### Lecture 3. Vectors

R and Data Visualization

BIG2006, Hanyang University, Fall 2022

# Scalars, Vectors, Arrays, and Matrices

R variables types are called *modes*.

All elements in a vector must have the same mode, which can be integer, numeric (floating-point number), character (string), logical (Boolean), complex, and so on.

**Note:** If you need your program code to check the mode of a variable x, you can query it by the call typeof(x).

#### Adding and Deleting Vector Elements

- Vectors are stored like arrays in C, so you cannot insert or delete element.
- ▶ The size of vector is determined at its creation.
  - ⇒ To add or delete elements, reassign the vector!

### Obtaining the Length of a Vector, length()

```
x <- c(1,2,10,5000)
length(x)
```

## [1] 4

- ▶ We often need to use length().
- Now we want to have a function that determines the index of the first "1" value in the function's vector argument (assuming we are sure there is such a value).
- ► How do you write the code?

```
first1 <- function(x){
  for (i in 1:length(x)){
    if (x[i]==1) break # break out of loop
  }
  return(i)
}</pre>
```

**Note:** Without the length() function, we would have needed to add a second argument to first1(), say naminig in n, to specify the length of x.

#### Matrices and Arrays as Vectors

Arrays and matrices are actually vectors too.

```
m <- matrix(1:4,nrow=2,ncol=2,byrow=TRUE)
m
## [,1] [,2]
## [1,] 1 2
## [2,] 3 4
m + 10:13 \# (1,3,2,4) + (10,11,12,13) = (11,14,14,17)
## [,1] [,2]
## [1,] 11 14
## [2,] 14 17
```

#### **Declarations**

Compiled languages requires that you declare variables.

C example:

```
int x;
int y[3];
```

In R, you do not declare variables.

```
z <- 3
y <- vector(length=2)
y[1] <- 5
y[2] <- 12 # or y <- c(5,12)
```

# Recycling

When applying an operation to two vectors that requires them to be the same length, R automatically recycles or repeats, the shorter one.

```
> c(6,0,9,20,22) + c(1,2,4)
[1] 7 2 13 21 24
Warning message:
In c(6, 0, 9, 20, 22) + c(1, 2, 4) :
  longer object length is not a multiple of shorter
object length
```

# Common Vector Operations

We will cover artithmetic and logical operations, vector indexing, and some useful ways to create vectors.

#### Vector Arithmetic and Logical Operations

- Scalars are actually one-elements vectors.
- $\blacktriangleright$  +, -, \*, /, and %% operations will be applied element-wise.

```
2+3
## [1] 5
"+"(2,3)
## [1] 5
```

```
x \leftarrow c(1,5,9)
x + c(5, -5, 0)
## [1] 6 0 9
x * c(5,0,-1)
## [1] 5 0 -9
x / c(5,4,-1)
## [1] 0.20 1.25 -9.00
x \% c(5,4,-1)
```

## [1] 1 1 0

#### Vector Indexing

 Form a subvector by picking elements of the given vector for specific indices

```
y <- c(1.2, 3.9, 0.4, 0.12)
y[c(1,3)] # extract elements 1 and 3 of y

## [1] 1.2 0.4
v <- 2:3
y[v]

## [1] 3.9 0.4
```

Negative subscript: exclude the given elements in the output

```
z \leftarrow c(5,112,500)
z[-1] # exclude element 1
## [1] 112 500
z[1:length(z)-1] # 1:(length(z)-1) ?
## [1] 5 112
z[-length(z)]
## [1] 5 112
```

### Generating Useful Vectors with the: Operator

► The colon operator : produces a vector consisting of a range of numbers.

```
c(5:8, "||", 5:1)

## [1] "5" "6" "7" "8" "||" "5" "4" "3" "2" "1"

i <- 3

c(1:i-1, "||", 1:(i-1))

## [1] "0" "1" "2" "||" "1" "2"
```

### Generating Vector Sequences with seq()

▶ seq() is a generalization of : and generates a sequence in arithmetic progression.

```
seq(from=-10,to=10,by=2)
## [1] -10 -8 -6 -4 -2 0 2 4 6 8 10
seq(from=0.1,to=2,length=5)
## [1] 0.100 0.575 1.050 1.525 2.000
```

```
x \leftarrow c(9,15,2022)
seq(x)
## [1] 1 2 3
x <- NULL
х
## NUT.T.
seq(x)
## integer(0)
```

**Note:** seq(x) gives us the same results as 1 : length(x) if x is not empty, but it correctly evaluates to NULL if x is empty.

