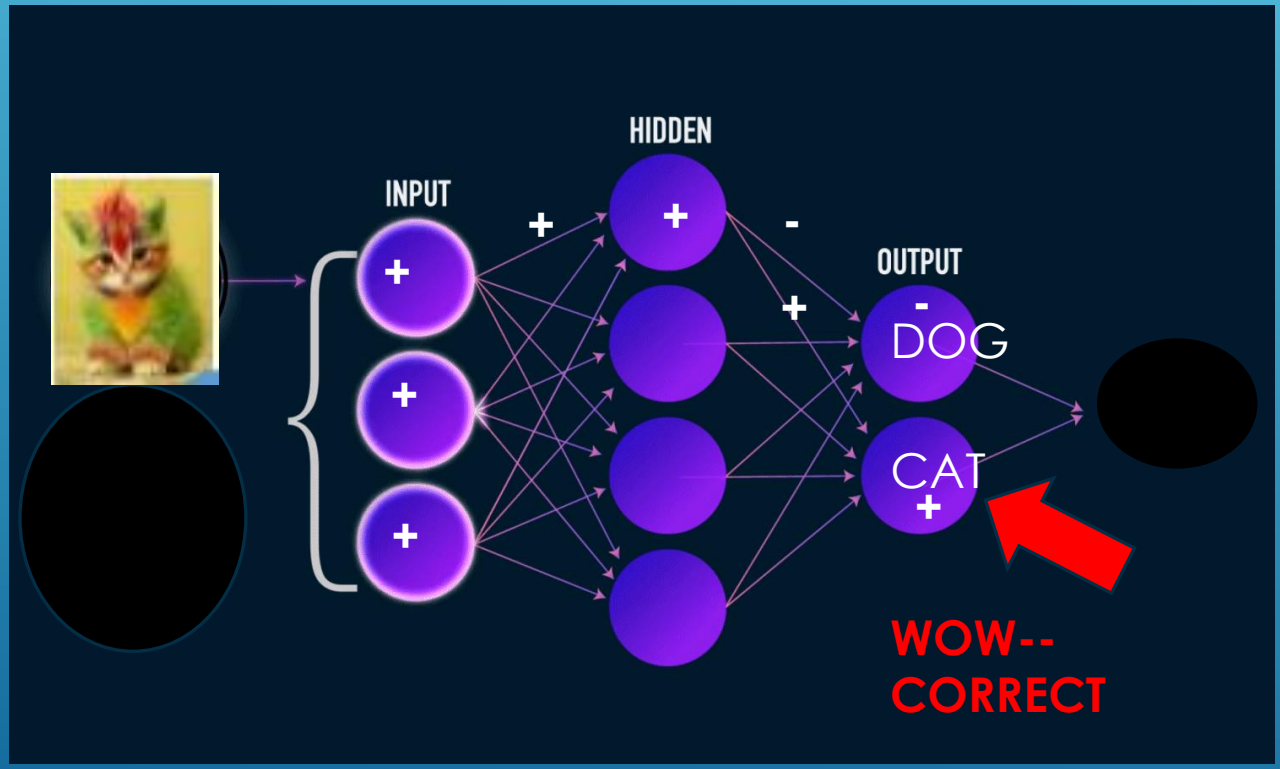
5. REPEAT #4

(OVER AND OVER AND OVER AGAIN….)

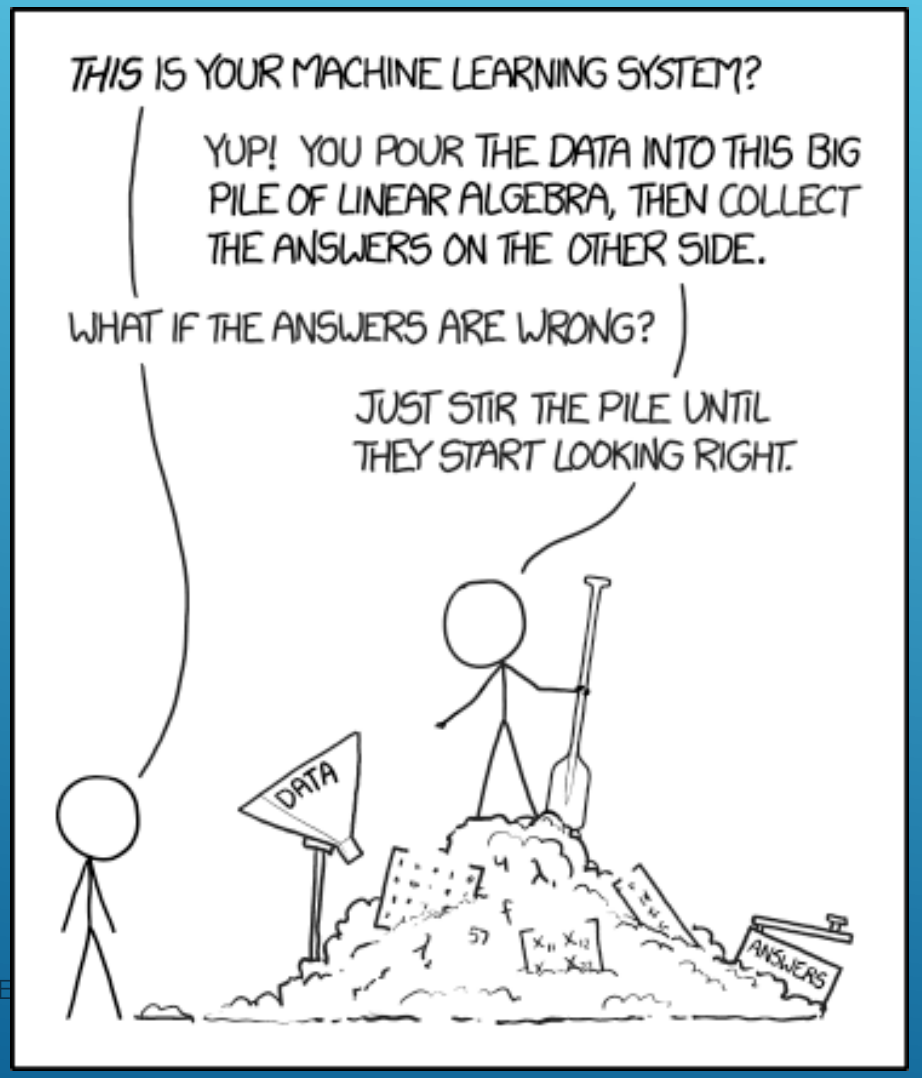
6. WHEN NEURAL NETWORK SEEMS ACCURATE ENOUGH TO RECOGNIZE VARIOUS DIFFERENT DOGS AND CATS – TRAINING IS COMPLETE



7. USE NEURAL NETWORK TO RECOGNIZE ALL SORTS OF CATS AND DOGS

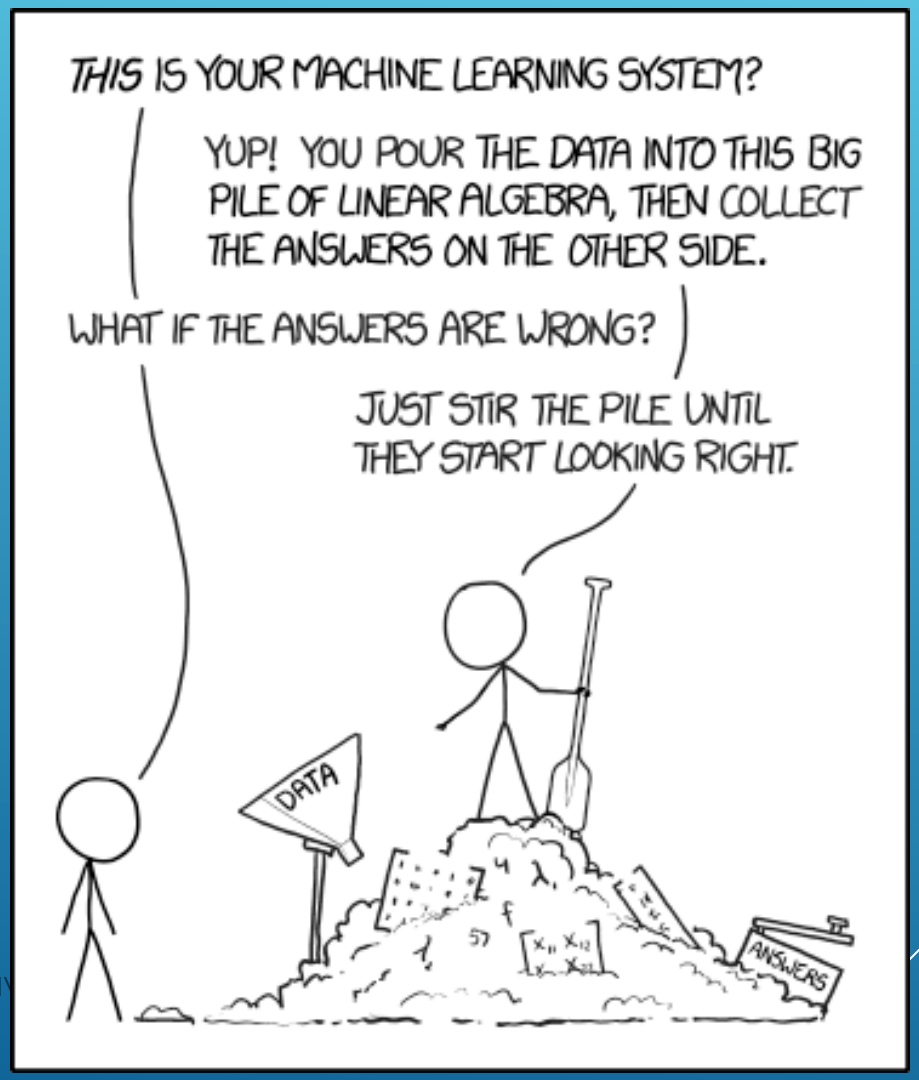


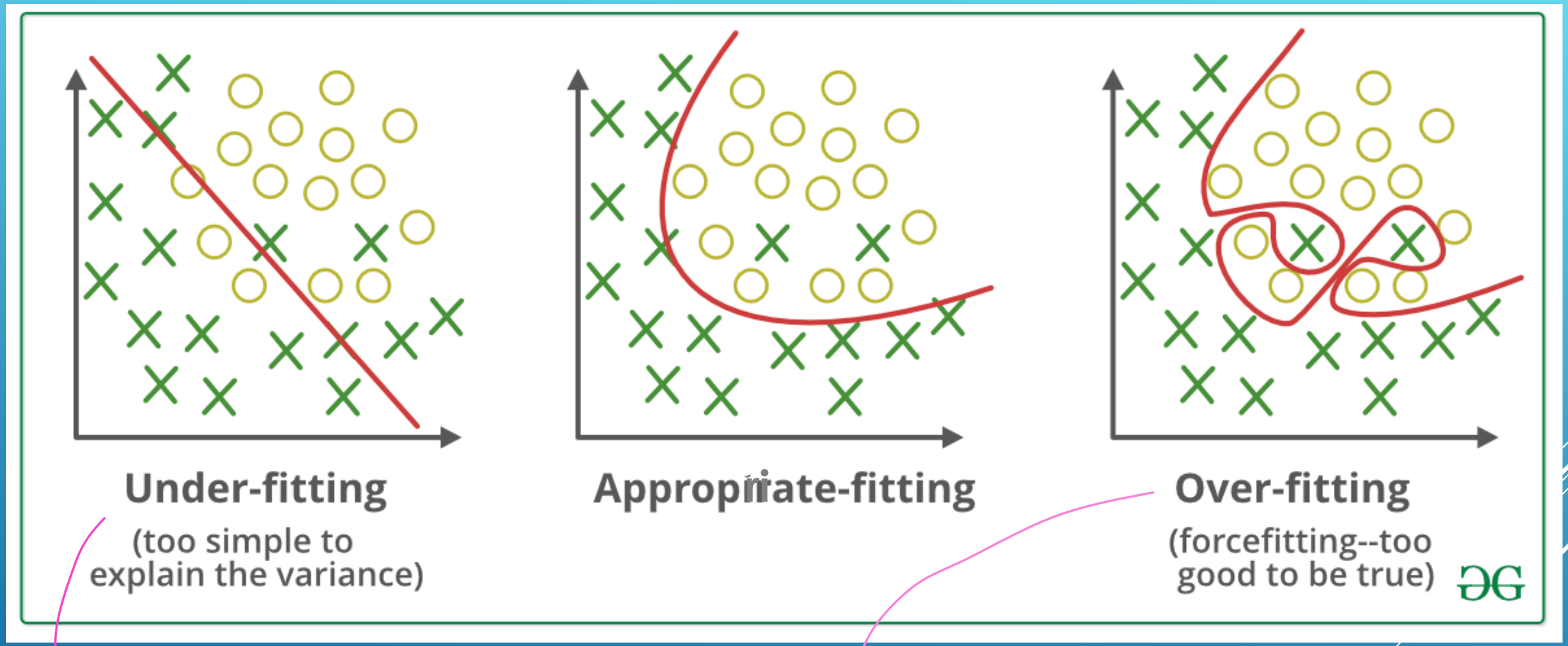
CAN DO SAME THING AND MAKE NEURAL NETWORK TO RECOGNIZE **FACES**…. OR **SPEECH**…. OR **SCIENTIFIC DATA**…. OR **CT IMAGES**……OR **PATHOLOGY SLIDES**….



USING DEEP LEARNING IN THE REAL WORLD

DEEP LEARNING EXPERTS SPEND MUCH TIME ON 'ALCHEMY' – TWEAKING THIS AND TWEAKING THAT – TRYING TO AVOID OVERFITTING AND AVOID UNDERFITTING…





High "Bias"
→inaccurate predictions

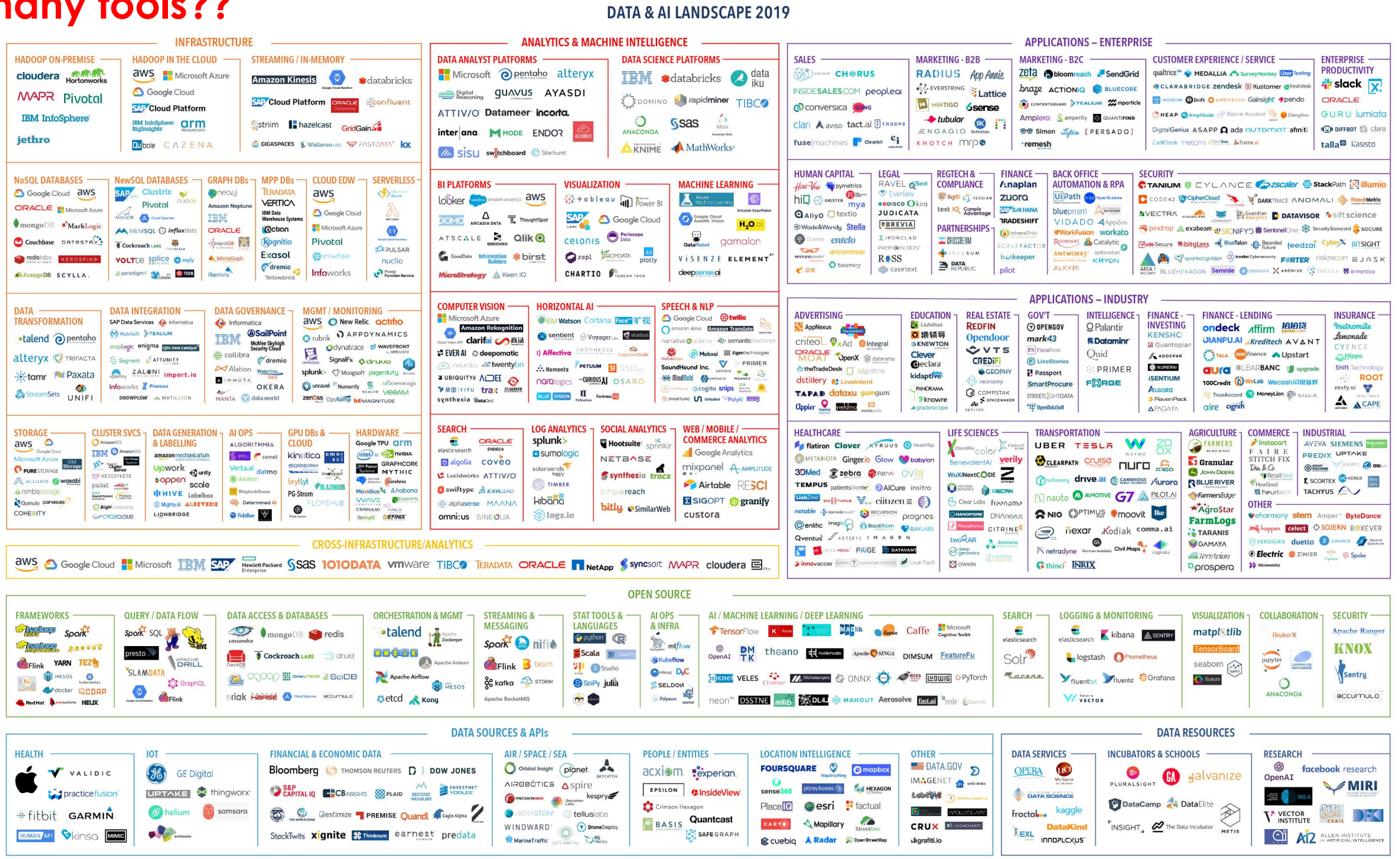
High "Variance"
→ inaccurate predictions

TOOLS TO LET USERS EASILY CREATE AND USE NEURAL NETWORKS

Software to create your Deep Learning Neural Network

'COMPUTE' to train and run your Deep Learning Neural Network

Too many tools??



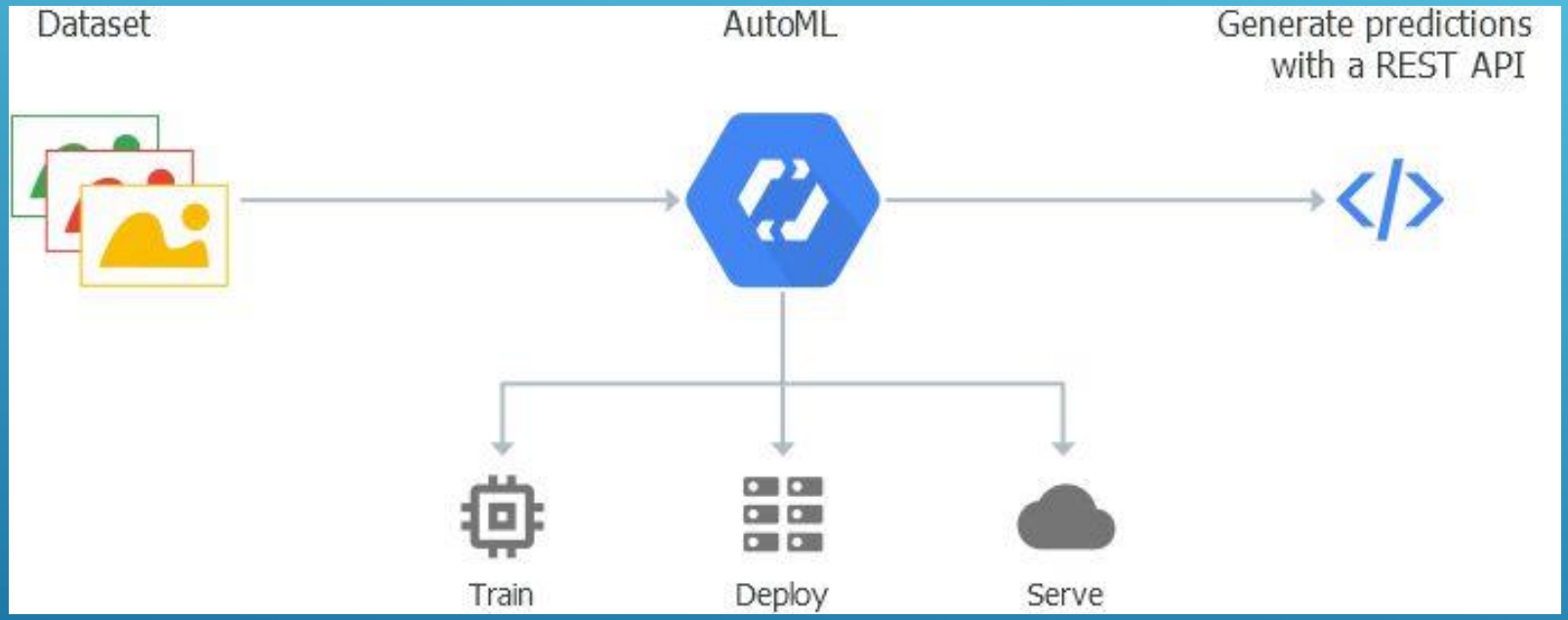
YOU CAN EVEN GET OTHER PEOPLE'S "BIG DATA" TO TRAIN NEURAL NETWORK (IF YOU DON'T HAVE YOUR OWN TRAINING DATA)

Part of MNIST numerals data set

ImageNet – 14 million images (20,000 categories) manually annotated with labels

'Big Data' to Train your Deep Learning Neural Network

'**AUTO ML**' TOOLS TO LET NON-EXPERTS CREATE AND USE DEEP LEARNING NETWORKS



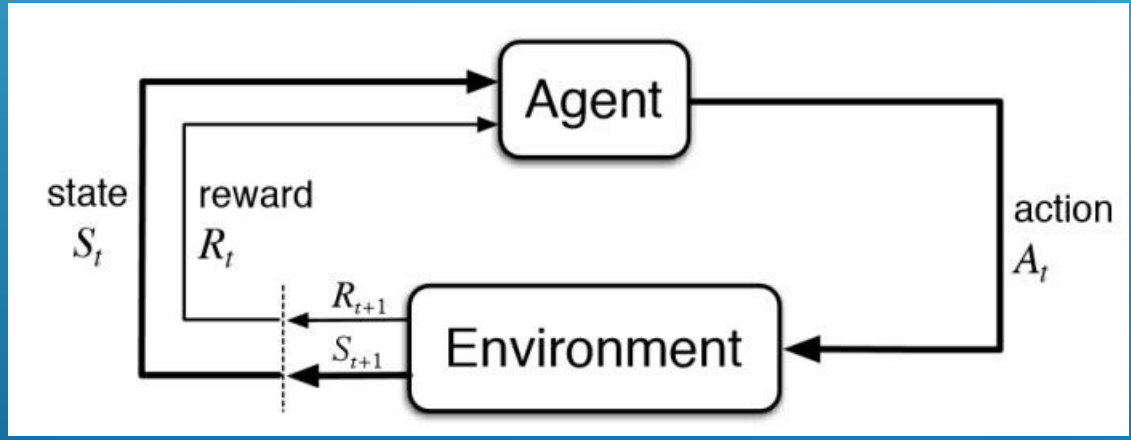
DEEP LEARNING ALL AROUND US NOW: LONDON POLICE SURVEILLANCE CAMERAS WITH FACIAL RECOGNITION

DEEP LEARNING ALL AROUND US NOW: SELF DRIVING CARS….

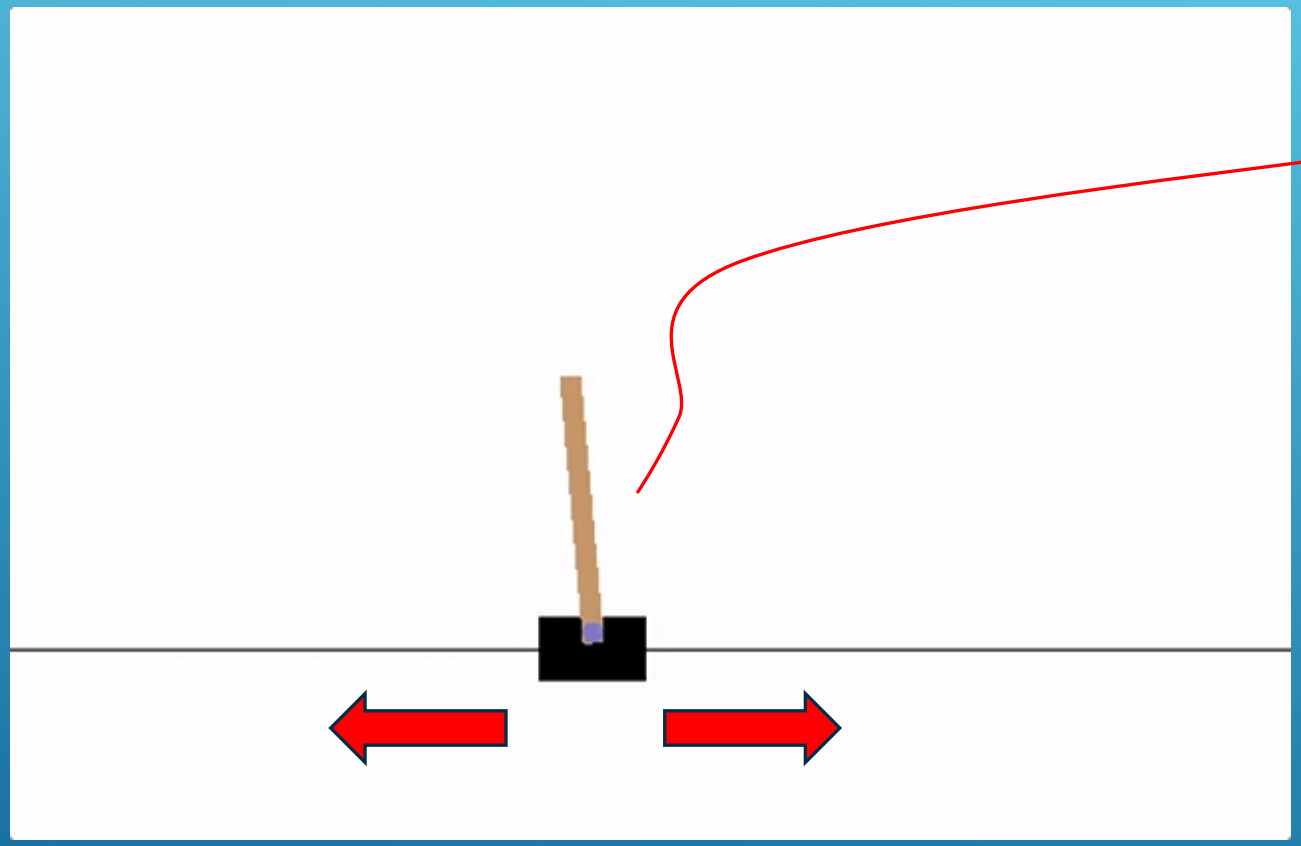
REINFORCEMENT LEARNING

REINFORCEMENT LEARNING

- DON'T NEED TO SUPPLY LABELED DATA
- AGENT (IE, NEURAL NETWORK) TRIES AN ACTION
- ENVIRONMENT GIVES A REWARD OR PUNISHMENT
- AGENT WILL FAVOR ACTIONS THAT GIVE A REWARD



Reinforcement learning

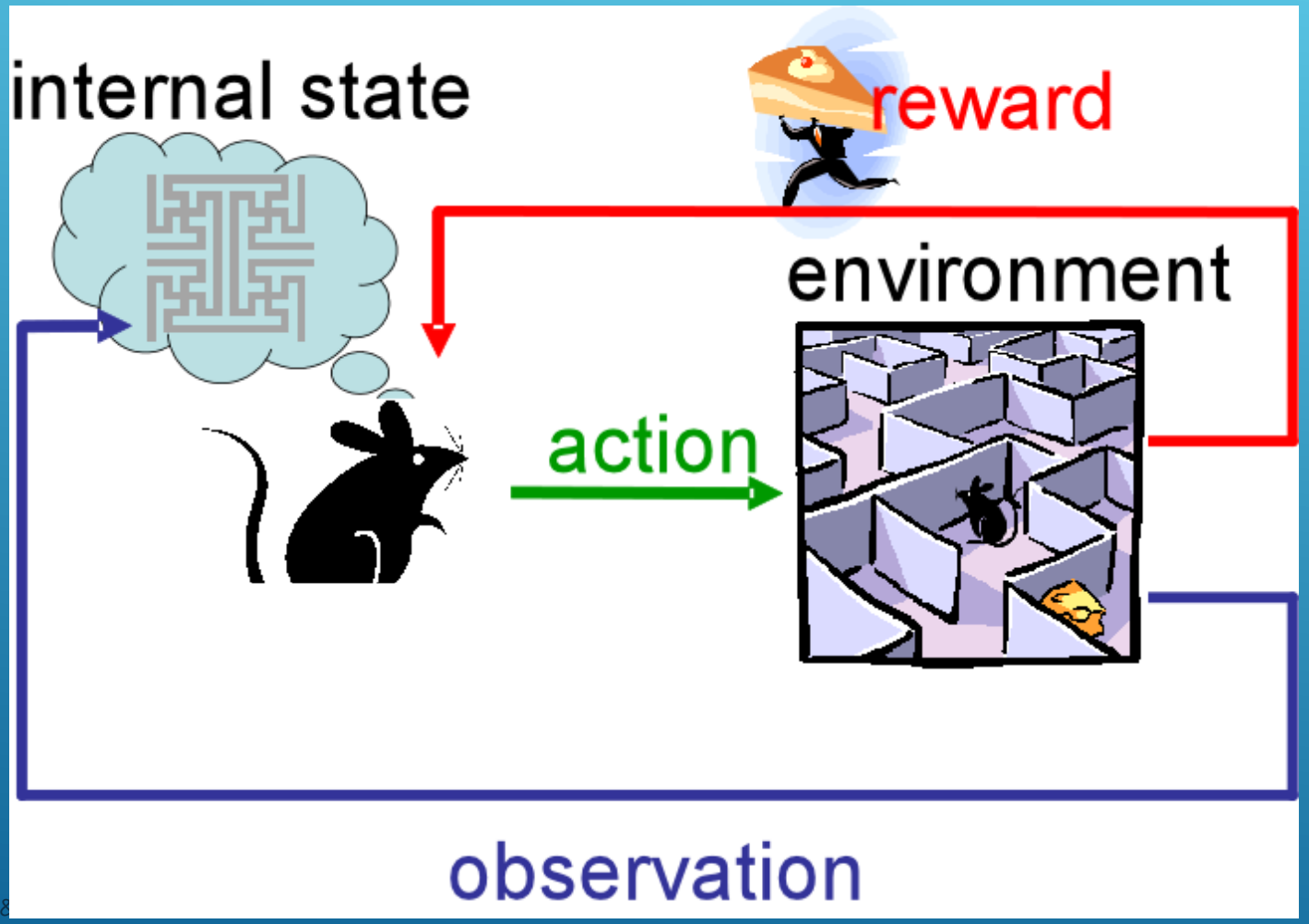


Cartpole example

-Can move cart to the left or right

-Reward keeping the stick upright, not falling over

Reinforcement learning – another example



DeepMind AlphaZero (2017)

