HOMEWORK 5 REPORT

CSCI 677

Semantic Segmentation, ResNet, FCN32, FCN16

Parameter	FCN32	FCN16
Epochs	20	20
Initial learning rate	0.001	0.001
Batch size	1	1
Optimizer	Adam()	Adam()
Train+Validation time	8822 sec	9862 sec
mloU	0.1821	0.2769

1) A brief description of the programs you write, including the source listing.

a) Architecture: FCN32

```
class fcn32_resNet(nn.Module):
    def __init__(self):
        super().__init__()

    #initialize the pretrained model
    resNet18=models.resnet18(pretrained=True)

#initialize the first 8 Layers (0-7) of the pretrained model
    self.feature=nn.Sequential(*(list(resNet18.children())[0:8]))

#initialize the averagePooling Layer
    self.pool5=nn.AvgPool2d(kernel_size=7, stride=1, padding=0)

#initialize the FCN_1 Layer
    self.fcn6=nn.Conv2d(in_channels=512, out_channels=34, kernel_size=1)
    #self.relu6=nn.ReLU()

#initialize the transpose conv Layer
    self.transConv7=nn.ConvTranspose2d(in_channels=34, out_channels=34, kernel_size=64, stride=32)
    self._initialize_weights()
```

Download the pretrained ResNet Network. Take the first 8 layers(till conv5_x block) from this network building our backbone Network.

Add avgPool layer on top of this and then add FCN (fully convolutional layer). On top of this a transpose convolutional layer is added.

This code is referred from: https://github.com/wkentaro/pytorch-fcn/tree/main/torchfcn/models. I have removed the first 'if' loop from the source in order to use the pre-trained weights of the ResNet as our initial weights.

```
def forward(self,x):
    #print(x.size()[2])
    #passing the input through the layers of backbone network, ResNet18
    h=self.feature(x)
    #print("after",x.size()[2])
    #passing the previous output through the AvgPooling Layer5
    h=self.pool5(h)
    #passing the previous output through the FCN layer
    h=self.fcn6(h)
    #h=self.relu6(h)
    #passing the previous output through the transpose conv Layer
    h=self.transConv7(h)
    #print("h",h.shape)
    #print("h.size2",h.size()[2])
    #print("h.size3",h.size()[3])
    x_{crop}=(h.size()[2]-(x.size()[2]-200))//2
    y_{crop}=(h.size()[3]-(x.size()[3]-200))//2
    #print("x_crop",x_crop)
    #print("y_crop",y_crop)
     \texttt{output} = \texttt{h[:, :, x\_crop:x\_crop+ x.size()[2]-200, y\_crop:y\_crop + x.size()[3]-200].contiguous() }
```

This is the forward function of the architecture. At the end, I crop the output to match the dimension of the Ground truth.

b) Architecture: FCN16

```
#initialize the pretrained model
resNet18=models.resnet18(pretrained=True)
#initialize the first 7 layers (0-6) of the pretrained model
self.feature1=nn.Sequential(*(list(resNet18.children())[0:7]))
#initialize the 8th layer (7) of the pretrained model
self.feature2=nn.Sequential(*(list(resNet18.children())[7:8]))
#initialize the averagePooling layer
self.pool5=nn.AvgPool2d(kernel_size=7, stride=1, padding=0)
#initialize the fcn layer
self.fcn6=nn.Conv2d(in_channels=512, out_channels=34, kernel_size=1)
#initialize the tranpose conv layer on top of fcn layer
self.upscore2 = nn.ConvTranspose2d(in_channels=34, out_channels=34, kernel_size=4, stride=2)
#initialize conv layer on top of pool4 layer
self.convPool=nn.Conv2d(in_channels=256, out_channels=34, kernel_size=1)
#initialize the transpose conv later on top of the new conv layer on top of pool4 layer
self.upscore16=nn.ConvTranspose2d(in_channels=34, out_channels=34, kernel_size=32, stride=16)
self. initialize weights()
```

