

GROUNDING ARTIFICIAL GENERAL INTELLIGENCE WITH ROBOTICS: THE PETITCAT PROJECT

Howard Schneider

Sheppard Clinic North, Vaughan, Canada
hschneidermd@alum.mit.edu

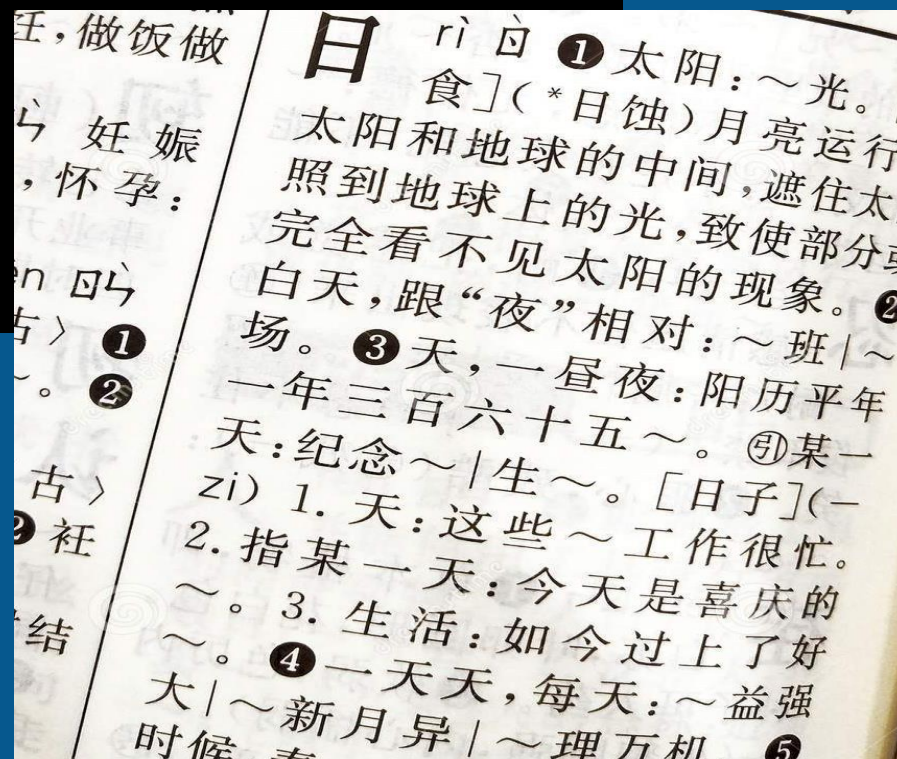
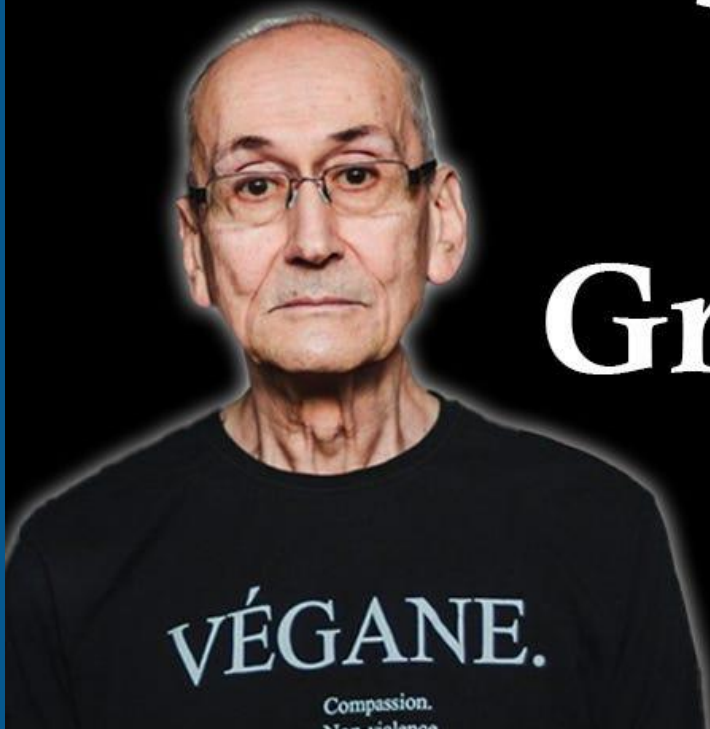
Olivier L. Georgeon

UCLy, Lyon, France
ogergeon@univ-catholyon.fr

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Inspired Cognitive Architectures for Artificial
Intelligence