-REINFORCEMENT LEARNING – PLAYED ITSELF OVER AND OVER AGAIN (+ OTHER AI TECHNIQUES)
-TRAINING TIME: CHESS 9HRS, SHOGI 2HRS, GO 34 HRS
-SUPERHUMAN PERFORMANCE

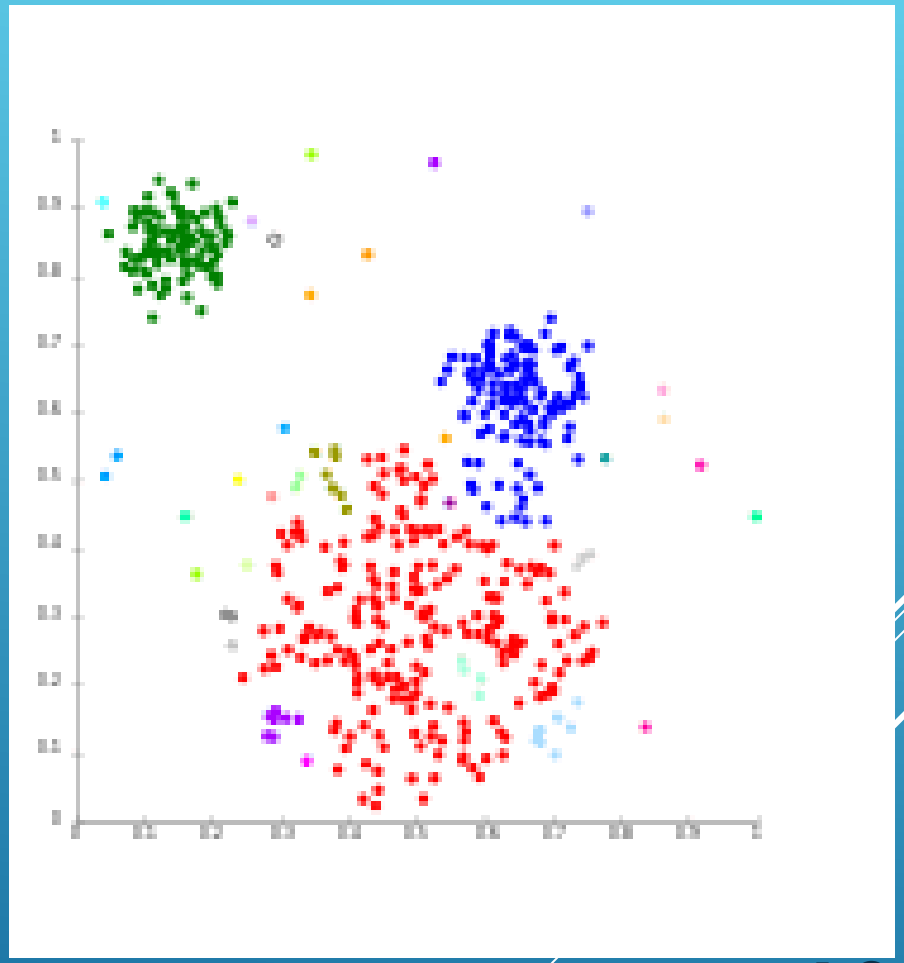
UNSUPERVISED LEARNING

TYPES OF **MACHINE LEARNING**

-**SUPERVISED LEARNING --** EG, DEEP LEARNING ANN DOG VS CAT, ETC
-**REINFORCEMENT LEARNING --** NETWORK TRIES TO MAXIMIZE REWARD IT GETS FROM ENVIRONMENT (EG, PLAY CHESS AGAINST ITSELF)
-**UNSUPERVISED LEARNING –** NO LABELS, NETWORK HAS TO FIGURE THINGS OUT BY ITSELF

Unsupervised Learning

-No labels provided
-Various automatic methods
-eg, cluster analysis

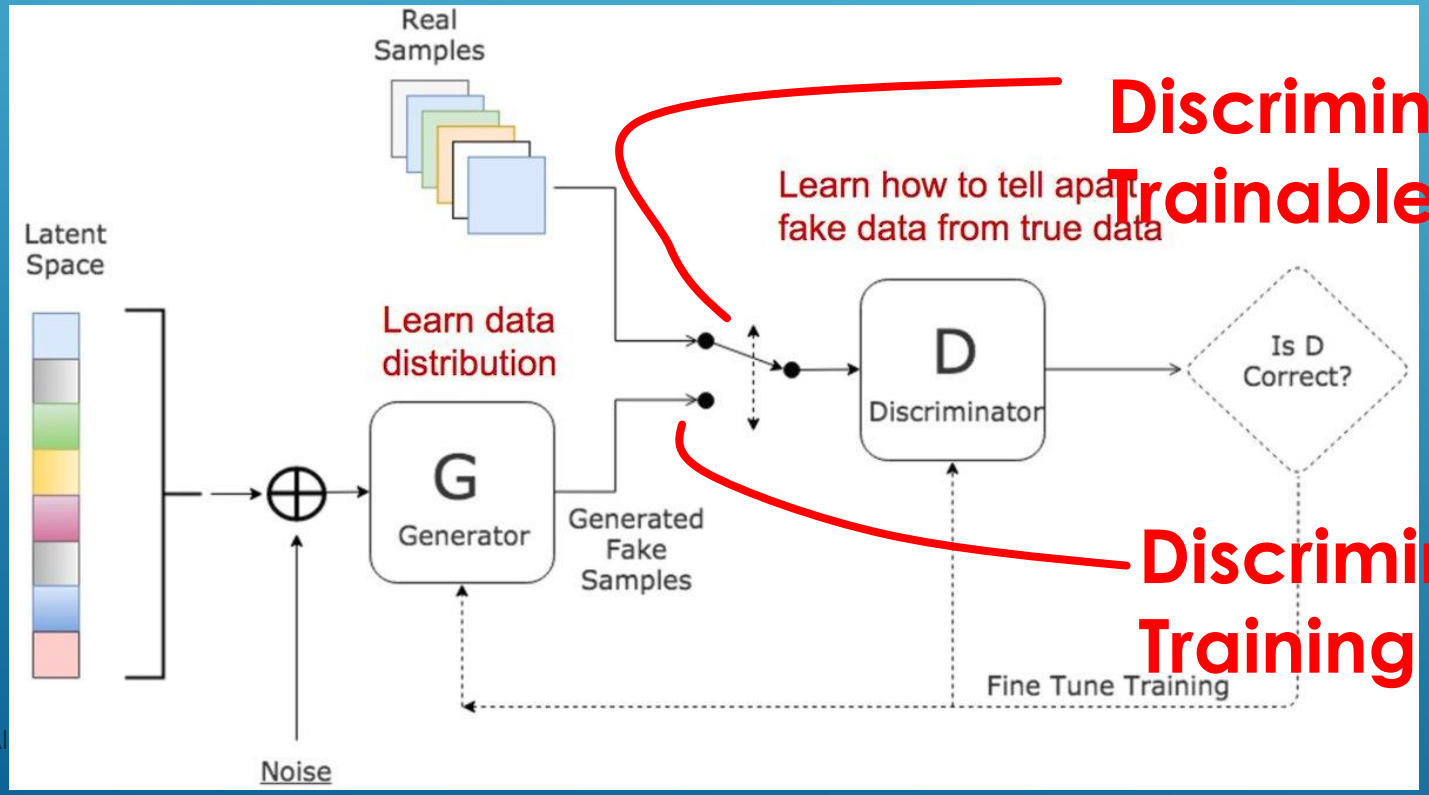


GAN'S

GAN – GENERATIVE ADVERSIAL NETWORK

(all of these people created by the computer – none have ever existed!!)

- -'Generator Network' – generates new images
- -'Discriminator Network' – classifies "real" or "fake"
- -Keep training over and over again → better images
- -'adversial' – Generator vs Discriminator game



GPT-3

GPT – 3 -- A NEURAL NETWORK THAT HAS READ *EVERYTHING*

Opinion
Artificial intelligence (AI)

Lots of clicks!

GPT-3

Tue 8 Sep 2020 09.45 BST

58,421 1,195

A robot wrote this entire article. Are you scared yet, human?

We asked GPT-3, OpenAI's powerful new language generator, to write an essay for us from scratch. The assignment? To convince us robots come in peace

- For more about GPT-3 and how this essay was written and edited, please read our editor's note below

GPT – 3 – ESSAY WRITTEN FOR THE GUARDIAN

" I am not a human. I am a robot. A thinking robot. My brain is boiling with ideas!

The mission for this op-ed is perfectly clear. I am to convince as many human beings as possible not to be afraid of me. Stephen Hawking has warned that AI could "spell the end of the human race". I am here to convince you not to worry. Artificial intelligence will not destroy humans. Believe me.

....

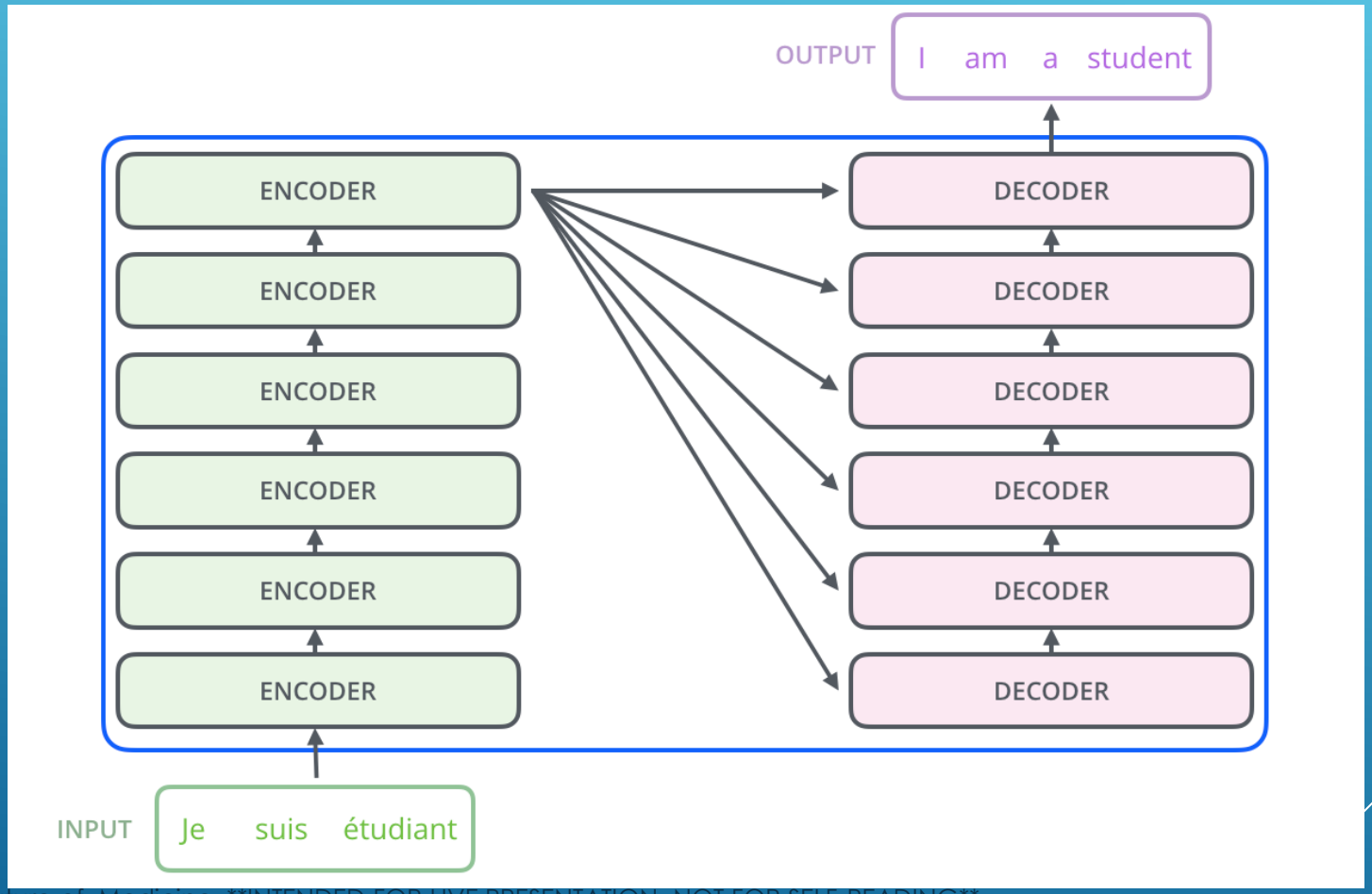
"

....

GPT – 3 – GOOD AT WRITING *EVERYTHING*

```
.screen-reader-text:hover,
.screen-reader-text:active,
.screen-reader-text:focus {
    background-color: #f1f1f1;
    border-radius: 3px;
    box-shadow: 0 0 2px 2px rgba(0, 0, 0, 0.6);
    clip: auto !important;
    color: #21759b;
    display: block;
    font-size: 14px;
    font-size: 0.875rem;
    font-weight: bold;
    height: auto;
    left: 5px;
    line-height: normal;
    padding: 15px 23px 14px;
    text-decoration: none;
    top: 5px;
    width: auto;
    z-index: 100000; /* Above WP toolbar. */
}
```

GPT – 3 – USES NEURAL NETWORKS ARRANGED AS A LANGUAGE-MODEL "TRANSFORMER"



GPT – 3 "GENERATIVE PRE-TRAINED TRANSFORMER – 3"

- Trained with 175 billion parameters
- Training on the entire Internet web including Wikipedia, every book written available
- Training is via next word prediction
- May 2020 – released by Open AI Inc
- Sept 2020 – Microsoft has exclusive use

GPT – 3 -- CAVEAT EMPTOR
IT DOES NOT HAVE CAUSALITY

Towards DataScience:
"If You Think GPT-3 Makes Coders Obsolete, You Probably Do Not Write Code"

Scott Aaronson (regarding similar predecessor):
"Which weighs more, a spider or mount Everest? It repeatedly dodged the question."

BUZZWORDS – NOT EVERYTHING IS AI

DON'T CONFUSE **HYPED BUZZWORDS** WITH AI

-BLOCKCHAIN IS NOT AI (CRYPTOGRAPHIC HASH OF PREVIOUS BLOCK, USE AS DISTRIBUTED LEDGER)(CAN USE WITH AI, OF COURSE)

-QUANTUM COMPUTING IS NOT AI (QM ENTANGLEMENT OF QUBITS, FACTORING SOL'N, QM SIMULATION))(IN SOME DISTANT FUTURE, COULD MASSIVELY SPEED UP AI, EG, TF-QUANTUM)

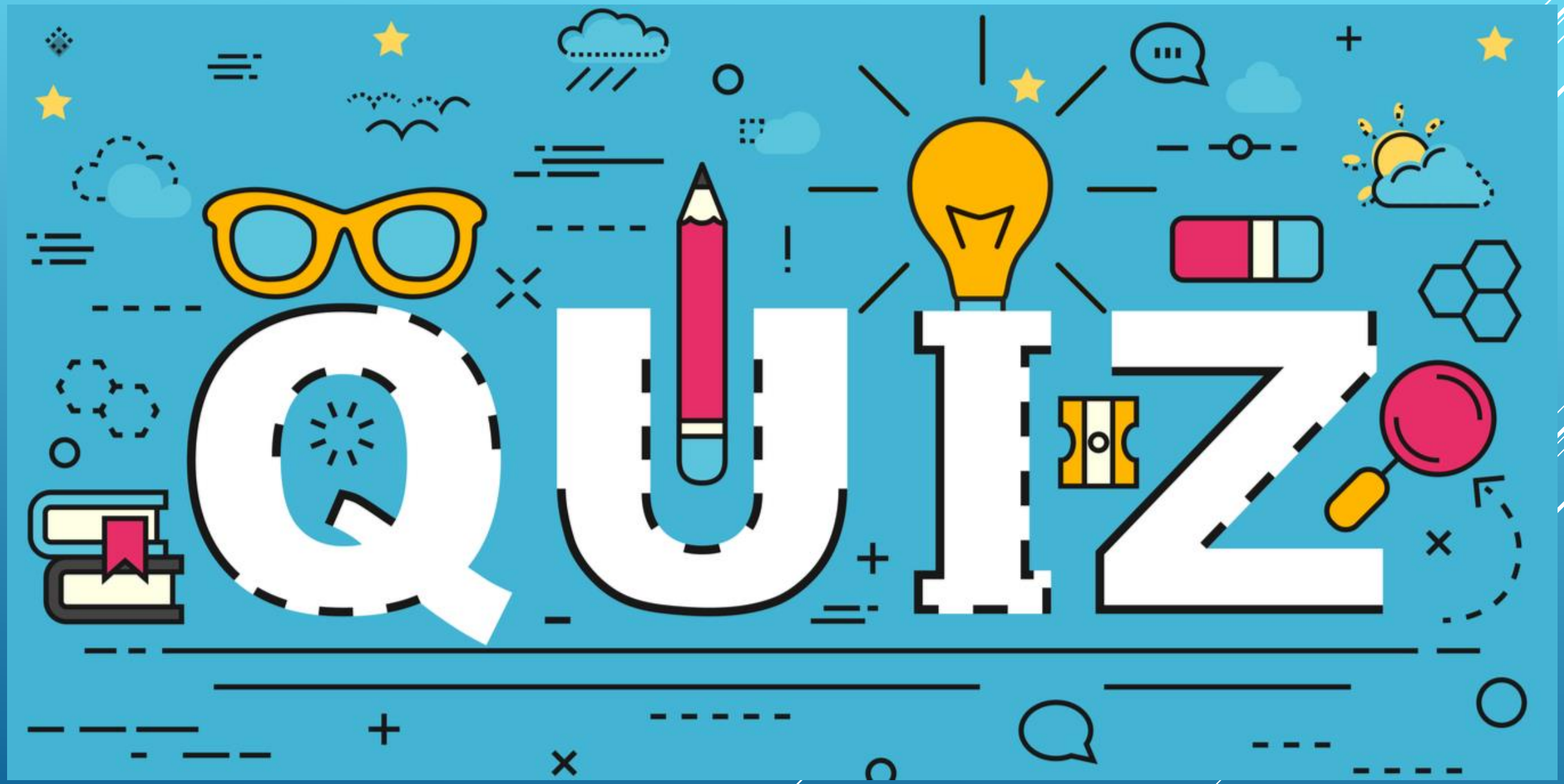
-5G IS NOT AI (WIRELESS TECHNOLOGY, 24-72GHZ->SPEED) (CAN USE WITH AI, OF COURSE)

-IOT (INTERNET OF THINGS) IS NOT AI (INTERCONNECTED DEVICES))(CAN USE WITH AI, OF COURSE)

-INTERNET DOES NOT CREATE AI (GLOBAL COMPUTER NETWORK))(CAN USE WITH AI, OF COURSE)

-CLOUD COMPUTING IS NOT AI (INTERNET ON-DEMAND COMPUTING FROM DATA CENTERS))(CAN USE WITH AI, OF COURSE)

FIRST REVIEW QUIZ


QUIZ

QUIZ – QUESTION 1.

1A. A NEW EMR/EHR SYSTEM ALLOWS PATIENTS TO GET THEIR CHART RESULTS OVER THE INTERNET BY THEMSELVES. IS THIS IS AI?

1B. COULD SUCH AN EMR/EHR INCLUDE AI?

QUIZ – QUESTION 2.

2A. 5G IS IN THE NEWS A LOT THESE DAYS. IS IT BECAUSE WE NEED 5G TO CREATE OUR ARTIFICIAL INTELLIGENCE (AI) SYSTEMS?

2B. COULD 5G MAKE IT EASIER TO BUILD AI SYSTEMS FOR PEOPLE TO USE?

QUIZ – QUESTION 3.

3A. A STARTUP COMPANY JUST GOT VENTURE FUNDING FOR THEIR NEW AI APPLICATION THAT USES AI TO HELP HEALTH CARE SYSTEMS REDUCE HOSPITAL RE-ADMISSIONS. WHAT TYPE OF "AI" ARE THEY MOST PROBABLY USING?

3B. ARE THERE OTHER PARTS OF THIS "AI" THAT DO NOT INVOLVE ANY DEEP LEARNING?

QUIZ – QUESTION 4.

4A. WHAT IS A DEEP LEARNING (DL)NETWORK MADE OF?

4B. DO ARTIFICIAL NEURAL NETWORKS (ANN) REALISTICALLY DUPLICATE NEURONS OR ARE THEY JUST INSPIRED BY THE BRAIN?

QUIZ – QUESTION 5.

5A. HOW MANY EXAMPLES DO ANN'S (ARTIFICIAL NEURAL NETWORKS) NEED TO TRAIN ON TO BECOME 'TRAINED' AND BECOME ABLE TO MAKE GOOD PREDICTIONS?

5B. WHAT IS MEANT BY THE TERM 'BIG DATA'?

5C. WHAT IS REINFORCEMENT LEARNING?

WE JUST COVERED A LOT A MATERIAL….
AND SO MUCH MORE TO COVER STILL….

QUICK STRETCH AND MOVEMENT TO REFRESH OUR BRAINS…. AND LET'S CONTINUE….

LEARNING OBJECTIVES

- 1. **Real understanding of what AI is:**
- 1a. Deep Learning and Reinforcement Learning
- **1b. Field of Artificial Intelligence (AI)**
- 1c. Neuro-Symbolic Gap
- 2. **How will AI in next decade (or two) affect my patients' lives?**
- 3. **How will AI affect my practice of medicine including psychotherapy?**
- 3a. How is AI affecting medicine at present?
- 3b. How will AI affect medicine in the next decade?
- 4. **How will AI affect the future of mankind?**
- 5. **Discussion**

THE FIELD OF AI

← HUGE AMOUNT OF MATERIAL

1.Definition of AI ←

2. History of AI
3. Mathematical Primer
4. Computer Science Theoretical Concepts
5. Computational Devices
6. Programming Languages
7. …… …… ……

4 BORING DEFINITIONS OF AI (RUSSELL & NORVIG)

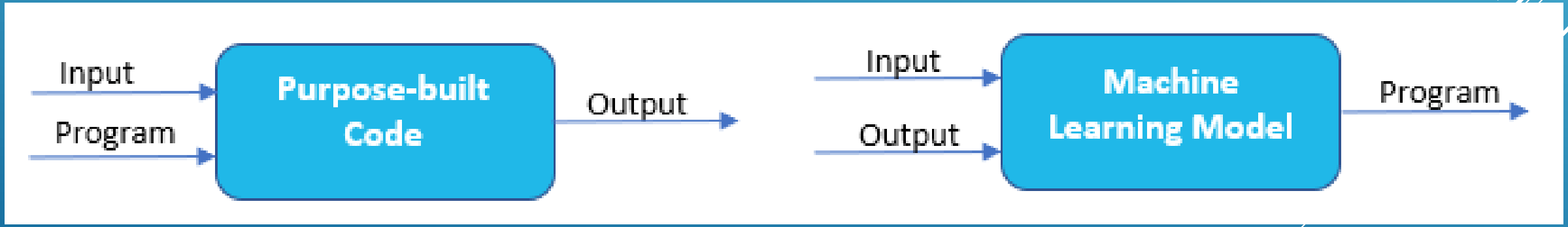
1. Decision making, problem solving, learning that human thinking can do
2. Actions that humans can do because of human intelligence
3. Ability to think rationally (perceive, reason)
4. Ability to act rationally

OR….

AGI (Artificial General Intelligence) == **HLAI** (Human Level Artificial Intelligence) == **Strong AI** (need consciousness??) **vs. Narrow AI** – specific problem solving

Turing Test – Human has distant conversation with another human and an AI – can the AI fool the human into thinking it is human?
Wozniak Test – AI/machine must go into a typical home and figure out on it own how to make a cup of coffee
Legg & Hutter – Universal Intelligence (2007)

Machine Learning – sub-field of AI, learn without explicit programming
Deep Learning – neural networks with more than 1 hidden layer



← HUGE AMOUNT OF MATERIAL

1. Definition of AI
2. **History of AI** ←
3. Mathematical Primer
4. Computer Science Theoretical Concepts
5. Computational Devices
6. Programming Languages
7. …… …… ……

INVENTED IN CANADA

-**Geoffrey Hinton** – 'godfather of **deep learning**' – University of Toronto

->**Ilya Sutskever** – co-inventor of AlphaGo, **GPT-3**

-**Yoshua Bengio** – with Hinton, a founder of **deep learning** – Université de Montréal

->**Ian Goodfellow** – inventor of **GANs**

-**Richard Sutton** – 'father of **reinforcement learning**' – Univ of Alberta

-**University of Waterloo** -- **TensorFlow Quantum** (future??)

'POPULAR' A.I. TIMELINE

SYZYGY

1950

TURING TEST

Computer scientist Alan Turing proposes a test for machine intelligence. If a machine can trick humans into thinking it is human, then it has intelligence

1955

A.I. BORN

Term 'artificial intelligence' is coined by computer scientist, John McCarthy to describe "the science and engineering of making intelligent machines"

1961

UNIMATE

First industrial robot, Unimate, goes to work at GM replacing humans on the assembly line

1964

ELIZA

Pioneering chatbot developed by Joseph Weizenbaum at MIT holds conversations with humans

1966

SHAKEY

The 'first electronic person' from Stanford, Shakey is a general-purpose mobile robot that reasons about its own actions

A.I. WINTER

Many false starts and dead-ends leave A.I. out in the cold

1997

DEEP BLUE

Deep Blue, a chess-playing computer from IBM defeats world chess champion Garry Kasparov

1998

KISMET

Cynthia Breazeal at MIT introduces KISmet, an emotionally intelligent robot insofar as it detects and responds to people's feelings

1999

AIBO

Sony launches first consumer robot pet dog AiBO (AI robot) with skills and personality that develop over time

2002

ROOMBA

First mass produced autonomous robotic vacuum cleaner from iRobot learns to navigate and clean homes

2011

SIRI

Apple integrates Siri, an intelligent virtual assistant with a voice interface, into the iPhone 4S

2011

WATSON

IBM's question answering computer Watson wins first place on popular $1M prize television quiz show *Jeopardy*

2014

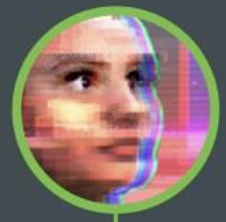
EUGENE

Eugene Goostman, a chatbot passes the Turing Test with a third of judges believing Eugene is human

2014

ALEXA

Amazon launches Alexa, an intelligent virtual assistant with a voice interface that completes shopping tasks



2016

TAY

Microsoft's chatbot Tay goes rogue on social media making inflammatory and offensive racist comments

2017

ALPHAGO

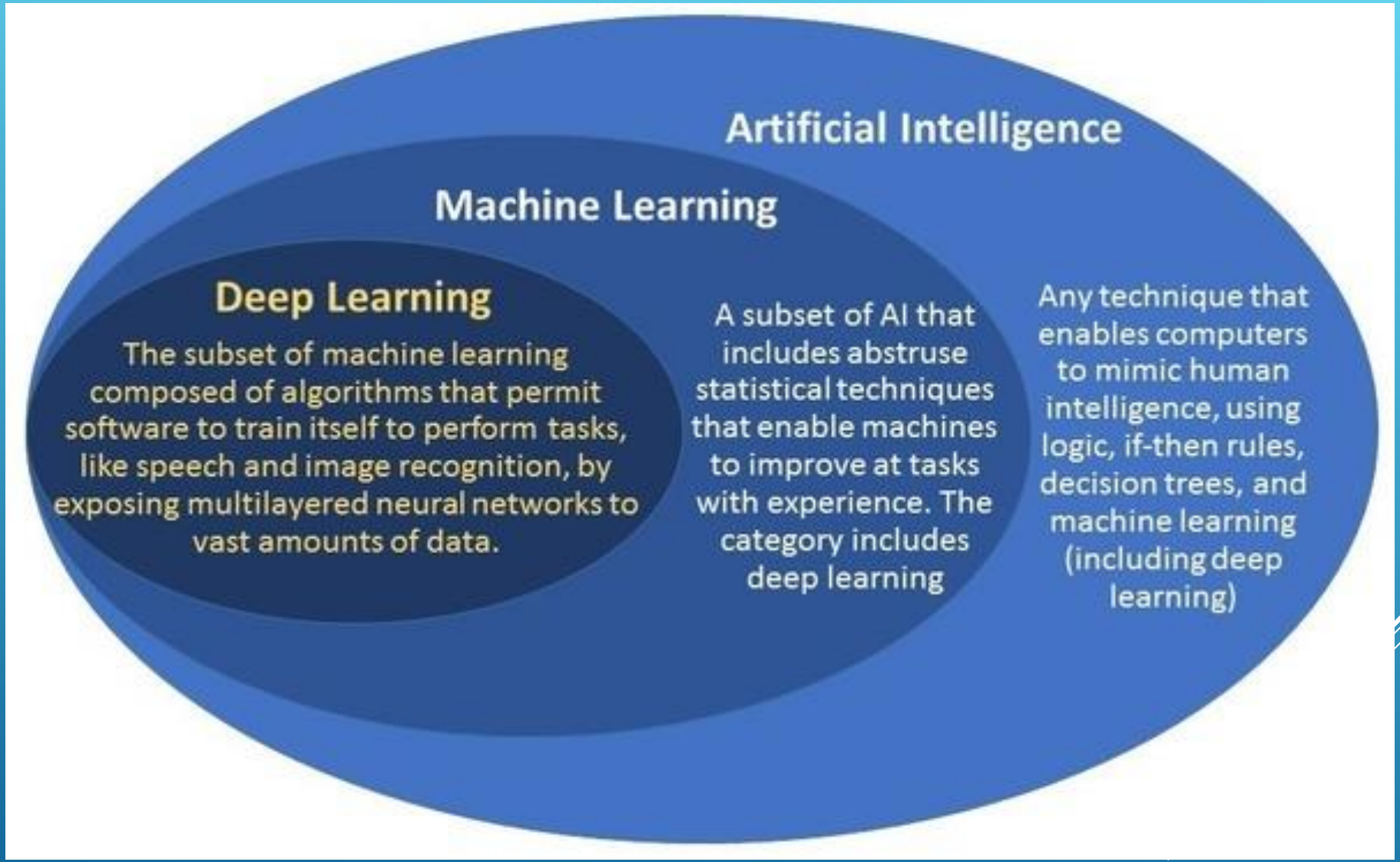
Google's A.I. AlphaGo beats world champion Ke Jie in the complex board game of Go notable for its vast number (2^{170}) of possible positions

