[301] Files

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Relation to Recent Topics...

- file objects are a type of iterator (lecture 24)
- exceptions occur a lot with files (lecture 25) not found, out of space, no permissions, etc.

Learning Objectives Today

Basic file interactions

- opening/closing
- reading/writing

File formats

- JSON
- CSV

OS module

• listdir, mkdir, exists, isdir, isfile, join

File exceptions

Encodings

Learning Objectives Today

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File formats

- JSON
- CSV

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File exceptions

Encodings

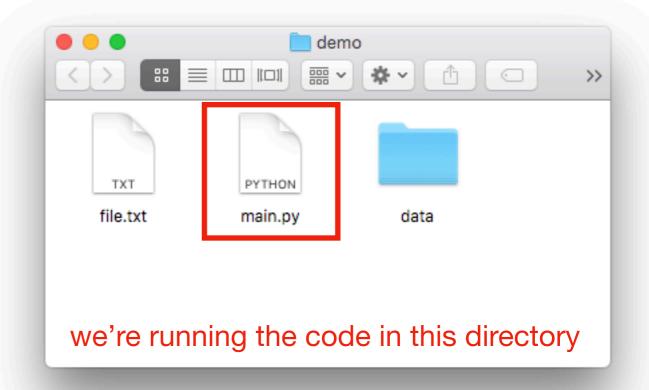
```
f = open(path)
# read data from f
# OR
# write data to f
f.close()
```

```
= open(path)
  file object
# read data from f
# OR
# write data to f
f.close()
```

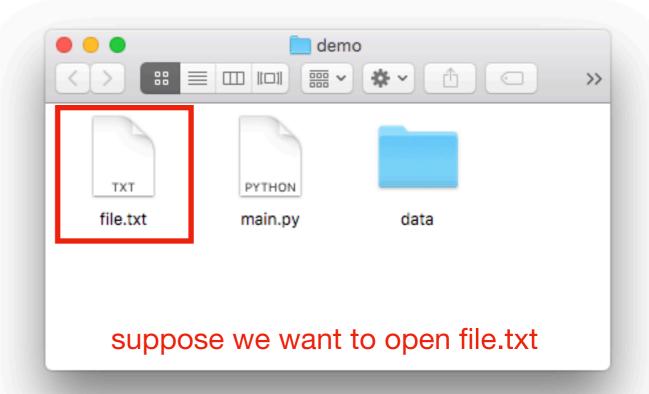
```
built-in open function
  = open(path)
  file object
# read data from f
# OR
# write data to f
f.close()
```

```
built-in open function
  = open(path)
   file object
                file path
 read data from f
#
  OR
# write data to f
f.close()
```

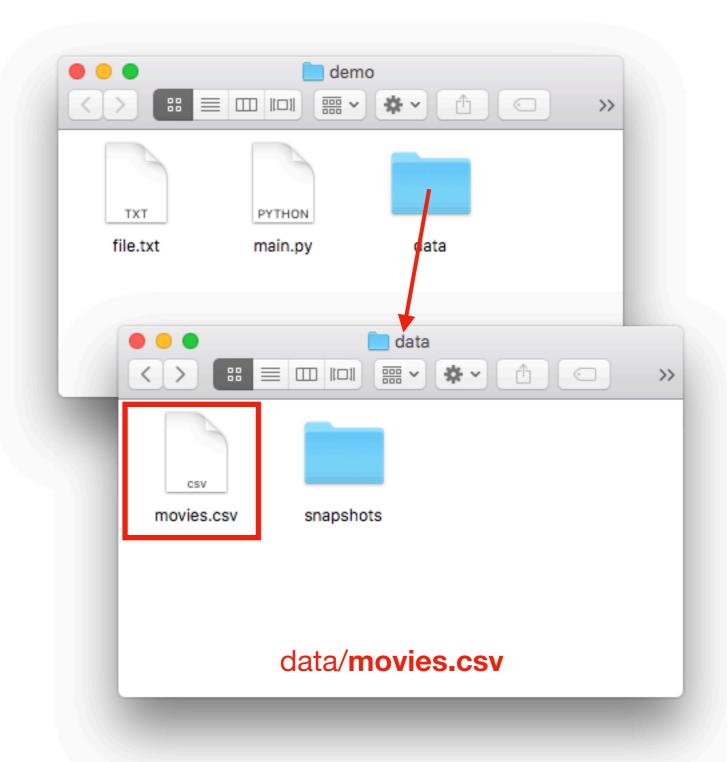
```
built-in open function
main.py: | f = open(path)
           file object
                        file path
        # read data from f
        #
          OR
        # write data to f
        f.close()
```



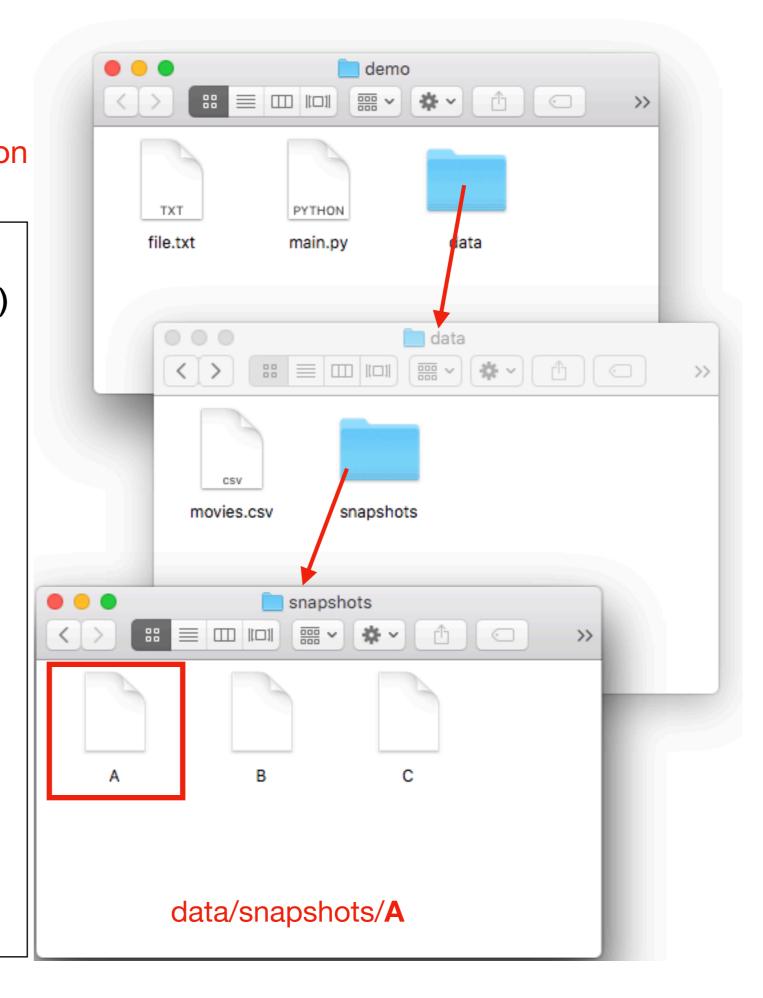
```
built-in open function
main.py: f = open("file.txt")
          file object
                       file path
       # read data from f
       #
         OR
       # write data to f
       f.close()
```



```
built-in open function
main.py: | f = open(
           "data/movies.csv")
          file object
                         file path
          read data from f
       # OR
       # write data to f
       f.close()
```



```
built-in open function
main.py: | f = open(
          "data/snapshots/A")
          file object
                          file path
          read data from f
       #
          OR
       # write data to f
       f.close()
```



```
main.py: | f = open("file.txt")
      # read data from f
      # OR
      # write data to f
      f.close()
```

```
main.py: f = open("file.txt")
       # read data from f
                                   using file
       # write data to f
       f.close()
```

```
main.py: | f = open("file.txt")
       # read data from f
                                    using file
       # write data to f
       f.close()
                                     cleanup
```

imagine a file object as a sandwich...

f = open(...)

```
use file
main.py: | f = open("file.txt")
                                                    f.close()
       # read data from f
                                      using file
       # write data to f
                                                 Reasons for closing
                                                    avoid data loss
                                                    limited number of
                                                    open files
       f.close()
                                      cleanup
```

