

Recess Week Remedial

CS1101S AY20/21 SEM 1
Studio 03A

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@BooleanValue

Recess Week Remedial :')

Agenda

- Searching
- Sorting
- Binary Search Trees
- Data Structures
- Review:
 - Studio 5 in-class sheet
 - Studio 6 in-class sheet

FREE LABOR

FREE LABOR EVERY WHERE

Searching

Searching

Linear Search

- Intuitively:
 - If we want to search for the element x in a list
 - Go through every element in the list
 - Check if it matches
- But what if the item we want is the last one?
 - Then it's a waste of resources to go thru every element before that

Searching

Binary Search

- Remove redundant stuff
- Analogy:
 - I have a 500 page book, I want to find something around page 300
 - I can discard the first half of the book (pages 1 - 250)
 - I can then discard pages 376 - 500 (leaving me with 251 - 375)
 - ... continue discarding until we reach around page 300

Searching

Binary Search

- Notice that page numbers are in ascending order
- Criteria for binary search:
 - Items in the list must be ordered (ascending, descending)

Searching

Put on the Thinking Cap

- In a list of distinct numbers in ascending order, find the smallest index such that the item at that index is equal to the index itself.
 - `list_ref(xs, index) == index`
 - How do we go about finding this?
 - Answer
 - Google interview question

Sorting

Sorting

Overview

- Integral part of modern algorithms
- Sometimes we choose to sort the list once so that operations later can run faster, improving overall runtime
 - “Pre-processing”: just some insights into CS2040S
- Sorts:
 - Insertion sort, selection sort, quick sort, merge sort

Sorting

Insertion Sort

- Select the first element in the list (x)
- Recursively sort the tail of the list (ys)
- Insert x into the sorted ys
- Wishful thinking!

Sorting

Insertion Sort

- Complexity:
 - time: $O(n^2)$
 - space: $O(n)$

Sorting

Selection Sort

- Select the smallest element (or largest)
- Place it at the front of the list (or end) (its correct location)
- Recursively sort the rest of the list
- More wishful thinking...

Sorting

Selection Sort

- Complexity:
 - Time: $O(n^2)$
 - Space: $O(n)$

Sorting

Quick Sort

- Take a pivot
- Partition into two sublists
- Recursively sort the two sublists
- Join (using append): left sublist + pivot + right sublist
- And even more wishful thinking!
 - Divide and conquer algorithm

Sorting

Quick Sort

- Complexity:
 - Time: depends!
 - If we select good “enough” pivots: $O(n \log n)$
 - If we select bad pivots: $O(n^2)$
 - Space: $O(n)$