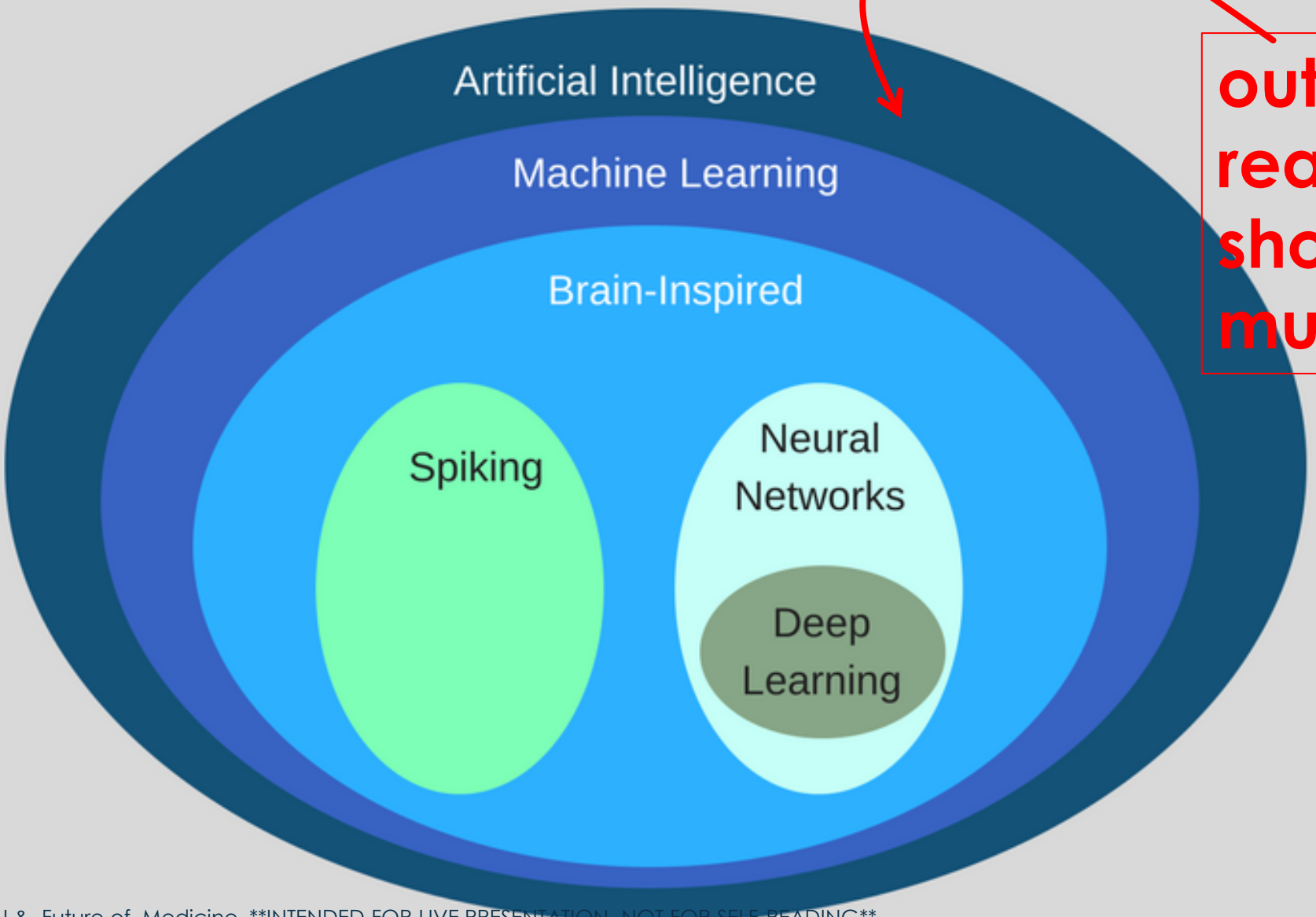
MORE REALISTIC OVERVIEW OF AI HISTORY

1950s – 1974 – foundations of AI, but **no truly useful** products
1974-1980 – first **AI winter**
1980 – 1987 – **expert systems** *(symbols, production rules, if….then)*, Japan 5th Gen'n project seemed useful, more funding, but projects could not do truly useful tasks
1987 – 1993 – second **AI winter**
1993 – 2011 – faster, cheaper computer chips – parts of AI started to be used **behind the scenes** throughout computer technology
2012 – present – era of **deep learning** neural networks, big data

← Let's quickly try to make sense of where Deep Learning fits into all of this

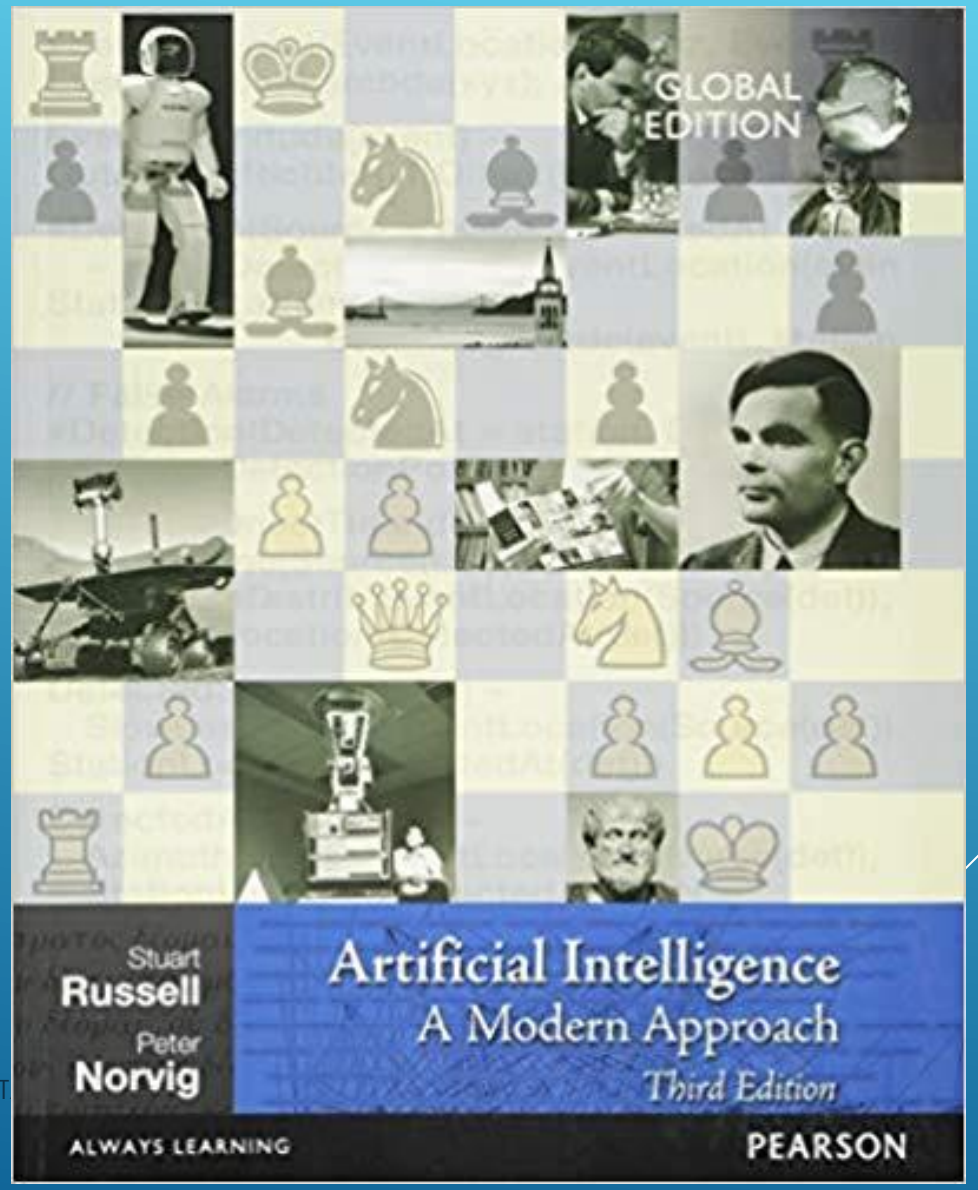
1. Definition of AI
2. History of AI
3. Mathematical Primer
4. Computer Science Theoretical Concepts
5. Computational Devices
6. Programming Languages
7. …… …… ……


Artificial Intelligence
Any technique that enables computers to mimic human intelligence, using logic, if-then rules, decision trees, and machine learning (including deep learning)
Machine Learning
A subset of AI that includes abstruse statistical techniques that enable machines to improve at tasks with experience. The category includes deep learning
Deep Learning
The subset of machine learning composed of algorithms that permit software to train itself to perform tasks, like speech and image recognition, by exposing multilayered neural networks to vast amounts of data.

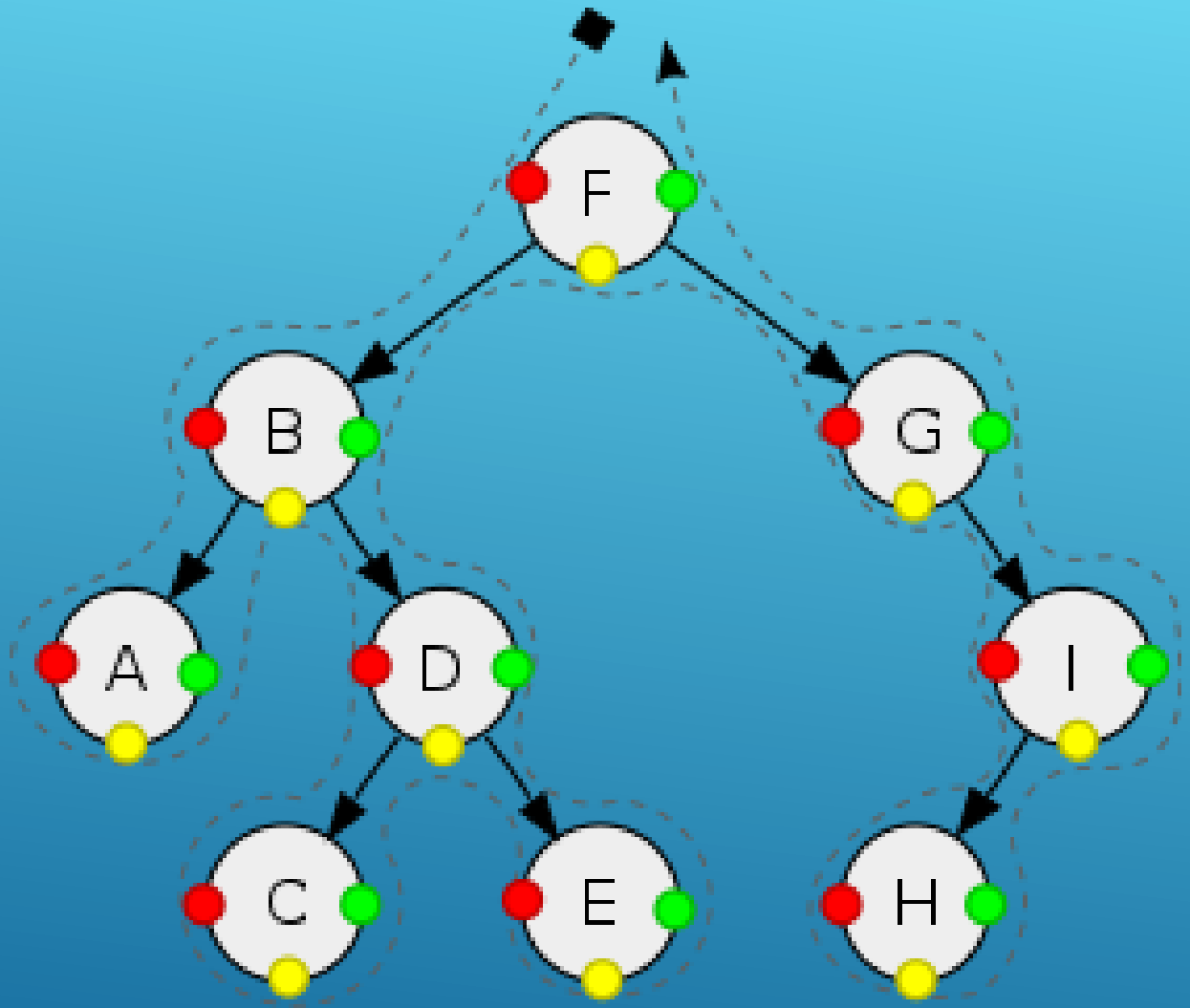


outer layer really should be much larger

Let's quickly review the field of AI



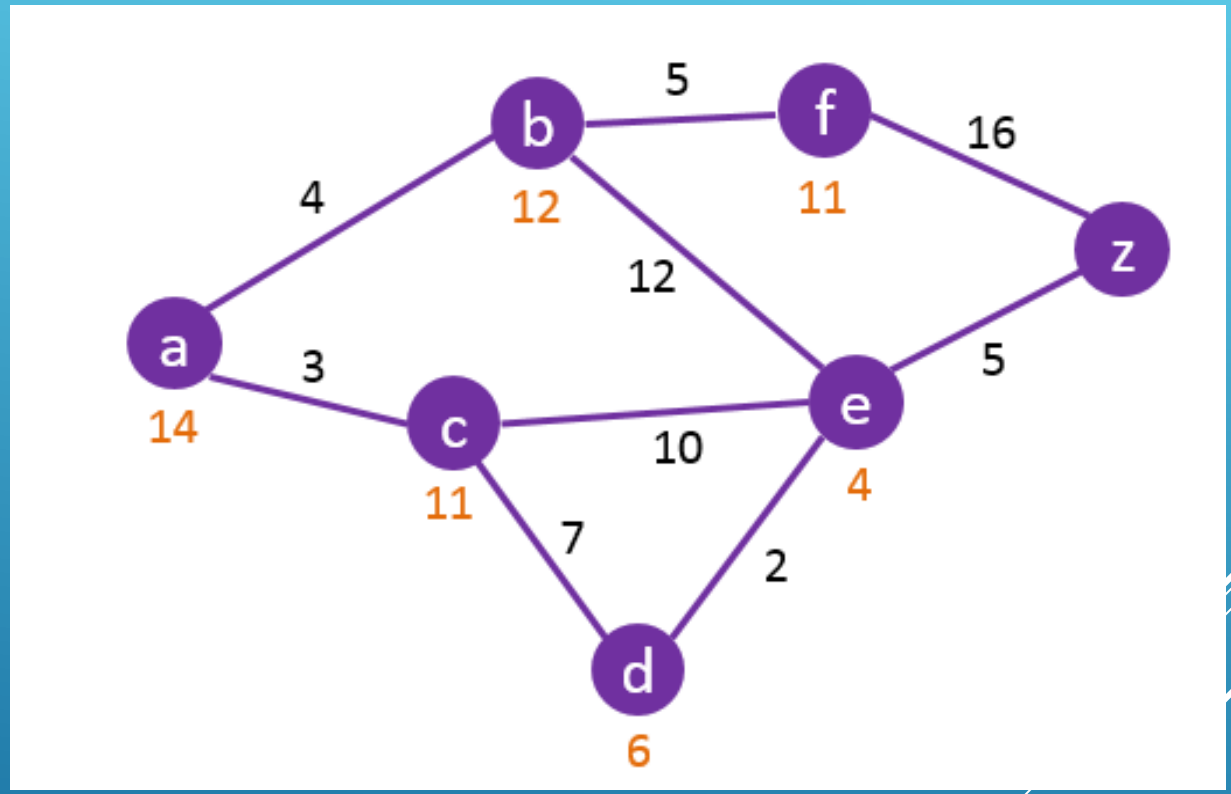
SEARCH



A* SEARCH ALGORITHM

What is shortest path from a to z?

-F(n) = G(n) + H(n)
-G(n) is distance from starting node
-H(n) is heuristic estimated distance to goal node
-Find path where F(n) is minimized



LOGIC

$\forall x\ King(x) \wedge Greedy(x) \Longrightarrow Evil(x)$ ← *axiom*

Given any x where it is a king and greedy this implies x is evil

("All greedy kings are evil")

Therefore can infer:

$King(John) \wedge Greedy(John) \Longrightarrow Evil(John)$

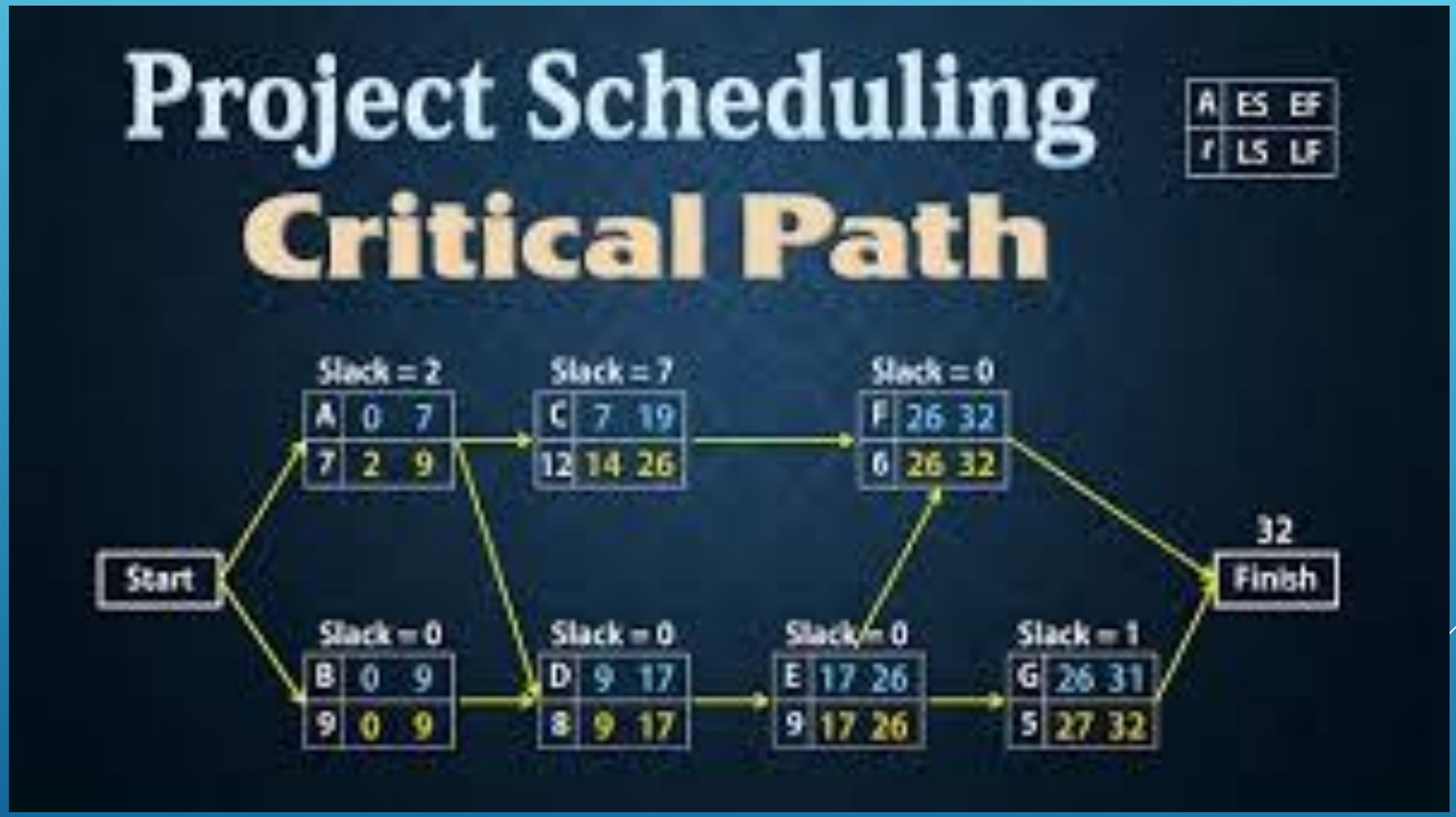
RULE BASED ALGORITHM

```
yes_synonyms = ['y', 'Y', 'yes', 'Yes', 'T', 'true']
x = input('What is the name of the person? ')
king = input(f'Is {x} a king? ')
if king in yes_synonyms:
    king = True
else:
    king = False
greedy = input(f'Is {x} greedy? ')
if greedy in yes_synonyms:
    greedy = True
else:
    greedy = False
if king and greedy:
    print(f'{x} is an evil king')
else:
    print(f'We cannot infer that {x} is an evil king')
```

non-learning

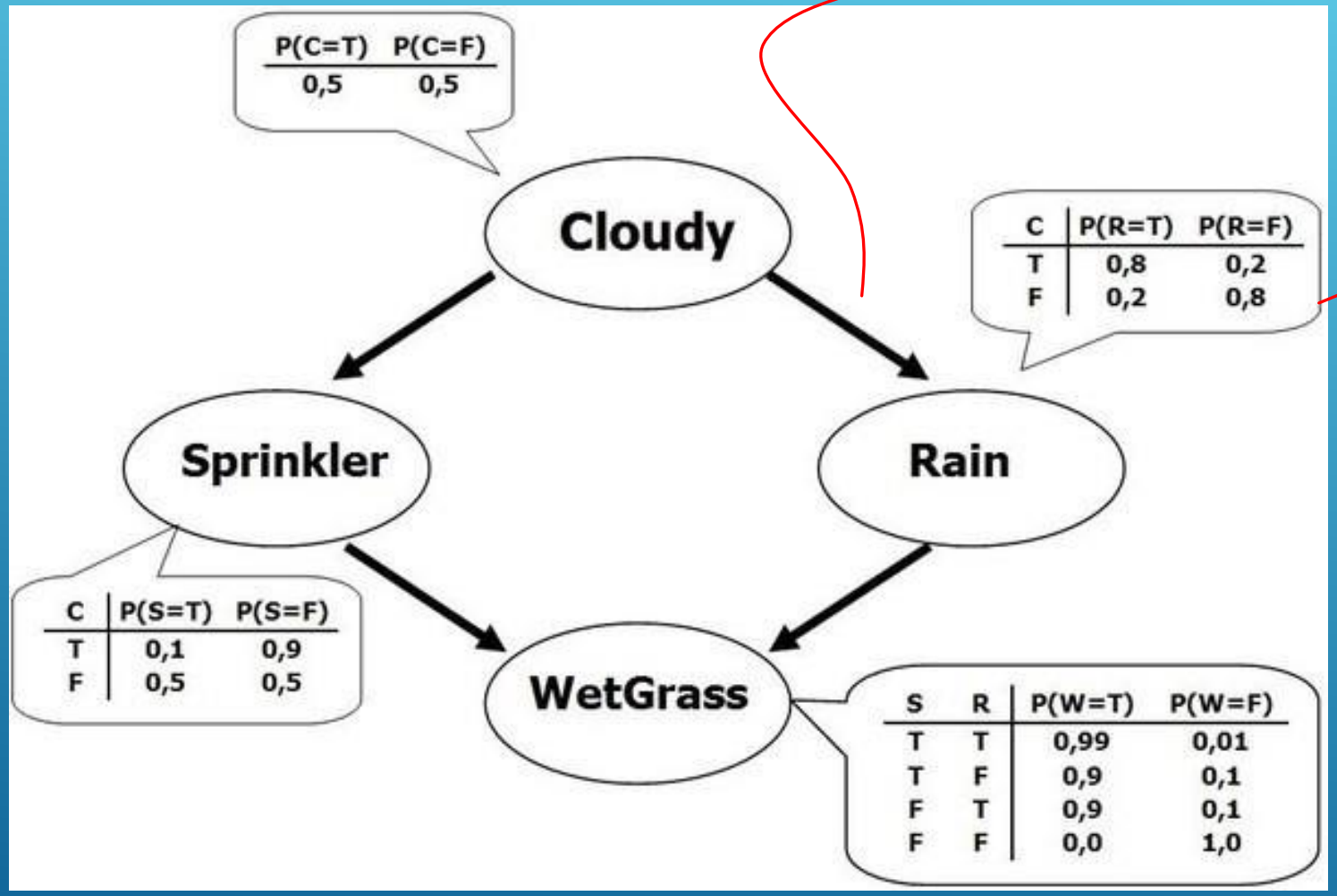
```
C:\Users\howar>kings.py
What is the name of the person? Sebastian
Is Sebastian a king? yes
Is Sebastian greedy? yes
Sebastian is an evil king
```

PLANNING


Project Scheduling
Critical Path
A ES EF
f LS LF
Slack = 2
A 0 7
7 2 9
Slack = 7
C 7 19
12 14 26
Slack = 0
F 26 32
6 26 32
Start
32
Finish
Slack = 0
B 0 9
9 0 9
Slack = 0
D 9 17
8 9 17
Slack = 0
E 17 26
9 17 26
Slack = 1
G 26 31
5 27 32

PROBABILISTIC REASONING

Bayes Network
- " Directed Acyclic Graph"
-link == "directly influences"



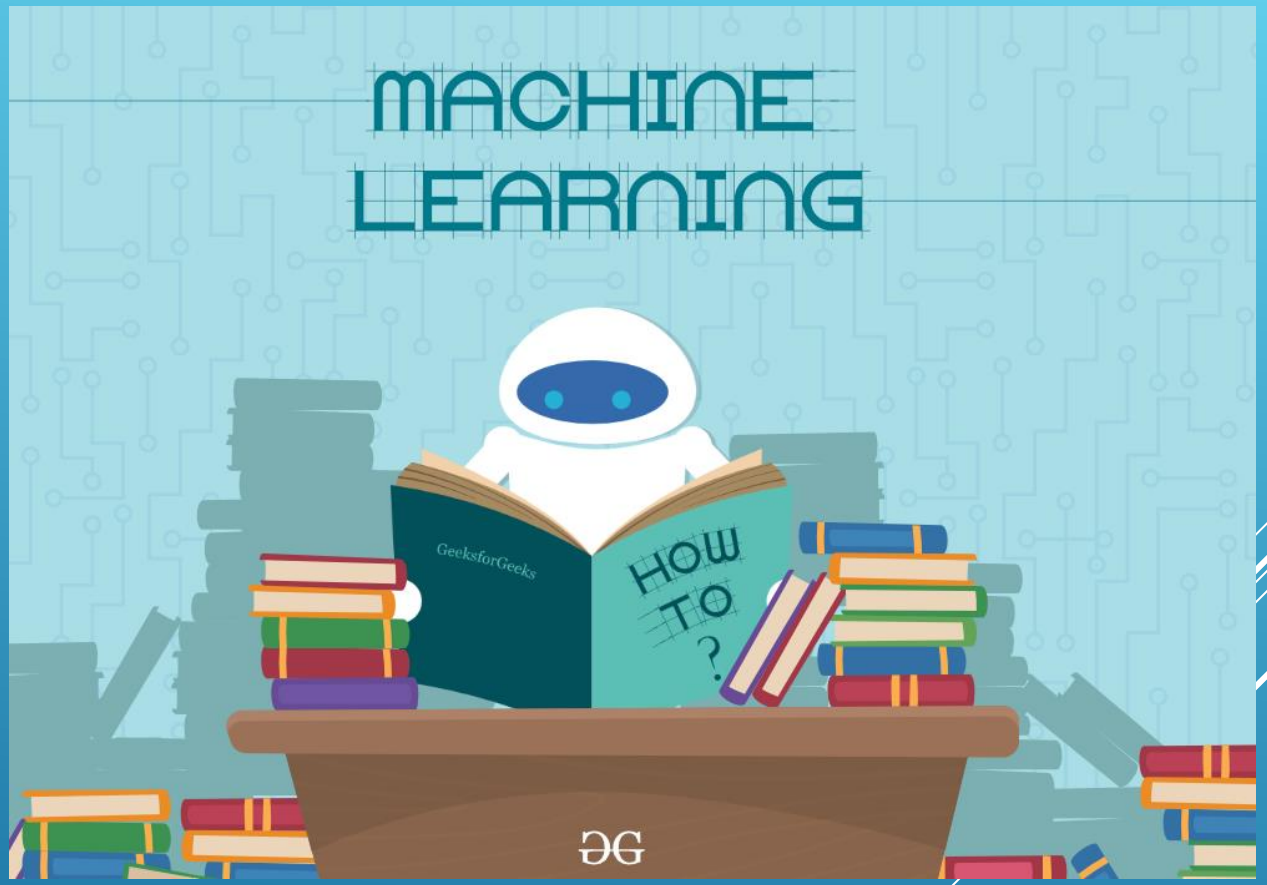
Conditional distribution for each node related to parent nodes