Stevan Harnad: The Symbol Grounding Problem



► try to learn Chinese language from Chinese-Chinese dictionary

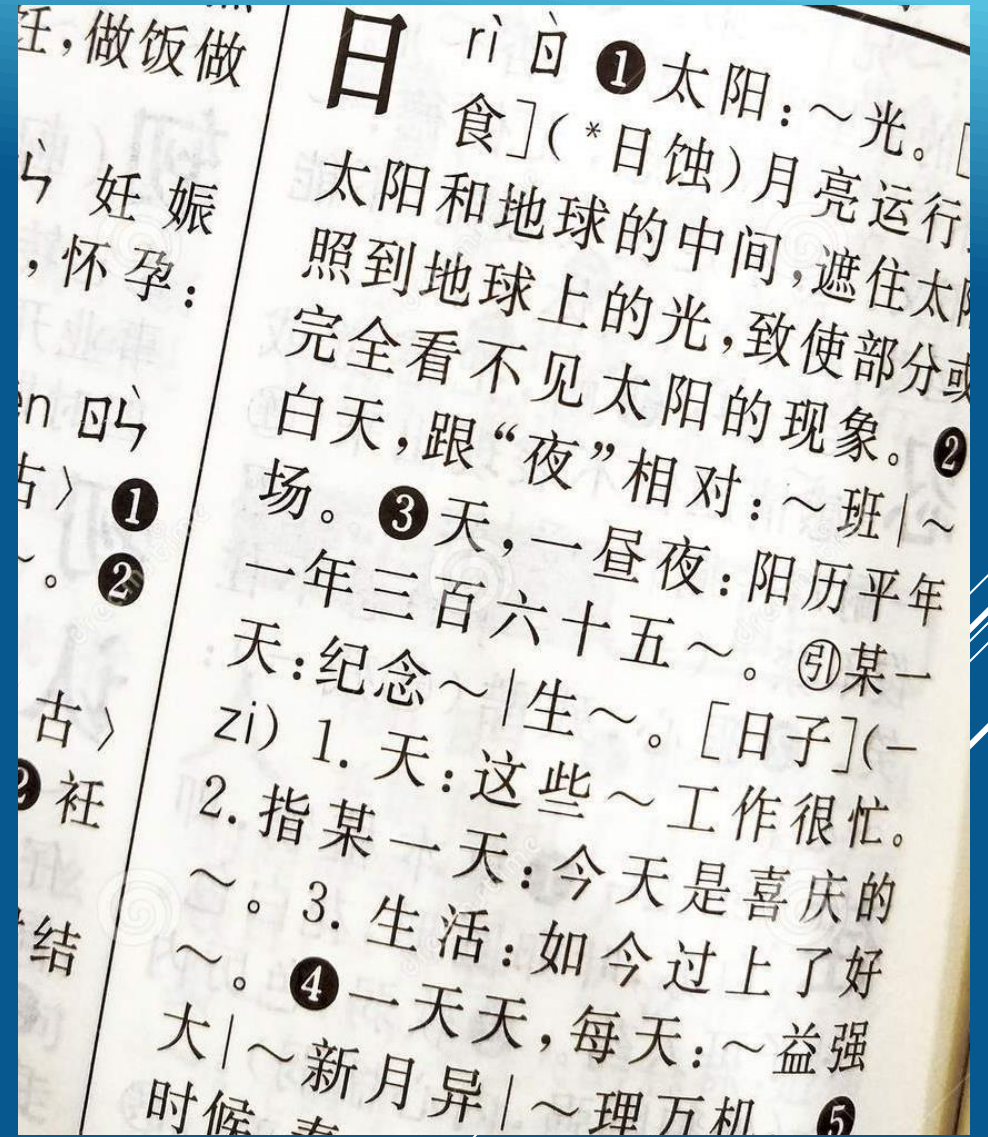
符号接地问题

Google translate:

strip: "symbol grounding problem"

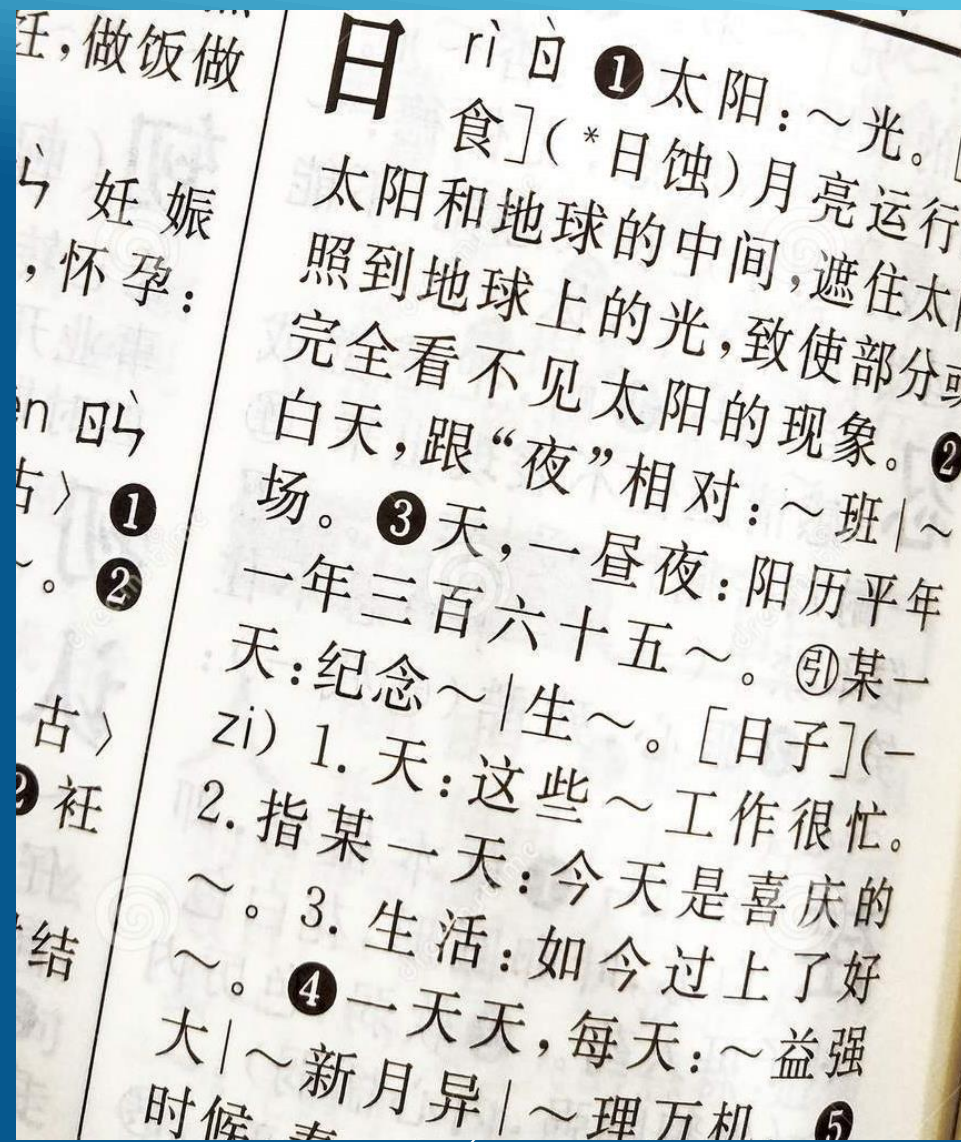
Dictionary page: Sun: ~light. Eclipse (solar eclipse) The moon moves between the sun and Earth, blocking the light that hits the Earth....