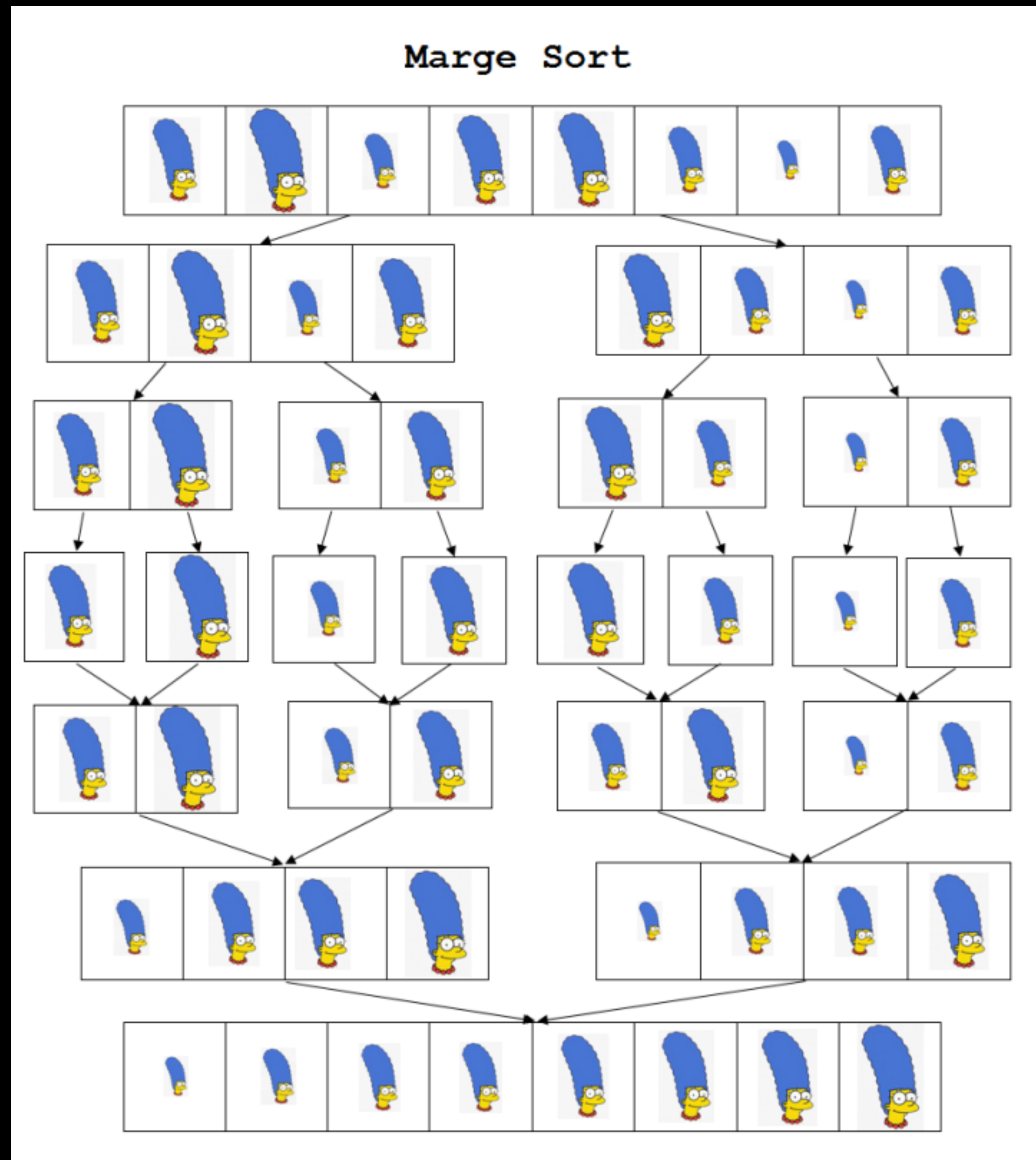
Sorting

Quick Sort

- Exercise: what are bad pivots?
 - Good pivots: roughly equal number of elements in each partition
 - Bad pivots: every element belongs to one partition
 - One partition of n elements, the other has no elements
 - Then this is just insertion sort!

Sorting

Merge Sort



Sorting

Merge Sort

- Split the list into two
- Sort the two lists separately
- Merge the two lists into one
- Lastly, more wishful thinking! :D

Sorting

Sorting Complexities

- Best we can do for the above mentioned: $O(n \log n)$
- Can we do better?



mathew ✓

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I came up with a single pass $O(n)$ sort algorithm I call StalinSort. You iterate down the list of elements checking if they're in order. Any element which is out of order is eliminated. At the end you have a sorted list.

2018/10/26 04:20:16

++ [hades0299](#) 3.8k points · 11 months ago

-- An idea for optimization to $O(1)$:

Delete the whole list, as an empty list is sorted.

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Sorting

Sorting Complexities

- Best we can do: $O(n \log n)$
- Can we do better?
 - All comparison based sorting algorithms have a lower bound of $\Omega(n \log n)$
 - aka at least $\log(n)$ comparisons are made
 - There are sorting algorithms that can do better
 - Counting sort: trades space for faster runtimes