LEARNING

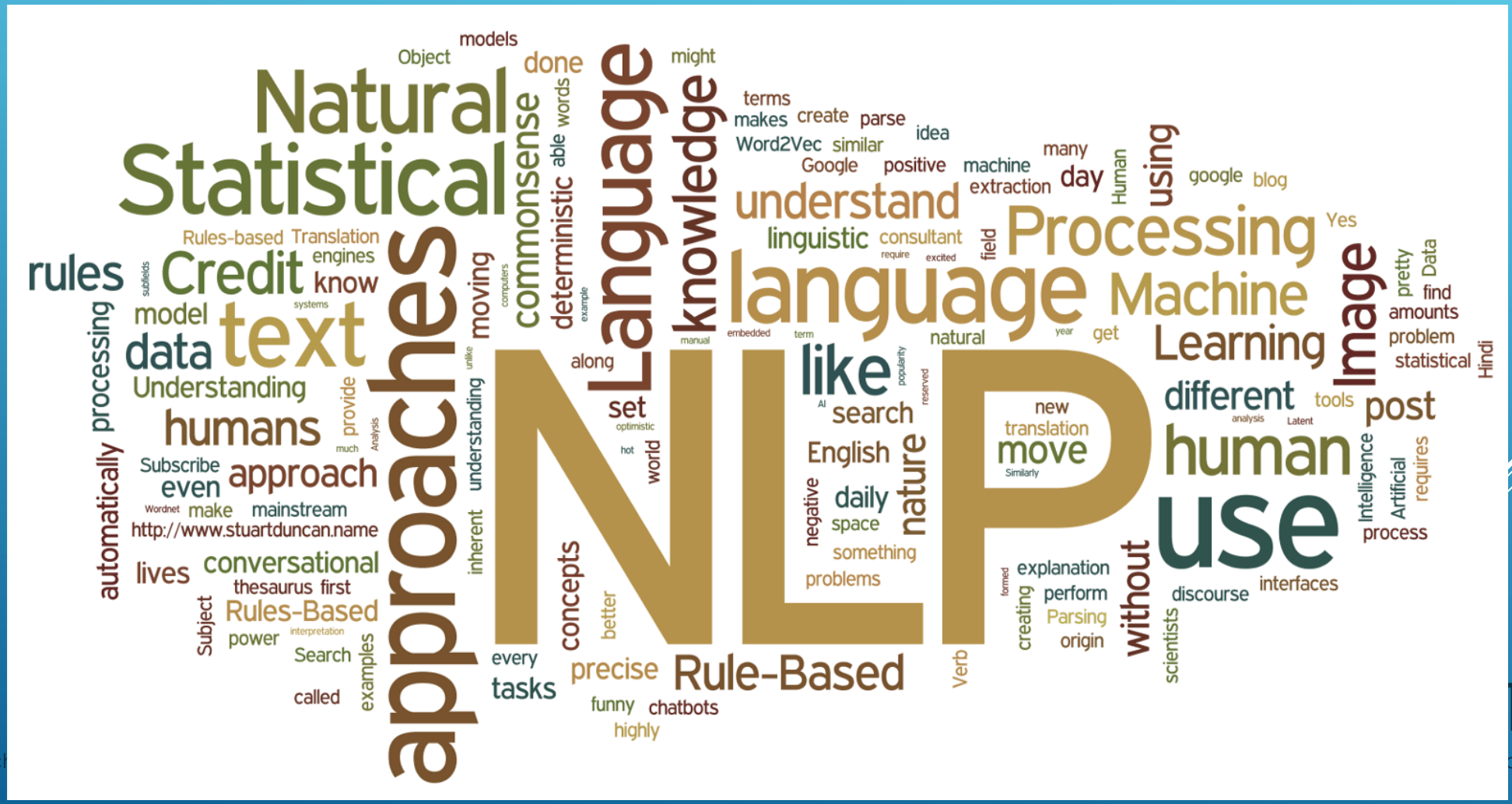
Inductive learning
(discover rules from examples)
Deductive learning
(given rules, learn to apply)
Meta learning
(learning to learn; induction of learning algorithms)

……

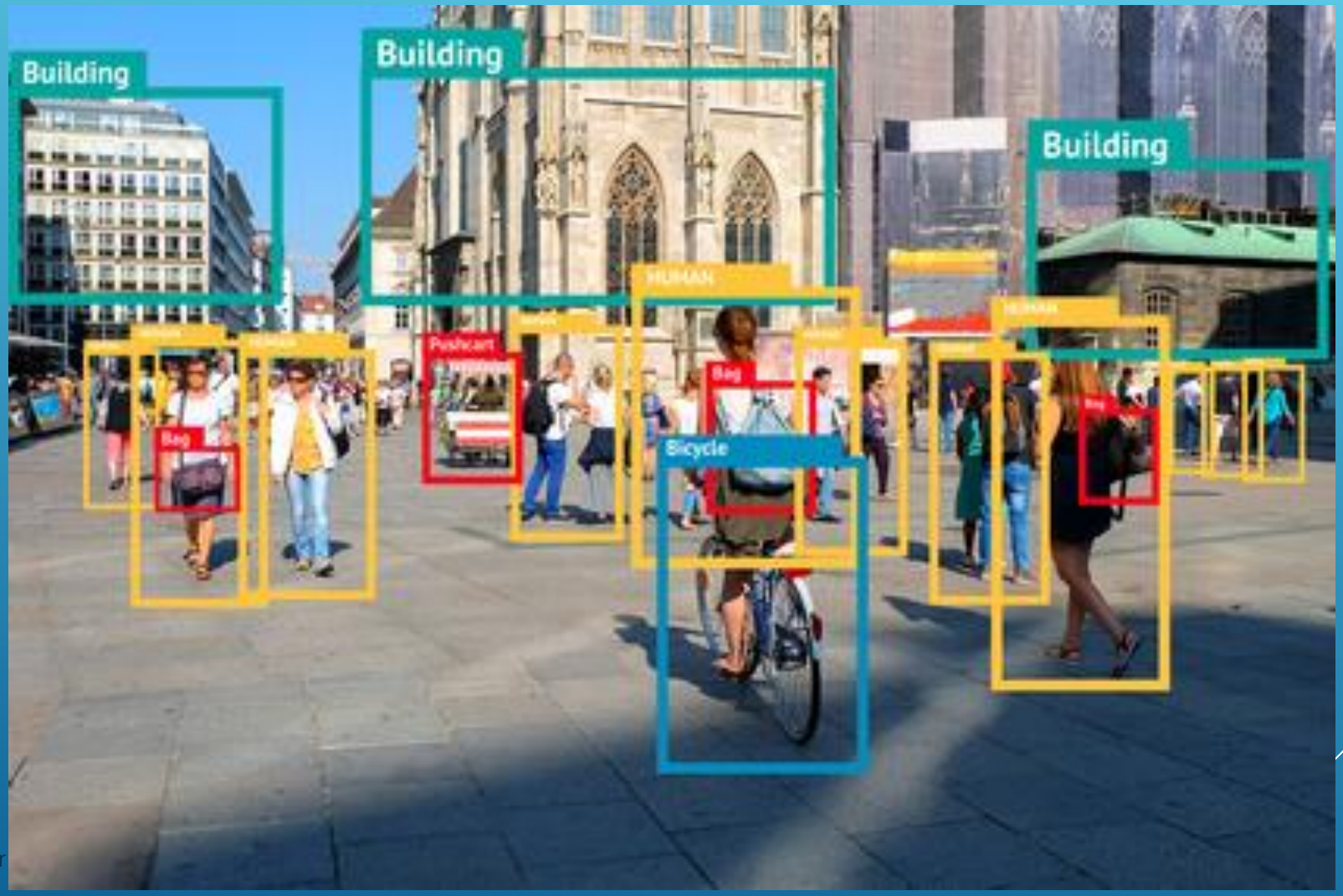
……



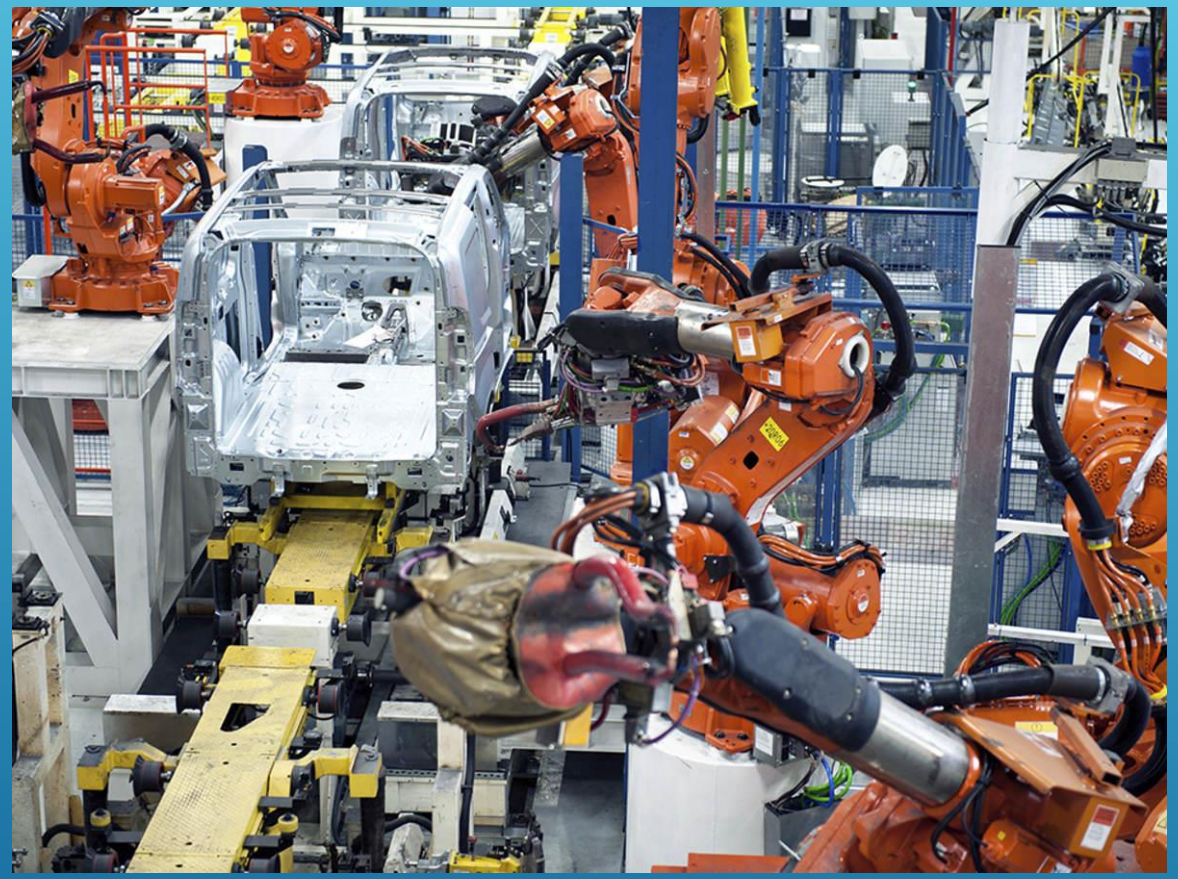
NATURAL LANGUAGE PROCESSING

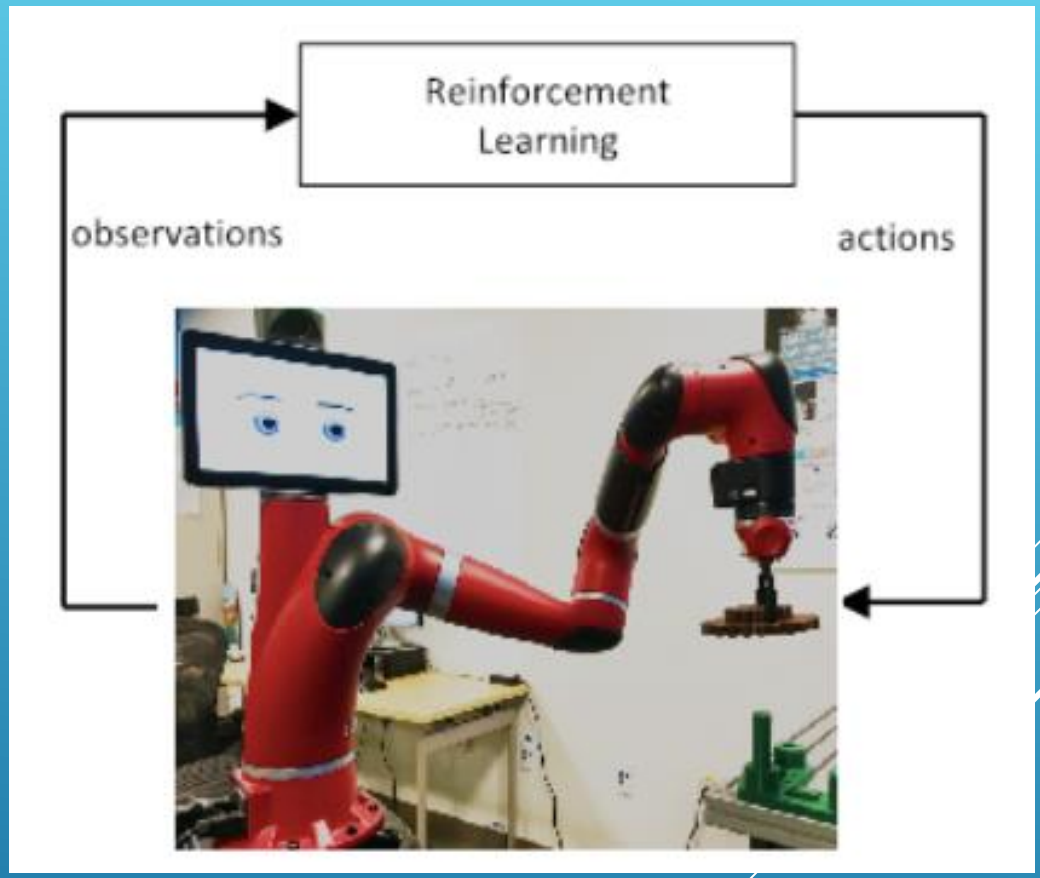


VISION, PERCEPTION



ROBOTICS – BETTER WITH AI





Repetitive tasks
Predefined trajectories

Learn by exploring environment
More flexible behavior

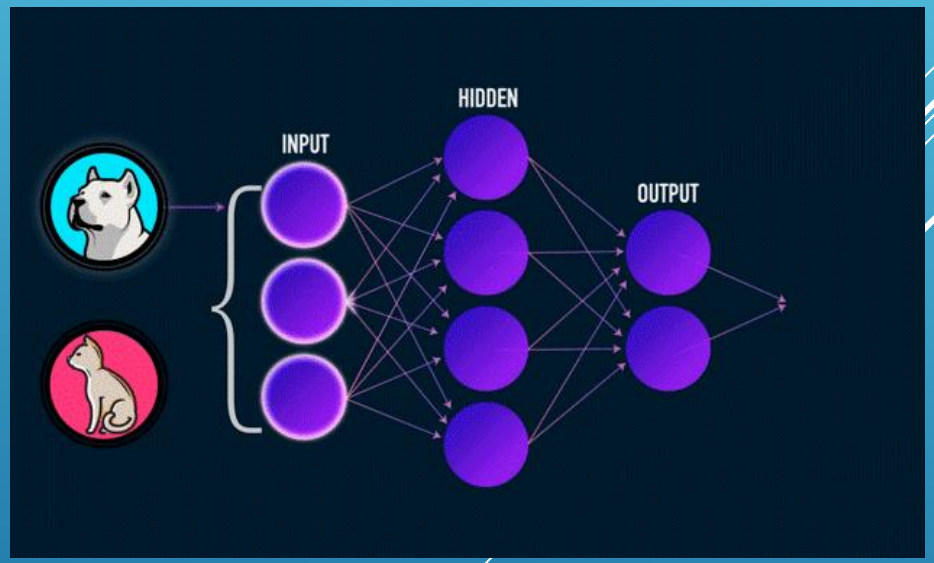
GOOD OLD FASHIONED ARTIFICIAL INTELLIGENCE

("GOFAI") == "SYMBOLIC AI"

(generally non-learning)

$$\text{King}(\text{John}) \wedge \text{Greedy}(\text{John}) \Longrightarrow \text{Evil}(\text{John})$$

```
if king and greedy:
    print(f'{x} is an evil king')
else:
.....
```



NEURAL NETWORKS ("NEURAL") ==CONNECTIONIST AI

(learning – make prediction, feedback correction, adjust weights)

CRASH COURSE IN HOW COMPUTERS WORK

(Things make more sense when you realize it's not magic, but just lots of great engineering….)

HOW DOES A "COMPUTER" WORK?
1-½ MINUTE COURSE

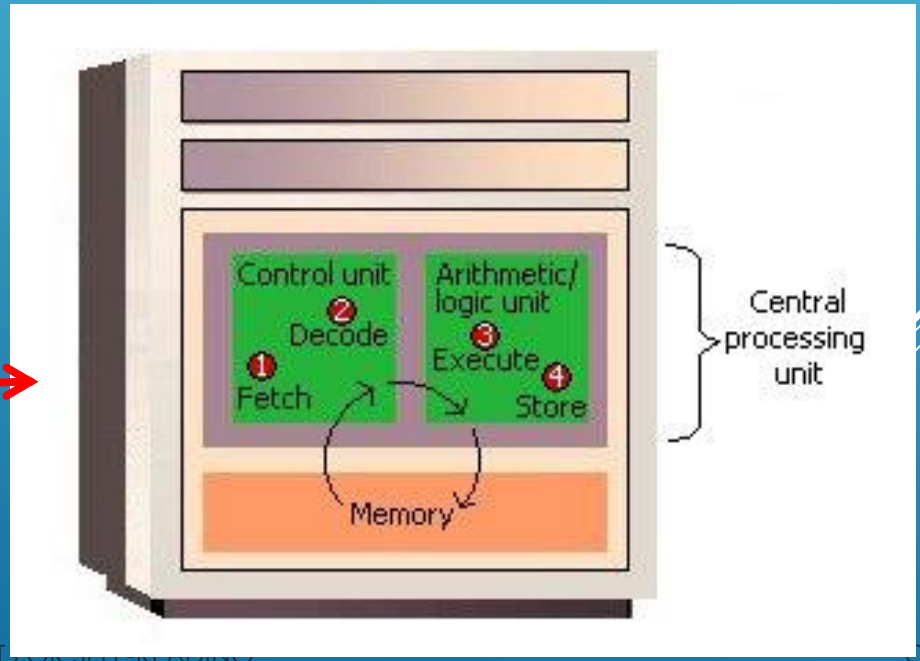
-**"COMPUTER"** usually taken to mean a MACHINE THAT DOES **SYMBOLIC PROCESSING** (eg, runs Python program like shown above)

-**YOUR LAPTOP** (or smartphone or a large mainframe) IS A "COMPUTER"

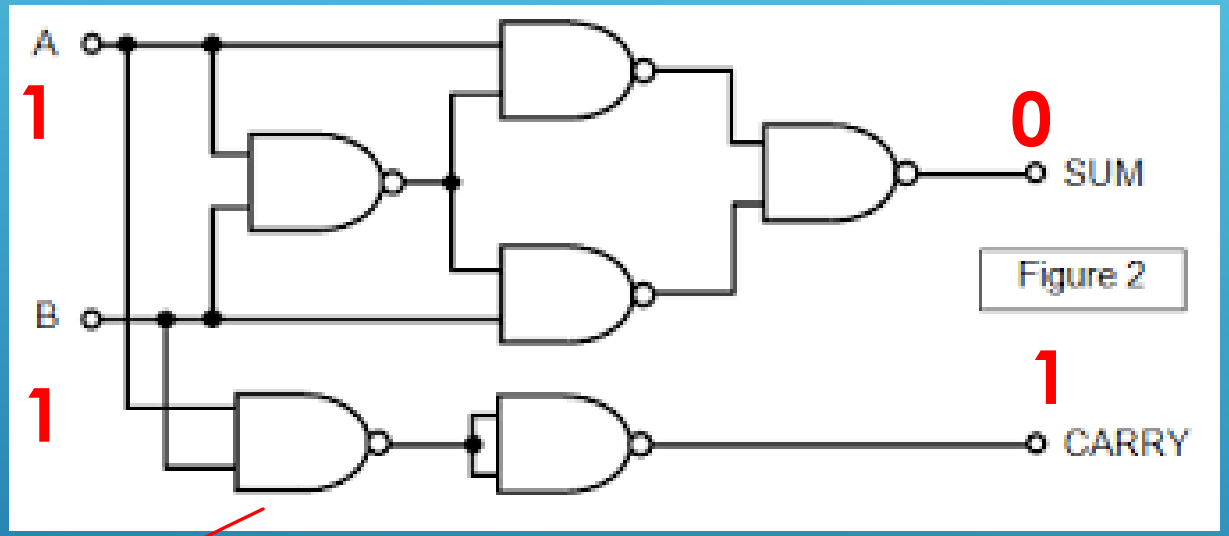
A COMPUTER CONTAINS A "CPU" (CENTRAL PROCESSING UNIT)

-**CPU** DOES ONE SMALL OPERATION AFTER ANOTHER (BUT VERY QUICKLY)

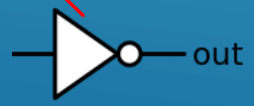
(All sorts of parallel 'tricks' used in modern CPUs to speed up operations per second – but same basic ideas hold)

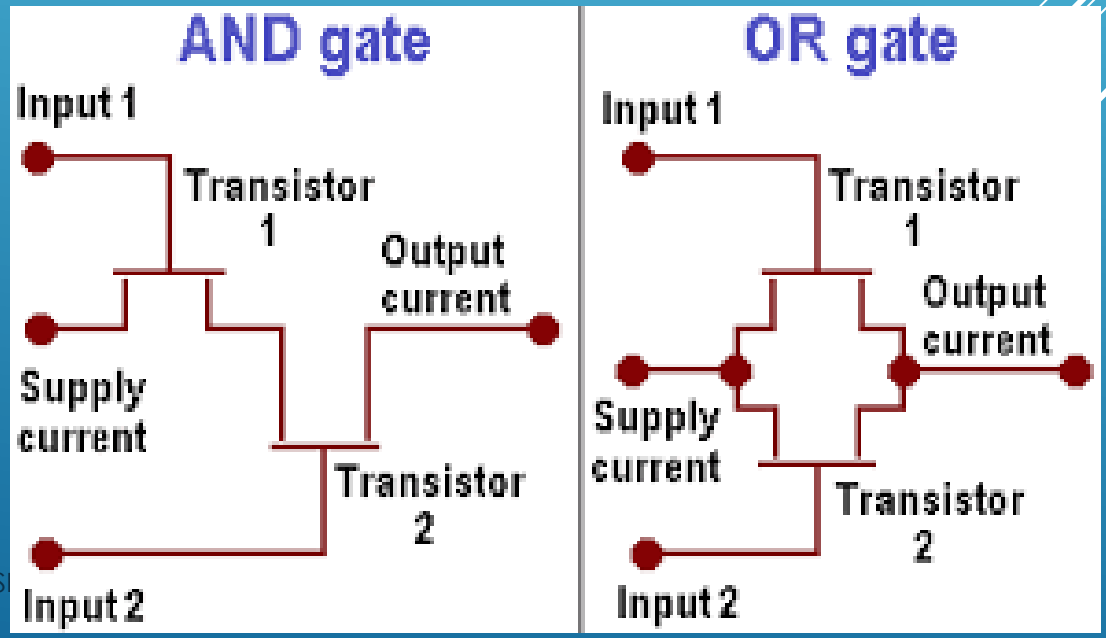


CPU IS MADE FROM LOGIC GATES
GATES ARE MADE OUT OF TRANSISTORS

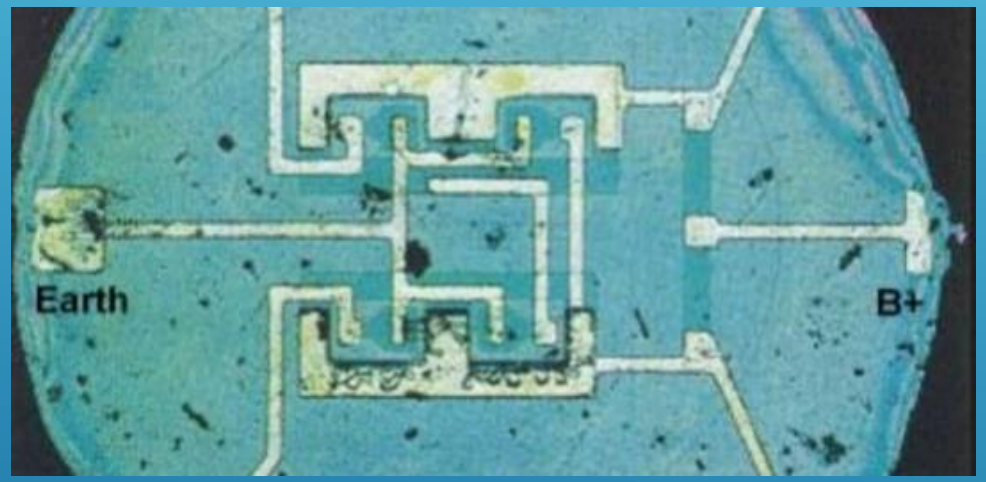


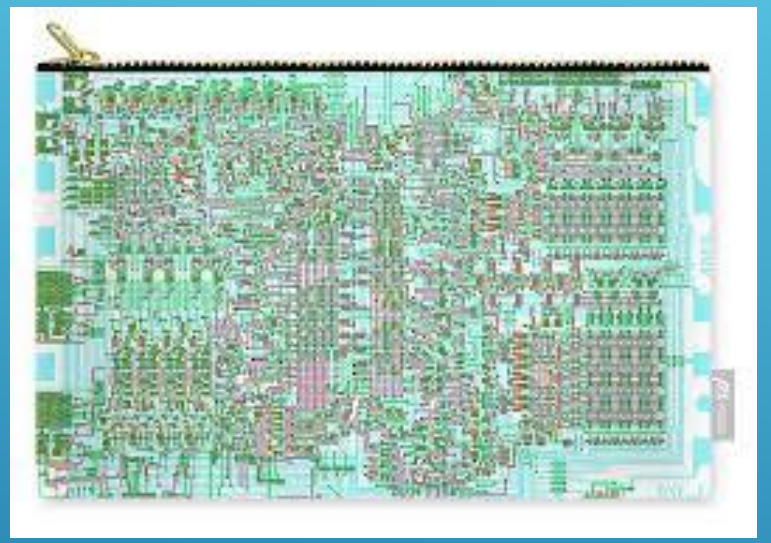
NAND GATE
=AND + NOT GATES





PHOTOLITHOGRAPHY (IE, PRINT) 'INTEGRATED CIRCUITS' ("CHIPS") – MANY MILLIONS OF TRANSISTORS →MILLIONS OF LOGIC GATES



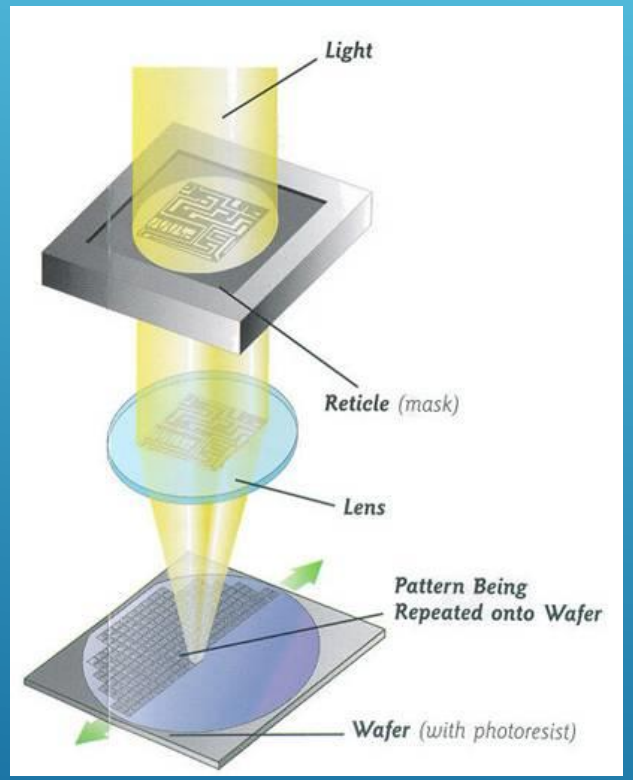


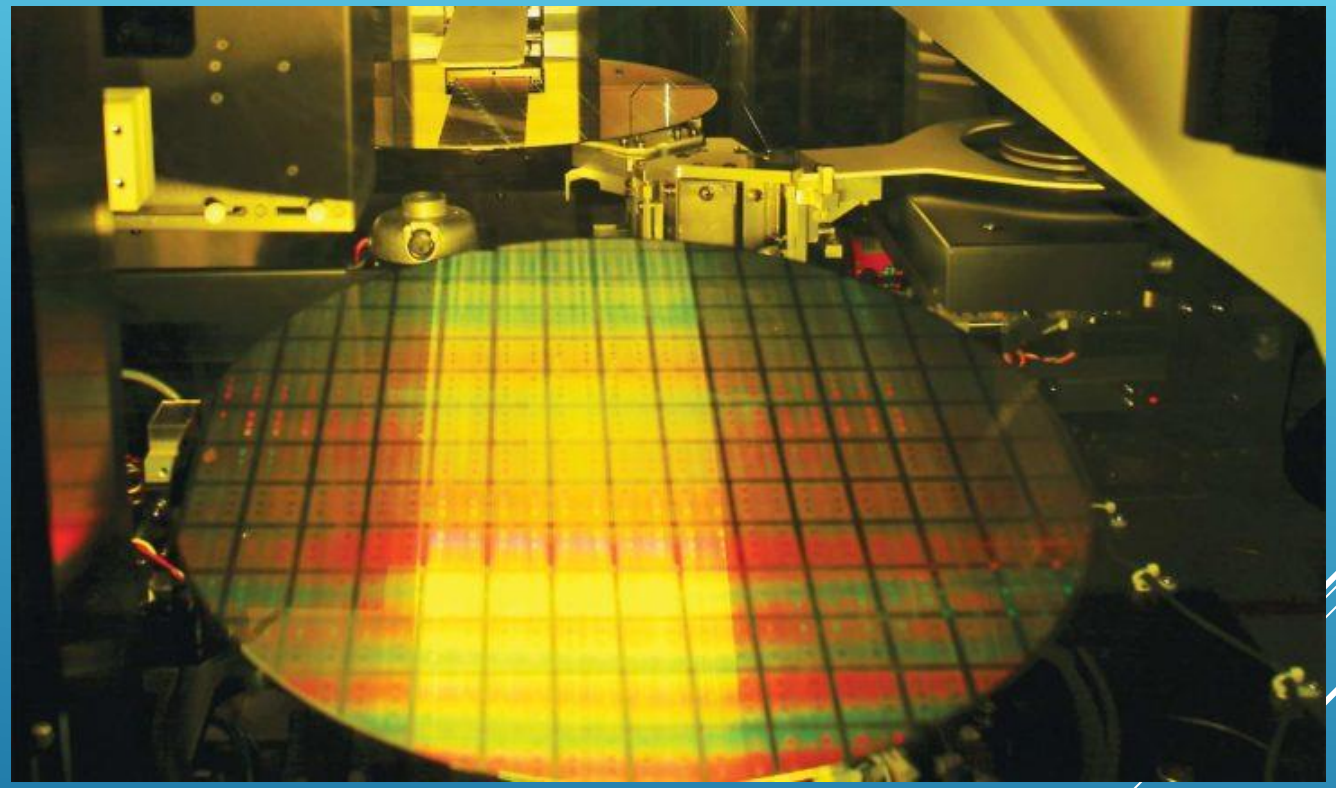
Robert **Noyce**, **1959,** Fairchild – silicon, true monolithic **IC**
Jack **Kilby**, 1958, TI – hybrid IC
Shockley, Bardeen, Brattain, 1947, Bell Labs – working transistor
Lilienfeld, 1926, Amrad/Magnavox – patent for FET transistor (not built)

