

ASSIGNMENT 4 : LAB 3

QUESTION 1

Write a class **Triangle**, which has two member variables **base** of type int, and **height** of type int.

Write a constructor which initialises the base and the height of a Triangle instance.

Write a method **getArea()** that returns the area of the Triangle as a double.

Write a method **show()**, to print the dimensions and area of the Triangle instance.

Write a method **compare**(Triangle t1, Triangle t2), which determines compares the area of two given Triangle objects (hint: recall the Float class compare() method used in Lab #2).

SOURCE CODE

```
/*  
  
 * @author harsh  
  
 */  
  
public class Triangle {  
  
    /*  
  
    When a variable is declared with final keyword,  
  
    it's value can't be modified,essentially, a constant.  
  
    We must initialize a final variable.  
  
    */  
  
    private final int base;  
  
    private final int height;  
  
  
    public static void main(String[] args){  
  
        Triangle tri= new Triangle(4,3);  
  
        tri.show();  
  
        Triangle tri1= new Triangle(5,3);
```

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```
tri1.show();

//switch case

switch (Triangle.compare(tri,tri1)) {

    case 1:

        System.out.println("\n Triangle 1 is Greater in terms of area.");

        break;

    case -1:

        System.out.println("\n Triangle 2 is Greater in terms of area");

        break;

    case 0:

        System.out.println("\n Triangles are equal");

        break;

    default:

        break;

}

}

public Triangle(int base, int height){

this.base=base;

this.height=height;

}

public double getArea(){

return (this.base * this.height * 0.5);

}

public void show(){

// height,base,area

System.out.println("\nThe Height: "+ this.height);

System.out.println("\nThe Base: "+ this.base);
```

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```
System.out.println("\nThe Area: "+ getArea());

}

//comparing the two triangles

public static int compare(Triangle t1, Triangle t2){

if(t1.getArea()>t2.getArea()) //t1>t2

return 1;

else if(t1.getArea()==t2.getArea())//t1=t2

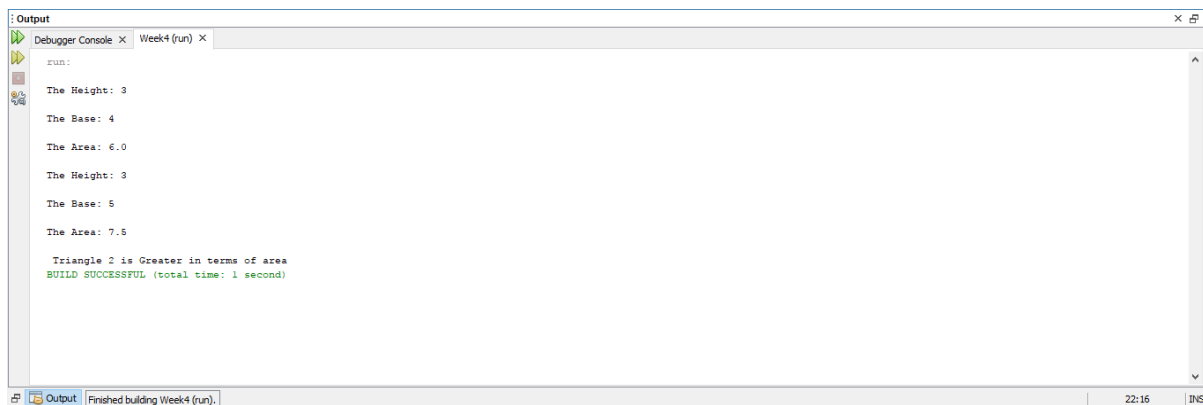
    return 0;

else

return -1; //t1<t2

}

}
```

OUTPUT :

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QUESTION 2

Write an IFCSManager class to maintain an array of Equipment objects, sorted according to Equipment id.
The [IFCSManager](#) will

- add new Equipment instances
- remove an Equipment instance specified by its id
- given an id, report if the Equipment instance resides in the Lab
- display the list of Equipment instances in the Lab.

SOURCE CODE :

File Name : IFCSManager.java

```
/**
 *
 * @author harsh
 */
import java.util.*;

public class IFCSManager
{
    static int i=0,m=0;

    static String n=" ";

    public static void main(String[] args)
    {
        int choice;

        Scanner sc = new Scanner(System.in);

        System.out.print("Enter total number of Equipment objects");

        int ob=sc.nextInt();

        Equipment[] ar =new Equipment[ob];
```

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```
    for(m=0;m<ob;m++)  
  
    {  
  
        ar[m]=new Equipment();  
  
    }  
do {  
  
    System.out.println("Perform the following methods:");  
  
    System.out.println("case1: add");  
  
    System.out.println("case2: remove");  
  
    System.out.println("case3: report");  
  
    System.out.println("case4: display");  
  
    System.out.println("case5: quit");  
  