In addition to the FCN32 architecture, we add another convolutional layer on the output of conv4_x block. On top of this another transpose convolutional layer is added.

```
h=self.feature1(h)
#passing the previous output through the layer5
h1=self.feature2(h)
#passing the h1 output through the FCN Layer
h1=self.fcn6(h1)
#passing the h1 output through the transpose conv layer to calculate upscore2
h1=self.upscore2(h1)
#passing the output of pool4 layer to another conv layer to predict new scores
h2=self.convPool(h)
#print("h2",h2.shape)
pool4score = h2
#print("poolscore", pool4score.shape)
h1=h1[:,:,1:1+h2.size()[2],1:1+h2.size()[3]]
#print("h1",h1.shape)
h=h1+pool4score
h=self.upscore16(h)
x_{crop}=(h.size()[2]-(x.size()[2]-200))//2
y_{crop}=(h.size()[3]-(x.size()[3]-200))//2
output = h[:, :, x_crop:x_crop+ x.size()[2]-200, y_crop:y_crop + x.size()[3]-200].contiguous()
return output
```

This is the forward function of FCN16 network. I have cropped at 2 places to match the dimension of tensor. The 2 upscores are added to finally have the output which is trimmed to match the dimension of gt_mask.

c) Custom Dataset Class

```
class KITTI custom(Dataset):
          __init__(self, image_dir,mask_dir,transform_img=None,transform_mask=None):
self.transform_img=transform_img
           self.transform_mask=transform_mask
self.image_dir=image_dir
           self.mask dir=mask dir
           self.img_files=os.listdir(image_dir)
self.mask_files=os.listdir(mask_dir)
           self.datalist=[]
           for i in range(len(self.img_files)):
    imgPath=os.path.join(self.image_dir,self.img_files[i]
                maskPath=os.path.join(self.mask_dir,self.mask_files[i])
                image=Image.open(imgPath)
mask=Image.open(maskPath)
                image=ImageOps.expand(image, border = 100, fill = 0)
if self.transform_img is not None:
                      x=self.transform_img(image)
                else:
                y=self.transform_mask(mask)
else:
                if self.transform mask is not None:
                      y=mask
                self.datalist.append((x,y))
     def __getitem__(self, index):|
    return self.datalist[index]
```

This is the dataset class I have created for Kitti dataset. It reads the image files, apply border of 100 pixels on each side of input image and then apply transforms if any. In getitem class, we return the input image and gt_mask at particular index.

d) Dataset splitter

```
#split dataset into train, validation, test
train_size=int(0.7*len(mydataset))
val_size=int(0.15*len(mydataset))
test_size=len(mydataset)-(train_size+val_size)
train_dataset, val_dataset,test_dataset=random_split(mydataset,[train_size,val_size,test_size])
print("Train_size",len(train_dataset))
print("Validation_size",len(val_dataset))
print("test_size",len(test_dataset))
Train_size_140
Validation_size_30
test_size_30
```

We split the dataset into train/val/test with 70%/15%/15%. We have total 200 images.

e) Experiment function

```
def experiment(train_data,val_data,epochs,model_version,batchsize,learning_rate):
   # initializing the train, validation, and test data loaders with given batchsize
   trainDataLoader = DataLoader(train_data, shuffle=False,batch_size=batchsize)
   valDataLoader = DataLoader(val_data, batch_size=batchsize)
   # steps per epoch for train and validation set
   trainSteps = len(trainDataLoader.dataset) // batchsize
   valSteps = len(valDataLoader.dataset) // batchsize
   #initialize the model
   print("//...Initializing {} model...//".format(model_version))
   #model= FCN32/16()
   model=model_version()
   #defining optimizer and cross-entropy loss function
   optimizer=Adam(model.parameters(),lr=learning_rate)
    criterion=nn.CrossEntropyLoss()
   #Learning rate will reduce by factor of 25% after every step size of 15epochs
    scheduler = torch.optim.lr scheduler.StepLR(optimizer, step size=15, gamma=0.25)
   #empty dict to store losses and accuracy score
   myDict={"train_loss":[],"val_loss":[]}
```

Here, we run the dataloader for train and validation dataset. We initialize the model. We define the Adam optimizer and criterion function as Cross Entropy loss. We also initialize the dictionary to include the train and val loss.