Sorting

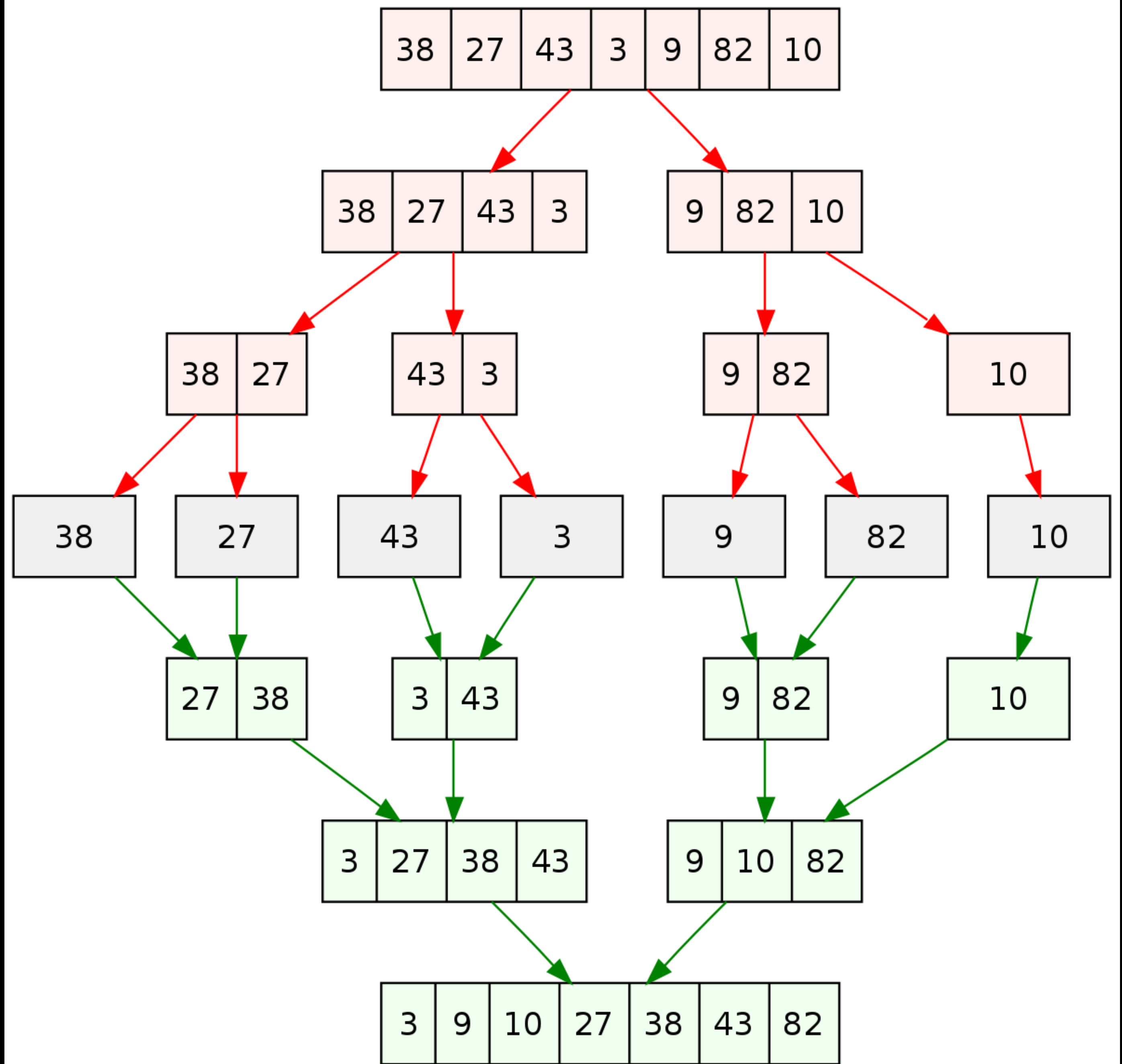
Common Mistake

- During divide and conquer (merge sort, quick sort)
 - Visually we think of both partitions / lists being sorted simultaneously
 - Actually:
 - Computers are sequential machines
 - One partition is fully processed first before going on to the other

Sorting

Common Mistake

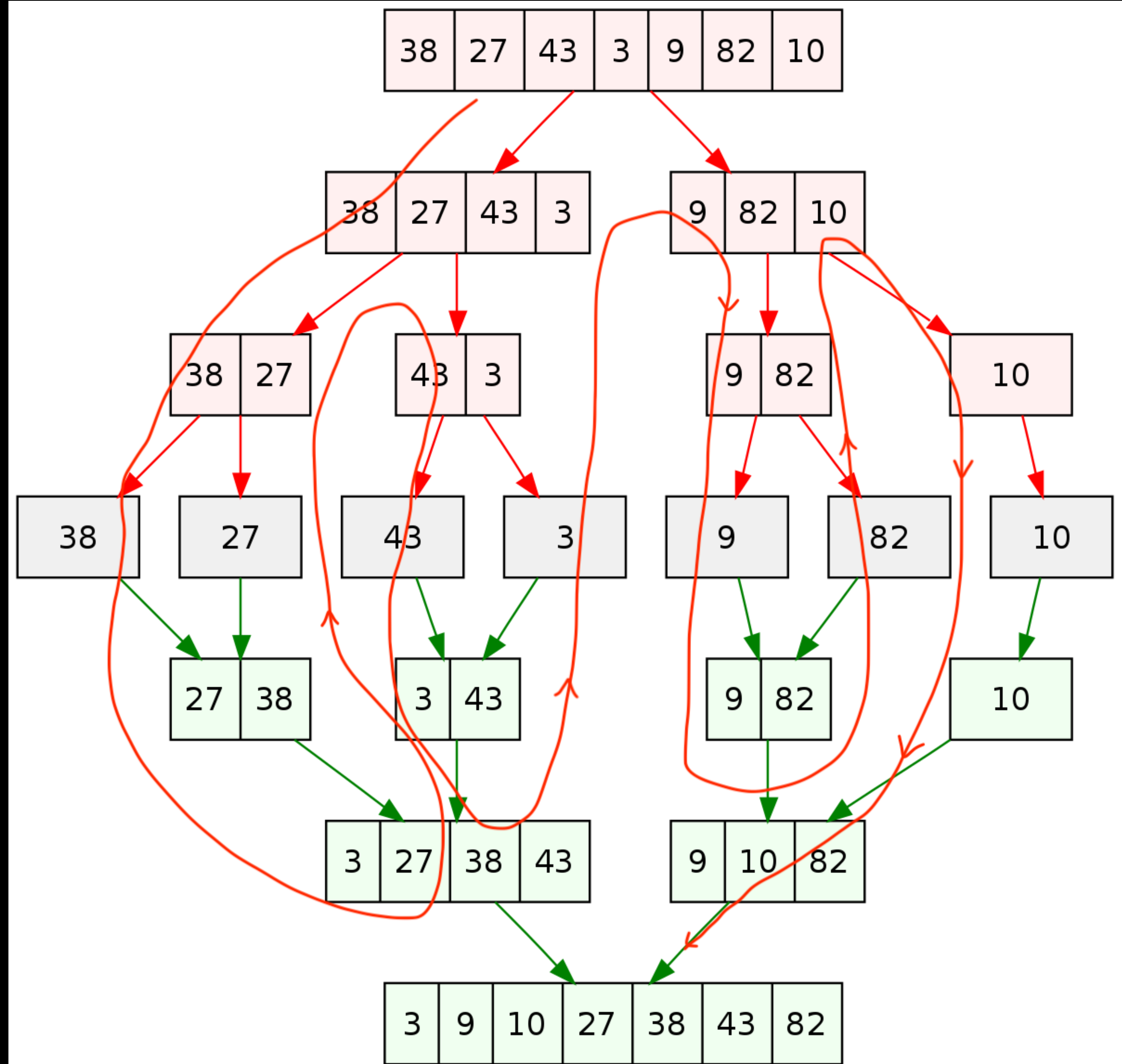
- “Simultaneously”



Sorting

Common Mistake

- In reality:
 - follow red arrow



Binary Search Trees

Binary Search Tree

Definition

- A binary search tree is an abstraction of binary search
 - Can see the similarity?
 - Removes redundant stuff
- A binary search tree is the empty tree, or it has an entry, a left branch and a right branch (both also binary search trees).
- All entries in the left branch are smaller than the entry, and all entries in the right branch are larger than the entry.
 - By definition: no duplicates!