Learning Objectives Today

Basic file interactions

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- reading/writing

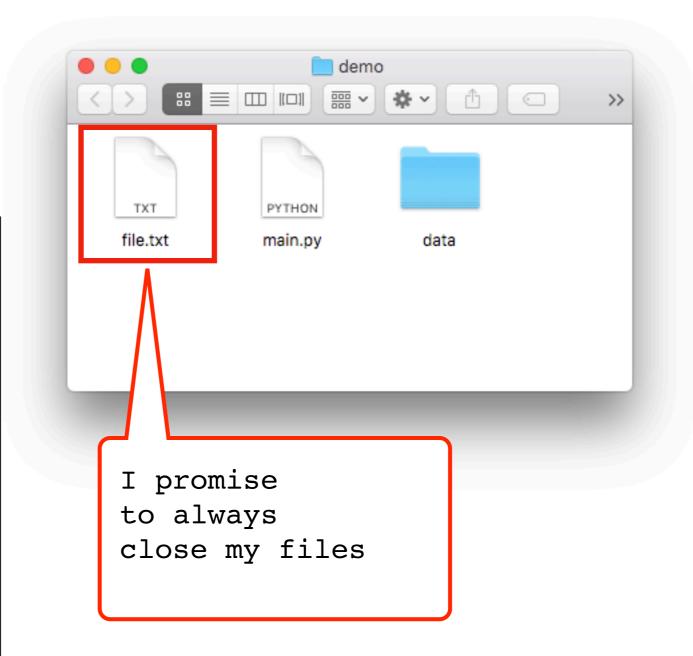
OS module

listdir, mkdir, exists, isdir, isfile, join

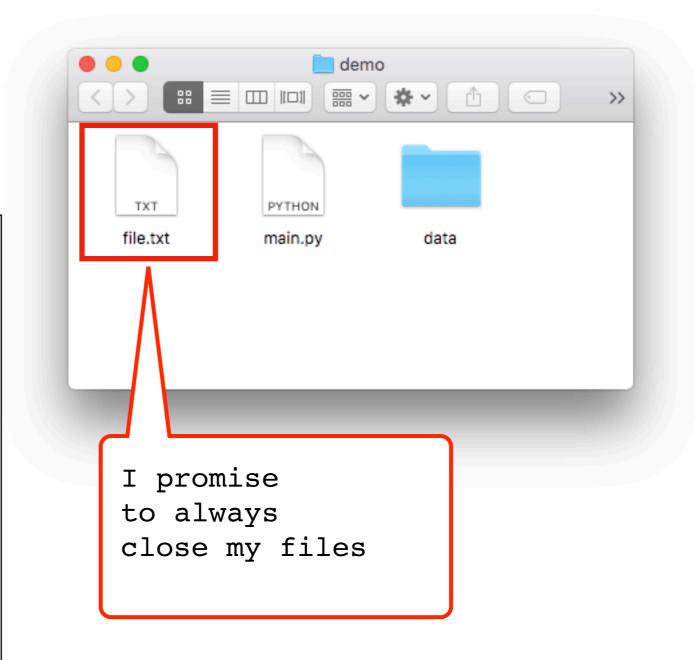
File exceptions

Encodings

```
f = open("file.txt")
# read data from f
# OR
# write data to f
f.close()
```



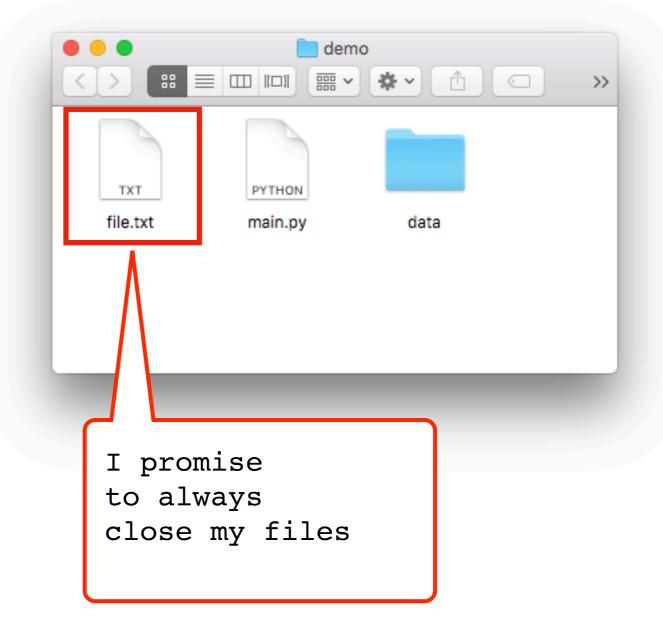
```
f = open("file.txt")
data = f.read()
                   Option 1
print(data)
f.close()
```



read() method

- fetch entire file contents
- return as a string

```
f = open("file.txt")
data = f.read()
                   Option 1
print(data)
```



data is: "I promise\nto always\nclose my files"

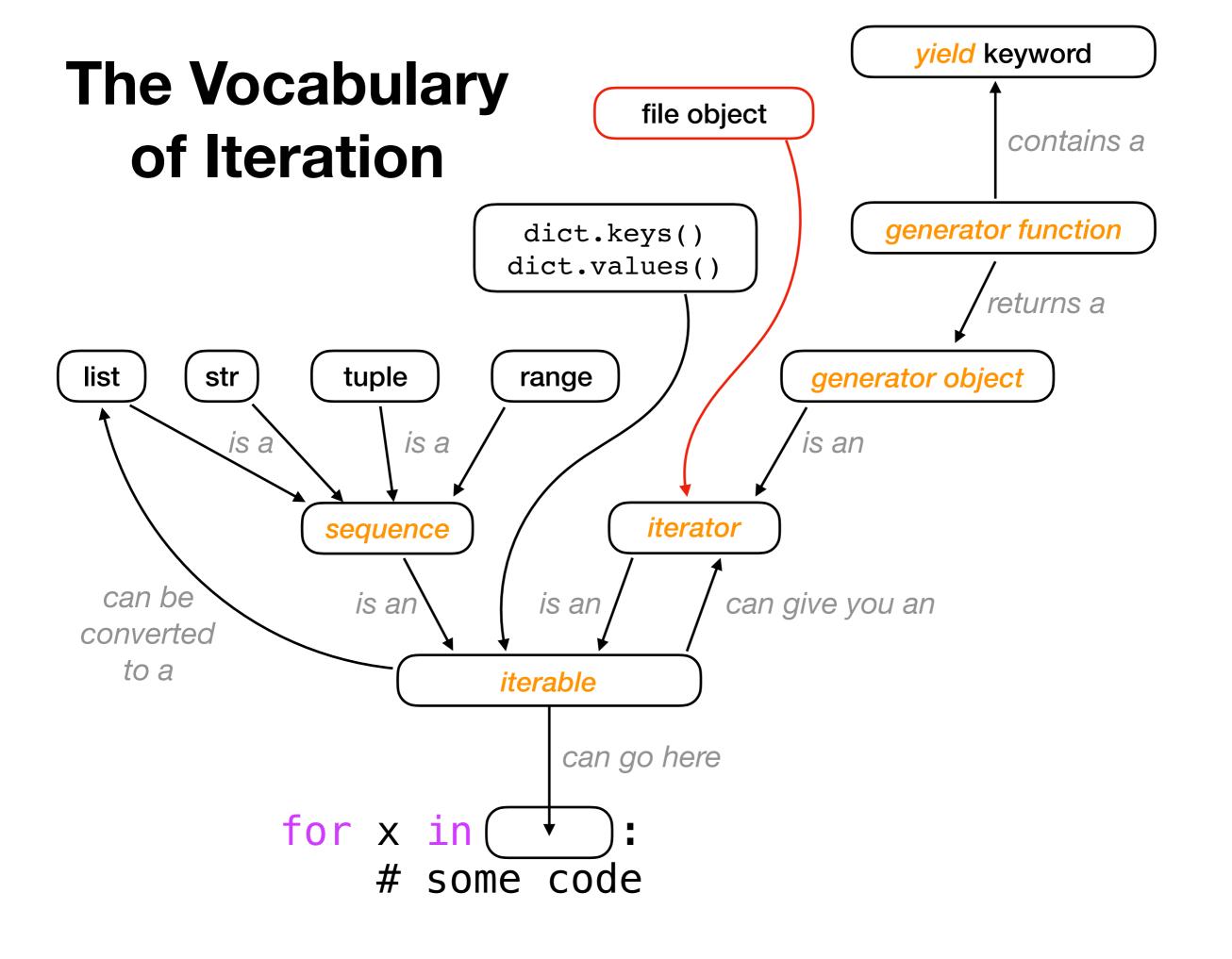
f.close()