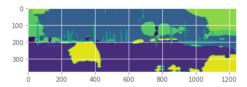
```
for epo in range(0,epochs):
   model.train()
   trainLoss=0
   valLoss=0
   for (x,y) in trainDataLoader:
       optimizer.zero_grad()
       ytrain_pred=model(x)
       target=y.long().squeeze(1)
       loss=criterion(ytrain_pred,target)
       loss.backward()
       optimizer.step()
       trainLoss+=loss
   with torch.no_grad():
       model.eval()
       for (x,y) in valDataLoader:
           yval pred=model(x)
           target_val=y.long().squeeze(1)
           loss=criterion(yval_pred,target_val)
           valLoss+=loss
   #scheduler.step()
   #calculating loss and accuracy for each epoch for both train and val sets
   trainLoss_avg=trainLoss/trainSteps
   valLoss_avg=valLoss/valSteps
   myDict["train_loss"].append(trainLoss_avg.cpu().detach().numpy())
   myDict["val_loss"].append(valLoss_avg.cpu().detach().numpy())
```

We Start the training of our network. We load the train and validation loss after each epoch. We do Backward propagation for loss. We make sure that for validation, model is kept in evaluation mode and set torch, no grad.

f) Prediction

```
y_pred_16=model_16.forward(x1)
#print(y_pred_16.shape)
#print(y1.shape)
y_pred_16_lab=np.argmax(((y_pred_16.permute(0,2,3,1)).detach().numpy()),axis=3)[0,:,:]
#y_pred_32_soft_v2=np.argmax(((y_pred_32.detach().numpy()),axis=1)[0,:,:]
#print(y_pred_16_lab.shape)
#print(y_pred_16_lab)
#print(y_pred_16_lab)
#print(y_pred_16)
#print(y1)
#plt.imshow(y1.squeeze())
plt.imshow(y_pred_16_lab)
```

<matplotlib.image.AxesImage at 0x2002e0c0130>

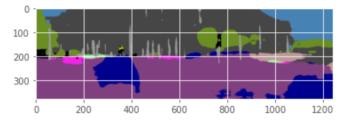


We forward pass an input through our trained network and display the output. We take argmax on axis contain all classes which gives best label for the respective pixel. We convert this to numpy and display the output through matplotlib.plt.imshow function.

g) Color Mapping

```
pred = (torch.argmax(y_pred_16, dim=1)).squeeze().numpy()
color_img=np.zeros((pred.shape[0],pred.shape[1],3))

for i in range(pred.shape[0]):
    for j in range(pred.shape[1]):
        rgb_val=list(color_dict[pred[i][j]])
    for k in range(3):
        color_img[i][j][k]=rgb_val[k]
color_img=color_img.astype(np.uint8)
plt.imshow(color_img)
plt.show()
```



We color map each pixel with the help of defined dictionary earlier. Each pixel represents one class and accordingly color mapping is done. For this I created (w,h,3) array containing zeros. And then iterate over each pixel to color map. At end we change the datatype of this array to uint8 in order to display correctly through plt.imshow

h) One-Hot encoding of ytrue and ypred

I create 2 arrays of shape matching to ytrue and ypred. Then for the provided class, I compare each pixel to the given class and if True I'll change the pixel value of the ypred hot and ytrue hot to 1 respectively.