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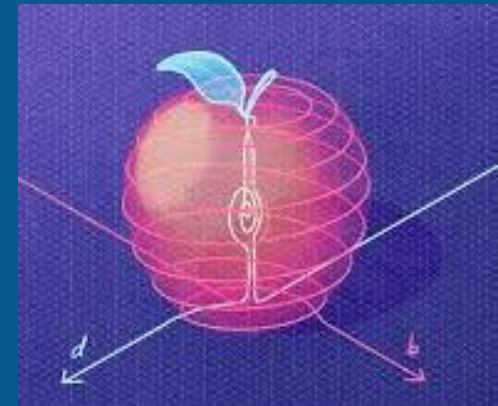


Go from one string of symbols without any meaning attached to the symbols to another string of symbols

符号接地问题



► How can the abstract symbols of a computing system actually understand the external world?



Symbol Grounding Problem



Computer: deals with the **symbols** as “**shapes**” rather than their “**meaning**”



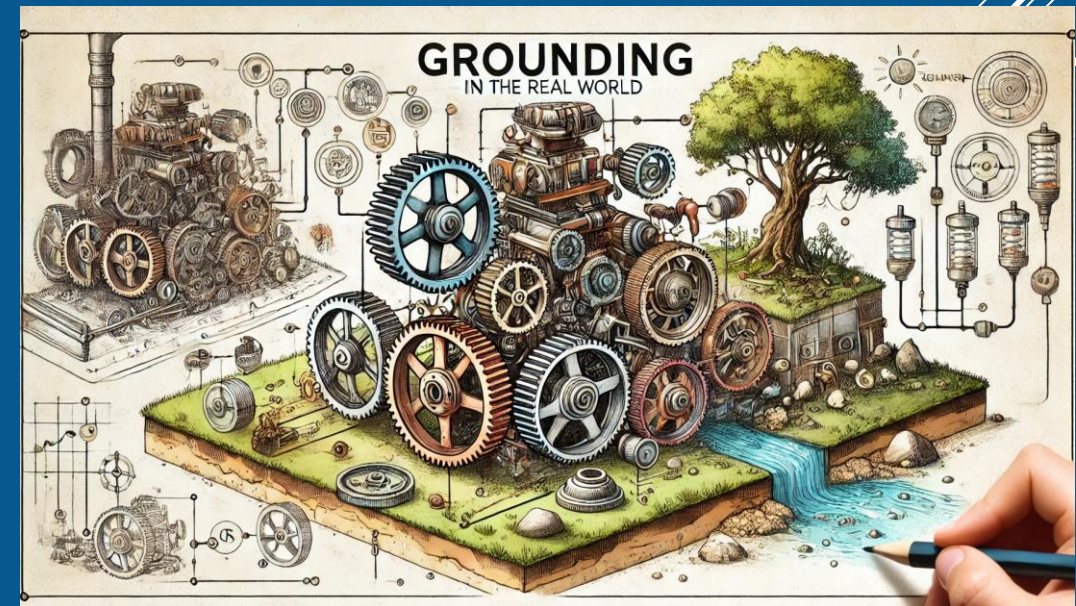
→ How to make these **arbitrary symbols** **meaningful** without an external interpreter?

*e.g., human providing
context*

Harnad:

- ▶ ground symbols with their **real-world** sensations and interactions, objects and actions they are linked to
- ▶ **provides meaning to symbols**

Putting philosophy aside,
what are the **practical**
advantages to grounding
an AI or AGI project?



*Image by
DALL-E, 2024*

- GROUNDING
ADVANTAGES:
AI/AGI can **understand**
information with better
context → **more**
accurate decisions

*Partial grounding only. Not full,
complex, nuanced understanding for
ChatGPT.
[vs GLAM via RL, Pavlick symbols and
grounding LLM, etc.]*

Figure01 –
grounding
ChatGPT
with robotics



GROUNDING ADVANTAGE:

AI/AGI can **learn and adapt**
from real-world experiences



- GROUNDING
ADVANTAGES : AI/AGI
can understand **real-
world implications** of
different actions → **more
accurate decision/action**



GROUNDING ADVANTAGES:

AI/AGI can understand information with better context → **safer action, better alignment with human values possible**



GROUNDING ADVANTAGES :
AI/AGI can anchor concepts in real-world experiences → can use these reference points when encounter a new situation → **better generalizations**



GROUNDING → BETTER GENERALIZATIONS VIA:

- ▶ Reference points when encounter new situation
- ▶ Multimodal integration
- ▶ Reduce overfitting since exposure to diverse real-world data
- ▶ Better abstract the essential features from a situation