### Repeating Vector Constants with rep()

▶ rep() allows us to put the same constant into long vectors.

```
x <- rep(7,5)
x
## [1] 7 7 7 7 7
rep(c(5,15,2019),3)
## [1] 5 15 2019 5 15 2019 5 15 2019
rep(c(3:1,2))
## [1] 3 2 1 2</pre>
```

# Using all() and any()

The any() and all() functions are handy shortcuts.

They report whether any or all of their arugments are TRUE.

```
x <- 1:15
c(any(x>8), any(x>20))

## [1] TRUE FALSE
c(all(x>8), all(x>0))

## [1] FALSE TRUE
```

## **Vectorized Operations**

Suppose we have a function f() that we wish to apply to all elements of a vector x.

In many cases, we can accomplish this by simply calling  $\mathbf{f}()$  on  $\mathbf{x}$  itself.

This can really simplify our code and give us a dramatic performance increase of hundredfold or more.

One of the most effective ways to achieve speed in R code is to use operations that are vectorized, meaning that a function applied to a vector is actually applied individually to each element.

#### Vector In, Vector Out

 $\blacktriangleright$  Vectorized operations (+, \*, >) enable a potential speedup.

```
u <- c(5,2,8)
v <- c(-1,3,9)
u > v

## [1] TRUE FALSE FALSE

w <- function(x) return(x+1)
w(u)

## [1] 6 3 9</pre>
```

Even the transcendental functions, square roots, logs, trig functions, and so on, are vectorized.

```
sqrt(1:5)
## [1] 1.000000 1.414214 1.732051 2.000000 2.236068
y <- c(1.2,3.9,0.4)
z <- round(y)
z
## [1] 1 4 0</pre>
```

```
f <- function(x,c) return((x+c)^2)
f(1:3,0)
## [1] 1 4 9
f(1:3,2)
## [1] 9 16 25</pre>
```

#### Vector In, Matrix Out

► Consider the function itself is vector-valued, as z12() is here:

```
z12 <- function(z) return(c(z,z^2))
x <- 1:4
z12(x)
## [1] 1 2 3 4 1 4 9 16</pre>
```

 $\Rightarrow$  More natural to have these arranged as an 9-by-2 matrix, which we can do with the matrix function.

```
matrix(z12(x), ncol=2)
```

```
## [,1] [,2]
## [1,] 1 1
## [2,] 2 4
## [3,] 3 9
## [4,] 4 16
```

- ▶ We can streamline things using sapply() (simplify apply).
- ► The call sapply(x,f) applies the function f() to each element of x and then converts the result to a matrix.

```
z12 <- function(z) return(c(z,z^2))
sapply(1:9,z12)</pre>
```

```
## [,1] [,2] [,3] [,4] [,5] [,6] [,7] [,8] [,9]
## [1,] 1 2 3 4 5 6 7 8 9
## [2,] 1 4 9 16 25 36 49 64 81
```

#### NA and NULL Values

In statistical data sets, we often encounter missing data, which we represent in R with the value NA.

NULL, on the other hand, represents that the value in question simply doesn't exist, rather than being existent but unknown.