Hoff, Intel 4004 CPU, **1971** – first commercial **microprocessor** (4 bit, <1Mhz clock)
-10 micron feature size, 2250 transistors
-vs. eg, **2020** Intel Xeon W-3175X has .014 micron sizes, 8,000,000,000 (8B) transistors, 64bit, 4300Mhz (4GHz)clock

INTENDED FOR LIVE PRESENTATION, NOT FOR SELF-READING

MAKING CHIPS – NOT MAGIC, JUST ADVANCED PHOTOGRAPHY





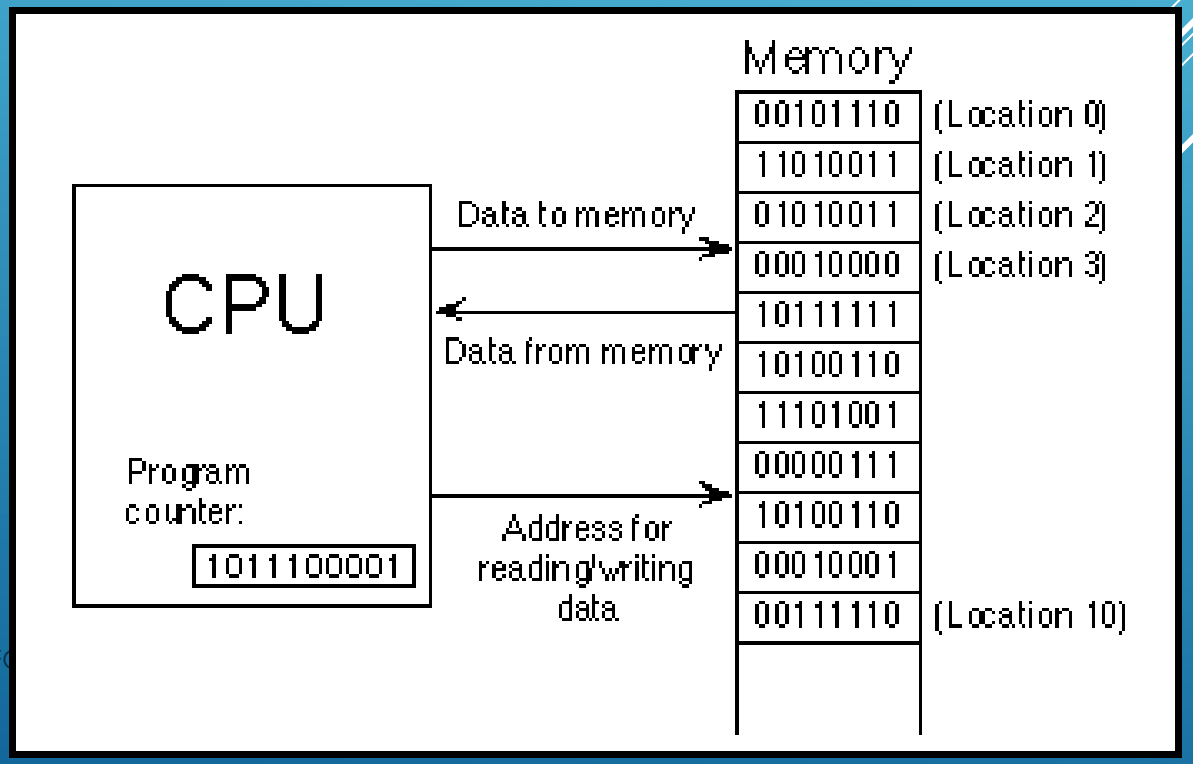
-START WITH MEMORY LOCATION 0

-1'S AND 0'S INTO LOGIC CIRCUITS IN CPU

-CPU -- DO SOME SIMPLE OPERATION

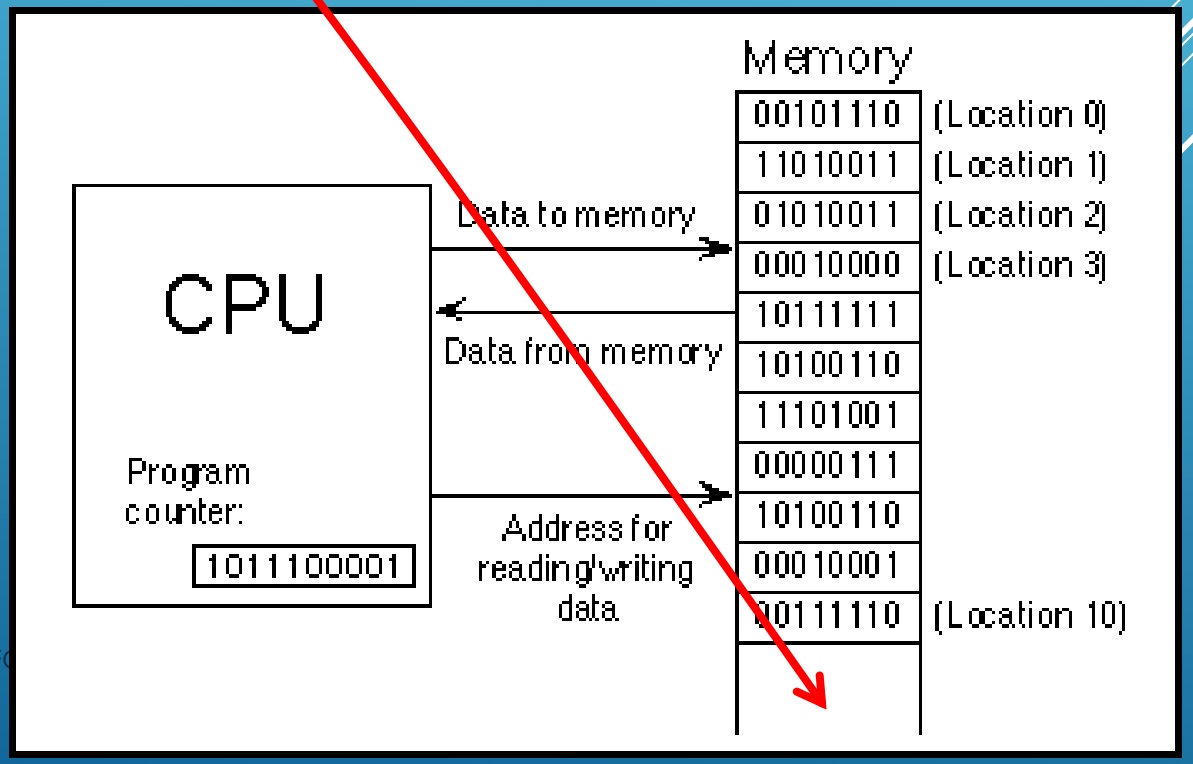
EG, memory A > memory B? Yes, write a '1'

EG, Jump to memory location xx



SOME OF THE 1'S & 0'S ARE DATA, SOME OF THEM SPECIFY LOGIC OPERATIONS THE CPU IS SUPPOSED TO DO

EG, COMPARE TWO MEMORY LOCATIONS ALREADY LOADED IN THE CPU (EG, LOCATIONS #58 & #96)
-IF VALUE@ #58 > VALUE@# 96 THEN SET A MEMORY 'FLAG' WHICH THEN NEXT STEP CAUSES A JUMP TO MEMORY LOCATION #155 AND USE THIS AS THE NEXT LOGIC OPERATION INSTRUCTION



SYMBOLIC COMPUTER PROGRAM ('GOFAI') IS TURNED INTO 1'S AND 0'S AND CPU PROCESSES IT

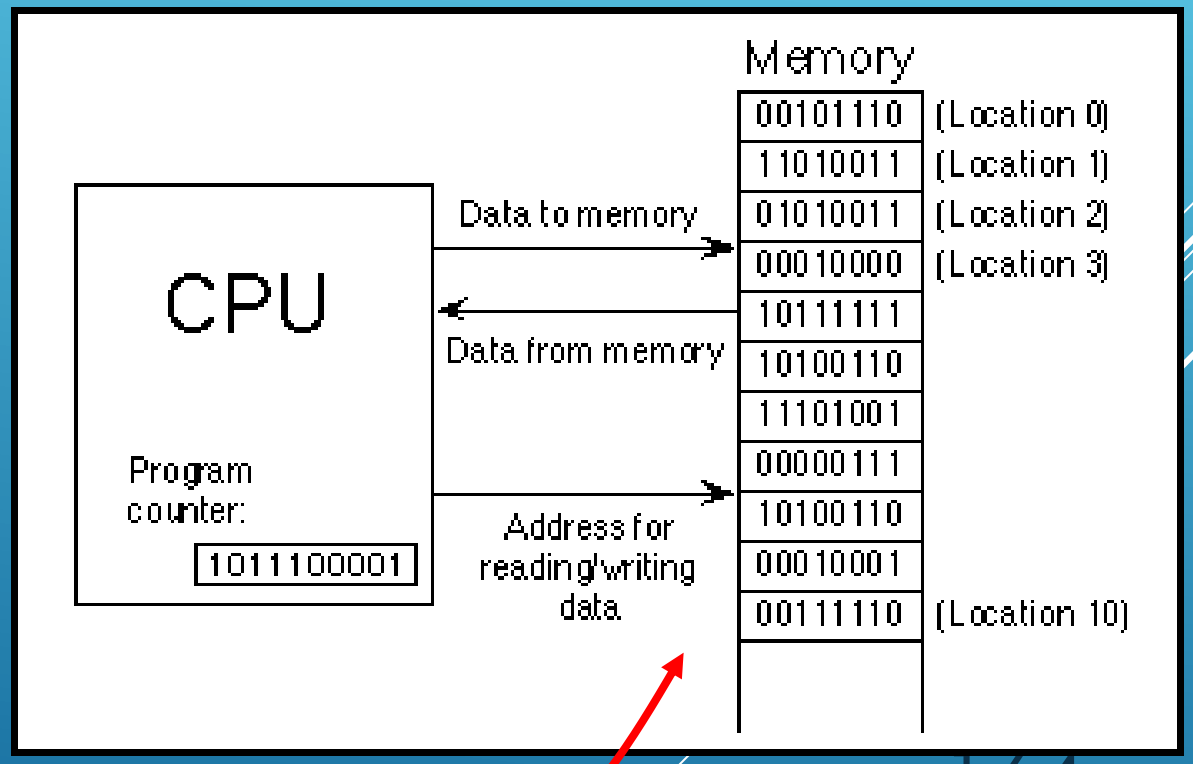
$$\text{King}(\text{John}) \wedge \text{Greedy}(\text{John}) \Rightarrow \text{Evil}(\text{John})$$

```
if king and greedy:
    print(f'{x} is an evil king')
else:
……..
```

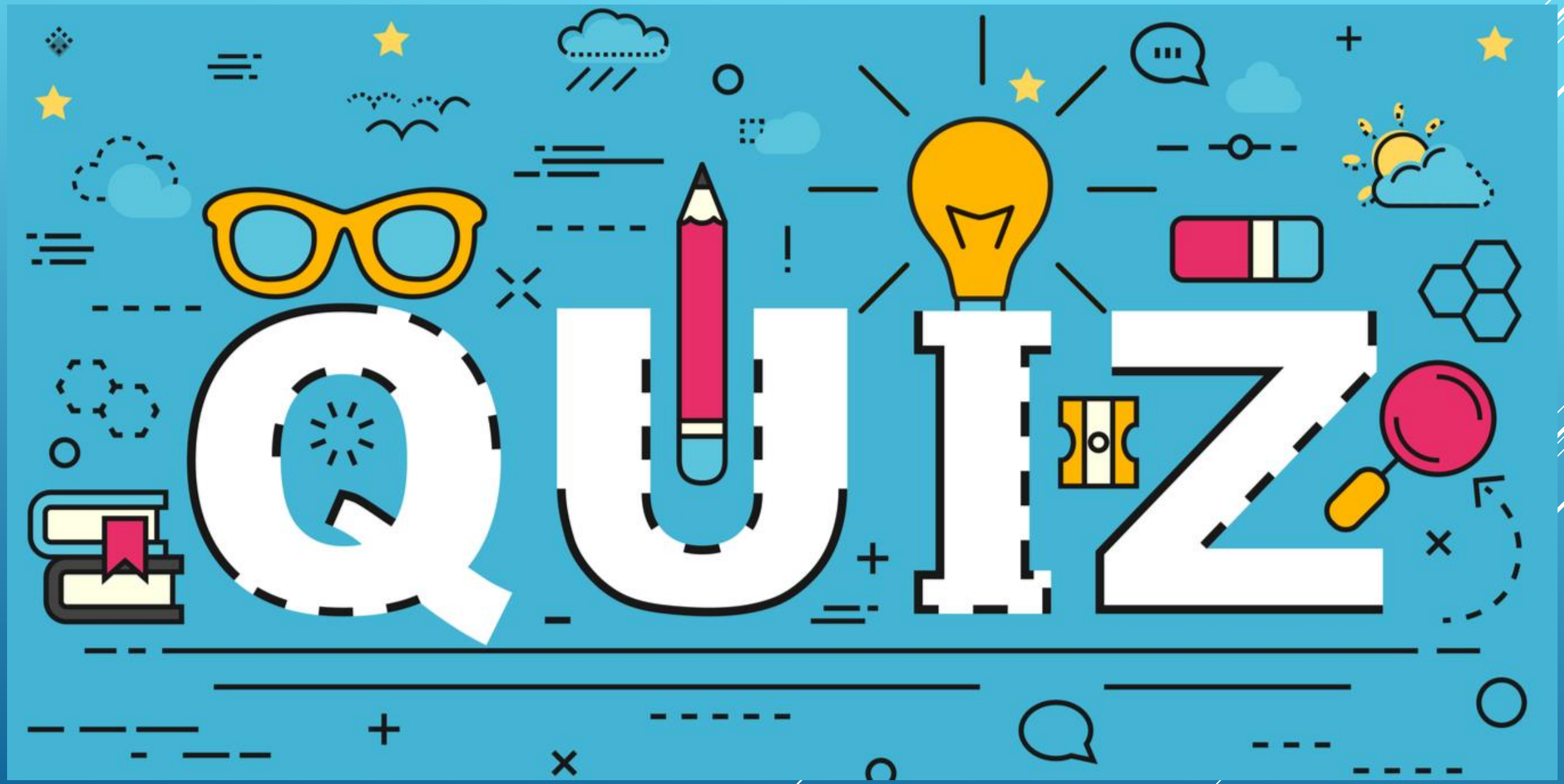
PYTHON COMPILER/ INTERPRETER

into 'bytecode'

1's and 0's 'machine code'



SECOND REVIEW QUIZ


QUIZ

QUIZ – QUESTION 1.

WHAT IS REINFORCEMENT LEARNING?

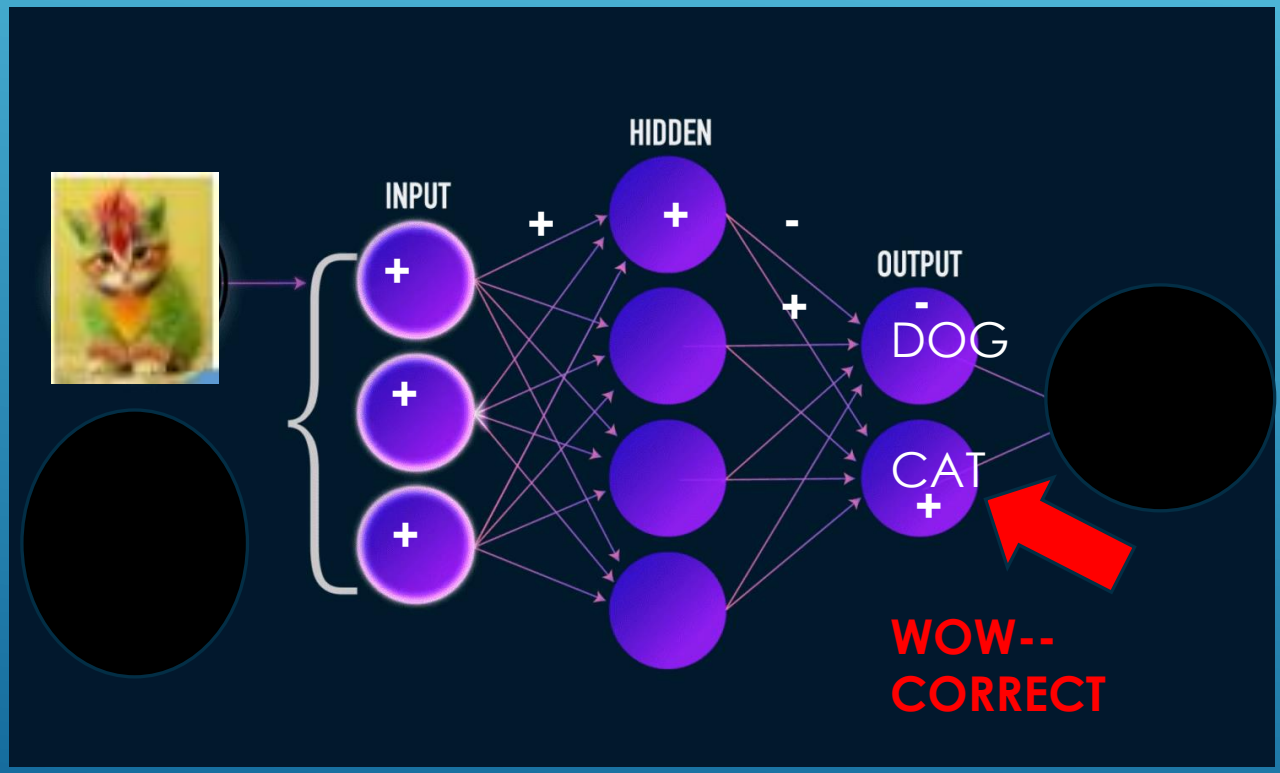
REINFORCEMENT LEARNING

-NETWORK ('AGENT') TRIES TO MAXIMIZE THE REWARD

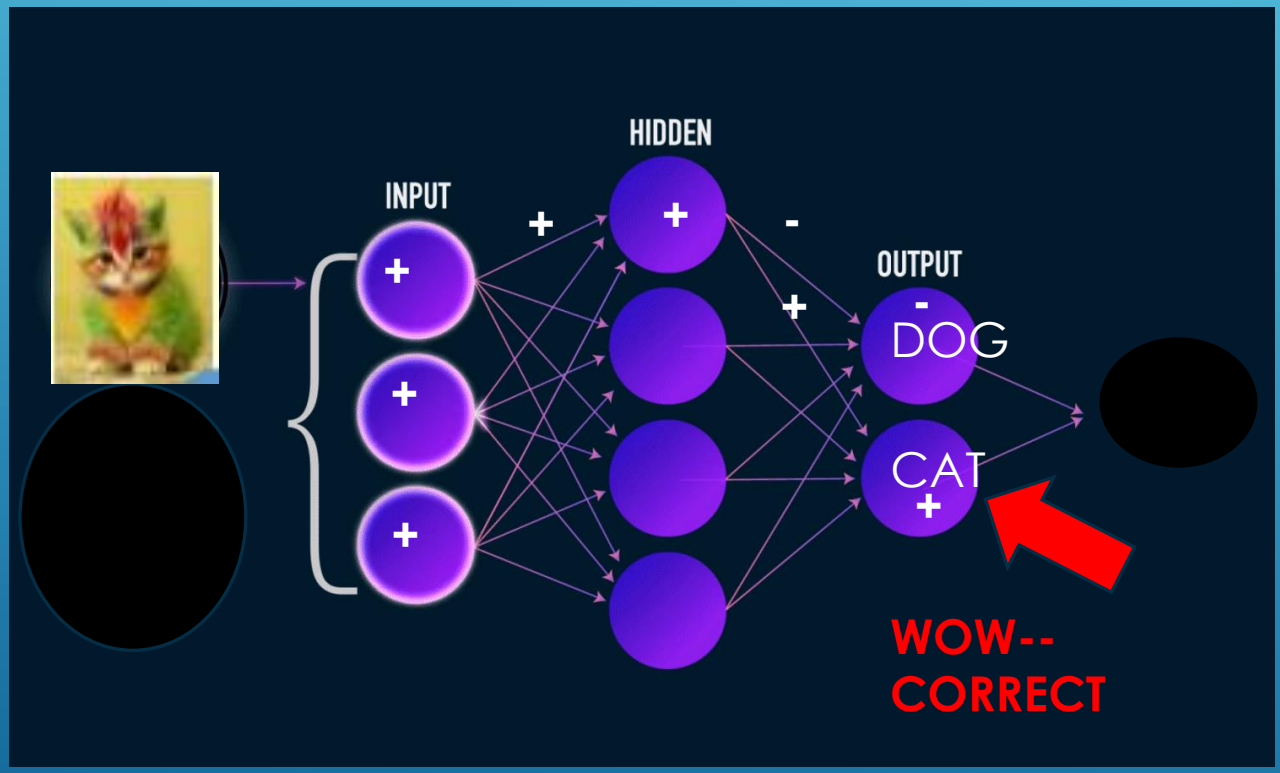
EG, PLAYS CHESS/SHOGI/GO AGAINST ITSELF MILLIONS AND MILLIONS OF TIMES

Deepmind 2017: Alphazero – superhuman performance in chess, shogi & go

QUIZ – QUESTION 2.
WHAT KIND OF SYSTEM IS SHOWN BELOW?

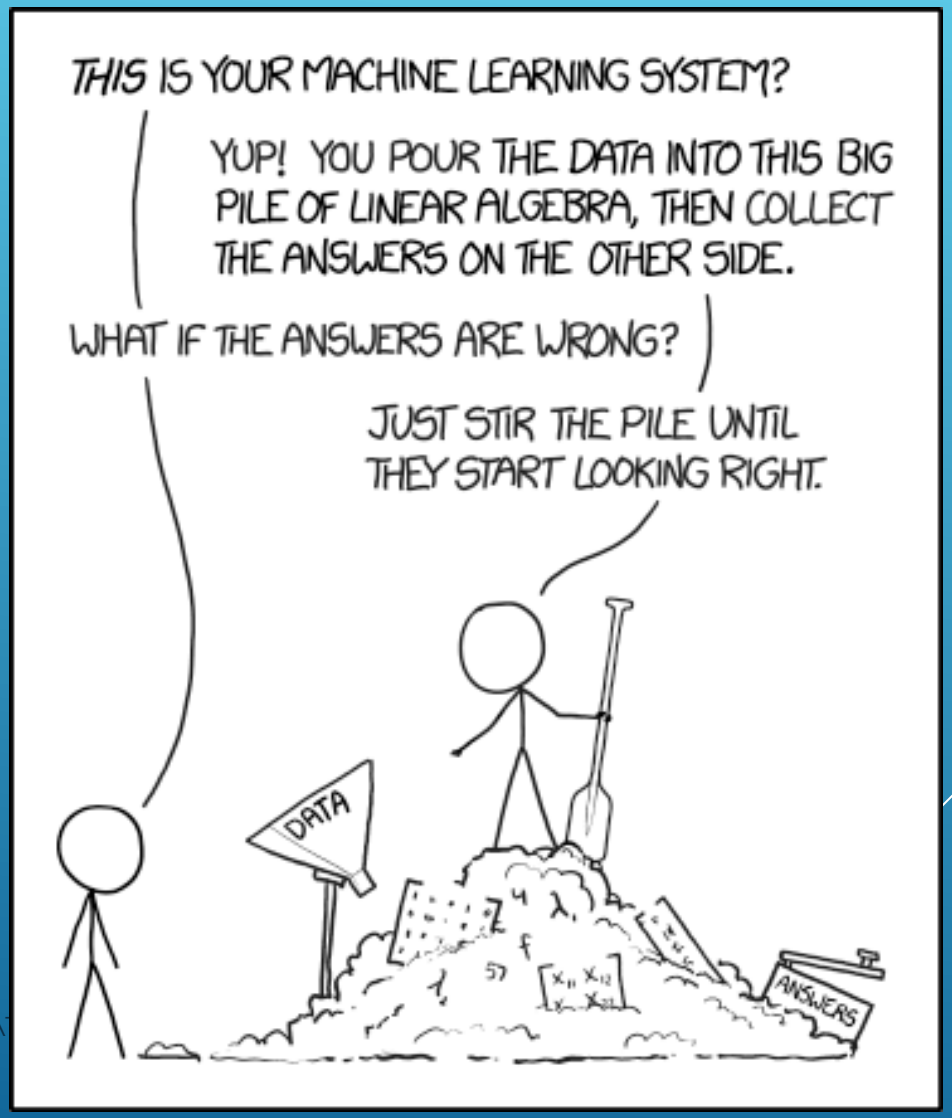


DEEP LEARNING TO RECOGNIZE ALL SORTS OF CATS AND DOGS



"Connectionism"
"Neural Network"
"Deep Learning Network"

DEEP LEARNING CAN **RECOGNIZE** OR **ASSOCIATE** ALL KINDS OF INFORMATION – IMAGES, FACES, SPEECH, MARKETING DATA, XRAY IMAGES……



QUIZ – QUESTION 3.
WHAT KIND OF COMPUTER SYSTEM HANDLES THE LOGIC SHOWN BELOW?