    System.out.println("Enter your Choice:" );  
  
    choice = sc.nextInt();  
switch (choice)  
  
    {  
  
        case 1: add(ar);  
  
        break;  
  
        case 2: remove(ar,n);  
  
        break;  
  
        case 3: report(ar,n);  
  
        break;  
  
        case 4: display(ar);  
  
        break;  
  
        case 5:  
  
        System.out.println("Thank You");  
  
        break;  
  
        case 6:
```

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```
        default :System.out.println("Default");

    }

}

while (choice != 5);

}

public static void add(Equipment[] br){

    br[i].getId();

    if(br[i].id==null)

    {

        System.out.println("ID cannot be null");

        System.out.println("Enter again");

        br[i].getId();

    }

    br[i].getDesc();

    if(br[i].desc==null)

    {

        System.out.println("ID  cannot be null");

        System.out.println("Enter again");

        br[i].getDesc();

    }

    System.out.println("Equipment added to lab");

    i++;
```

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```
}
```

```
public static void report(Equipment[] br,String n)
{
    int k=0,j=0,count=0;

    Scanner sc = new Scanner(System.in);

    System.out.println("Enter id ");

    n=sc.next();

    if(n==null)
    {
        System.out.println("ID cannot be null");
    }

    else
    {
        for(k=0;k<=i;k++)
        {
            if(n.equals(br[k].id))
            {
                count++;

                break;
            }
        }

        if(count==0)
        {
            System.out.println("Equipment Not found");
        }
    }
}
```

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```
{  
  
    if(n.equals(br[k].id))  
  
    {  
  
        for(j=k;j<(i-1);j++)  
  
        {  
  
            br[j].id=br[j+1].id;  
  
            br[j].desc=br[j+1].desc;  
  
        }  
  
        count++;  
  
        break;  
  
    }  
}  
  
if(count==0)  
  
{  
  
    System.out.println("ID Not found");  
  
}  
  
else  
  
{  
  
    i--;  
  
    System.out.println("Equipment removed from lab");  
  
}  
  
break;  
  
}  
  
}  
}
```

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```
public static void display(Equipment[] br){

    sort(br,i);

    for(int k=0;k< i;k++)

    {

        System.out.println(br[k].id);

        System.out.println(br[k].desc);

    }

}

public static void sort(Equipment[] br,int f)

{

    String temp1=" ",temp2=" ";

    for(int k=0;k<f-1;k++)

    {

        for(int j=0;j<f-k-1;j++)

        {

            if(br[j+1].id.compareTo(br[j].id)>0)

            {

                temp1=br[j+1].id;

                temp2=br[j+1].desc;

                br[j+1].id=br[j].id;

                br[j+1].desc=br[j].desc;

                br[j].id=temp1;

                br[j].desc=temp2;

            }

        }

    }

}
```

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```
        }  
    }  
  
}
```

File :- Equipment.java

```
/*  
@author harsh  
*/  
import java.util.Scanner;  
//extending the class  
public class Equipment extends IFCSManager {  
    String id,desc;  
    Scanner sc = new Scanner(System.in);  
    Equipment()  
    {  
        id=" ";  
        desc=" ";  
    }  
    Equipment(String a,String b)  
    {  
        id=a;  
        desc=b;  
    }  
    public void getId()  
    {  
        System.out.println("Enter the ID");  
        id=sc.next();  
    }  
    public void getDesc()  
    {  
        System.out.println("Enter the Description of the Product \t" +id+ " ");  
        desc=sc.next();  
    }  
}}
```

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OUTPUT :-

```

Output - Week4 (run) X
Run:
Enter total number of Equipment objects
5
Perform the following methods:
case1: add
case2: remove
case3: report
case4: display
case5: quit
Enter your Choice:
1
Enter the ID
12
Enter the Description of the Product 12
bread board
Equipment added to lab
Perform the following methods:
case1: add
case2: remove
case3: report
case4: display
case5: quit
Enter your Choice:
1
Enter the ID
13
Enter the Description of the Product 13
1:1 INS

```

```

Output - Week4 (run) X
Enter the ID
13
Enter the Description of the Product 13
multimeter
Equipment added to lab
Perform the following methods:
case1: add
case2: remove
case3: report
case4: display
case5: quit
Enter your Choice:
4
13
multimeter
12
bread
Perform the following methods:
case1: add
case2: remove
case3: report
case4: display
case5: quit
Enter your Choice:
3
Enter ID
12
1:1 INS

```

```

Output - Week4 (run) X
Perform the following methods:
case1: add
case2: remove
case3: report
case4: display
case5: quit
Enter your Choice:
2
Enter the ID to be removed
13
Equipment removed from lab
Perform the following methods:
case1: add
case2: remove
case3: report
case4: display
case5: quit
Enter your Choice:
4
12
bread
Perform the following methods:
case1: add
case2: remove
case3: report
case4: display
case5: quit
1:1 INS

```