→ GROUNDING IS
ADVANTAGEOUS

→ THERE IS A **NEED FOR A
ROBOTIC PLATFORM FOR AN
AI/ AGI/ BICA PROJECT**

PETITCAT PROJECT



- Free, open-source software, GitHub
- Olivier Georgeon started, contributions by Schneider and others
- Interfaces an AI/ AGI/ BICA Python software project to a real-world embodiment
- **Allows you to ground your Python AI project**

ROBOTS ARE EXPENSIVE (2024)

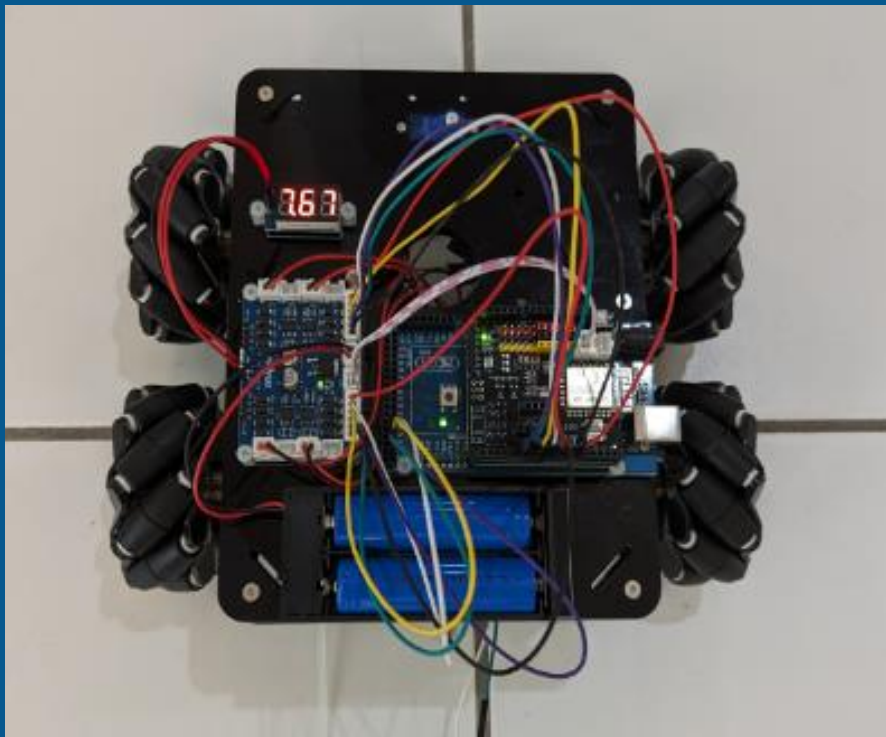


e.g., Boston Dynamics
Spot
US\$75,000 (2024)