#### Using NA

```
x <- c(15, NA, 99, 2019)
x
## [1] 15 NA 99 2019
c(mean(x), mean(x, na.rm=T)) # instruction to skip NAs
## [1] NA 711
x <- c(15, NULL, 99, 2019)
mean(x)
## [1] 711</pre>
```

#### Using NULL

```
# built up a vector of the even numbers in 1:20
z <- NULL
for (i in 1:20) if (i %% 2 == 0) z <- c(z,i)
z
## [1] 2 4 6 8 10 12 14 16 18 20
z <- NA
for (i in 1:20) if (i %% 2 == 0) z <- c(z,i)
z
## [1] NA 2 4 6 8 10 12 14 16 18 20</pre>
```

**Note:** NULL values really are counted as nonexistent and NULL is a special R object with no mode.

## Filtering

Another feature reflecting the functional programming nature of  ${\sf R}$  is  ${\it filtering}$ .

This allows us to extract a vector's elements that satisfy certain conditions.

### Generating Filtering Indices

Example 1

```
z <- c(5, 2, -3, 8)

w <- z[z*z > 8]

w

## [1] 5 -3 8
```

**Note:** Evaluation of the expression z \* z > 8 gives us a vector of Boolean values!

Example 2

```
z \leftarrow c(5, 2, -3, 8)

y \leftarrow c(1, 2, 30, 5)

y[z*z > 8]
```

## [1] 1 30 5

► Example 3 (involving assignment)

```
x \leftarrow c(1, 3, 8, 2, 20)

x[x > 3] \leftarrow 0
```

## [1] 1 3 0 2 0

#### Filtering with the subset() Function

► The difference between subset() and ordinary filtering lies in the manner in which NA values are handled.

```
x <- c(6, 1:3, NA, 12)
x
## [1] 6 1 2 3 NA 12
x[x > 5]
## [1] 6 NA 12
subset(x, x > 5)
## [1] 6 12
```

#### The Selection Function which()

which() can extract the positions of elements in the vector at which the condition occurs.

**Note:** z \* z < 8 is evaluated to (FALSE, TRUE, FALSE, FALSE).

# A Vectorized if-then-else: The ifelse() Function

```
x <- 1:10
y <- ifelse(x %% 2 == 0, 5, 12) # %% is the mod operator
y
```

```
## [1] 12 5 12 5 12 5 12 5 12 5
```

Here, we wish to produce a vector in which there is a 5 wherever x is even or a 12 wherever x is odd.

```
x \leftarrow c(5,2,9,12)
y <- ifelse(x > 6, 2*x, 3*x) # %% is the mod operator
y
```

```
## [1] 15 6 18 24
```

## Testing Vector Equality

Suppose we want to test whether two vectors are equal.

```
x <- 1:3
y <- c(1,3,4)
x == y
```

## [1] TRUE FALSE FALSE

**Note:** In fact, == is a vectorized function. The expression  $\mathbf{x}==\mathbf{y}$  applies the function == () to the elements of x and y, yielding a vector of Boolean values.

```
"=="(3,2)

## [1] FALSE

i <- 2
"=="(i,2)

## [1] TRUE

all(x == y)
```

## [1] FALSE
identical(x,y)

## [1] FALSE

#### Vector Element Names

The elements of a vector can optionally be given names.

```
x \leftarrow c(5,15,2019)
names(x)
## NUT.T.
names(x) <- c("day", "month", "year")</pre>
names(x)
## [1] "day" "month" "year"
х
##
     day month year
     5 15 2019
##
```

```
x["month"]
## month
## 15
names(x) <- NULL
x
## [1] 5 15 2019</pre>
```

# More on c()

If the arguments you pass to c() are of differing modes, they will be reduced to a type that is the lowest common denominator, as follows:

```
c(5,2,"hanyang")
## [1] "5" "2" "hanyang"
```

R consider the list mode to be of lower precedence in mixed expressions.

```
c(5,2,list(math=3,stat=7))
## [[1]]
## [1] 5
##
## [[2]]
## [1] 2
##
## $math
## [1] 3
##
## $stat
```

## [1] 7

Another point to keep in mind is that c() has a flattening effect for vectors.

```
c(5,2,c(1.8,3.5))
```

## [1] 5.0 2.0 1.8 3.5

#### Reference

► Matloff, N. The Art of R Programming: A Tour of Statistical Software Design. No Starch Press. Chapter 2.