Binary Search Tree

Definition

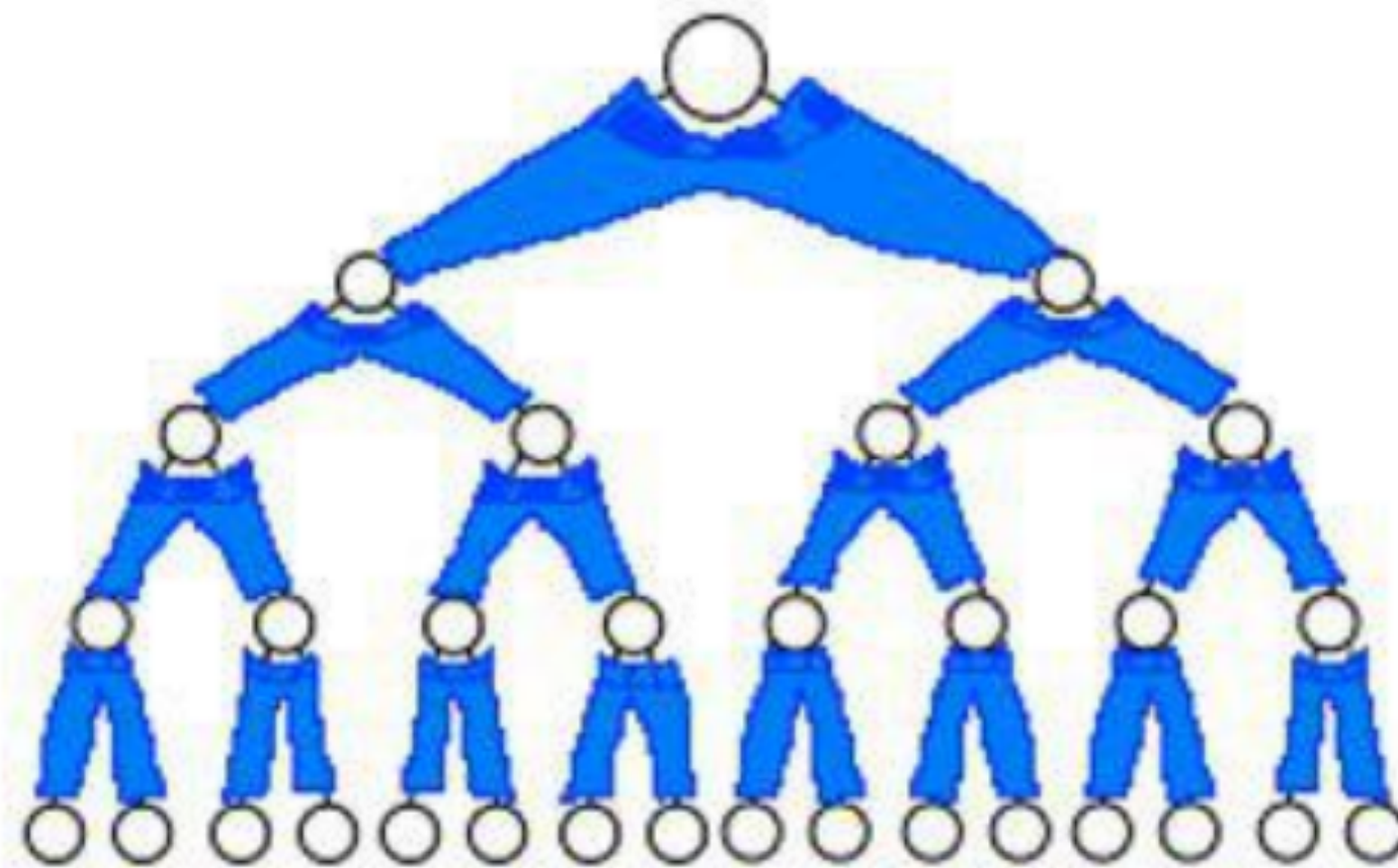
- Common mistake:
 - Some only compare the values with the immediate children
- Correct:
 - Need to compare with the ENTIRE left and right sub-tree
 - Root should be larger than all the elements in the left sub-tree
 - Root should be smaller than all the elements in the right sub-tree