Evaluation Metric (Intersection over Union)

```
testDataLoader = DataLoader(test_dataset, shuffle=False,batch_size=1)
smooth=0.001
iou=[]
for cls in range(34):
               intersection_class=0
               union class=0
               with torch.no_grad():
                              model_16.eval()
                               for (x,y) in testDataLoader:
                                             ypred=(torch.argmax(model_16.forward(x), dim=1)).squeeze().numpy()
                                             ytrue=y.squeeze().detach().numpy()
                                             ypred_hot,ytrue_hot=oneHot(ypred,ytrue,cls)
                                             intersection=np.sum(np.abs(ypred_hot*ytrue_hot),axis=(0,1))
                                              mask\_sum = np.sum(np.abs(ytrue\_hot), \ axis=(0,1)) + np.sum(np.abs(ypred\_hot), \ axis=(0,1)) + np.sum(np.abs(ypr
                                              union = mask_sum - intersection
                                              intersection_class=intersection_class+intersection
                                              union_class=union_class+union
               score=(intersection_class+smooth)/(union_class+smooth)
               iou.append(score)
```

Here, I iterate over each class and keep model in evaluation mode. Then I'll convert the ytrue and ypred into on-hot encoded labels. Then Intersection is equal to the common 1's in both the arrays. That is computed by intersection=np.sum(np.abs(ypred_hot*ytrue_hot),axis=(0,1))

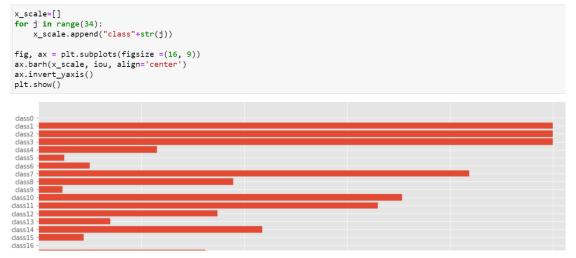
Mask_sum is the total '1' in both array (including common 1's). Hence union is computed by union = mask_sum - intersection (to remove the duplicate of common 1's).

This is calculated for each test image and finally we have one value of IoU for each class given by score=(intersection_class+smooth)/(union_class+smooth).

Here, I provide smoothing=0.005 in order to avoid nan values when a particular class in not present in any test image.

Code reference: https://ilmonteux.github.io/2019/05/10/segmentation-metrics.html

j) Plotting bar chart for IoU values



Here, I plot a bar chart for IoU values for each class. Note: here please consider IoU=1 as 'N/A' these are the classes that were not present in any test images. They are '1' due to smoothness parameter. Also, few of the classes have IoU very low and hence cannot be seen in the bar chart. I have presented all those values in the later part of this report.

2) Evolution of loss function with multiple steps.



Figure 1: Train/Validation Loss_FCN32

Training Lo	oss : fcn16_resNet model
10 -	train_loss val_loss
0.8 -	
SS 0.6 -	\\
0.4 -	
0.2 -	
0.0 2.5 5.0	7.5 10.0 12.5 15.0 17.5 # of Epochs