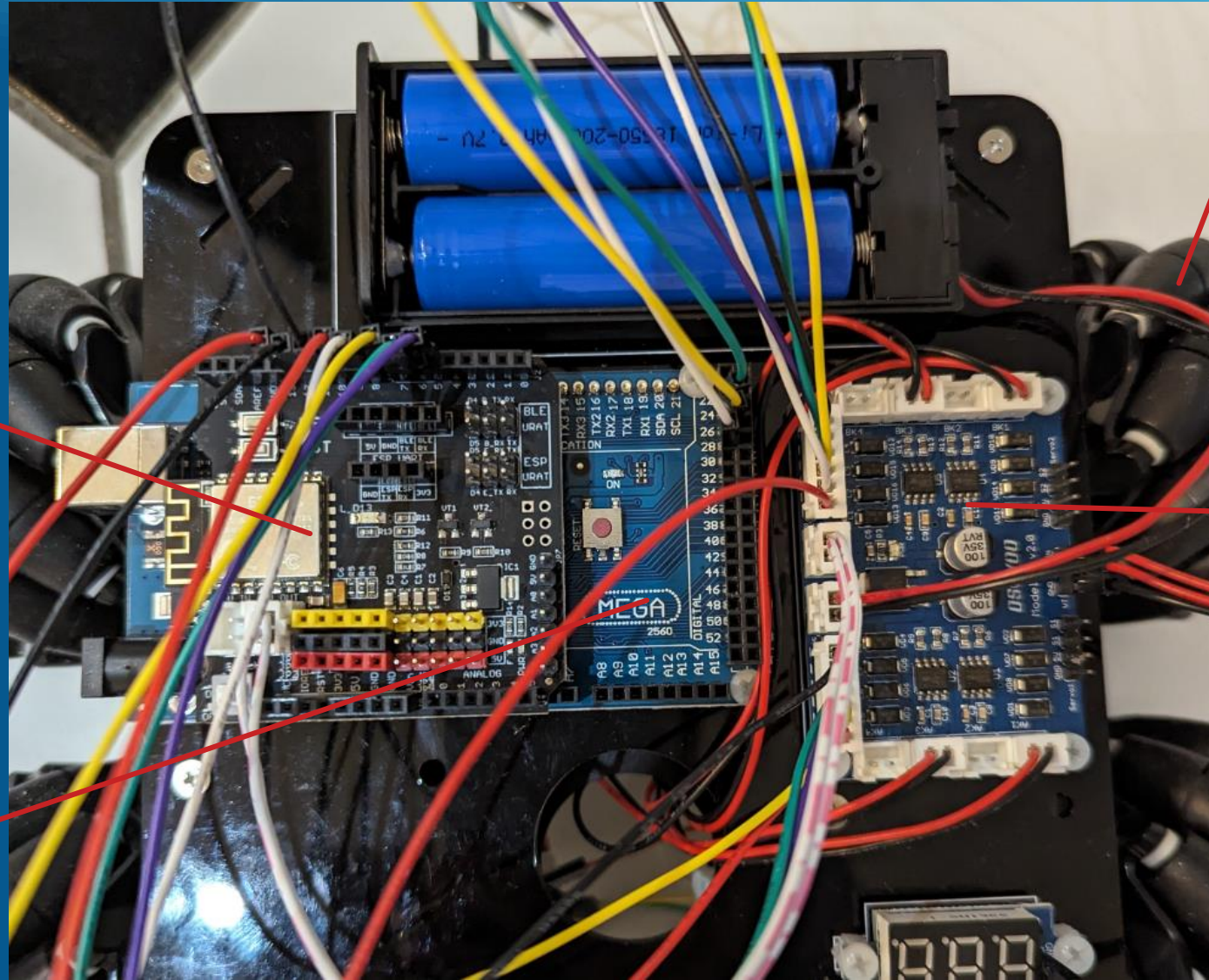
PETITCAT PROJECT USES
OPEN-SOURCE HARDWARE
→ LOW-COST ROBOTS POSSIBLE



PETITCAT PROJECT USES OPEN-SOURCE HARDWARE -- ARDUINO/OSOYOO PLATFORM



Total costs
~ US\$ 150



Wi-Fi Board

Arduino
Microcontroller
Board

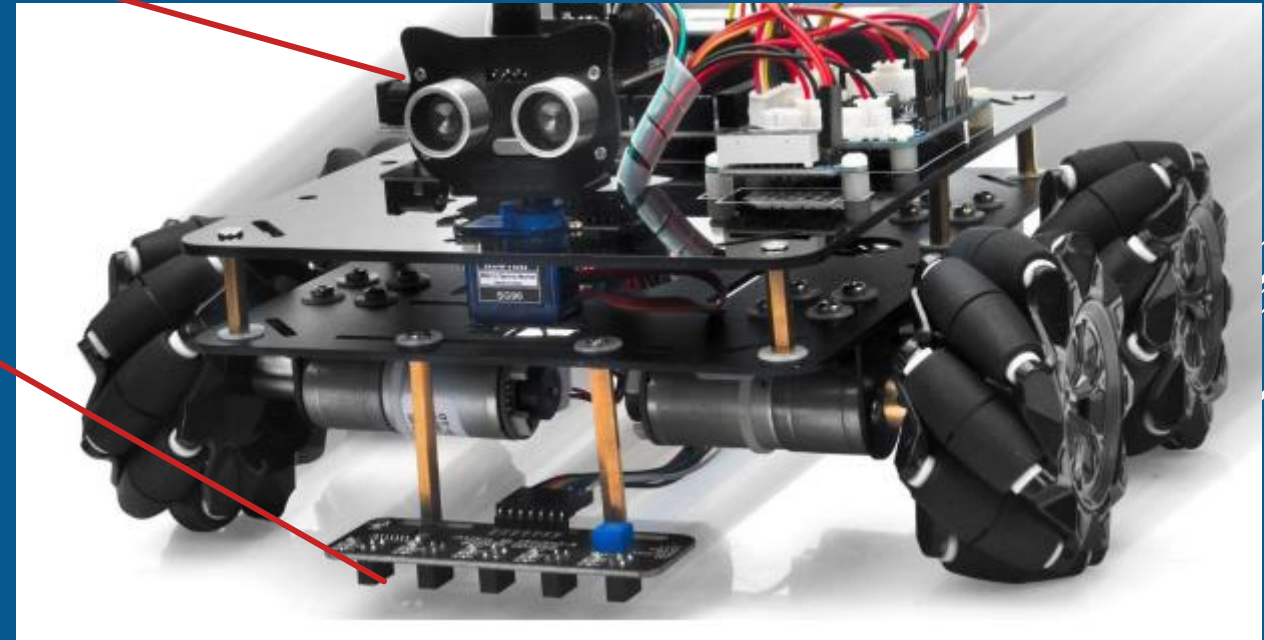
Mecanum
Wheels,
individual
motors

Motor
Driver
Board

Ultrasonic sensors
(moved by
servomechanism)

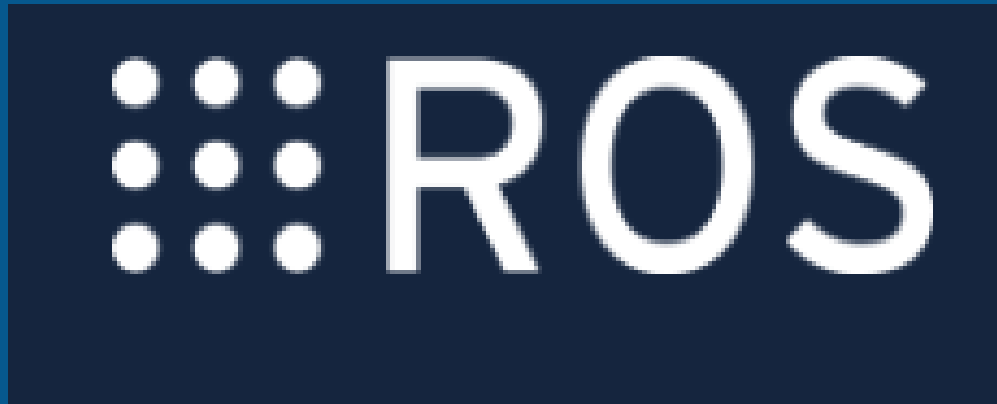
Infrared sensors

EASY TO
CUSTOMIZE WITH
OTHER SENSORS &
ACTUATORS



*e.g., 9-axis inertial measurement
unit, color sensor, emotion LED*

ROBOT SOFTWARE IS COMPLEX TO LEARN AND TO IMPLEMENT



e.g., ROS2 Robot Operating System (framework)

nb.:

