

Signal structure

With $C \in \{0, 1\}$ the context, $X \in \{0, 1, 2, 3\}$ the cue, and $S \in \{0, 1\}$ the signal, the chain structure is:

$$C \rightarrow X \rightarrow S. \quad (1)$$

The decision-maker (DM) uses the signal structure $P(S | x)$ to inform their belief about the true context.

Inference without history

Equipped with a prior $P(C)$ over contexts and assuming independence of contexts across trials, the DM wants to infer C from s . This is done according to:

$$P(C | s) \propto P(s | C)P(C) = \left(\sum_x P(s | x)P(x | C)\right)P(C). \quad (2)$$

Then, in order to maximize their probability of being correct in the trial, the DM will use the following decision rule:

$$\hat{c}(s) = \underset{c}{\operatorname{argmax}} P(C = c | s) = \operatorname{round}(P(C = 1 | s)). \quad (3)$$

Inference with history

On realizing signal s_{t-1} in trial $t - 1$, the DM will update their prior over contexts using their posterior for their context in trial $t - 1$ and their belief about the transition probabilities of the context between trials (Markov hypothesis):

$$P(C_t | s_{t-1}) = \sum_{c_{t-1}} P(C_t | c_{t-1})P(c_{t-1} | s_{t-1}). \quad (4)$$

Then, this prior will be used in inference on the signal in trial t . Recursively, exploiting the assumed conditional independence of s_t from s^{t-1} given c_t :

$$P(C_t | s^t := [s_1, \dots, s_t]) = P(C_t | s_t, s^{t-1}) \propto P(s_t | C_t)P(C_t | s^{t-1}). \quad (5)$$