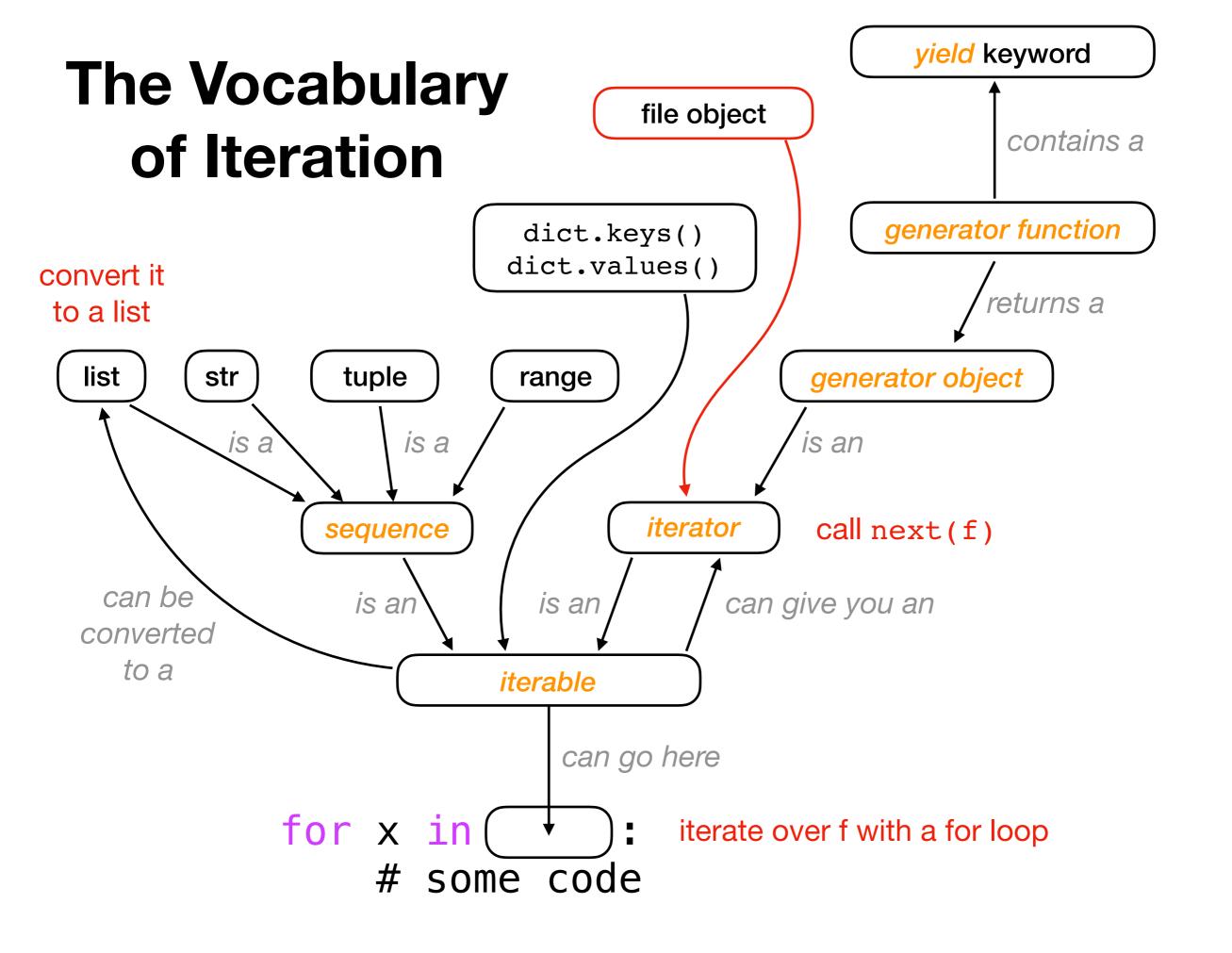
read() method

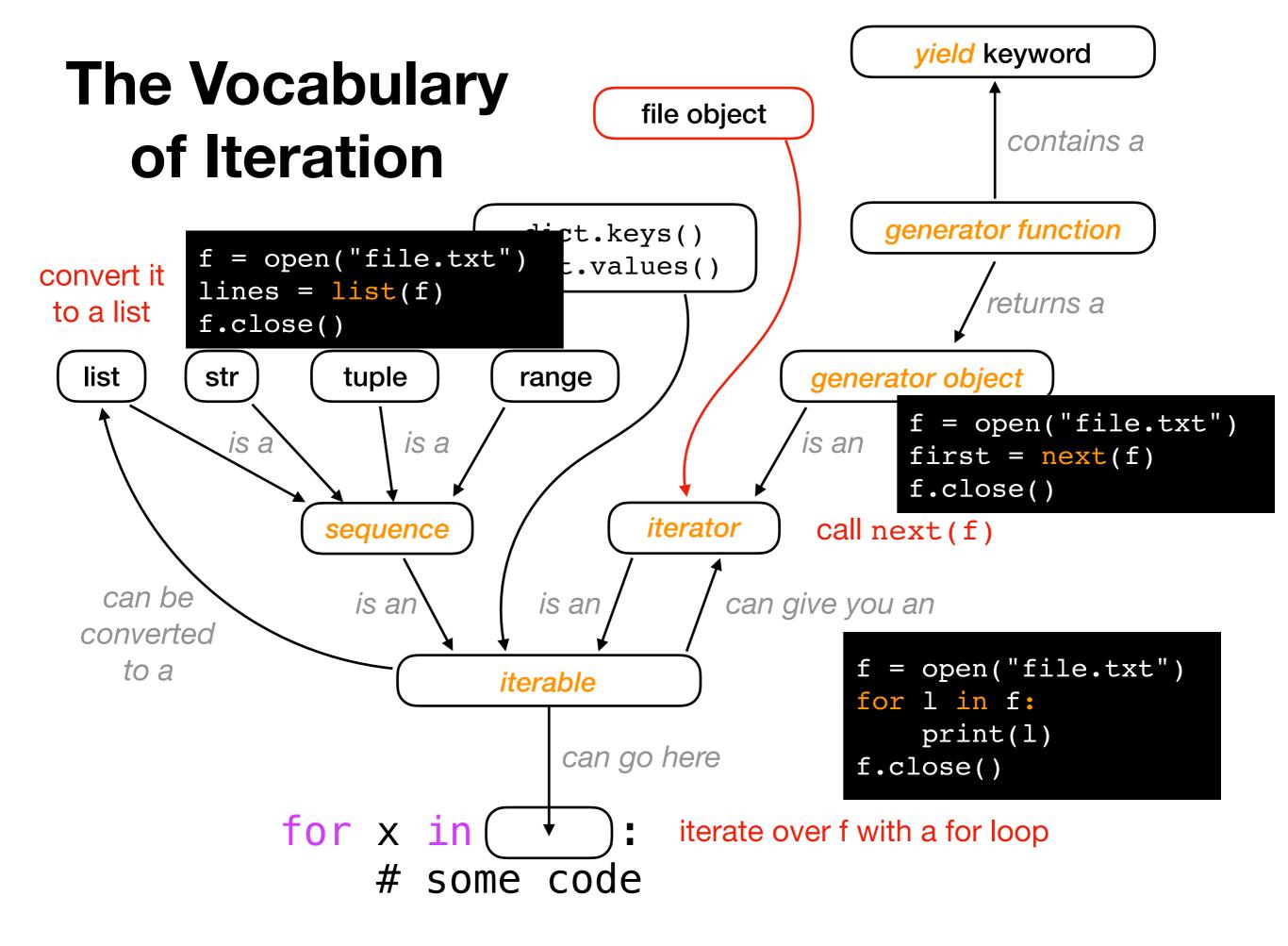
- fetch entire file contents
- return as a string

```
= open("file.txt")
# read data from f
                       Option 2
# OR
# write data to f
f.close()
```

