

Review for Final

Final Exam Schedule

- Date 12/14/2019 (8:00 A.M.~ 10:30 A.M.)
- Comprehensive test
- Similar format with two midterm exams
 - Write functions
 - Simple description
 - Tracing programs for output

Review for Final

- Pointer variables
- Relation between a Pointer and a Name of Array
- Pointer and Array
 - Pointer and Integer Array
 - Pointer and Character Array
- Array of Pointer to Character String

Review for Final

- Structured Data Types
 - How to define a structured Data Type
 - Memory Allocation of Structured Data Type
 - Static Memory allocation by declaration
 - Dynamic Memory Allocation by new
 - Accessing a Members in a Structured Data Type
 - A structured Data type as a member of other Structured Data Type
 - Passing a Structured Data Type as a Parameter
 - Initializing members in a Structured Data Type
 - Array of an Structured Data Type

Review for Final

- Linked List (single linked list)
 - Insert
 - Sorted List
 - Insert as a Last element always
 - Delete
 - Search

Review for Final

- Object Oriented Program with C++
- Class Declarations in C++
- Class Member Types
 - Private, Public, Protected
- Inline Function vs. Regular Function
- Constructor & Destructor
- Assessing a Class Member
- Initializing class Objects with constructor
 - With default argument
 - Without Default argument

Review for Final

- Separating Interface from Implementation
- Scope of Member
- Utility Functions
- When Constructor and Destructor is called?
- Insecure Public Function

Review for Final

- ▣ Algorithm & Analyzing Algorithm
- ▣ Asymptotic Notation
 - Big Θ Notation
 - Big O Notation
 - Big Ω Notation

Review for Final

- ▣ Constant Object and Constant Functions
- ▣ Composition: Object as Member of Classes
- ▣ Friend functions
- ▣ The Use of Friend Functions
- ▣ Friend Classes

Review for Final

- ▣ What is Template?
- ▣ Function Template.
- ▣ Function Template Specialization
- ▣ Class Template

Review for Final

- ▣ What is a Stack
- ▣ Functions for managing a Stack
 - Push
 - Pop
 - IsEmpty
 - IsFull
 - Top
- ▣ A Stack Implementation with Linked List

Review for Final

- ▣ What is a Queue
- ▣ Functions for managing a Queue
 - EnQueue
 - DeQueue
 - EmptyQ
 - FullQ
 - FrontQ
- ▣ A Queue Implementation with a Linked List

Review for Final

- ▣ Static Member in a class
 - Static variables
 - Static Functions
- ▣ Recursion
 - Memory allocation
 - Solving problem with Recursion
 - Recursion Examples
 - ▣ Factorial
 - ▣ Quick Sort
 - ▣ Fibonacci number
 - ▣ Palindrome
 - ▣ C-string functions: compare, count, ...
 - ▣ Sum of Range
 - ▣ Greatest Common Divisor
 - ▣ Binary Search

Review for Final

- Operator Overloading
 - As a member function
 - As a Friend function
- Copy Constructor
 - Default copy constructor
 - How to define a copy constructor
- Graph
- Tree
- Binary Tree
- Binary Search Tree

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- Binary Search Tree
 - Binary Search Tree Property
 - Binary Search Tree Operations
 - Inorder walk
 - Preorder walk
 - Postorder walk
 - Search Tree
 - Insert a element to the Tree
 - Delete a element form the Tree

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- Inheritance
 - Type of Inheritance
 - Syntax for Derived Class
 - Overriding Member Function in the Base Class
 - Using Member Functions
 - Casting Base-Class Pointers to Derived-class pointer
 - Using constructor and destructors in derived classes
 - Virtual function

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- Virtual Function and Polymorphism
- Heap & Priority Queue & HeapSort
 - Heap Properties
 - Heap functions
 - Heapify
 - Leftchild, RightChild, Parent
 - Build Heap
 - Insert
 - Heap Sort
 - Extract Max

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- Sorting
 - Bubble Sort,
 - Insertion Sort,
 - Selection Sort,
 - Shell Sort
 - Quick Sort
 - Heap Sort

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- Standard Template Library
 - What is STL
 - Containers
 - Iterators
- STL's
 - <vector>
 - <list>
 - <queue>
 - <stack>
 - <deque>

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