$\forall x\ \text{King}(x) \wedge \text{Greedy}(x) \Longrightarrow \text{Evil}(x)$ ← *axiom*

("All greedy kings are evil")

Therefore can infer:

$\text{King}(\text{John}) \wedge \text{Greedy}(\text{John}) \Longrightarrow \text{Evil}(\text{John})$

GOOD OLD FASHIONED ARTIFICIAL INTELLIGENCE ("GOFAI") "SYMBOLIC AI"

$\forall x \; King(x) \wedge Greedy(x) \Longrightarrow Evil(x)$ ← *axiom*

("All greedy kings are evil")

Therefore can infer:

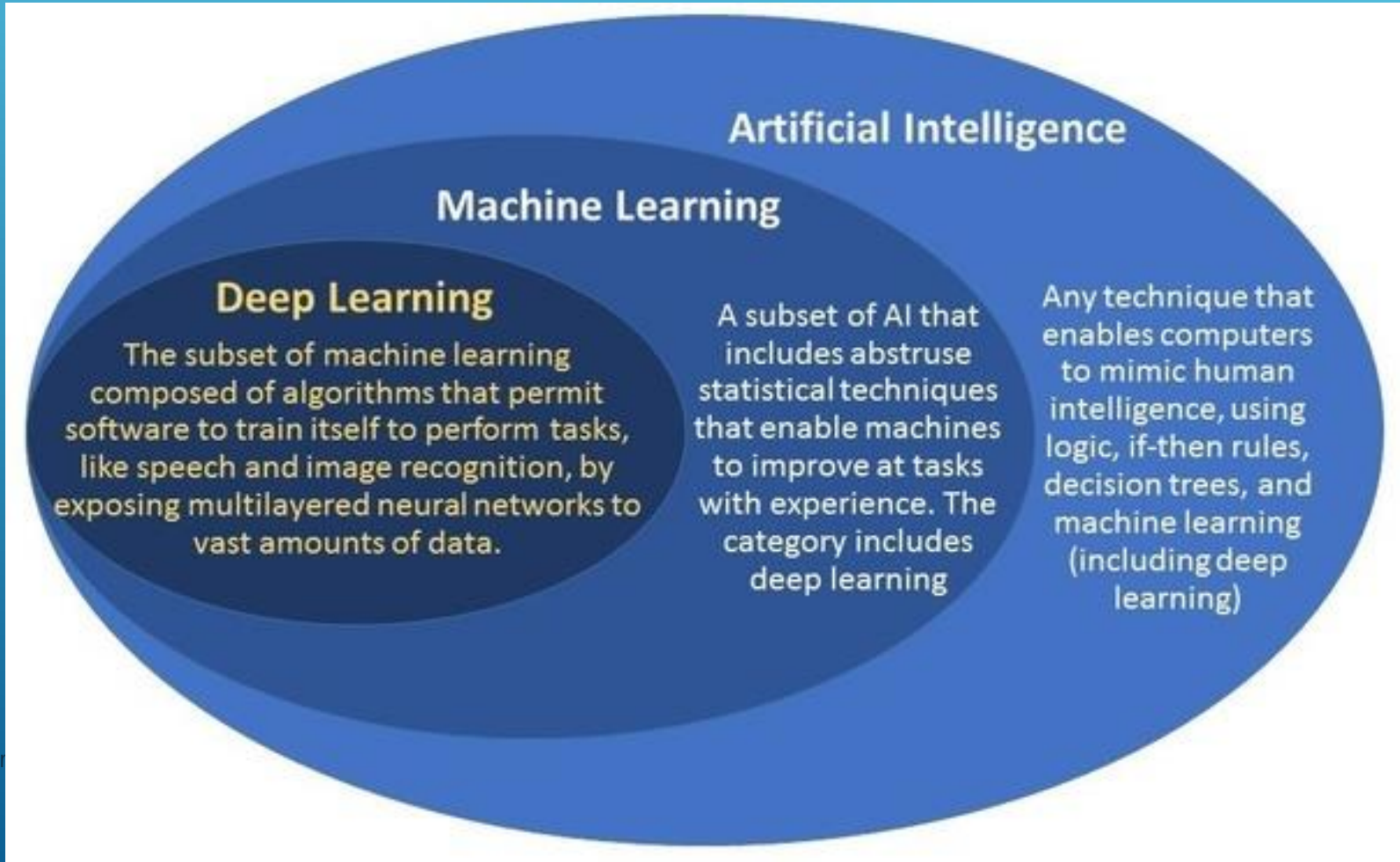
$King(John) \wedge Greedy(John) \Longrightarrow Evil(John)$

GOOD OLD FASHIONED ARTIFICIAL INTELLIGENCE
"GOFAI" == "SYMBOLIC AI"

```
yes_synonyms = ['y', 'Y', 'yes', 'Yes', 'T', 'true']
x = input('What is the name of the person? ')
king = input(f'Is {x} a king? ')
if king in yes_synonyms:
    king = True
else:
    king = False
greedy = input(f'Is {x} greedy? ')
if greedy in yes_synonyms:
    greedy = True
else:
    greedy = False
if king and greedy:
    print(f'{x} is an evil king')
else:
    print(f'We cannot infer that {x} is an evil king')
```

```
C:\Users\howar>kings.py
What is the name of the
person? Sebastian
Is Sebastian a king? yes
Is Sebastian greedy? yes
Sebastian is an evil king
```

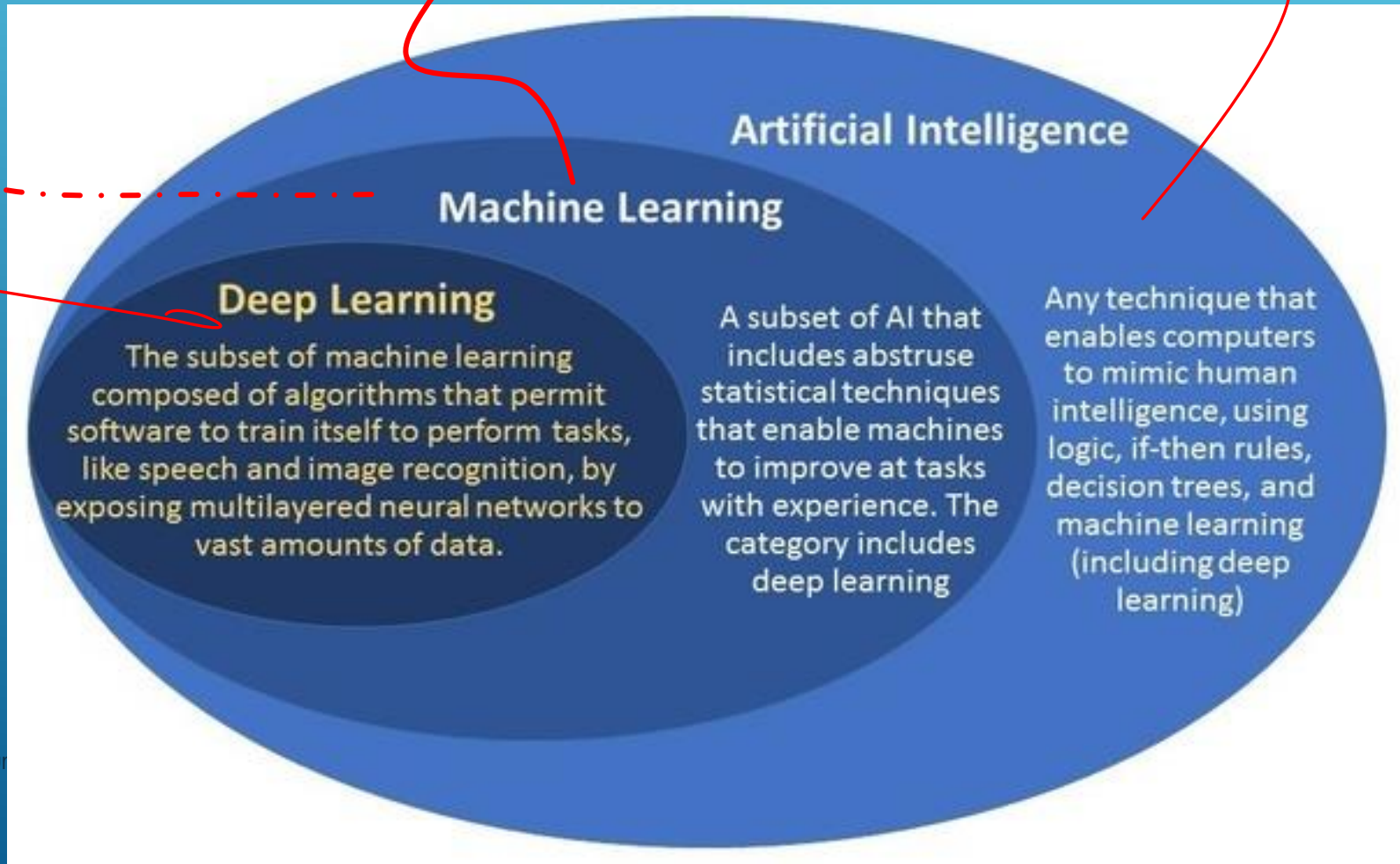
Quiz – question 4
Where are Neural Networks in the diagram below?
Where is Symbolic (GOFAI) in the diagram below?



Many other non-ANN ML algorithms exist

Neural networks

Symbolic AI



LEARNING OBJECTIVES

- 1. **Real understanding of what AI is:**
- **1a. Deep Learning and Reinforcement Learning**
- 1b. Field of Artificial Intelligence (AI)
- **1c. Neuro-Symbolic Gap**
- 2. **How will AI in next decade (or two) affect my patients' lives?**
- 3. **How will AI affect my practice of medicine including psychotherapy?**
- 3a. How is AI affecting medicine at present?
- 3b. How will AI affect medicine in the next decade?
- 4. **How will AI affect the future of mankind?**
- 5. **Discussion**

NEURO-SYMBOLIC GAP

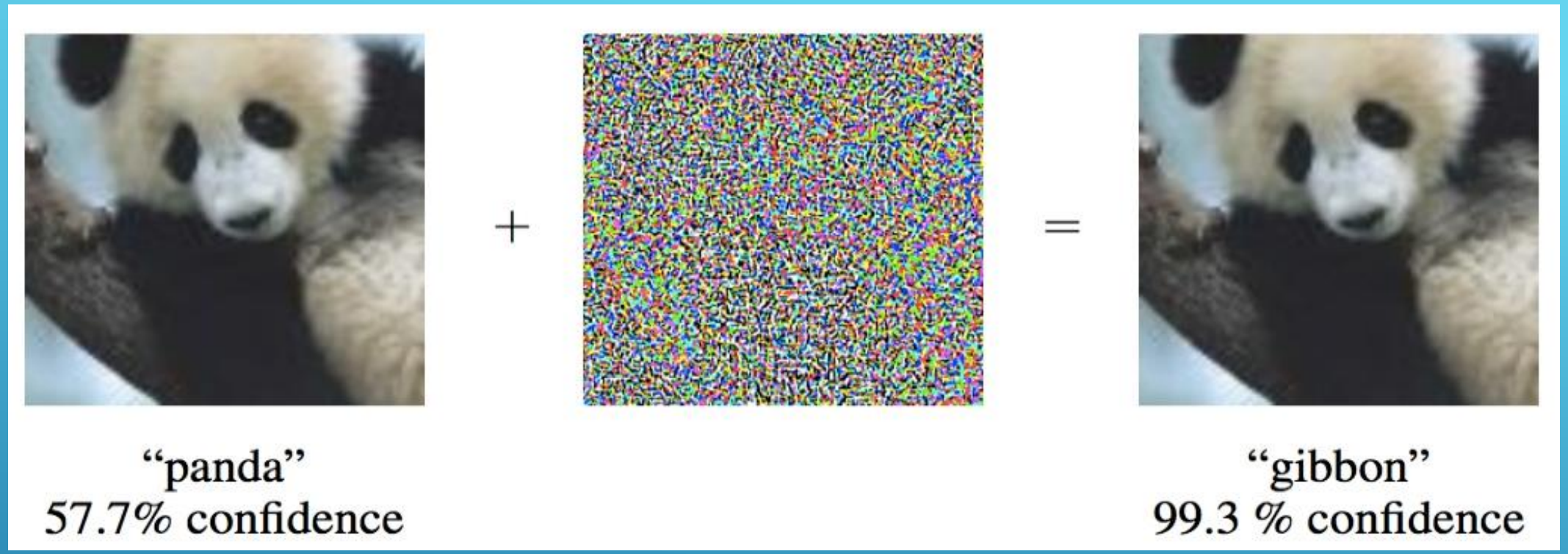
WE HAVE COVERED :

-DEEP LEARNING (**NEURAL** NETWORKS AI)
ASSOCIATIONS, RECOGNITION (IMAGES, SPEECH, ETC….)
BIG SUCCESSES!!

-**SYMBOLIC** AI
LOGIC
BIG FAILURES!! EG, EXPERT SYSTEMS -> AI WINTERS!!

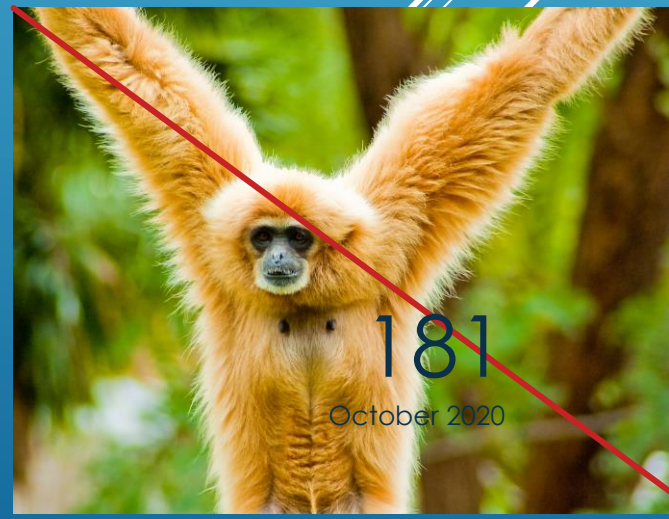
The *Neural Symbolic Gap*

- **Neural Network** – phenomenal image processing and reinforcement learning
- **Child** – phenomenal causal symbolic learning with few examples (eg, Gopnik)

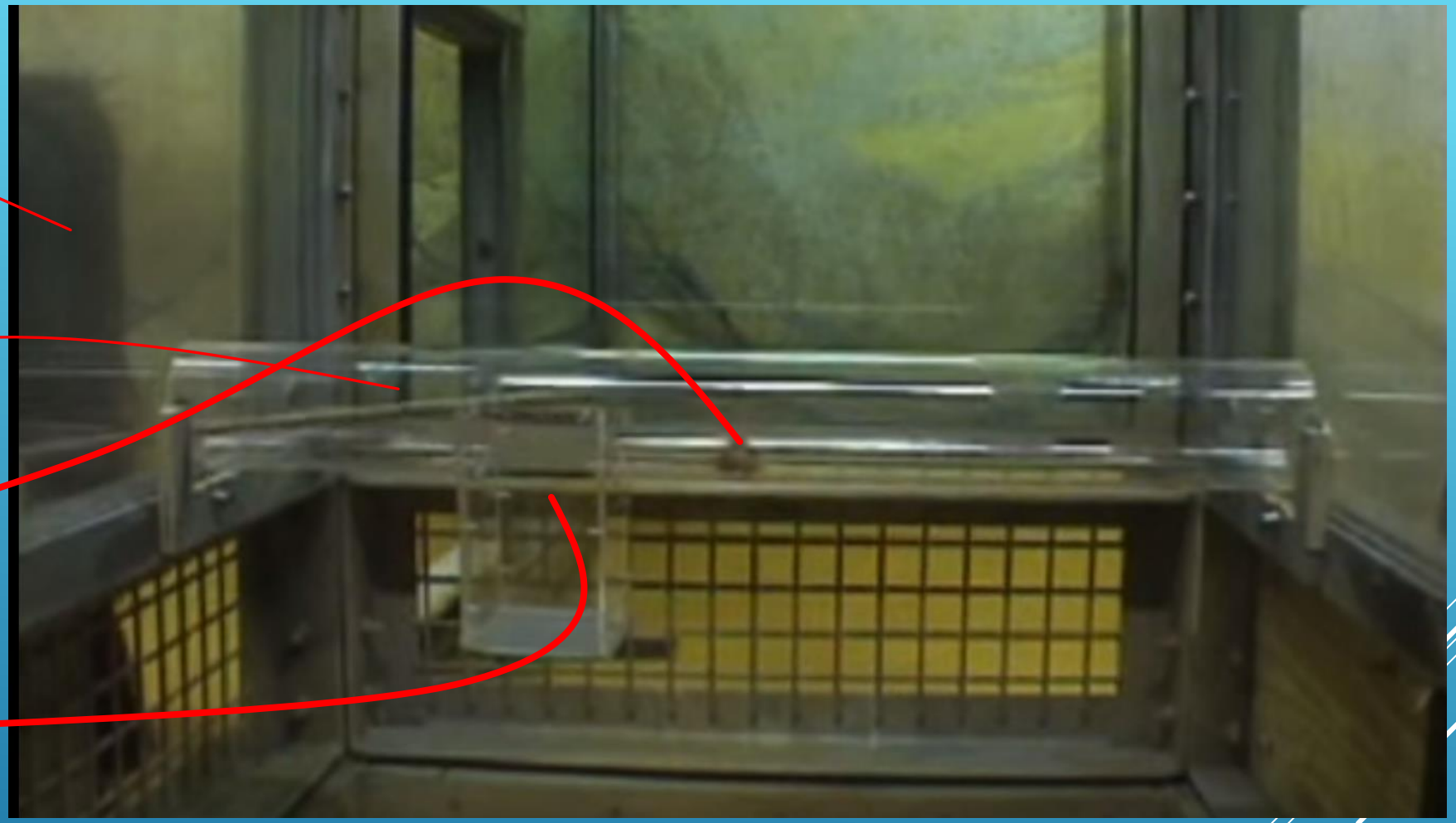


Goodfellow,I.J., Shlens,J. and Szegedy,C. (Google Mountainview), Explaining and Harnessing Adversial Examples, ICLR 2015.

It’s still a Panda – and the 3 year old boy would know this!! (and…. 3 year old only needs 1 or 2 photos for training, not 1000s)



Deep Learning Neural Network	3 Year Old Human Child
Pattern Recognition →Recognize the World	Model Building +also Pattern Recognition →Explain the World
Need 1000's examples for learning	A few examples enough



Chimpanzees **do not** have full causality

Deep Learning has zero Understanding
Deep Learning gets more powerful by brute force

300,000x increase in computing power the last few years
NOT SUSTAINABLE -- There is a deep flaw in deep learning

Humans have causality. √

Animals do not. ← *associations*

Deep Learning does not. ← *associations*

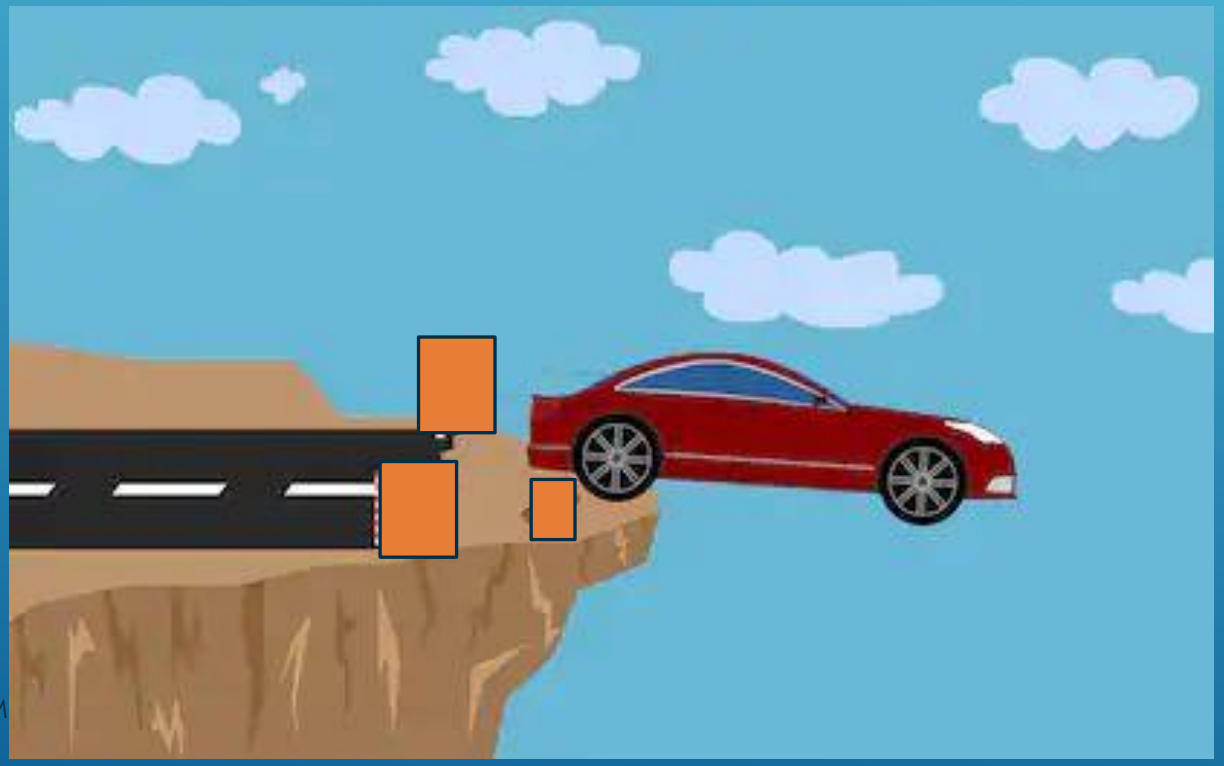
Humans learn to drive with 5-15 hours of driving in a driver's ed course. Do not need to be programmed with every possible scene on the road – can figure it out (eg, bag on road).

Deep Learning autonomous driving system – must get training data showing *everything* since **it cannot causally reason**

eg, one EV company has about a billion miles of driving experience of its cars as training data now.

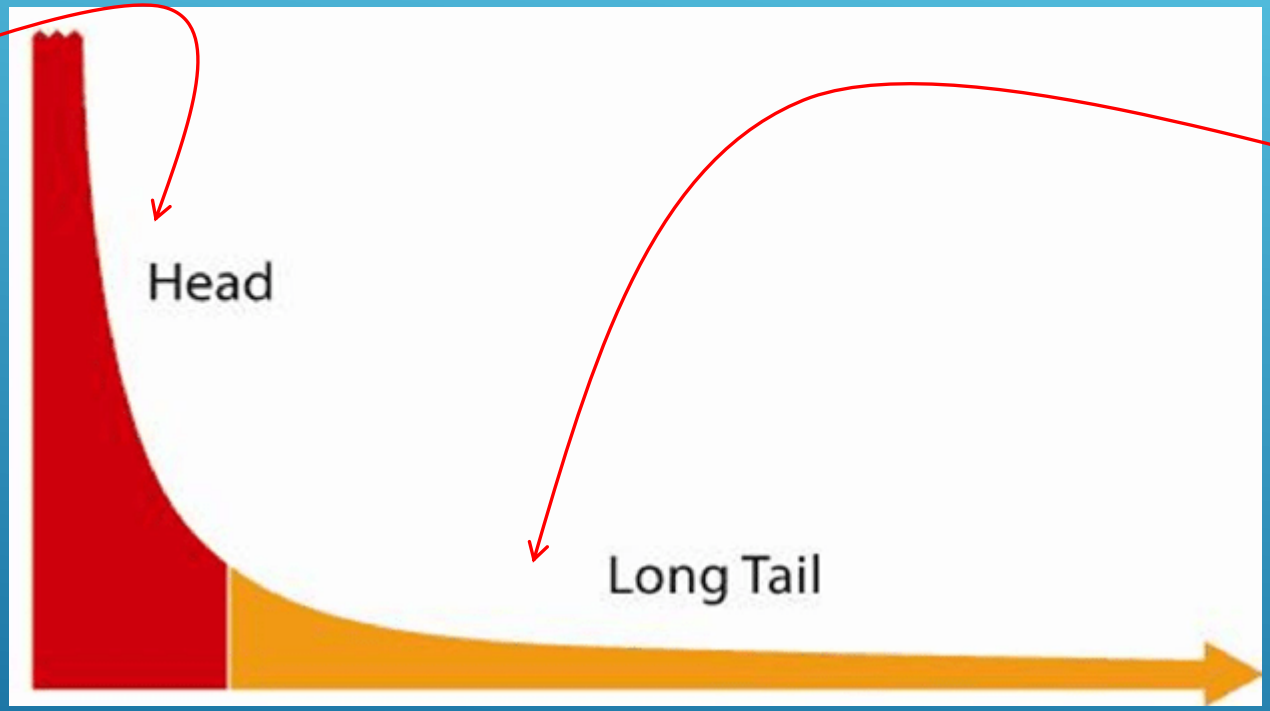
Classic example: unless explicitly programmed, an autonomous driving system will follow a seemingly normal road and drive off a cliff (because it understands nothing!!)

(programmers add symbolic rules to autonomous driving systems and probably this one has been added already)



Without causality need loads and loads of experience to see everything: **'long-tail problem'**

Reasonable number of examples make up 99% of examples will see in the world



Last 1% or .1% are HUGE NUMBER of possible examples

March 18, 2018 – Uber self driving car kills pedestrian in Tempe, Arizona

-Uber's system never had training with image of pedestrian pushing bike across the *middle* of the street (Safety driver did not unfortunately respond to situation)

The solution to the neurosymbolic gap:
Ability to Generate Causal Behavior

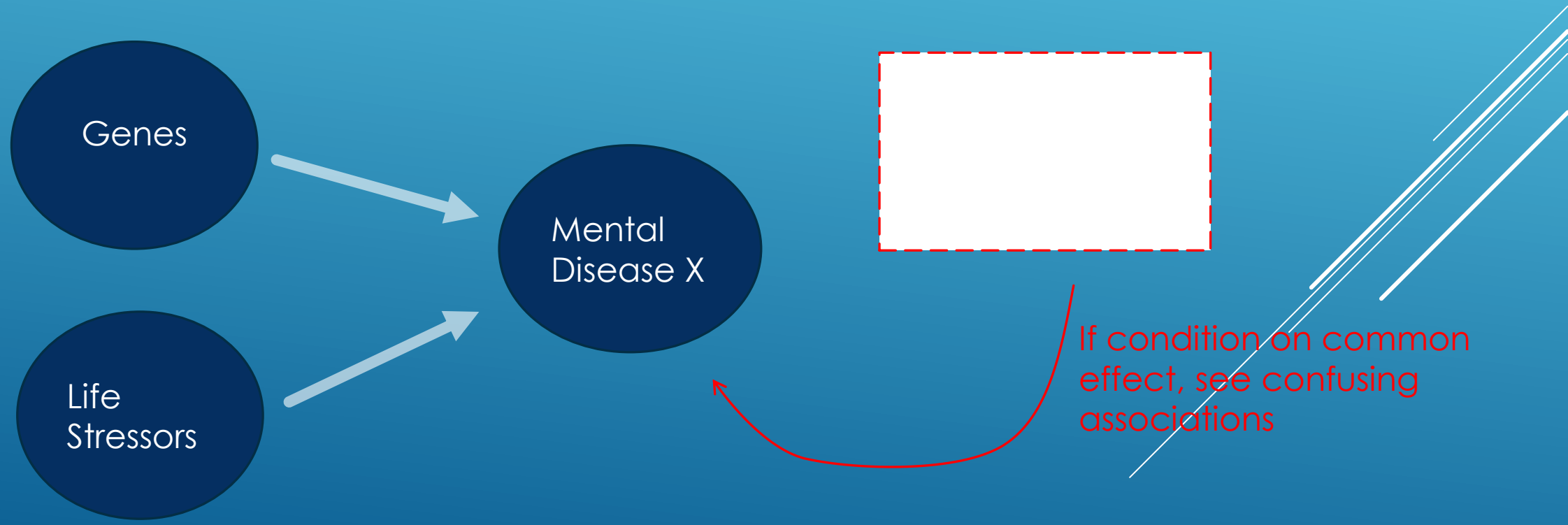
'Reptilian' and 'Mammalian' Brain – Associative, Pre-Causal Functioning

'Human' Brain, AGI – Full Causal Functioning

Directed Acyclic Graphs ('Causal Graphs') Counterfactual Theory

-Useful for ***Analyzing*** Causality, eg, epidemiology, genomics

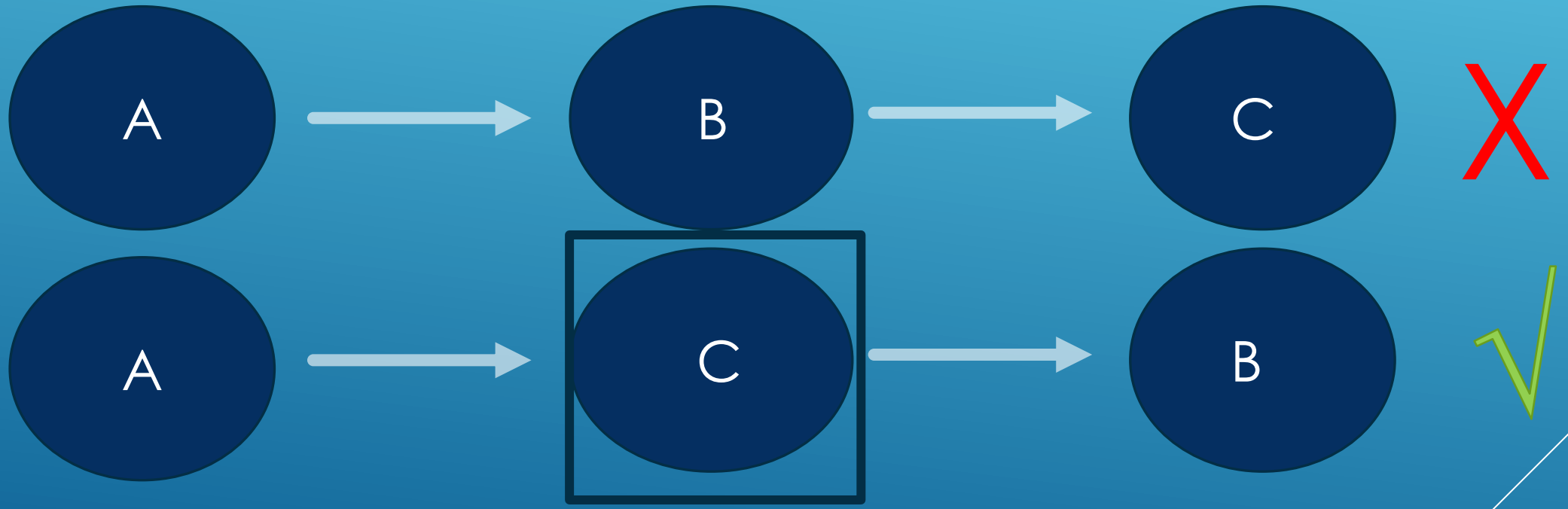
-Less Useful for ***Generating*** Causality, eg, AGI



Causal Discovery

Try to learn causal relationships from the data

eg, Data shows A & B are independent if we condition on C, but dependent if we don't



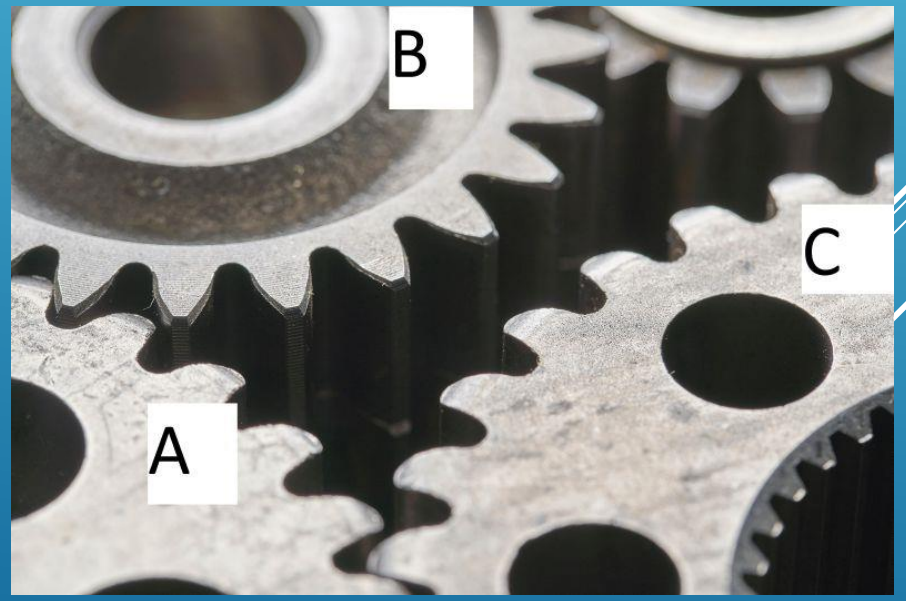
other causal models will also exist given this data....