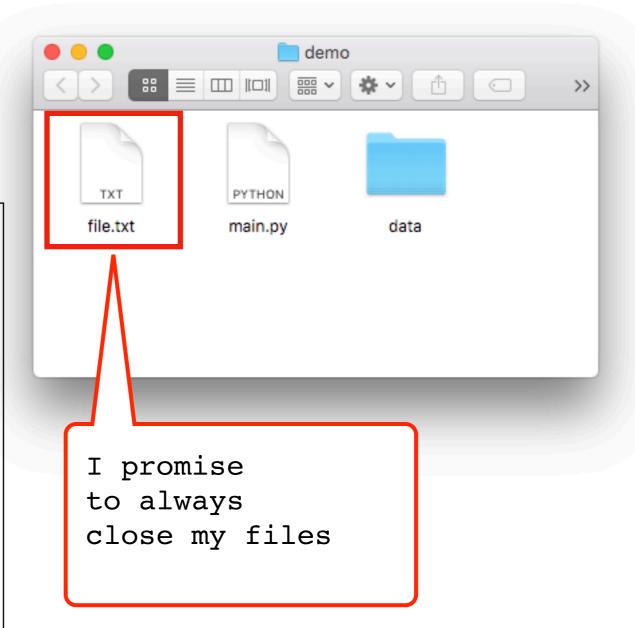
file objects are iterators!





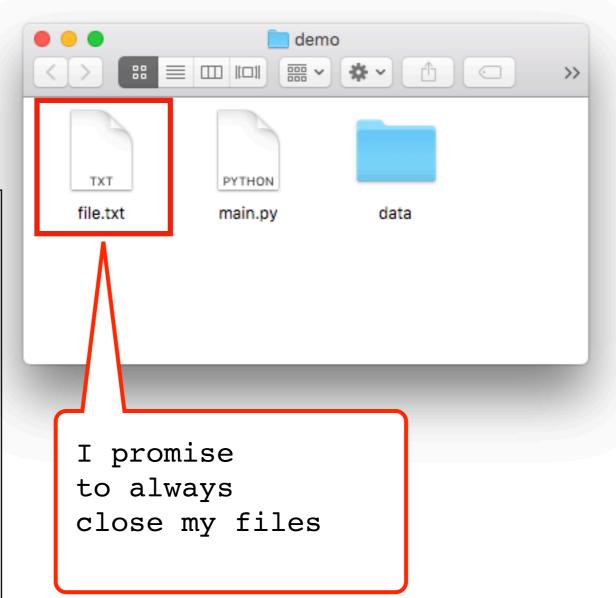


```
f = open("file.txt")
# read data from f
# OR
# write data to f
f.close()
```



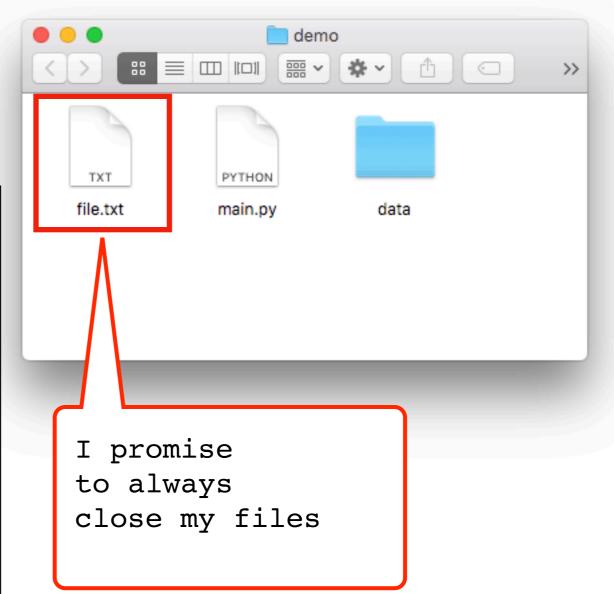
"w" mode indicates we want to write to this file

```
f = open("file.txt", "w")
# read data from f
# OR
# write data to f
f.close()
```



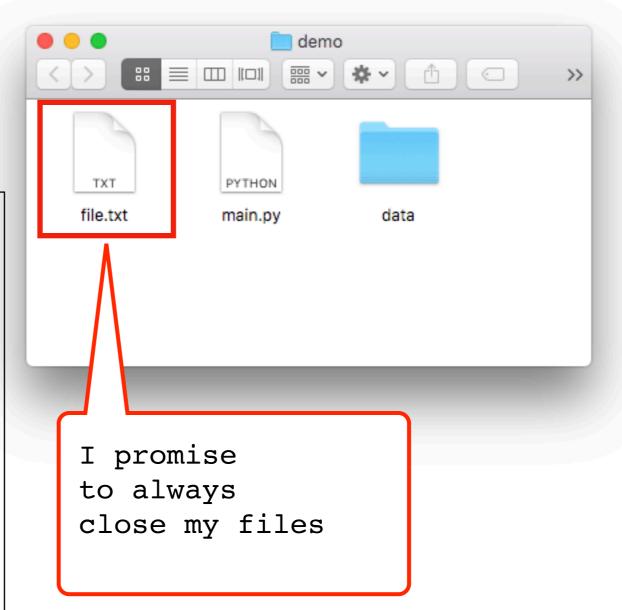
"w" mode indicates we want to write to this file

```
f = open("file.txt", "w")
f.write("hello")
f.write(" world\n")
f.write("!!!!\n")
f.close()
```



"w" mode indicates we want to write to this file

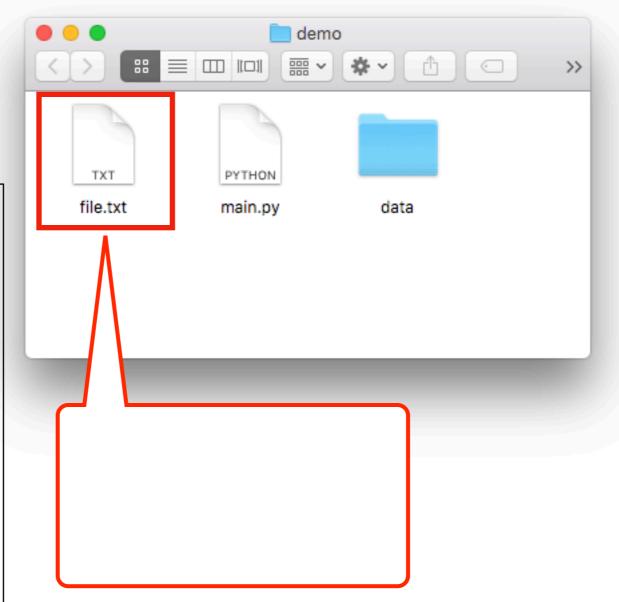
```
f = open("file.txt", "w")
f.write("hello")
f.write(" world\n")
f.write("!!!!\n")
f.close()
```



let's run it!

"w" mode indicates we want to write to this file

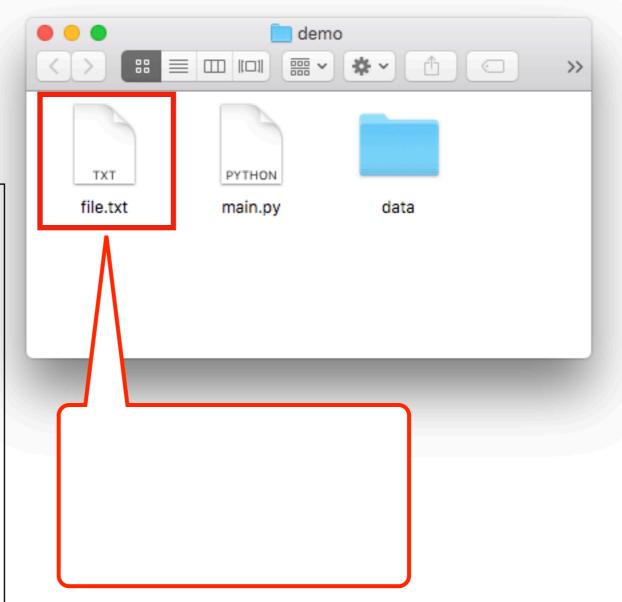
```
f = open("file.txt", "w")
f.write("hello")
f.write(" world\n")
f.write("!!!!\n")
f.close()
```



opening with "w" is dangerous. It immediately wipes out your file.