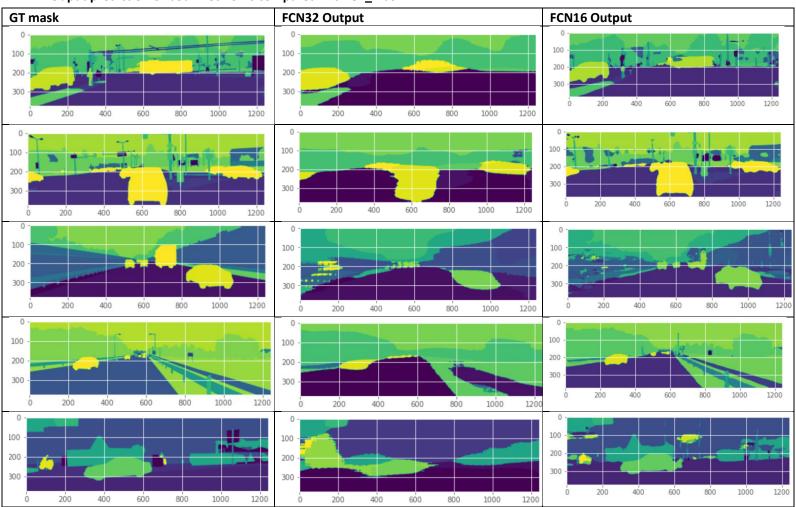
Figure 2: Train\Validation Loss: FCN16

Training Loss	Validation Loss
1.3115	1.2198
1.0315	1.509
0.9084	1.0056
0.8042	1.0210
0.7479	0.8942
0.7018	1.0156
0.6481	0.7914
0.6181	0.7717
0.5757	0.8414
0.5883	0.9546
0.5483	0.8399
0.4992	0.7460
0.4779	0.7603
0.4746	0.7725
0.4720	0.7558
0.4426	0.7623
0.4319	0.7075
0.4209	0.7409
0.4137	0.7331
0.4045	0.8215
	1.3115 1.0315 0.9084 0.8042 0.7479 0.7018 0.6481 0.5757 0.5883 0.5483 0.4992 0.4779 0.4746 0.4720 0.4426 0.4319 0.4209 0.4137

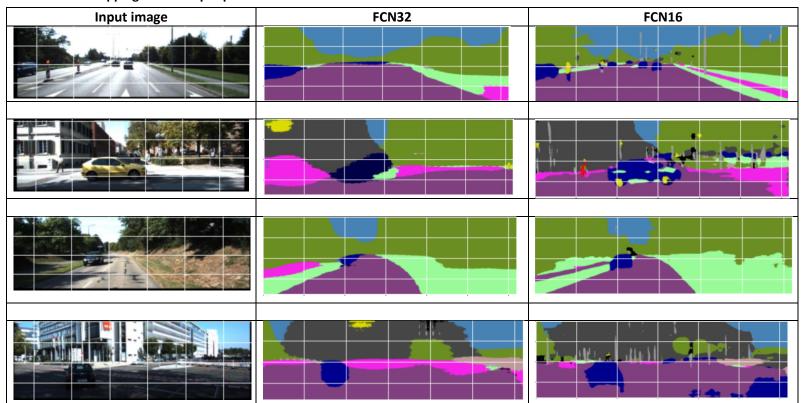
Epoch	Training Loss	Validation Loss
1	1.1172	1.0747
2	0.7545	0.8471
3	0.6016	0.7293
4	0.5235	0.8314
5	0.4876	0.8042
6	0.4331	0.7126
7	0.3862	0.6207
8	0.3594	0.6130
9	0.2802	0.6541
10	0.2443	0.5291
11	0.2257	0.6113
12	0.2502	0.6484
13	0.2388	0.5536
14	0.2207	0.5699
15	0.2085	0.5940
16	0.1950	0.5723
17	0.1684	0.5364
18	0.1482	0.5846
19	0.1377	0.5444
20	0.1308	0.5736

3) A summary and discussion of the results, including the effects of parameter choices. Compare the 2 versions of modified FCN (32s and 16s). Include the visualization of results; show some examples of successful and some failure examples.

Ouput prediction of both Networks compared with GT_mask



Color mapping of the output prediction.



