

```

import turtle
screen = turtle.Screen()
turtle.speed(0)
tallyturtle = turtle.Turtle()

def validnum():
    while True:
        try:
            num = int(input("Please enter a number of tally marks between 1-100:"))
            if 1 <= num <= 100:
                return num
            else:
                print("Enter a number between 1 and 100.")
        except ValueError:
            print("INVALID INPUT")

def tallymark(num):
    xstart = -300
    ystart = 200
    x = xstart
    y = ystart

    group_count = 0
    while group_count < num:
        for i in range(5):
            if group_count < num:
                if i < 4:
                    tallyturtle.penup()
                    tallyturtle.goto(x + i * 10, y)
                    tallyturtle.pendown()
                    tallyturtle.setheading(90)
                    tallyturtle.forward(50)
                else:
                    tallyturtle.penup()
                    tallyturtle.goto(x, y)
                    tallyturtle.pendown()
                    tallyturtle.setheading(45)
                    tallyturtle.forward(70)

            group_count += 1
            x += 60

        if group_count % 20 == 0:
            x = xstart
            y -= 70

    num = validnum()
    tallymark(num)
    print("ALL DONE!")

```