"w" mode indicates we want to write to this file

```
f = open("file.txt", "w")
f.write("hello")
f.write(" world\n")
f.write("!!!!\n")
f.close()
```

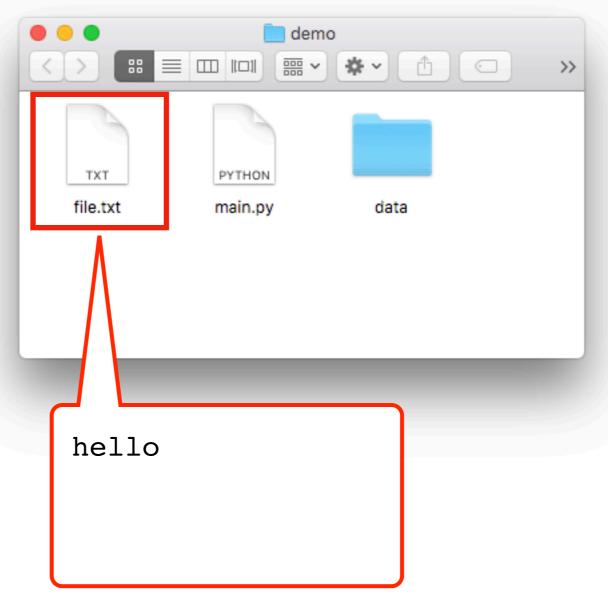


opening with "w" is dangerous. It immediately wipes out your file.

(or creates a new one if there isn't already a file.txt)

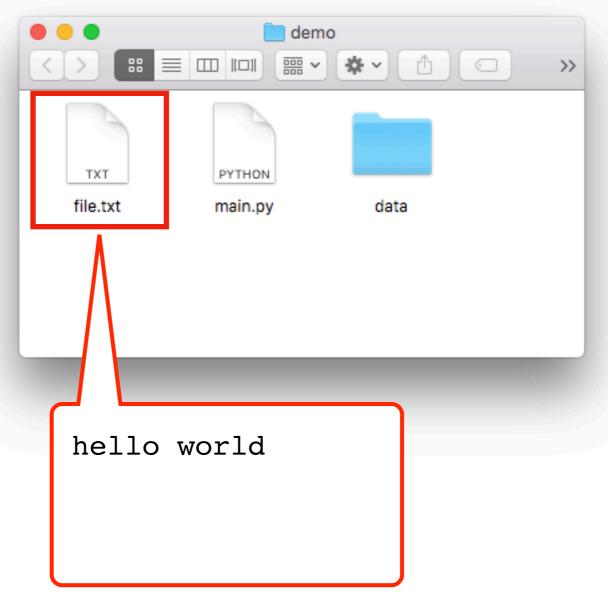
"w" mode indicates we

```
want to write to this file
f = open("file.txt", "w")
f.write("hello")
f.write(" world\n")
f.write("!!!!\n")
f.close()
```



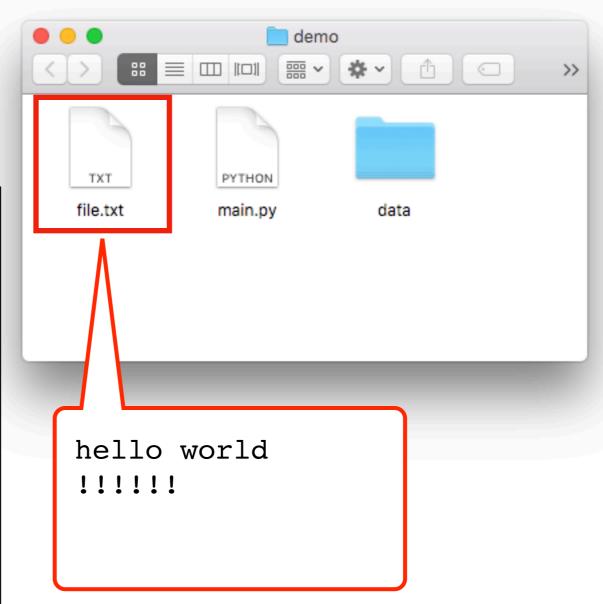
"w" mode indicates we

```
want to write to this file
f = open("file.txt", "w")
f.write("hello")
f.write(" world\n")
f.write("!!!!\n")
f.close()
```



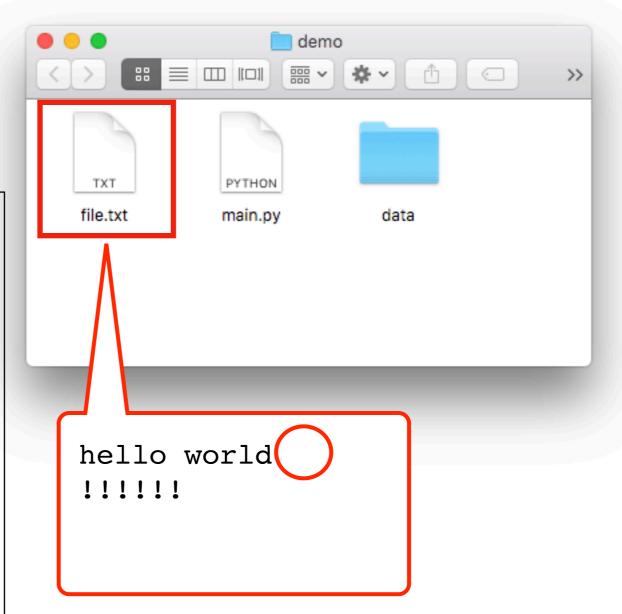
"w" mode indicates we

```
want to write to this file
f = open("file.txt", "w")
f.write("hello")
f.write(" world\n")
f.write("!!!!\n")
f.close()
```



"w" mode indicates we want to write to this file

```
f = open("file.txt", "w")
f.write("hello")
f.write(" world(\n)")
f.write("!!!!\n")
f.close()
```



be careful with newlines

Learning Objectives Today

Basic file interactions

- opening/closing
- reading/writing

OS module

listdir, mkdir, exists, isdir, isfile, join

File exceptions

Encodings

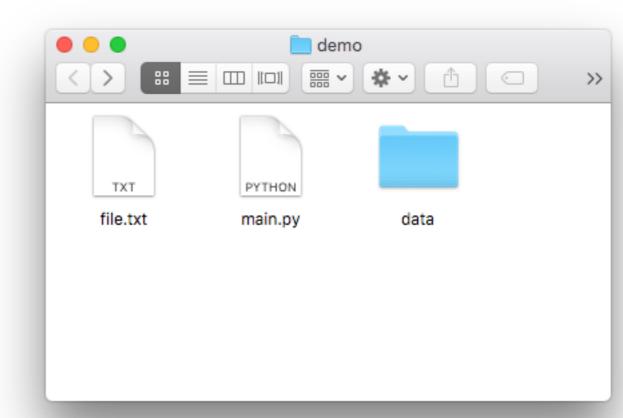
OS Module (Operating System)

Many functions in os and os.path for working w/ files

- os.listdir
- os.mkdir
- os.path.exists
- os.path.isfile
- os.path.isdir
- os.path.join