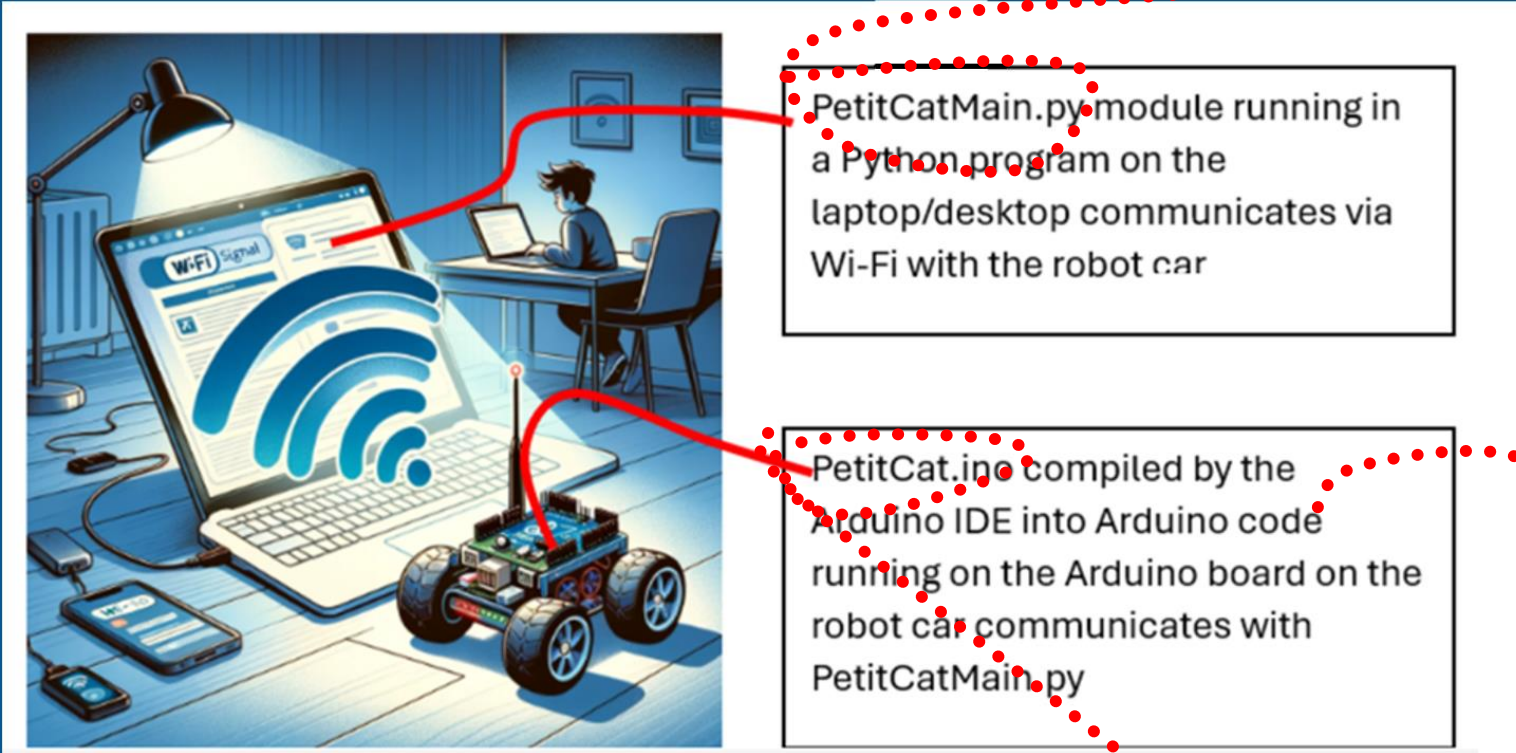
- ROS1 required Linux but ROS2 also allows Windows and macOS*
- many sophisticated modules now, e.g., control multiple robots*
- very secure communications now built into ROS2*
- supports C/C++ and Python*
- learning curve much higher, i.e., ROS2 time >> Arduino time*

PETIT CAT SOFTWARE HAS A SHORT LEARNING CURVE



PetitCatMain.py module running in a Python program on the laptop/desktop communicates via Wi-Fi with the robot car

PetitCat.ino compiled by the Arduino IDE into Arduino code running on the Arduino board on the robot car communicates with PetitCatMain.py