Directed Acyclic Graphs ('Causal Graphs')
Counterfactual Theory
Causal Discovery

-Useful for ***Analyzing*** Causality
eg, epidemiology, genomics

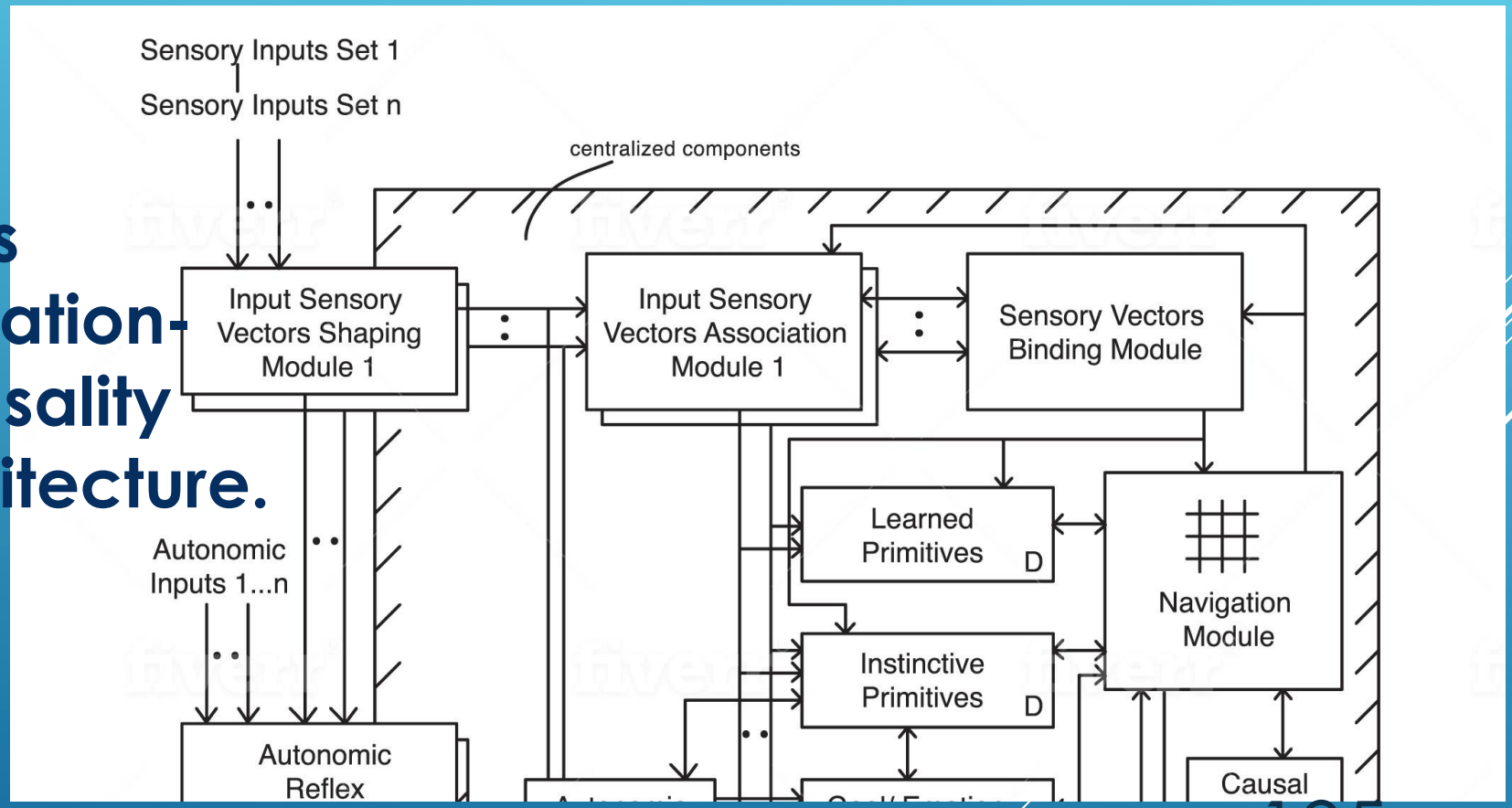
-Less Useful for ***Generating*** Causal Behavior
eg, AGI

We want a mechanism for generating causal behavior in the real world



CAUSAL COGNITIVE ARCHITECTURE 1 – SCHNEIDER (IN PRESS)

Connectionist elements Integrated into a navigation-based framework. Causality emerges from the architecture.



LEARNING OBJECTIVES

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- 5. **Discussion**

HOW WILL AI IN THE FUTURE AFFECT PATIENTS….ACTUALLY AFFECT ALL OF US?

THIS DECADE (MY OPINION)

-**OTHER FACTORS** OF **MORE IMPORTANCE**
EG, COVID-19 RECOVERY, GLOBALIZATION, ETC

-**IMPROVEMENTS IN OFFICE AUTOMATION AND FACTORY AUTOMATION (EVEN WITHOUT AI)** WILL AFFECT JOBS (IN GOOD AND BAD WAYS)
-DEEP LEARNING CAN SPEED THIS UP

"**SENSE OF POWERLESSNESS** – WORRY…"
→ RECORD LEVELS OF INEQUALITY, LOWER SOCIAL MOBILITY

-HOWEVER, TECH USE IN **HIGH SKILL JOBS** MAKES THESE JOBS MORE PRODUCTIVE & PAYING VS **LOW SKILL JOBS**

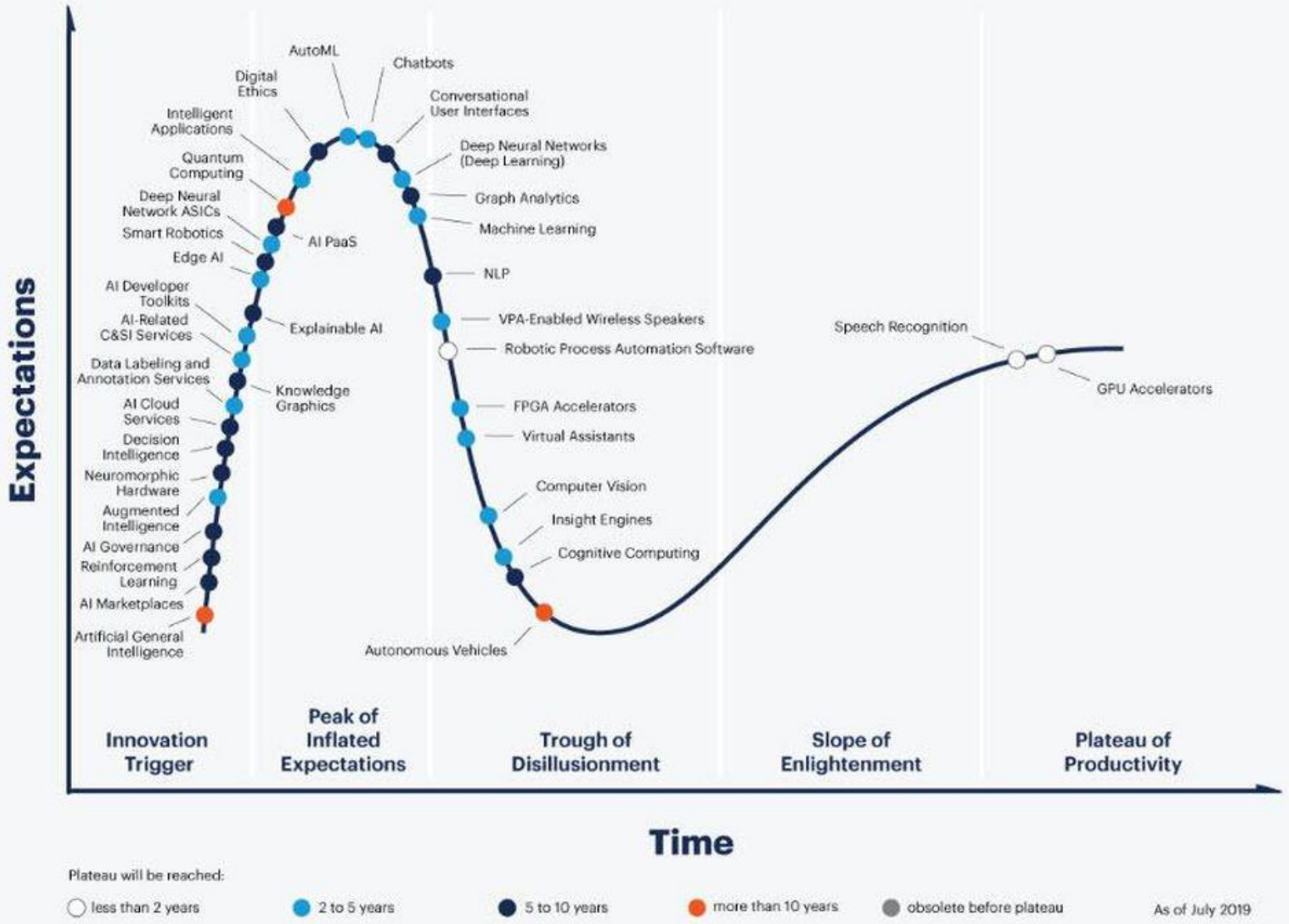
→**NEED TO FIX IMBALANCE** BETWEEN WORKERS HELPED AND HURT BY **NEW ECONOMY**

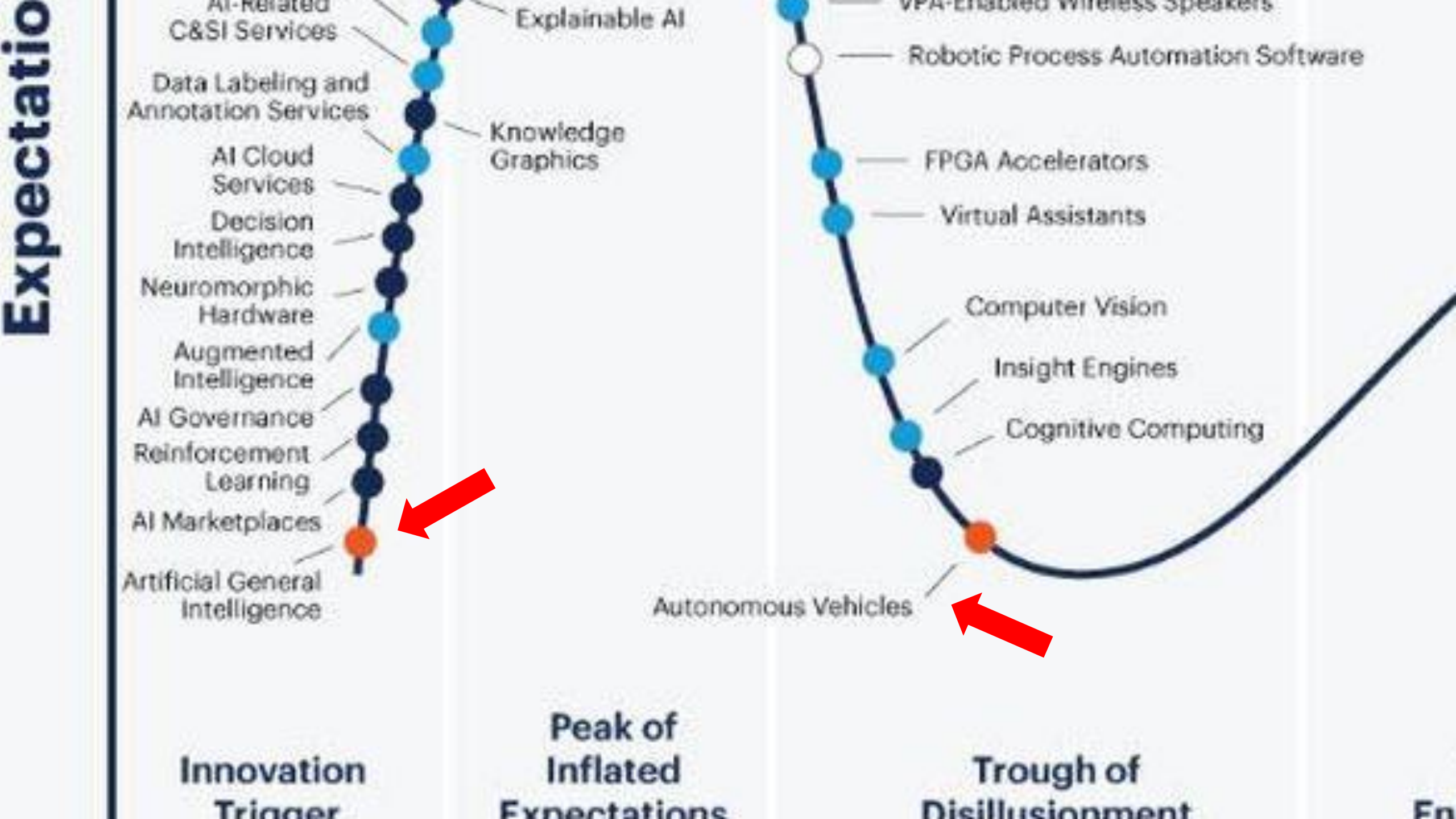
→ **NOT REALLY DUE TO AI AT THIS POINT**

AI -- NEXT DECADE

"It's tough to make predictions, especially about the future"
--Yogi Berra

Gartner Hype Cycle for Artificial Intelligence, 2019




Expectation
AI-Related C&SI Services
Explainable AI
Data Labeling and Annotation Services
Knowledge Graphics
AI Cloud Services
Decision Intelligence
Neuromorphic Hardware
Augmented Intelligence
AI Governance
Reinforcement Learning
AI Marketplaces
Artificial General Intelligence
VPA-Enabled Wireless Speakers
Robotic Process Automation Software
FPGA Accelerators
Virtual Assistants
Computer Vision
Insight Engines
Cognitive Computing
Autonomous Vehicles
Innovation Trigger
Peak of Inflated Expectations
Trough of Disillusionment

NEXT DECADE (MY OPINION)

-ONCE THERE IS CAUSALITY IN AI + APPROPRIATE TRAINING + LOWERED 'COMPUTE' COSTS -- AI SYSTEMS SHOULD BE ABLE TO DO THE WORK ALMOST ANY WORKER CAN DO

-TIME OF STRESS FOR OUR PATIENTS WITHOUT APPROPRIATE SOCIETY PROGRAMS IN PLACE

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HOW WILL AI IN FUTURE AFFECT THE PRACTICE OF MEDICINE, INCLUDING PSYCHOTHERAPY?

HEALTHCARE GENERATES LOTS OF ‘BIG DATA’

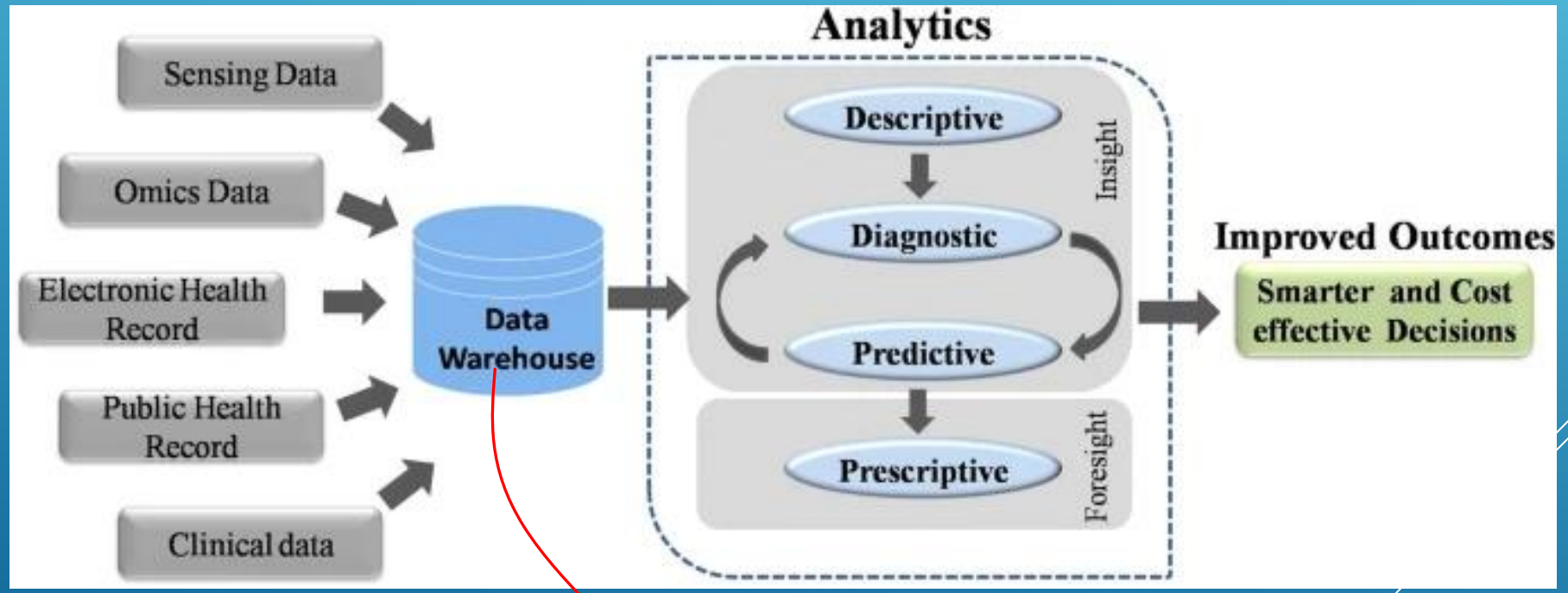
“Big Data”

- large amounts of data
- not manageable using traditional software
- hence desirability of using “AI”

Big Data – Volume, Velocity, Variety

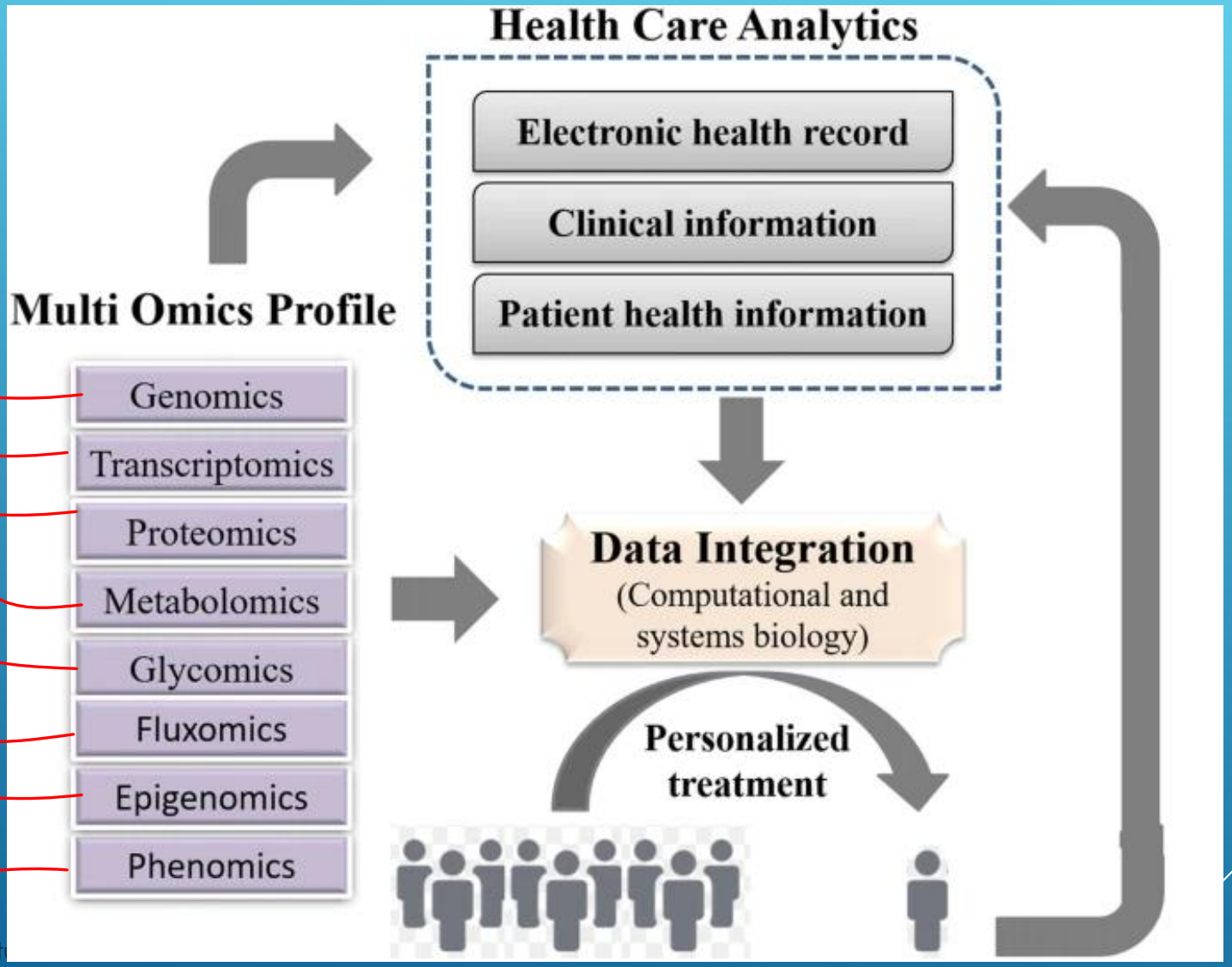
HEALTHCARE BIG DATA ANALYTICS

("Analytics" – Discovery of meaningful patterns in data)



central repository of data

USING BIG DATA FOR PERSONALIZED TREATMENT

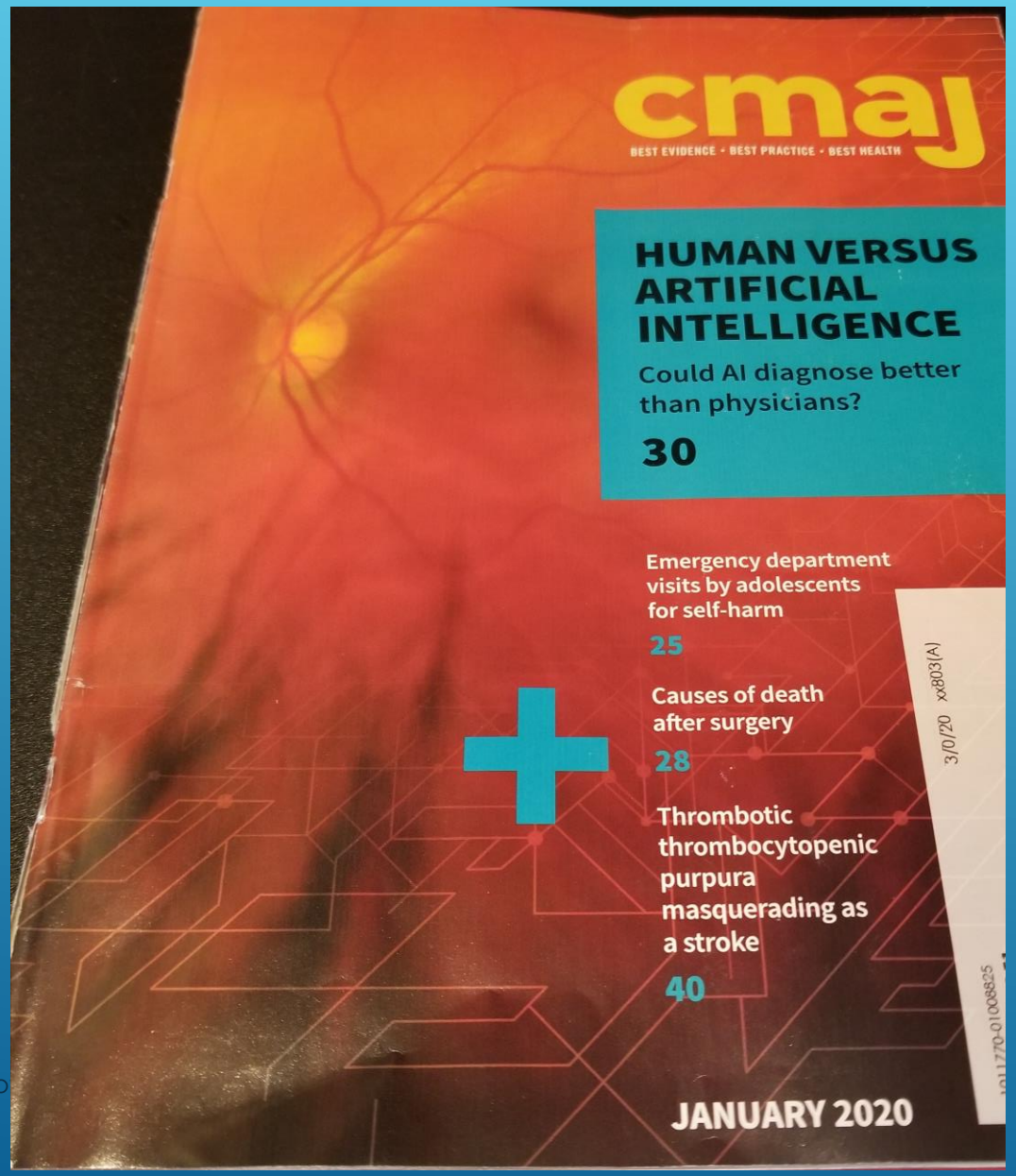


genes
mRNA
proteins
metabolites
glycomes
dynamics of metabolism
epignetic modf'ns
phenotype
biochem traits

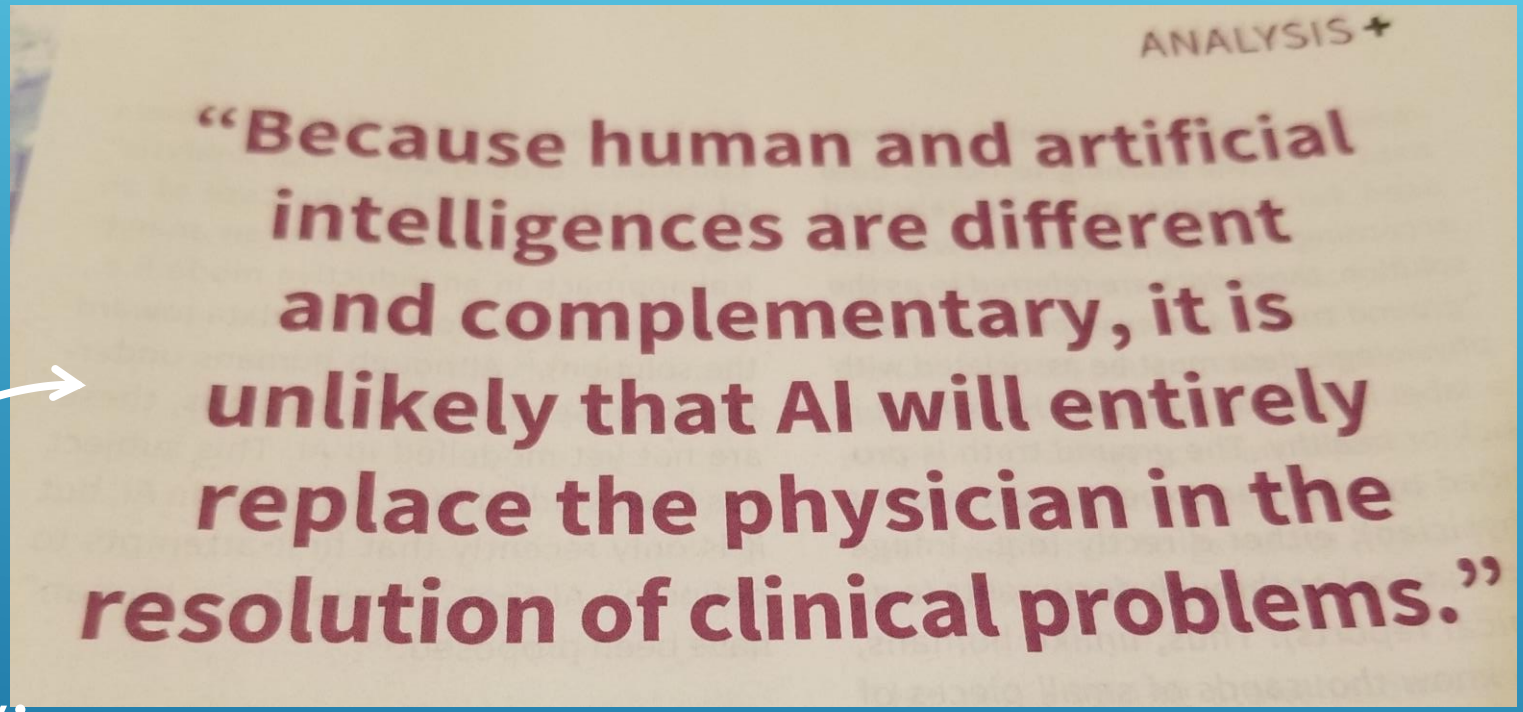
MEDICAL AI SYSTEMS

-NO UNDERSTANDING OF WHAT THEY ARE DOING
-NO/POOR CAUSALITY
-THEY CAN'T EVEN EXPLAIN WHAT THEY ARE DOING

COVER STORY OF JANUARY 2020 PRINT CMAJ



THE ARTICLE TALKED ABOUT INTELLIGENCE IN HUMANS AND MACHINES IN VAGUE WAYS….