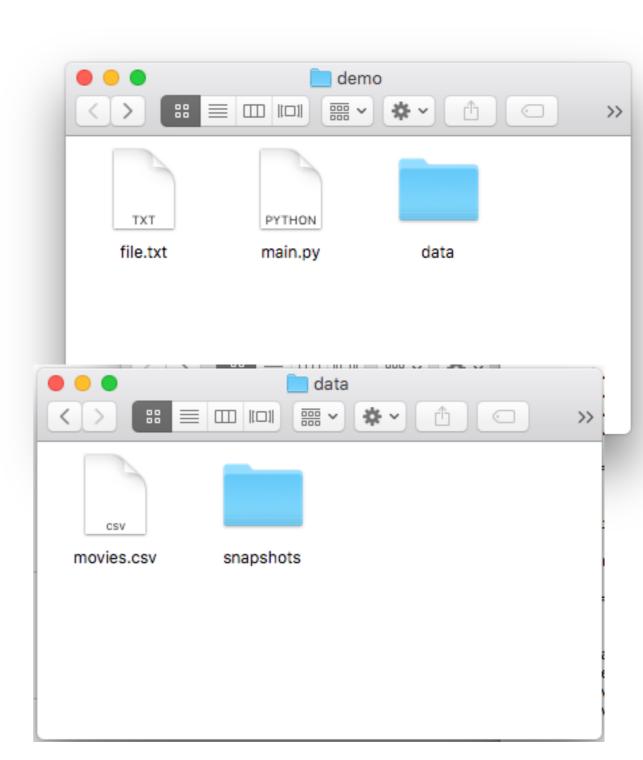
- os.listdir
- os.mkdir
- os.path.exists
- os.path.isfile
- os.path.isdir
- os.path.join

```
>>> import os
>>> os.listdir(".")
["file.txt", "main.py", "data"]
```



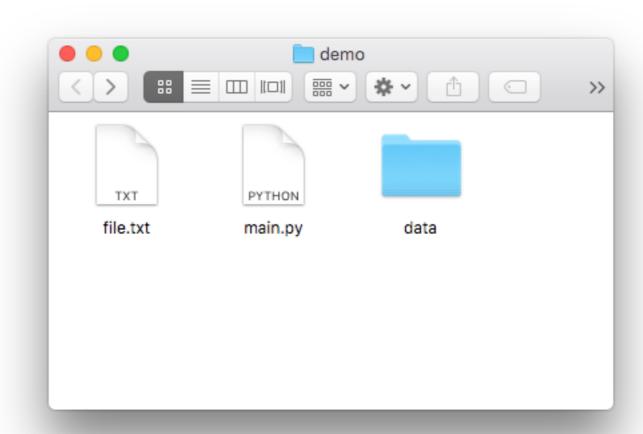
- os.listdir
- os.mkdir
- os.path.exists
- os.path.isfile
- os.path.isdir
- os.path.join

```
>>> import os
>>> os.listdir("data")
["movies.csv", "snapshots"]
```



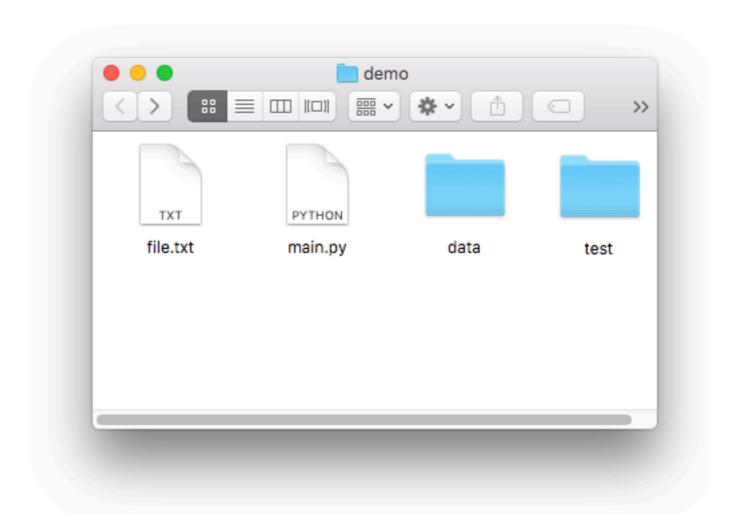
- os.listdir
- os.mkdir
- os.path.exists
- os.path.isfile
- os.path.isdir
- os.path.join

```
>>> import os
>>> os.mkdir("test")
```



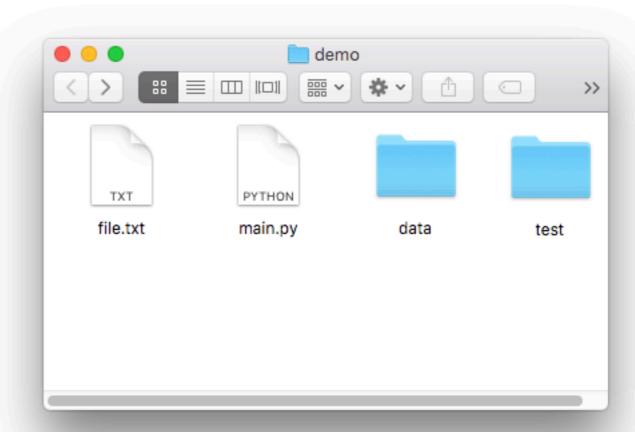
- os.listdir
- os.mkdir
- os.path.exists
- os.path.isfile
- os.path.isdir
- os.path.join

```
>>> import os
>>> os.mkdir("test")
```



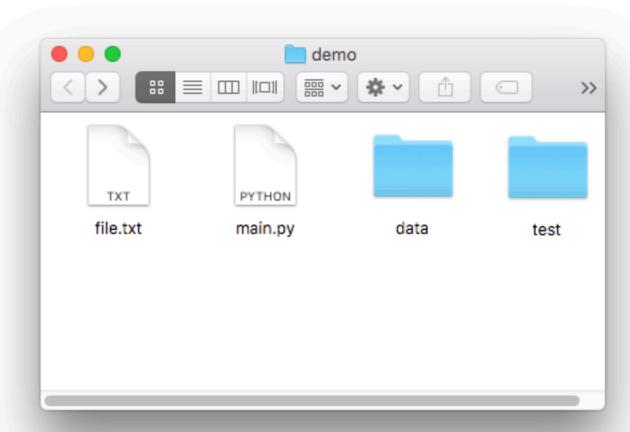
- os.listdir
- os.mkdir
- os.path.exists
- os.path.isfile
- os.path.isdir
- os.path.join

```
>>> import os
>>> os.path.exists("file.txt")
True
```



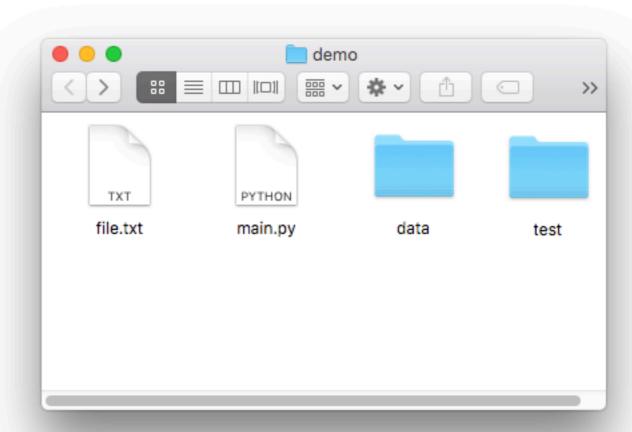
- os.listdir
- os.mkdir
- os.path.exists
- os.path.isfile
- os.path.isdir
- os.path.join

```
>>> import os
>>> os.path.exists("haha.txt")
False
```



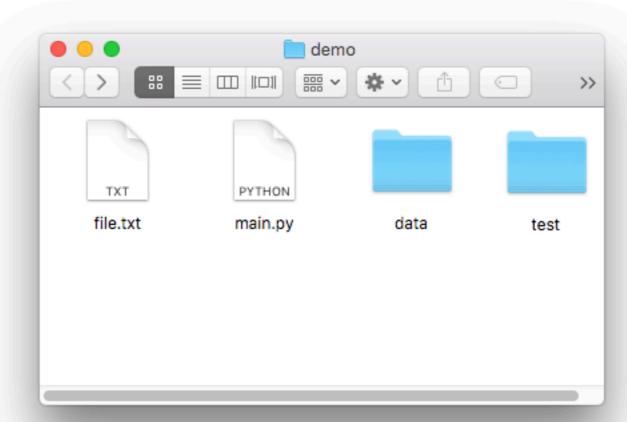
- os.listdir
- os.mkdir
- os.path.exists
- os.path.isfile
- os.path.isdir
- os.path.join

```
>>> import os
>>> os.path.isfile("haha.txt")
False
```