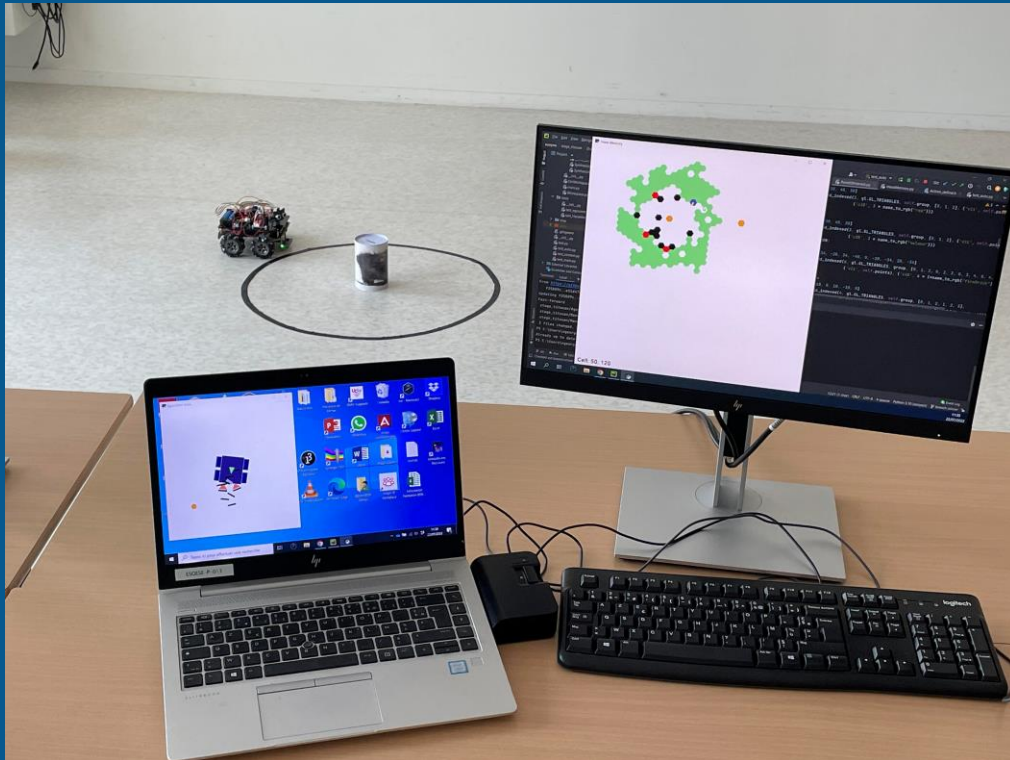


Python code of your AI/ AGI/ BICA project uses PetitCatMain.py to interface with the robotic embodiment

C/C++ code is compiled by Arduino IDE into **machine code** for over a hundred different Arduino and non-Arduino microcontrollers

You can use the existing PetitCat **C/C++ code** to run the embodiment or you can easily modify it

PETITCAT USE EXAMPLE



Implementation of
enactive inference
(Georgeon et al.)

Perceive world by
mismatch of prediction of
world and sensory input
(action-perception loop)

*Reduced computational
load; real-time adaptation;
more robust with noise;
enhanced learning*

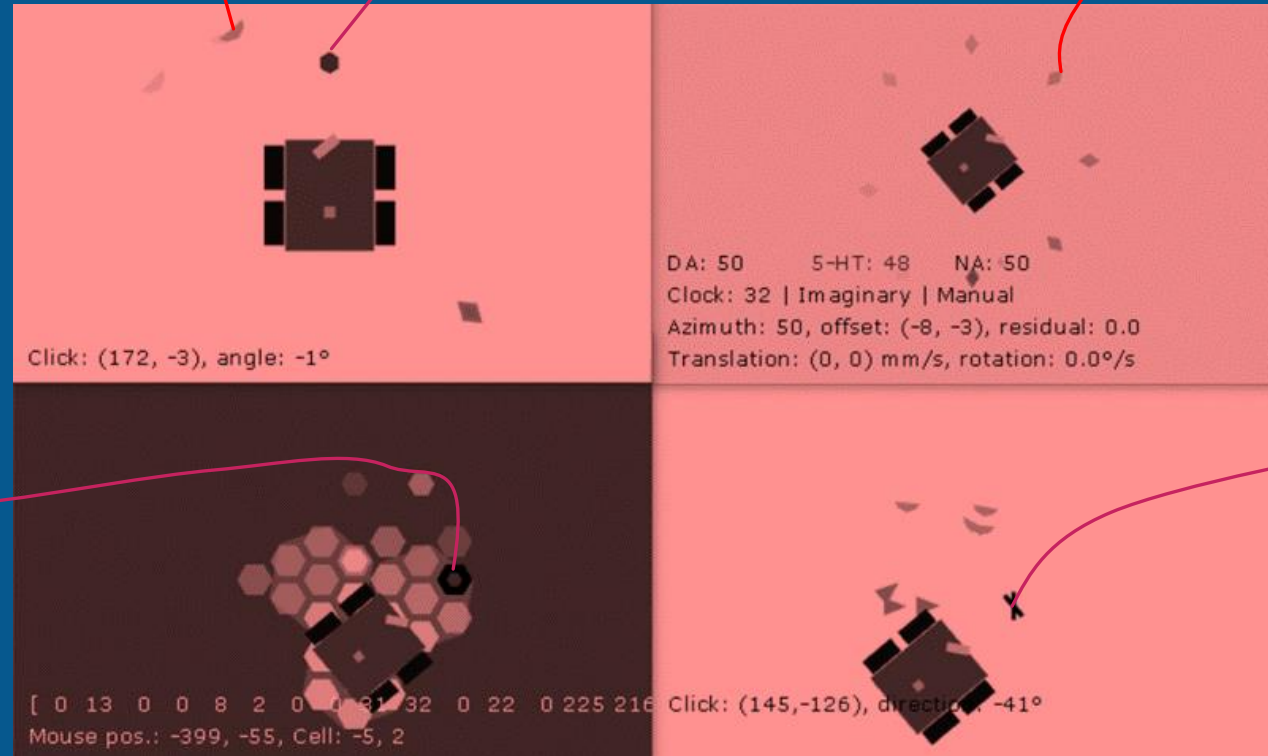
PetitCat Internal Simulator (screenshots)

Egocentric
Spatial Memory
(relative to
agent's position)
*e.g., hexagon in
front of agent*

Half-circle -
echo

Hexagon – focus of
attention

Agent Memory
(compass
points over
time as robot
turns around)