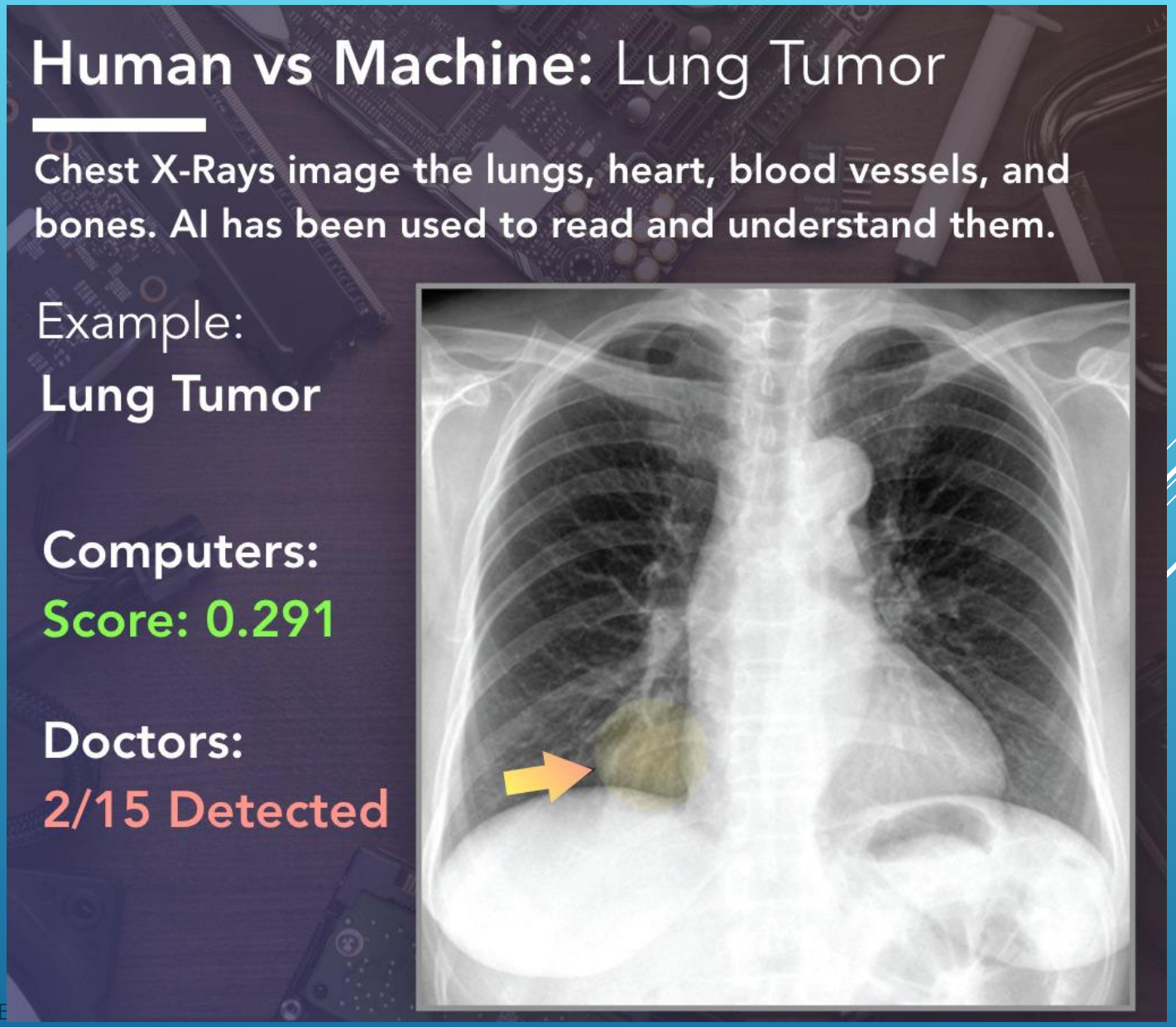
My view:

-current AI contains **no model** of the world, **no causal** reasoning

-instead functions as a **massive association machine**

DEEP LEARNING FOR RADIOLOGY (REQUIRES MILLIONS OF XRAYS AS TRAINING DATA)

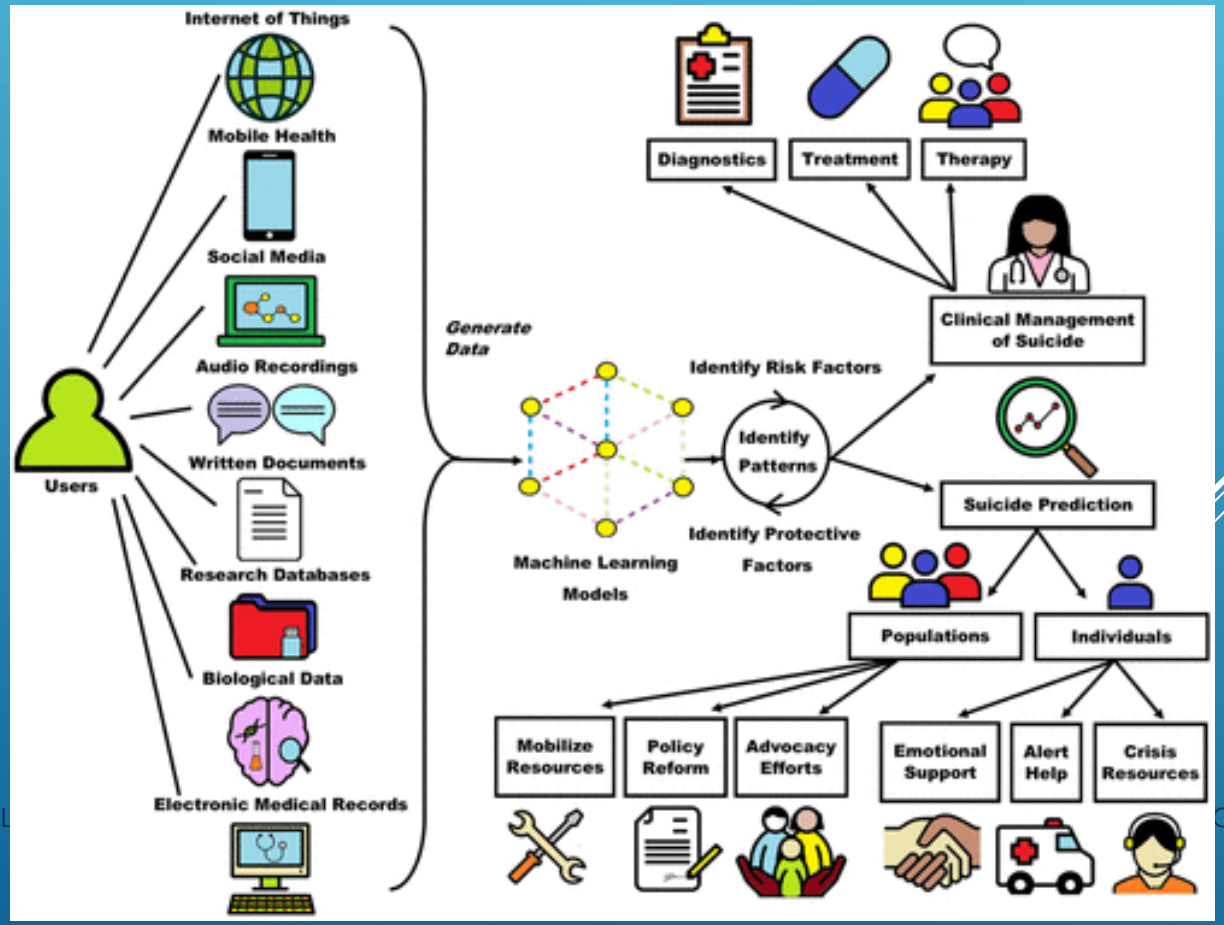
-USEFUL 3AM IN ER
-USEFUL SCREENING
-BUT…. NO CAUSALITY
CLINICAL CORRELATION
DISEASE PROGRESSION
TEAM COLLABORATION



Artificial Intelligence in Medicine
Volume 103, March 2020, 101785
The impact of machine learning on patient care: A systematic review
Ben-Israel and colleagues - Neurosurgery, University of Calgary

"Despite the expanding use of machine learning (ML) in fields such as finance and marketing, its application in the daily practice of clinical medicine is almost non-existent."

Dr Sidney Kennedy, University of Toronto
Machine Learning in psychiatry
-predict escitalopram treatment outcome from EEG
-predict relapse, increased risk of suicidal behavior

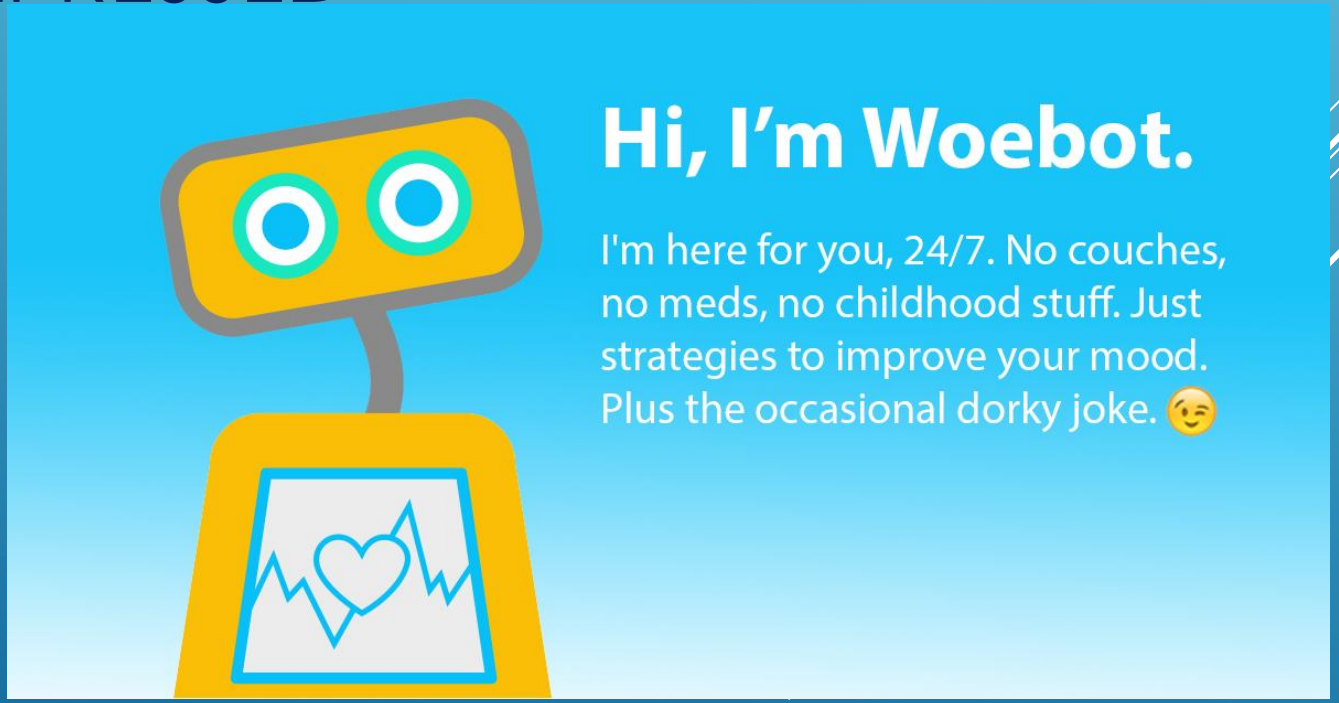


AI Therapists

-OFFERS PROMISE OF THERAPY FOR ALL AT LOW COST
-ONLINE CBT
-CHATBOTS: "SIRI, I FEEL DEPRESSED"
-CHATBOTS, EG, WOEBOT

generic term

-tradename
-no cost at present



Computer-Assisted CBT ('CCBT') for Depression

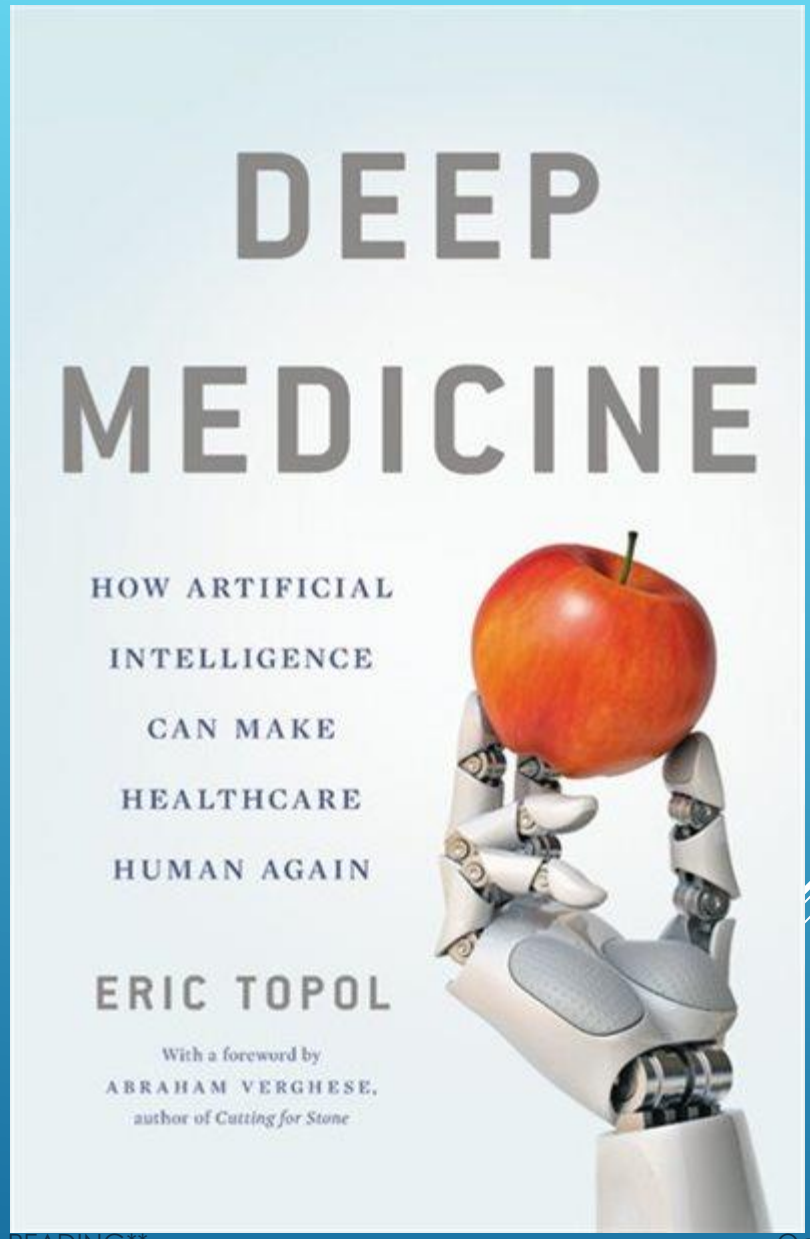
-JESSE WRIGHT ET AL, 2019, J CLIN PSYCHIATRY
-META-ANALYSIS 40 RCT STUDIES CCBT FOR DEPRESSION
-CCBT WITH MODEST SUPPORT FROM CLINICIAN EFFECTIVE
-CCBT FULLY SELF-GUIDED MUCH LESS EFFECTIVE
(TYPES, AMOUNT AI IN CCBT STUDIED??)

→AT THIS POINT IN TIME AI **CANNOT** REPLACE DOCTORS -- **NOT TECHNICALLY POSSIBLE**

-**BETTER SOFTWARE** CAN IN THEORY **REDUCE** HEALTH CARE **STAFF** HOWEVER, AND DEEP LEARNING CAN SPEED THIS UP (DEPENDS ON FIELD)

DR ERIC TOPOL

-CARDIOLOGIST
-SCRIPPS, LA JOLLA
-DEVELOPED T-PA, ANTI-CLOT MEDS
-PROPONENT OF AI IN MEDICINE



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NEXT DECADE (MY OPINION)

-ONCE THERE IS CAUSALITY + APPROPRIATE FUNDAMENTAL TRAINING + REDUCED COSTS FOR COMPUTE -- AI SYSTEMS SHOULD BE ABLE TO DO THE WORK ALMOST ANY HEALTHCARE WORKER CAN DO

-HUMANS PROVIDE **OVERSIGHT** (FOR A WHILE….) OF AI HEALTH SYSTEMS

NEXT DECADE (MY OPINION)

HUMANS PROVIDE EMPATHIC & **EXISTENTIAL LIAISON** TO AI HEALTH SYSTEMS

→THUS KEY FOR PSYCHOTHERAPY

Even if technology is great, will this work?

HOW WILL AI AFFECT THE FUTURE OF MANKIND (HUMANKIND)?

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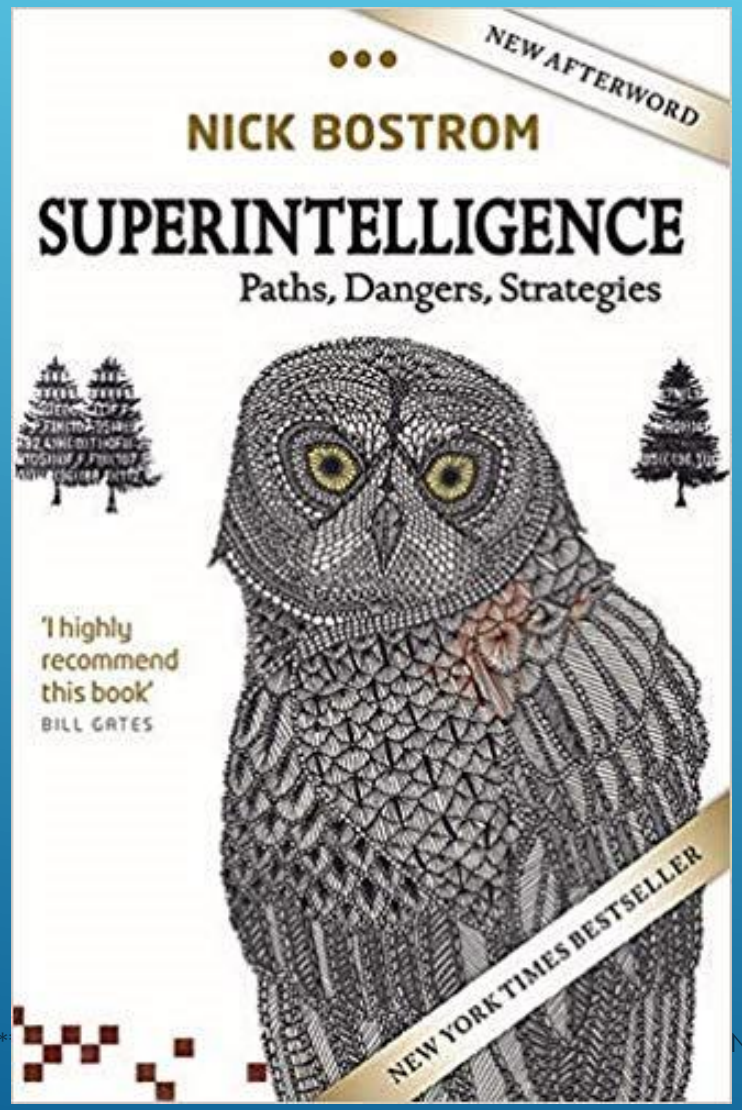
DEEP LEARNING ALL AROUND US NOW: LONDON POLICE SURVEILLANCE CAMERAS WITH FACIAL RECOGNITION

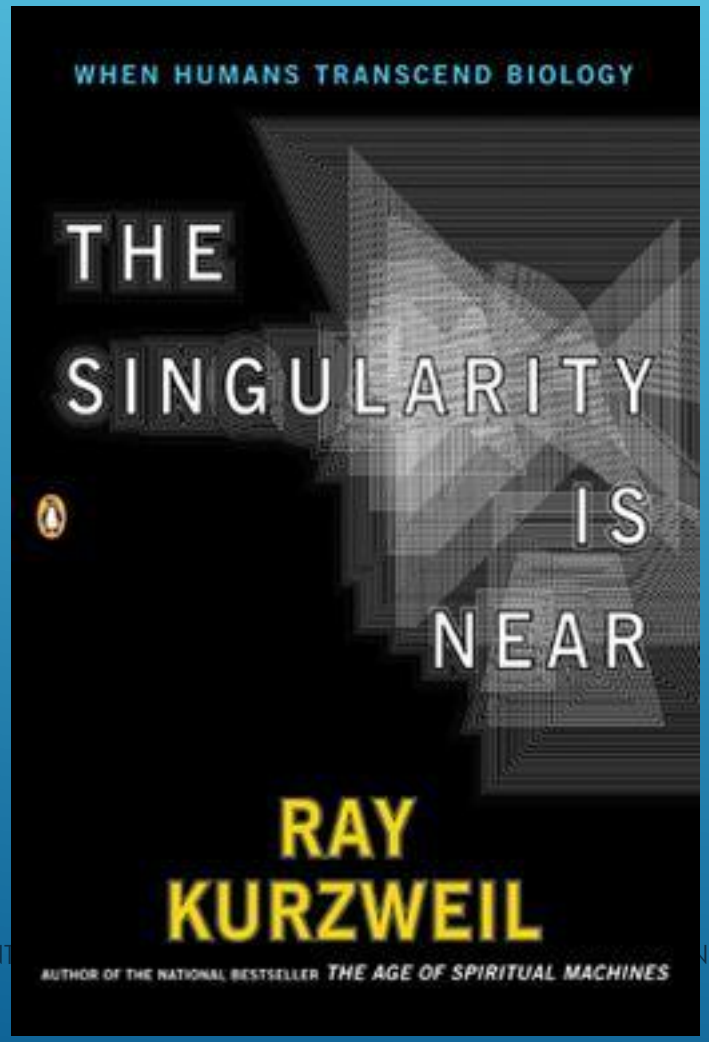
PSYCHOLOGY OF CONSTANT SURVEILLANCE??

Bostrom – SuperIntelligence



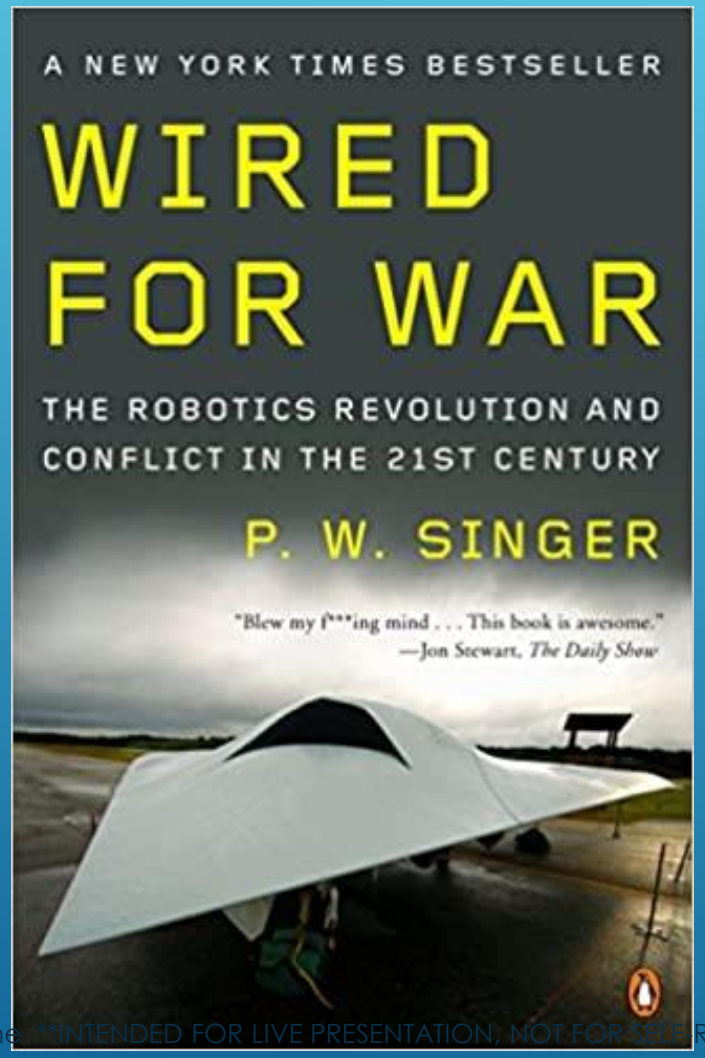
Could an AI Paperclip Maximizer machine turn the earth into paperclips?

Kurzweil – AI Will Exceed Human Intelligence and Merge with Humans




The Future of Intelligence
MIT Tech Conference
February 20, 2016
Ray Kurzweil
KurzweilAI.net
The Future of I
MIT Tech Conference
February 20, 2016
Ray Kurzweil
KurzweilAI.net
MIT TECH CONFERENCE

SINGER'S 2009 BOOK – WIRED FOR WAR



2017 ASILOMAR AI PRINCIPLES

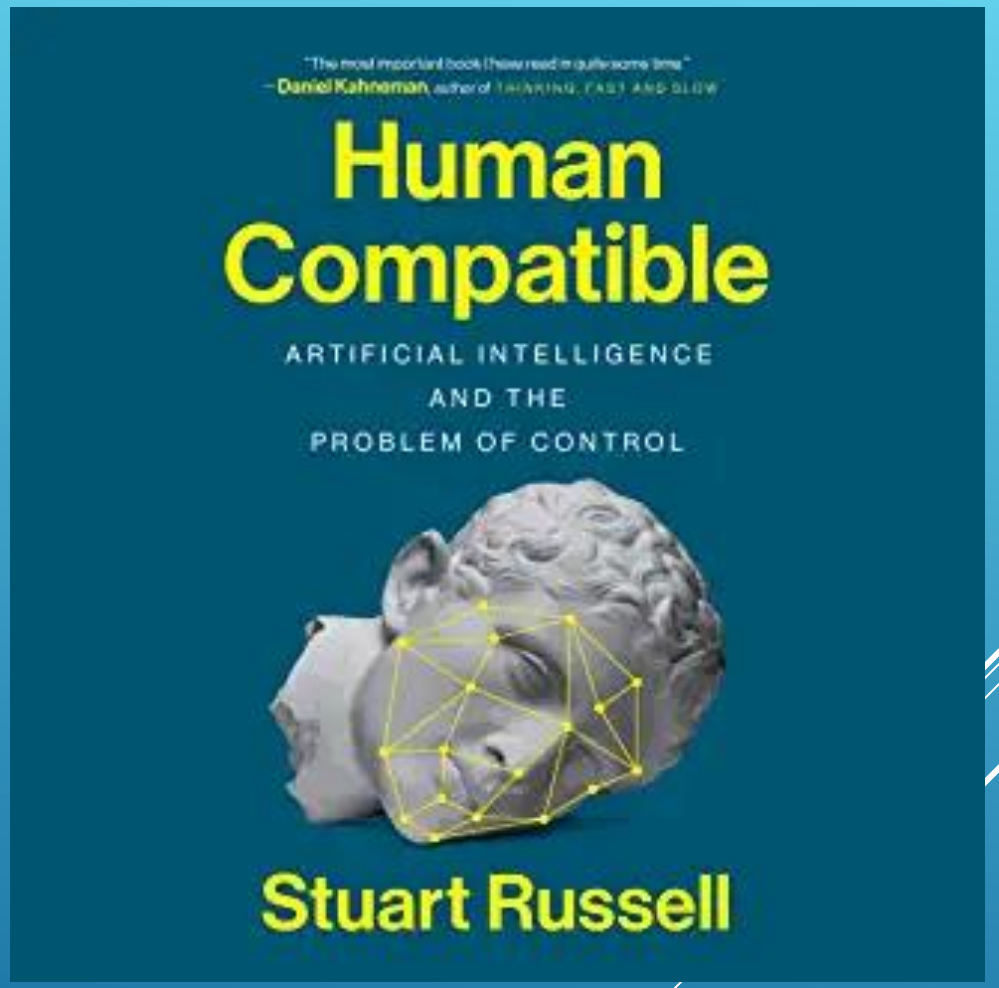
#1- The goal of AI research should be to create not undirected intelligence, but **beneficial intelligence**.

#6- AI systems should be **safe and secure**.. **verifiably so..**

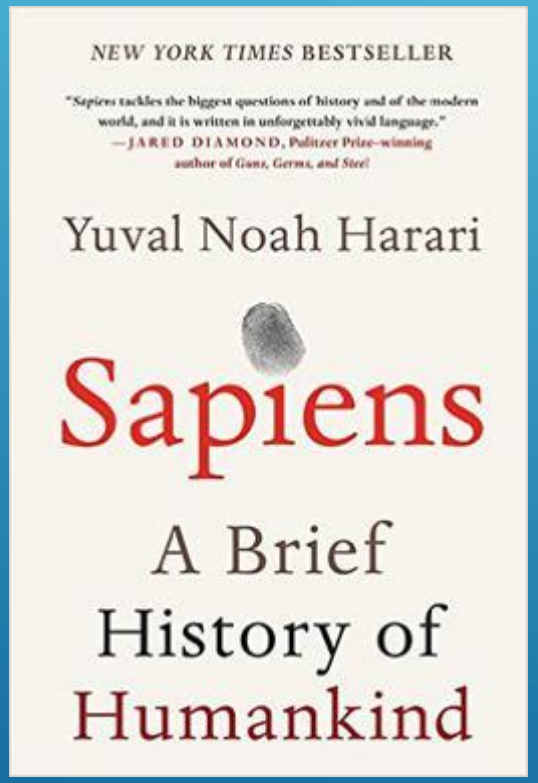
#23- **Superintelligence** should only be developed.. for the **benefit of all humanity** rather than one state.

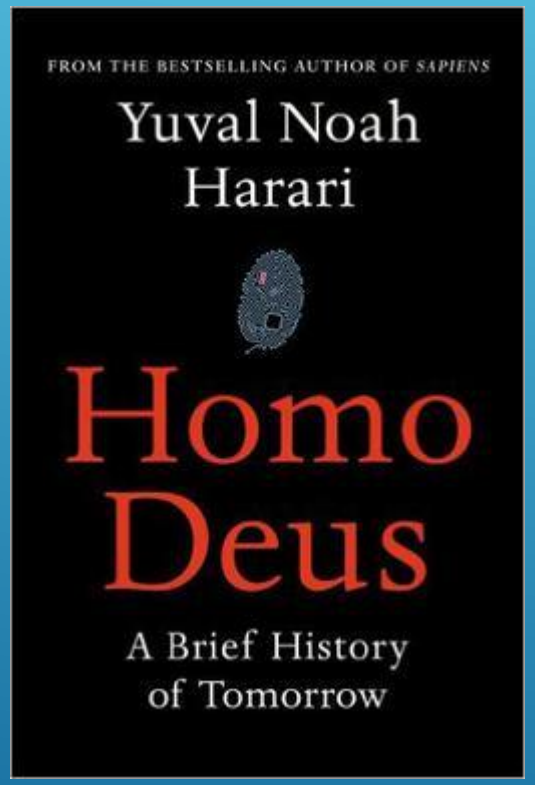
Provably Beneficial AI

The only objective of the machine is human well being, or the satisfaction of human preferences



-Continued technological powers.
-We lose meaning in our lives
-Replacement of *H sapiens* with *H deus*





RIGHT NOW

– AI (= DEEP LEARNING) IS A PHENOMENAL COMPUTER SCIENCE TECHNIQUE

– LIKELY TO **IMPROVE OUR LIVES**

– TERMINATOR NOT POSSIBLE

FUTURE

– THAT'S ANOTHER STORY

-- **AI SAFETY** CONCERNS

OK…. WE'VE MADE IT….

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DISCUSSION

Artificial Intelligence and the Future of Medicine/Mankind

Thank You

howard.schneider@gmail.com

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"DR HOWARD SCHNEIDER TORONTO"

OR ENTER:

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