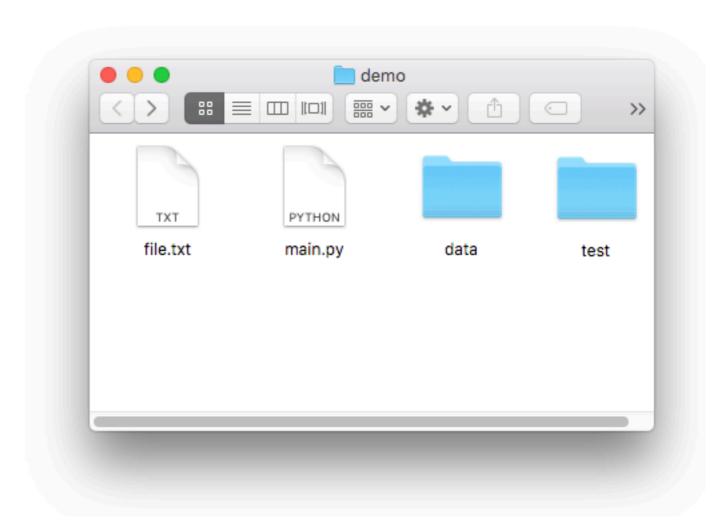
- os.listdir
- os.mkdir
- os.path.exists
- os.path.isfile
- os.path.isdir
- os.path.join

```
>>> import os
>>> os.path.isfile("file.txt")
True
```



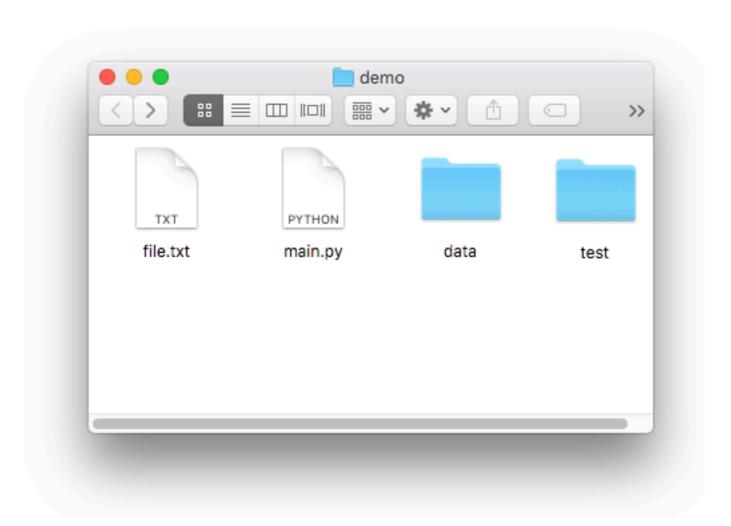
- os.listdir
- os.mkdir
- os.path.exists
- os.path.isfile
- os.path.isdir
- os.path.join

```
>>> import os
>>> os.path.isfile("data")
False
```



- os.listdir
- os.mkdir
- os.path.exists
- os.path.isfile
- os.path.isdir
- os.path.join

```
>>> import os
>>> os.path.isdir("data")
True
```



Many functions in os and os.path for working w/ files

- os.listdir
- os.mkdir
- os.path.exists
- os.path.isfile
- os.path.isdir
- os.path.join

```
demo

TXT

PYTHON

file.txt

main.py

data

test
```

```
>>> import os
>>> os.path.join("data", "movies.csv")
data/movies.csv
```

on Mac/Linux

Many functions in os and os.path for working w/ files

- os.listdir
- os.mkdir
- os.path.exists
- os.path.isfile
- os.path.isdir
- os.path.join

>>> import os

on Windows

```
demo

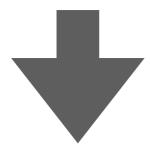
| TXT | PYTHON |
| file.txt | main.py | data | test
```

```
>>> os.path.join("data", "movies.csv")
data\movies.csv
```

Windows

Your project:

```
path = "/".join("data", "movies.csv")
f = open(path)
...
```



you run test.py



Windows

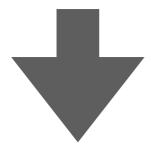
Linux

Your project:

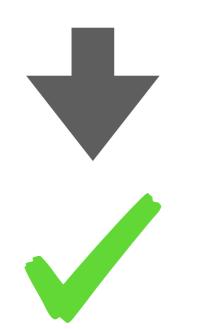
```
path = "/".join("data", "movies.csv")
f = open(path)
...
```

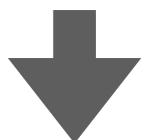




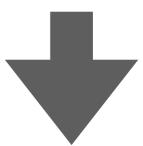


you run test.py





we run test.py





Windows

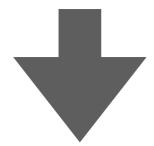
Linux

Your project:

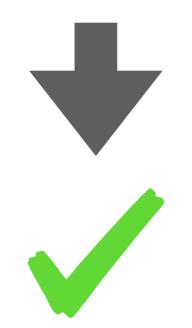
```
path = "/".join("data", "movies.csv")
f = open(path)
...
```

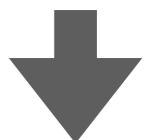




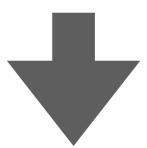


you run test.py





we run test.py





Learning Objectives Today

Basic file interactions

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- reading/writing

OS module

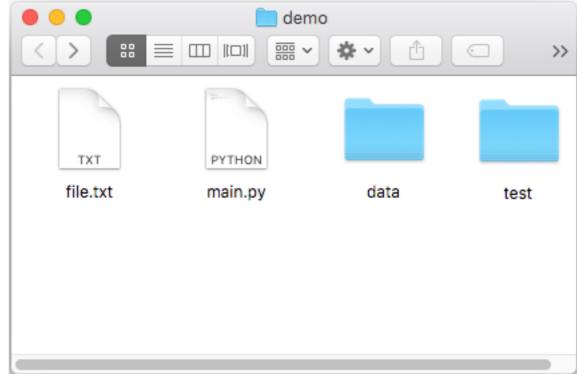
• listdir, mkdir, exists, isdir, isfile, join

File exceptions

Encodings

- missing files
- lacking permissions
- not enough space
- mixing up directories and files
- corrupt formats
- etc, etc

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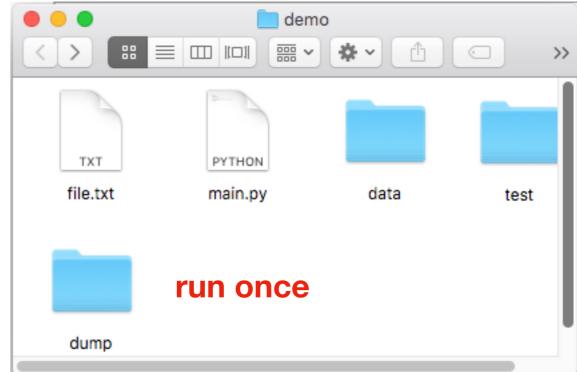


```
import os

os.mkdir('dump')

f = open(os.path.join('dump', 'out.txt'), 'w')
f.write('hi')
f.close()
```

- missing files
- lacking permissions
- not enough space
- mixing up directories and files
- corrupt formats
- etc, etc

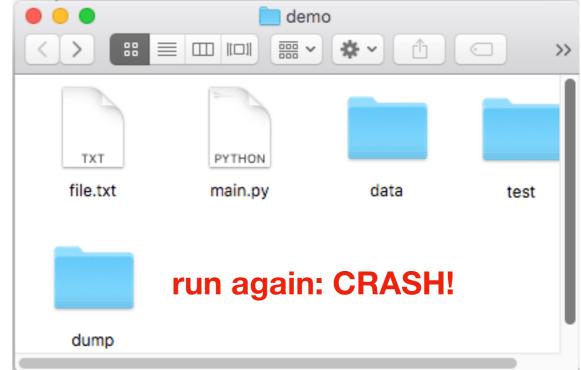


```
import os

os.mkdir('dump')

f = open(os.path.join('dump', 'out.txt'), 'w')
f.write('hi')
f.close()
```

- missing files
- lacking permissions
- not enough space
- mixing up directories and files
- corrupt formats
- etc, etc