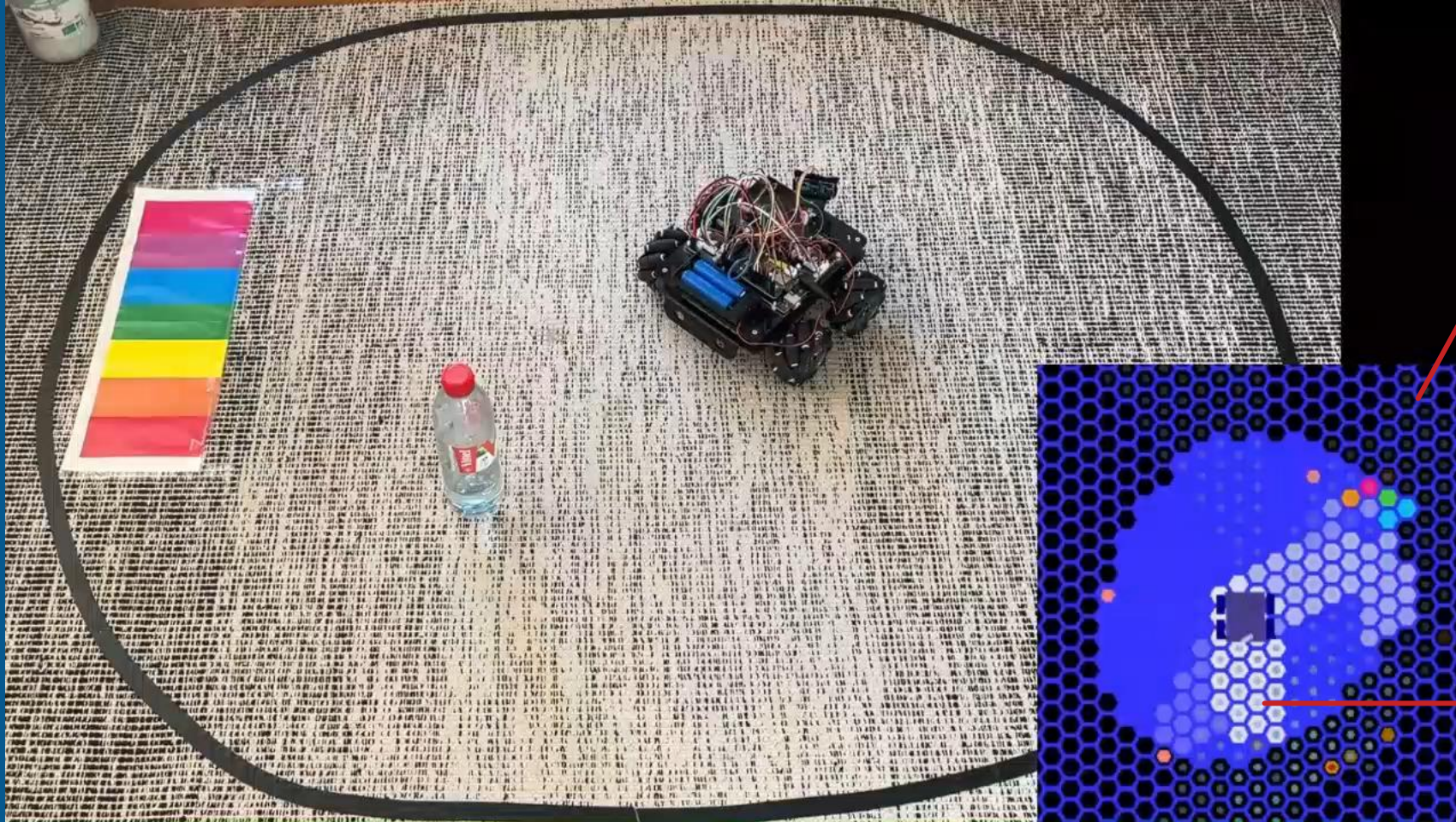
Black mark on
the floor

Interactions with
the black mark
on the floor

Allocentric
Spatial Memory
(bird's-eye view)
*i.e., navigate from any
perspective*

Object-Centric
Spatial Memory
(relations between
objects, not agent)
*e.g., black mark vs. other
echos*

VIDEO: ENACTIVE INFERENCE

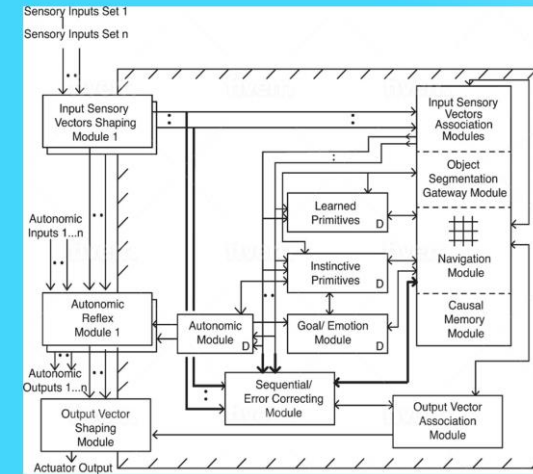


Hexagons represent
grid cells (darker ones
not used yet)

White hexagons –
place recently
covered by agent

OTHER PROJECTS USING PETIT CAT FOR EMBODIMENT

- Gay – bio-inspired spatial navigation
- Schneider – interface to a BICA (Causal Cognitive Architecture)



Free, open-source project,
accessible via GitHub



<https://github.com/OlivierGeorgeon/osoyoo>

<https://github.com/UCLy/INIT2>