Binary Search Tree

Definition

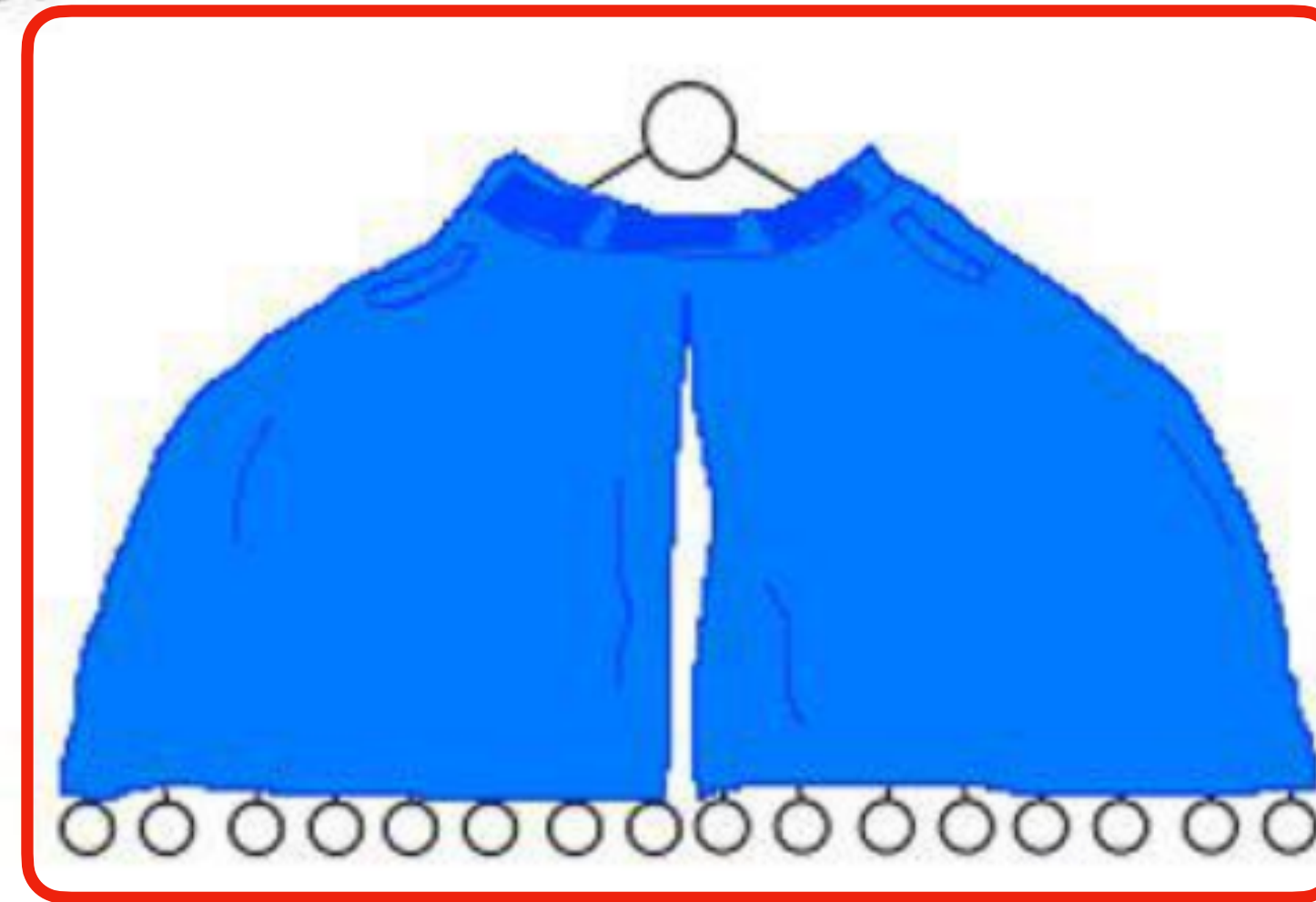
If a binary tree wore pants would he wear them