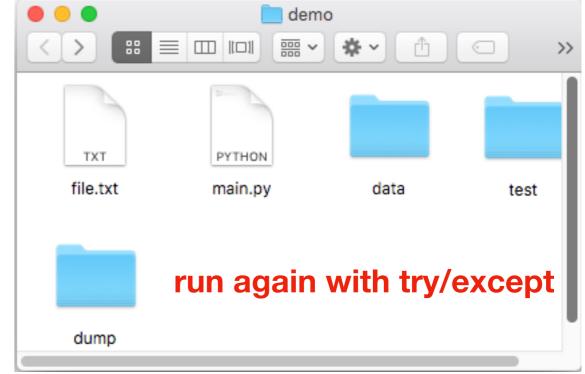


```
import os

os.mkdir('dump')

f = open(os.path.join('dump', 'out.txt'), 'w')
f.write('hi')
f.close() Traceback (most recent call last):
        File "test2.py", line 3, in <module>
            os.mkdir('dump')
        FileExistsError: [Errno 17] File exists: 'dump'
```

- missing files
- lacking permissions
- not enough space
- mixing up directories and files
- corrupt formats
- etc, etc



```
import os

try:
    os.mkdir('dump')
except FileExistsError:
    pass # ignore it if dump already existed

f = open(os.path.join('dump', 'out.txt'), 'w')
f.write('hi')
f.close()
```

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OS module

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File exceptions

Encodings

Exercise: person 1 encodes a word with encoding 1, person 2 decodes with encoding 2

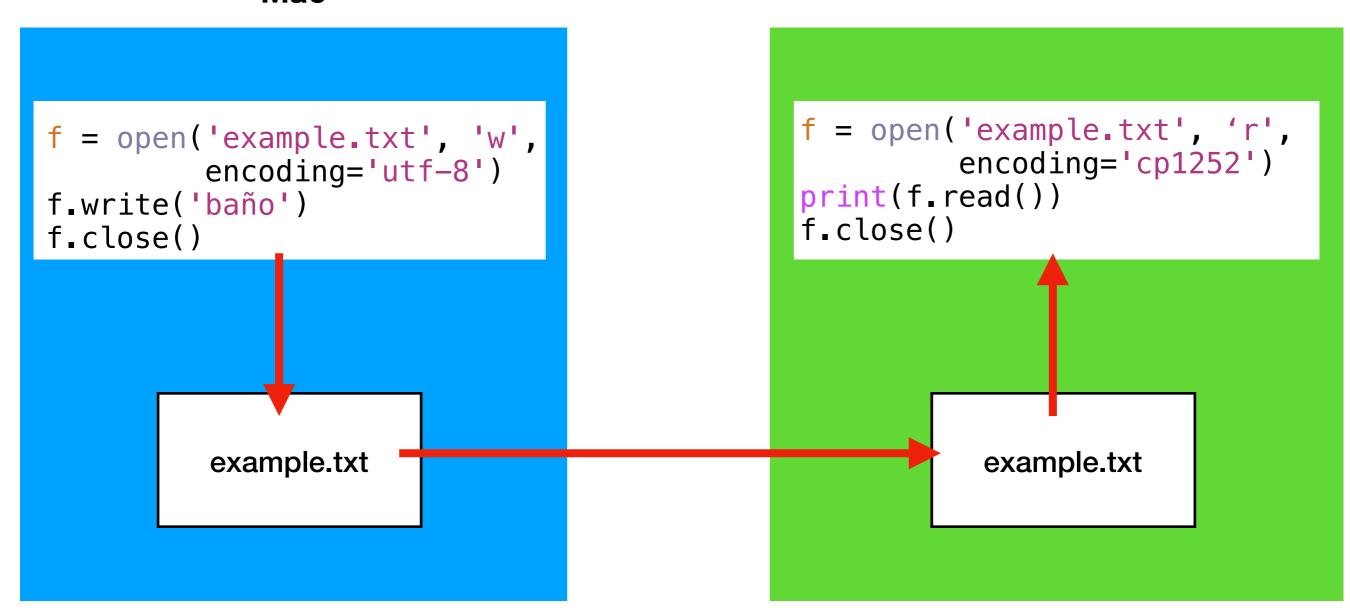
A	00001	N	01110
В	00010	0	01111
C	00011	P	10000
D	00100	Q	10001
E	00000	R	10010
F	00110	S	10011
G	00111	T	10100
H	01000	U	10101
I	01001	V	10110
J	01010	W	10111
K	01011	X	11000
L	11111	Y	11001
M	01101	Z	11010

A	00001	N	01110
В	00010	0	01011
C	00011	P	10000
D	00100	Q	10001
E	00000	R	10010
F	00110	S	10011
G	00111	T	10100
H	01000	U	01100
I	01001	V	10110
J	01010	W	10111
K	01111	X	11000
L	10101	Y	11001
M	01101	Z	11010

Word: ukulele

Encoding Defaults Done Wrong

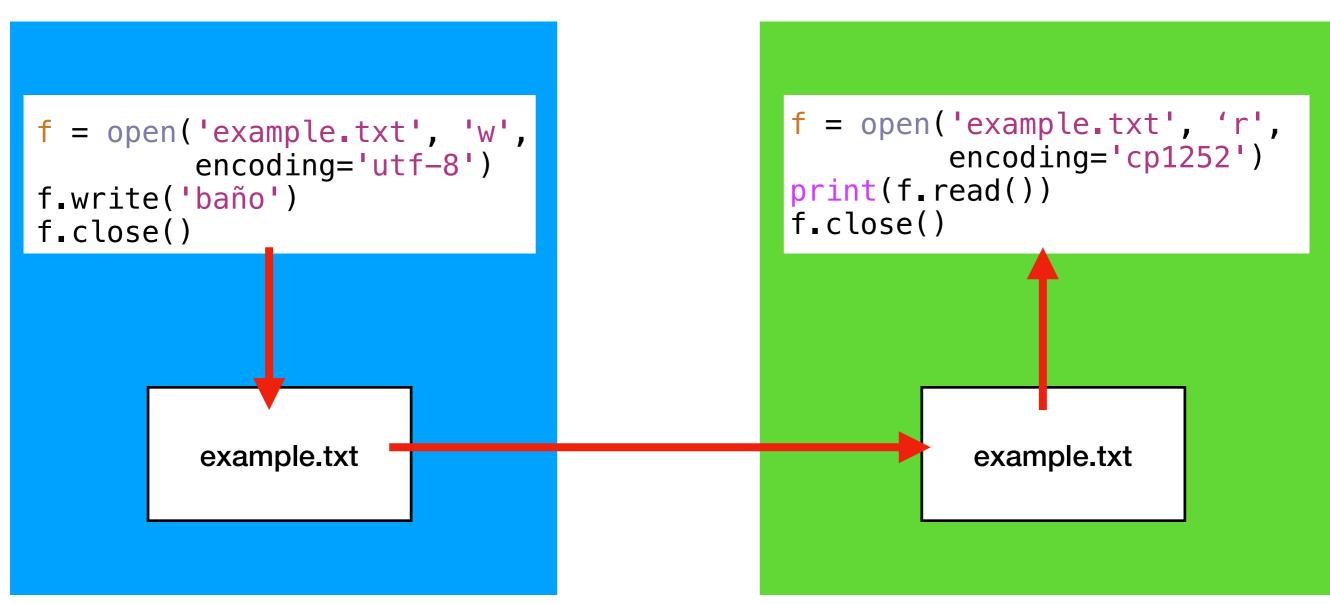
Mac Windows



Windows computer prints "baño" instead of "baño"

Encoding Defaults Done Wrong

Mac Windows



Takeaway: if you see weird characters printed by your program, it's a good time to learn more about encodings

Coding Demos

Demo 1: Score Tracker

Goal: tally up points, and print who is winning

Input:

Person who just scored

Output:

Everybody's score

Example:

```
prompt> python point.py alice
alice: 1

prompt> python point.py bob
alice: 1
bob: 1

prompt> python point.py alice
alice: 2
bob: 1
```

Demo 2: File Finder

Goal: search directories (recursively) for a given file name, then print that file

Input:

The filename to search for

Output:

The contents of that file