FCN16: IoU SCORES

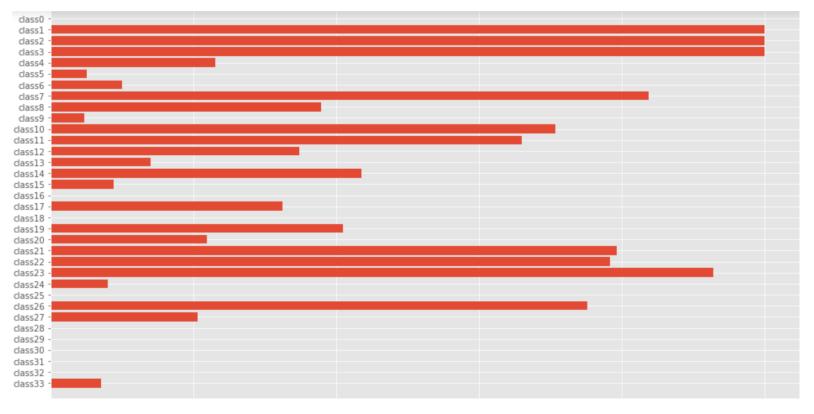


Figure 3: IoU_FCN16

Class	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
IoU score	2.2e-06	N/A	N/A	N/A	0.23	0.05	0.099	0.83	0.37	0.04	0.71	0.66	0.35	0.14	0.44	0.09	3.3e-	0.33	9.6e-	0.41	0.22
																	09		06		

Class	21	22	23	25	25	26	27	28	29	30	31	32	33
IoU	0.79	0.78	0.93	0.08	8.7e-	0.75	0.21	2.5e-	2.6e-	6.5e-	1.1e-	2.7e-	0.07
score					07			08	07	07	07	07	

Mean IoU score = 0.2769

FCN32: IoU SCORES

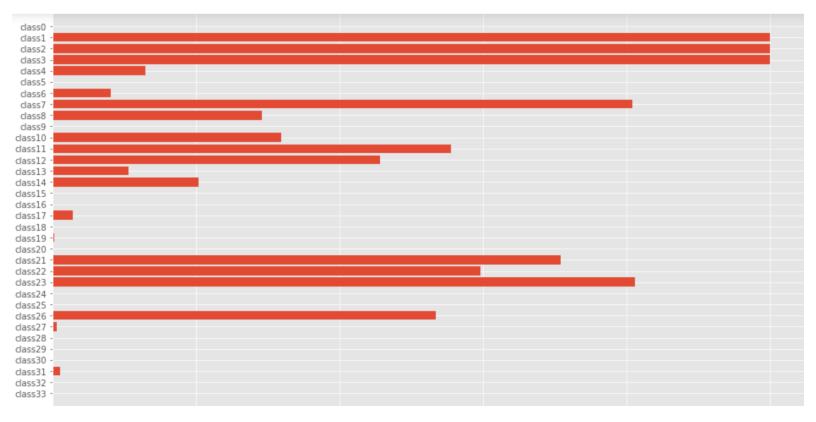


Figure 4: IoU_FCN32

Class	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
IoU	2.4e-	N/A	N/A	N/A	0.13	1.5e-	0.08	0.81	0.29	2.3e-	0.31	0.55	0.46	0.11	0.20	4.6e-	3.3e-	0.02	9.6e-	0.002	2.4e-
score	06					07				08						07	09		06		08

Class	21	22	23	25	25	26	27	28	29	30	31	32	33
IoU	0.71	0.59	0.81	7.9e-	1.6e-	0.53	0.005	2.5e-	4.2e-	7.0e-	0.01	2.7e-	4.0e-
score				08	06			08	07	07		07	07

Mean IoU score= 0.1821

Observations:

- 1) FCN16 performs far better than FCN32 when the visualizations are compared.
- 2) The networks were trained on CPU as I kept batchsize=1. Due to which using GPU was ineffective due to large number of data transfer from CPU to GPU.
- 3) FCN32 could be trained with more number of epochs and might get better results.
- 4) FCN16 segments more coarse details of the image due to upscoring from previous convolutional block.
- 5) Using trained ResNet network, helped in training as we got good weights values for initializing.
- 6) IoU score is best for class 23: sky for both networks. 'Road' is second best classified and segmented for both networks.
- 7) Few classes were finely classified with FCN16 which was not classified more often in case of FCN32. Eg. Class 27 (truck)
- 8) Mean Intersection over Union value is more for FCN16 compared to FCN32.
- 9) Cross Entropy loss function calculates loss over multi dimension, in our case (34, number of classes) and hence was good consideration of loss function.
- 10) Since, I used only 20 epochs, I did not lower the learning rate after few epochs. I continued with initial learning rate of 0.001.