like this



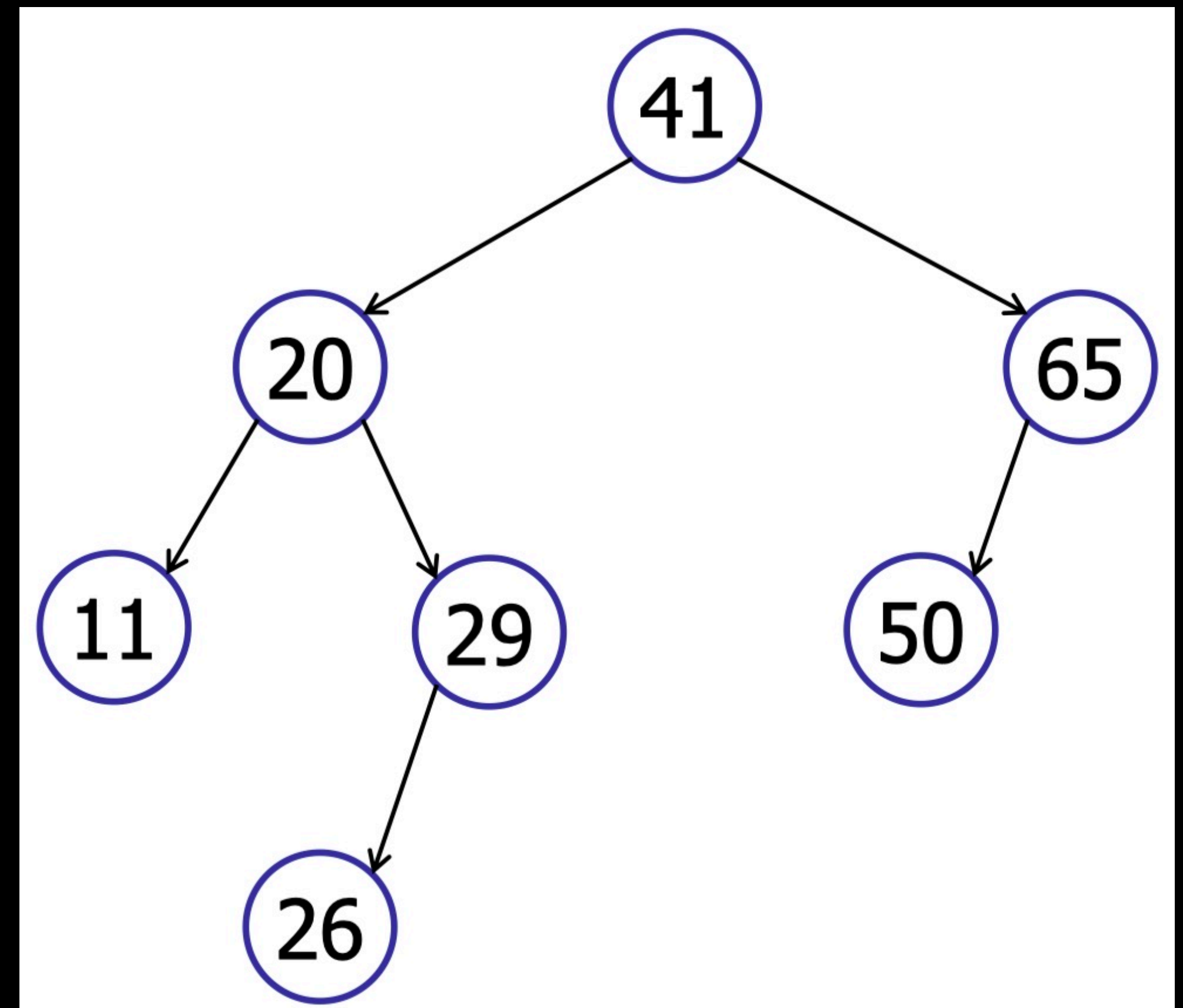
or

like this?



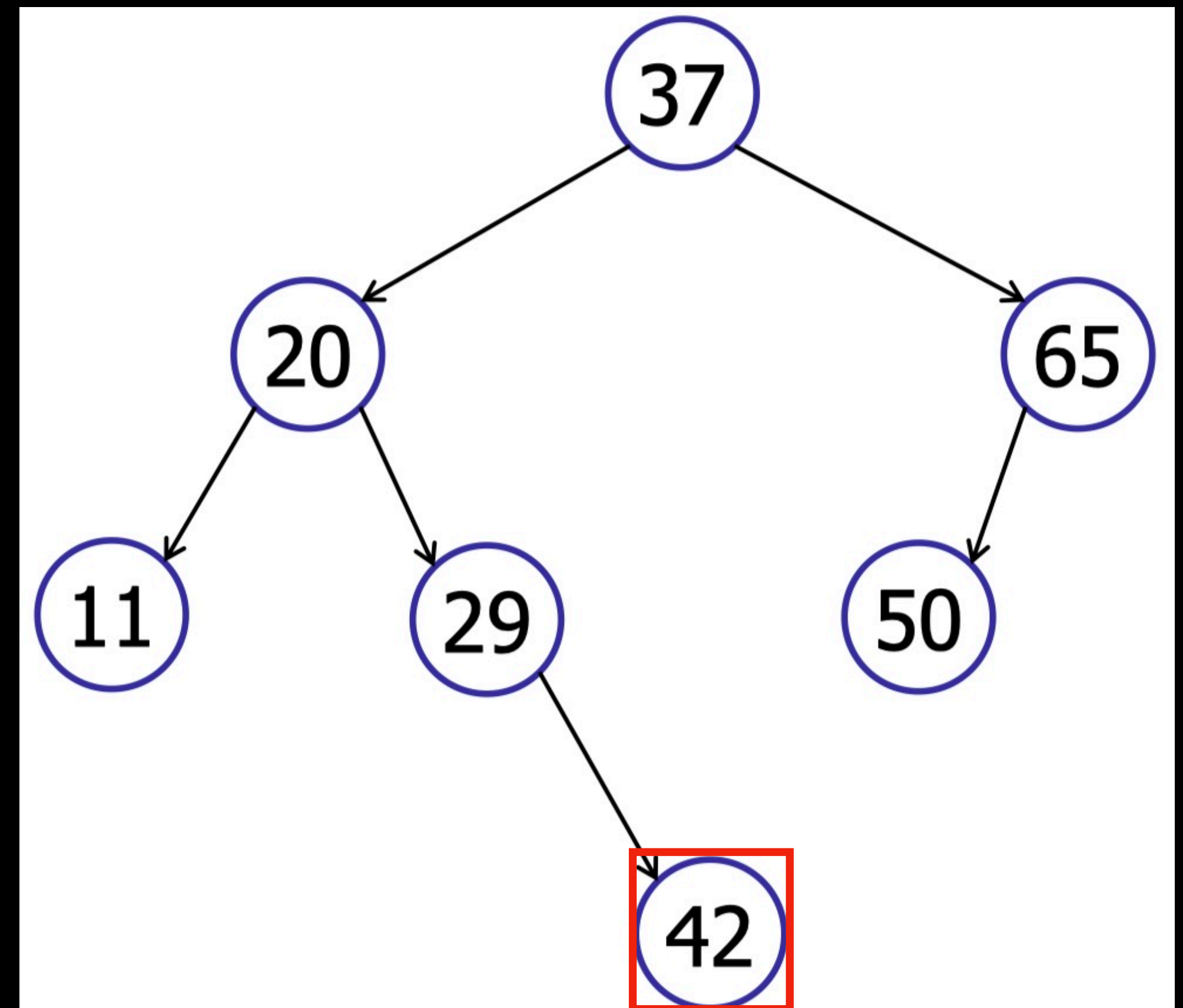
Binary Search Tree Quiz

- Is this a BST?
 - Yes



Binary Search Tree Quiz

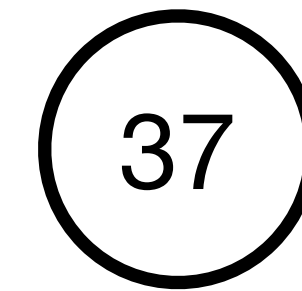
- Is this a BST?
 - No



Binary Search Tree

Quiz

- Is this a BST?
 - Yes



Binary Search Tree

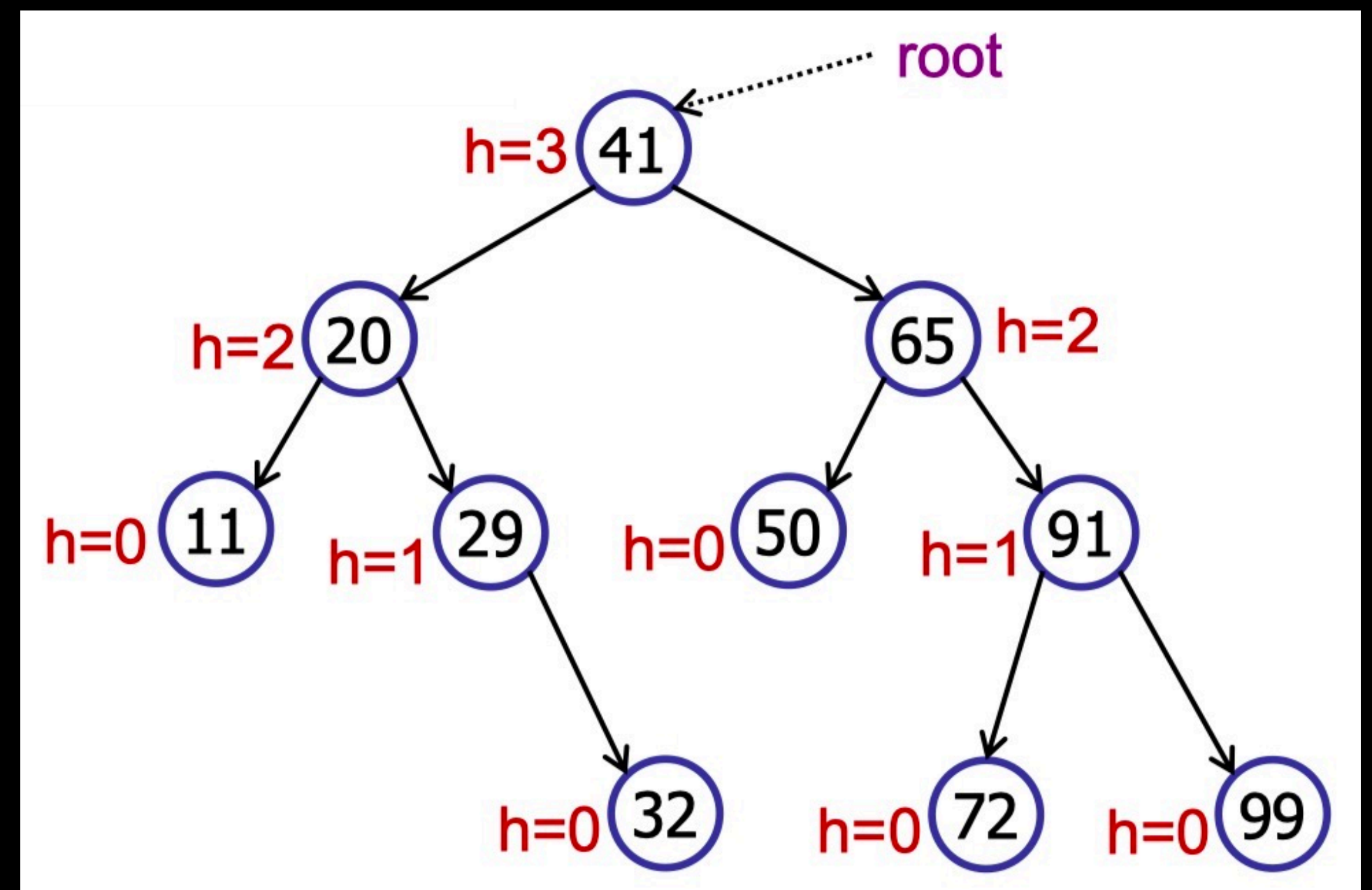
Definition

- Hack:
 - If you “flatten” a tree to get a sequence of numbers
 - If the sequence is in ascending order, then it is a BST
 - Else, it's not

Binary Search Tree

Height

- Height of a tree
 - Number of edges (pointers) on the longest path from root to leaf



Binary Search Tree

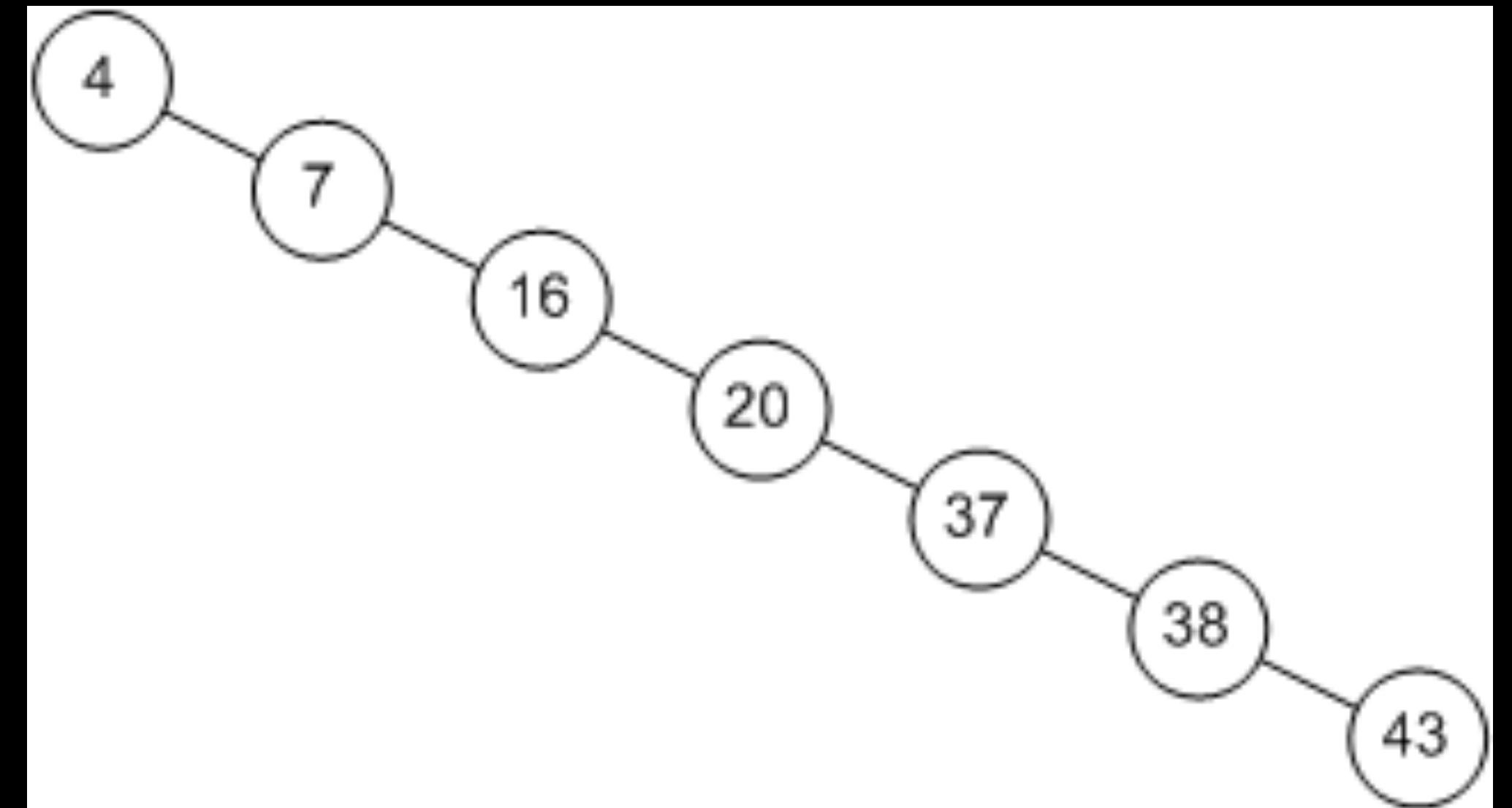
Purpose

- Linear search runs in $O(n)$ time
- If we have a binary tree:
 - We can search for the item in $O(\log n)$ time
 - Why? Recall binary search and relationship to BSTs
- Best case: $O(\log n)$
- Worse case: $O(n)$
 - How?

Binary Search Tree

Purpose

- Worst case $O(n)$:
 - Imagine if we only add to the right sub-tree
 - It's just a list...



Binary Search Tree

Traversal

- Pre-order
- In-order
- Post-order

Binary Search Tree

Traversal

- Pre-order:
 - Visit root
 - Visit left sub-tree recursively
 - Visit right sub-tree recursively

Binary Search Tree

Traversal

- In-order:
 - Visit left sub-tree recursively
 - Visit root
 - Visit right sub-tree recursively

Binary Search Tree

Traversal

- In-order:
 - Cool fact about in-order traversal:
 - Visits items in sorted order
 - Refer to Mission Search and Rescue

Binary Search Tree

Traversal

- Post-order:
 - Visit left sub-tree recursively
 - Visit right sub-tree recursively
 - Visit root

Data Structures

Data Structures

A Recap

- `const a = list(1, 2, 3);`
- `a === insertion_sort(a) // ?`

- Answer: false

```
function insert(x, xs) {  
    return is_null(xs) ? list(x) : x <= head(xs)  
        ? pair(x,xs)  
        : pair(head(xs), insert(x, tail(xs)));  
}  
  
function insertion_sort(xs) {  
    return is_null(xs)  
        ? xs  
        : insert(head(xs), insertion_sort(tail(xs)));  
}
```


Binary Search Tree

A Recap

- Why?
 - When we call `insert`, we created new pairs
 - New list created
- Not sorted “in-place”

```
function insert(x, xs) {  
    return is_null(xs) ? list(x) : x <= head(xs)  
        ? pair(x,xs)  
        : pair(head(xs), insert(x, tail(xs)));  
}
```

Any questions?